



Docker Fundamentals

.NET CORE

*Docker provides the ability to package and run an application in a loosely isolated environment called a **container**. You can run many containers simultaneously on a given host. Containers don't need a hypervisor and run directly within the host machine's kernel and can even run within virtual host machines.*

[HTTPS://DOCS.DOCKER.COM/ENGINE/DOCKER-OVERVIEW/](https://docs.docker.com/engine/docker-overview/)

Containerization

<https://hackernoon.com/what-is-containerization-83ae53a709a6>

Containerization involves bundling an application together with all its related configuration files, libraries, and dependencies required for it to run efficiently and bug-free across different computing environments.

The most popular **containerization** ecosystems are **Docker** and Kubernetes.



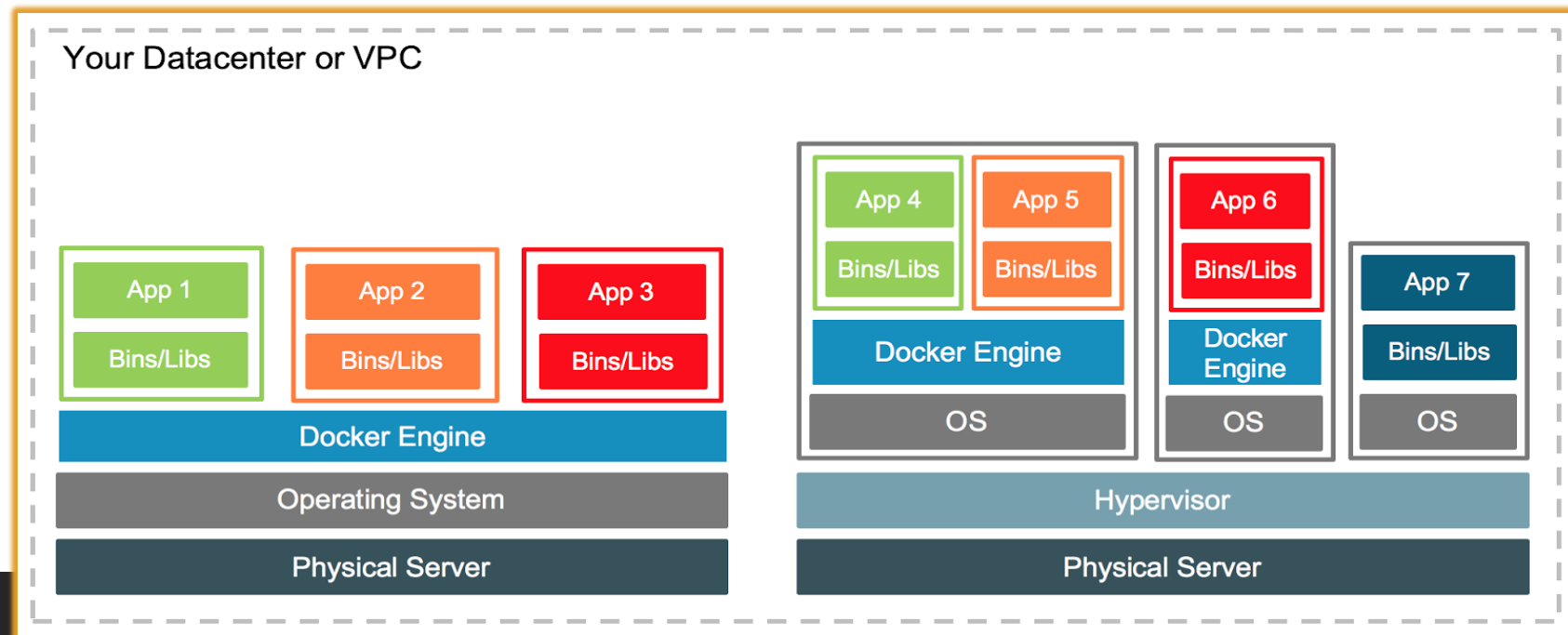
Virtualization

https://en.wikipedia.org/wiki/Virtualization#Hardware_virtualization
<https://www.docker.com/blog/containers-and-vms-together/>

In computing, virtualization refers to the act of creating a virtual (rather than actual) version of something.

Hardware **virtualization** or platform **virtualization** refers to the creation of a virtual machine (an application) that simulates a real computer with an operating system.

Software executed on a virtual machine is separated from the underlying hardware resources.



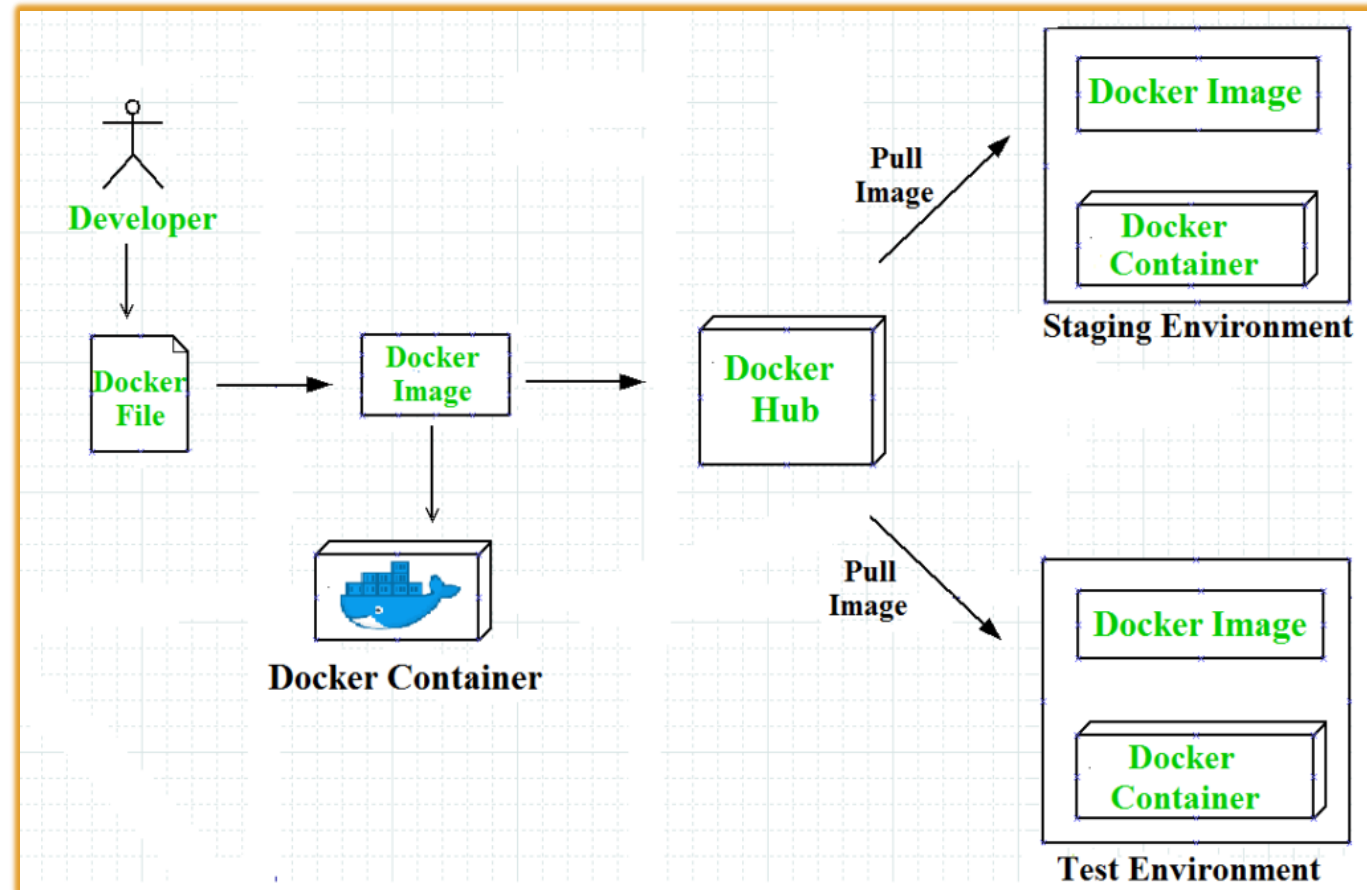
V · T · E			Virtualization software		[hide]
Comparison of platform virtualization software					
Hardware virtualization (hypervisors)	Native	Adeos · CP/CMS · Hyper-V · KVM (Red Hat Enterprise Virtualization) · LDom s / Oracle VM Server for SPARC · Logical Partition (LPAR) · LynxSecure · PikeOS · Proxmox VE · SIMMON · VMware ESXi (VMware vSphere · vCloud) · VMware Infrastructure · Xen (Oracle VM Server for x86 · XenServer) · XtratuM · z/VM			
	Hosted	Specialized	Basilisk II · bhyve · Bochs · Cooperative Linux · DOSBox · DOSEMU · PCem · PikeOS · SheepShaver · SIMH · Windows on Windows (Virtual DOS machine) · Win4Lin		
		Independent	Microsoft Virtual Server · Parallels Workstation · Parallels Desktop for Mac · Parallels Server for Mac · PearPC · QEMU · VirtualBox · Virtual Iron · VMware Fusion · VMware Server · VMware Workstation (Player) · Windows Virtual PC		
		Tools	Ganeti · oVirt · System Center Virtual Machine Manager · Virtual Machine Manager		
OS-level virtualization	OS containers		FreeBSD jail · iCore Virtual Accounts · Linux-VServer · LXC · OpenVZ · Solaris Containers · Virtuozzo · Workload Partitions		
	Application containers		Docker · Imctfy · rkt		
	Virtual kernel architectures		User-mode Linux · vkernel		
	Related kernel features		BrandZ · cgroups · chroot · namespaces · seccomp		
	Orchestration		Amazon ECS · Kubernetes · OpenShift		
Desktop virtualization	Citrix XenApp · Citrix XenDesktop · Remote Desktop Services · VMware Horizon View · Ulteo Open Virtual Desktop				
Application virtualization	Ceedo · Citrix XenApp · Dalvik · InstallFree · Microsoft App-V · Remote Desktop Services · Symantec Workspace Virtualization · Turbo · VMware ThinApp · ZeroVM				
Network virtualization	Distributed Overlay Virtual Ethernet (DOVE) · Ethernet VPN (EVPN) · NVGRE · Open vSwitch · Virtual security switch · Virtual Extensible LAN (VXLAN)				
See also: List of emulators					

Docker – Purpose

<https://docs.docker.com/engine/docker-overview/#what-can-i-use-docker-for>

Docker allows developers to work in standardized environments using local containers which provide applications and services. **Containers** are great for **CI/CD** workflows like this.

1. Developers write code locally in a **development environment** and share their work using Docker **containers**.
2. They use Docker to push their applications into a test environment to execute automated and manual tests.
3. Bugs can be fixed in the **development environment** and redeployed to the **test environment** for re-testing and validation.
4. When testing is complete, push the updated image to the **production environment**.



Docker – Purpose

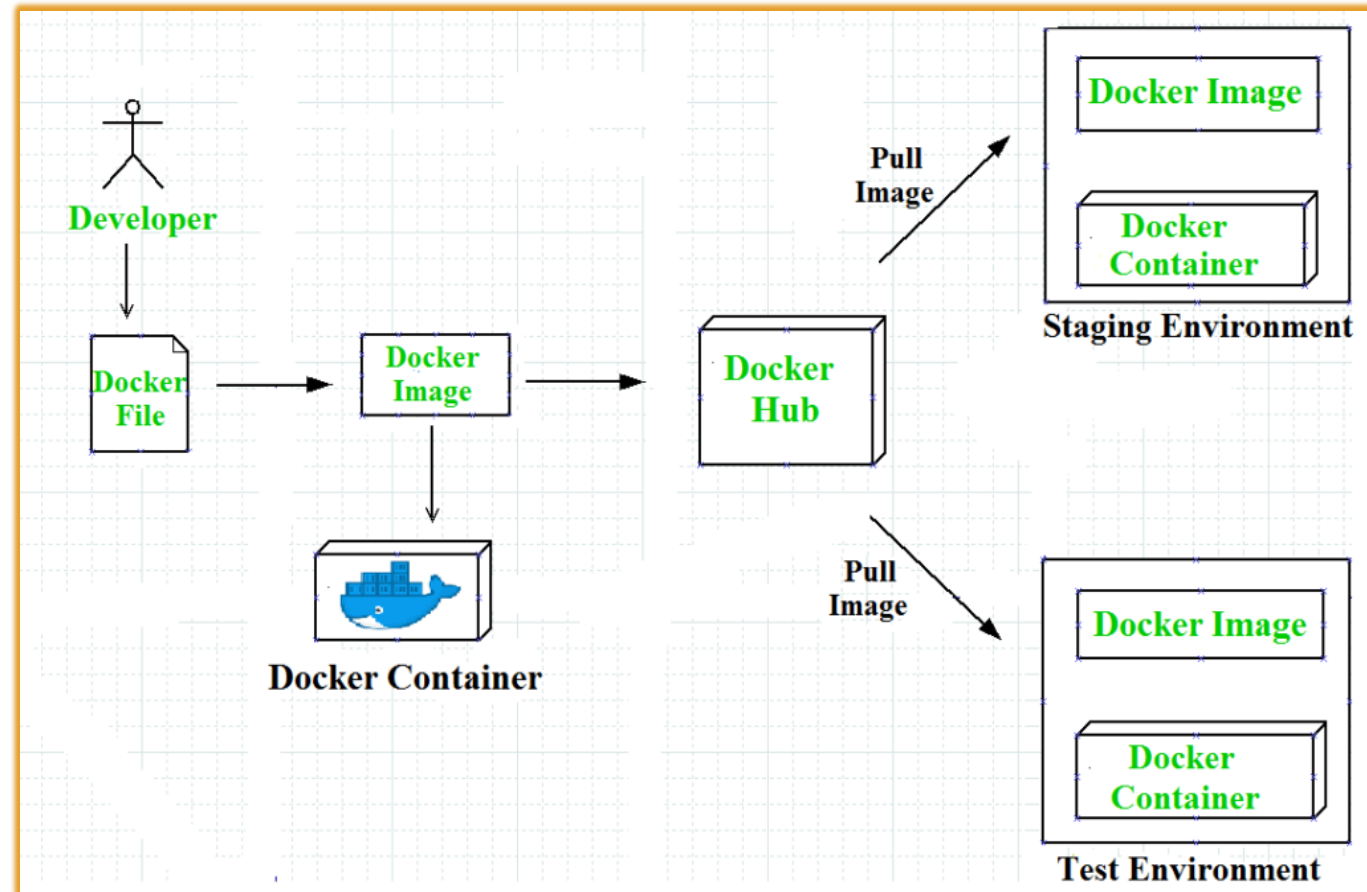
<https://docs.docker.com/engine/docker-overview/#what-can-i-use-docker-for>

Responsive deployment and scaling

- **Docker Containers** are portable and can run on a developer's local laptop, on physical and virtual machines, in a data center, or on cloud providers.
- You can scale up or tear down applications (and services) as business needs dictate.

Running more workloads on the same hardware

- Docker is lightweight and fast.
- Docker is NOT itself a Virtual Machine.
- a *virtual machine* (VM) runs a full-blown “guest” operating system with *virtual* access to host resources through a hypervisor. VMs incur a lot of overhead.



The Docker Platform

<https://www.docker.com/resources/what-container>

Docker provides a platform to manage the entire lifecycle of your **containers**:

1. You develop an application and its supporting components using **containers**.
2. The **container** becomes the unit for distributing and testing your application.
3. Deploy your application into your production environment as a **container**.
This works the same whether your production environment is a local data center, a cloud provider, or a hybrid of the two.

Docker Container

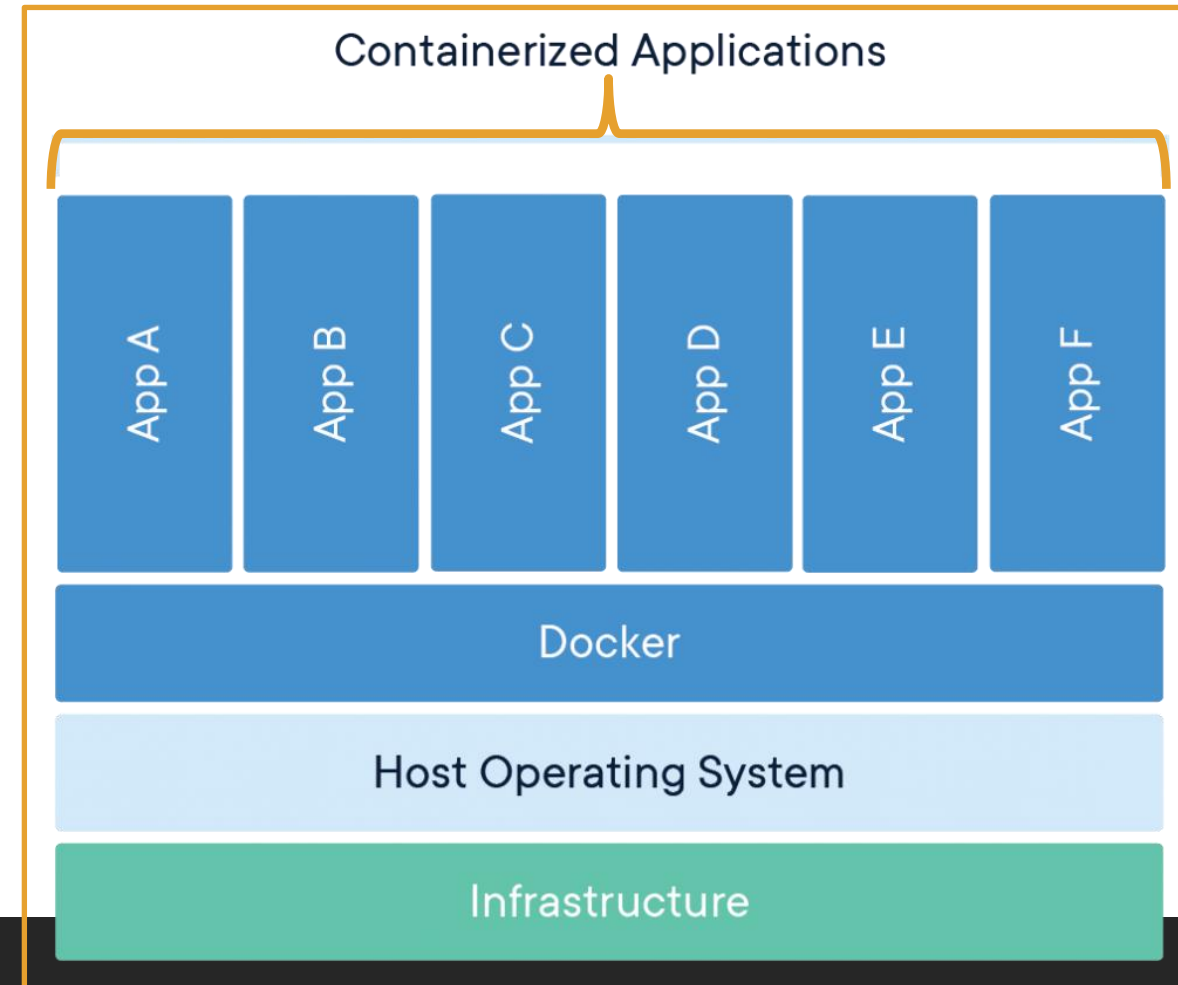
<https://www.docker.com/resources/what-container>
<https://docs.docker.com/get-started/>

A **Docker Image** is a standalone executable package of software that includes everything needed to run an application: code, runtime, system tools, system libraries and settings.

Docker Images become **Docker Containers** at runtime when run on the **Docker Engine**.

Containers run identically, regardless of the infrastructure (Linux or PC).

A **Docker Container** isolates software from its environment. Each container interacts with its own private filesystem.

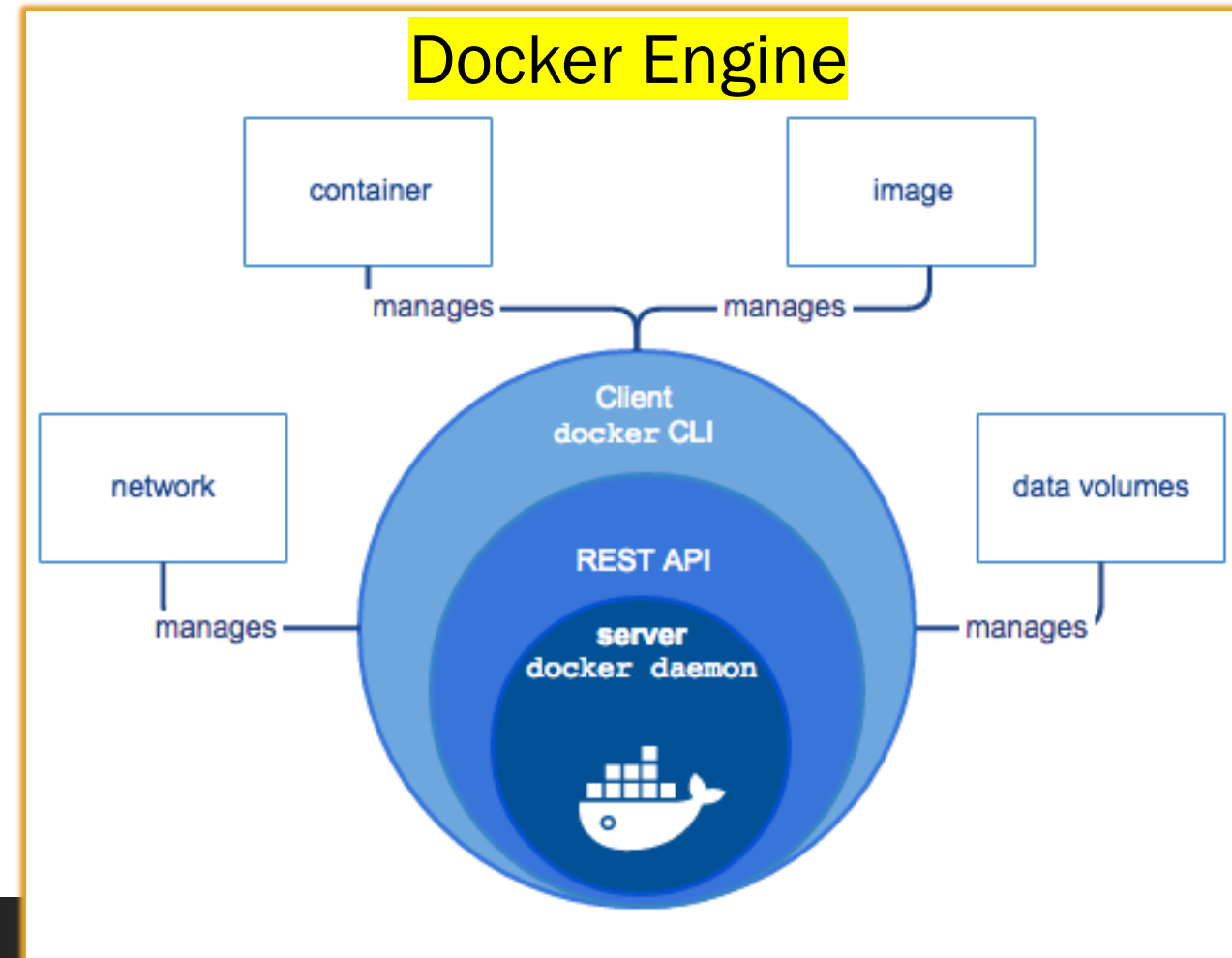


Docker Engine

<https://docs.docker.com/engine/docker-overview/#docker-engine>

Docker Engine is a client-server application with three major components:

1. A server which is a type of long-running program called a **daemon** process (the **dockerd** command).
2. A **REST API** which specifies interfaces that programs can use to talk to the daemon and instruct it what to do.
3. A command line interface (**CLI**) client (the **docker** command).

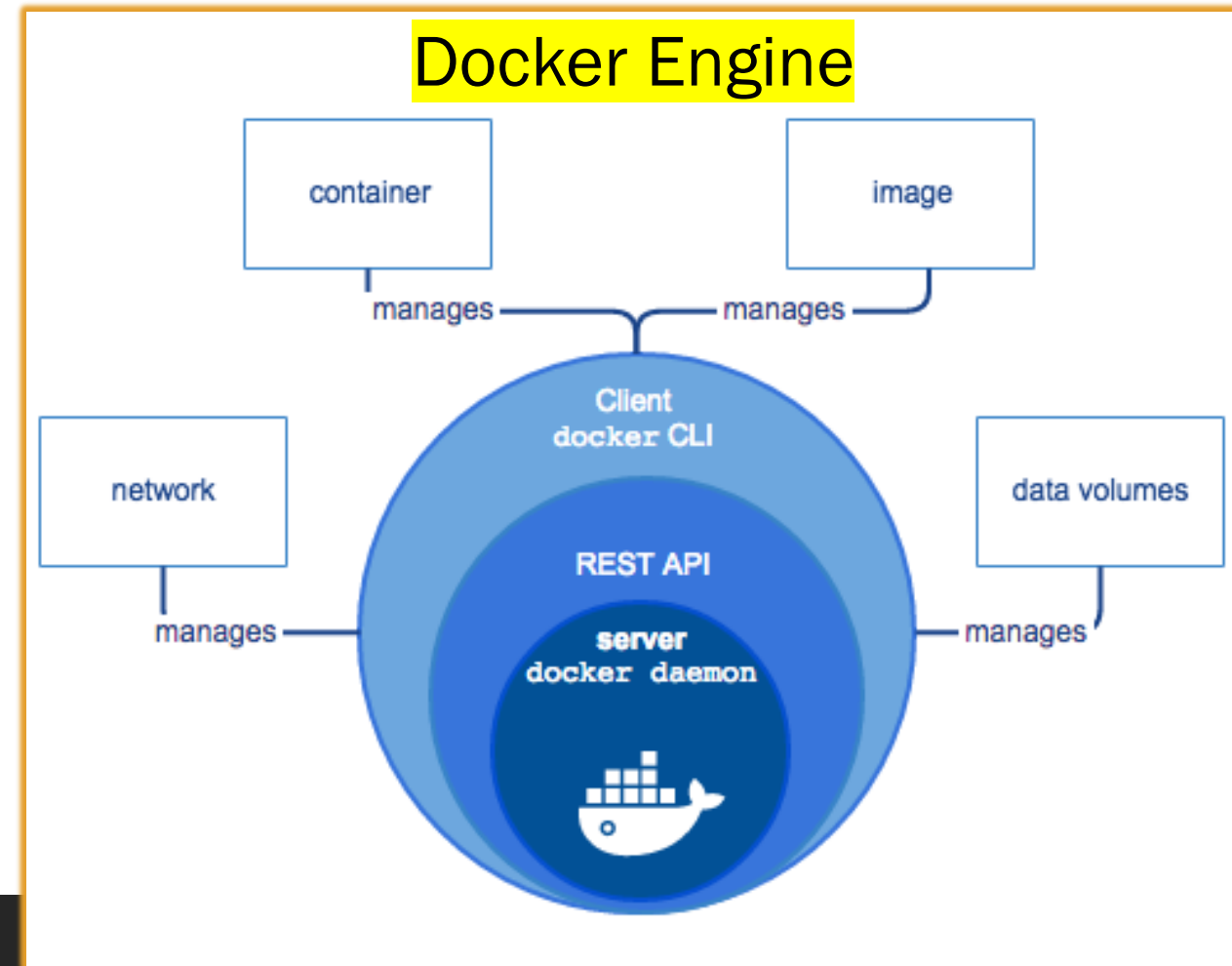


Docker Engine

<https://docs.docker.com/engine/docker-overview/#docker-engine>

The **CLI** uses the **Docker REST API** to control or interact with the **Docker daemon** through scripting or direct **CLI** commands. Many other Docker applications use the underlying **API** and **CLI**.

The **daemon** creates and manages Docker objects, such as images, containers, networks, and volumes.



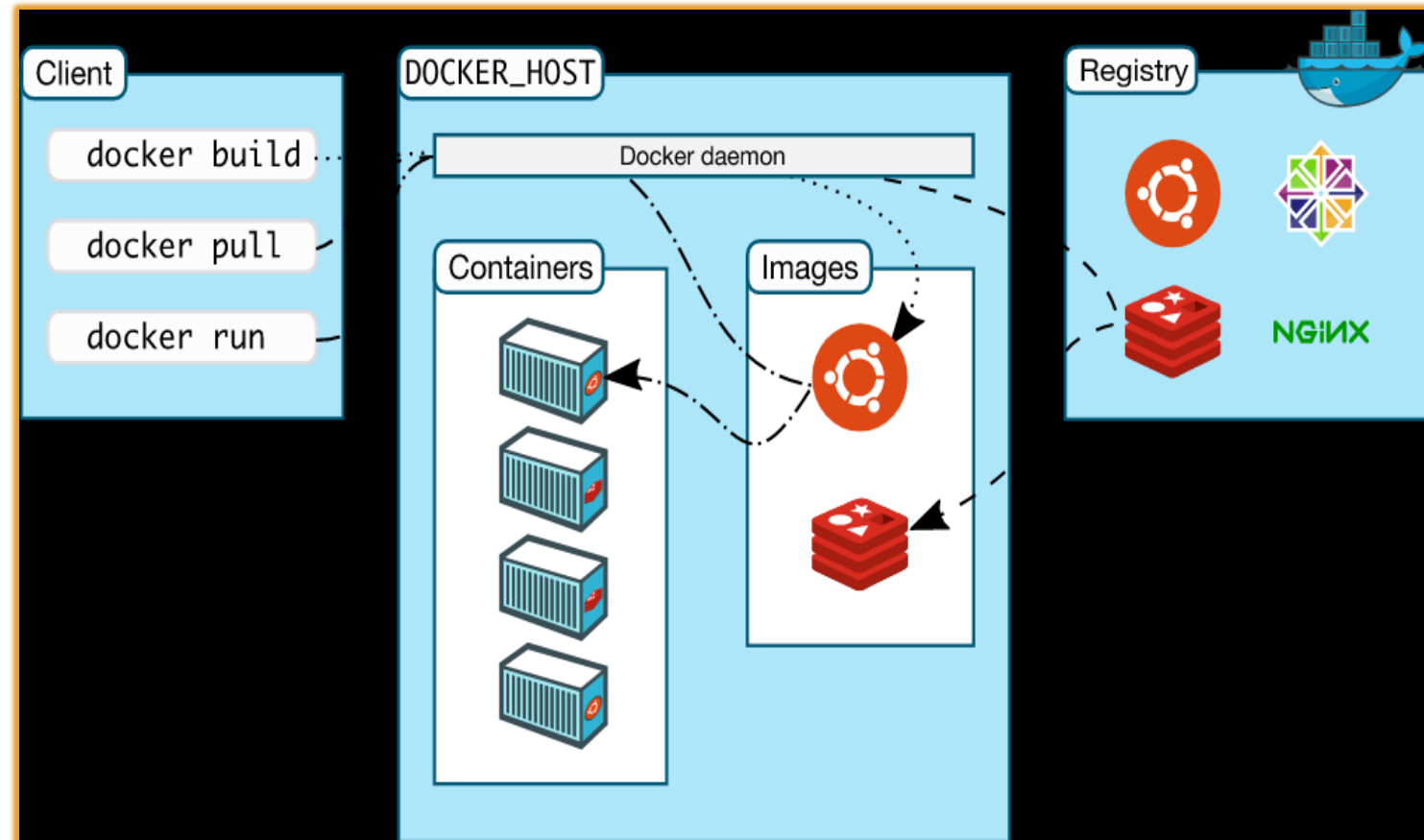
Docker Architecture

<https://docs.docker.com/engine/docker-overview/#docker-architecture>

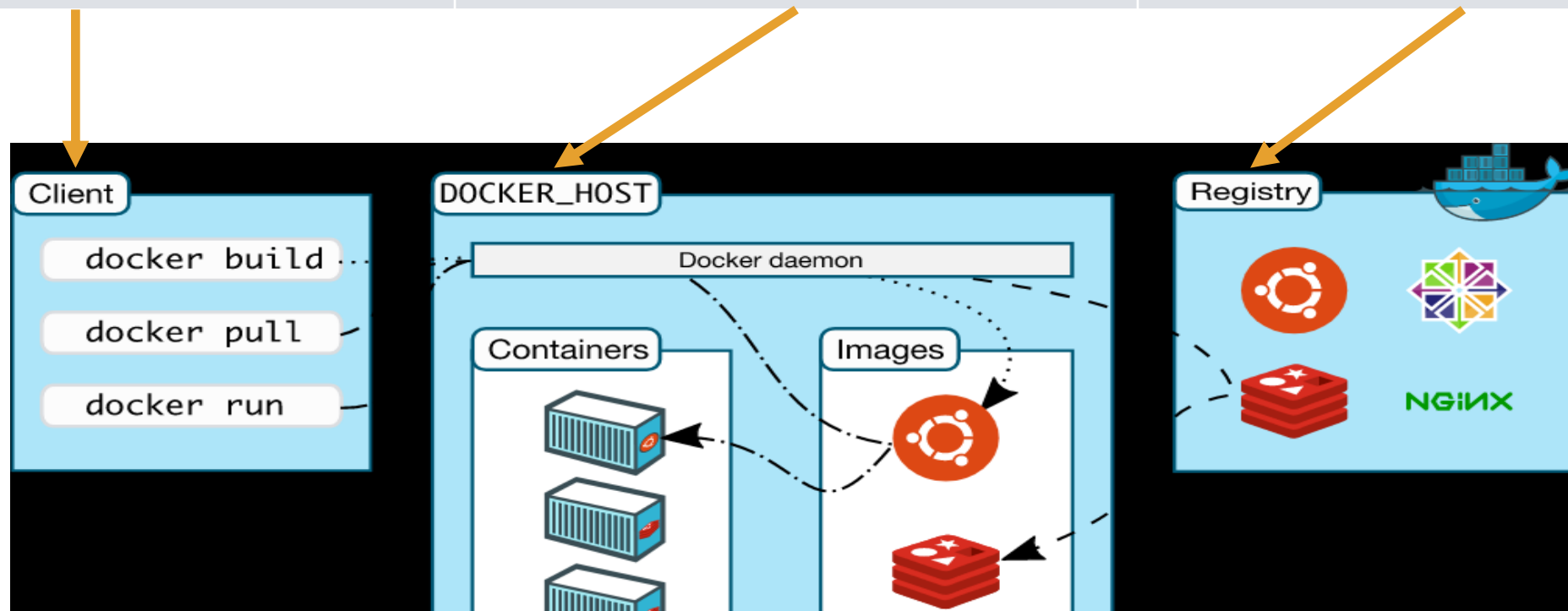
Docker uses a *client-server architecture*. The *Docker client* talks to the *Docker daemon (server)*, which does the heavy lifting of building, running, and distributing *Docker containers*.

The *Docker client* and *daemon* can run on the same system, or you can connect a Docker client to a remote Docker daemon.

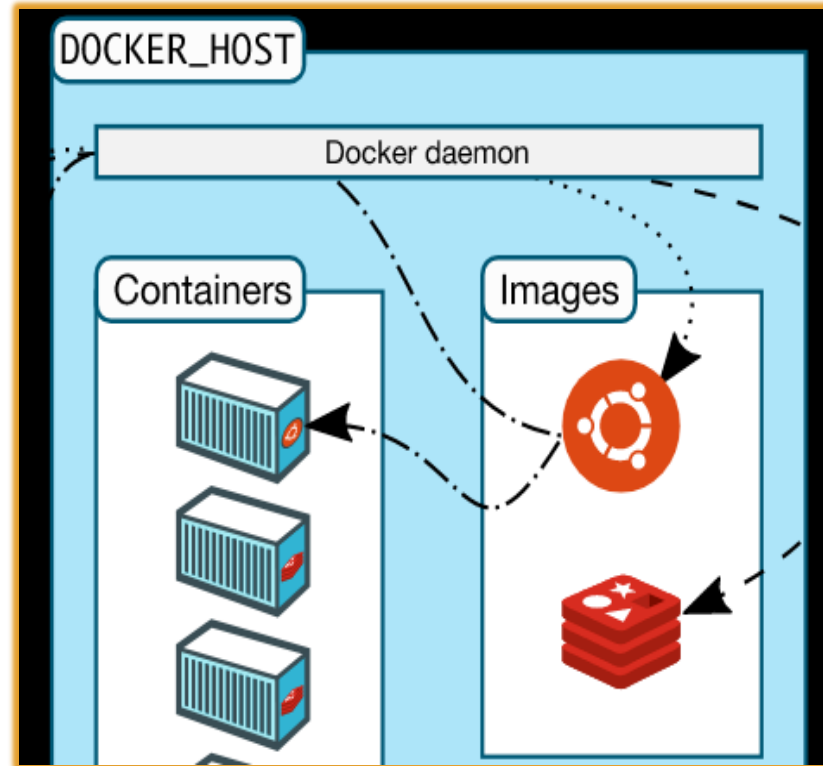
The *Docker client* and *daemon* communicate using a REST API.



Docker Client	Docker daemon	Docker registries
<p>The <i>Docker client (docker)</i> is the primary way that most Docker users interact with Docker. With <i>docker run</i>, the client sends these commands to <i>dockerd</i>, which carries them out. The docker command uses the <i>Docker API</i>.</p>	<p>The <i>Docker daemon (dockerd)</i> listens for <i>Docker API</i> requests and manages <i>Docker objects</i> such as <i>images</i>, <i>containers</i>, <i>networks</i>, and <i>volumes</i>.</p>	<p>A Docker registry stores Docker images. Docker Hub is a public registry. With the <i>docker pull</i> or <i>docker run</i> commands, images are pulled from the configured registry. When you use the <i>docker push</i> command, the <i>image</i> is pushed to the configured registry.</p>



A [container](#) is a runnable instance of an *image*. You can create, start, stop, move, or delete a *container* using the **Docker API** or **CLI**. You can connect a *container* to one or more networks, attach storage to it, or even create a new *image* based on its current state. A *container* is defined by its *image* as well as any configuration options you provide to it when you create or start it.



An [image](#) is a read-only template with instructions for creating a **Docker container**. An *image* can be based on another *image*, with some additional customization.

An *image* could be based on the ubuntu *image*, but install the Apache web server and your application as well as the configuration details needed to make your application run. Images can be published in a registry.

To build an *image*, create a **Dockerfile** defining the steps to create an *image* and run it. When you change a **Dockerfile** and rebuild the *image*, only those layers which have changed are rebuilt

List of Basic Docker commands

Command	Purpose
<code>docker start [containername]</code>	Start a container.
<code>docker images</code>	List images installed
docker container command	Manage containers
<code>docker stop [containername]</code>	Stop a running container
<code>docker image ls</code>	list the images downloaded to your machine.
<code>docker ps --a</code>	Lists all containers
docker run [containername]	
<code>docker build -t myimage -f dockerfile .</code>	Build an image called myimage from a Dockerfile
<code>docker stop [containername]</code>	Stop a running container
<code>docker rm [containername]</code>	Delete a container
docker push [imagename]	Push an image to your repo in the Docker Registry
<code>docker create myimage</code>	Create an unstarted container from an image
<code>docker ps</code>	Show running containers
<code>docker attach [containername]</code>	Connect to a running container

Docker in action

The following command runs an ubuntu container, attaches interactively to your local command-line session, and runs `/bin/bash`.

```
$ docker run -i -t ubuntu /bin/bash
```

The following happens (assuming you are using the default registry configuration):

1. If you do not have the **ubuntu** image locally, Docker pulls it from your configured registry, as though you had run ***docker pull ubuntu*** manually.
2. Docker creates a new container, as though you had run a ***docker container create*** command manually.
3. Docker allocates a read-write filesystem to the container, as its final layer.
 - This allows a running container to create or modify files and directories in its local filesystem.
4. Docker creates a network interface to connect the container to the default network,
 - because you did not specify any networking options.
 - This includes assigning an IP address to the container.
 - By default, containers can connect to external networks using the host machine's network connection.
5. Docker starts the container and executes ***/bin/bash***.
 - Because the container is running interactively and attached to your terminal (due to the ***-i*** and ***-t*** flags), you can provide input using your keyboard while the output is logged to your terminal.
6. When you type ***exit*** to terminate the ***/bin/bash*** command, the container stops but is not removed.
 - You can start it again or remove it.

Next Steps

Now you can move on to creating your own
Dockerfiles, Images, and Containers!