

# async / await

.NET

Asynchronous programming enables code that reads like a sequence of statements but executes in a much more complicated order based on external resource allocation and when tasks complete.

# When should you use async/await?

Any time you are accessing the Web, a database, or working with files/images, you should do it asynchronously.

This enables you to continue with unrelated actions while waiting for the result of the asynchronous action.

#### The asynchronous programming model

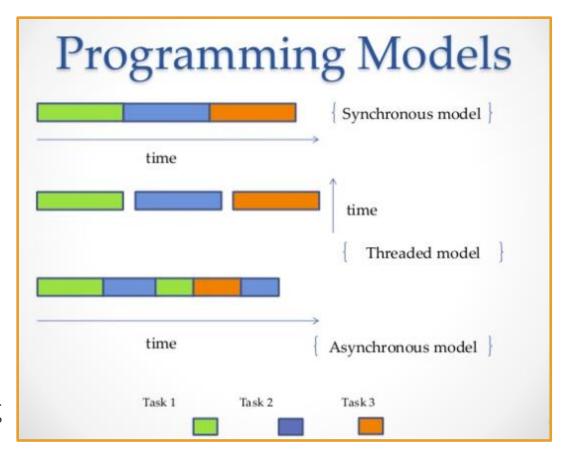
https://docs.microsoft.com/en-us/dotnet/csharp/programming-guide/concepts/async/task-asynchronous-programming-model https://medium.com/velotio-perspectives/an-introduction-to-asynchronous-programming-in-python-af0189a88bbb

Asynchronous programming is used to avoid performance bottlenecks and enhance the overall responsiveness of an application. C# 5 introduced async programming.

The compiler does most of the syntactical work so that the code can retain a synchronous-like structure.

Asynchrony is essential for potentially blocking code. If an activity is blocked in a synchronous process, the entire application must wait.

In an asynchronous process, the application can continue with other work until the blocking task finishes.



## 'async' Modifier

https://docs.microsoft.com/en-us/dotnet/csharp/language-reference/keywords/asynchttps://www.codeproject.com/Articles/1054993/async-await-What-You-Should-Know-Updated

- Use the async modifier to specify that a method is asynchronous.
- An *async* method uses the *await* operator to continue doing work without blocking the caller's thread.
- An async method runs synchronously until it reaches its first await
  expression, at which point it is suspended until the awaited task is complete.
  In the meantime, control returns to the caller of the async method.
- The *async* keyword is contextual in that it's a keyword only when it modifies a method. In all other contexts, it's interpreted as an identifier.
- An async method can't declare any in, ref or out parameters, nor can it have a reference return value.
- The async method can call methods that have in, ref or out parameters.

## async/await

https://docs.microsoft.com/en-us/dotnet/csharp/programming-guide/concepts/async/task-asynchronous-programming-model#BKMK\_HowtoWriteanAsyncMethod

By using the keywords *async* and *await*, you can use resources in .NET Framework and .NET Core to create an asynchronous method.

- The method signature includes the async modifier.
- The return type is Task<int> or Task.
- Conventionally, the method name ends in ... Async.
- GetStringAsync returns a Task<string>.
- When you await the task, you'll get a string (urlContents).
- Before awaiting the task, you can do work that doesn't rely on the string from GetStringAsync.

```
async Task<int> AccessTheWebAsync()
    var client = new HttpClient();
    // GetStringAsync returns a Task<string>. That means that when you await the
    // task you'll get a string (urlContents).
    Task<string> getStringTask = client.GetStringAsync("https://docs.microsoft.com/dotnet");
    // You can do work here that doesn't rely on the string from GetStringAsync.
    DoIndependentWork();
    // The await operator suspends AccessTheWebAsync.
    // - Meanwhile, control returns to the caller of AccessTheWebAsync.
    // - The await operator then retrieves the string result from getStringTask.
    string urlContents = await getStringTask;
    return urlContents.Length;
```

#### 'async' Modifier

https://docs.microsoft.com/en-us/dotnet/csharp/language-reference/keywords/async

- An async method can have <u>only</u> the return types Task or Task<TResult>
- An async method can't declare any in, ref or out parameters, nor can it return a reference value, but it can call methods that have such parameters.
- Only async methods can call other async methods.
- By convention, async methods have and await statement in them.

```
public static async Task<string> ShowTodaysInfo()
    string ret = $"Today is {DateTime.Today:D}\n" +
                 "Today's hours of leisure: " +
                 $"{await GetLeisureHours()}";
    return ret;
static async Task<int> GetLeisureHours()
    // Task.FromResult is a placeholder for actual work that returns a string.
    var today = await Task.FromResult<string>(DateTime.Now.DayOfWeek.ToString());
    // The method then can process the result in some way.
    int leisureHours;
    if (today.First() == 'S')
        leisureHours = 16;
        leisureHours = 5;
    return leisureHours;
      Today's hours of leisure: 5
```

## Async vs parallelism.