



Detecting Sports Concussions: Using Splunk as a Motion Analytics Platform

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Your Speakers



JOHN HALEY

Splunk Enterprise Certified Architect

- ISC² CISSP
- GIAC GNFA
- GIAC GCIH
- EC-Council ECSA
- EC-Council CEH
- EC-Council CHFI
- CompTIA Security +



STEVE WEATHERLY

Splunk Enterprise Certified Power User

- Computer Engineer and Network Architect
- Specializing in Information Security
- Certified Information Systems Security Professional (CISSP)
- GIAC Certified Incident Handler (GCIH)

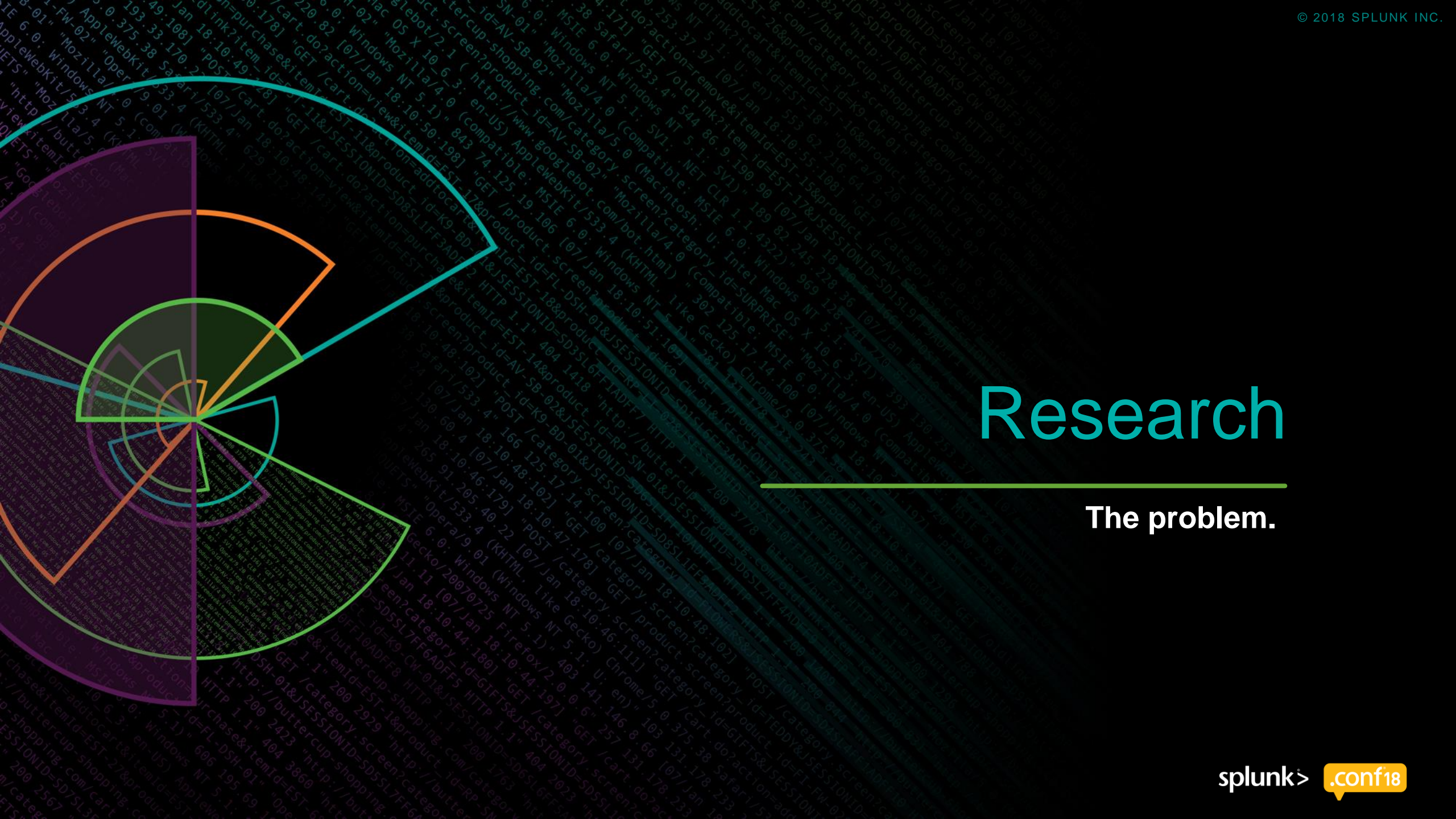


Purpose

Our goal.

Our Goal.

- # Let's take a deeper dive...



Research

The problem.

The Problem.

- ▶ The area of research in relation to brain injury detection is still relatively new and untapped.
- ▶ Estimated that 5-10% of athletes will experience a concussion in any given sports season.
- ▶ **Football** is the most common sport with concussion risk for males at 75%.
- ▶ 78% of concussions occur during games as opposed to practices.
- ▶ Estimated 47% of athletes do not report feeling any symptoms after a concussive blow causing symptoms go untreated.
- ▶ CDC estimates that 1.6 million to 3.8 million concussions occur each year overall.

Current Event

- ▶ Just a few days ago, a high school football player in Georgia named Dylan Thomas passed away due to a head injury sustained during a game.
- ▶ No one knows exactly when during the game the head injury occurred.
- ▶ At first the injury was perceived to be a leg injury due to Dylan complaining of numbness in his legs, and later his entire body. Shortly after Dylan passed out and was rushed to the hospital where they discovered swelling of the brain.
- ▶ Unfortunately, brain injury related deaths happen much too frequently.
- ▶ Our goal is to prevent tragic accidents like this from happening.

How we're different.

- ▶ Each of our sensors can natively run Splunk on-board!
- ▶ Allows us to visualize the real-time data using Splunk dashboards and reporting capabilities.
- ▶ Ability to run our time-based calculation algorithms on a cloud based architecture.

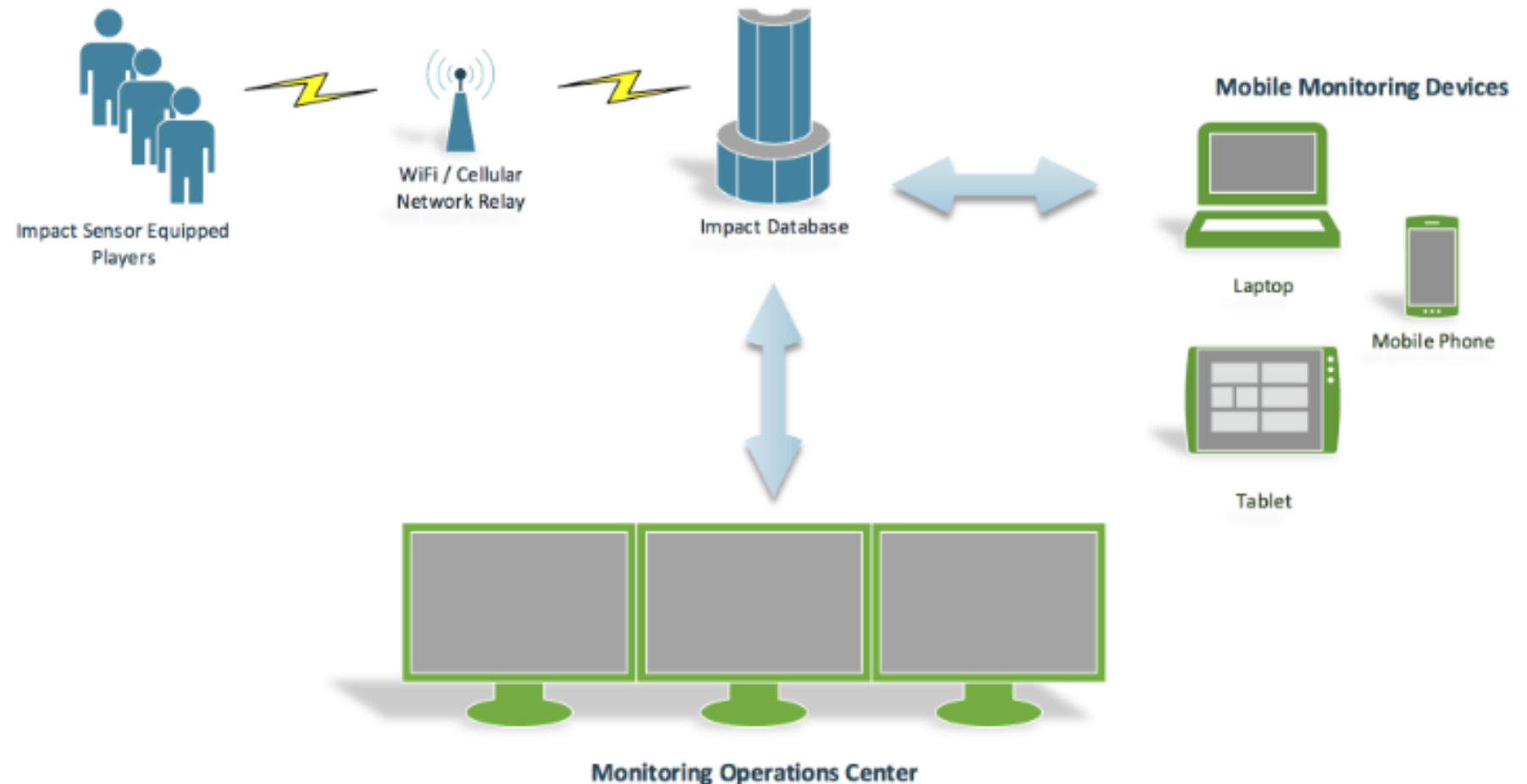
How we're different.

Intelligent Impact Monitoring

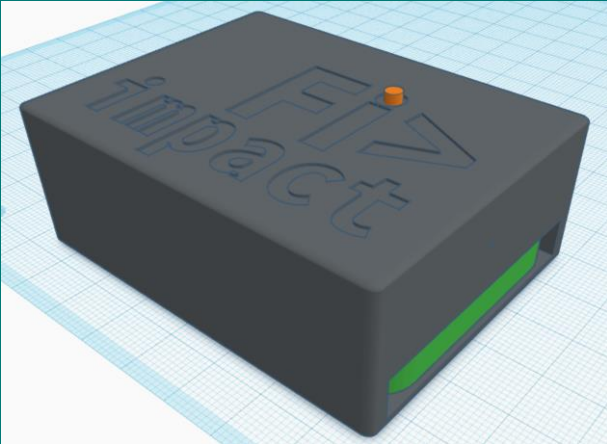
- Real-time collection of impact data
- Specific algorithms to detect concussive signatures.
- Ability to provide a centralized impact monitoring service.
- Accessibility of data from any network connected mobile computing device.

Architecture Overview

- Sensors connect via standard WiFi protocols to Local Network Access points.
- Access points relay data via high speed cellular connection to a Cloud Impact Database.
- Impact data and alert information securely accessed via Internet connected devices.
- Impact Monitoring Operations Center manages all online sensors and provides analysis of impact incidents.



Design / Prototype Images



Version 1



Version 2

Individual Player Analytics

Real-Time Impact visuals and statistics

Edit Export ...

1. Select a Player

S. Weatherly X

2. Tap Jersey # to Confirm >

32

3. Select Time Period

Last 4 hours

Hide Filters

Quick Access Menu

- Player Visuals
- Health Indicators - Offense
- Health Indicators - Defense
- Sensor Health and Alerts
- Sensor Data Streams
- Sensor Connectivity/Battery/Temp. Levels
- Advanced Player Analytics

Player Information

Bio/Registered device Information

	Player Name	Player Position	Weight	Height	player_id	device_sn
1	S. Weatherly	WR	190	6'0	1000	0000-0000-0001

Sensor Connectivity

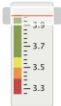
Connection state of sensor

Entering Power Save [Disabling WiFi]

Connection Status

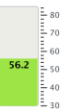
Sensor Battery Level (Voltage)

Last known device battery status



Internal Sensor Temperature (C)

Last temperature (C) within sensor enclosure



Highest Acceleration (G's)

Highest G reading within selected time period

25.0

Max Acceleration Experienced

Impact Alerts (CTE Signature)

Highest impact matching CTE movement algorithm

350

Max Impact Index

Acceleration Event Data

All acceleration events

	Time	device_sn	impact_id	resultant	prev_x_g	severity	x_g	prev_y_g	y_g	prev_z_g	z_g	batt_adc
1	23:30:58.465	0000-0000-0001	7	3.20	2.66	2	2.66	-0.25	-0.25	1.76	1.76	2007
2	23:16:24.143	0000-0000-0001	6	3.40	1.94	2	1.94	-2.43	-2.43	-1.40	-1.40	1978
3	23:16:24.124	0000-0000-0001	6	7.47	3.88	2	3.88	-6.31	-6.31	1.03	1.03	1980

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Impact Index Data

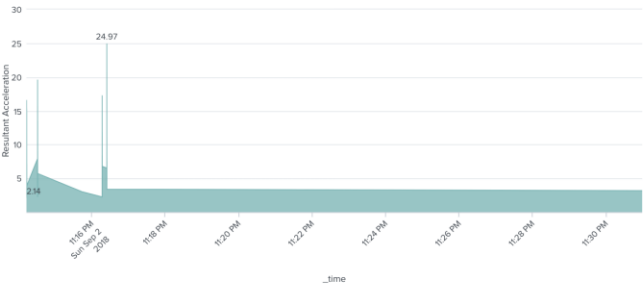
CTE Impact history

	Time	device_sn	impact_id	jerk	impact_initial	impact_final	time_initial	time_final	batt_adc	cpu_temp
1	23:16:24.164	0000-0000-0001	6	193.27	4.06	7.47	1535944584.10698	1535944584.12461	1981	49.2
2	23:16:24.842	0000-0000-0001	5	306.81	6.54	24.97	1535944583.94279	1535944584.00304	1979	49.2
3	23:16:16.629	0000-0000-0001	4	116.83	4.13	6.79	1535944576.57749	1535944576.60825	1976	48.7

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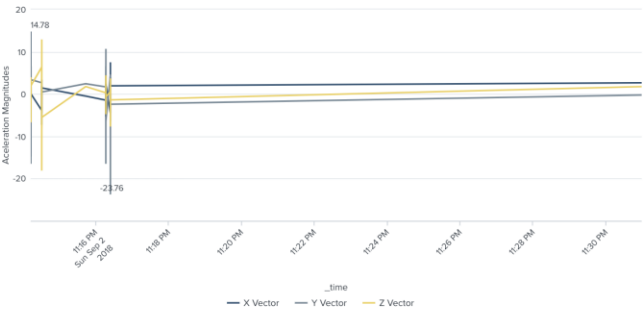
Acceleration Graph [Visual]

Acceleration event data



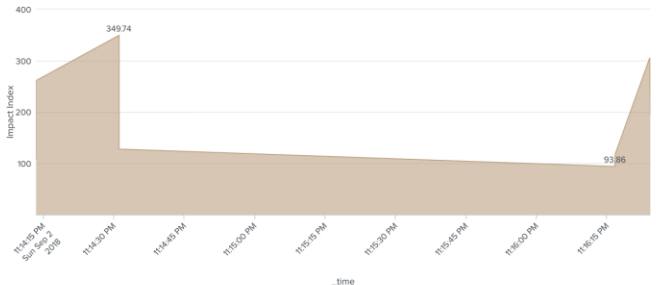
Impact Vector Graph [Visual]

Acceleration Components



Impact Index [Visual]

Dynamic Impact



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Health Indicators - Defense

Edit Export ...

Real-Time Impact visuals and statistics for multiple players

Select Time Period

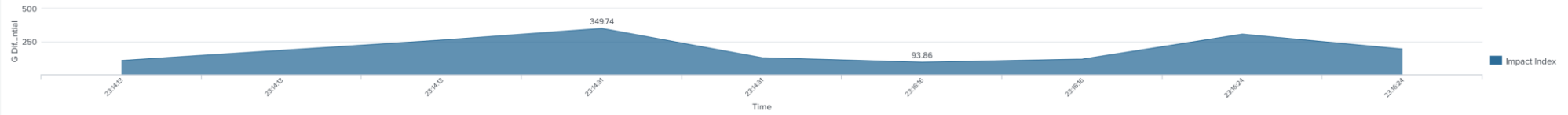
Last 8 hours Hide Filters

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[University of Miami]

Displays the CTE impacts received by Team



S. Weatherly - # 32

349.7

Max Impact

Historical CTE impacts for player

S. Weatherly - # 32

349.7

Max Impact

Historical CTE impacts for player

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349.7

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Max Impact

Historical CTE impacts for player

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Active & Shutdown Device Messages*

Ready and Powered down Devices

	Device Message ↕	_time ↕	Device ID ↕	Player Name ↕	Player Number ↕
1	Sensor Device Active	2018-09-02 23:13:18.230	0000-0000-0001	S. Weatherly	32
2	Shutting down system, wait for delay (~10s), Goodbye.	2018-09-02 22:13:41.070	0000-0000-0001	S. Weatherly	32
3	Sensor Device Active	2018-09-02 11:12:52.920	0000-0000-0001	S. Weatherly	32
4	Shutting down system, wait for delay (~10s), Goodbye.	2018-08-31 05:52:25.170	0000-0000-0001	S. Weatherly	32
5	Sensor Device Active	2018-08-31 04:53:41.850	0000-0000-0001	S. Weatherly	32
6	Shutting down system, wait for delay (~10s), Goodbye.	2018-08-30 16:48:56.210	0000-0000-0001	S. Weatherly	32

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Time (NTP) Synchronizations*

Devices which have synchronized time

	Device Message ↕	_time ↕	Player Name ↕	Player Number ↕	Device ID ↕
1	Time NTP synchronized.	2018-09-02 22:14:57.700	S. Weatherly	32	0000-0000-0001
2	Time NTP synchronized.	2018-09-02 22:13:41.070	S. Weatherly	32	0000-0000-0001
3	Time NTP synchronized.	2018-08-31 05:53:44.280	S. Weatherly	32	0000-0000-0001
4	Time NTP synchronized.	2018-08-31 05:52:25.170	S. Weatherly	32	0000-0000-0001
5	Time NTP synchronized.	2018-08-30 16:50:11.670	S. Weatherly	32	0000-0000-0001
6	Time NTP synchronized.	2018-08-30 16:48:56.210	S. Weatherly	32	0000-0000-0001

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Power Save/Idle Mode Messages

Devices which have produced Idle/Standby Mode message

	Device Message ↕	_time ↕	Player Name ↕	Player Number ↕	Device ID ↕	IP ↕
1	Entering Power Save [Disabling WiFi]	2018-09-02 23:33:58.880	S. Weatherly	32	0000-0000-0001	N/A
2	Exit Power Save [WiFi Enabled]	2018-09-02 23:33:18.330	S. Weatherly	32	0000-0000-0001	N/A
3	Entering Power Save [Disabling WiFi]	2018-09-02 23:31:39.050	S. Weatherly	32	0000-0000-0001	N/A
4	Entering Power Save [Disabling WiFi]	2018-09-02 23:31:39.050	S. Weatherly	32	0000-0000-0001	N/A
5	Exit Power Save [WiFi Enabled]	2018-09-02 23:30:58.490	S. Weatherly	32	0000-0000-0001	N/A
6	Entering Power Save [Disabling WiFi]	2018-09-02 23:17:05.030	S. Weatherly	32	0000-0000-0001	N/A

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Sensor Device Heartbeats

Periodical device check-in notifications

	Device Message ↕	_time ↕	Player Name ↕	Player Number ↕	Device ID ↕	batt_adc ↕	IP ↕	cpu_temp ↕
1	Heartbeat threshold (1200s), Checking In	2018-09-02 23:33:18.830	S. Weatherly	32	0000-0000-0001	1981	10.249.136.26	56.2
2	Heartbeat threshold (1200s), Checking In	2018-09-02 22:13:25.800	S. Weatherly	32	0000-0000-0001	1713	10.249.136.26	56.8
3	Heartbeat threshold (1200s), Checking In	2018-09-02 21:53:25.230	S. Weatherly	32	0000-0000-0001	1744	10.249.136.26	57.3
4	Heartbeat threshold (1200s), Checking In	2018-09-02 21:33:24.450	S. Weatherly	32	0000-0000-0001	1787	10.249.136.26	56.2
5	Heartbeat threshold (1200s), Checking In	2018-09-02 21:13:23.420	S. Weatherly	32	0000-0000-0001	1801	10.249.136.26	57.3
6	Heartbeat threshold (1200s), Checking In	2018-09-02 20:53:22.580	S. Weatherly	32	0000-0000-0001	1805	10.249.136.26	57.3

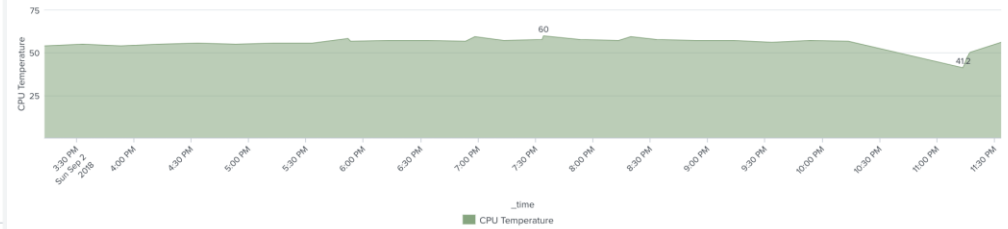
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Status Button Activations

Record of hardware button depressions

No results found.

Sensor Temperatures



Battery Usage

Battery Voltage information



Low Battery Device Warnings

Pre-warning of low battery devices

	Device Message ↕	_time ↕	Player Name ↕	Player Number ↕	Device ID ↕	batt_adc ↕
1	Low Battery Detected	2018-09-02 16:33:11.820	S. Weatherly	32	0000-0000-0001	1847

Critical/Low Battery Devices

Devices reporting very low battery status

	Device Message ↕	_time ↕	Player Name ↕	Player Number ↕	Device ID ↕	batt_adc ↕
1	Critical Low Battery Detected, begin shutdown.	2018-09-02 22:13:27.480	S. Weatherly	32	0000-0000-0001	1645
2	Low Battery Detected	2018-09-02 16:33:11.820	S. Weatherly	32	0000-0000-0001	1847

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Demo / Q&A

Steve Weatherly | Co-Founder

John Haley | Co-Founder

Thank You!

Contact Us:

- ▶ steve@forceintelisense.com
- ▶ john@forceintellisense.com

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