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Merge the two binomial queues in Figure 5.59.

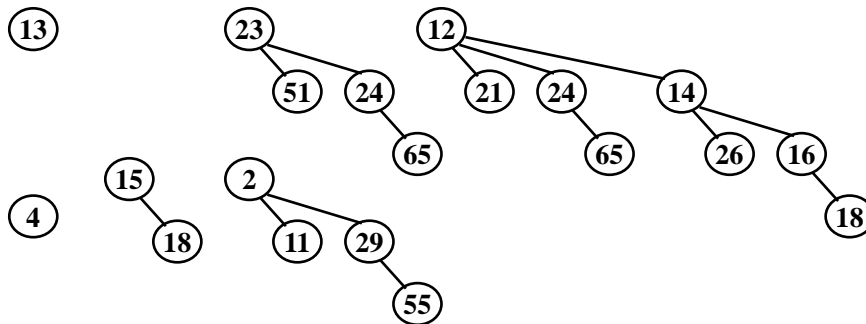
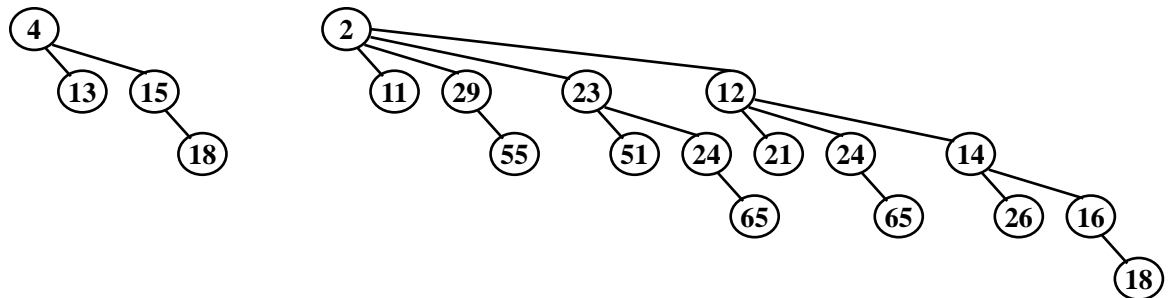


Figure 5.59

**Solution:**



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Write an efficient routine to perform *Insert* using binomial queues. **Do not call Merge.**

```
BinQueue Insert( ElementType X, BinQueue H )
{
    /* insert X into H with a simplified version of Merge */
    BinTree Carry; /* the tree carried from the previous step */
    int i; /* index of the current tree in H */

    if ( H->CurrentSize + 1 > Capacity )
        Error( "Insertion would exceed capacity" );
    H->CurrentSize++; /* update the size of H */

    /* initialize Carry to be a single-node tree */
    Carry = malloc( sizeof( struct BinNode ) );
    if ( !Carry )
```

```
FatalError( "Out of Space!!" );
```

```
else { /* begin insertion */
```

```
/* Initialize Carry to contain X */
```

```
Carry->Element = X;
```

```
Carry->LeftChild = Carry->NextSibling = NULL;
```

```
i = 0; /* start from the first tree of H */
```

```
while ( H->TheTrees[ i ] ) { /* if  $B_i$  exists */
```

```
/* merge Carry with  $B_i$ , and carry the result to the next step */
```

```
Carry = CombineTrees( Carry, H->TheTrees[ i ] );
```

```
/* reset this  $B_i$  and continue to the next tree*/
```

```
H->TheTrees[ i ++ ] = NULL;
```

```
} /* end – while */
```

```
H->TheTrees[ i ] = Carry; /* find the first nonexistent  $B_i$  and insert Carry */
```

```
} /* end – else */
```

```
return H;
```

```
}
```