

**Solutions for Chapter 1 Exercises**

- 1.1** 5, CPU
- 1.2** 1, abstraction
- 1.3** 3, bit
- 1.4** 8, computer family
- 1.5** 19, memory
- 1.6** 10, datapath
- 1.7** 9, control
- 1.8** 11, desktop (personal computer)
- 1.9** 15, embedded system
- 1.10** 22, server
- 1.11** 18, LAN
- 1.12** 27, WAN
- 1.13** 23, supercomputer
- 1.14** 14, DRAM
- 1.15** 13, defect
- 1.16** 6, chip
- 1.17** 24, transistor
- 1.18** 12, DVD
- 1.19** 28, yield
- 1.20** 2, assembler
- 1.21** 20, operating system
- 1.22** 7, compiler
- 1.23** 25, VLSI
- 1.24** 16, instruction
- 1.25** 4, cache
- 1.26** 17, instruction set architecture

**1.27** 21, semiconductor

**1.28** 26, wafer

**1.29** i

**1.30** b

**1.31** e

**1.32** i

**1.33** h

**1.34** d

**1.35** f

**1.36** b

**1.37** c

**1.38** f

**1.39** d

**1.40** a

**1.41** c

**1.42** i

**1.43** e

**1.44** g

**1.45** a

**1.46** Magnetic disk:

Time for 1/2 revolution =  $1/2 \text{ rev} \times 1/7200 \text{ minutes/rev} \times 60 \text{ seconds/minutes} = 4.17 \text{ ms}$

Time for 1/2 revolution =  $1/2 \text{ rev} \times 1/10,000 \text{ minutes/rev} \times 60 \text{ seconds/minutes} = 3 \text{ ms}$

**1.47** (DVD):

Bytes on center circle =  $1.35 \text{ MB/seconds} \times 1/1600 \text{ minutes/rev} \times 60 \text{ seconds/minutes} = 50.6 \text{ KB}$

Bytes on outside circle =  $1.35 \text{ MB/seconds} \times 1/570 \text{ minutes/rev} \times 60 \text{ seconds/minutes} = 142.1 \text{ KB}$

**1.48** Total requests bandwidth =  $30 \text{ requests/sec} \times 512 \text{ Kbit/request} = 15,360 \text{ Kbit/sec} < 100 \text{ Mbit/sec}$ . Therefore, a 100 Mbit Ethernet link will be sufficient.

**1.49** Possible solutions:

Ethernet, IEEE 802.3, twisted pair cable, 10/100 Mbit

Wireless Ethernet, IEEE 802.11b, no medium, 11 Mbit

Dialup, phone lines, 56 Kbps

ADSL, phone lines, 1.5 Mbps

Cable modem, cable, 2 Mbps

**1.50**

a. Propagation delay =  $m/s$  sec

Transmission time =  $L/R$  sec

End-to-end delay =  $m/s + L/R$

b. End-to-end delay =  $m/s + L/R + t$

c. End-to-end delay =  $m/s + 2L/R + t/2$

**1.51** Cost per die = Cost per wafer / (Dies per wafer  $\times$  Yield) =  $6000 / (1500 \times 50\%)$   
= 8

Cost per chip = (Cost per die + Cost\_packaging + Cost\_testing) / Test yield =  
 $(8 + 10) / 90\% = 20$

Price = Cost per chip  $\times$  (1 + 40%) = 28

If we need to sell  $n$  chips, then  $500,000 + 20n = 28n$ ,  $n = 62,500$ .

**1.52** CISC time =  $P \times 8T = 8PT$  ns

RISC time =  $2P \times 2T = 4PT$  ns

RISC time = CISC time / 2, so the RISC architecture has better performance.

**1.53** Using a Hub:

Bandwidth that the other four computers consume =  $2 \text{ Mbps} \times 4 = 8 \text{ Mbps}$

Bandwidth left for you =  $10 - 8 = 2 \text{ Mbps}$

Time needed =  $(10 \text{ MB} \times 8 \text{ bits/byte}) / 2 \text{ Mbps} = 40 \text{ seconds}$

## Using a Switch:

Bandwidth that the other four computers consume =  $2 \text{ Mbps} \times 4 = 8 \text{ Mbps}$

Bandwidth left for you = 10 Mbps. The communication between the other computers will not disturb you!

Time needed =  $(10 \text{ MB} \times 8 \text{ bits/byte}) / 10 \text{ Mbps} = 8 \text{ seconds}$

**1.54** To calculate  $d = a \times b - a \times c$ , the CPU will perform 2 multiplications and 1 subtraction.

Time needed =  $10 \times 2 + 1 \times 1 = 21$  nanoseconds.

We can simply rewrite the equation as  $d = a \times b - a \times c = a \times (b - c)$ . Then 1 multiplication and 1 subtraction will be performed.

Time needed =  $10 \times 1 + 1 \times 1 = 11$  nanoseconds.

**1.55** No solution provided.

**1.56** No solution provided.

**1.57** No solution provided.

**1.58** Performance characteristics:

Network address

Bandwidth (how fast can data be transferred?)

Latency (time between a request/response pair)

Max transmission unit (the maximum number of data that can be transmitted in one shot)

Functions the interface provides:

Send data

Receive data

Status report (whether the cable is connected, etc.?)

**1.59** We can write Dies per wafer =  $f((\text{Die area})^{-1})$  and Yield =  $f((\text{Die area})^{-2})$  and thus Cost per die =  $f((\text{Die area})^3)$ .

**1.60** No solution provided.

**1.61** From the caption in Figure 1.15, we have 165 dies at 100% yield. If the defect density is 1 per square centimeter, then the yield is approximated by

$$\frac{1}{\left[1 + \left(\frac{\frac{1}{100\text{mm}^2} \times 250\text{mm}^2}{2}\right)\right]^2} = .198.$$

Thus,  $165 \times .198 = 32$  dies with a cost of  $\$1000/32 = \$31.25$  per die.

**1.62** Defects per area.

**1.63** 
$$\text{Yield} = \frac{1}{(1 + \text{Defects per area} \times \text{Die area}/2)^2}$$

$$\text{Defects per area} = \frac{2}{\text{Die area}} \left( \frac{1}{\sqrt{\text{Yield}}} - 1 \right)$$

**1.64**

1980	Die area	0.16
	Yield	0.48
	Defect density	5.54
1992	Die area	0.97
	Yield	0.48
	Defect density	0.91
1992 + 1980	Improvement	6.09