

SESSION ID: AIR-T08

How to prepare everyone for a Crisis?

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Target



#RSAC

The world we live in...



RSA®Conference2020 A day in the life ...

4:00 pm



Malware is detected on a machine after
a user clicks an email link

Reimage and educate

5:00 pm



Investigation shows the email appears
to have come
from a vendor

Alert vendor

7:00 pm



Vendor reveals they are
investigating a potentially
significant breach

... Now what!?

“Example Only”

What do you do next?

- How can I minimize impact to our guests?
- What should I be prepared to say externally?
- How will my decisions impact operations?
- Will this trigger regulatory or reporting requirements?

... and how do we coordinate everything in this time of crisis?

At Target, Enterprise Incident Management is a structured process, escalation, and decision framework that allows the technical team to stay focused on technical investigation and containment

Agenda

Pick the right people.

Form a cross-functional core team of 5-7

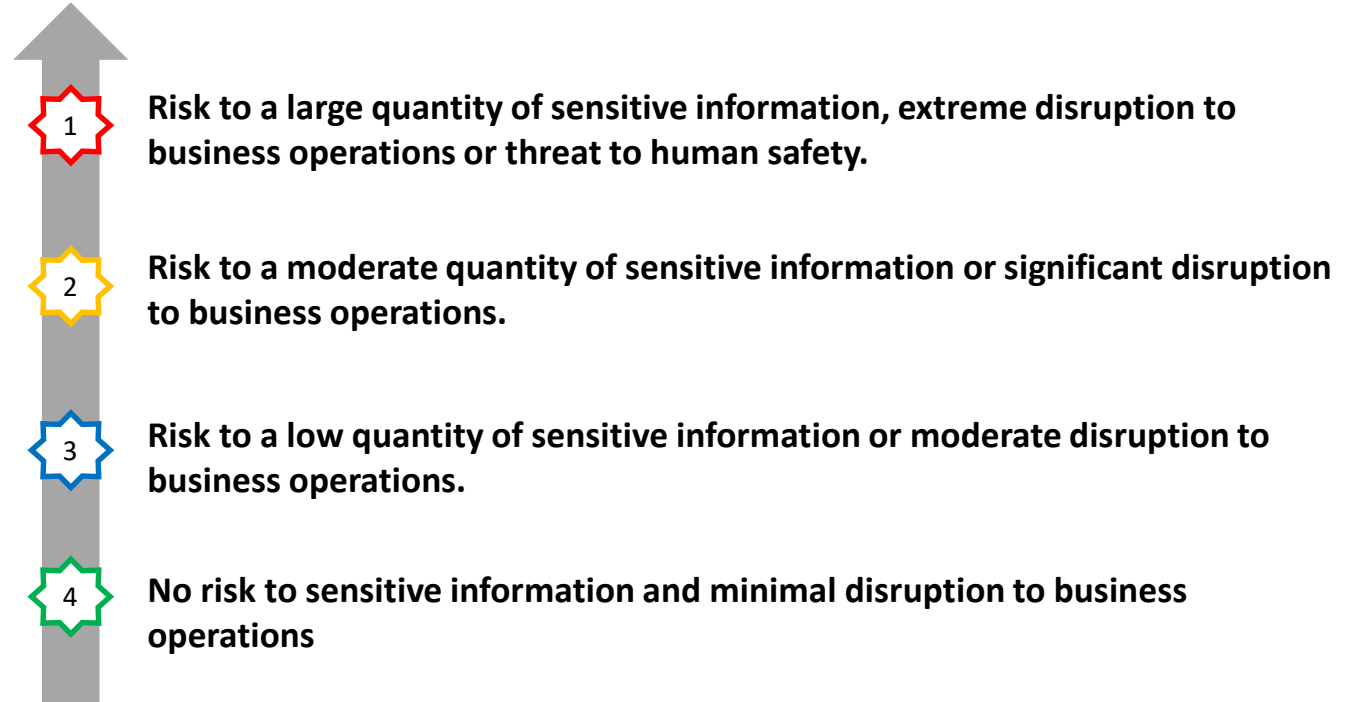
Process over plan

Agree before the incident occurs

Practice, Practice, Practice

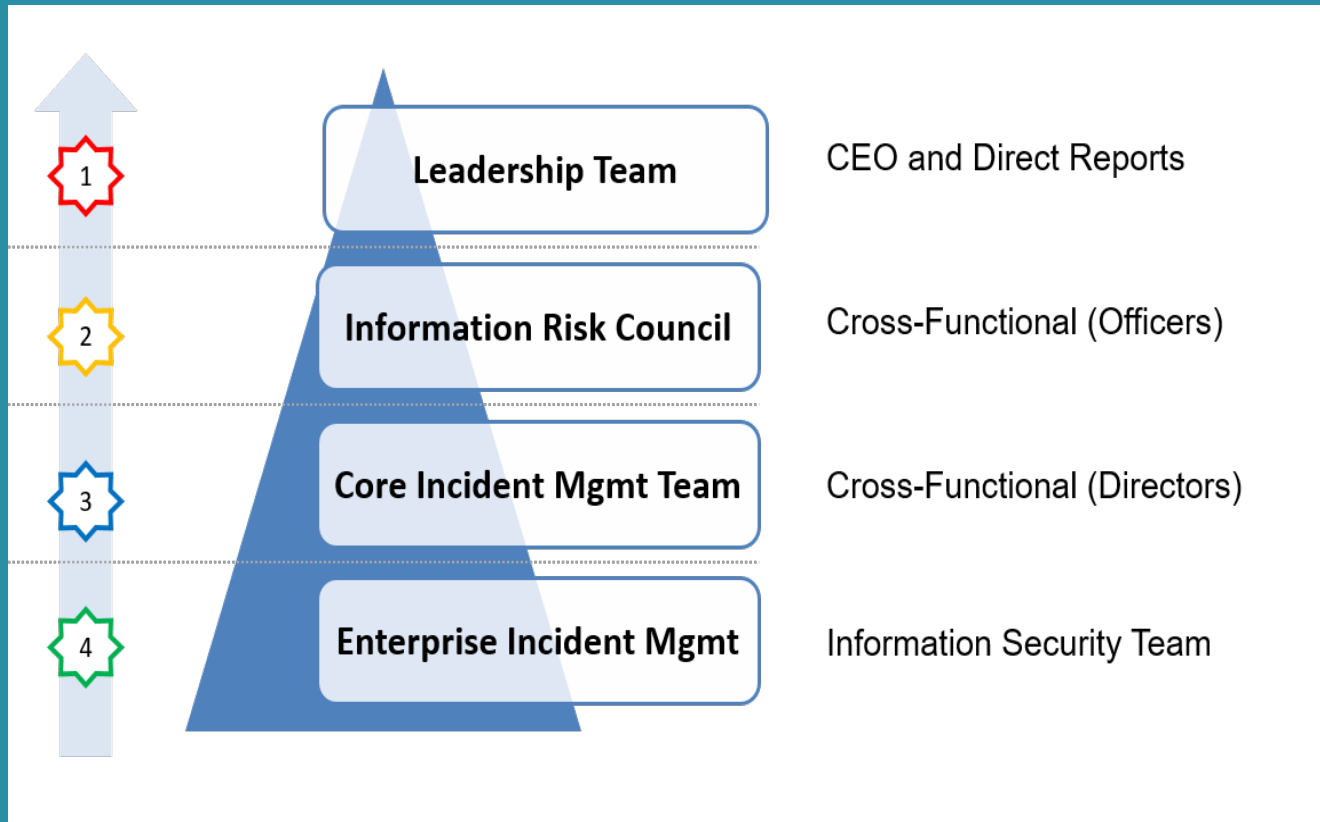
Must represent their function + the company

Create a severity framework, not calculator



Target Example

Severity Escalation



Team Representatives

- J Information Security
- J Legal
- J Public Relations
- J Fraud
- J Physical Security
- J Financial Services

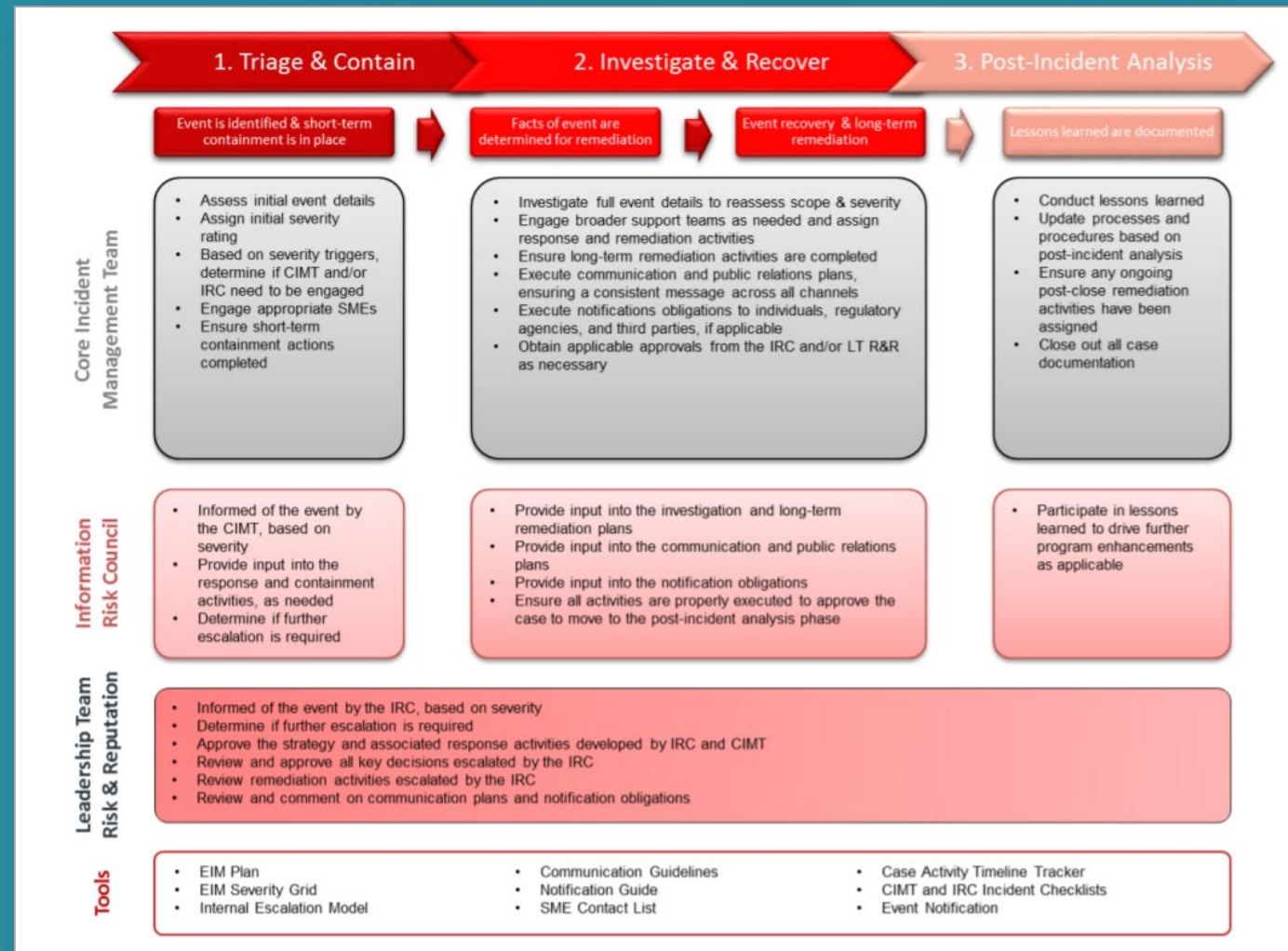
War Room

You have all the right people
activated in the war room...

Now What?



Define the process rather than a “plan”



War Room

There is a lot happening in the war room...

How do you track it all?

How do you communicate up and out?



**Ditch the
templates for a
whiteboard**



Year 1: Getting Started

*Prepares the company for when defenses fail by
simulating a significant security event*

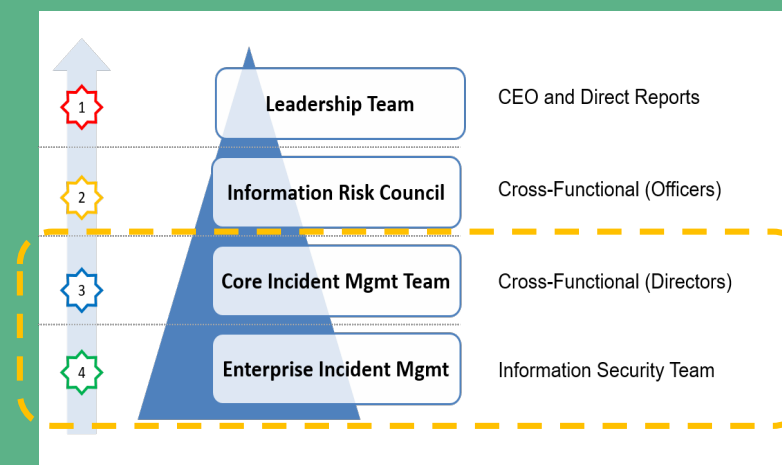


Scenario
Complexity

POS Breach

Focus Area
(Train and Test)

“Boots on the ground”



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Year 2: Intermediate

We elevated the level of realism, surprise and Leadership Team dependencies



Scenario Complexity

POS Breach
Insider Threat



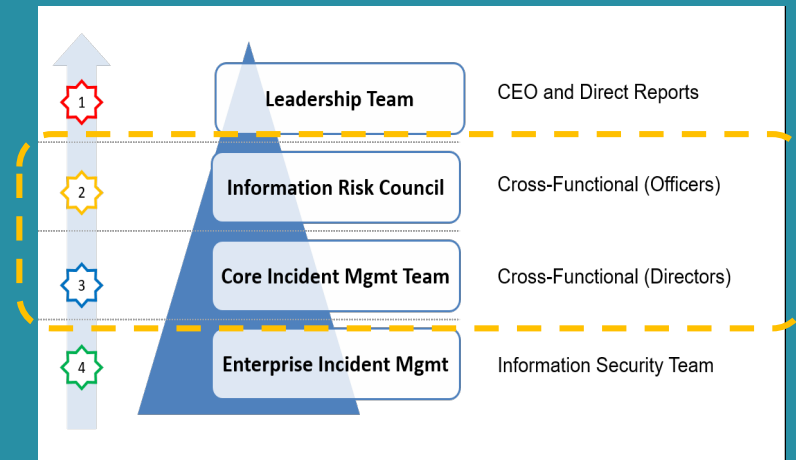
Focus Area (Train and Test)

“Boots on the ground”
Officer Teams



Unexpected twists

CISO unreachable



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Year 3: Advanced

TOC | Mike.McNamara

WAR GAME PURPOSES ONLY - Major Incident – UPDATE - MI0004111 – All stores reporting network slowdowns impacting POS

Retention Policy | Inbox (30 days) | Expires 4/23/2019

Major Incident START

Description – WAR GAME PURPOSES ONLY
Reports of significant slowdowns to the store networks in all stores nationwide.

Primary Business Impact
Significant slowdown of POS payment authorization for all payment types impacting time to complete sales. For full list of system impacts, please email TOC@Target.com

Report additional [Business Impact](#)

Current or Most Recent Steps
Target network teams, Verizon, and CSIRT are researching what is causing the network outages.

Next Steps
Support teams are working to get stores back online using primary or the backup systems.



Scenario Complexity

Insider Threat
Ransom and Operations



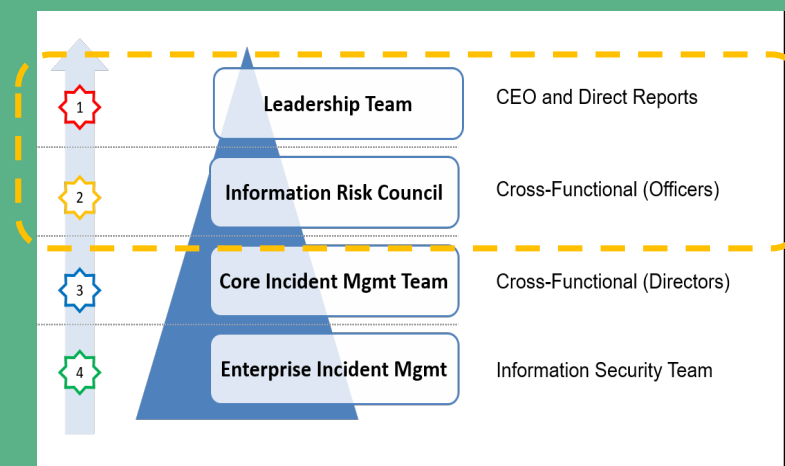
Focus Area
(Train and Test)

Officer Teams
CEO & Staff



Unexpected twists

Surprise!



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Things to remember

Independent
observation will drive
more meaningful
feedback

Debrief lessons
learned while
everyone is still in
game mode

Create meaningful
action plans to drive
continuous
improvement

Takeaways

1. Create a core team of trusted partners
2. Keep it Simple!
3. Effective wargames feel “almost too real”

