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Any inquiries concerning RTEMS, its related support components, or its documentation should be directed to either:

On-Line Applications Research Corporation 4910-L Corporate Drive Huntsville, AL 35805 VOICE: (256) 722-9985

FAX: (256) 722-9985 EMAIL: rtems@OARcorp.com

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Preface 1

## **Preface**

This document lists the functions, constant, macros, feature flags, and types defined in the POSIX 1003.1 standard. Each section in this document corresponds to a section in the 1003.1 standard and the implementation status of the items required by the standard are listed.

RTEMS supports a number of POSIX process, user, and group oriented routines in what is referred to as a "SUSP" (Single-User, Single Process) manner. RTEMS supports a single process, multithreaded POSIX 1003.1b environment. In a pure world, there would be no reason to even include routines like getpid() when there can only be one process. But providing routines like getpid() and making them work in a sensible fashion for an embedded environment while not returning ENOSYS (for not implemented) makes it significantly easier to port code from a UNIX environment without modifying it.

## 1 General

## 1.1 Scope

#### 1.2 Normative References

## 1.3 Conformance

```
NGROUPS_MAX, Feature Flag,
_POSIX_ASYNCHRONOUS_IO, Feature Flag,
_POSIX_CHOWN_RESTRICTED, Feature Flag,
_POSIX_FSYNC, Feature Flag,
_POSIX_JOB_CONTROL, Feature Flag,
_POSIX_MAPPED_FILES, Feature Flag,
_POSIX_MEMLOCK, Feature Flag,
_POSIX_MEMLOCK_RANGE, Feature Flag,
_POSIX_MEMORY_PROTECTION, Feature Flag,
_POSIX_MESSAGE_PASSING, Feature Flag,
_POSIX_PRIORITIZED_IO, Feature Flag,
_POSIX_PRIORITY_SCHEDULING, Feature Flag,
_POSIX_REALTIME_SIGNALS, Feature Flag,
_POSIX_SEMAPHORES, Feature Flag,
_POSIX_SHARED_MEMORY_OBJECTS, Feature Flag,
_POSIX_SYNCHRONIZED_IO, Feature Flag,
_POSIX_TIMERS, Feature Flag,
_POSIX_THREAD_PRIO_INHERIT, Feature Flag,
_POSIX_THREAD_PRIORITY_SCHEDULING, Feature Flag,
_POSIX_THREADS, Feature Flag,
_POSIX_THREAD_SAFE_FUNCTIONS, Feature Flag,
```

## 2 Terminology and General Requirements

#### 2.1 Conventions

#### 2.2 Definitions

## 2.3 General Concepts

#### 2.4 Error Numbers

E2BIG, Constant, Implemented EACCES, Constant, Implemented EAGAIN, Constant, Implemented EBADF, Constant, Implemented EBADMSG, Constant, Implemented EBUSY, Constant, Implemented ECANCELED, Constant, Unimplemented ECHILD, Constant, Implemented EDEADLK, Constant, Implemented EDOM, Constant, Implemented EEXIST, Constant, Implemented EFAULT, Constant, Implemented EFBIG, Constant, Implemented EINPROGRESS, Constant, Implemented EINTR, Constant, Implemented EINVAL, Constant, Implemented EIO, Constant, Implemented EISDIR, Constant, Implemented EMFILE, Constant, Implemented EMLINK, Constant, Implemented EMSGSIZE, Constant, Implemented ENAMETOOLONG, Constant, Implemented ENFILE, Constant, Implemented ENODEV, Constant, Implemented ENOENT, Constant, Implemented ENOEXEC, Constant, Implemented ENOLCK, Constant, Implemented ENOMEM, Constant, Implemented ENOSPC, Constant, Implemented ENOSYS, Constant, Implemented ENOTDIR, Constant, Implemented ENOTEMPTY, Constant, Implemented ENOTSUP, Constant, Implemented ENOTTY, Constant, Implemented ENXIO, Constant, Implemented

EPERM, Constant, Implemented
EPIPE, Constant, Implemented
ERANGE, Constant, Implemented
EROFS, Constant, Implemented
ESPIPE, Constant, Implemented
ESRCH, Constant, Implemented
ETIMEDOUT, Constant, Implemented
EXDEV, Constant, Implemented

## 2.5 Primitive System Types

```
dev_t, Type, Implemented
gid_t, Type, Implemented
ino_t, Type, Implemented
mode_t, Type, Implemented
nlink_t, Type, Implemented
off_t, Type, Implemented
pid_t, Type, Implemented
pthread_t, Type, Implemented
pthread_attr_t, Type, Implemented
pthread_mutex_t, Type, Implemented
pthread_mutex_attr_t, Type, Implemented
pthread_cond_t, Type, Implemented
{\tt pthread\_cond\_attr\_t,\ Type,\ Implemented}
pthread_key_t, Type, Implemented
pthread_once_t, Type, Implemented
size_t, Type, Implemented
ssize_t, Type, Implemented
time_t, Type, Implemented
uid_t, Type, Implemented
```

NOTE: time\_t is not listed in this section but is used by many functions.

## 2.6 Environment Description

## 2.7 C Language Definitions

## 2.7.1 Symbols From the C Standard

NULL, Constant, Implemented

## 2.7.2 POSIX.1 Symbols

\_POSIX\_C\_SOURCE, Feature Flag,

#### 2.8 Numerical Limits

## 2.9 C Language Limits

CHAR\_BIT, Constant, Implemented CHAR\_MAX, Constant, Implemented CHAR\_MIN, Constant, Implemented INT\_MAX, Constant, Implemented INT\_MIN, Constant, Implemented LONG\_MAX, Constant, Implemented LONG\_MIN, Constant, Implemented MB\_LEN\_MAX, Constant, Implemented SCHAR\_MAX, Constant, Implemented SCHAR\_MIN, Constant, Implemented SHRT\_MAX, Constant, Implemented SHRT\_MIN, Constant, Implemented UCHAR\_MAX, Constant, Implemented UINT\_MAX, Constant, Implemented ULONG\_MAX, Constant, Implemented USHRT\_MAX, Constant, Implemented

NOTE: These are implemented in GCC's limits.h file.

#### 2.9.1 Minimum Values

```
_POSIX_AIO_LISTIO_MAX, Constant, Implemented
_POSIX_AIO_MAX, Constant, Implemented
_POSIX_ARG_MAX, Constant, Implemented
_POSIX_CHILD_MAX, Constant, Implemented
_POSIX_DELAYTIMER_MAX, Constant, Implemented
_POSIX_LINK_MAX, Constant, Implemented
_POSIX_LOGIN_NAME_MAX, Constant, Implemented
_POSIX_MAX_CANON, Constant, Implemented
_POSIX_MAX_INPUT, Constant, Implemented
_POSIX_MQ_OPEN_MAX, Constant, Implemented
_POSIX_MQ_PRIO_MAX, Constant, Implemented
_POSIX_NAME_MAX, Constant, Implemented
_POSIX_NGROUPS_MAX, Constant, Implemented
_POSIX_OPEN_MAX, Constant, Implemented
_POSIX_PATH_MAX, Constant, Implemented
_POSIX_PIPE_BUF, Constant, Implemented
_POSIX_RTSIG_MAX, Constant, Implemented
_POSIX_SEM_NSEMS_MAX, Constant, Implemented
_POSIX_SEM_VALUE_MAX, Constant, Implemented
_POSIX_SIGQUEUE_MAX, Constant, Implemented
_POSIX_SSIZE_MAX, Constant, Implemented
_POSIX_STREAM_MAX, Constant, Implemented
_POSIX_THREAD_DESTRUCTOR_ITERATIONS, Constant, Implemented
_POSIX_THREAD_KEYS_MAX, Constant, Implemented
_POSIX_THREAD_THREADS_MAX, Constant, Implemented
_POSIX_TTY_NAME_MAX, Constant, Implemented
_POSIX_TIME_MAX, Constant, Unimplemented
```

\_POSIX\_TZNAME\_MAX, Constant, Implemented

#### 2.9.2 Run-Time Increasable Values

\_POSIX\_NGROUPS\_MAX, Constant, Implemented

## 2.9.3 Run-Time Invariant Values (Possible Indeterminate)

AIO\_LISTIO\_MAX, Constant, Implemented AIO\_MAX, Constant, Implemented AIO\_PRIO\_DELTA\_MAX, Constant, Implemented ARG\_MAX, Constant, Implemented CHILD\_MAX, Constant, Implemented DELAYTIMER\_MAX, Constant, Implemented LOGIN\_NAME\_MAX, Constant, Implemented MQ\_OPEN\_MAX, Constant, Implemented OPEN\_MAX, Constant, Implemented PAGESIZE, Constant, Implemented PTHREAD\_DESTRUCTOR\_ITERATIONS, Constant, Implemented PTHREAD\_KEYS\_MAX, Constant, Implemented PTHREAD\_STACK\_MIN, Constant, Implemented PTHJREAD\_THREADS\_MAX, Constant, Implemented RTSIG\_MAX, Constant, Implemented SEM\_NSEMS\_MAX, Constant, Implemented SEM\_VALUE\_MAX, Constant, Implemented SIGQUEUE\_MAX, Constant, Implemented STREAM\_MAX, Constant, Implemented TIMER\_MAX, Constant, Implemented TTY\_NAME\_MAX, Constant, Implemented TZNAME\_MAX, Constant, Implemented

#### 2.9.4 Pathname Variable Values

LINK\_MAX, Constant, Implemented MAX\_CANON, Constant, Implemented MAX\_INPUT, Constant, Implemented NAME\_MAX, Constant, Implemented PATH\_MAX, Constant, Implemented PIPE\_BUF, Constant, Implemented

#### 2.9.5 Invariant Values

SSIZE\_MAX, Constant, Implemented

#### 2.9.6 Maximum Values

\_POSIX\_CLOCKRES\_MIN, Constant, Implemented

## 2.10 Symbolic Constants

#### 2.10.1 Symbolic Constants for the access Function

```
R_OK, Constant, Implemented W_OK, Constant, Implemented X_OK, Constant, Implemented F_OK, Constant, Implemented
```

#### 2.10.2 Symbolic Constants for the lseek Function

```
SEEK_SET, Constant, Implemented
SEEK_CUR, Constant, Implemented
SEEK_END, Constant, Implemented
```

# 2.10.3 Compile-Time Symbolic Constants for Portability Specifications

```
_POSIX_ASYNCHRONOUS_IO, Feature Flag,
_POSIX_FSYNC, Feature Flag,
_POSIX_JOB_CONTROL, Feature Flag,
_POSIX_MAPPED_FILES, Feature Flag,
_POSIX_MEMLOCK, Feature Flag,
_POSIX_MEMLOCK_RANGE, Feature Flag,
_POSIX_MEMORY_PROTECTION, Feature Flag,
_POSIX_MESSAGE_PASSING, Feature Flag,
_POSIX_PRIORITIZED_IO, Feature Flag,
_POSIX_PRIORITY_SCHEDULING, Feature Flag,
_POSIX_REALTIME_SIGNALS, Feature Flag,
_POSIX_SAVED_IDS, Feature Flag,
_POSIX_SEMAPHORES, Feature Flag,
_POSIX_SHARED_MEMORY_OBJECTS, Feature Flag,
_POSIX_SYNCHRONIZED_IO, Feature Flag,
_POSIX_THREADS, Feature Flag,
_POSIX_THREAD_ATTR_STACKADDR, Feature Flag,
_POSIX_THREAD_ATTR_STACKSIZE, Feature Flag,
_POSIX_THREAD_PRIORITY_SCHEDULING, Feature Flag,
_POSIX_THREAD_PRIO_INHERIT, Feature Flag,
_POSIX_THREAD_PRIO_CEILING, Feature Flag,
_POSIX_THREAD_PROCESS_SHARED, Feature Flag,
_POSIX_THREAD_SAFE_FUNCTIONS, Feature Flag,
_POSIX_TIMERS, Feature Flag,
_POSIX_VERSION, Feature Flag,
```

# 2.10.4 Execution-Time Symbolic Constants for Portability Specifications

```
_POSIX_ASYNC_IO, Feature Flag,
```

```
_POSIX_CHOWN_RESTRICTED, Feature Flag,
_POSIX_NO_TRUNC, Feature Flag,
_POSIX_PRIO_IO, Feature Flag,
_POSIX_SYNC_IO, Feature Flag,
_POSIX_VDISABLE, Feature Flag,
```

## 3 Process Primitives

#### 3.1 Process Creation and Execution

#### 3.1.1 Process Creation

fork(), Function, Unimplementable, Requires Processes

#### 3.1.2 Execute a File

```
execl(), Function, Unimplementable, Requires Processes execv(), Function, Unimplementable, Requires Processes execle(), Function, Unimplementable, Requires Processes execve(), Function, Unimplementable, Requires Processes execlp(), Function, Unimplementable, Requires Processes execvp(), Function, Unimplementable, Requires Processes
```

#### 3.1.3 Register Fork Handlers

pthread\_atfork(), Function, Unimplementable, Requires Processes

#### 3.2 Process Termination

#### 3.2.1 Wait for Process Termination

wait(), Function, Unimplementable, Requires Processes
waitpid(), Function, Unimplementable, Requires Processes
WNOHANG, Constant, Unimplementable, Requires Processes
WUNTRACED, Constant, Unimplementable, Requires Processes
WIFEXITED(), Function, Unimplementable, Requires Processes
WEXITSTATUS(), Function, Unimplementable, Requires Processes
WIFSIGNALED(), Function, Unimplementable, Requires Processes
WTERMSIG(), Function, Unimplementable, Requires Processes
WIFSTOPPED(), Function, Unimplementable, Requires Processes
WSTOPSIG(), Function, Unimplementable, Requires Processes

#### 3.2.2 Terminate a Process

\_exit(), Function, Implemented

#### 3.3 Signals

#### 3.3.1 Signal Concepts

#### 3.3.1.1 Signal Names

```
sigset_t, Type, Implemented
SIG_DFL, Constant, Implemented
SIG_IGN, Constant, Implemented
SIG_ERR, Constant, Implemented
SIGABRT, Constant, Implemented
SIGALRM, Constant, Implemented
SIGFPE, Constant, Implemented
SIGHUP, Constant, Implemented
SIGILL, Constant, Implemented
SIGINT, Constant, Implemented
SIGKILL, Constant, Implemented
SIGPIPE, Constant, Implemented
SIGQUIT, Constant, Implemented
SIGSEGV, Constant, Implemented
SIGTERM, Constant, Implemented
SIGUSR1, Constant, Implemented
SIGUSR2, Constant, Implemented
SIGCHLD, Constant, Unimplemented
SIGCONT, Constant, Unimplemented
SIGSTOP, Constant, Unimplemented
SIGTSTP, Constant, Unimplemented
SIGTTIN, Constant, Unimplemented
SIGTTOU, Constant, Unimplemented
SIGBUS, Constant, Implemented
SIGRTMIN, Constant, Implemented
SIGRTMAX, Constant, Implemented
```

NOTE: SIG\_ERR is technically an extension to the C Library which is not documented anywhere else according to the index.

## 3.3.1.2 Signal Generation and Delivery

```
struct sigevent, Type, Implemented union sigval, Type, Implemented SIGEV_NONE, Constant, Implemented SIGEV_SIGNAL, Constant, Implemented SIGEV_THREAD, Constant, Implemented
```

#### 3.3.1.3 Signal Actions

```
siginfo_t, Type, Implemented
SI_USER, Constant, Implemented
SI_QUEUE, Constant, Implemented
SI_TIMER, Constant, Implemented
SI_ASYNCIO, Constant, Implemented
SI_MESGQ, Constant, Implemented
```

## 3.3.2 Send a Signal to a Process

kill(), Function, Implemented

#### 3.3.3 Manipulate Signal Sets

sigemptyset(), Function, Implemented
sigfillset(), Function, Implemented
sigaddset(), Function, Implemented
sigdelset(), Function, Implemented
sigismember(), Function, Implemented

#### 3.3.4 Examine and Change Signal Action

sigaction(), Function, Implemented sigaction, Type, Implemented SA\_NOCLDSTOP, Constant, Implemented SA\_SIGINFO, Constant, Implemented

#### 3.3.5 Examine and Change Blocked Signals

pthread\_sigmask(), Function, Implemented
sigprocmask(), Function, Implemented
SIG\_BLOCK, Constant, Implemented
SIG\_UNBLOCK, Constant, Implemented
SIG\_SETMASK, Constant, Implemented

#### 3.3.6 Examine Pending Signals

sigpending(), Function, Implemented

#### 3.3.7 Wait for a Signal

sigsuspend(), Function, Implemented

#### 3.3.8 Synchronously Accept a Signal

sigwait(), Function, Implemented
sigwaitinfo(), Function, Implemented
sigtimedwait(), Function, Implemented

#### 3.3.9 Queue a Signal to a Process

sigqueue(), Function, Implemented

#### 3.3.10 Send a Signal to a Thread

pthread\_kill(), Function, Implemented

# 3.4 Timer Operations

#### 3.4.1 Schedule Alarm

alarm(), Function, Implemented

## 3.4.2 Suspend Process Execution

pause(), Function, Implemented

## 3.4.3 Delay Process Execution

sleep(), Function, Implemented

## 4 Process Environment

#### 4.1 Process Identification

#### 4.1.1 Get Process and Parent Process IDs

```
getpid(), Function, Implemented, SUSP Functionality
getppid(), Function, Implemented, SUSP Functionality
```

#### 4.2 User Identification

# 4.2.1 Get Real User Effective User Real Group and Effective Group IDs

```
getuid(), Function, Implemented, SUSP Functionality
geteuid(), Function, Implemented, SUSP Functionality
getgid(), Function, Implemented, SUSP Functionality
getegid(), Function, Implemented, SUSP Functionality
```

#### 4.2.2 Set User and Group IDs

```
setuid(), Function, Implemented, SUSP Functionality setgid(), Function, Implemented, SUSP Functionality
```

## 4.2.3 Get Supplementary Group IDs

```
getgroups(), Function, Implemented, SUSP Functionality
```

#### 4.2.4 Get User Name

```
getlogin(), Function, Implemented, SUSP Functionality
getlogin_r(), Function, Implemented, SUSP Functionality
```

## 4.3 Process Groups

## 4.3.1 Get Process Group ID

```
getpgrp(), Function, Implemented, SUSP Functionality
```

#### 4.3.2 Create Session and Set Process Group ID

```
setsid(), Function, Implemented, SUSP Functionality
```

#### 4.3.3 Set Process Group ID for Job Control

```
setpgid(), Function, Dummy Implementation
```

## 4.4 System Identification

## 4.4.1 Get System Name

struct utsname, Type, Implemented uname(), Function, Implemented

#### 4.5 Time

#### 4.5.1 Get System Time

time(), Function, Implemented

#### 4.5.2 Get Process Times

struct tms, Type, Implemented times(), Function, Implemented

NOTE: times always returns 0 for tms\_stime, tms\_cutime, and tms\_cstime fields of the struct tms returned.

#### 4.6 Environment Variables

#### 4.6.1 Environment Access

getenv(), Function, Implemented

#### 4.7 Terminal Identification

#### 4.7.1 Generate Terminal Pathname

ctermid(), Function, Implemented

## 4.7.2 Determine Terminal Device Name

ttyname(), Function, Implemented, untested
ttyname\_r(), Function, Implemented, untested
isatty(), Function, Implemented

## 4.8 Configurable System Variables

#### 4.8.1 Get Configurable System Variables

```
sysconf(), Function, Dummy Implementation
```

- \_SC\_AIO\_LISTIO\_MAX, Constant, Implemented
- \_SC\_AIO\_MAX, Constant, Implemented
- \_SC\_AIO\_PRIO\_DELTA\_MAX, Constant, Implemented
- \_SC\_ARG\_MAX, Constant, Implemented
- \_SC\_CHILD\_MAX, Constant, Implemented
- \_SC\_CLK\_TCK, Constant, Implemented
- CLK\_TCK, Constant, Implemented
- \_SC\_DELAYTIMER\_MAX, Constant, Implemented
- \_SC\_GETGR\_R\_SIZE\_MAX, Constant, Implemented
- \_SC\_GETPW\_R\_SIZE\_MAX, Constant, Implemented
- \_SC\_LOGIN\_NAME\_MAX, Constant, Implemented
- \_SC\_MQ\_OPEN\_MAX, Constant, Implemented
- \_SC\_MQ\_PRIO\_MAX, Constant, Implemented
- \_SC\_NGROUPS\_MAX, Constant, Implemented
- \_SC\_OPEN\_MAX, Constant, Implemented
- \_SC\_PAGESIZE, Constant, Implemented
- \_SC\_RTSIG\_MAX, Constant, Implemented
- \_SC\_SEM\_NSEMS\_MAX, Constant, Implemented
- \_SC\_SEM\_VALUE\_MAX, Constant, Implemented
- \_SC\_SIGQUEUE\_MAX, Constant, Implemented
- \_SC\_STREAM\_MAX, Constant, Implemented
- \_SC\_THREAD\_DESTRUCTOR\_ITERATIONS, Constant, Implemented
- \_SC\_THREAD\_KEYS\_MAX, Constant, Implemented
- \_SC\_THREAD\_STACK\_MIN, Constant, Implemented
- \_SC\_THREAD\_THREADS\_MAX, Constant, Implemented
- \_SC\_TIMER\_MAX, Constant, Implemented
- \_SC\_TTY\_NAME\_MAX, Constant, Implemented
- \_SC\_TZNAME\_MAX, Constant, Implemented
- \_SC\_ASYNCHRONOUS\_IO, Constant, Implemented
- \_SC\_FSYNC, Constant, Implemented
- \_SC\_JOB\_CONROL, Constant, Implemented
- \_SC\_MAPPED\_FILES, Constant, Implemented
- \_SC\_MEMLOCK, Constant, Implemented
- \_SC\_MEMLOCK\_RANGE, Constant, Implemented
- \_SC\_MEMORY\_PROTECTION, Constant, Implemented
- \_SC\_MESSAGE\_PASSING, Constant, Implemented
- \_SC\_PRIORITIZED\_IO, Constant, Implemented
- \_SC\_PRIORITY\_SCHEDULING, Constant, Unimplemented
- \_SC\_REALTIME\_SIGNALS, Constant, Implemented
- \_SC\_SAVED\_IDS, Constant, Implemented
- \_SC\_SEMAPHORES, Constant, Implemented
- \_SC\_SHARED\_MEMORY\_OBJECTS, Constant, Implemented
- \_SC\_SYNCHRONIZED\_IO, Constant, Implemented
- \_SC\_TIMERS, Constant, Implemented

- \_SC\_THREADS, Constant, Implemented
- \_SC\_THREAD\_ATTR\_STACKADDR, Constant, Implemented
- \_SC\_THREAD\_ATTR\_STACKSIZE, Constant, Implemented
- \_SC\_THREAD\_PRIORITY\_SCHEDULING, Constant, Implemented
- \_SC\_THREAD\_PRIO\_INHERIT, Constant, Implemented
- \_SC\_THREAD\_PRIO\_PROTECT, Constant, Unimplemented
- \_SC\_THREAD\_PROCESS\_SHARED, Constant, Implemented \_SC\_THREAD\_SAFE\_FUNCTIONS, Constant, Implemented
- \_SC\_VERSION, Constant, Implemented

## 5 Files and Directories

#### 5.1 Directories

## 5.1.1 Format of Directory Entries

## 5.1.2 Directory Operations

```
struct dirent, Type, Implemented opendir(), Function, Implemented readdir(), Function, Implemented readdir_r(), Function, Implemented rewinddir(), Function, Implemented closedir(), Function, Implemented
```

## 5.2 Working Directory

## 5.2.1 Change Current Working Directory

chdir(), Function, Implemented

#### 5.2.2 Get Working Directory Pathname

getcwd(), Function, Implemented

#### 5.3 General File Creation

#### 5.3.1 Open a File

```
open(), Function, Implemented
O_RDONLY, Constant, Implemented
O_WRONLY, Constant, Implemented
O_RDWR, Constant, Implemented
O_APPEND, Constant, Implemented
O_CREAT, Constant, Implemented
O_DSYNC, Constant, Unimplemented
O_EXCL, Constant, Implemented
O_NOCTTY, Constant, Implemented
O_NOCTTY, Constant, Implemented
O_RSYNC, Constant, Unimplemented
O_RSYNC, Constant, Unimplemented
O_SYNC, Constant, Implemented
O_TRUNC, Constant, Implemented
```

NOTE: In the newlib fcntl.h, O\_SYNC is defined only if \_POSIX\_SOURCE is not defined. This seems wrong.

#### 5.3.2 Create a New File or Rewrite an Existing One

creat(), Function, Implemented

#### 5.3.3 Set File Creation Mask

umask(), Function, Implemented

#### 5.3.4 Link to a File

link(), Function, Implemented

## 5.4 Special File Creation

## 5.4.1 Make a Directory

mkdir(), Function, Implemented

## 5.4.2 Make a FIFO Special File

mkfifo(), Function, Untested Implementation
NOTE: mkfifo() is implemented but no filesystem supports FIFOs.

#### 5.5 File Removal

## 5.5.1 Remove Directory Entries

unlink(), Function, Implemented

## 5.5.2 Remove a Directory

rmdir(), Function, Implemented

#### 5.5.3 Rename a File

rename(), Function, Implemented

#### 5.6 File Characteristics

#### 5.6.1 File Characteristics Header and Data Structure

struct stat, Type, Implemented

#### 5.6.1.1 <sys/stat.h> File Types

```
S_ISBLK(), Function, Implemented
S_ISCHR(), Function, Implemented
S_ISDIR(), Function, Implemented
S_ISFIFO(), Function, Implemented
S_ISREG(), Function, Implemented
S_TYPEISMQ(), Function, Unimplemented
S_TYPEISSEM(), Function, Unimplemented
S_TYPEISSHM(), Function, Unimplemented
```

## 5.6.1.2 <sys/stat.h> File Modes

```
S_IRWXU, Constant, Implemented S_IRUSR, Constant, Implemented S_IWUSR, Constant, Implemented S_IXUSR, Constant, Implemented S_IRWXG, Constant, Implemented S_IRGRP, Constant, Implemented S_IWGRP, Constant, Implemented S_IXGRP, Constant, Implemented S_IRWXO, Constant, Implemented S_IROTH, Constant, Implemented S_IWOTH, Constant, Implemented S_IXOTH, Constant, Implemented S_ISUID, Constant, Implemented S_ISUID, Constant, Implemented S_ISGID, Constant, Implemented
```

## 5.6.1.3 <sys/stat.h> Time Entries

#### 5.6.2 Get File Status

```
stat(), Function, Implemented
fstat(), Function, Implemented
```

## 5.6.3 Check File Accessibility

```
access(), Function, Implemented
```

#### 5.6.4 Change File Modes

```
chmod(), Function, Implemented
fchmod(), Function, Implemented
```

## 5.6.5 Change Owner and Group of a File

```
chown(), Function, Implemented
```

#### 5.6.6 Set File Access and Modification Times

struct utimbuf, Type, Implemented
utime(), Function, Implemented

#### 5.6.7 Truncate a File to a Specified Length

ftruncate(), Function, Implemented

## 5.7 Configurable Pathname Variable

#### 5.7.1 Get Configurable Pathname Variables

```
pathconf(), Function, Implemented
fpathconf(), Function, Implemented
_PC_LINK_MAX, Constant, Implemented
_PC_MAX_CANON, Constant, Implemented
_PC_MAX_INPUT, Constant, Implemented
_PC_MAX_INPUT, Constant, Implemented
_PC_NAME_MAX, Constant, Implemented
_PC_PATH_MAX, Constant, Implemented
_PC_PIPE_BUF, Constant, Implemented
_PC_PIPE_BUF, Constant, Implemented
_PC_ASYNC_IO, Constant, Implemented
_PC_CHOWN_RESTRICTED, Constant, Implemented
_PC_NO_TRUNC, Constant, Implemented
_PC_PRIO_IO, Constant, Implemented
_PC_SYNC_IO, Constant, Implemented
_PC_SYNC_IO, Constant, Implemented
_PC_VDISABLE, Constant, Implemented
```

NOTE: The newlib unistd.h and sys/unistd.h are installed and the include search patch is used to get the right one. There are conflicts between the newlib unistd.h and RTEMS' version.

# 6 Input and Output Primitives

## 6.1 Pipes

#### 6.1.1 Create an Inter-Process Channel

 $\label{eq:pipe} \mbox{pipe(), Function, Dummy Implementation} \\ \mbox{NOTE: pipe() returns ENOSYS.}$ 

## 6.2 File Descriptor Manipulation

## 6.2.1 Duplicate an Open File Descriptor

dup(), Function, Implemented
dup2(), Function, Implemented

## 6.3 File Descriptor Deassignment

## 6.3.1 Close a File

close(), Function, Implemented

## 6.4 Input and Output

#### 6.4.1 Read from a File

read(), Function, Implemented

#### 6.4.2 Write to a File

write(), Function, Implemented

## 6.5 Control Operations on Files

## 6.5.1 Data Definitions for File Control Operations

#### 6.5.2 File Control

```
struct flock, Type, Implemented fcntl(), Function, Implemented F_DUPFD, Constant, Implemented F_GETFD, Constant, Implemented F_GETLK, Constant, Implemented F_SETFD, Constant, Implemented F_GETFL, Constant, Implemented F_SETFL, Constant, Implemented F_SETLK, Constant, Implemented F_SETLKW, Constant, Implemented F_SETLKW, Constant, Implemented FD_CLOEXEC, Constant, Implemented F_UNLCK, Constant, Implemented F_UNLCK, Constant, Implemented F_WRLCK, Constant, Implemented O_ACCMODE, Constant, Implemented
```

NOTE: A number of constants are used by both open and fcntl. O\_CREAT, O\_EXCL, O\_NOCTTY, O\_TRUNC, O\_APPEND, O\_DSYNC, O\_NONBLOCK, O\_RSYNC, O\_SYNC, O\_RDONLY, O\_RDWR, and O\_WRONLY are also included in another section. See Section 5.3.1 [Open a File], page 19.

#### 6.5.3 Reposition Read/Write File Offset

```
lseek(), Function, Implemented
SEEK_SET, Constant, Implemented
SEEK_CUR, Constant, Implemented
SEEK_END, Constant, Implemented
```

## 6.6 File Synchronization

#### 6.6.1 Synchronize the State of a File

```
fsync(), Function, Implemented
```

#### 6.6.2 Synchronize the Data of a File

```
fdatasync(), Function, Implemented
```

## 6.7 Asynchronous Input and Output

#### 6.7.1 Data Definitions for Asynchronous Input and Output

## 6.7.1.1 Asynchronous I/O Control Block

```
struct aiocb, Type, Untested Implementation
```

# 6.7.1.2 Asynchronous I/O Manifest Constants

AIO\_CANCELED, Constant, Implemented
AIO\_NOTCANCELED, Constant, Implemented
AIO\_ALLDONE, Constant, Implemented
LIO\_WAIT, Constant, Implemented
LIO\_NOWAIT, Constant, Implemented
LIO\_READ, Constant, Implemented
LIO\_WRITE, Constant, Implemented
LIO\_NOP, Constant, Implemented

#### 6.7.2 Asynchronous Read

aio\_read(), Function, Dummy Implementation

# 6.7.3 Asynchronous Write

aio\_write(), Function, Dummy Implementation

# 6.7.4 List Directed I/O

lio\_listio(), Function, Dummy Implementation

# 6.7.5 Retrieve Error Status of Asynchronous I/O Operation

aio\_error(), Function, Dummy Implementation

# 6.7.6 Retrieve Return Status of Asynchronous I/O Operation

aio\_return(), Function, Dummy Implementation

# 6.7.7 Cancel Asynchronous I/O Request

aio\_cancel(), Function, Dummy Implementation

# 6.7.8 Wait for Asynchronous I/O Request

aio\_suspend(), Function, Dummy Implementation

# 6.7.9 Asynchronous File Synchronization

aio\_fsync(), Function, Dummy Implementation

# 7 Device- and Class-Specific Functions

- 7.1 General Terminal Interface
- 7.1.1 Interface Characteristics
- 7.1.1.1 Opening a Terminal Device File
- 7.1.1.2 Process Groups (TTY)
- 7.1.1.3 The Controlling Terminal
- 7.1.1.4 Terminal Access Control
- 7.1.1.5 Input Processing and Reading Data
- 7.1.1.6 Canonical Mode Input Processing
- 7.1.1.7 Noncanonical Mode Input Processing
- 7.1.1.8 Case A MIN > 0 and TIME > 0
- 7.1.1.9 Case B MIN > 0 and TIME = 0
- 7.1.1.10 Case C MIN = 0 and TIME > 0
- 7.1.1.11 Case D MIN = 0 and TIME = 0
- 7.1.1.12 Writing Data and Output Processing

## 7.1.1.13 Special Characters

INTR, Constant, Implemented QUIT, Constant, Implemented ERASE, Constant, Implemented KILL, Constant, Implemented EOF, Constant, Implemented NL, Constant, Implemented EOL, Constant, Implemented EOL, Constant, Implemented STOP, Constant, Implemented STOP, Constant, Implemented CR, Constant, Implemented CR, Constant, Implemented CR, Constant, Implemented

#### 7.1.1.14 Modem Disconnect

# 7.1.1.15 Closing a Terminal Device File

#### 7.1.2 Parameters That Can Be Set

#### 7.1.2.1 termios Structure

tcflag\_t, Type, Implemented
cc\_t, Type, Implemented
struct termios, Type, Implemented

### 7.1.2.2 Input Modes

BRKINT, Constant, Implemented ICRNL, Constant, Implemented IGNBREAK, Constant, Unimplemented IGNCR, Constant, Implemented IGNPAR, Constant, Implemented INLCR, Constant, Implemented INPCK, Constant, Implemented ISTRIP, Constant, Implemented IXOFF, Constant, Implemented IXOFF, Constant, Implemented IXON, Constant, Implemented PARMRK, Constant, Implemented

### 7.1.2.3 Output Modes

OPOST, Constant, Implemented

#### 7.1.2.4 Control Modes

CLOCAL, Constant, Implemented CREAD, Constant, Implemented CSIZE, Constant, Implemented CS5, Constant, Implemented CS6, Constant, Implemented CS7, Constant, Implemented CS7, Constant, Implemented CS8, Constant, Implemented CSTOPB, Constant, Implemented HUPCL, Constant, Implemented PARENB, Constant, Implemented PARCODD, Constant, Implemented

#### 7.1.2.5 Local Modes

ECHO, Constant, Implemented ECHOE, Constant, Implemented ECHOK, Constant, Implemented ECHONL, Constant, Implemented ICANON, Constant, Implemented IEXTEN, Constant, Implemented ISIG, Constant, Implemented NOFLSH, Constant, Implemented TOSTOP, Constant, Implemented

## 7.1.2.6 Special Control Characters

VEOF, Constant, Implemented VEOL, Constant, Implemented VERASE, Constant, Implemented VINTR, Constant, Implemented VKILL, Constant, Implemented VQUIT, Constant, Implemented VSUSP, Constant, Implemented VSTOP, Constant, Implemented VSTOP, Constant, Implemented VMIN, Constant, Implemented VTIME, Constant, Implemented

### 7.1.3 Baud Rate Values

B0, Constant, Implemented B50, Constant, Implemented B75, Constant, Implemented B110, Constant, Implemented B134, Constant, Implemented B150, Constant, Implemented B200, Constant, Implemented

```
B300, Constant, Implemented
B600, Constant, Implemented
B1200, Constant, Implemented
B1800, Constant, Implemented
B2400, Constant, Implemented
B4800, Constant, Implemented
B9600, Constant, Implemented
B19200, Constant, Implemented
B38400, Constant, Implemented
```

#### 7.1.3.1 Baud Rate Functions

```
cfgetospeed(), Function, Implemented cfsetospeed(), Function, Implemented cfgetispeed(), Function, Implemented cfsetispeed(), Function, Implemented TCIFLUSH, Constant, Implemented TCOFLUSH, Constant, Implemented TCIOFLUSH, Constant, Implemented TCOOFF, Constant, Implemented TCOON, Constant, Implemented TCIOOFF, Constant, Implemented TCIOOFF, Constant, Implemented TCIOON, Constant, Implemented
```

#### 7.2 General Terminal Interface Control Functions

#### 7.2.1 Get and Set State

```
tcgetattr(), Function, Implemented
tcsetattr(), Function, Implemented
```

#### 7.2.2 Line Control Functions

```
tcsendbreak(), Function, Dummy Implementation
tcdrain(), Function, Implemented
tcflush(), Function, Dummy Implementation
tcflow(), Function, Dummy Implementation
```

#### 7.2.3 Get Foreground Process Group ID

```
tcgetprgrp(), Function, Implemented, SUSP
```

### 7.2.4 Set Foreground Process Group ID

tcsetprgrp(), Function, Dummy Implementation

# 8 Language-Specific Services for the C Programming Language

# 8.1 Referenced C Language Routines

ANSI C Section 4.2 — Diagnostics

```
assert(), Function, Implemented
ANSI C Section 4.3 — Character Handling
     isalnum(), Function, Implemented
     isalpha(), Function, Implemented
     iscntrl(), Function, Implemented
     isdigit(), Function, Implemented
     isgraph(), Function, Implemented
     islower(), Function, Implemented
     isprint(), Function, Implemented
     ispunct(), Function, Implemented
     isspace(), Function, Implemented
     isupper(), Function, Implemented
     isxdigit(), Function, Implemented
     tolower(), Function, Implemented
     toupper(), Function, Implemented
ANSI C Section 4.4 — Localization
     setlocale(), Function, Implemented
ANSI C Section 4.5 — Mathematics
     acos(), Function, Implemented
     asin(), Function, Implemented
     atan(), Function, Implemented
     atan2(), Function, Implemented
     cos(), Function, Implemented
     sin(), Function, Implemented
     tan(), Function, Implemented
     cosh(), Function, Implemented
     sinh(), Function, Implemented
     tanh(), Function, Implemented
     exp(), Function, Implemented
     frexp(), Function, Implemented
     ldexp(), Function, Implemented
     log(), Function, Implemented
     log10(), Function, Implemented
     modf(), Function, Implemented
     pow(), Function, Implemented
     sqrt(), Function, Implemented
     ceil(), Function, Implemented
     fabs(), Function, Implemented
```

floor(), Function, Implemented

```
fmod(), Function, Implemented
ANSI C Section 4.6 — Non-Local Jumps
     setjmp(), Function, Implemented
     longjmp(), Function, Implemented
ANSI C Section 4.9 — Input/Output
     FILE, Type, Implemented
     clearerr(), Function, Implemented
     fclose(), Function, Implemented
     feof(), Function, Implemented
     ferror(), Function, Implemented
     fflush(), Function, Implemented
     fgetc(), Function, Implemented
     fgets(), Function, Implemented
     fopen(), Function, Implemented
     fputc(), Function, Implemented
     fputs(), Function, Implemented
     fread(), Function, Implemented
     freopen(), Function, Implemented
     fseek(), Function, Implemented
     ftell(), Function, Implemented
     fwrite(), Function, Implemented
     getc(), Function, Implemented
     getchar(), Function, Implemented
     gets(), Function, Implemented
     perror(), Function, Implemented
     printf(), Function, Implemented
     fprintf(), Function, Implemented
     sprintf(), Function, Implemented
     putc(), Function, Implemented
     putchar(), Function, Implemented
     puts(), Function, Implemented
     remove(), Function, Implemented
     rewind(), Function, Implemented
     scanf(), Function, Implemented
     fscanf(), Function, Implemented
     sscanf(), Function, Implemented
     setbuf(), Function, Implemented
     tmpfile(), Function, Implemented
     tmpnam(), Function, Implemented
     ungetc(), Function, Implemented
NOTE: rename is also included in another section. Section 5.5.3 [Rename a File], page 20.
ANSI C Section 4.10 — General Utilities
     abs(), Function, Implemented
     atof(), Function, Implemented
     atoi(), Function, Implemented
```

```
atol(), Function, Implemented rand(), Function, Implemented srand(), Function, Implemented calloc(), Function, Implemented free(), Function, Implemented malloc(), Function, Implemented realloc(), Function, Implemented abort(), Function, Implemented exit(), Function, Implemented bsearch(), Function, Implemented qsort(), Function, Implemented
```

NOTE: getenv is also included in another section. Section 4.6.1 [Environment Access], page 16.

#### ANSI C Section 4.11 — String Handling

```
strcpy(), Function, Implemented strncpy(), Function, Implemented strcat(), Function, Implemented strncat(), Function, Implemented strcmp(), Function, Implemented strncmp(), Function, Implemented strchr(), Function, Implemented strcspn(), Function, Implemented strcpbrk(), Function, Implemented strpbrk(), Function, Implemented strspn(), Function, Implemented strstr(), Function, Implemented strstr(), Function, Implemented strtok(), Function, Implemented strlen(), Function, Implemented
```

#### ANSI C Section 4.12 — Date and Time Handling

```
asctime(), Function, Implemented ctime(), Function, Implemented gmtime(), Function, Implemented localtime(), Function, Implemented mktime(), Function, Implemented strftime(), Function, Implemented
```

NOTE: RTEMS has no notion of time zones.

NOTE: time is also included in another section. Section 4.5.1 [Get System Time], page 16.

From Surrounding Text

```
EXIT_SUCCESS, Constant, Implemented EXIT_FAILURE, Constant, Implemented
```

#### 8.1.1 Extensions to Time Functions

#### 8.1.2 Extensions to setlocale Function

LC\_CTYPE, Constant, Implemented LC\_COLLATE, Constant, Implemented LC\_TIME, Constant, Implemented LC\_NUMERIC, Constant, Implemented LC\_MONETARY, Constant, Implemented LC\_ALL, Constant, Implemented

# 8.2 C Language Input/Output Functions

# 8.2.1 Map a Stream Pointer to a File Descriptor

fileno(), Function, Implemented STDIN\_FILENO, Constant, Implemented STDOUT\_FILENO, Constant, Implemented STDERR\_FILENO, Constant, Implemented

## 8.2.2 Open a Stream on a File Descriptor

fdopen(), Function, Implemented

### 8.2.3 Interactions of Other FILE-Type C Functions

#### 8.2.4 Operations on Files - the remove Function

### 8.2.5 Temporary File Name - the tmpnam Function

### 8.2.6 Stdio Locking Functions

flockfile(), Function, Unimplemented
ftrylockfile(), Function, Unimplemented
funlockfile(), Function, Unimplemented

### 8.2.7 Stdio With Explicit Client Locking

getc\_unlocked(), Function, Unimplemented
getchar\_unlocked(), Function, Unimplemented
putc\_unlocked(), Function, Unimplemented
putchar\_unlocked(), Function, Unimplemented

# 8.3 Other C Language Functions

## 8.3.1 Nonlocal Jumps

sigjmp\_buf, Type, Implemented
sigsetjmp(), Function, Implemented
siglongjmp(), Function, Implemented

## 8.3.2 Set Time Zone

tzset(), Function, Unimplemented

## 8.3.3 Find String Token

strtok\_r(), Function, Implemented

## 8.3.4 ASCII Time Representation

asctime\_r(), Function, Implemented

# 8.3.5 Current Time Representation

ctime\_r(), Function, Implemented

#### 8.3.6 Coordinated Universal Time

gmtime\_r(), Function, Implemented

### 8.3.7 Local Time

localtime\_r(), Function, Implemented

### 8.3.8 Pseudo-Random Sequence Generation Functions

rand\_r(), Function, Implemented

# 9 System Databases

# 9.1 System Databases Section

### 9.2 Database Access

# 9.2.1 Group Database Access

struct group, Type, Implemented getgrgid(), Function, Implemented getgrgid\_r(), Function, Implemented getgrname(), Function, Implemented getgrnam\_r(), Function, Implemented

NOTE: Creates /etc/group if none exists.

#### 9.2.2 User Database Access

struct passwd, Type, Implemented getpwuid(), Function, Implemented getpwuid\_r(), Function, Implemented getpwnam(), Function, Implemented getpwnam\_r(), Function, Implemented

NOTE: Creates /etc/passwd if none exists.

# 10 Data Interchange Format

# 10.1 Archive/Interchange File Format

### 10.1.1 Extended tar Format

tar format, Type, Unimplemented TMAGIC, Constant, Unimplemented TMAGLEN, Constant, Unimplemented TVERSION, Constant, Unimplemented TVERSLEN, Constant, Unimplemented REGTYPE, Constant, Unimplemented AREGTYPE, Constant, Unimplemented LNKTYPE, Constant, Unimplemented SYMTYPE, Constant, Unimplemented CHRTYPE, Constant, Unimplemented BLKTYPE, Constant, Unimplemented DIRTYPE, Constant, Unimplemented FIFOTYPE, Constant, Unimplemented CONTTYPE, Constant, Unimplemented TSUID, Constant, Unimplemented TSGID, Constant, Unimplemented TSVTX, Constant, Unimplemented TUREAD, Constant, Unimplemented TUWRITE, Constant, Unimplemented TUEXEC, Constant, Unimplemented TGREAD, Constant, Unimplemented TGWRITE, Constant, Unimplemented TGEXEC, Constant, Unimplemented TOREAD, Constant, Unimplemented TOWRITE, Constant, Unimplemented TOEXEC, Constant, Unimplemented

NOTE: Requires <tar.h> which is not in newlib.

#### 10.1.2 Extended cpio Format

```
cpio format, Type, Unimplemented C_IRUSER, Constant, Unimplemented C_IWUSER, Constant, Unimplemented C_IXUSER, Constant, Unimplemented C_IRGRP, Constant, Unimplemented C_IWGRP, Constant, Unimplemented C_IXGRP, Constant, Unimplemented C_IROTH, Constant, Unimplemented C_IWOTH, Constant, Unimplemented C_IXOTH, Constant, Unimplemented C_IXOTH, Constant, Unimplemented
```

```
C_ISUID, Constant, Unimplemented
C_ISGID, Constant, Unimplemented
C_ISVTX, Constant, Unimplemented
```

NOTE: POSIX does not require a header file or structure. RedHat Linux 5.0 does not have a <cpio.h> although Solaris 2.6 does.

# 10.1.3 Multiple Volumes

# 11 Synchronization

# 11.1 Semaphore Characteristics

NOTE: Semaphores are implemented but only unnamed semaphores are currently tested. sem\_t, Type, Implemented

# 11.2 Semaphore Functions

# 11.2.1 Initialize an Unnamed Semaphore

sem\_init(), Function, Implemented
SEM\_FAILED, Constant, Implemented

## 11.2.2 Destroy an Unnamed Semaphore

sem\_destroy(), Function, Implemented

# 11.2.3 Initialize/Open a Named Semaphore

sem\_open(), Function, Implemented

### 11.2.4 Close a Named Semaphore

sem\_close(), Function, Implemented

### 11.2.5 Remove a Named Semaphore

sem\_unlink(), Function, Implemented

### 11.2.6 Lock a Semaphore

sem\_wait(), Function, Implemented
sem\_trywait(), Function, Implemented

#### 11.2.7 Unlock a Semaphore

sem\_post(), Function, Implemented

# 11.2.8 Get the Value of a Semaphore

sem\_getvalue(), Function, Implemented

#### 11.3 Mutexes

#### 11.3.1 Mutex Initialization Attributes

pthread\_mutexattr\_init(), Function, Implemented
pthread\_mutexattr\_destroy(), Function, Implemented
pthread\_mutexattr\_getpshared(), Function, Implemented
pthread\_mutexattr\_setpshared(), Function, Implemented
PTHREAD\_PROCESS\_SHARED, Constant, Implemented
PTHREAD\_PROCESS\_PRIVATE, Constant, Implemented

# 11.3.2 Initializing and Destroying a Mutex

pthread\_mutex\_init(), Function, Implemented
pthread\_mutex\_destroy(), Function, Implemented
PTHREAD\_MUTEX\_INITIALIZER, Constant, Implemented

# 11.3.3 Locking and Unlocking a Mutex

pthread\_mutex\_lock(), Function, Implemented
pthread\_mutex\_trylock(), Function, Implemented
pthread\_mutex\_unlock(), Function, Implemented

#### 11.4 Condition Variables

#### 11.4.1 Condition Variable Initialization Attributes

pthread\_condattr\_init(), Function, Implemented
pthread\_condattr\_destroy(), Function, Implemented
pthread\_condattr\_getpshared(), Function, Implemented
pthread\_condattr\_setpshared(), Function, Implemented

# 11.4.2 Initialization and Destroying Condition Variables

pthread\_cond\_init(), Function, Implemented
pthread\_cond\_destroy(), Function, Implemented
PTHREAD\_COND\_INITIALIZER, Constant, Implemented

# 11.4.3 Broadcasting and Signaling a Condition

pthread\_cond\_signal(), Function, Implemented
pthread\_cond\_broadcast(), Function, Implemented

### 11.4.4 Waiting on a Condition

pthread\_cond\_wait(), Function, Implemented
pthread\_cond\_timedwait(), Function, Implemented

# 12 Memory Management

# 12.1 Memory Locking Functions

# 12.1.1 Lock/Unlock the Address Space of a Process

mlockall(), Function, Unimplemented munlockall(), Function, Unimplemented MCL\_CURRENT, Constant, Unimplemented MCL\_FUTURE, Constant, Unimplemented

# 12.1.2 Lock/Unlock a Rand of Process Address Space

mlock(), Function, Unimplemented
munlock(), Function, Unimplemented

# 12.2 Memory Mapping Functions

# 12.2.1 Map Process Addresses to a Memory Object

mmap(), Function, Unimplemented
PROT\_READ, Constant, Unimplemented
PROT\_WRITE, Constant, Unimplemented
PROT\_EXEC, Constant, Unimplemented
PROT\_NONE, Constant, Unimplemented
MAP\_SHARED, Constant, Unimplemented
MAP\_PRIVATE, Constant, Unimplemented
MAP\_FIXED, Constant, Unimplemented

# 12.2.2 Unmap Previously Mapped Addresses

munmap(), Function, Unimplemented

#### 12.2.3 Change Memory Protection

mprotect(), Function, Unimplemented

### 12.2.4 Memory Object Synchronization

msync(), Function, Unimplemented, Unimplemented
MS\_ASYNC, Constant, Unimplemented
MS\_SYNC, Constant, Unimplemented
MS\_INVALIDATE, Constant, Unimplemented

# 12.3 Shared Memory Functions

# 12.3.1 Open a Shared Memory Object

shm\_open(), Function, Unimplemented

# 12.3.2 Remove a Shared Memory Object

shm\_unlink(), Function, Unimplemented

# 13 Execution Scheduling

# 13.1 Scheduling Parameters

struct sched\_param, Type, Implemented

# 13.2 Scheduling Policies

SCHED\_FIFO, Constant, Implemented SCHED\_RR, Constant, Implemented SCHED\_OTHER, Constant, Implemented

NOTE: RTEMS adds SCHED\_SPORADIC.

#### 13.2.1 SCHED\_FIFO

#### 13.2.2 SCHED\_RR

#### 13.2.3 SCHED\_OTHER

# 13.3 Process Scheduling Functions

#### 13.3.1 Set Scheduling Parameters

sched\_setparam(), Function, Dummy Implementation

### 13.3.2 Get Scheduling Parameters

sched\_getparam(), Function, Dummy Implementation

### 13.3.3 Set Scheduling Policy and Scheduling Parameters

sched\_setscheduler(), Function, Dummy Implementation

### 13.3.4 Get Scheduling Policy

sched\_getscheduler(), Function, Dummy Implementation

#### 13.3.5 Yield Processor

sched\_yield(), Function, Implemented

### 13.3.6 Get Scheduling Parameter Limits

```
sched_get_priority_max(), Function, Implemented
sched_get_priority_min(), Function, Implemented
sched_get_priority_rr_get_interval(), Function, Implemented
```

# 13.4 Thread Scheduling

### 13.4.1 Thread Scheduling Attributes

PTHREAD\_SCOPE\_PROCESS, Constant, Implemented PTHREAD\_SCOPE\_SYSTEM, Constant, Implemented

# 13.4.2 Scheduling Contention Scope

# 13.4.3 Scheduling Allocation Domain

### 13.4.4 Scheduling Documentation

# 13.5 Thread Scheduling Functions

# 13.5.1 Thread Creation Scheduling Attributes

```
pthread_attr_setscope(), Function, Implemented pthread_attr_getscope(), Function, Implemented pthread_attr_setinheritsched(), Function, Implemented pthread_attr_getinheritsched(), Function, Implemented pthread_attr_setschedpolicy(), Function, Implemented pthread_attr_getschedpolicy(), Function, Implemented pthread_attr_setschedparam(), Function, Implemented pthread_attr_setschedparam(), Function, Implemented pthread_attr_getschedparam(), Function, Implemented PTHREAD_INHERIT_SCHED, Constant, Implemented
```

### 13.5.2 Dynamic Thread Scheduling Parameters Access

```
pthread_setschedparam(), Function, Implemented
pthread_getschedparam(), Function, Implemented
```

# 13.6 Synchronization Scheduling

### 13.6.1 Mutex Initialization Scheduling Attributes

pthread\_mutexattr\_setprotocol(), Function, Implemented pthread\_mutexattr\_getprotocol(), Function, Implemented pthread\_mutexattr\_setprioceiling(), Function, Implemented pthread\_mutexattr\_getprioceiling(), Function, Implemented PTHREAD\_PRIO\_NONE, Constant, Implemented PTHREAD\_PRIO\_INHERIT, Constant, Implemented PTHREAD\_PRIO\_PROTECT, Constant, Implemented

# 13.6.2 Change the Priority Ceiling of a Mutex

pthread\_mutex\_setprioceiling(), Function, Implemented
pthread\_mutex\_getprioceiling(), Function, Implemented

# 14 Clocks and Timers

### 14.1 Data Definitions for Clocks and Timers

# 14.1.1 Time Value Specification Structures

```
struct timespec, Type, Implemented struct itimerspec, Type, Implemented
```

#### 14.1.2 Timer Event Notification Control Block

# 14.1.3 Type Definitions

```
clockid_t, Type, Implemented
timerid_t, Type, Implemented
```

#### 14.1.4 Timer Event Notification Manifest Constants

```
CLOCK_REALTIME, Constant, Implemented TIMER_ABSTIME, Constant, Implemented
```

### 14.2 Clock and Timer Functions

#### 14.2.1 Clocks

```
clock_settime(), Function, Partial Implementation
clock_gettime(), Function, Partial Implementation
clock_getres(), Function, Implemented
```

#### 14.2.2 Create a Per-Process Timer

```
timer_create(), Function, Implemented
```

#### 14.2.3 Delete a Per-Process Timer

```
timer_delete(), Function, Implemented
```

#### 14.2.4 Per-Process Timers

```
timer_settime(), Function, Implemented
timer_gettime(), Function, Implemented
timer_getoverrun(), Function, Implemented
```

#### 14.2.5 High Resolution Sleep

```
nanosleep(), Function, Implemented
```

# 15 Message Passing

# 15.1 Data Definitions for Message Queues

#### 15.1.1 Data Structures

NOTE: Semaphores are implemented but only unnamed semaphores are currently tested.

```
mqd_t, Type, Implemented
struct mq_attr, Type, Implemented
```

# 15.2 Message Passing Functions

# 15.2.1 Open a Message Queue

mq\_open(), Function, Implemented

# 15.2.2 Close a Message Queue

mq\_close(), Function, Implemented

## 15.2.3 Remove a Message Queue

mq\_unlink(), Function, Implemented

## 15.2.4 Send a Message to a Message Queue

mq\_send(), Function, Implemented

# 15.2.5 Receive a Message From a Message Queue

mq\_receive(), Function, Implemented

# 15.2.6 Notify Process That a Message is Available on a Queue

mq\_notify(), Function, Implemented

### 15.2.7 Set Message Queue Attributes

mq\_setattr(), Function, Implemented

#### 15.2.8 Get Message Queue Attributes

mq\_getattr(), Function, Implemented

# 16 Thread Management

#### 16.1 Threads

#### 16.2 Thread Functions

#### 16.2.1 Thread Creation Attributes

```
pthread_attr_init(), Function, Implemented
pthread_attr_destroy(), Function, Implemented
pthread_attr_setstacksize(), Function, Implemented
pthread_attr_getstacksize(), Function, Implemented
pthread_attr_setstackaddr(), Function, Implemented
pthread_attr_setstackaddr(), Function, Implemented
pthread_attr_setdetachstate(), Function, Implemented
pthread_attr_getdetachstate(), Function, Implemented
pthread_attr_getdetachstate(), Function, Implemented
PTHREAD_CREATE_JOINABLE, Constant, Implemented
```

#### 16.2.2 Thread Creation

pthread\_create(), Function, Implemented

### 16.2.3 Wait for Thread Termination

pthread\_join(), Function, Implemented

#### 16.2.4 Detaching a Thread

pthread\_detach(), Function, Implemented

#### 16.2.5 Thread Termination

pthread\_exit(), Function, Implemented

#### 16.2.6 Get Thread ID

pthread\_self(), Function, Implemented

# 16.2.7 Compare Thread IDs

pthread\_equal(), Function, Implemented

# 16.2.8 Dynamic Package Initialization

pthread\_once(), Function, Implemented
PTHREAD\_ONCE\_INIT, Constant, Implemented

# 17 Thread-Specific Data

# 17.1 Thread-Specific Data Functions

# 17.1.1 Thread-Specific Data Key Creation

pthread\_key\_create(), Function, Implemented

# 17.1.2 Thread-Specific Data Management

pthread\_key\_setspecific(), Function, Implemented
pthread\_key\_getspecific(), Function, Implemented

# 17.1.3 Thread-Specific Data Key Deletion

pthread\_key\_delete(), Function, Implemented

# 18 Thread Cancellation

#### 18.1 Thread Cancellation Overview

# 18.1.1 Cancelability States

PTHREAD\_CANCEL\_DISABLE, Constant, Implemented PTHREAD\_CANCEL\_ENABLE, Constant, Implemented PTHREAD\_CANCEL\_ASYNCHRONOUS, Constant, Implemented PTHREAD\_CANCEL\_DEFERRED, Constant, Implemented

#### 18.1.2 Cancellation Points

## 18.1.3 Thread Cancellation Cleanup Handlers

PTHREAD\_CANCELED, Constant, Unimplemented

#### 18.1.4 Async-Cancel Safety

#### 18.2 Thread Cancellation Functions

#### 18.2.1 Canceling Execution of a Thread

pthread\_cancel(), Function, Implemented

#### 18.2.2 Setting Cancelability State

pthread\_setcancelstate(), Function, Implemented
pthread\_setcanceltype(), Function, Implemented
pthread\_testcancel(), Function, Implemented

### 18.2.3 Establishing Cancellation Handlers

pthread\_cleanup\_push(), Function, Implemented
pthread\_cleanup\_pop(), Function, Implemented

# 18.3 Language-Independent Cancellation Functionality

### 18.3.1 Requesting Cancellation

### 18.3.2 Associating Cleanup Code With Scopes

- 18.3.3 Controlling Cancellation Within Scopes
- 18.3.4 Defined Cancellation Sequence
- 18.3.5 List of Cancellation Points

# 19 Compliance Summary

# 19.1 General Chapter

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Fur	1c+	٦.	$^{n}$	C	
T. UI	$1 \cup 1$		$_{\rm UII}$	0	

Total Number 0 Implemented : 0 Unimplemented : 0 Unimplementable: 0
Partial: 0
Dummy: 0
Untested: 0

#### Data Types:

Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0 0 Dummy Untested : 0

#### Feature Flags:

Total Number : 21
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0 0 Dummy Untested 0

#### FEATURE FLAG COUNTS DO NOT ADD UP!!

#### Constants:

Total Number : 0 Implemented : 0 Unimplemented: 0
Unimplementable: 0
Partial: 0 Dummy Untested : 0

# 19.2 Terminology and General Requirements Chapter

#### Functions:

Total Number : 0 Implemented : 0 Unimplemented : 0 Unimplementable: 0 Partial : 0 0 Dummy Untested : 0

#### Data Types:

Total Number : 19
Implemented : 19
Unimplemented : 0
Unimplementable : 0
Partial : 0 Dummy : Untested : 0 0

#### Feature Flags:

ture Flags:
Total Number : 32
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0 Dummy 0 Untested 0

#### FEATURE FLAG COUNTS DO NOT ADD UP!!

#### Constants:

Total Number : 126 Implemented : 124 Unimplemented: 2
Unimplementable: 0
Partial: 0 Dummy 0 Untested :

### 19.3 Process Primitives Chapter

Functions:		
Total Number	:	36
Implemented	:	20
Unimplemented	:	0
Unimplementable	:	16
Partial	:	0
Dummy	:	0
Untested	:	0

# Data Types:

Total Number	:	5
Implemented	:	5
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

ounob.		
Total Number	:	40
Implemented	:	32
Unimplemented	:	6
Unimplementable	:	2
Partial	:	0
Dummy	:	0
Untested	:	0

### 19.4 Process Environment Chapter

Functions:		
Total Number	:	23
Implemented	:	21
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0

Dummy : 2 Untested : 0

Data Types:

Total Number : 2
Implemented : 2
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

Feature Flags:

Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

Constants:

Total Number : 53
Implemented : 51
Unimplemented : 2
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

### 19.5 Files and Directories Chapter

### Functions:

Total Number : 35
Implemented : 30
Unimplemented : 3
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 1

### FUNCTION COUNTS DO NOT ADD UP!!

### Data Types:

Total Number : 3
Implemented : 3
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

### Feature Flags:

Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

#### Constants:

Total Number : 39
Implemented : 37
Unimplemented : 2
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

### 19.6 Input and Output Primitives Chapter

### Functions:

Total Number : 19 Implemented :
Unimplemented : 9 0 Unimplementable: 0 Partial : 0 9 Dummy Untested 0

### FUNCTION COUNTS DO NOT ADD UP!!

### Data Types:

Total Number : Implemented : 2 1 Unimplemented : 0 Unimplementable: 0 Partial : Dummy : Untested : 0

### Feature Flags:

Untested

Cure Flags:

Total Number : U

Implemented : 0

Thimplemented : 0

---ntable : 0

0 Dummy 0 Untested : 0

#### Constants:

Total Number : Implemented : 24 24 Unimplemented: 0
Unimplementable: 0
Partial: 0 Dummy 0 Untested :

# 19.7 Device- and Class-Specific Functions Chapter

F	un	C.	t.	i	U.	n	S	:
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Total Number	:	12
Implemented	:	8
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	4
Untested	:	0

### Data Types:

0 1		
Total Number	:	3
Implemented	:	3
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	•	0

### Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

danos.		
Total Number	:	77
Implemented	:	76
Unimplemented	:	1
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

# 19.8 Language-Specific Services for the C Programming Language Chapter

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Total Number	:	125
Implemented	:	117
Unimplemented	:	8
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Data Types:

Total Number	:	2
Implemented	:	2
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Total Number	:	11
Implemented	:	11
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

# 19.9 System Databases Chapter

Č	System Batast	2000	O 1100
	Functions:		
	Total Number	:	8
	Implemented	:	8
	Unimplemented	:	0
	Unimplementable	:	0
	Partial	:	0
	Dummy	:	0
	Untested	:	0
	Data Types:		
	Total Number	:	2
	Implemented	:	2
	Unimplemented	:	0
	Unimplementable	:	0
	Partial	:	0
	Dummy	:	0
	Untested	:	0
	Feature Flags:		
	Total Number	:	0
	Implemented	:	0
	Unimplemented	:	0
	Unimplementable	:	0
	Partial	:	0
	Dummy	:	0
	Untested	:	0
	Constants:		
	Total Number	:	0
	Implemented	:	0
	Unimplemented	:	0
	Unimplementable	:	0
	Partial	:	0
	Dummy	:	0
	Untested	:	0

# 19.10 Data Interchange Format Chapter

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Data Types:

Total Number	:	2
Implemented	:	0
Unimplemented	:	2
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Feature Flags:

Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

Total Number	:	37
Implemented	:	0
Unimplemented	:	37
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

# 19.11 Synchronization Chapter

<i>j</i>		I
Functions:		
Total Number	:	28
Implemented	:	28
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0
Data Types:		
Total Number	:	1
Implemented	:	1
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0
Feature Flags:		
Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0
Constants:		
Total Number	:	5
Implemented	:	5
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### 19.12 Memory Management Chapter

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Fun	C+	$\neg$	nc	•
r un	CU.	$_{\perp}$	TI O	٠

Total Number	:	10
Implemented	:	0
Unimplemented	:	10
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Data Types:

Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0 Dummy : 0 Untested : 0

### Feature Flags:

ture Flags:
Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0 Dummy : Untested : 0

### Constants:

Total Number : 12
Implemented : 0
Unimplemented : 12
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

# 19.13 Execution Scheduling Chapter

Functions:		
Total Number	:	24
Implemented	:	20
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	4
Untested	:	0
Data Types:		
Total Number	:	1
Implemented	:	1
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0
Feature Flags:		
Total Number	:	0
Implemented	:	0
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0
Constants:		
Total Number	:	10
Implemented	:	10
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### 19.14 Clocks and Timers Chapter

Functions:		
Total Number	:	9
Implemented	:	7
Unimplemented	:	0
Unimplementable	:	0
Partial	:	2

 Partial
 :
 2

 Dummy
 :
 0

 Untested
 :
 0

Data Types:

Total Number : 4
Implemented : 4
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

Feature Flags:

Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

Constants:

Total Number : 2
Implemented : 2
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

# 19.15 Message Passing Chapter

Functions: Total Number Implemented Unimplemented Unimplementable Partial Dummy Untested	: : : : : : : : : : : : : : : : : : : :	8 8 0 0 0 0
Data Types:  Total Number Implemented Unimplemented Unimplementable Partial Dummy Untested	: : : : : : : : : : : : : : : : : : : :	2 2 0 0 0 0
Feature Flags: Total Number Implemented Unimplemented Unimplementable Partial Dummy Untested	: : : : : : : : : : : : : : : : : : : :	0 0 0 0 0
Constants: Total Number Implemented Unimplemented Unimplementable Partial Dummy Untested	: : : : : : : : : : : : : : : : : : : :	0 0 0 0 0

### 19.16 Thread Management Chapter

Total Number	:	15
Implemented	:	15
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Data Types:

Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0 Dummy : Untested : 0

### Feature Flags:

ture Flags:

Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0 Dummy : Untested : 0

### Constants:

Total Number : Implemented : 3 Implemented: 3
Unimplemented: 0
Unimplementable: 0
Partial: 0
Dummy: 0 3 Dummy : Untested : 0

# 19.17 Thread-Specific Data Chapter

1		
Functions:  Total Number Implemented Unimplemented Unimplementable Partial Dummy Untested	: : : : :	4 4 0 0 0 0
Data Types:  Total Number Implemented Unimplemented Unimplementable Partial Dummy Untested	: : : : :	0 0 0 0 0
Feature Flags: Total Number Implemented Unimplemented Unimplementable Partial Dummy Untested	: : : : :	0 0 0 0 0
Constants:    Total Number    Implemented    Unimplemented    Unimplementable    Partial    Dummy    Untested	: : : : :	0 0 0 0 0

### 19.18 Thread Cancellation Chapter

Functions:		
Total Number	:	6
Implemented	:	6
Unimplemented	:	0
Unimplementable	:	0
Partial	:	0
Dummy	:	0
Untested	:	0

### Data Types:

Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0 Dummy : Untested : 0 0

### Feature Flags:

ture Flags:
Total Number : 0
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0 Dummy : Untested : 0

### Constants:

Total Number : Implemented : 5 4 Unimplemented : 1 Unimplemented: 1
Unimplementable: 0
Partial: 0
Dummy: 0 Dummy : Untested : 0

### 19.19 Overall Summary

### Functions:

Total Number : 362
Implemented : 301
Unimplemented : 21
Unimplementable : 16
Partial : 2
Dummy : 19
Untested : 1

### FUNCTION COUNTS DO NOT ADD UP!!

### Data Types:

Total Number : 48
Implemented : 45
Unimplemented : 2
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 1

### Feature Flags:

Total Number : 53
Implemented : 0
Unimplemented : 0
Unimplementable : 0
Partial : 0
Dummy : 0
Untested : 0

### FEATURE FLAG COUNTS DO NOT ADD UP!!

#### Constants:

Total Number : 444
Implemented : 379
Unimplemented : 63
Unimplementable : 2
Partial : 0
Dummy : 0
Untested : 0

# Command and Variable Index

There are currently no Command and Variable Index entries.

Concept Index 81

# Concept Index

There are currently no Concept Index entries.