



# Making sure your clustered environment is NOT a total mess

Michael Gilliam

Rana Nujaidi

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Saudi Aramco

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# Our Speakers



**MICHAEL GILLIAM**

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Saudi Aramco, Security Specialist



**RANA NUJAIDI**

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Saudi Aramco, Security Specialist



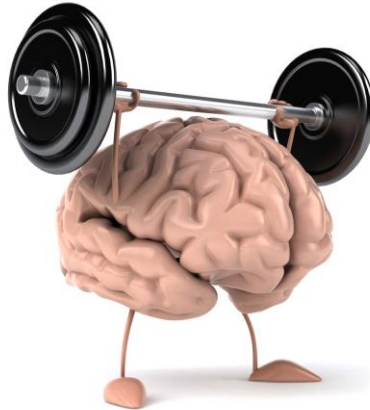


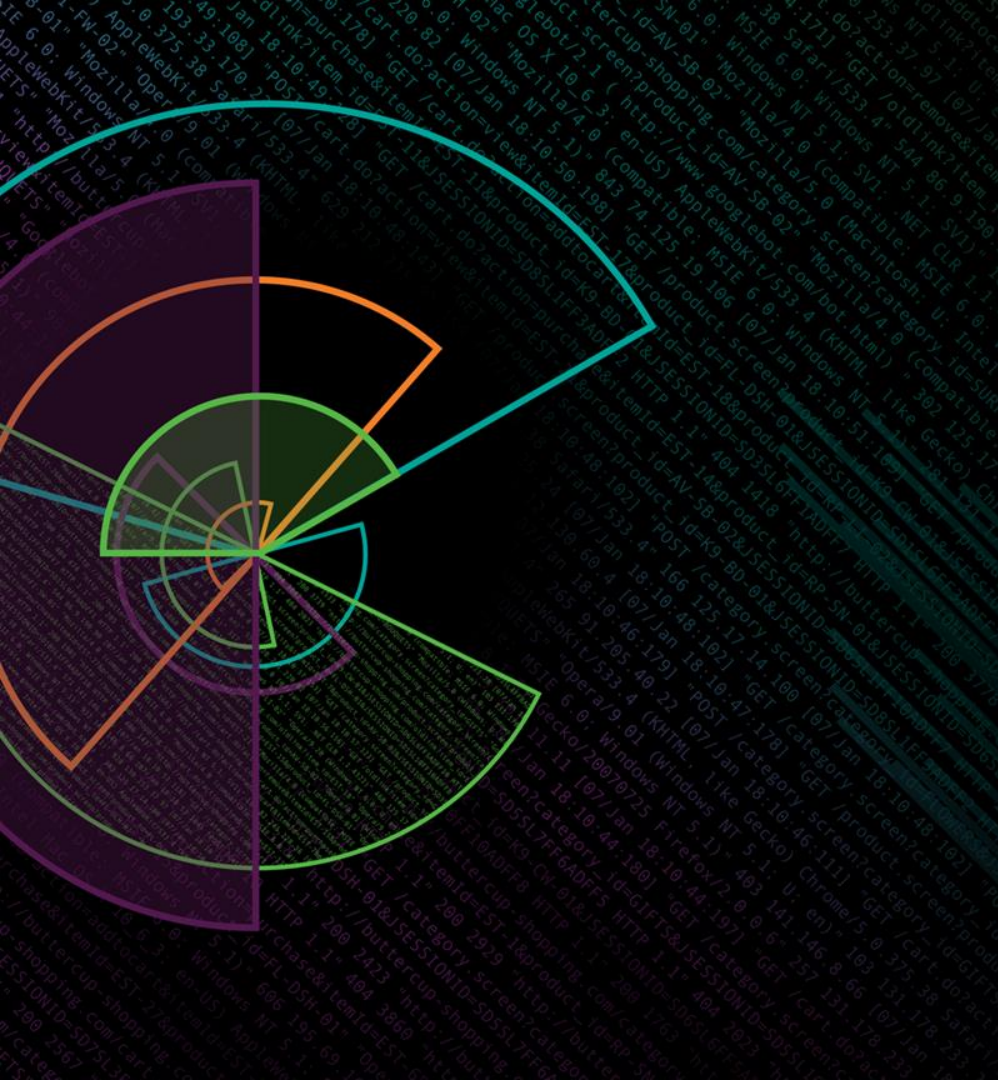
# What you will learn

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# After This Session

- What are the different types of clusters
- Purpose and advantages of each
- Best practices to ensure availability and accuracy
- Reasons for mistakes and how to avoid them





# Quick Overview

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# Types of Management Components

- The license master handles Splunk Enterprise licensing.
- The monitoring console performs centralized monitoring of the entire deployment.
- The deployment server updates configurations and distributes apps to processing components, primarily forwarders.
- The indexer cluster master node, sometimes referred to as the "cluster master", coordinates the activities of an indexer cluster. It also handles updates for indexer clusters.
- The search head cluster deployer handles updates for search head clusters.

# Job(s) of Splunk Software

- The same software can be search head, indexer, deployer, license manager,
  - The stanza configuration determines the functions and capabilities



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# Distributed Deployment Components

Component	LM	MC	DS	CM	Deployer	Indexer	Search head
License master	-	Y	Y	Y	Y	Y	Y
Monitoring Console	Y	-	Y	Y	Y	N	Y
Deployment Server	Y	Y	-	N	Y	Y	Y
Indexer Cluster Master Node	Y	Y	N	-	Y	N	N
Search Cluster Deployer	Y	Y	Y	Y	-	N	N

**Key:**

"LM" = license master

"DS" = deployment server

"MC" = monitoring console

"CM" = cluster master



# Cluster Master

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# What is Cluster Master?

- A Cluster Master manages a cluster of indexers which can indexes multiple copies of the data



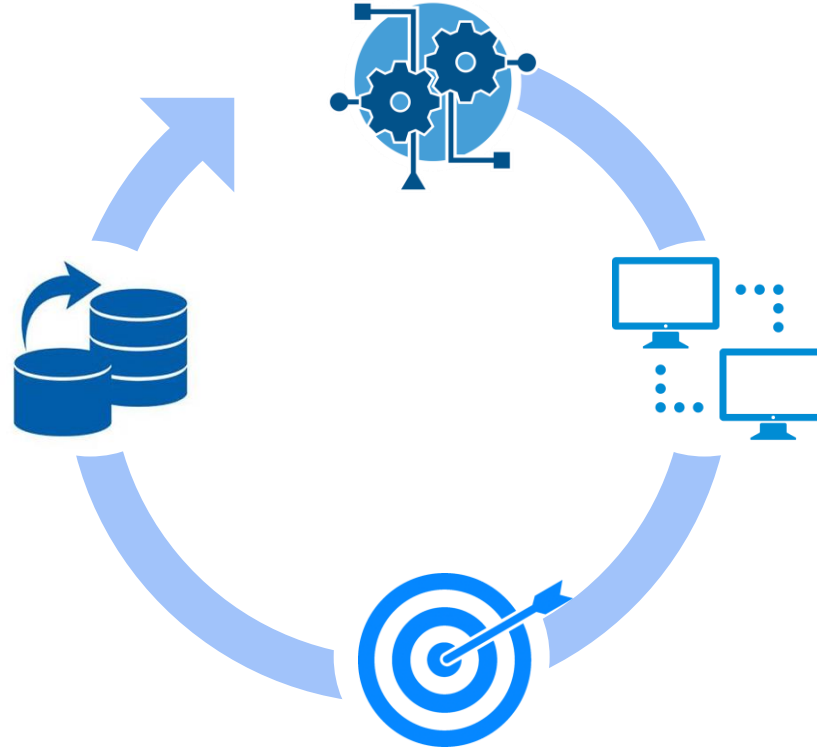


# Explaining What It Does

- The Cluster Master coordinates the activities of the peer nodes.
  - Peer nodes' configuration
  - Replication Activity
  - Search head direction to peer nodes
  - Peer nodes status Monitoring



# Bundle Replication



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# Bundle Importance

What can go wrong

1. Broken Buckets
2. Cluster Master Failure
3. Misconfigured Bundles



# Broken Buckets

- Storage disconnection
- Indexer failure
- Network interruption



# Cluster Master Fail

- Server error
- Network interruption
- Server Failure



# Misconfigured Bundles

- Misconfiguration
- Bundle Push





# Deployer

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# The purpose

## Why is it necessary?

- Distribute apps to cluster members
  - It handles migration of app and user configurations into the search head cluster from non-cluster instances and search head pools.
  - It deploys baseline app configurations to search head cluster members.
  - It provides the means to distribute non-replicated, non-runtime configuration updates to all search head cluster members.

The deployer is not a search head cluster member

# What Can It Do?

- New or upgraded apps.
- Configuration files that you edit directly.
- All non-search-related updates, even those that can be configured through the CLI or Splunk Web, such as updates to indexes.conf or inputs.conf.
- Settings that need to be migrated from a standalone search head. These can be app or user settings.





# So What Could Possibly Go Wrong?

- Updates from the GUI are stored in local, so always will take precedence
- Unique names are necessary
- The bundle must contain **ALL** the apps to be deployed
  - If the state must be enabled in app.conf for the app to be removed
- User attributes cannot overwrite already existing system settings
- When the election process fails
  - (talking about Splunk here, not presidential elections)
- Trouble shooting heart beat failures
  - How to detect them.
  - Why they may happen
  - How to fix them.



# Key requirements

- Each member must run on it's own machine, or virtual machine
- All machines must run the same operating system
- All members must run the same version of Splunk
- All members must be connected to a network
- The deployment must be the replication factor or three, whichever is greater



## Deployer should never be used to perform production searches

# Deployment Server

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# Who & what does it control?

- A deployment server distributes configuration to deployment clients, who can be universal/heavy forwarders, indexers, or search heads
- It controls the configuration for deployment clients through server classes



# What should be done?

- Change the phonehome default settings
  - You don't need to communicate with your forwarders all the time
- CAREFUL with the number of connected deployment clients
- Don't take advantage of “reload” command
- Ship your logs directly to Indexers (why bother the heavy forwarders)



# Upgrading Process

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## The situation

**Don't make assumptions**

1. Operating system \*nix
2. Do not have root access
  - So cannot just install binary
3. Window manager such as GNU Screen
4. All devices have the same install script
5. Splunk install file saved same location

# One method for getting the file distributed



- Upload info
- Retrieve instructions
- Download Splunk
- Save locally

# Now all at once

## Proper preparation, reduce execution

- Login to half the servers
  - Indexers need maintenance mode
- Shutdown Splunk
- Run install script
  - Verifies Splunk down
    - Stop the Splunk if necessary
    - Verify \$SPLUNK\_HOME
    - Extract the files
    - Start Splunk, accept license
    - Report Splunk status







# Security & Performance

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# Being secure without impacting operations

- Importance of setting different password
- Changing port number for additional security
- Consider configuring using SSL
  - The configuration and possible complications
  - Troubleshooting SSL problems



# Finding what's bad

- Identify the corrupted bucket,
  - If it's a main buckets, GOOD LUCK with repair
  - If it's a backup buckets, a simple delete command



# Fixing corrupt buckets

- Be lazy
  - Wait for an error to occur
- Be Proactive
  - Run a monthly search to verify the health of the buckets



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# Commands to locate

## 1. From the clustermaster interface:

| dbinspect index=<index> index=<index> host=\* corruptonly=true  
| streamstats count BY bucketId

## 2. Identify the corrupted buckets

# Syntax to fix the problem(s)

3. switch the cluster master to maintenance mode
4. offline the peer with corrupted bucket
  - a. if corrupted bucket is backup copy: simply delete
  - b. if corrupted bucket is main copy:
 

```
$SPLUNK_HOME/bin/splunk fsck \
repair --all-buckets-one-index \
--index-name=<index>
```



# Parallelization

- Batch mode search parallelization
  - Additional search pipelines
- Parallelization summarization for data models
  - Concurrent data model acceleration searches
- Parallel summarization for report acceleration
  - Concurrent report acceleration searches
- Index parallelization
  - Concurrent data processing pipelines on indexers and forwarders

# Batch Mode Search Parallelization

- Return event data by bucket
- By increasing batch search pipelines,
- → speeding the return of search results

## Data Model accelerations

- By increasing the number of scheduled acceleration searches per datamodel → increase of IO, processing, and memory used on every indexer.

## Report accelerations

- By increasing the number of scheduled acceleration searches per report  
→ increase of IO, processing, and memory used on every indexer.

# Index Parallelization

- By increasing the parallelization to 2 → use additional 4-6 CPU cores, and requires 300-400 IOPS to maintain indexing throughput on every indexer → fewer CPU cores available for search processing





# Putting it all together

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# Be prepared

## Standby

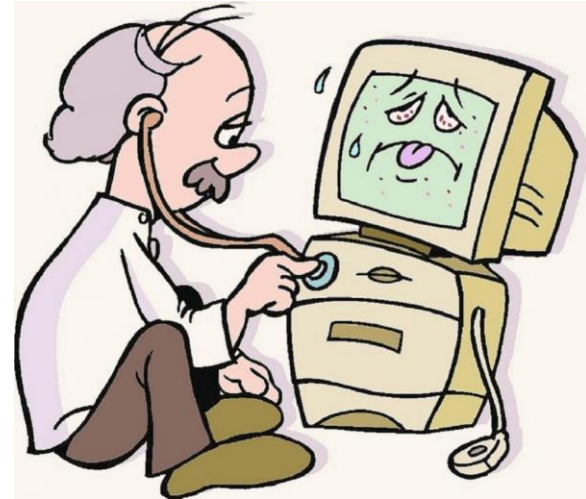
- Cluster master
- Deployer
- License master
- Deployment server (good luck with redirecting all forwarders to the new server)



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# Cold Standby

- Wait till you get an issue
- Requires additional server
- Restore the files from backup
- Takes the most time to implement
  - No external modifications



# Warm Standby

## Exact Copy

- Have a duplicate server
- Monitor the files on the master
- Copy the updated files from Active
- Failover → assign master's ip
  - Faster than cold



# Warm Standby

- Control access with either DNS or load-balancer
- Copy the files across both servers
- Assign a server as master
- Failover → Activate standby server





# Warm Standby

## Reconfiguring everyone else

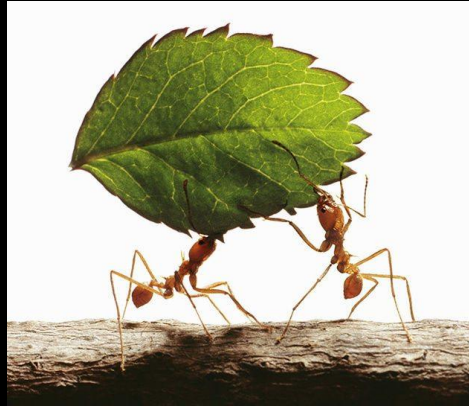
- Have a duplicate server
- Copy the updated files from master
- Monitor files on the master
  - Make the necessary changes
- Failover → configure infrastructure to new master

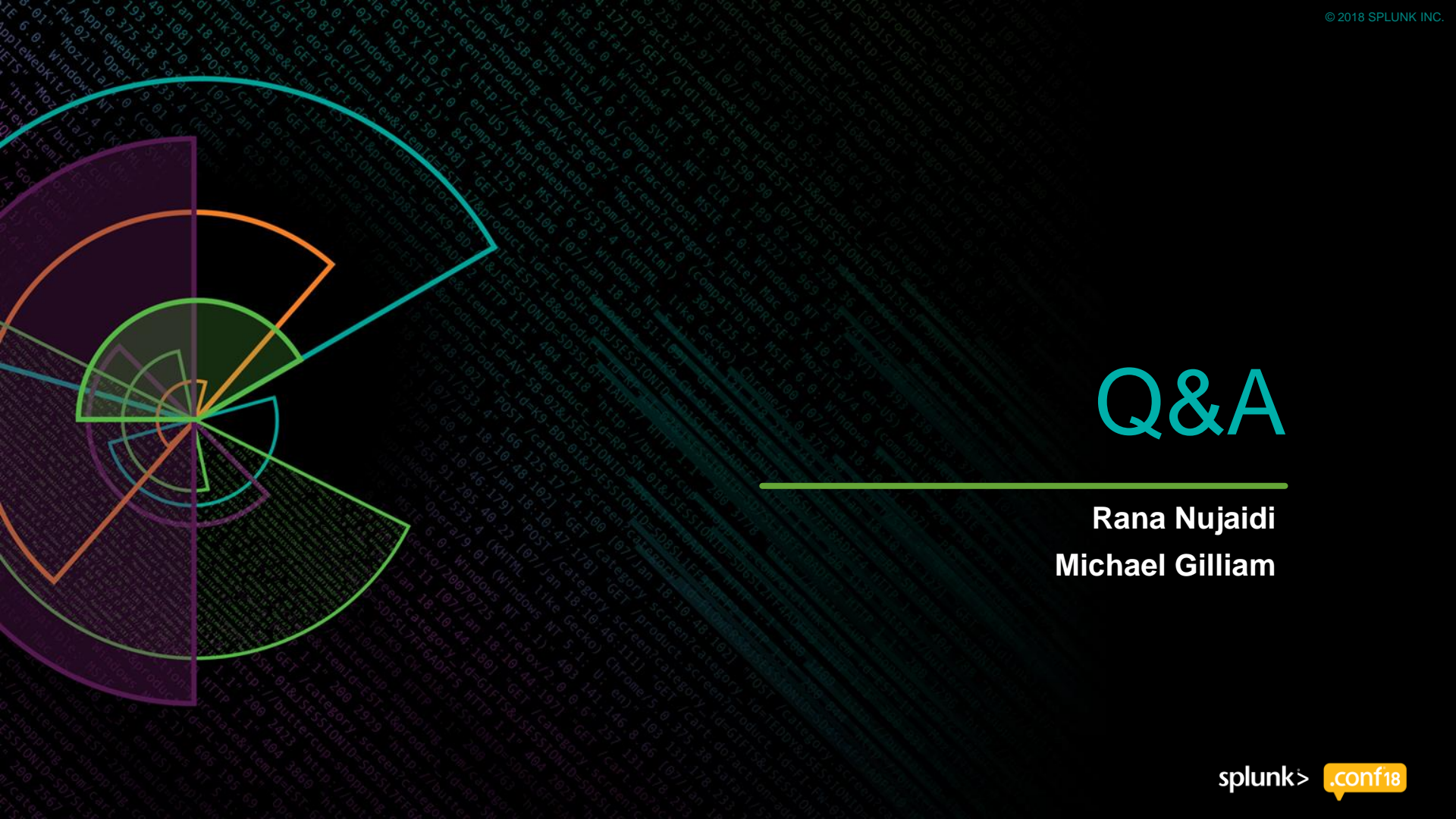


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130.60.4 - [07/Jan 18:10:57:153] "GET /category.screen?category_id=61f5&sessionId=5055L9FF1ADFF3 HTTP/1.1" 404 720 "http://buttercup-shopping.com/cart.do?action=view&itemId=EST-6&product_id=EST-6&product_id=EST-6"
128.241.228.82 - [07/Jan 18:10:57:123] "GET /product.screen?product_id=FL-05H-01&sessionId=5055L9FF1ADFF3 HTTP/1.1" 200 1318 "http://buttercup-shopping.com/cart.do?action=view&itemId=EST-6&product_id=EST-6"
317.27.168.0 - [07/Jan 18:10:56:156] "GET /oldlink?item_id=EST-26&sessionId=5055L9FF1ADFF3 HTTP/1.1" 408 125.17 "http://buttercup-shopping.com/cart.do?action=view&itemId=EST-6&product_id=EST-6"
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```

# Things to keep in mind

- Multiple clusters does not have to be tedious
- Proper planning + Successful implementation = FUN
- It's possible to increase assets without adding manpower, when done correctly





# Q&A

Rana Nujaidi  
Michael Gilliam



# Thank You

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