

# Skyscraper Ruleset

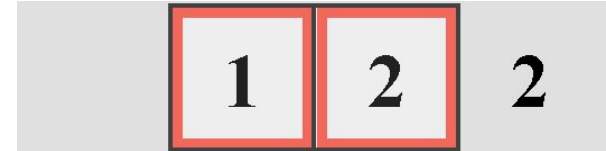
By Matthew Pope and Shankar Veludandi

# Contradiction Rules without Case Rule Usage

Duplicate Number: No row or column can have a duplicate



Too Few Visible: Fewer visible skyscrapers than there should be on a full row or column

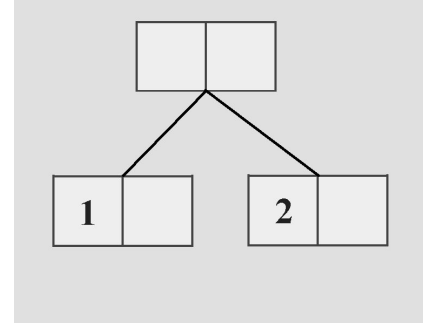


Too Many Visible: More visible than there should be on a full row or column

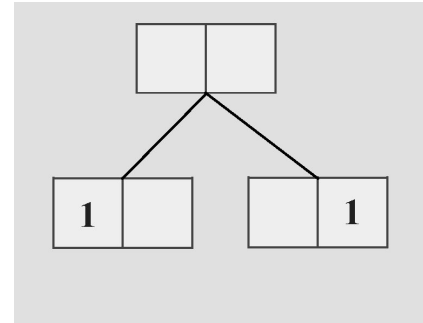


# Case Rules

Number for Cell: A cell can have a number less than or equal to the max (Split by value)

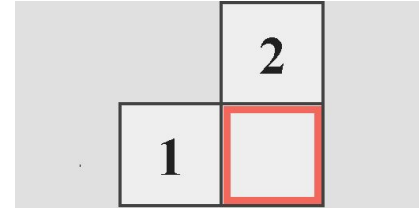


Cell For Number: Number for Cell without Duplicate Numbers within (Split by location)

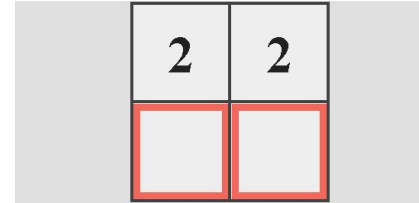


# Contradiction Rules with Case Rule Usage

Unresolved Cell - NFC returns no cases



Unresolved Number - CFN returns no cases



Preemptive Visibility - A visibility contradiction is inevitable (Visibility flag)

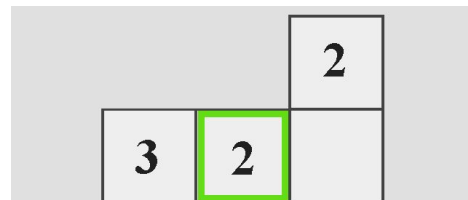


# Basic Rules

Last Cell For Number: CFN w/ duplicate flag returns only this case (Last Singular Cell?)



Last Number For Cell - NFC w/ duplicate flag returns only this case



1-Edge - NFC w/ visibility flag returns only this case



Fixed Max - CFN w/ visibility flag returns only this case



N-Edge - Clue with value N has numbers in order increasing away from it

