## 1. Props (short for "Properties")

## What are Props?

Props are read-only values passed from parent to child components. Think of them as function arguments.

#### **©** Example:

Copy Edit jsx function Welcome(props) { return <h1>Hello, {props.name}!</h1>; } function App() { return <Welcome</pre> name="Alice" />; }

🧠 props.name hereis "Alice" — passed from <App /> into <Welcome />.

#### Props Key Points:

- Props are **immutable** (you can't change them inside the child).
- Help make components reusable.
- You can pass strings, numbers, functions, arrays, objects, even other components.

## 2. State

## What is State?

State is a way to store data that changes over time — like form inputs, toggles, counters, etc. In **functional components**, we manage state using the useState hook.

### Example:

```
import React, { useState } from 'react'; function Counter() { const [count, setCount] =
useState(0); // count = state, setCount = update function return ( <div> You clicked {count}
times <button onClick={() => setCount(count + 1)}>Click me</button> </div> ); }
```

### State Key Points:

- Managed within a component.
- useState(initialValue) returns:
  - The current state value.
  - A function to update it.
- Updating state re-renders the component.

# State vs Props – Comparison

**Props** 

Can update it?	X No	✓ Yes (with setState / setX)
Purpose	Pass data into a component	Handle data that changes
Read/Write	Read-only	Read & Write
Passed from	Parent component	Managed inside the component
	•	

State

# **\*** Combined Example

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**Feature** 

```
{username} /> <button onClick={() => setUsername("JSX Master")}>Change Name</button> </div> ); }
```

- username is state in App.
- name is a **prop** passed to WelcomeMessage.