### **ADDITION**

**DATA SEGMENT** 

```
A DB 09H
     B DB 02H
     CDW?
DATA ENDS
CODE SEGMENT
ASSUME CS:CODE,DS:DATA
START:
     MOV AX, DATA
     MOV DS,AX
     MOV AL,A
     MOV BL,B
     ADD AL,BL
     MOV C,AX
     INT 3
CODE ENDS
END START
8 BIT ARITHMETIC
SUBTRACTION
DATA SEGMENT
     A DB 09H
     B DB 02H
     CDW?
DATA ENDS
CODE SEGMENT
ASSUME CS:CODE,DS:DATA
START:
     MOV AX, DATA
     MOV DS,AX
     MOV AL,A
     MOV BL,B
     SUB AL,BL
     MOV C,AX
     INT 3
CODE ENDS
END START
```

### **MULTIPLICATION**

```
DATA SEGMENT
     A DB 09H
     B DB 02H
     CDW?
DATA ENDS
CODE SEGMENT
ASSUME CS:CODE, DS:DATA
START:
     MOV AX, DATA
     MOV DS,AX
     MOV AX,0000H
     MOV BX,0000H
     MOV AL,A
     MOV BL,B
     MUL B
     MOV C,AX
     INT 3
CODE ENDS
END START
8 BIT ARITHMETIC
DIVISION
DATA SEGMENT
     A DB 28H
     B DB 02H
     CDW?
DATA ENDS
```

```
CODE SEGMENT
```

ASSUME CS:CODE, DS:DATA

START:

MOV AX, DATA

MOV DS,AX

MOV AX,0000H

MOV BX,0000H

MOV AL,A

MOV BL,B

DIV B

MOV C,AX

INT 3

**CODE ENDS** 

**END START** 

### **ADDITION**

```
DATA SEGMENT
    A DW 0202H
    B DW 0408H
    CDW?
DATA ENDS
CODE SEGMENT
ASSUME CS:CODE,DS:DATA
START:
    MOV AX, DATA
    MOV DS,AX
    MOV AX,A
    MOV BX,B
    ADD AX,BX
    MOV C,AX
    INT 3
CODE ENDS
END START
16 BIT ARITHMETIC
SUBTRACTION
```

```
ASSUME CS:CODE,DS:DATA
DATA SEGMENT
     N1 DW 0FFFFH
     N2 DW 4567H
     N3 DW?
DATA ENDS
CODE SEGMENT
START:
     MOV AX, DATA
     MOV DS,AX
     MOV AX,N1
     MOV BX,N2
     SUB AX,BX
     MOV N3,AX
     LEA SI,N3
     INT 3
CODE ENDS
```

**END START** 

### **MULTIPLICATION**

```
ASSUME CS:CODE,DS:DATA
DATA SEGMENT
     N1 DW 4444H
     N2 DW 4567H
     N3 DD?
DATA ENDS
CODE SEGMENT
START:
     MOV AX, DATA
     MOV DS,AX
     MOV AX,N1
     MOV BX,N2
     MUL BX
     LEA SI,N3
     MOV [SI],AX
     MOV [SI+2],DX
     INT 3
CODE ENDS
END START
16 BIT ARITHMETIC
DIVISION (WORD BY BYTE)
ASSUME CS:CODE,DS:DATA
DATA SEGMENT
     N1 DW 0444H
     N2 DB 45H
     N3 DW ?
DATA ENDS
CODE SEGMENT
START:
     MOV AX, DATA
     MOV DS,AX
     MOV AX,N1
     MOV BL,N2
     DIV BL
     MOV N3,AX
     LEA SI,N3
     INT 3
CODE ENDS
END START
```

#### **ADDITION**

ASSUME CS:CODE,DS:DATA
DATA SEGMENT
DATA1 DW 1234H
DATA2 DW 5555H
DATA3 DW 6789H
DATA4 DW 1111H
ANS1 DW 0000H
ANS2 DW 0000H
DATA ENDS

CODE SEGMENT START:

MOV AX,DATA
MOV DS,AX
MOV BX,DATA2
ADD BX,DATA4
MOV ANS1,BX
MOV CX,DATA1
ADC CX,DATA3
MOV ANS2,CX
MOV AH,4CH
INT 21H

CODE ENDS END START

# 32 BIT ARITHMETIC SUBTRACTION

ASSUME CS:CODE,DS:DATA
DATA SEGMENT
DATA1 DW 1234H
DATA2 DW 5555H
DATA3 DW 6789H
DATA4 DW 1111H
ANS1 DW 0000H
ANS2 DW 0000H
DATA ENDS

CODE SEGMENT START:

MOV AX,DATA MOV DS,AX MOV BX,DATA2 SUB BX,DATA4 MOV ANS1,BX MOV CX,DATA1 SBB CX,DATA3 MOV ANS2,CX MOV AH,4CH INT 21H CODE ENDS END START

#### **BIT MANUPILATION**

#### DATA IS POSITIVE OR NEGATIVE

ASSUME CS:CODE,DS:DATA
DATA SEGMENT
MSG1 DB 'ENTERED NUMBER IS POSITIVE. \$'
MSG2 DB 'ENTERED NUMBER IS NEGATIVE. \$'
INPUT DB ?
DATA ENDS

CODE SEGMENT

START:

MOV AX,DATA MOV DS,AX MOV AL, INPUT ROL AL, 01H JC NEXT LEA DX, MSG1 MOV AH, 09H INT 21H JMP LAST NEXT: LEA DX, MSG2

MOV AH, 09H INT 21H

LAST: MOV AH, 4CH

INT 21H CODE ENDS

END START

# **BIT MANUPILATION**

#### IF THE DATA IS ODD OR EVEN

ASSUME CS:CODE,DS:DATA
DATA SEGMENT
MSG1 DB 'ENTERED NUMBER IS ODD. \$'
MSG2 DB 'ENTERED NUMBER IS EVEN. \$'
INPUT DB ?

#### **DATA ENDS**

```
CODE SEGMENT
START:
     MOV AX, DATA
     MOV DS,AX
     MOV AL, INPUT
     SAR AL, 01H
     JC NEXT
     LEA DX, MSG2
     MOV AH, 09H
     INT 21H
     JMP LAST
NEXT: LEA DX, MSG1
     MOV AH, 09H
     INT 21H
LAST: MOV AH, 4CH
     INT 21H
CODE ENDS
END START
```

### **BIT MANUPILATION**

#### COUNT THE NUMBER OF 1'S AND 0'S IN GIVEN DATA

**CODE SEGMENT** START: MOV AX, DATA MOV DS,AX MOV CX, 0008H MOV AL, 24H MOV BL, 00H MOV DL, BL NEXT: SAR AL, 01H JC DOWN INC BL **LOOP NEXT** JMP LAST DOWN: INC DL **LOOP NEXT** LAST:MOV AH, 4CH INT 21H CODE ENDS **END START**