```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
struct node
{
  char ssn[20],name[20],dept[20],desig[20],phno[10];
  long int sal;
  struct node *next,*prev;
};
typedef struct node *NODE;
NODE head=NULL;
NODE getnode()
{
       NODE temp;
       temp=(NODE)malloc(sizeof(struct node));
  temp->next=NULL;
       temp->prev=NULL;
       puts("\n enter SSN, NAME, DEPT., DESIGNATION, PHONE NUMBER");
  scanf("%s%s%s%s",temp->ssn,temp->name,temp->dept,temp->desig,temp->phno);
  puts("enter salary");
  scanf("%ld",&temp->sal);
  return temp;
}
void Insert_beg()
{
  NODE temp=getnode();
```

```
if(head!=NULL)
    {
    temp->next=head;
    head->prev=temp;
    }
  head=temp;
}
void Insert_end()
{
 NODE temp=getnode();
 NODE tt;
 if(head==NULL)
       head=temp;
 else
 {
     for(tt=head;tt->next!=NULL;tt=tt->next)
       { }
     tt->next=temp;
     temp->prev=tt;
  }
}
void Create()
{
 int n,i;
 printf("enter the n\n");
 scanf("%d",&n);
 for(i=0;i<n;i++)
       Insert_end();
}
```

```
void Delete_beg()
{
NODE temp=head;
if(head==NULL)
    printf("List is empty\n");
else
 {
       head=head->next;
       head->prev=NULL;
 }
free(temp);
}
void Delete_end()
{
        NODE tt,temp;
        if(head==NULL)
              printf("List is empty\n");
       else if(head->next==NULL)
     head=NULL;
       else
        {
  for(tt=head;tt->next->next!=NULL;tt=tt->next)
     { }
          tt->next=NULL;
        }
       free(temp);
}
```

```
void display()
{
NODE temp;
int count=0;
if(head==NULL)
{
       printf("no node to display\n");
       return;
}
printf("\n SSN\t NAME\t, DEPT\t, DESIG\t, SAL\t, PH.NO\t");
printf("\n----\n");
for(temp=head;temp!=NULL;temp=temp->next)
{
    count++;
    printf("%s\t %s\t %s\t %s\t %s\t %ld\t %s\n", temp->ssn, temp->name, temp-> dept,temp->desig,
temp->sal, temp->phno);
}
printf("\n----\n");
printf("\n the total number of nodes in list is %d\n", count);
printf("\n----\n");
}
void main()
{
       int ch;
       while(1)
       {
    printf("\n\n\t 1.create DLL..\t 2.Display DLL..\t 3.Insertion at front...\t 4.Insertion at end...\t
5.deletion at front...\t 6. Deletion at end....\t presss any key to exit\n");
         printf("\n\n\tEnter Your Choice: ");
```

```
scanf("%d",&ch);
        switch(ch)
        {
                case 1: Create();
                        display();
                        break;
                case 2: display();
                        break;
                case 3: Insert_beg();
                        display();
                        break;
                case 4: Insert_end();
                        display();
                        break;
                case 5: Delete_beg();
                        display();
                        break;
                case 6:Delete_end();break;
                default: exit(0);
                }
       }
}
```