# **080419Android Sticky Scheduler Use Case Specification**

#### Submitted to:

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## **Revision Control**

# History Revision:

Revision Date	Person Responsible	Version Number	Modification
10/03/14	Louie Buera	1.0	Initial Document.
10/09/14	Louie Buera	1.1	First Revision. Restructuring of Use Cases and Refinement of Diagrams.

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**Use-Case Name:** 1.0 Input New Task

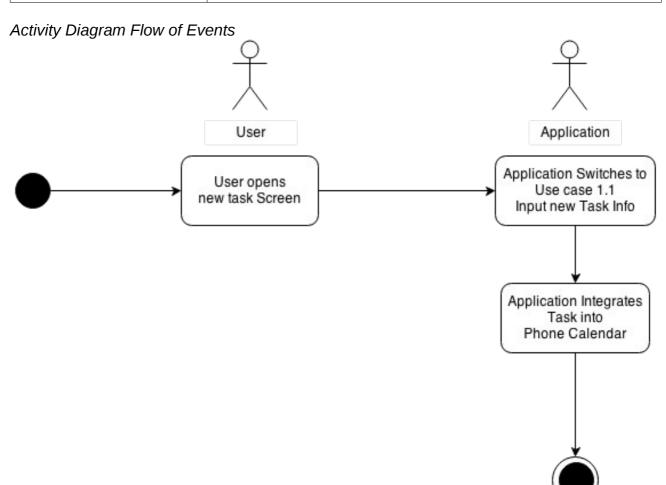
Description: The user inputs a new task. Program switches to Use Case 1.1. When a task has

been input, the application should integrate the task into the phone calendar.

Preconditions: **NONE** 

#### Flow of Events:

Scenario Name	Description
Scenario 1 (Basic Flow)	User starts task input screen.
User inputs task to the system.	2. Application switches switches to Use Case 1.1 Input new task Information.
	3. Application integrates task into Phone Calendar.
	4. Use Case Ends Successfully.



Postcondition: New task has been integrated into phone calendar

Relationships: Includes Use Case 1.1 Input new task info

Extended by Use Case 1.2 Sync Alerts

Special Requirements: NONE

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Use-Case Name: 1.1 Input New Task Info

Description: The user would input the task name, time and date when it is to be accomplished,

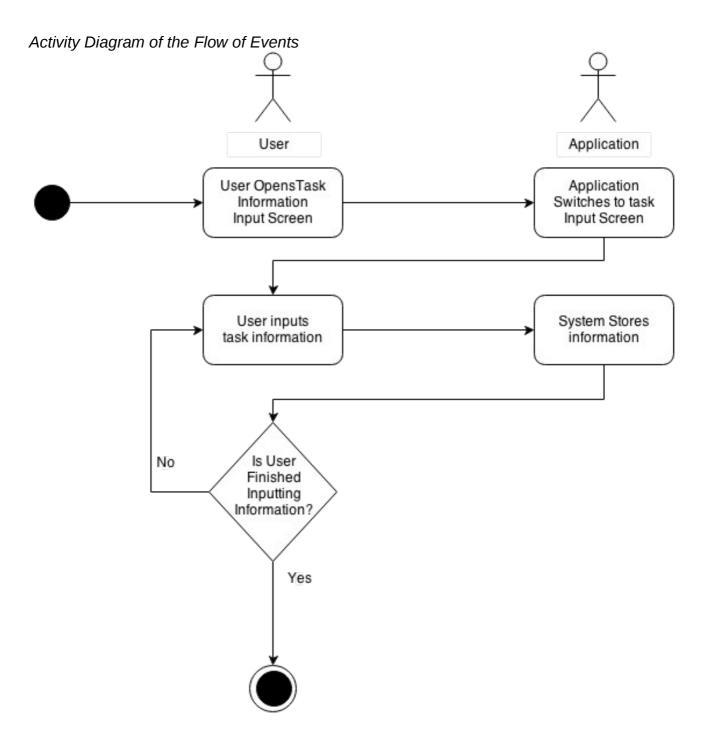
location where it is to be done. Notes may also be added.

Preconditions: User has stated inputting new task

## Flow of Events:

Scenario Name	Description
Scenario 1 (Basic Flow)	1. User opens task information input screen.
User submits information to the	2. Application switches to task input screen.
system.	3. User inputs task information.
	4. System stores information.
	5. Application checks if user is finished entering information. Repeat step 3 until user is finished.
	6. Use Case ends successfully.

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Postcondition: Application has stored task information

Relationships: Is Included by Use Case 1.0 Input New Task

Includes Phone Calendar Integration

Special Requirements: NONE

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Use-Case Name: Sync Alerts

Description: The user would input when he wants to be reminded of the task via phone

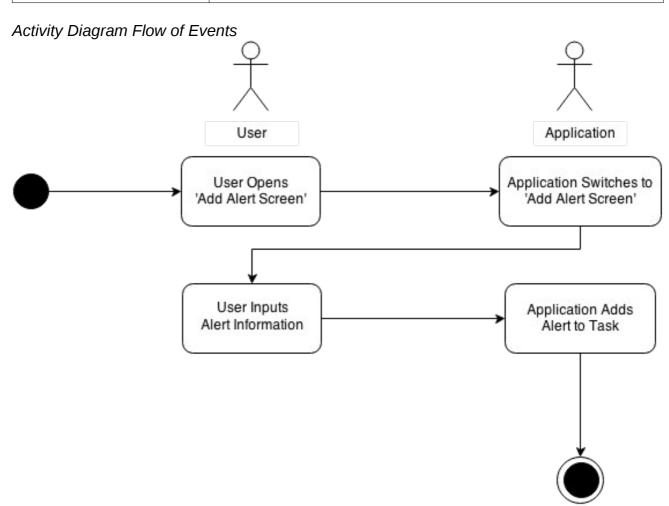
notifications. This includes the time, date and possibly the place when the task should

be done

Preconditions: Must have either a new or preexisting task to add to Sync Alerts

#### Flow of Events:

Scenario Name	Description
Scenario 1 (Basic Flow)	1. User opens 'add alert' screen.
User submits notification	2. Application switches to 'add alert screen'.
information to the system.	3. User inputs alert information.
	4. Application adds alert to task.
	5. Use Case Ends Successfully



Postcondition: Alert added to new or preexisting task

Relationships: Extends Use Case 1.0 Input new Task

Is Included by Use Case 2.0 Phone Reminders

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Special Requirements: **NONE** 

Use-Case Name: 2.0 Phone Reminders

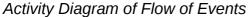
Description: The software should alert the user at the time when the user set the alert for a certain

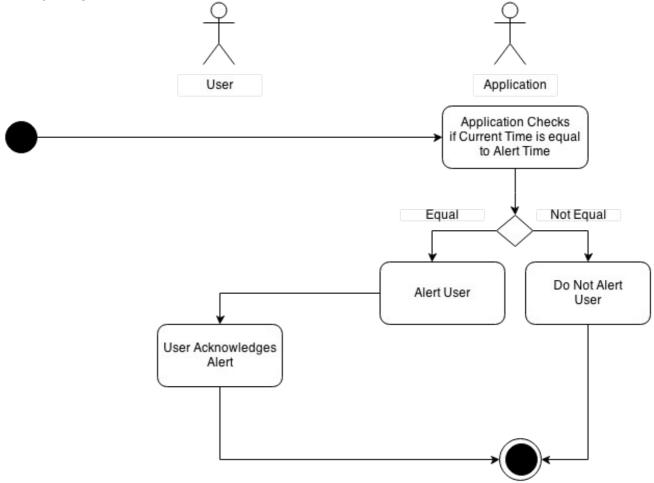
task

Preconditions: There must be a preexisting task with an associated alert

#### Flow of Events:

Scenario Name	Description
Scenario 1 (Basic Flow)	1. Application checks if alert time of the alert is equal to current time.
Application checks alert time	2. Alert time and Current time are equal.
and alerts user due to alert time being equal to current time.	3. Application alerts user.
	4. User Acknowledges alert.
	5. Use Case Ends Successfully.
Scenario 2	1. Application checks if alert time of the alert is equal to current time.
Application checks the alert	2. Alert time and Current time are not equal.
time and does not alert the user due to alert time not being equal	3. Application does not alert user.
to current time.	4. Use Case Ends Successfully





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Relationships: Includes Use Case 1.2 Sync Alerts

Special Requirements: NONE

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Use-Case Name: 3.0 View Schedule

Description: The user may view the list of tasks through an interface either within the app itself or

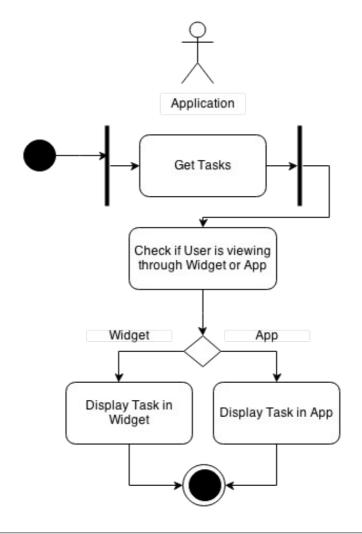
through widget support

Preconditions: NONE

#### Flow of Events:

Scenario Name	Description
Scenario 1 (Basic Flow)	1. Application gets tasks to be viewed.
Display Task in Application	2. Check if user is viewing through App or Widget. User is viewing through app.
	3. Application displays tasks in application.
	4. Use Case Ends Successfully
Scenario 2	1. Application gets tasks to be viewed.
Display Task on Widget	2. Check if user is viewing through App or Widget. User is viewing through Widget.
	3. Application displays tasks in Widget.
	4. Use Case Ends Successfully

## Activity Diagram Flow of Events



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Postcondition: List of Tasks displayed to user

Relationships: NONE

Special Requirements: Widget Support

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