

pfSense Forum » General Category » General Discussion » Where is the pfSense 2.4.x FreeBSD OS source code



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Topic: Where is the pfSense 2.4.x FreeBSD OS source code (Read 775 times)

ghkrauss and 2 Guests are viewing this topic.

■ doktornotor

Hero Member





Posts: 8553 Karma: +942/-278 Not a pfSense employee, they cannot fire me...

<u>—</u>

Where is the pfSense 2.4.x FreeBSD OS source code

« on: Yesterday at 02:59:25 am »

I'm seriously disappointed that this topic needs to be revived once again.

Reference:

- https://forum.pfsense.org/index.php?topic=137636.0
- https://forum.pfsense.org/index.php?topic=137940.msg755071#msg755071

P.S. Please leave the <u>"Franco's waterboy"</u> out of this thread. I've contributed 0 lines of code to OPNsense, I'm not on their forum and I've refused to join them after the fork. Per GitHub, I've contributed <u>1,545 commits to pfsense-packages</u>, <u>211 commits to pfsense/pfsense</u> and <u>527 commits to pfsense/FreeBSD-ports</u>

I simply cannot keep recommending/implementing open-source solutions that are no longer open-source. And you cannot keep advertising something as open-source when it isn't.

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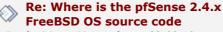
□ PiBa

Hero Member



Posts: 688 Karma: +117/-1 PiBa-NL(on IRC)





« Reply #1 on: Yesterday at 02:08:18 pm »

Well i'm not sure if your 10 minute timeframe is realistic.. (yes i have build 2.4dev in the past..) But even if so, you will be building a 2.4beta including bugs solved months ago..

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kejianshi

Hero Member





Posts: 4641 Karma: +186/-38 Debugging...



Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #2 on: Yesterday at 03:17:06 pm »

Wasn't there a "How to compile pfsense yourself" how-to here 10 minutes ago?

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□ KOM

Hero Member





Posts: 5304 Karma: +658/-18



Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #3 on: Yesterday at 03:19:05 pm »

Yep, and it got nuked by the author or management.

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kejianshi

Hero Member



Posts: 4641 Karma: +186/-38

Debugging...



♦

Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #4 on: Yesterday at 03:22:37 pm »

Thats too bad. I can't speak to the accuracy of it, but it looked like a worthwhile comment.

Logged

□ PiBa

Hero Member



Posts: 688 Karma: +117/-1 PiBa-NL(on IRC)





Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #5 on: Yesterday at 03:31:59 pm »

Probably it is not allowed to advise people to change the **Code:** [Select]

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variable on the forum.. as people trying this at home would not obviously not be authorized.

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kejianshi

Hero Member





Posts: 4641 Karma: +186/-38

Debugging...



Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #6 on: Yesterday at 03:36:26 pm »

Very odd. I'm pretty sure thats how pfsense was born.

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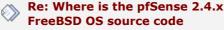
□ PiBa

Hero Member



Posts: 688 Karma: +117/-1 PiBa-NL(on IRC)





« Reply #7 on: Yesterday at 03:56:37 pm »

Having the pfSense copyright discussion of a while ago in mind its not that odd.. you may not build something yourself (without intended modifications) and call it pfSense. You should be able to compile it with the name MySense YourSense or something.. DoesThatMakeSense? the 'authorized' variable skips the checks that the name must be changed.. If you do change the name then you can make your own fork and compile it if desired.. with a different name. So something new can still be 'born'/forked or thats the idea at least.. (if i didn't misinterpret anything..) Anyhow recent sources/patches are missing..

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kejianshi

Hero Member





Posts: 4641 Karma: +186/-38

Debugging...



Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #8 on: Yesterday at 04:02:36 pm »

I could perhaps see an issue with someone making an evil compromised version of pfsense and passing it off as pfsense.

Name change wouldn't bother me.

^{្ត្រា}L Logged

■ doktornotor

Hero Member





Posts: 8553 Karma: +942/-278

Not a pfSense employee, they cannot fire me...





Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #9 on: Yesterday at 04:25:39 pm »

Quote from: PiBa on Yesterday at 02:08:18 pm

Well i'm not sure if your 10 minute timeframe is realistic.. (yes i have build 2.4dev in the past..) But even if so, you will be building a 2.4beta including bugs solved months ago..

Perhaps it somehow works for someone when the moon phase is right (plus some drops of virgin blood added). The scripts are a deliberate sabotage of that effort, though. The docs vanished ages ago and - as you noted - in the end you end up with outdated, broken system.

I'm not even interested in rebuilding pfSense as such ATM. I was merely trying to fix kernel panics with LAGG in NAS4Free. Hopeless, because I cannot get the

damned patches which I know for fact that are being used here. Top secret open-source. Sigh. $\,$

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□ jwt

Administrator Sr. Member



Posts: 342 Karma: +99/-29



Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #10 on: Yesterday at 05:20:58 pm »

I've asked that the thread be unlocked.

to address the topics presented by 'doktornotor' (does anyone want to hazard a guess as to how much I enjoy responding to anonymous posters to the forum?):

the documentation was removed (It did not "disappear") because it was no longer accurate.

As the patches to FreeBSD are matured to a state where they can be upstreamed to FreeBSD, we will do so.

« Last Edit: Yesterday at 05:31:04 pm by jwt »



kejianshi

Hero Member





Posts: 4641 Karma: +186/-38 Debugging...



Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #11 on: Yesterday at 05:39:47 pm »

Thanks JWT. (Is that your real name?) Kidding.

It would be nice to know how to create from source an image. Is there a good how-to anywhere?

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□ doktornotor

Hero Member





Posts: 8553 Karma: +942/-278 Not a pfSense employee,

they cannot fire me...



Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #12 on: Yesterday at 05:45:47 pm »

Quote from: jwt on Yesterday at 05:20:58 pm

As the patches to FreeBSD are matured to a state where they can be upstreamed to FreeBSD, we will do so.

@gonzo: Not exactly the answer I was hoping for. Not only it doesn't help with my LAGG issue, but much more importantly - a product that cannot be rebuilt from available source code is not exactly something that'd fit the definition of open source. There are tons of close source firewalls/routers out there, that's not what pfSense users are looking for, obviously, otherwise they'd just use them.

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Do NOT PM for help!

□ jwt

Administrator Sr. Member





Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #13 on: Yesterday at 05:56:42 pm »

Posts: 342 Karma: +99/-29

- a) we're not convinced that the LAGG issue is correctly fixed yet.
- b) you could always write me directly and ask for that patch. have you done so? If you have, I can't find it. Engaging in this kind of cajoling and hyperbole on the forum is exactly how you drive me to ignoring you (all).

If the only value you ascribe to pfSense software is that it is open source, that none of the development, integration, Q&A and having a company solidly behind the project are of no value to you, then I suggest that you fork the project and find like-minded people to work on it with you.

We are, literally, investing millions of dollars in pfSense software and giving the result away to the community for their use. The only restriction is that commercial distribution is not allowed. This is because it is how we fund the development. Without the revenue associated with hardware sales, pfSense would not be developed at the rate the community has enjoyed for the past half decade.

It's like you're asking for that to stop.



doktornotor

Hero Member





Posts: 8553 Karma: +942/-278 Not a pfSense employee, they cannot fire me...



Re: Where is the pfSense 2.4.x FreeBSD OS source code

« Reply #14 on: Yesterday at 06:14:32 pm »

Why would I be forking the project (doesn't make a particular sense when there already is a fork out there, plus why'd I use buggy half-year out-of-date code for that)? And why should I be writing to someone to get access to source code for a project that advertises itself an open source, with repos on GitHub? Kinda absurd, no?

Forget the LAGG example, it's a matter of principle. People are using open source so that they avoid the vendor lock-in, so yeah, that's the exact opposite of where you are heading apparently. They want to able to fix the product themselves, or get it fixed by a third-party of their choice, or have it adapted/enhanced according to their needs, and they believe than access to the source code is an essential part of security (e.g., verify that bugs/vulnerabilities have been fixed properly in the source code). Heck, they want to avoid situations when a company goes out of business and they are left with expensive hardware that's unfixable.



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