aminajadulu.com

Methodology

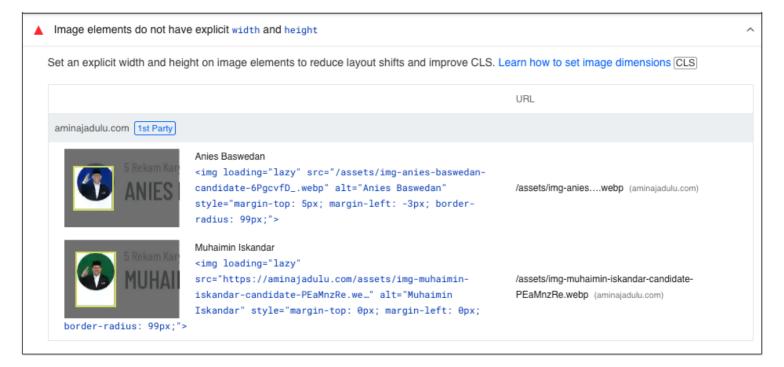
I conducted this assessment by running diagnostics from PageSpeed Insights upon these pages:

- https://pagespeed.web.dev/analysis/https-aminajadulu-com/yb8lvdorlh
- https://pagespeed.web.dev/analysis/https-aminajadulu-com-about-anies-baswedan/b2llh79q5q
- https://pagespeed.web.dev/analysis/https-aminajadulu-com-about-anies-baswedan-biografi/u3nx7stb4m
- https://pagespeed.web.dev/analysis/https-aminajadulu-com-kemandirian-pangan-1-1/640v816aes

Recommendations

Based on the diagnostics results, we can conclude some low-hanging fruits that are addressable immediately. Some of the screenshots below only indicates some instances of the problem. Some problems occurred multiple times in different pages. So feel free to check which elements/images that are problematic through the links above.

1. Image sizes



Problem

Image without dimensions may cause Content Layout Shifts.

Solution

Add width="48" height="48" attributes according to the implemented styling.

```
div.rounded-full.bg-[#1A338E].w-[48p 48 × 48 x].h-[48px]

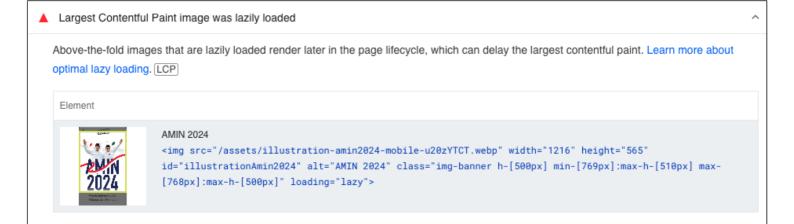
5 Rekam Karya Penting

ANIES BASWEDAN

11 Menuntaskan amanah sebagai Gubernur DKI Jakarta
```

```
<img loading="lazy" src="/assets/img-anies-baswedan-candidate-6PgcvfD_.webp" alt="Anies Baswedan" style="margin-top:
5px; margin-left: -3px; border-radius: 99px;" width="48" height="48">
```

2. Lazy-loading above-the-fold images



Problem

The AMIN 2024 image should not have been lazy-loaded because it's shown above-the-fold.

Solution

- 1. Remove the <a href="lazy" attribute only for that particular image. Keep it on any other images that are not visible immediately on top of the page.
- 2. Add rel="preload" attribute to initiate the loading earlier.

```
<img src="/assets/illustration-amin2024-mobile-u20zYTCT.webp" width="1216" height="565" id="illustrationAmin2024" alt="AMIN 2024" class="img-banner h-[500px] min-[769px]:max-h-[510px] max-[768px]:max-h-[500px]" rel="preload">
```

3. Font loading



A long cache lifetime can speed up repeat visits to your page. Learn more about efficient cache policies.		
URL	Cache TTL	Transfer S
cdnfonts.com		525 I
19795/Inter-SemiBold.woff (fonts.cdnfonts.com)	31d	125
19795/Inter-Medium.woff (fonts.cdnfonts.com)	31d	125
19795/Inter-Regular.woff (fonts.cdnfonts.com)	31d	114
15359/BarlowCondensed-Bold.woff (fonts.cdnfonts.com)	31d	41
15359/BarlowCondensed-Medium.woff (fonts.cdnfonts.com)	31d	39
15359/BarlowCondensed-Regular.woff (fonts.cdnfonts.com)	31d	39
15359/BarlowCondensed-Light.woff (fonts.cdnfonts.com)	31d	39
/css/barlow-condensed?display=swap (fonts.cdnfonts.com)	31d	1
/css/inter?display=swap (fonts.cdnfonts.com)	31d	1
Cloudflare Utility		71
/beacon.min.js (static.cloudflareinsights.com)	1d	7

Problem

Fonts are a part of the critical rendering path. Downloading them from external hostnames may slow down the page due to the additional network overhead cost imposed through the HTTP/2 handshake.

```
<link href="https://fonts.cdnfonts.com/css/inter?display=swap" rel="stylesheet">
<link href="https://fonts.cdnfonts.com/css/barlow-condensed?display=swap" rel="stylesheet">
```

Solution

- 1. Copy those files to the public directory and serve them from the same host.
- 2. If possible, reduce the font sets to a smaller Unicode Blocks/Glyphs, e.g. Latin only, instead of loading the whole set that includes unnecessary characters such as Greek and Cyrillic.
- 3. Add rel="preload" attribute to initiate the loading earlier.
- 4. Add a long Cache-Control headers while serving the font to speed up subsequent loading since it won't change in the near future, e.g. public, max-age=31536000, immutable.

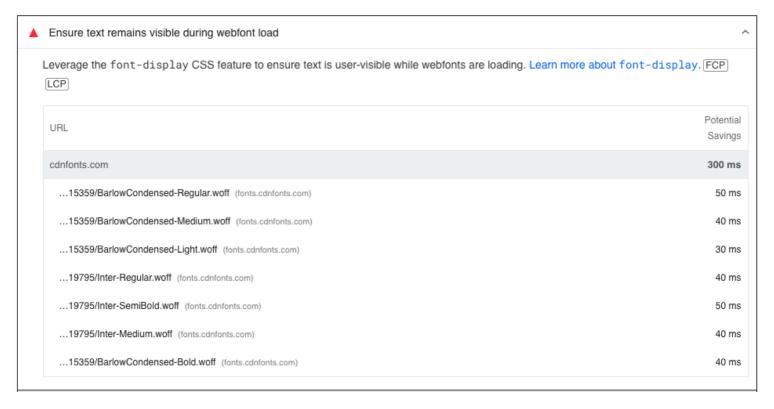
```
<link as="font" crossorigin="anonymous" href="/fonts/inter-var-latin.woff2" rel="preload" type="font/woff2">
```

Here's a reference implementation of the same technique in WargaBantuWarga:

https://github.com/kawalcovid19/wargabantuwarga.com/pull/694

```
28
   + [[headers]]
       for = "/fonts/inter-var-latin.woff2"
29
30
        [headers.values]
31
         Cache-Control = "public, max-age=31536000, immutable"
32
     [[headers]]
        for = "/_next/static/*"
         [headers.values]
                                                    Viewed
                                                          Viewed
             <Head>
               <meta charSet="UTF-8" />
               <meta content="ie=edge" httpEquiv="X-UA-Compatible" />
10
               link
11
                 as="font"
12
                 crossOrigin="anonymous"
                 href="/fonts/inter-var-latin.woff2"
14
                 rel="preload"
                 type="font/woff2"
15
16
             </Head>
```

4. Font rendering



Problem

While the font is still loading, the text will be invisible, causing a flash of invisible text (FOIT).

https://developer.chrome.com/docs/lighthouse/performance/font-display/?utm_source=lighthouse&utm_medium=lr

Solution

Add a font-display: swap; property to the afont-face selector in the CSS file.

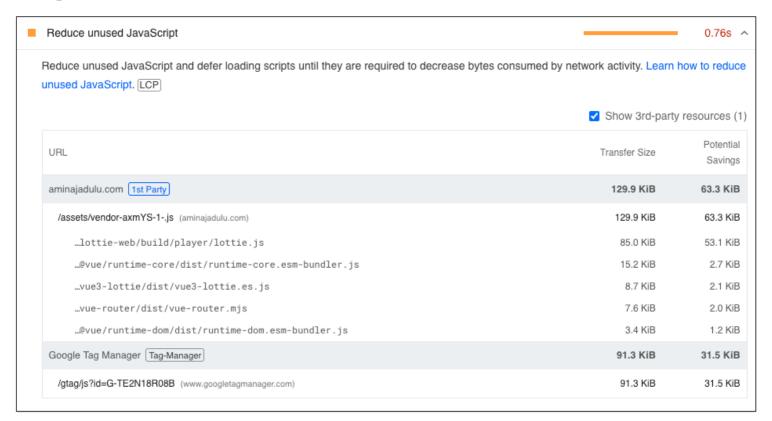
```
@font-face {
   /* ... */
   font-display: swap;
}
```

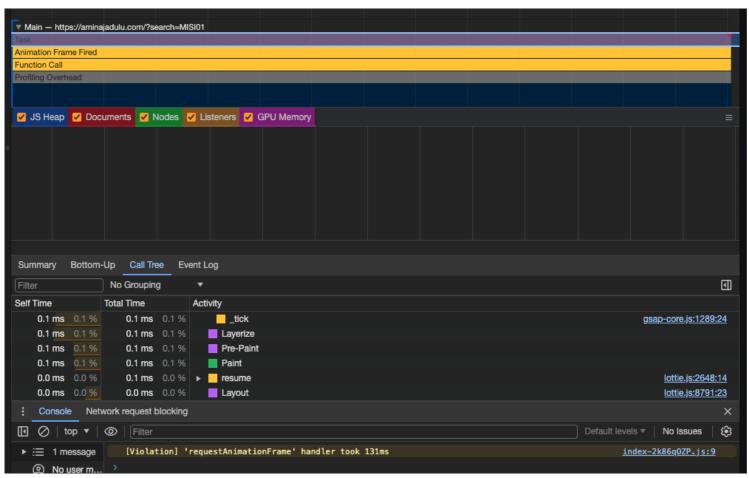
Example: https://github.com/kawalcovid19/wargabantuwarga.com/blob/71f6bda0c9a3965edf5daad92205b9648072fb15/styles/globals.css#L10

Mid-term improvements

Some improvements require more significant efforts that might not be addressable in the short terms, but they are worth mentioning.

1. Usage of Lottie as animation





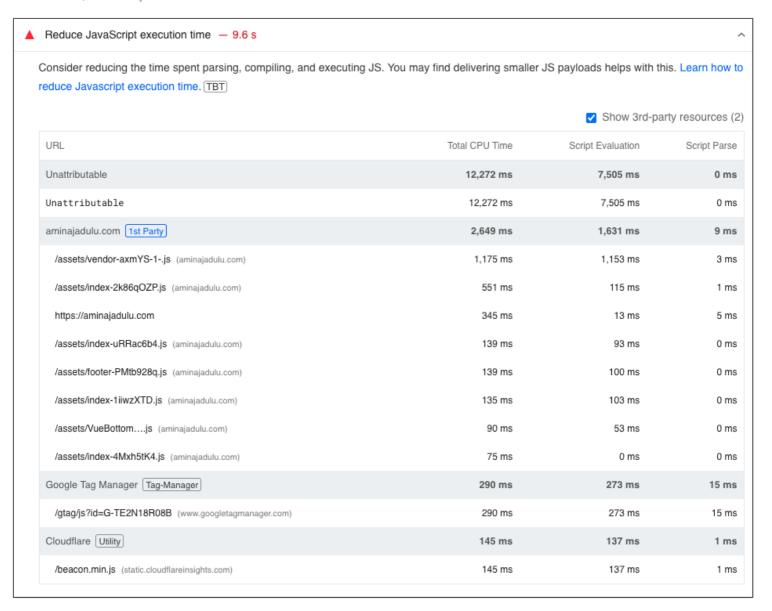
Problem

CSS animation has gotten so good nowadays. I understand the benefits of using Lottie for animation due to its interoperability with design tools. However, it comes with some performance trade-offs as shown in the above screenshots where the gsap JavaScript animation dependency deferred requestAnimationFrame handler as long as 131ms where the ideal number for a smooth animation is 16.7ms per frame.

Solution

- 1. As a start, split the JS bundle to allow deferring some scripts that are not required when kickstarting the app. e.g., split the animation-related JS bundle and add an async or defer attribute to the script tag.
- 2. If there is more bandwidth to replace the JavaScript-heavy animation with a handwritten CSS animation keyframes, I believe it would improve the website's performance, especially when scrolling through content on low-end devices.

2. Reduce JavaScript execution time



Problem

There are more than 7.5 seconds time spent on Unattributable scripts.

Solution

It's difficult to pinpoint a specific solution for this without having access to the source code. In general, we can usually do it by reducing the number of dependencies and tweaking the bundling configurations to target higher versions of browsers.

Some of them may require a significant change on the tech stack, similar to the removal of Lottie library I mentioned above. Which may or may not worth in the context of this campaign website that will only live for a short term.