

Dependency Injection

.NET CORE

A dependency is anything that an object requires in order to function properly. The Dependency injection (DI) design pattern is a technique for achieving Inversion of Control (IoC) between classes and their dependencies.

HTTPS://DOCS.MICROSOFT.COM/ENUS/ASPNET/CORE/FUNDAMENTALS/DEPENDENCYINJECTION?VIEW=ASPNETCORE-3.1

Dependencies Explained

https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1

An instance of the *MyDependency* class can be created in another class to make the *WriteMessage* method available to that class.

MyDependency class is a dependency of IndexModel class.

Dependency Inversion – Overview

https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1

Code dependencies like this are problematic and should be avoided.

- To replace MyDependency with a different implementation, the class must be modified.
- If MyDependency has dependencies, they must be configured by the class.
- The below implementation is difficult to unit test.

Dependency Injection – A better way

https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1

Dependency injection addresses service dependency problems:

- By providing (through ASP.NET Core) a built-in service container called IServiceProvider.
- By registering dependencies in the service container.
- By registering services through the Startup.cs Startup.ConfigureServices method.
- By using an *interface* (or base class) to abstract the dependency implementation.
- By injecting the service into the constructor of the class where it's used.

.NET framework takes on the responsibility of creating an instance of the dependency and disposing of it when it's no longer needed.

Dependency Injection – Step by Step(1)

https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1

```
public interface IMyDependency
{
    Task WriteMessage(string message);
}
```

1) Create an interface where you declare a method that you want to make available through Dependency Injection.

2)Define the method in a class that implements the Interface.

```
public class MyDependency : IMyDependency
   private readonly ILogger<MyDependency> _logger;
   public MyDependency(ILogger<MyDependency> logger)
        logger = logger;
   public Task WriteMessage(string message)
        logger.LogInformation(
            "MyDependency.WriteMessage called. Message: {MESSAGE}",
           message);
       return Task.FromResult(0);
```

Dependency Injection – Step by Step(2)

https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1

```
public void ConfigureServices(IServiceCollection services)
{

    services.AddScoped<IMyDependency, MyDependency>();
    services.AddTransient<IOperationTransient, Operation>();
    services.AddScoped<IOperationScoped, Operation>();
    services.AddSingleton<IOperationSingleton, Operation>();
    services.AddSingleton<IOperationSingletonInstance>(new Operation(Guid.Empty));

    // OperationService depends on each of the other Operation types.
    services.AddTransient<OperationService, OperationService>();
}
```

3)Add the dependency to *ConfigureServices* with services.[desiredScope]<[interface], [class]>();

4) Inject the dependency into the <u>constructor</u> of the dependent class and assign it to a **private** variable of the **interface** type.

```
public class IndexModel : PageModel
   private readonly IMyDependency myDependency;
   public IndexModel(
        IMyDependency myDependency,
       OperationService operationService,
        IOperationTransient transientOperation,
        IOperationScoped scopedOperation,
        IOperationSingleton singletonOperation,
        IOperationSingletonInstance singletonInstanceOperation)
        _myDependency = myDependency;
       OperationService = operationService;
        TransientOperation = transientOperation;
       ScopedOperation = scopedOperation;
       SingletonOperation = singletonOperation;
       SingletonInstanceOperation = singletonInstanceOperation;
   public OperationService OperationService { get; }
   public IOperationTransient TransientOperation { get; }
   public IOperationScoped ScopedOperation { get; }
   public IOperationSingleton SingletonOperation { get; }
   public IOperationSingletonInstance SingletonInstanceOperation { get; }
   public async Task OnGetAsync()
       await myDependency.WriteMessage(
            "IndexModel.OnGetAsync created this message.");
```

[FromServices] Attribute Alternative to Constructor Injection

https://docs.microsoft.com/en-us/aspnet/core/mvc/controllers/dependency-injection?view=aspnetcore-3.1#action-injection-with-fromservices

After registering a service with the **service container**, the [FromServices] attribute enables injecting the registered service directly into an **action method** without using constructor injection in the **Controller**.

```
public IActionResult About([FromServices] IDateTime dateTime)
{
    ViewData["Message"] = $"Current server time: {dateTime.Now}";
    return View();
}
```

.GetService<>() Alternative to Constructor Injection

https://docs.microsoft.com/en-us/aspnet/core/mvc/controllers/dependency-injection?view=aspnetcore-3.1#action-injection-with-fromservices

When you are unable to obtain an instance of a needed service by **Dependency Injection**, **.GetService<>** can be used to get a service object.

```
public class MyClass()
    public void MyMethod()
        var optionsMonitor =
            _services.GetService<IOptionsMonitor<MyOptions>>();
        var option = optionsMonitor.CurrentValue.Option;
```

*Don't invoke GetService to obtain a service instance when you can use DI instead.

Service Type Lifetimes

https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1#transient

Service	Description
Transient	Transient services (<u>AddTransient</u>) are created each time they're requested from the service container. Best for lightweight, stateless services.
Scoped	Scoped lifetime services (<u>AddScoped</u>) are created once per HTTP request (connection).
Singleton	Singleton services (<u>AddSingleton</u>) are created the first time they're requested (or when Startup.ConfigureServices is run). Every subsequent request uses the same instance.

Dependency Injection - Scopes Examples.

```
public void ConfigureServices(IServiceCollection services)
   services.AddScoped<IMyDependency, MyDependency>();
   services.AddTransient<IOperationTransient, Operation>();
   services.AddScoped<IOperationScoped, Operation>();
   services.AddSingleton<IOperationSingleton, Operation>();
   services.AddSingleton<IOperationSingletonInstance>(new Operation(Guid.Empty));
   // OperationService depends on each of the other Operation types.
   services.AddTransient<OperationService, OperationService>();
```

Dependency Injection - .addDbContext

https://docs.microsoft.com/en-us/dotnet/api/microsoft.extensions.dependencyinjection.entityframeworkservicecollectionextensions.adddbcontext?view=efcore-3.1 https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1#entity-framework-contexts

Entity Framework contexts are usually added to the service container using the scoped lifetime because web app database operations are normally scoped to the client request. The default lifetime is scoped if a lifetime isn't specified by an AddDbContext<TContext> overload when registering the database context. Services of a given lifetime shouldn't use a database context with a shorter lifetime than the service.

Dependency Injection – Best Practices

https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1#design-services-for-dependency-injection

Best design practices are to:

- Design services to use dependency injection to obtain their dependencies.
- Avoid stateful, static classes and members. Design apps to use singleton services instead, which avoid creating global state.
- Avoid <u>direct instantiation</u> of dependent classes within services. Direct instantiation couples the code to a particular implementation.
- Make classes small, well-factored, and easily tested.
- If a class seems to have too many injected dependencies, it's a sign that the class has too many responsibilities and is violating the **Single Responsibility Principle (SOLID)**.

(Cont.) Dependency Injection – Best Practices

https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1#design-services-for-dependency-injection https://docs.microsoft.com/en-us/aspnet/core/fundamentals/dependency-injection?view=aspnetcore-3.1#recommendations

- When services are resolved by *IServiceProvider*, constructor injection requires a public constructor.
- The built-in service container is designed to serve the needs of the framework and most consumer apps. It is recommended to use the built-in container unless you need a specific feature that the built-in container doesn't support.
- **Dependency Injection** is an <u>alternative</u> to **static/global** object access patterns. You may not be able to realize the benefits of **DI** if you mix it with **static** object access.