

Christian Garcia

Edward Ghazarossian

Yicheng Kang

ELEN 120 Lab

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Lab 8: Matrix I/O

Problem 1:

__mainPROC

```

        bl      lcd_init
endlessbl      lcd_clear

        ldr      r0, ='s'
        bl      let2font
        mov      r1, #1
        bl      lcd_draw

        ldr      r0, ='a'
        bl      let2font
        mov      r1, #2
        bl      lcd_draw

        ldr      r0, ='n'
        bl      let2font
        mov      r1, #3
        bl      lcd_draw

        ldr      r0, ='t'
        bl      let2font
        mov      r1, #4
        bl      lcd_draw

        ldr      r0, ='a'
        bl      let2font
        mov      r1, #5
```

```

                                bl            lcd_draw

                                ldr            r9, =0xD5552
                                ldr            r8, =0

loop    sub    r9, #1
                                cmp    r9, r8
                                bne    loop

                                bl            lcd_clear

                                ldr            r0, ='c'
                                bl            let2font
                                mov    r1, #2
                                bl            lcd_draw

                                ldr            r0, ='l'
                                bl            let2font
                                mov    r1, #3
                                bl            lcd_draw

                                ldr            r0, ='a'
                                bl            let2font
                                mov    r1, #4
                                bl            lcd_draw

                                ldr            r0, ='r'
                                bl            let2font
                                mov    r1, #5
                                bl            lcd_draw

                                ldr            r0, ='a'
                                bl            let2font
                                mov    r1, #6
                                bl            lcd_draw

                                ldr            r9, =0xD5552
                                ldr            r8, =0
lpg    sub    r9, #1
                                cmp    r9, r8

```

```

        bne    lpg

        b                endless
    ENDP

let2font    PROC
    EXPORT let2font
    ;    r0 is an ascii letter a-z (0x41-0x5A or 0x61-7A)
    ;    return font in r0
    ;    convert lower to upper - return 0 for out of range

    cmp    r0, #0x5a
    subgt  r0, #0x20

range

    cmp    r0, 0x5a
    bgt    retr01
    cmp    r0, #0x41
    blt    retr01
    ldr    r2, =letfont
    sub    r0, #0x41
    ldrh   r0, [r2,r0,lsr #1]

    bx     lr

retr0      movgt r0,#0
retr01     movgt r1,#0

    ENDP
    ALIGN

```

Problem 2:

```

__mainPROC

        bl     lcd_init
endlessbl    lcd_clear

        ldr    r0, ='1'
        bl     num2font
        mov    r1,#1

```

```

        bl            lcd_draw

        ldr           r0, ='2'
        bl            num2font
        mov           r1, #2
        bl            lcd_draw

        ldr           r0, ='3'
        bl            num2font
        mov           r1, #3
        bl            lcd_draw

        ldr           r0, ='4'
        bl            num2font
        mov           r1, #4
        bl            lcd_draw

        ldr           r0, ='5'
        bl            num2font
        mov           r1, #5
        bl            lcd_draw

        ldr           r9, =0xD5552
        ldr           r8, =0

loop    sub           r9, #1
        cmp           r9, r8
        bne           loop

        bl            lcd_clear

        ldr           r0, ='2'
        bl            num2font
        mov           r1, #2
        bl            lcd_draw

        ldr           r0, ='3'
        bl            num2font
        mov           r1, #3
        bl            lcd_draw

```

```

        ldr        r0, ='4'
        bl         num2font
        mov        r1, #4
        bl         lcd_draw

        ldr        r0, ='5'
        bl         num2font
        mov        r1, #5
        bl         lcd_draw

        ldr        r0, ='6'
        bl         num2font
        mov        r1, #6
        bl         lcd_draw

lpg:    ldr        r9, =0xD5552
        ldr        r8, =0
        sub        r9, #1
        cmp        r9, r8
        bne        lpg

        b          endless
        ENDP

num2font PROC
        EXPORT num2font
        ;         r0 is an ascii number 0-9 (0x30-0x39)
        ;         return font in r0
        ;         Only use last hex digit 0-9; zero out A-F

        cmp        r0, #0x39
        bgt         retzero
        cmp        r0, #0x30
        blt         retzero1
        ldr        r2, =numfont
        sub        r0, #0x30
        ldrrh       r0, [r2, r0, lsl #1]
        bic        r0, #0x9
        bx         lr

```

```

retzero    movgt r0,#0
retzero1   movlt r0,#0

        ENDP

```

Problem 3:

```

kpad_scan      PROC                                ;Scan the 4 rows and return the first row #
pressed in r0 and the first col # pressed in r1 (>3 for none)
        EXPORT      kpad_scan
        push    {lr}
        mov     r1,r0
        push    {r1}

        mov     r0,#0xE
        bl      kpad_row_read
        cmp     r0,#0xF
        movne   r0,#3
        bne     column

        mov     r0,#0xD
        bl      kpad_row_read
        cmp     r0,#0xF
        movne   r0,#2
        bne     column

        mov     r0,#0xB
        bl      kpad_row_read
        cmp     r0,#0xF
        movne   r0,#1
        bne     column

        mov     r0,#0x7
        bl      kpad_row_read
        cmp     r0,#0xF
        movne   r0,#0
        bne     column

columnpop      {r1}

```

```
cmp    r1,#0x7  
moveq r1,#3  
beq    done
```

```
cmp    r1,#0xB  
moveq r1,#2  
beq    done
```

```
cmp    r1,#0xD  
moveq r1,#1  
beq    done
```

```
cmp    r1,#0xE  
moveq r1,#0
```

```
done   pop      {pc}  
ENDP
```