

# YAML

Yet Another Markup Language

.NET CORE

YAML is a human-readable data serialization standard for all programming languages. It's a strict superset of JSON, with the addition of syntactically significant newlines and indentation.

<a href="https://yaml.org/">HTTPS://YAML.ORG/</a>

HTTPS://LEARNXINYMINUTES.COM/DOCS/YAML/

### What is YAML?

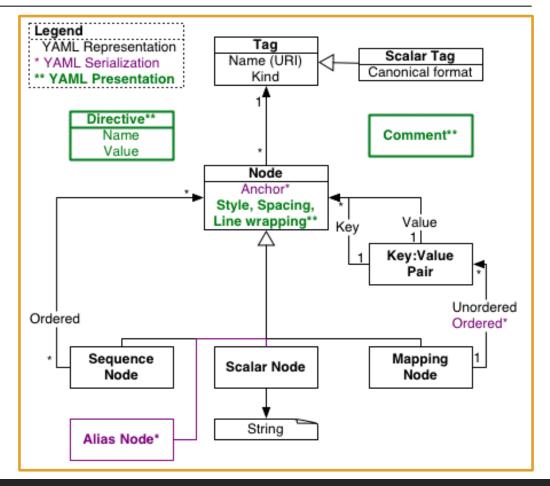
https://yaml.org/spec/1.2/spec.html http://www.yamllint.com/

**YAML** is a Unicode-based data serialization language. It's designed around the common native data types of agile programming languages.

**YAML** is useful for configuration, messaging, object persistence, and data auditing.

The design goals for **YAML**, in decreasing priority, are:

- · Be easily readable by humans.
- Be portable between programming languages.
- Match the <u>native data structures</u> of Agile languages.
- Have a consistent model to support generic tools.
- Support one-pass processing.
- Be expressive and extensible.
- Be easy to implement and use.



## YAML Triggers

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=example%2Cyaml-example#push-triggerhttps://docs.microsoft.com/en-us/azure/devops/pipelines/build/triggers?tabs=yaml&view=azure-devops#pr-triggers

Triggers are how you automatically build your application. They are placed at the top of your YAML file. Azure Pipelines watches for your designated trigger and will automatically start your YAML instructions when the trigger event is detected.

```
name: '$(date:yyyyMMdd)$(rev:rr)'

#what branch we are watching

trigger:
    '- 'master'
pr: 'none'

pool:
    vwImage: 'ubuntu-latest'

variables:
    'instructor: 'Mark'

sdkVersion: '3.1.x'

solutionPath: 'pipelineMvcDemo/pipelineMvcDemo.csproj'
buildConfiguration: 'Release'
```

A *push trigger* specifies that a 'git push' to a particular branch will cause a build to run. If you specify a "no push" trigger, pushes to any branch trigger a build.

#### trigger:

- master
- develop

trigger: none # will disable CI builds (but not PR builds)

A *Pull Request Trigger* will start a build when a PR is made to the specified branch. You can also specify a no pr trigger which will disable PR triggers

```
pr: none # will disable PR builds
```

#### pr:

- master
- develop

### YAML and Pipeline Structure

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=schema%2Cparameter-schema https://docs.microsoft.com/en-us/azure/devops/pipelines/get-started/pipelines-get-started?view=azure-devops

**Azure Pipelines** supports CI/CD. You can test, build, and deploy your code by defining a **pipeline** using a **.yml** file. The **.yml** file (YAML) is written in **YAML** Syntax and contains instructions that **Azure Pipelines** uses to build, test, report, publish, and deploy an application.

A *pipeline* is made up of one or more "stages" that describe processes.

- Stages are the major divisions in the deployment process (building, testing and deployment).
- Each Stage is divided into Jobs.
- A Job is a unit of work assignable to one machine.
- Each job is divided into steps
- Each step is divided into Tasks. The Task is the smallest unit of work in the pipeline.

Simple *pipelines* may not require all of these levels. A one-job build can omit the containers for stages and jobs because there are only steps.

Azure Pipelines does NOT support all YAML features.

- Pipeline
  - Stage A
    - Job 1
      - Step 1.1
      - Step 1.2
      - o ...
    - Job 2
      - Step 2.1
      - Step 2.2
      - o ..
  - Stage B
    - 0 ...

## YAML and Pipeline Structure

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-

devops&tabs=schema%2Cparameter-schema

https://docs.microsoft.com/en-us/azure/devops/pipelines/get-started/pipelines-get-started?view=azure-devops

A *pipeline* is made up of one or more "stages" that describe processes.

- Stages are the major divisions in the deployment process, like building, testing and deployment.
- Each Stage is divided into Jobs.
- A Job is a unit of work assignable to one machine.
- Each job is divided into steps
- Each Step is divided into Tasks. The Task is the smallest unit of work in the pipeline.
- If you have more than one Stage to list, they can be listed inside a "Stages" section. The same for Jobs.

```
stages:
       - stage: 'build'
         iobs:
           - job: 'buildjob'
18
19
             pool:
            vmImage: 'ubuntu-latest'
21
             steps:
22
     # NET build this downloads the correct SDK version for your build
23
             Settings
             - task: UseDotNet@2
24
25
               inputs:
26
                 packageType: 'sdk'
                 version: '$(sdkVersion)'
27
               displayName: 'dotnet $(sdkVersion)'
28
```

## YAML Stage

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=example%2Cparameter-schema#stage

A Stage is a collection of related Jobs. By default, Stages run sequentially.

This example shows the following:

- declares a region of Stages
- Each stage has a Jobs region where one or more Jobs can be listed.
- Each Job has a Steps region where one or more Tasks can be listed. A script is a Task

```
stages:
- stage: Build
  jobs:
  - job: BuildJob
    steps:
    - script: echo Building!
- stage: Test
  jobs:
  - job: TestOnWindows
    steps:
    - script: echo Testing on Windows!
  - job: TestOnLinux
    steps:
    - script: echo Testing on Linux!
- stage: Deploy
  jobs:
 - job: Deploy
    steps:
    - script: echo Deploying the code!
```

```
stages:
- stage: BuildWin
  displayName: Build for Windows
- stage: BuildMac
  displayName: Build for Mac
  dependsOn: [] # by specifying a
```

This example shows how to run two stages in parallel (async). Specify an empty array with 'dependsOn:' to run a stage without waiting for the preceding stage to complete.

### YAML Job

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=example%2Cparameter-schema#job

A **Job** is where you will add reference to a container.

#### jobs:

- job: RunsInContainer
 container: ubuntu:16.04

# Docker Hub image reference

A **Job** is a collection of **Steps** run by an agent or on a server. **Jobs** can run conditionally and might depend on earlier **Jobs**.

```
jobs:
- job: MyJob
   displayName: My First Job
   continueOnError: true
   workspace:
     clean: outputs
   steps:
   - script: echo My first job
```

A *deployment job* is a special type of job. It's a collection of steps to run sequentially against the environment.

### YAML Steps

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=example%2Cparameter-schema#steps

A job is made up of one or more steps. Each step runs in its own process and has access to the pipeline workspace. Environment variables aren't preserved between steps, but file system changes are. Supported Tasks in Azure Pipelines are <a href="Script">Script</a>, <a href="Bash">Bash</a>, <a href="pwsh">pwsh</a>, <a href="PowerShell">PowerShell</a>, <a href="Checkout">Checkout</a>, <a href="Task">Task</a>, and <a href="Step templates">Step templates</a>.

```
steps:
- script: echo This runs in the default shell on any machine
- bash: |
    echo This multiline script always runs in Bash.
    echo Even on Windows machines!
- pwsh: |
    Write-Host "This multiline script always runs in PowerShell Core."
    Write-Host "Even on non-Windows machines!"
```

### YAML Variables

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=example%2Cparameter-schema#variables

You can add hard-coded values directly or reference a variable group.

You can specify variables at the pipeline, stage, or job level by using the 'variables:' keyword followed by the name and value of the variable in single quotes.

```
variables:
                # pipeline-level
 MY VAR: 'my value'
 ANOTHER VAR: 'another value'
stages:
- stage: Build
 variables:
                # stage-level
   STAGE VAR: 'that happened'
 jobs:
  - job: FirstJob
   variables: # job-level
      JOB VAR: 'a job var'
   steps:
    - script: echo $(MY_VAR) $(STAGE_VAR) $(JOB_VAR)
```

### Template References

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=example%2Cparameter-schema#template-references

You can export reusable sections of your pipeline to a separate file. These separate files are known as *templates*. Templates themselves can include other templates. Azure Pipelines supports a maximum of 50 unique template files in a single pipeline.

Azure Pipelines supports four kinds of *templates:* 

- Stage
- <u>Job</u>
- Step
- Variable

```
# File: stages/test.yml
parameters:
                          Template accepting
 name: ''
 testFile: ''
                                parameters
stages:
 stage: Test ${{ parameters.name }}
 jobs:
 - job: ${{ parameters.name }} Windows
   pool:
     vmImage: vs2017-win2016
   steps:
    - script: npm install
    - script: npm test -- --file=${{ parameters.testFile }}
  - job: ${{ parameters.name }}_Mac
   pool:
     vmImage: macos-10.14
   steps:
    - script: npm install
    - script: npm test -- --file=${{ parameters.testFile }}
```

## Template References

https://docs.microsoft.com/en-us/azure/devops/pipelines/yaml-schema?view=azure-devops&tabs=example%2Cparameter-schema#template-references

### In this example:

- The upper image shows the pipeline.yml file that references the template (below).
- The YAML file calls the template two times.
- The Template instantiates an object at the top with the keyword 'parameters' to accept arguments passed in.
- It them references the values of the object while creating jobs and using npm commands.

```
# File: stages/test.yml
parameters:
                          Template accepting
 name: ''
 testFile: ''
                                parameters
stages:
 stage: Test ${{ parameters.name }}
 jobs:
 - job: ${{ parameters.name }} Windows
   pool:
     vmImage: vs2017-win2016
   steps:
    - script: npm install
    - script: npm test -- --file=${{ parameters.testFile }}
  - job: ${{ parameters.name }}_Mac
   pool:
     vmImage: macos-10.14
   steps:
    - script: npm install
    - script: npm test -- --file=${{ parameters.testFile }}
```