Suggest up to three different algorithms for computing the join of two tables T1 and T2. Contrast the algorithms in terms of their time complexity and storage requirements.

POSSIBLE ANSWERS:

Algorithm 1: simple nested-loop join

for each row R1 in table T1: for each row R2 in table T2: if R1 and R2 satisfy the joining condition then combine R1 and R2 and append to the result table

Time complexity: O(|T1|\*|T2|) Storage requirement: essentially none

Algorithm 2: single-sort join

sort table T1 on the joining value; for each row R2 in T2: use binary search on sorted T1 to find all matching values and add to the result table

Time complexity: O(|T1|\*log(|T1|)) to sort T1 O(|T2|\*log(|T1|) for second step

Algorithm 3: sort-merge join Sort both

sort table T1 on the joining value; sort table T2 on the joining value; traverse the two tables linearly (with some "backtracking" for duplicate values), matching join values and adding joining tuples to the result table

Time complexity: O(|T1|\*log(|T1|)) to sort T1 O(|T2|\*log(|T2|)) to sort T2 O(max(|T1|,|T2|) for "merge" phase assuming not too many duplicate joining values

Storage requirement: not much, depends on sorting algorithm used

Algorithm : hash join

set up hash table; for each row R1 in T1: hash R1's join value and put R1 in the appropriate hash bucket for each row R2 in T2: hash R2's join value; find all matching tuples in the hash bucket and add to the result table

Time complexity: |T1|+|T2| assuming well-distributed hash table Storage requirement: O(|T1|) for hash table