

# Django Forms

**COMP 8347**

Usama Mir

Usama.Mir@uwindsor.ca



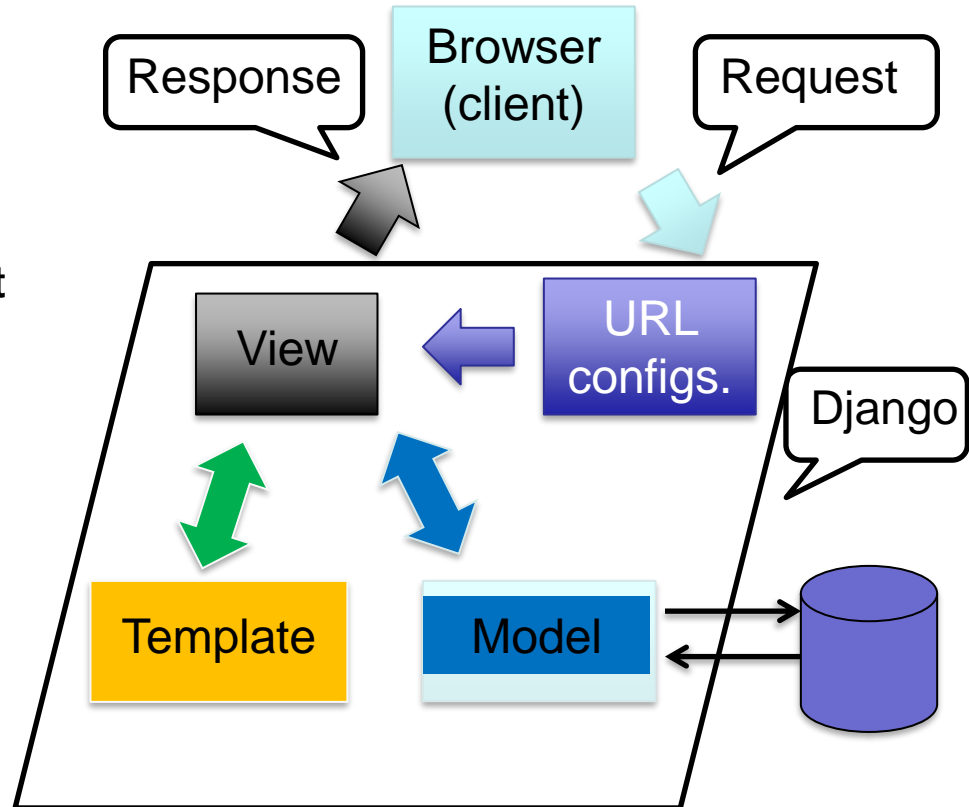
# Topics

- HTML Forms
- GET vs. POST
- Building a Basic Form in Django
- Rendering a Basic Django Form
- Form Validation
- Model Forms
- Save Method



# Review: The MTV Architecture

- Represents data organization; defines a table in a database.
- Contains information to be sent to client; helps generate final HTML.
- Actions performed by server to generate data.



# HTML Forms

- *Form*: A collection of elements inside `<form>...</form>`
  - allow user to enter text, select options, manipulate objects etc.
  - send information back to the server.
- In addition to `<input>` elements, a form must specify:
  - *where*: the URL to which the data corresponding to the user's input should be returned
  - *how*: the HTTP method to be used to return data.
    - `<form action="/your-name/" method="post">`



# GET and POST

- **GET**: bundles the submitted data into a string and uses this to compose a URL.
  - The URL contains the address where the data must be sent, as well as the data keys and values.
- **POST**: Form data is transmitted in body of request, not in URL.
  - Any request that could be used to change the state of the system should use POST method.



# GET and POST

- GET should be used **only** for requests that **do not** affect the state of the system.
  - Not suitable for large quantities of data, or for binary data, such as an image.
  - Unsuitable for a password form, because the password would appear in the URL.
  - GET is suitable for things like a web search form
    - the URLs that represent a GET request can easily be bookmarked, shared, or resubmitted



# Django's Functionality

- Form processing involves many tasks:
  - Example: prepare data for display, render HTML, validate data, and save data
- Django can automate and simplify much of this work.  
Handles 3 main areas:
  - preparing and restructuring data ready for rendering
  - creating HTML forms for the data
  - receiving and processing submitted forms and data from the client



# Building a Form

- Sample HTML form, to input your name.

```
<form action="/inp/" method="post">  
  <label for="your_name">Username: </label>  
  <input id="your_name" type="text" name="your_name"  
    maxlength="100" >  
  <input type="submit" value="OK">  
</form>
```

- Components:
  - Data returned to URL **/inp/** using **POST**
  - Text field labeled **Username:**
  - Button marked **“OK”**



# Building a Django Form

- Create a Form subclass:

```
from django import forms
```

```
class NameForm(forms.Form):
```

```
    your_name = forms.CharField(max_length=100)
```

- This defines a Form class with a single field (your\_name).

- Creates a text input field
- Associates a label with this field
- Sets a maximum length of 100 for the input field.

- When rendered it will create the following HTML

```
<label for="id_your_name">Your name: </label>
```

```
<input id="id_your_name" type="text" name="your_name"  
      maxlength="100" >
```

- NOTE: It does not include `<form>` `</form>` tags or `submit` button.



# The Form Class

- **Form class**: describes a form and determines how it works and appears.
  - Like how a **model** describes the logical structure of an object
- **Form Field**: a form class's fields map to HTML form **<input>** elements.
  - Form's fields are themselves classes;
  - **Fields** manage form data and perform validation when a form is submitted.
  - A **form field** is represented in the browser as a HTML “**widget**”



# Field Arguments

- **Field.required:** By default, each Field class assumes the value is required
  - empty value raises a **ValidationError** exception
- **Field.label:** Specify the “human-friendly” label for this field.  
name = forms.CharField(label='Your name')
- **Field.initial:** Specify initial value to use when rendering this Field in an unbound Form.  
name = forms.CharField(initial='John')
- **Field.widget:** Specify a Widget class to use when rendering this Field.
- **Field.error\_messages:** Override the default messages that the field will raise.
  - Pass in a dictionary with keys matching the error messages you want to override.  
name = forms.CharField(error\_messages={'required': 'Please enter your name'})
  - The default error message is: [u'This field is required.']



# Widgets

- Each form field has associated **Widget** class
  - Corresponds to an HTML input element, such as **<input type="text">**.
  - Handles rendering of the HTML
  - Handles extraction of data from a GET/POST dictionary
  - Each field has a sensible **default** widget.
- Example: **CharField** has default **TextInput** widget → produces an **<input type="text">** in the HTML.
- **BooleanField** is represented by **<input type="checkbox">**
- You can **override** the default widget for a field.
- **BooleanField**: Default widget: **CheckboxInput**; Empty value: False
- **CharField**: Default widget: **TextInput**; Empty value: **' '** (empty string)
- **ChoiceField**: Default widget: **Select**; Empty value: **' '** (empty string)
- **EmailField**: Default widget: **EmailInput**; Empty value: **' '** (empty string).
- **IntegerField**: Default widget: **TextInput** (typically); Empty value: None
- **MultipleChoiceField**: Default widget: **SelectMultiple**; Empty value: **[]** (empty list).



# Changing a Widget

```
class PersonForm(forms.Form):  
    first = forms.CharField(max_length=100, required=True)  
    last = forms.CharField(max_length=100, required=True)  
    middle = forms.CharField(max_length=100,  
                             widget=forms.TextInput(attrs={'size': 3})  
    )
```

Use of that form would result in a middle field such as:

```
<input id="id_middle" maxlength="100" type="text" name="middle" size="3" />
```



# Create ContactForm Class

- **Create** forms in your app's *forms.py* file.
- Consider a form with four fields:
  - **subject, message, sender, cc\_myself.**
  - Each field has an associated **field type**.
    - Example: CharField, EmailField and BooleanField

```
from django import forms
```

```
class ContactForm(forms.Form):
```

```
    subject = forms.CharField(max_length=100)
```

```
    message = forms.CharField(widget=forms.Textarea)
```

```
    sender = forms.EmailField()
```

```
    cc_myself = forms.BooleanField(required=False)
```

- **Instantiate** the form in your app's *views.py* file;
  - In view function corresponding to URL where form to be published
- **Render** the form by passing it as context to a template.



# Instantiate and Render a Form

- Steps in rendering an object:
  1. retrieve it from the database in the view
  2. pass it to the template **context**
  3. create HTML using template variables
- Rendering a form is similar:
  - When dealing with a form we typically **instantiate** it in the view.
    - process form if needed
  - Render the form:
    - pass it to the template **context**
    - create HTML using template variables



# Bound and Unbound Forms

- A Form instance can be i) **bound** to a set of data, or ii) **unbound**.
    - **is\_bound()** method will tell you whether a form has data bound to it or not.
  - An **unbound** form has no data associated with it.
    - When rendered, it will be empty or contain default values.
    - To create simply instantiate the class. e.g. **f = NameForm()**
  - A **bound** form has submitted data,
    - Can render the form as HTML with the data displayed in the HTML.
    - To bind data to a form: Pass the data as a dictionary as the first parameter to your Form class constructor
      - The **keys** are the field names, correspond to the **attributes** in Form class.
      - The **values** are the data you're trying to validate.  
**data = {'your\_name': 'Usama'}**  
**form = NameForm(data)**
- or
- form = ContactForm(request.POST)**





# The View

- Data sent back typically processed by same view which published the form
  - If form is submitted using **POST**: populate it with data submitted
  - If arrived at view with **GET** request: create an **empty form instance**;

```
from django.shortcuts import render
from django.http import HttpResponseRedirect
from myapp.forms import ContactForm
```

```
def contact(request):
    if request.method == 'POST': # if POST process submitted data

        # create a form instance; populate with data from the request:
        form = ContactForm(request.POST)
        if form.is_valid(): # check whether it's valid:
            # process the data in form
            # ... return render(request, 'response.html', {'myform': form})
    else:
        form = ContactForm() # if a GET create a blank form
        return render(request, 'contact.html', {'myform': form})
```



# A Sample Template

- Get your form into a **template**, using the **context**.
  - **return** render(request, 'contact.html', {'myform': form})
- If the form is called '**myform**' in the context, use **{{myform}}** in template.
- NOTE: This will **not** render the **<form>** tags or the **submit** button
- The form can be rendered manually or using one of the options:
  - **form.as\_table**, **form.as\_p** or **form.as\_ul**

```
<form action="/your-name/" method="post">
    {% csrf_token %}
    {{ myform }}
    <input type="submit" value="Submit" />
</form>
```

- The form's fields and their attributes will be unpacked into HTML markup from the **{{ myform }}** form variable.
- The **csrf\_token** template tag provides an easy-to-use protection against Cross Site Request Forgeries



# Rendering Options

```
from django import forms
class ContactForm(forms.Form):
    subject =
forms.CharField(max_length=100)
message =
forms.CharField(widget=forms.Text
area)
sender = forms.EmailField()
cc_myself =
forms.BooleanField(required=False)
```

- The name for each tag is from its **attribute name**.
  - The text label for each field is generated from the field name by converting all underscores to spaces and upper-casing the first letter. Default suffix is ‘:’
  - Example: cc\_myself → ‘Cc myself:’
  - These are defaults; you can also specify labels manually.

Each text label is surrounded in an HTML **<label>** tag, which points to a form field via its **id**.

- Its id is generated by prepending 'id\_' to the field name.
- The **id** attributes and **<label>** tags are included in the output by default.
  - To change this, **set auto\_id=False**

Ex.

```
f = ContactForm(auto_id=False)

print(f.as_table())
```



# Rendering Forms

- Output of {{myform.as\_p}}

```
<form action="/myapp/contact/" method="post">
```

```
<p><label for="id_subject">Subject:</label>
```

```
<input id="id_subject" type="text" name="subject"
```

```
maxlength="100" /></p>
```

```
<p><label for="id_message">Message:</label>
```

```
<input id="id_message" type="text"
```

```
name="message" /></p>
```

```
<p><label for="id_sender">Sender:</label>
```

```
<input id="id_sender" type="email" name="sender"
```

```
/></p>
```

```
<p><label for="id_cc_myself">Cc myself:</label>
```

```
<input id="id_cc_myself" type="checkbox"
```

```
name="cc_myself" /></p>
```

```
<input type="submit" value="Enter Contact Info" />
```

```
</form>
```

```
from django import forms
```

```
Class ContactForm(forms.Form):
```

```
    subject =
```

```
    forms.CharField(max_length=100)
```

```
    message =
```

```
    forms.CharField(widget=forms.Textarea)
```

```
    sender = forms.EmailField()
```

```
    cc_myself =
```

```
    forms.BooleanField(required=False)
```

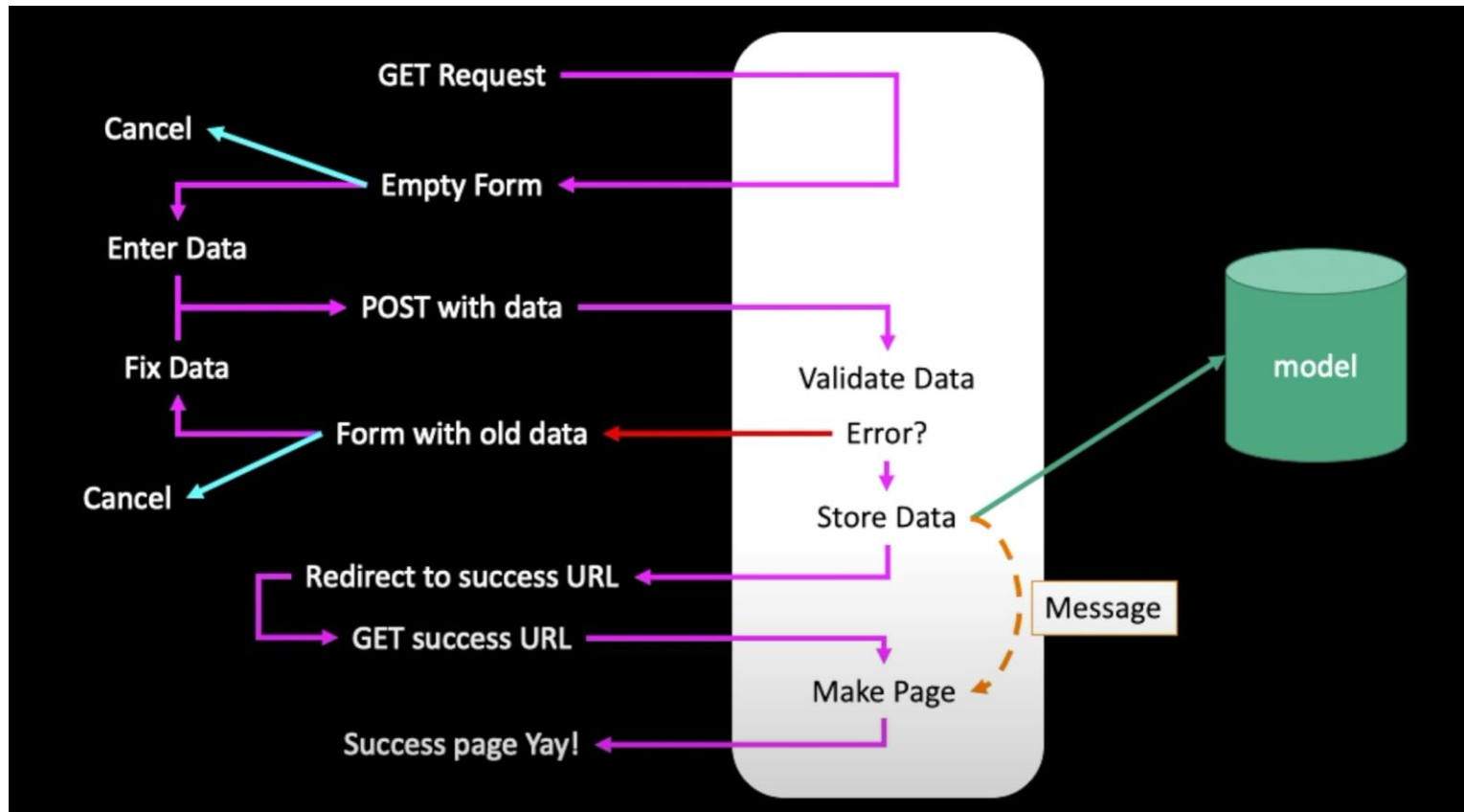


# Form Validation

- ***Form.is\_valid()*** : A method used to validate form data.
  - **bound** form: runs validation and returns a boolean (**True** or **False**) designating whether the data was valid.
  - **unbound** form: always returns **False**;
- The validated form data will be in the **ContactForm.cleaned\_data** dictionary, where ContactForm is the name of the form.
  - includes a key-value for **all** fields; even if the data didn't include a value for some optional fields.
  - <https://www.javatpoint.com/django-form-validation>



# Form Validation Process



# ModelForms

- Refer to the example we do in the class.



# save() Method

- ***save() method:*** This method creates and saves a database object from the data bound to the form.
- To save changes to an object that's already in the database, use `save()`. Ex. `item.save()`
- This performs an UPDATE SQL statement behind the scenes.
- Django does not hit the database until you explicitly call `save()`.





# References

- <https://docs.djangoproject.com/en/5.0/ref/forms/api/>
- <https://docs.djangoproject.com/en/5.0/ref/forms/fields/>
- <https://docs.djangoproject.com/en/5.0/ref/forms/widgets/#:~:text=A%20widget%20is%20Django's%20representation,targeting%20>.
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- Python Web Development with Django, by J. Forcier et al.
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