

# Xamarin XPlat Exposure Notification API

Apple and Google are both creating API's for a compatible BLE based Contact Tracing implementation which relies heavily on generating and storing rolling unique identifiers on a device, which are broadcast to nearby devices. Devices which detect nearby identifiers then store these identifiers as they come into range (or contact) with for up to 14 days.

When a person has confirmed a diagnosis, they tell their device which then submits the locally stored, self-generated rolling unique identifiers from the last 14 days to a back end service provided by the app implementing the API.

Devices continually request the keys submitted by diagnosed people from the backend server. The device then compares these keys to the unique identifiers of other devices it has been near in the last 14 days.

## Confirming a diagnosis

The native API's and spec mention that in order to submit a self positive diagnosis, you should ensure that the diagnosis is actually verified through the health authority for the app. How this is done is largely left up to the individual app implementation.

The technique in our sample uses a `diagnosisUid` which would be generated on the administrative side of the app and added to the back end server's database. One `diagnosisUid` would be given out to each person with a positive test result which would then be entered into the app when submitting a self diagnosis. If the code submitted by the user exists in the database, the keys will be stored. This mechanism should prevent users from submitting false claims of diagnoses.

**IMPORTANT:** The `diagnosisUid` should NOT be derived from or be linked back to any personally identifiable information.

These codes should be thought of as randomly generated consumable items which are entered into the database and given out randomly to confirmed test cases. The code is only meant to prevent abuse of the system by persons wishing to try and submit false positives.

One idea for this is to print post card type materials with a randomly generated QR code value on it. The card could also include instructions for how to scan the QR code into the app and submit a positive self diagnosis.

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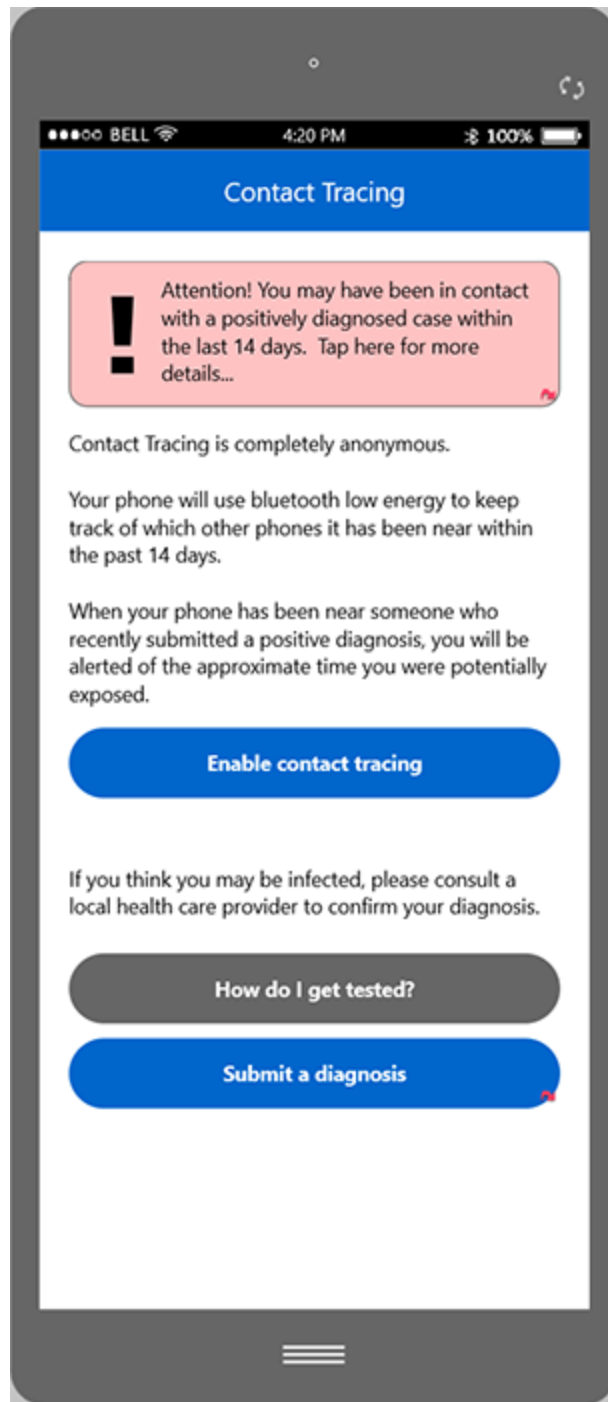
## Links

- [Apple Specs / Docs](#)
- [Google Specs / Docs](#)
- [Xamarin.iOS.ExposureNotification iOS Bindings NuGet Package](#)

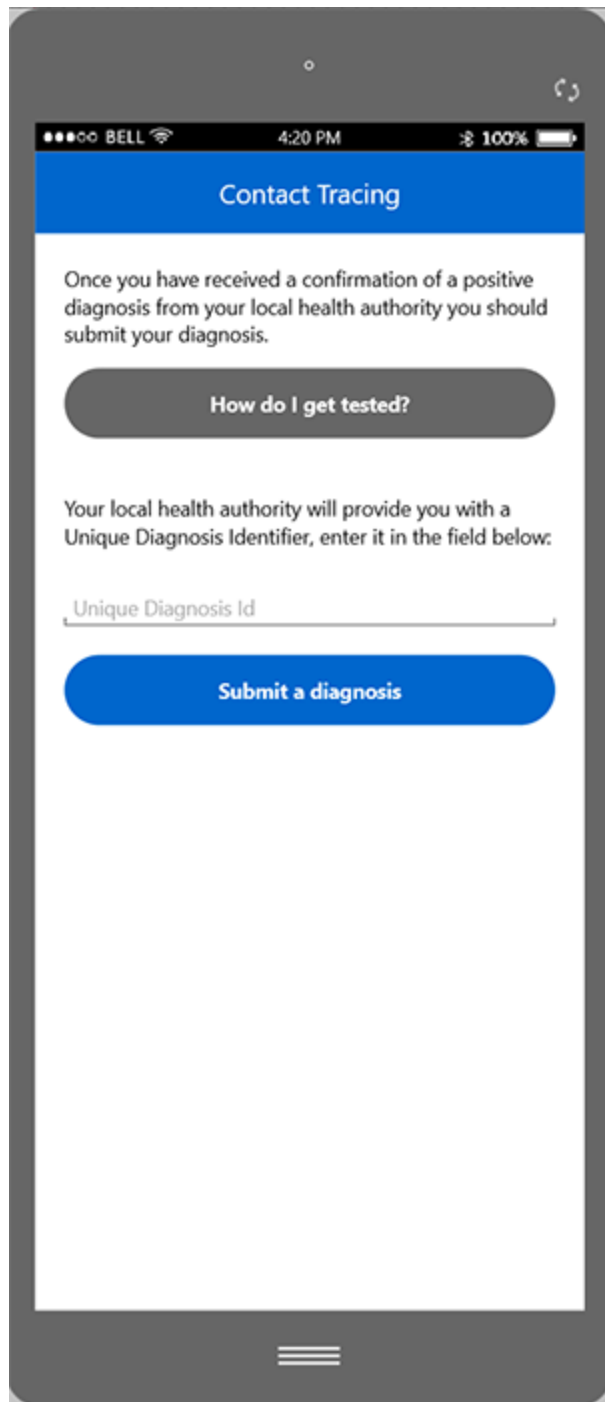
## What We Still Need:

- Final APIs release by Google
- Understand if we have Xamarin coverage of final APIs. (Google Play Services / iOS updates that may be needed)
- Understand the limitations / OS versions required for the opt-in for iOS/Android devices.
  - Android: 5.0+
  - iOS 13.x? beta+
- Document how to opt-in, use the APIs, and have a COVID Tracing API landing page for Xamarin to point users to.

## Sample Concept:



*User can enable contact tracing/exposure notification.*



The image shows a mobile application interface for 'Contact Tracing'. At the top, there is a blue header bar with the text 'Contact Tracing'. Below this, a paragraph of text reads: 'Once you have received a confirmation of a positive diagnosis from your local health authority you should submit your diagnosis.' This is followed by a grey button labeled 'How do I get tested?'. Another paragraph of text follows: 'Your local health authority will provide you with a Unique Diagnosis Identifier, enter it in the field below:'. Below this text is a text input field with the placeholder text 'Unique Diagnosis Id'. Underneath the input field is a blue button labeled 'Submit a diagnosis'. The entire interface is displayed within a grey frame that represents a mobile phone, with a status bar at the top showing 'BELL', '4:20 PM', and '100%' battery. A hamburger menu icon is visible at the bottom center of the frame.

4:20 PM 100%

## Contact Tracing

Once you have received a confirmation of a positive diagnosis from your local health authority you should submit your diagnosis.

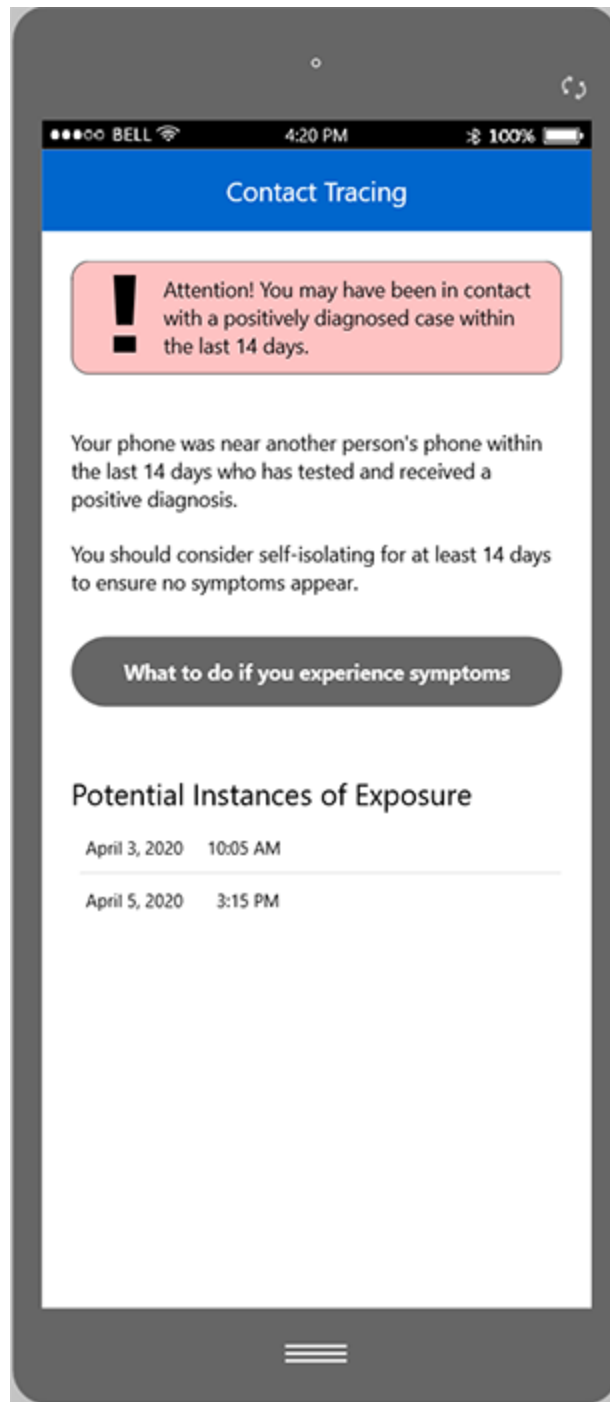
How do I get tested?

Your local health authority will provide you with a Unique Diagnosis Identifier, enter it in the field below:

Unique Diagnosis Id

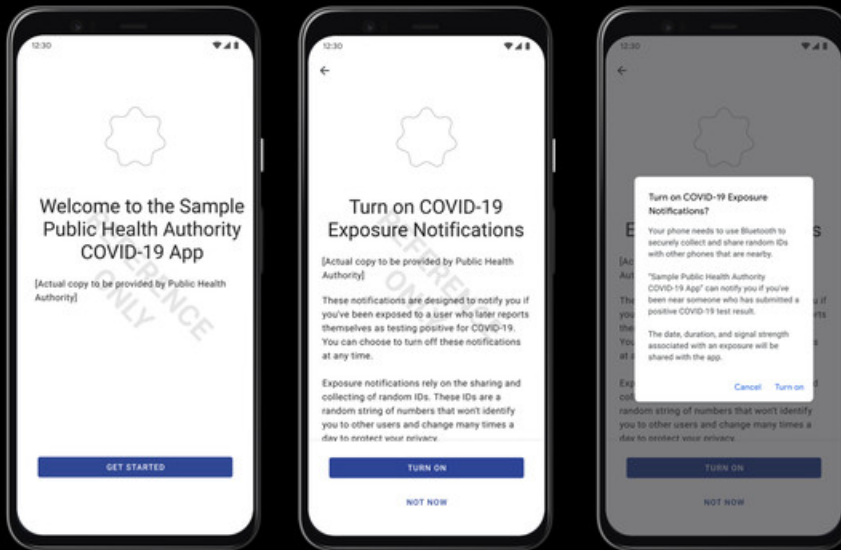
Submit a diagnosis

*User can submit a diagnosis via a unique diagnosis identifier.*



*User can see instances of exposure.*

## Sample Public Health Authority App Onboarding

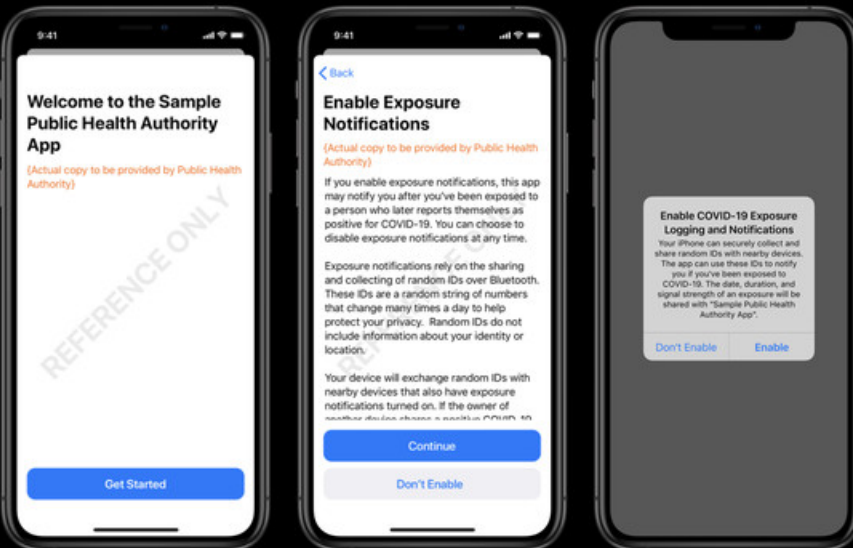


Illustrative Public Health Authority app concepts provided for reference only

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### Android - Onboarding Flow

## Sample Public Health Authority App Onboarding

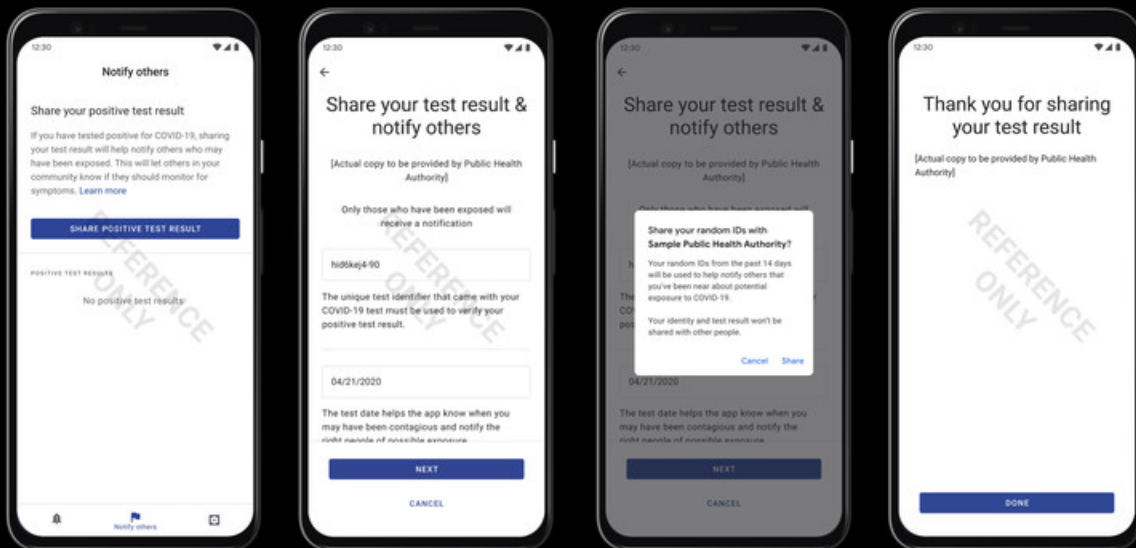


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### iOS - Onboarding Flow

## Sample Public Health Authority App Positive Result Flow

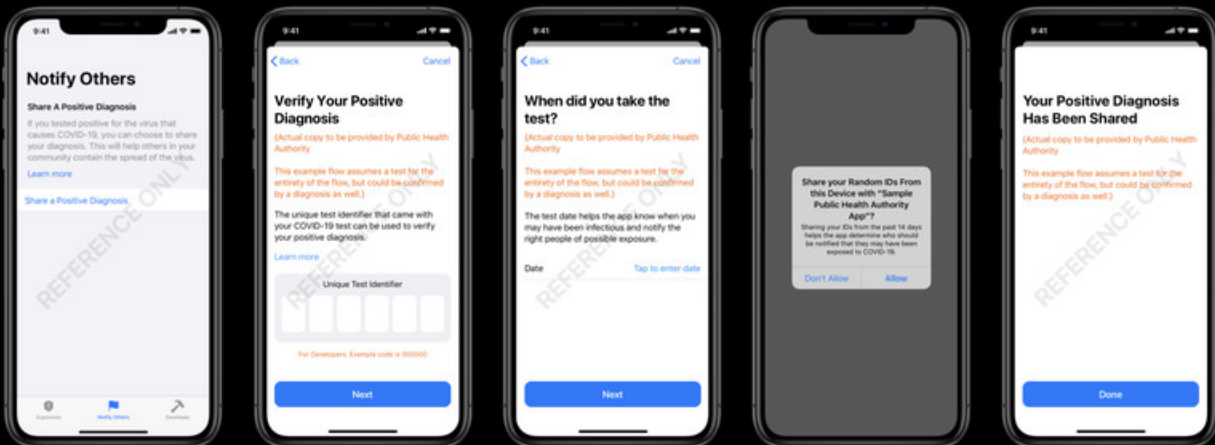


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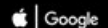


## Android - Sample Public Health Authority Flow

## Sample Public Health Authority App Positive Result Flow

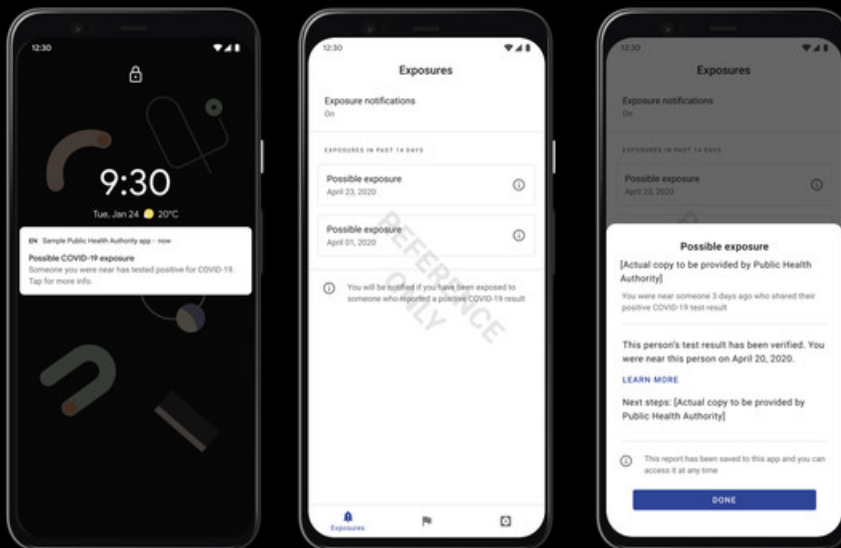


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## iOS - Sample Public Health Authority Flow

## Sample Public Health Authority App Exposure Notifications Flow

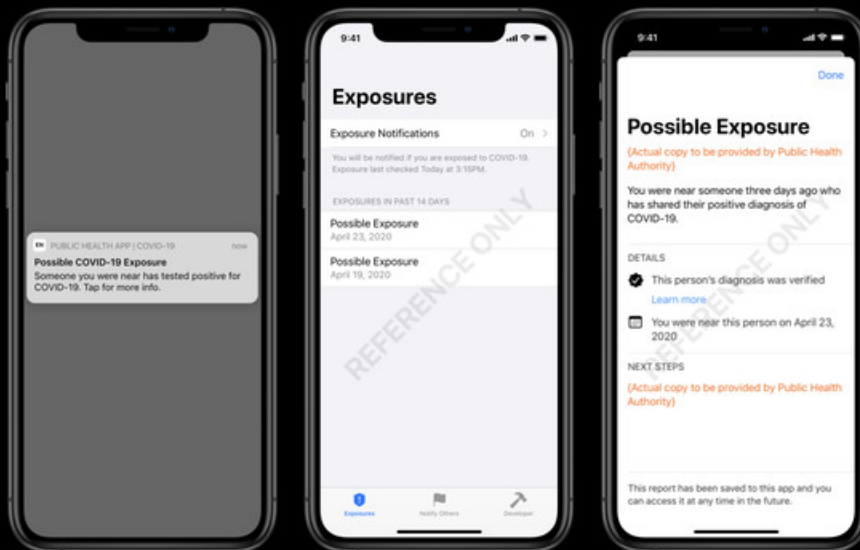


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### Android - Exposure Notifications Flow

## Sample Public Health Authority App Exposure Notifications Flow



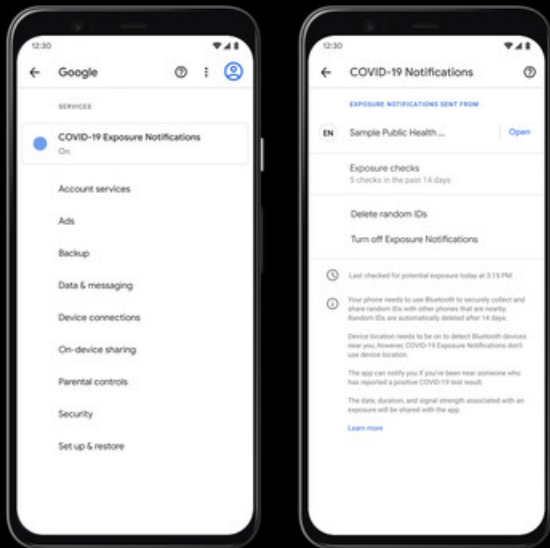
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### iOS - Exposure Notifications Flow



## Exposure Notifications Settings



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*Android - Exposure Notification Settings*

## Exposure Notifications Settings



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*iOS - Exposure Notification Settings*

## Key Areas To Demonstrate

- Bluetooth Permission (i.e. "App would like to use Bluetooth")

- Notifications Enabled (i.e. “App would like to send you notifications”)
- General Instructions
  - Keep phone on you when you leave the house.
  - Keep the application running.
  - Keep Bluetooth enabled.
- Sample App / API FAQ
  - Specifically limitations of the APIs / Bluetooth / Notifications
- Fun extras
  - Lottie animation or other animation for home screen? (probably overkill)
  - Share link (Concept to share this sample app with friends/family)
  - Download link to official Coronavirus app
  - Latest CDC / government news (Probably world to avoid country differences)

## Xamarin Cross Platform API

```
public static class ExposureNotification
{
    // Check if the exposure notifications are active
    public static Task<bool> IsEnabledAsync();

    // Start advertising and watching for exposure keys
    public static Task StartAsync();

    // Stop
    public static Task StopAsync();

    // User has a positive diagnosis and is self reporting
    // This will cause the INotificationHandler.UploadSelfExposureKeysToServer
    // to be invoked with the user's self exposure keys to be sent to the server
    // It is important to ensure a confirmed diagnosis before calling this
```

```

    public static Task SubmitSelfDiagnosisAsync();

    // Beging fetching new positive diagnosis keys from the serv
er to check
    // against locally stored observed keys the user has been ne
ar
    public static Task UpdateKeysFromServerAsync();
}

public interface IExposureNotificationHandler
{
    // Provide the risk score configurations
    Configuration Configuration { get; }

    // Download new exposure keys from the server to check again
st local database
    // of keys the user has observed
    // These keys should be securely transmitted from the server
    Task<IEnumerable<TemporaryExposureKey> FetchExposureKeysFrom
Server();

    // Called when the native API's have detected exposure risk
    Task ExposureDetected(ExposureDetectionSummary summary,
        // This can be called to provide more details about the ex
posure
        Func<Task<IEnumerable<ExposureInformation>> getDetailsFun
c);

    // Called when the passed in keys should be sent to the serv
er for a verified
    // self diagnosis.

```

```

    // These keys should be securely transmitted to the server.
    Task UploadSelfExposureKeysToServer(IEnumerable<TemporaryExposureKey> selfKeys);
}

public class TemporaryExposureKey
{
    // Unique rolling key data
    public byte[] KeyData { get; set; }

    // key start (seconds since epoch) / (60 * 10)
    public DateTimeOffset RollingStart { get; set; }

    // Amount of time exposed (usually 5-10 min increments)
    public TimeSpan RollingDuration { get; set; }

    // How much risk is assessed for this exposure key
    public RiskLevel TransmissionRiskLevel { get; set; }
}

```

## Web Server REST API

### Get Diagnosed Keys

The app should cache the returned `latestTimestamp` value to use in subsequent calls to only retrieve keys it hasn't previously received.

```

GET /keys?since=[timestampInSecondsSinceEpoch]
HTTP 200 OK:
{
    "latestTimestamp": 123456, // Time in seconds since epoch
    "keys" : [

```

```

    {
        "keyData" : "base64encodedBytes",
        "rollingStart" : 123446, //
        "rollingDuration": 10, // minutes, in 5 or 10 min increments
        "transmissionRiskLevel": 5 // 1-8
    },
    // ...
]
}

```

### Submit Diagnosis

This step requires a `diagnosisCode` which should be determined and provided by the health authority owner of the app. The typical flow would be for someone to receive a test from them and to be informed of a positive diagnosis and then be given a code to enter into the app to complete the diagnosis confirmation in the app.

```

POST /selfdiagnosis
{
    // This is a code which the health authority which owns the app
    // has given the diagnosed individual to use in the app to verify their
    // diagnosis when submitting it
    // This will be the key used to verify this diagnosis key submission is authentic
    "diagnosisUid" : "...",

    // All the keys from the last 14 days
    // Additionally, new keys for 14 days after diagnosis will be submitted the same
    "keys" : [
        {

```

```
    "keyData" : "base64encodedBytes",
    "rollingStart" : 123446, //
    "rollingDuration": 10, // minutes, in 5 or 10 min increments
    "transmissionRiskLevel": 5 // 1-8
  },
  // ...
]
}
```

HTTP 200 OK

### Backend Systems API

These API's are intended to provide an easy way to manage valid `diagnosisUid` values in the database. Ideally case management systems for the health authority would integrate with these API's to add codes for users to submit from their app when confirming a diagnosis from the app.

These would require authentication with `Authorization: Bearer abc123def456` where the bearer token value can be some pre-determined API key in the web app config.

```
PUT /diagnosisuids
Authorization: Bearer abc123def456
{
  // Diagnosis UID's to add
  [
    "someDiagnosisId",
    "anotherDiagnosisUid",
    //
  ]
}
```

HTTP 200 OK

DELETE /diagnosisuids

Authorization: Bearer abc123def456

```
{  
  // Diagnosis UID's to delete  
  [  
    "someDiagnosisId",  
    "anotherDiagnosisUid",  
    //  
  ]  
}
```

HTTP 200 OK

---