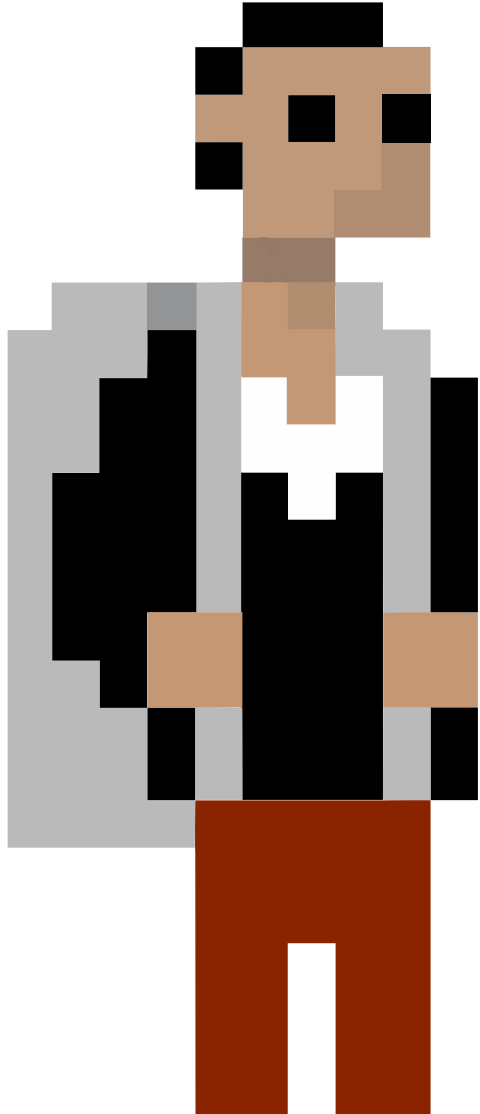
A man with a beard and glasses, wearing a blue shirt, is seated in the background, slightly out of focus. In the foreground, a large number of brown stuffed monkeys are arranged in rows, facing forward. The scene is set indoors, with a window and some foliage visible in the background.

# Motz Codes Live

@JamesMontemagno  
motzcod.es

Simplifying App Permissions  
November 20, 2015

# Who is Motz?



James  
Montemagno  
Developer Evangelist, Xamarin

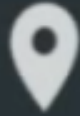
---

[james@xamarin.com](mailto:james@xamarin.com)

[motzcod.es](http://motzcod.es)

[@JamesMontemagno](https://twitter.com/JamesMontemagno)

Location



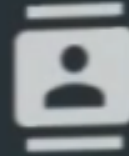
Camera



Microphone



Contacts



---

# App Permissions

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Phone



SMS



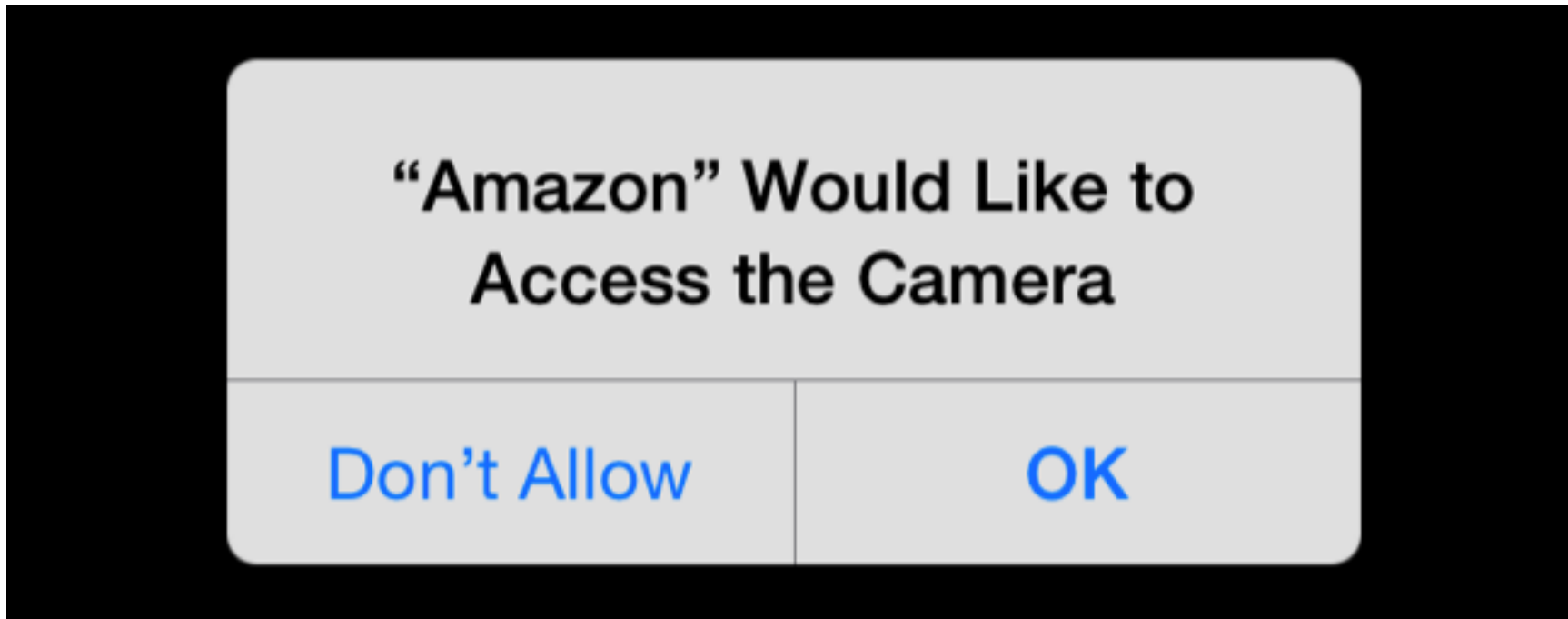
Calendar



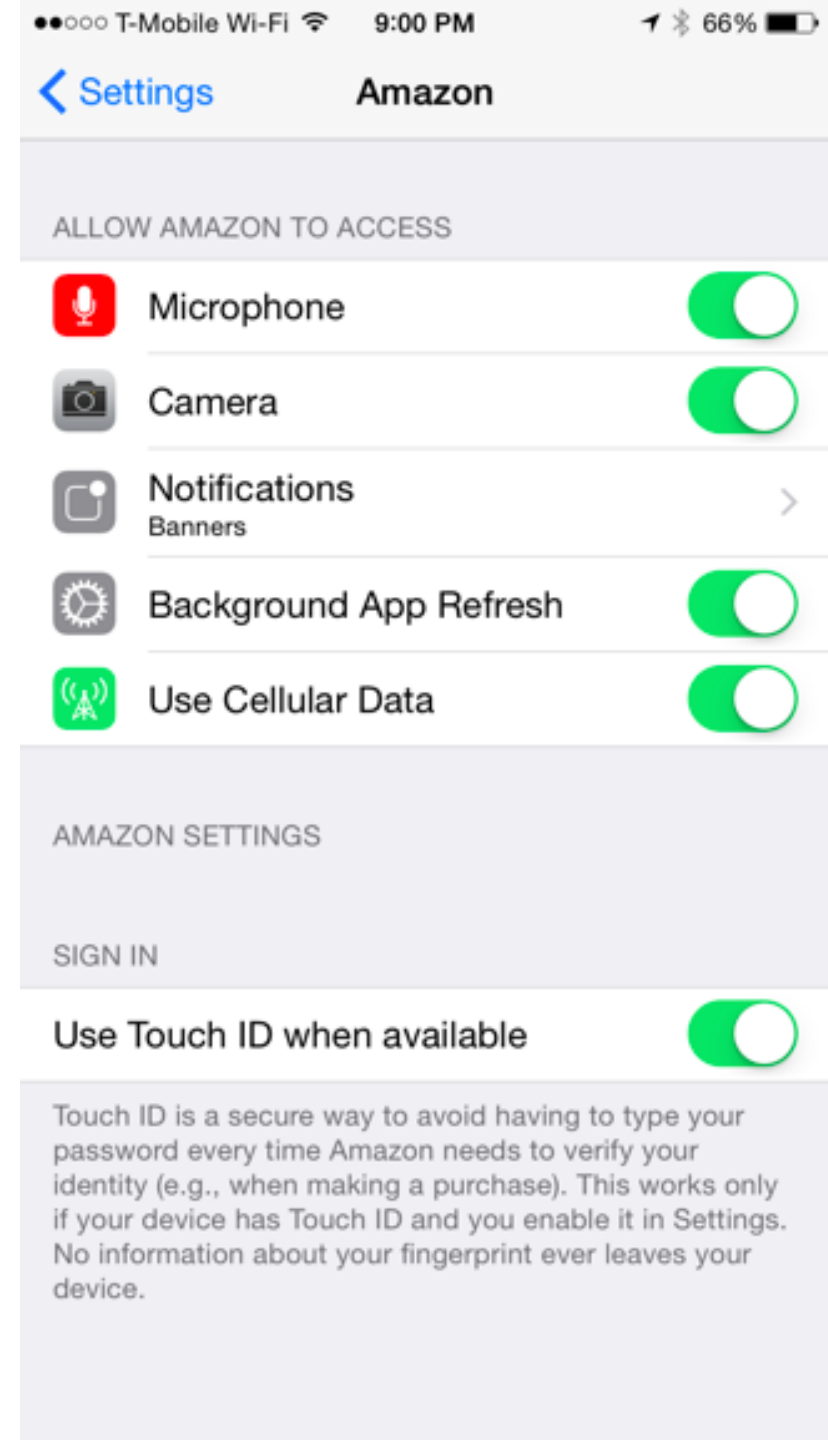
Sensor

# iOS Permissions

- Been there forever



User can turn on and off



```
if (locationManager == null)
    locationManager = new CLLocationManager();

authCallback = (sender, e) =>
{
    if(e.Status == CLAuthorizationStatus.NotDetermined)
        return;

    locationManager.AuthorizationChanged -= authCallback;
    tcs.SetResult(LocationPermissionStatus);
};

locationManager.AuthorizationChanged += authCallback;
```

```
var info = NSBundle.MainBundle.InfoDictionary;
if (info.ContainsKey(new NSString("NSLocationWhenInUseUsageDescription")))
    locationManager.RequestWhenInUseAuthorization();
else if (info.ContainsKey(new NSString("NSLocationAlwaysUsageDescription")))
    locationManager.RequestAlwaysAuthorization();
else
    throw new UnauthorizedAccessException("On iOS 8.0 and higher you must set
```

# All sorts of status types 😞

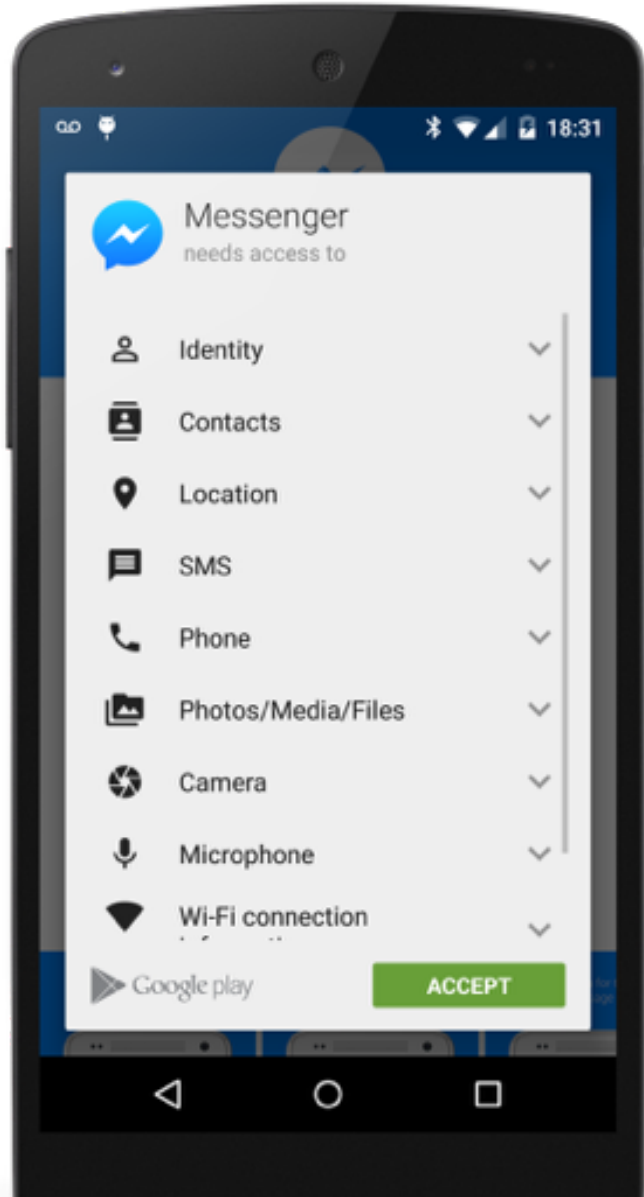
- EKAuthorizationStatus (EventStore)
- ABAuthorizationStatus (AddressBook)
- CLAuthorizationStatus (LocationManager)
- PHAuthorizationStatus (PhotoLibrary)
- Some just return true/false
- And More!!



# Android Permissions

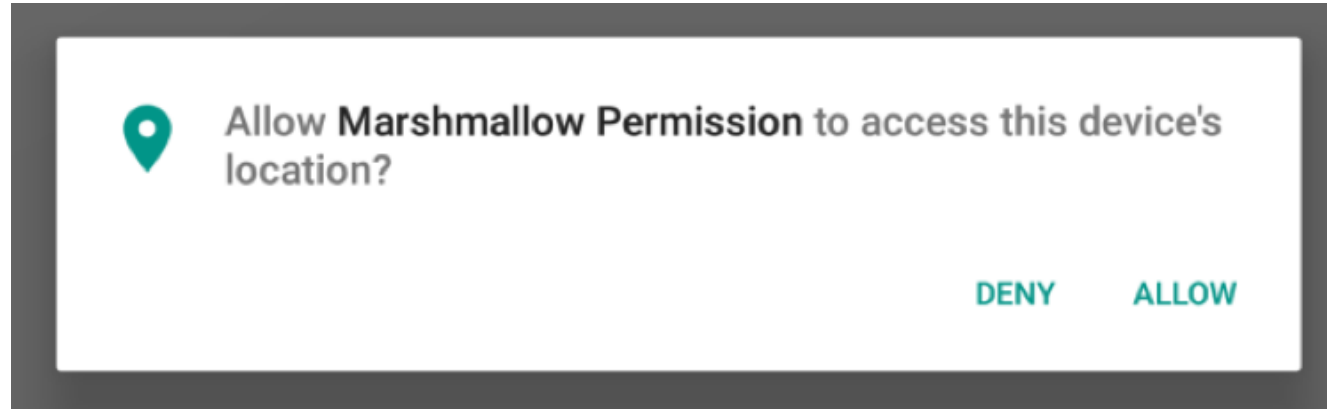


# Old System – During Install



- Disadvantages:
  - Prevents auto updates
  - Out-of-context
  - Lower user-engagement
- Advantage
  - Total Developer Freedom!

# New System - Runtime



## – Advantages:

- Contextualized permissions
- Users in control

## • Disadvantages

- Developer must deal with refusal/revoked permissions

# What you must ask for

Calendar

Camera

Contacts

Location

Microphone

Phone

Sensors

SMS

Storage

(API 23+)

# What you get

Bluetooth

Internet

Network State

NFC

Vibrate

Settings

Flashlight

Accounts

Alarm

Everything else!

Declared in Application Manifest

# Requesting Permission

```
readonly string [] PermissionsLocation =
{
    Manifest.Permission.AccessCoarseLocation,
    Manifest.Permission.AccessFineLocation
};

bool RequestPermission()
{
    const string permission = Manifest.Permission.AccessFineLocation;

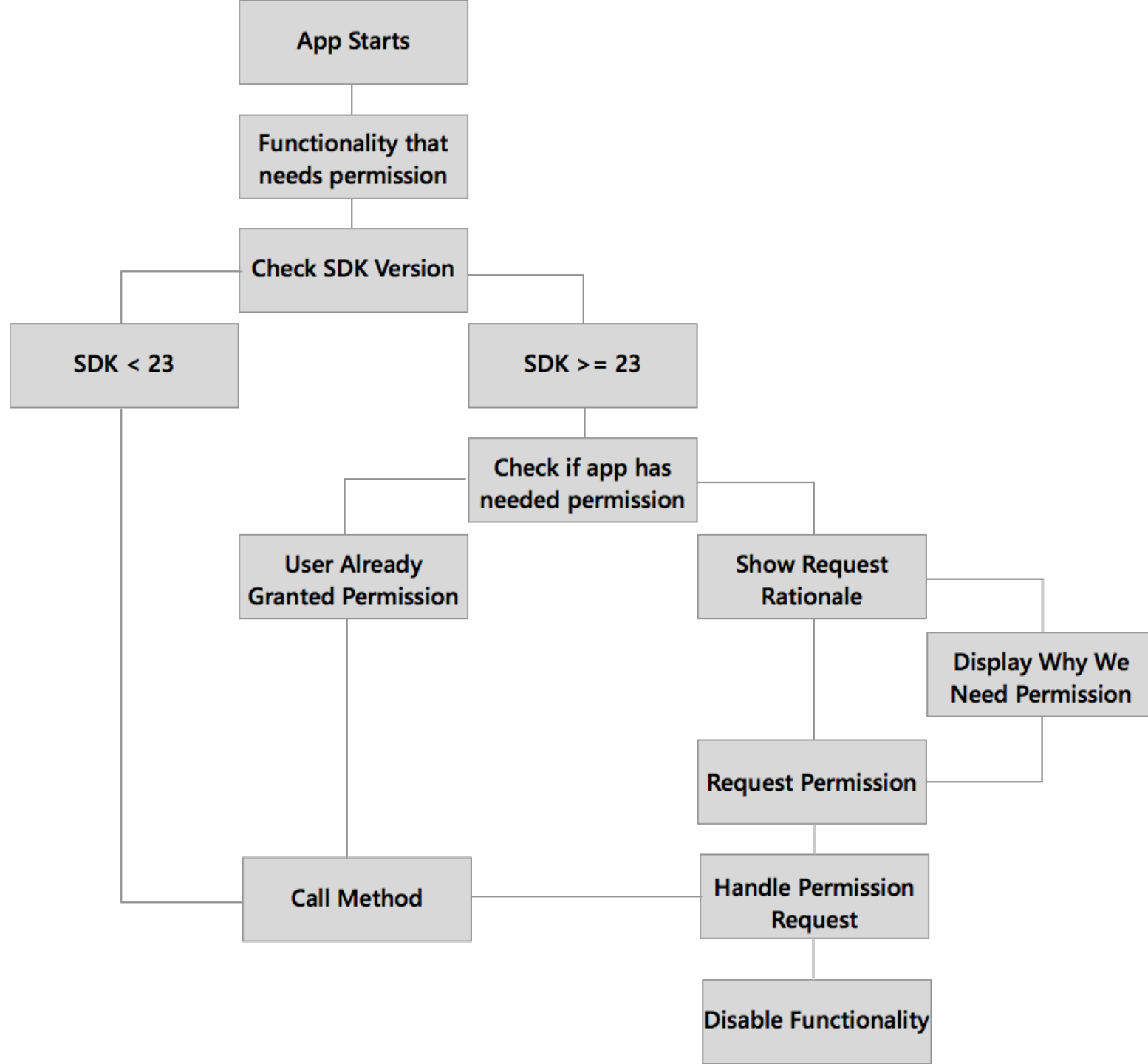
    if (CheckSelfPermission(permission) == (int)Permission.Granted)
        return true;

    if (ShouldShowRequestPermissionRationale(permission))
    {
        //Explain to the user why we need to read the contacts
    }

    RequestPermissions(PermissionsLocation, RequestLocationId);
}
```

# Handling Request

```
public override void OnRequestPermissionsResult(int requestCode,
    string[] permissions, int[] grantResults)
{
    switch (requestCode)
    {
        case RequestLocationId:
        {
            if (grantResults[0] == (int)Permission.Granted)
            {
                Snackbar.Make(layout, "Granted", Snackbar.LengthShort).Show();
            }
            else
            {
                Snackbar.Make(layout, "Denied.", Snackbar.LengthShort).Show();
            }
        }
        break;
    }
}
```





# Fixing iOS & Android

- Permissions Plugin for Xamarin!
- Simple cross-platform async API
- Call from shared code!!

# The API – Check Permission Status

```
/// <summary>
/// Determines whether this instance has permission the specified permission.
/// </summary>
/// <returns><c>true</c> if this instance has permission the specified permission;
/// <param name="permission">Permission to check.</param>
Task<PermissionStatus> CheckPermissionStatusAsync(Permission permission);
```

# The API – Permission Rationale

```
/// <summary>
/// Request to see if you should show a rationale for requesting permission
/// Only on Android
/// </summary>
/// <returns>True or false to show rationale</returns>
/// <param name="permission">Permission to check.</param>
Task<bool> ShouldShowRequestPermissionRationaleAsync(Permission permission);
```

# The API – Request Permission

```
/// <summary>
/// Requests the permissions from the users
/// </summary>
/// <returns>The permissions and their status.</returns>
/// <param name="permissions">Permissions to request.</param>
Task<Dictionary<Permission, PermissionStatus>> RequestPermissionsAsync(IEnumerable<Permission> permissions);
```

# Supports

- Calendar
- Camera
- Contacts
- Location
- Microphone
- Phone
- Photos
- Reminders
- Sensors
- Sms
- Storage

# Simplifying Android

- Support v4
  - Gives access to: ContextCompat and ActivityCompat
  - Query Permission status all the way back to v4!
- Plugin.CurrentActivity
  - What is this???
  - Magic to get the current activity
  - <https://www.nuget.org/packages/Plugin.CurrentActivity/>

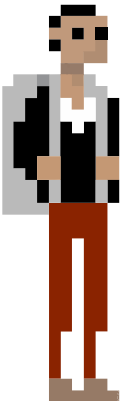
Let's Permissions

# Resources

- Android Permissions
  - <https://blog.xamarin.com/requesting-runtime-permissions-in-android-marshmallow/>
- Permission NuGet
  - <https://www.nuget.org/packages/Plugin.Permissions>
- Permission Plugin Repo
  - <https://github.com/jamesmontemagno/xamarin.plugins>
- Motz Codes Live:
  - <https://www.youtube.com/user/jamesmontemagno>
  - <https://github.com/jamesmontemagno/MotzCodesLive>



# Thank you. Questions?



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