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ELEN 120 Lab

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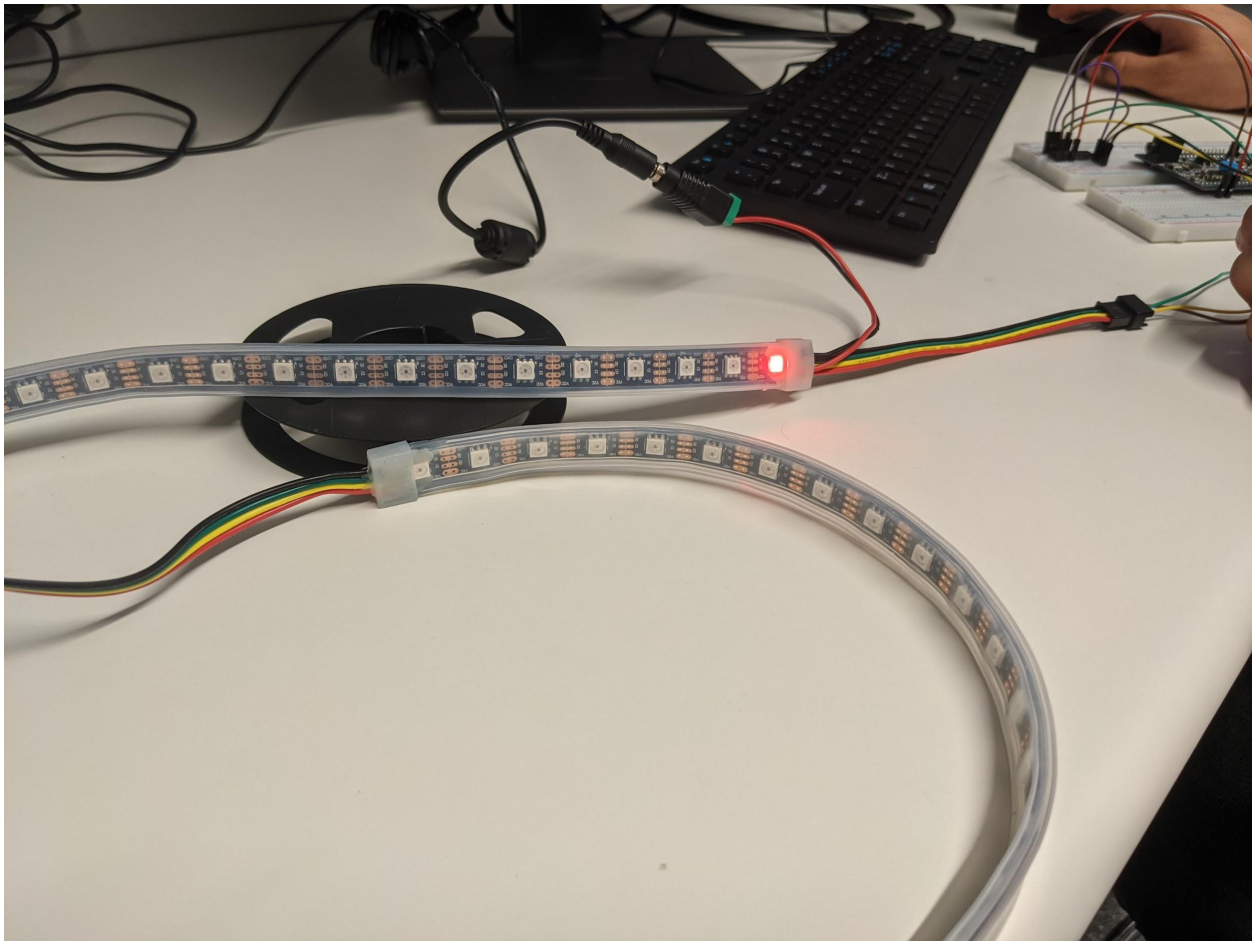
Lab 6: Serial Communications

Problem 1:



Main:

__mainPROC

IMPORT spi32

```
                IMPORT spisw_init
                bl      spisw_init
                mov     r0, #0
                bl      spi32
                ldr     r0, =0xF00000FF
                bl      spi32
                mov     r0, #0xFFFFFFFF
                bl      spi32
                bx      lr
endless     b       endless



Init:
spisw_init  PROC
            EXPORT  spisw_init
            ldr     r0, =(RCC_BASE+RCC_AHB2ENR)
            ldr     r1, [r0]
            orr     r1, #RCC_AHB2ENR_GPIOEEN
            str     r1, [r0]
            ldr     r0, =(GPIOE_BASE+GPIO_MODER)
            ldr     r1, [r0]
```

```
bic     r1, r1, #(0x03<<(2*15))
orr     r1, r1, # (1<<(2*15))
str     r1, [r0]
ldr     r0, =(GPIOE_BASE+GPIO_MODER)
ldr     r1, [r0]
bic     r1, r1, #(0x03<<(2*13))
orr     r1, r1, # (1<<(2*13))
str             r1, [r0]
bx              lr
ENDP
```

Problem 2:

Main:

__mainPROC

```
        IMPORT spi32
        IMPORT spisw_init

        bl      spisw_init
        mov     r0, #0
        bl      spi32
```

```
                mov     r4, #61
loop    ldr     r0, =0xF00000FF
                bl      spi32
                subs    r4, #1
                beq     loop
                ldr     r0, =0xF000FF00
                bl      spi32
                subs    r4, #1
                beq     loop
                ldr     r0, =0xF0FF0000
                bl      spi32
                subs    r4, #1
                beq     loop
                ldr     r0, =0xFFFFFFFF
                bl      spi32
                subs    r4, #1
                beq     loop
                bne     loop
                bx      lr

endless b       endless
```

Problem 3:

```
Main:
__mainPROC

                IMPORT spi32
                IMPORT spisw_init

                bl          spisw_init
loop1     mov   r0, #0
                bl          spi32
                mov   r4, #61

loop2     mov         r0, #0xe4000000
                ldr         r0, =0xF00000FF
                ldr         r0, =0xF000FF00
                bl          spi32

                mov         r0, #0xe4000000
                ldr   r0, =0xF000FF00
                ldr         r0, =0xF0FF0000
                bl          spi32

                mov         r0, #0xe4000000
                ldr   r0, =0xF0FF0000
```

```
                ldr             r0, =0xF00000FF
                bl              spi32

                ldr             r0, =0xe4FFFFFF
                bl              spi32

                subs    r4, #1
                bne     loop2

                mov     r0, #0xFFFFFFFF
                bl              spi32

                ldr     r8, =500000
loop3           subs    r8, #1
                cmp     r8, #0
                bne             loop3

                mov     r0, #0
                bl              spi32
                mov     r4, #61

loop4
                ldr             r0, =0xe4FFFFFF
```

```
bl          spi32

mov         r0, #0xe4000000
ldr     r0, =0xF0FF0000
ldr         r0, =0xF00000FF
bl          spi32

mov         r0, #0xe4000000
ldr     r0, =0xF000FF00
ldr         r0, =0xF0FF0000
bl          spi32

mov         r0, #0xe4000000
ldr         r0, =0xF00000FF
ldr         r0, =0xF000FF00
bl          spi32

subs    r4, #1
bne     loop4

mov     r0, #0xFFFFFFFF
bl          spi32
```

```
                ldr     r8, =500000
loop5   subs    r8, #1
                cmp     r8, #0
                bne             loop5

                b loop1

endless b               endless

        ENDP
                ALIGN
                AREA    myData, DATA, READWRITE
                ALIGN

counter DCD             10

    END
```

Problem 4:

```
spi32       PROC    ;send 32 bits out the SPI port - MSB first
                    ;send out the 32 bits of r0
                    ;sclk starts low and ends low
            EXPORT  spi32
        mov     r1,#32
        ldr     r2,=(GPIOE_BASE+GPIO_BSRR)
        push    {r4}
spi32_1 tst     r0,#0x80000000
        ldreq   r3,=GPIO_BSRR_BS_15
        streq   r3,[r2]
        ldrne   r3,=GPIO_BSRR_BS_15
        strne   r3, [r2]
        ldr     r3,=GPIO_BSRR_BS_13
        ldr     r4,=GPIO_BSRR_BS_13
        str     r3,[r2]
        str     r4,[r2]
        lsl     r0,#1
        subs    r1,#1
        bne     spi32_1
        pop     {r4}
        bx      lr
        ENDP


        ALIGN

        END
```