

DSLsofMath 2017: Assignment 2

Optimisation using Newton's method

This assignment is based on the lectures from weeks 3 and 4 (the *FunExp* type, *eval*, *derive*, *D*, tupling, homomorphisms, *FD*, *apply*, ...) so it pays off to work through those notes carefully.

1. The evaluation of the second derivative is given by

$$eval'' = eval' \circ derive = eval \circ derive \circ derive$$

- (a) Show that *eval''* is not a homomorphism.
 - (b) What datatype is needed to have a homomorphism from *FunExp* in this case? Show this for the case of multiplication.
 - (c) What datatype is needed for the homomorphism that is analogous to *apply*? Give instances of the numerical classes (*Num*, *Fractional*, *Floating*) for this datatype, as well as an embedding of *Const* and *Id*.
2. Newton's method allows us to find zeros of a large class of functions in a given interval. The following description of Newton's method follows Bird and Wadler [1988], page 23:

```
newton :: (Double → Double) → Double → Double → Double
newton f ε x = if |fx| < ε
               then x
               else if fx' ≠ 0 then newton f ε next
                       else newton f ε (x + ε)
  where fx    = f x
        fx'   = undefined -- f' x (derivative of f at x)
        next  = x - (fx / fx')
```

Implement Newton's method, using the datatype you introduced above for computing the derivatives. In other words, use the code above to implement

```
newton :: (FDD Double → FDD Double) → Double → Double → Double
```

where *FDD a* is the datatype from above, in order to obtain the appropriate value for *f' x*.

Test your implementation on the following functions:

```
test0 = x^2           -- one (double) zero, in 0
test1 = x^2 - 1       -- two zeros, in -1 and 1
test2 = sin           -- many, many zeros (n * π)
test3 n x y = y^n - fddConst x -- nth root of x
-- where fddCon is the embedding of Const
```

For each of these functions, apply Newton's method to a number of starting points from a sensible interval. For example:

`fmap (newton test1 0.001) [-2.0, -1.5..2.0]`

but be aware that the method might not always converge!

3. We can find the optima of a twice-differentiable function on an interval by finding the zeros of its derivative on that interval, and checking the second derivative. If x_0 is a zero of f' , then
 - if $f'' x_0 < 0$, then x_0 is a maximum
 - if $f'' x_0 > 0$, then x_0 is a minimum
 - if $f'' x_0 = 0$, then, if $f'' (x_0 - \epsilon) * f'' (x_0 + \epsilon) < 0$ (i.e., f'' changes its sign in the neighbourhood of x_0), x_0 is an inflection point (not an optimum)
 - otherwise, we don't know

Use Newton's method to find the optima of the test functions from point 2. That is, implement a function

`optim :: (FDD Double → FDD Double) → Double → Double → Result Double`

so that `optim f ε x` uses Newton's method to find a zero of f' starting from x . If y is the result (i.e. $f' y$ is within ϵ of 0), then check the second derivative, returning *Maximum y* if $f'' y < 0$, *Minimum y* if $f'' > y$, and *Dunno y* if $f'' = 0$.

As before, use several starting points.

Hint: you might want to modify the code you've written for Newton's method at point 2.

Formalities

Submission: Assignments are to be submitted via Fire:

`https://ds1s-lp3-17.frs.cse.chalmers.se/login`

Deadline: Tuesday, 2017-02-28, 23:59.

Grading: Discussions with each of the teams during the exercises session of Friday, 2017-03-03.

References

R. Bird and P. Wadler. *Introduction to Functional Programming, 1988*. Prentice-Hall, Englewood Cliffs, NJ, 1988.