import java.util.Random;

```
class OddThread extends Thread{
  private int num;
  public OddThread(int num){
    this.num=num;
  public void run(){
    System.out.println("cube of "+num+"="+num*num*num);
  }
}
class EvenThread extends Thread{
  private int num;
  public EvenThread(int num){
    this.num=num;
  public void run(){
    System.out.println("square of "+num+"="+num*num);
  }
}
class RandomThread extends Thread{
  public void run(){
    Random r = new Random();
    for(int i=0; i<10; i++){
       int num=r.nextInt(100);
       if(num%2==0)
         new EvenThread(num).start();
         new OddThread(num).start();
    }
  }
public class TestMultithread {
  public static void main(String[] args) {
    RandomThread rt =new RandomThread();
    rt.start();
  }
}
```

OUTPUT

cube of 3=27 cube of 19=6859 cube of 35=42875 square of 32=1024 square of 94=8836 cube of 83=571787 cube of 9=729 square of 82=6724 square of 58=3364 cube of 95=857375

```
class Display{
  public synchronized void print(String msg){
    System.out.print("["+msg);
       Thread.sleep(2000);
    }
    catch(Exception e){
       System.out.println(e.getMessage());
    System.out.println("]");
}
class SyncThread extends Thread {
  private Display d;
  private String msg;
  public SyncThread(Display d, String msg){
    this.d=d;
    this.msg=msg;
  public void run(){
    d.print(msg);
}
public class TestThreadSynchro{
  public static void main(String[] args){
    Display d =new Display();
    SyncThread t1 =new SyncThread(d,"Hello");
    SyncThread t2 =new SyncThread(d,"world");
    t1.start();
    t2.start();
OUTPUT
[Hello]
[world]
```

```
import java.util.Scanner;
public class DLinkedList{
  class Node {
        int data;
        Node next;
        Node prev;
        Node(int data){
                 this.data=data;
                 this.prev=null;
                 this.next=null;
        }
  public Node head;
  public void addNode(int data){
         Node newNode = new Node(data);
        if(head==null)
                 head=newNode;
        else{
                 Node temp =head;
                 while(temp.next!=null)
                         temp=temp.next;
                 temp.next=newNode;
                 newNode.prev=temp;
  }
  public void removeNode(int data){
    if(head==null){
                 System.out.println("List empty");
                 return;
    if(head.data==data){
                 if(head.next!=null)
                         head.next.prev=null;
                 head=head.next;
                 return;
    Node temp =head;
    while(temp!=null){
                 if(temp.data==data)
                 break;
                 temp=temp.next;
    if(temp==null){
                 System.out.println("data not found");
                 return;
```

```
}
  if(temp.next!=null)
               temp.next.prev=temp.prev;
  temp.prev.next=temp.next;
}
public void display(){
  if(head==null){
       System.out.println("Empty List");
        return;
  }
  Node temp=head;
  System.out.print("List :");
  while(temp!=null){
        System.out.print(temp.data+" ");
        temp=temp.next;
  }
}
public static void main(String args[]){
  DLinkedList list =new DLinkedList();
  while(true){
     System.out.println("\nEnter \n1. add Node \n2 remove Node \n3 exit");
     Scanner sc =new Scanner(System.in);
     char ch= sc.nextLine().charAt(0);
     switch(ch){
       case '1': System.out.print("enter the data :");
             list.addNode(sc.nextInt());
             list.display();
             break;
       case '2':System.out.print("enter the data to be delete:");
            list.removeNode(sc.nextInt());
            list.display();
            break;
       case'3': return;
     }
  }
}
```

OUTPUT enter the data to be delete:21 Enter 1. add Node List :3 2 4 2 remove Node Enter 3 exit 1. add Node 2 remove Node 1 enter the data:3 3 exit List:3 Enter enter the data:5 1. add Node List:3245 2 remove Node Enter 1. add Node 3 exit 2 remove Node 1 enter the data:2 3 exit List :3 2 3 Enter 1. add Node 2 remove Node 3 exit 1 enter the data:8 List:328 Enter 1. add Node 2 remove Node 3 exit 1 enter the data:21 List:32821 Enter 1. add Node 2 remove Node 3 exit 1 enter the data:4 List:328214 Enter 1. add Node 2 remove Node 3 exit

enter the data to be delete:8

List:3 2 21 4

Enter
1. add Node
2 remove Node

3 exit 2

```
import java.util.Scanner;
public class QuickSort {
 public static void main(String[] args) {
         Scanner sc = new Scanner(System.in);
        System.out.print("Enter the number of names: ");
        int n = sc.nextInt();
        String[] names = new String[n];
        System.out.println("Enter the names: ");
        for (int i = 0; i < n; i++)
                 names[i] = sc.next();
        quickSort(names, 0, n - 1);
        System.out.println("Sorted names: ");
        for (String name: names)
                 System.out.println(name);
 }
 public static void quickSort(String[] arr, int left, int right) {
        if (left >= right)
                 return;
        int pivotIndex = partition(arr, left, right);
        quickSort(arr, left, pivotIndex - 1);
        quickSort(arr, pivotIndex + 1, right);
 }
 public static int partition(String[] arr, int left, int right){
        String pivot = arr[left];
        int i = left+1;
        for (int j = left + 1; j \le right; j++)
                 if (arr[i].compareTo(pivot) < 0) {
                         swap(arr, i, j);
                         i++;
        swap(arr, left, i-1);
        return i-1;
 }
 public static void swap(String[] arr, int i, int j) {
        String temp = arr[i];
        arr[i] = arr[j];
        arr[j] = temp;
}
```

<u>OUTPUT</u>

raju

Enter the number of names: 5
Enter the names:
raju
appu
manju
babu
ammu
Sorted names:
ammu
appu
babu
manju

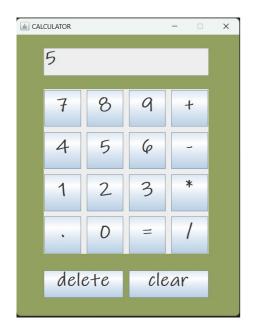
```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class Calculator implements ActionListener{
  JFrame frame;
  JTextField textField;
  JButton[] numberButtons= new JButton[10];
  JButton[] functionButton=new JButton[8];
  JButton addButton,subButton,mulButton,divButton;
  JButton decButton,equButton,delButton,clrButton;
  JPanel panel;
  double num1=0,num2=0,result=0;
  char operator;
  Calculator(){
    Font myFont = new Font("Ink Free",Font.BOLD,35);
    frame = new JFrame("CALCULATOR");
    frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    frame.setBounds(500,150,420,550);
    frame.setLayout(null);
    frame.getContentPane().setBackground(new Color(147, 161, 96));
    textField = new JTextField();
    textField.setBounds(50,25,300,50);
    textField.setFont(myFont);
    textField.setEditable(false);
    addButton = new JButton("+");
    subButton = new JButton("-");
    mulButton =new JButton("*");
    divButton =new JButton("/");
    decButton = new JButton(".");
    equButton =new JButton("=");
    delButton =new JButton("delete");
    clrButton = new JButton("clear");
    functionButton[0] =addButton;
    functionButton[1] =subButton;
    functionButton[2] =mulButton;
    functionButton[3] =divButton;
    functionButton[4] =decButton;
    functionButton[5] = equButton;
    functionButton[6] =delButton;
    functionButton[7] =clrButton;
    for(int i=0; i<8; i++){
       functionButton[i].addActionListener(this);
```

```
functionButton[i].setFont(myFont);
    functionButton[i].setFocusable(false);
  for(int i=0; i<10; i++){
    numberButtons[i] =new JButton(""+i);
    numberButtons[i].addActionListener(this);
    numberButtons[i].setFont(myFont);\\
    numberButtons[i].setFocusable(false);
  delButton.setBounds(50,430,145,50);
  clrButton.setBounds(205,430,145,50);
  panel =new JPanel();
  panel.setBounds(50,100,300,300);
  panel.setLayout(new GridLayout(4,4,10,10));
  panel.add(numberButtons[7]);
  panel.add(numberButtons[8]);
  panel.add(numberButtons[9]);
  panel.add(addButton);
  panel.add(numberButtons[4]);
  panel.add(numberButtons[5]);
  panel.add(numberButtons[6]);
  panel.add(subButton);
  panel.add(numberButtons[1]);
  panel.add(numberButtons[2]);
  panel.add(numberButtons[3]);
  panel.add(mulButton);
  panel.add(decButton);
  panel.add(numberButtons[0]);
  panel.add(equButton);
  panel.add(divButton);
  frame.add(panel);
  frame.add(delButton);
  frame.add(clrButton);
  frame.add(textField);
  frame.setResizable(false);
  frame.setVisible(true);
public static void main(String argd[]){
  Calculator calc =new Calculator();
public void actionPerformed(ActionEvent e){
  for(int i=0; i<10; i++)
    if(e.getSource()==numberButtons[i])
```

}

```
textField.setText(textField.getText() + i);
if(e.getSource()==clrButton)
     textField.setText("");
if(e.getSource()==decButton)
  textField.setText(textField.getText() + ".");
if(e.getSource()==addButton){
  num1= Double.parseDouble(textField.getText());
  operator='+';
  textField.setText("");
if(e.getSource()==subButton){
  num1= Double.parseDouble(textField.getText());
  operator='-';
  textField.setText("");
if(e.getSource()==mulButton){
  num1= Double.parseDouble(textField.getText());
  operator='*';
  textField.setText("");
if(e.getSource()==divButton){
  num1= Double.parseDouble(textField.getText());
  operator='/';
  textField.setText("");
if(e.getSource()==equButton){
  num2=Double.parseDouble(textField.getText());
  switch(operator){
     case '+':result=num1+num2;break;
     case '-':result=num1-num2;break;
     case '*':result=num1*num2;break;
     case '/':result=num1/num2;break;
  textField.setText(""+result);
  num1=result;
if(e.getSource()==delButton){
  String string =textField.getText();
  textField.setText("");
  for(int i=0;i<string.length()-1;i++)
     textField.setText(textField.getText()+string.charAt(i));
```

<u>OUTPUT</u>



$$5 + 5 = 10.0$$

$$12 - 3 = 9.0$$