

ANUSHA A

✉ anusha.anu3121@gmail.com ☎ 9342241294 📍 Mysuru,Karnataka in anusha-a 🌐 ANUSHA

Profile

A CSE Undergraduate who is self motivated, willing to learn & grow, and can perform well in a team.

Education

B.E (computer science and engineering),

NIE Institute Of Technology

2019 – present | Mysuru

CGPA - 6.50

Pre University, Sharada Vidya mandir

2017 – 2019 | Mysuru

Secondary Education, Gnanaganga Vidyapeeta

2007 – 2017 | Mysuru

Extracurricular Activities

1Stop Foundation

Sep 2021 – Nov 2021

Certificate in Completion of Internship Program in Web Development.

Microsoft 2022 Hackathon

Participated in the 48-hour hackathon conducted by VVCE Mysuru in coordination with Microsoft Azure.

participated in VTU and inter branch sports events

Interests

Sketching, Painting, Sports

Languages

English • Hindi • Kannada • Malyalam

Skills

Programming Languages

C,Python

Development languages

App Development - Kotlin

Front End - HTML, CSS, JavaScript

Database Language

MySQL

Projects

DBMS : Tourism Management System

Tourism management system .It is a dbms based travel protocol is a web based application. The objective of this project is to develop a system that automates the processes and activities of a travel agency. Main Objective of this system is to provide Online Registration, Tour Package Information, Ticket Booking, Online Payment and Searching Facility for Customer.

Machine Learning: Lung Cancer Detection

Machine learning based lung cancer prediction models have been proposed to assist clinicians in managing incidental or screen detected indeterminate pulmonary nodules provides an overview of the main lung cancer prediction approaches proposed to date and highlight some of their relative strengths and weaknesses.

Computer Graphics: 3D Traffic Signal

The main aim of the Traffic Signal Computer Graphics Mini Project is to illustrate the concepts and usage of pre-built functions in OpenGL. Simulation of a traffic signal is being done using computer graphics. The car built using cubes can be moved using arrow keys and based on traffic signal light the user can obey the traffic rules IF the car hits another car then the accident scene is shown. We have used input devices like mouse and keyboard to interact with the program.