

Java Fundamentals 3-7: Sound and Keyboard Control Practice Activities

## **Lesson Objectives:**

• Write programming statements to include sound in a program

## Vocabulary:

Identify the vocabulary word for each definition below.

A method that will play a sound file		

## Try It/Solve It:

- 1. Add code to play the sound Bang.wav when the **plane** and the rocket collide.
- 2. Record your own sound effect that will be played when you catch a barrel.