

Week 7 Assignment Solution 2023

1. The searching operation in an array is done using
 - a) Key and index
 - b) Only key
 - c) Only index
 - d) None of these

Solution: (a) Both key and array index are used to perform search operation in arrays.

2. Find the output of the following C program.

```
#include <stdio.h>
int main()
{
    char a[10][8] = {"hi", "hello", "fellows"};
    printf("%s", a[2]);
    return 0;
}
```

- a) fellows
- b) h
- c) fello
- d) Compiler error

Solution: (a) a[2] indicates the 3rd string of the 2D array. Thus fellows will be printed.

3. What will be the output?

```
# include <stdio.h>
int main()
{
    char str1[] = "Week-7-Assignment";
    char str2[] = {'W', 'e', 'e', 'k', '-', '7', '-', 'A', 's', 's', 'i', 'g', 'n', 'm', 'e', 'n', 't'};
    int n1 = sizeof(str1)/sizeof(str1[0]);
    int n2 = sizeof(str2)/sizeof(str2[0]);
    printf("n1 = %d, n2 = %d", n1, n2);
    return 0;
}
```

- a) n1=18, n2=17
- b) n1=18, n2=18
- c) n1=17, n1=17
- d) n1=17, n2=18

Solution: (a) The size of str1 is 18 and size of str2 17.

When an array is initialized with string in double quotes, compiler adds a '\0' at the end.

4. Consider the following C program segment:

```
#include<stdio.h>
#include<string.h>
int main()
{
```

```
char p[20];
char s[] = "string";
int length = strlen(s);
int i;
for (i = 0; i < length; i++)
    p[i] = s[length - i];
printf("%s", p);
return 0;
}
```

The output would be-

- a) gnirts
- b) gnirt
- c) string
- d) no output is printed

Solution: (d)

Let us consider below line inside the for loop $p[i] = s[\text{length} - i]$;

For $i = 0$, $p[i]$ will be $s[6 - 0]$ and $s[6]$ is `'\0'`

So $p[0]$ becomes `'\0'`. It doesn't matter what comes in $p[1]$, $p[2]$ as $p[0]$ will not change for $i > 0$. Nothing is printed if we print a string with first character `'\0'`

5. What will be the value of 'i' after the execution of the C code given below?

```
static char str1[] = "dills";
static char str2[20];
static char str3[] = "daffo";
int i;
i = strcmp(strcat(str3, strcpy(str2, str1)), "daffodills");
```

- a) 0
- b) 1
- c) -1
- d) None

Solution: (a) 0

`strcat(str3, strcpy(str2, str1))` makes it "daffodills", hence `strcmp("daffodills", "daffodills")=0`

6. If the starting address of an float array `Arr[10][10]` is 2000, what would be the memory address of the element `Arr[5][6]`? (float takes 4 bytes of memory)

- a) 2268
- b) 2120
- c) 2224
- d) 2144

Solution: (c) If 'a', 'b' and 'c' denotes the starting address, number of columns and size in bytes for each element respectively of array Arr[i][j], then the location of Arr[i][j] can be calculated as

$$\text{Address} = a + (i * b + j) * c$$

Thus the address of Arr[5][6] is $2000 + (5 * 10 + 6) * 4 = 2224$

7. In C, the placement of elements of a two dimensional array is

- a) Row wise
- b) Column wise
- c) Diagonal wise
- d) Bottom to top wise

Solution: (a) In C the placement of 2D array in memory is row wise.

8. What will be the output?

```
#include <stdio.h>
int main()
{
    int a[2][3] = {1, 2, 3, 4};
    int i = 0, j = 0;
    for (i = 0; i < 2; i++)
        for (j = 2; j >= 0; j--)
            printf("%d", a[i][j]);
    return 0;
}
```

Solution: 321004

In $a[2][3] = \{1, 2, 3, 4\}$; only 4 values are given. The rest will be taken as 0. So, finally $a[2][3] = \{\{1, 2, 3\}, \{4, 0, 0\}\}$; So, 321004 will be printed as per the given for loop.

9. What will be the output?

```
#include <stdio.h>
int main()
{
    int i;
    char a[] = "";
    if (printf("%s", a))
        printf("The string is empty");
    else
        printf("The string is not empty");
    return 0;
}
```

- a) The string is empty
- b) The string is not empty

- c) Error
- d) None

Solution: (b) The string is not empty

10. What is the output of the following C code?

```
#include <stdio.h>
int main()
{
    int ary[3][3];
    ary[][] = {{1, 2, 3}, {4, 5, 6}, {7, 8, 9}};
    printf("%d\n", ary[2][0]);
    return 0;
}
```

- a) Compilation error
- b) 7
- c) 1
- d) 2

Solution: (a) The initialization method of the array is not valid in C. The second dimension must be specified.