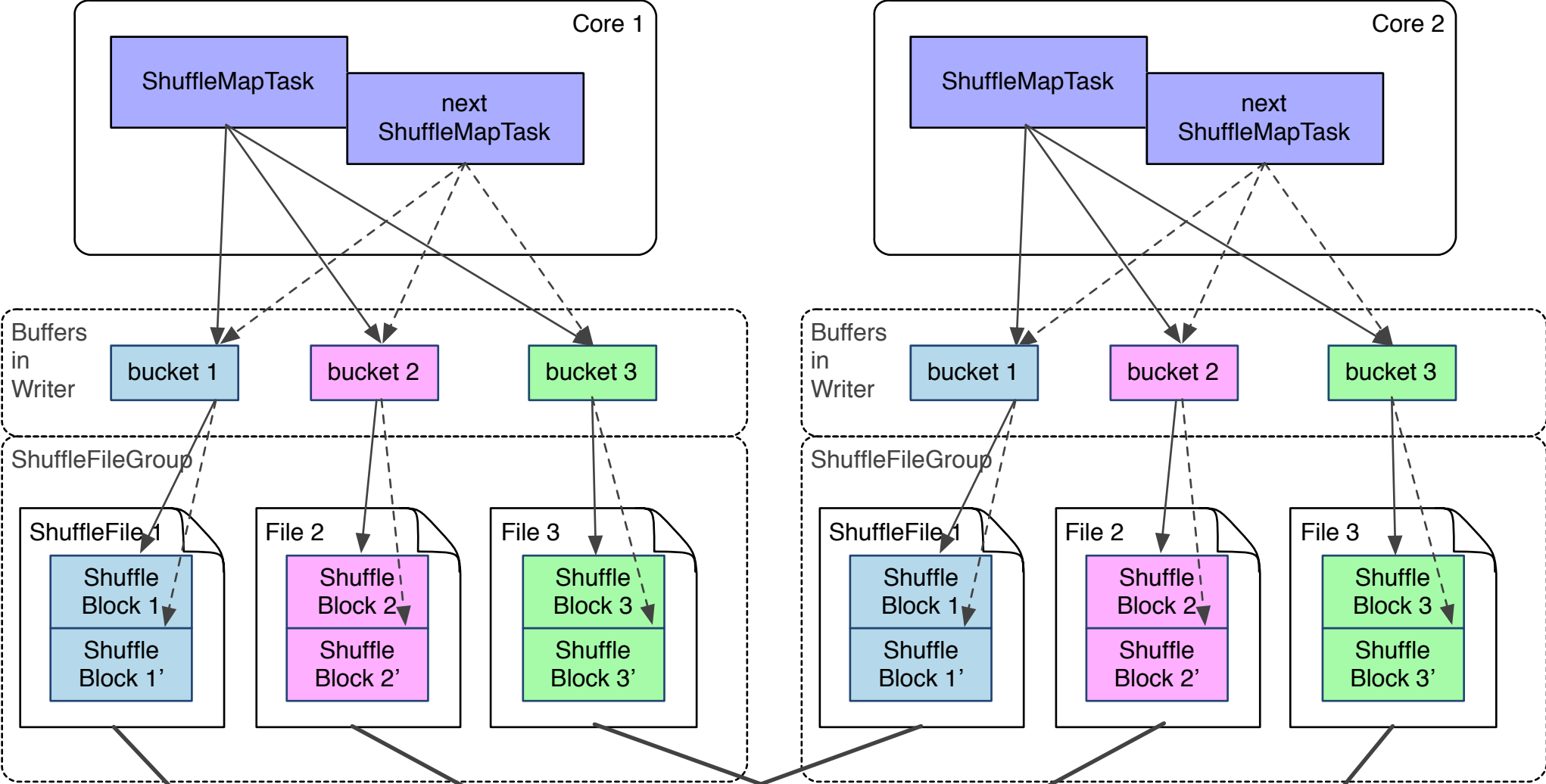


Shuffle write in Worker Node ( 2 cores, 4 ShuffleMapTasks, 3 reducers, consolidateFiles = true )



Shuffle read

