

Week 10 Assignment Solution

1. The bisection method is used to find
 - a) Derivative of a function at a given point
 - b) Numerical integration of a function within a range
 - c) Root of a function
 - d) None of the above

Solution: (c) The root of the function

2. In, the search starts at the beginning of the list and checks every element in the list.
 - a) Linear search
 - b) Binary search
 - c) Hash search
 - d) Binary tree search

Solution: (a) Linear search

3. What is the advantage of a recursive approach over an iterative approach?
 - a) Consumes less memory
 - b) Less code and easy to implement
 - c) Consumes more memory
 - d) More code has to be written

Solution: (b) Less code and easy to implement

4. What would be the equivalent pointer expression for referring to the array element $a[i][j][k][l]$?
 - a) $(((* (a+i)+j)+k)+l)$
 - b) $*(*(* (* (a+i)+j)+k)+l)$
 - c) $(* (* (a+i)+j)+k+l)$
 - d) $*((a+i)+j+k+l)$

Solution: (b)

5. What will be output when you will execute the following C code?

```
#include<stdio.h>
int main()
{
    short num[3][2]={2,5,11,17,23,28};
    printf("%d,%d",*(num+2)[0],** (num+1));
    return 0;
}
```

- a) 23,11
- b) 23,23
- c) 11,17
- d) 17,17

Solution: (a) 23,11

$*(num+2)[0]=*(((num+2)+0))=*(num+2)=*(num[2])=num[2][0]=23$

And $** (num+1)=*(num[1]+0)=num[1][0]=11$

This is an example of pointer arithmetic on an array.

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6. Assume size of an integer and a pointer is 4 bytes. What is the output?

```
#include <stdio.h>
#define A 5
#define B 8
#define C 2
int main()
{
    int (*x)[A][B][C];
    printf("%ld", sizeof(*x));
    return 0;
}
```

Solution: (short answer) 320. Output is $5*8*2*\text{sizeof}(\text{int})$ which is “320” assuming integer size as 4 bytes.

7. Which of the following is not a requirement for binary search algorithm to work correctly?

- a) The array must be sorted
- b) The array must be of even length
- c) The elements in the array must be distinct
- d) The array must be stored in contiguous memory locations

Answer: b) The array must be of even length

8. What is the time complexity of binary search algorithm in the worst-case scenario?

- a) $O(1)$
- b) $O(n)$
- c) $O(\log n)$
- d) $O(n^2)$

Answer: c) $O(\log n)$

9. What happens if an unsorted array is used in binary search algorithm?

- a) The algorithm will still work correctly
- b) The algorithm will return an error message
- c) The algorithm will give a wrong output
- d) The algorithm will run infinitely

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Answer: c) The algorithm will give a wrong output

10. What will be the output?

```
#include<stdio.h>
int main()
{
    int x = 5, y = 10;
    int *p = &x, *q = &y;
    *p = *q;
    *q = 20;
    printf("%d %d", x, y);
    return 0;
}
```

- a) 5 10
- b) 10 20
- c) 20 10
- d) Compilation error

Solution: (b) 10 20

The value of x is changed to the value of y, which is 10. The value of y is then changed to 20. Therefore, the output is 10 20.