



Common Language Runtime

.NET

Common Language Runtime (CLR) is a managed execution environment that is part of Microsoft's .NET framework. **CLR** manages the execution of programs written in different supported languages. **CLR** transforms source code into a form of bytecode known as **CIL (Common Intermediate Language)**.

CLR (Common Language Runtime)

<https://docs.microsoft.com/en-us/dotnet/standard/clr>

<https://docs.microsoft.com/en-us/dotnet/framework/get-started/overview>

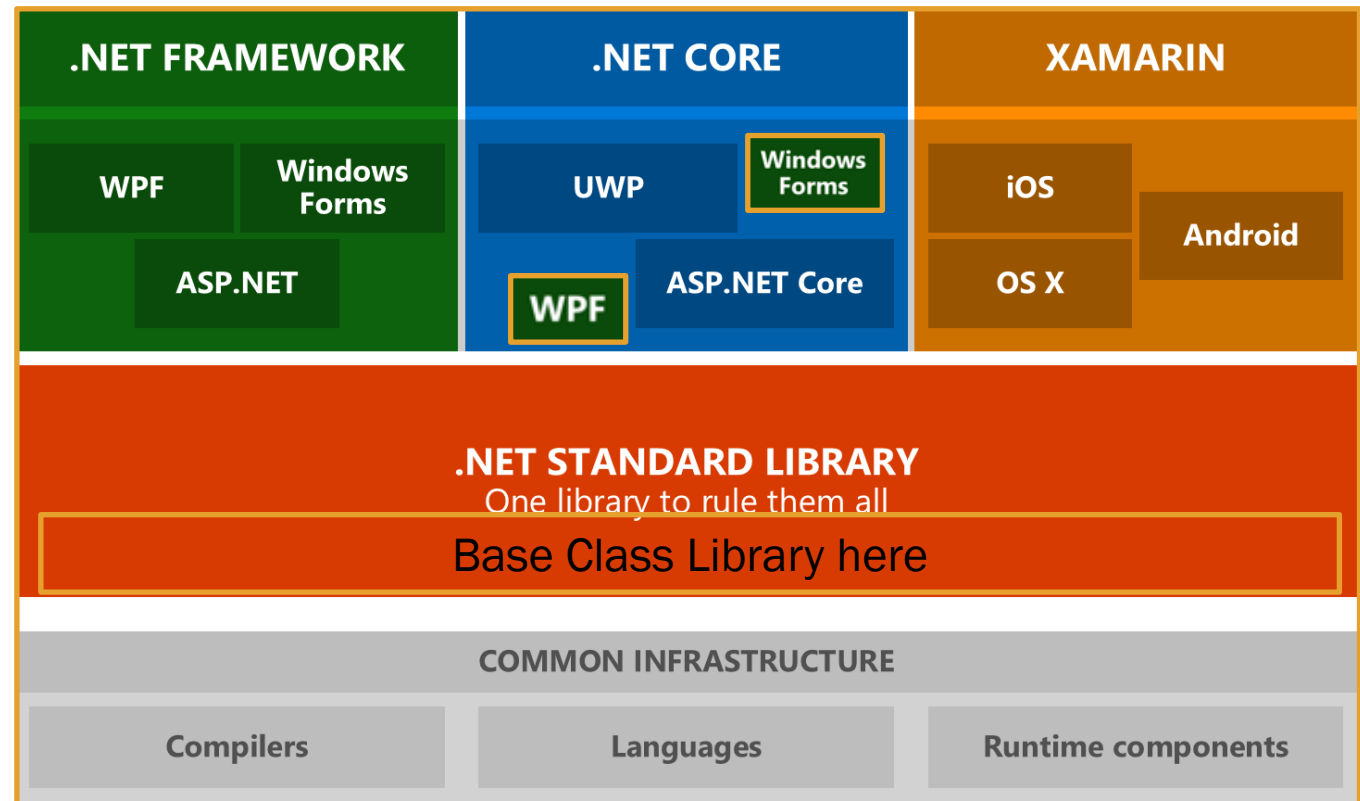
- The .NET Framework consists of the **Common Language Runtime** (CLR) and the **.NET Framework base class library**.
- The **CLR** is the foundation for .NET Framework. It manages and runs the code and provides services like memory management, remoting, type enforcement (through the **CTS**), and security.

Benefits of CLR:		
cross-language integration	cross-language exception handling	enhanced security
versioning and deployment support	a simplified model for component interaction	debugging and profiling services.

.NET Class Libraries

<https://docs.microsoft.com/en-us/dotnet/framework/get-started/overview>

A **class library** is an object-oriented collection of reusable **types** that you can use to develop apps ranging from traditional command-line or graphical user interface (GUI) apps to apps based on the latest innovations provided by ASP.NET, such as XML Web services.

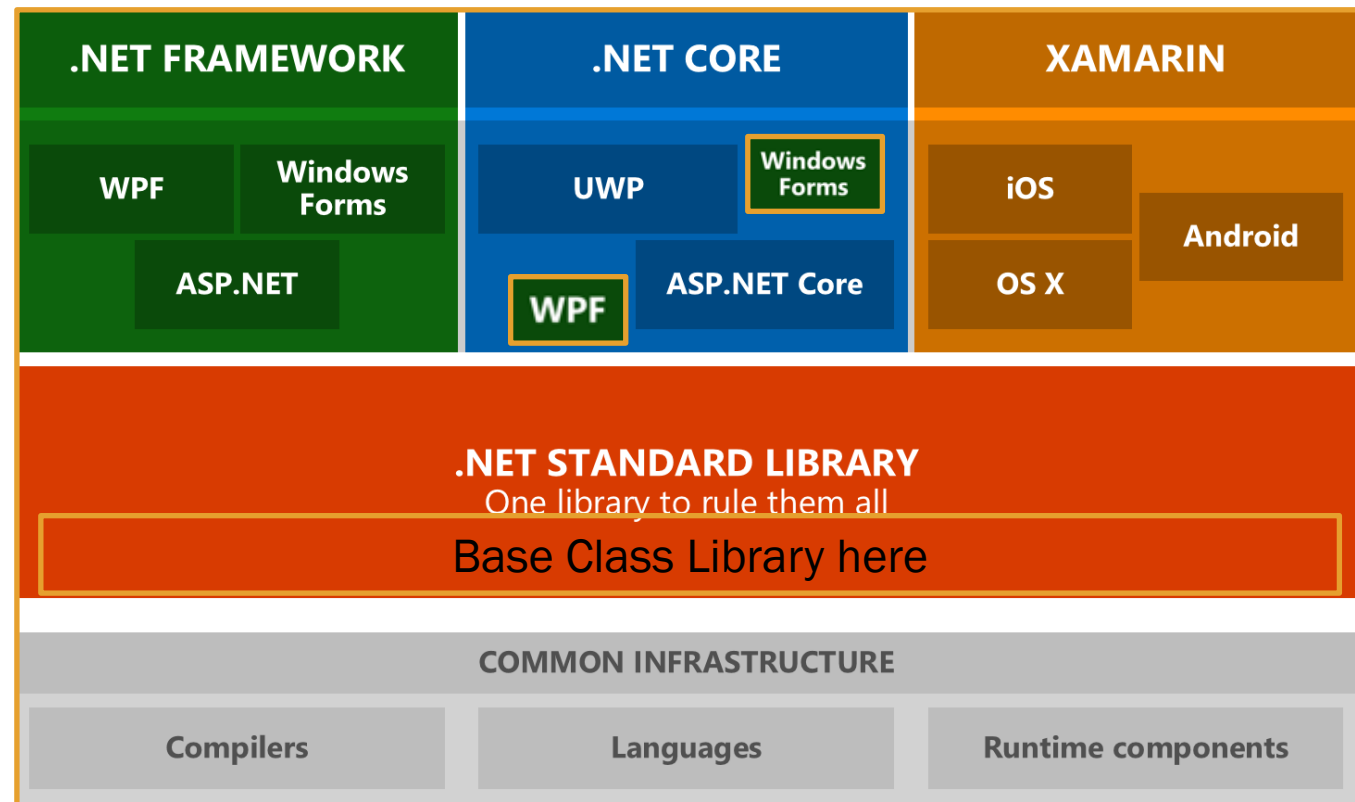


BCL (Base Class Library)

<https://docs.microsoft.com/en-us/dotnet/standard/clr>

BCL stands for **Base Class Library** (AKA, **Class library (CL)**). A .NET Framework library, **BCL** is the foundation for the C# runtime library and one of the **Common Language Infrastructure (CLI)** standard libraries.

BCL provides the **types** that represent built-in CLI data types, basic file access, collections, custom attributes, formatting, security attributes, I/O streams, string manipulation, etc.

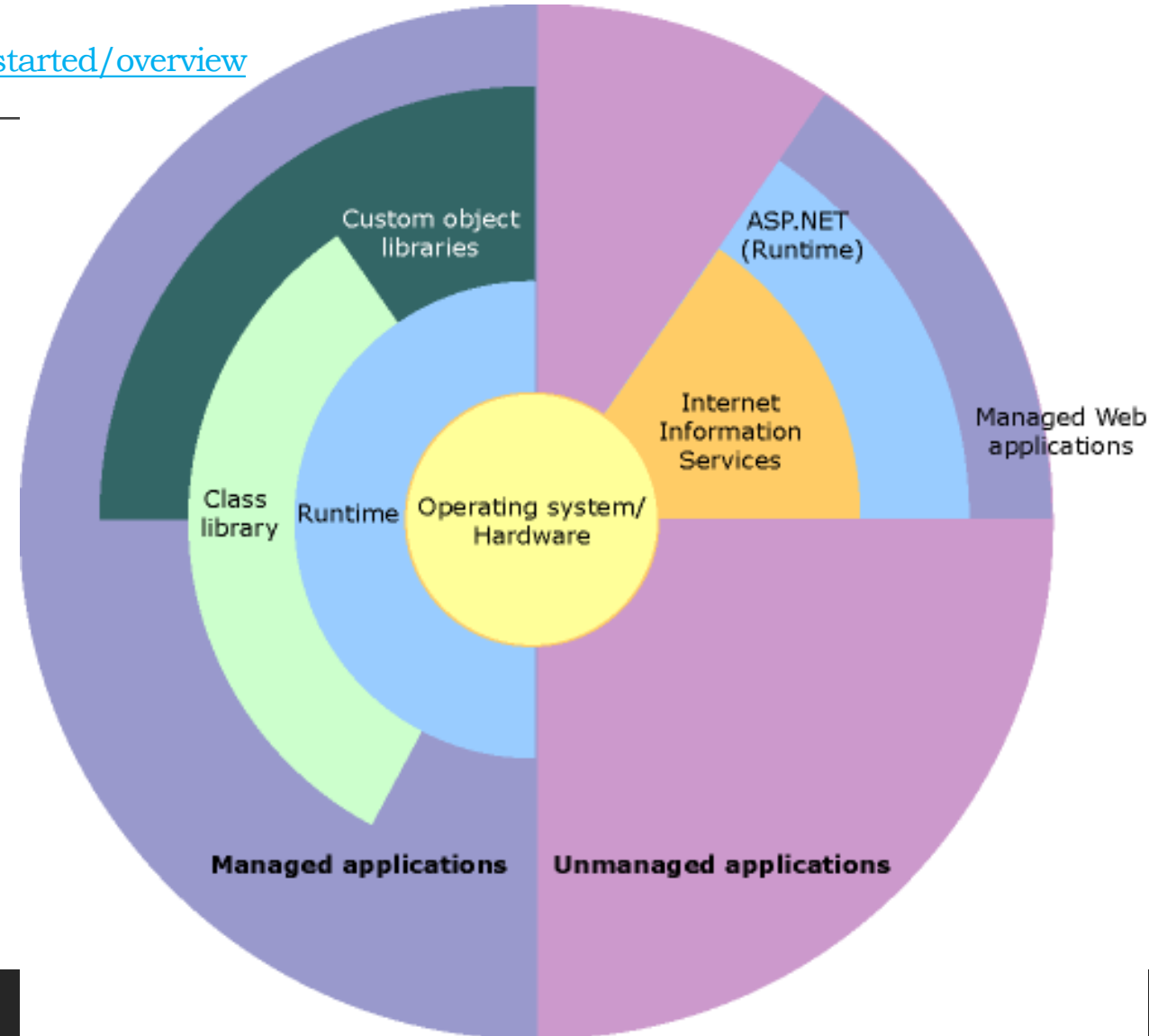


.NET CLR and Class Library Relationship

<https://docs.microsoft.com/en-us/dotnet/framework/get-started/overview>

This illustration shows the relationship of the **Common Language Runtime** and the class library to your apps and to the overall system.

The illustration also shows how managed code operates within a larger architecture.

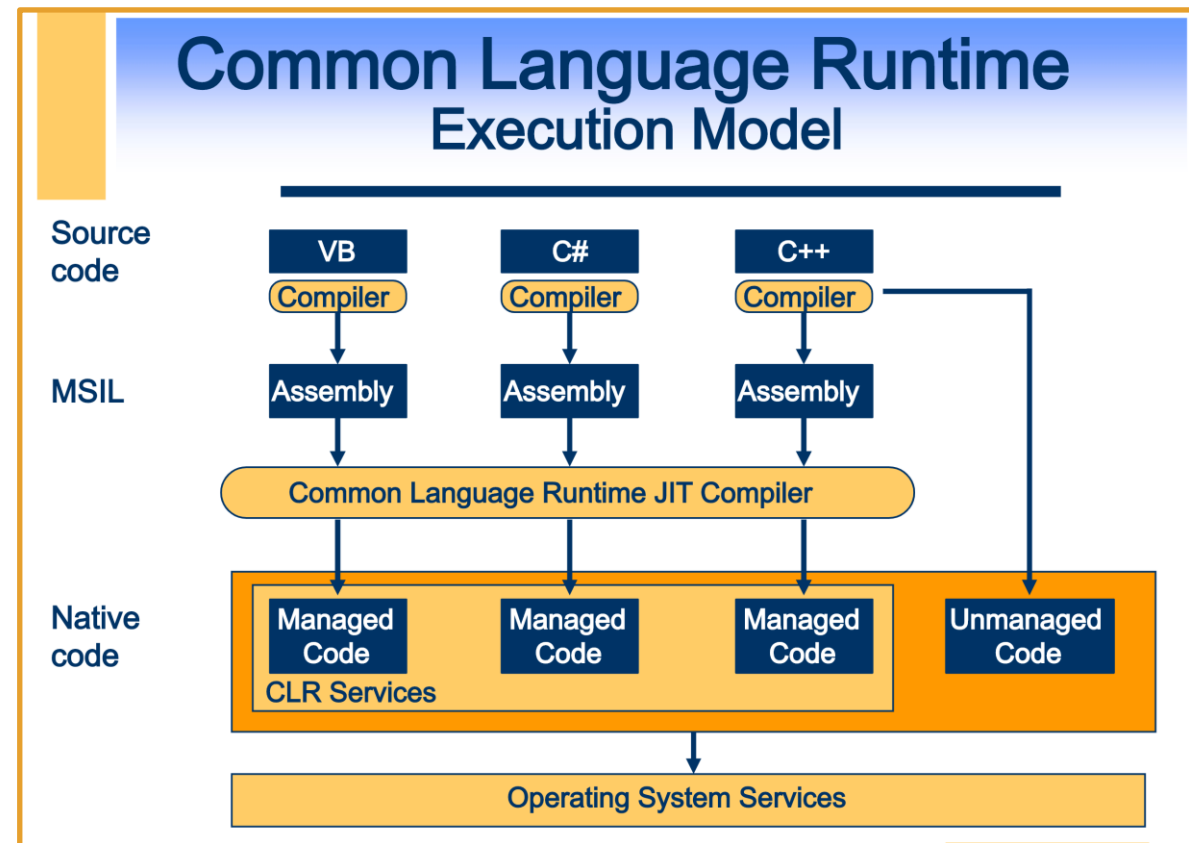


Managed Code

<https://docs.microsoft.com/en-us/dotnet/standard/managed-code>

<https://docs.microsoft.com/en-us/dotnet/standard/managed-execution-process>

- Managed code is managed by the **Common Language Runtime (CLR)** at runtime.
- The **CLR** knows what your code is doing and can *manage* it.
- The **CLR** provides memory management (**GC**), security boundaries, type safety, etc.
- Managed code is written in a high-level language that can be run on top of .NET.
- Code is compiled into **Intermediate Language** code, which the **CLR** compiles and executes.
- The **CLR** manages the **Just-In-Time** compiling of code from **IL** to machine code that can be run on a **CPU**.



Unmanaged Code

<https://docs.microsoft.com/en-us/dotnet/framework/interop/>

Code that runs outside the **CLR** is called Unmanaged Code.

The .NET Framework promotes interaction with COM components, COM+ services, external type libraries, and many operating system services.

Examples of Unmanaged Code:

- COM components,
- ActiveX interfaces,
- Windows API functions.

