Fundamentals of React

React is a **JavaScript library** used for building user interfaces, especially for single-page applications (SPAs). It allows you to create interactive UIs using a **component-based architecture**.

1. Components — Building Blocks of React

React is built around components, which are like small, reusable pieces of the UI.

• Functional Components: The modern and simpler way to write components.

jsx	Сору	Edit
<pre>function Welcome() { return <h1>Hello, World!</h1>; }</pre>		
Class Components: Older way (but still in use), uses a class-based syntax.		
jsx	Сору	Edit
<pre>class Welcome extends React.Component { render() { return <h1>Hello</h1></pre>	o, World!; }]	}

2. JSX — JavaScript + HTML

JSX is a syntax extension for JavaScript that looks like HTML but allows you to write HTML elements within JavaScript code.

JSX must be compiled into regular JavaScript using Babel.

```
jsx
const element = <h1>Hello, World!</h1>;
```

Note: JSX allows for dynamic content with curly braces {}.

3. State — Managing Data in Components

State is used to store and manage **data** that changes over time. When state changes, React re-renders the component to reflect the changes in the UI.

• In **functional components**, you use the useState hook.

```
import React, { useState } from 'react'; function Counter() { const [count, setCount] =
   useState(0); // State initialization return ( <div> You clicked {count} times <button
   onClick={() => setCount(count + 1)}>Click me</button> </div> ); }
```

Key Points:

- useState returns an array with the current state value and a function to update it.
- State is local to the component.

4. **Props** — Passing Data to Components

Props (short for "properties") allow you to **pass data** from **parent to child components**. Props are **read-only** and can't be modified by the child.

• Example of passing props to a component:

```
function Welcome(props) { return <h1>Hello, {props.name}!</h1>; } function App() { return
<Welcome name="Alice" />; }
```

Props are immutable, which means that child components can only receive them, not change them.

5. Event Handling — Responding to User Actions

React allows you to handle user interactions, such as clicks, form submissions, and keyboard events.

Example of handling a button click:

```
function ClickButton() { function handleClick() { alert('Button clicked!'); } return <button
onClick={handleClick}>Click me</button>; }
```

Note: React uses camelCase for event names (onClick , onChange , etc.) instead of the lowercase HTML attributes (onclick , onchange).

6. Conditional Rendering — Showing Different UI Based on Conditions

You can use conditional statements to render different content based on certain conditions.

Example using an if statement:

```
jsx

function UserGreeting() { const isLoggedIn = true; if (isLoggedIn) { return <h1>Welcome back,
User!</h1>; } else { return <h1>Please sign in</h1>; } }
```

You can also use ternary operators or logical operators for inline conditionals.

7. Lists and Keys — Rendering Multiple Elements

React makes it easy to render lists of elements using the map() method. Each element in a list must have a unique key to help React identify which items have changed.

Example of rendering a list:

Key is used to ensure optimal performance in React when updating or reordering lists.

8. Effect Hook (useEffect) — Performing Side Effects

The useEffect hook allows you to perform **side effects** in functional components. Side effects can be operations like data fetching, subscriptions, or manually changing the DOM.

Example of fetching data:

```
import React, { useState, useEffect } from 'react'; function DataFetcher() { const [data,
    setData] = useState([]); useEffect(() => { fetch('https://api.example.com/data')
    .then(response => response.json()) .then(data => setData(data)); }, []); // Empty array means
```

```
effect runs only once after the initial render return {data.map(item => 
{item.name})}; }
```

The empty array [] as the second argument ensures that the effect runs only once (similar to componentDidMount in class components).

Recap of React Fundamentals

Concept	What it Does
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Components Reusable building blocks for the UI

JSX JavaScript with HTML-like syntax

State Manages data that changes over time

Props Passes data from parent to child components

Event Handling Responds to user actions (click, submit, etc.)

Conditional Rendering Renders different UI based on conditions

Lists & Keys Renders arrays of elements with unique keys

useEffect Performs side effects (data fetching, subscriptions)