

**RSA**®Conference2015

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SESSION ID: CLE-F03

# Achieving Cyber Identity Resolution via Electronic Warfare Techniques

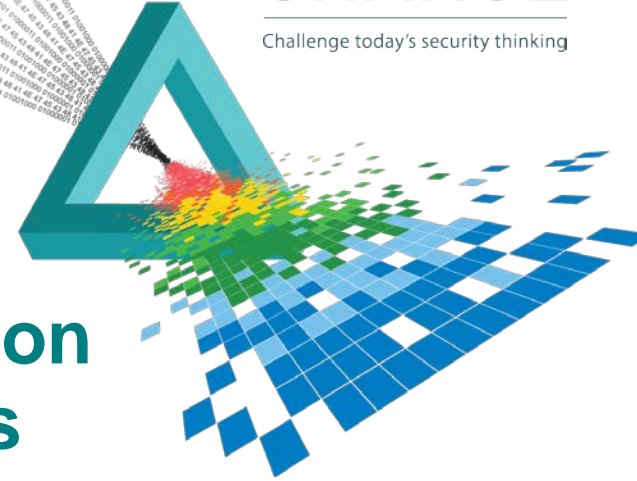
**Dr. Nitzan Barkay & Elana Dror-Rein**

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Engineering Deputy Director, Research & Technology  
IAI – Israel Aerospace Industries

**CHANGE**

Challenge today's security thinking



# Identity Resolution

Who is who? What does each one do?

In the  
**physical** world



In the world of  
**virtual** entities

# Cyber Entity / Identity Resolution

- ◆ **Entity resolution** provides a measure to the similarity between **virtual** entities
  - ◆ Association of related virtual entities (same origin)
  - ◆ Differentiation of unrelated ones
- ◆ **Identity resolution** uses any "solid" identifier of an associated entity (e.g., phone # or Facebook ID) to correlate to **real** identities



# Who May Benefit from Identity Resolution?

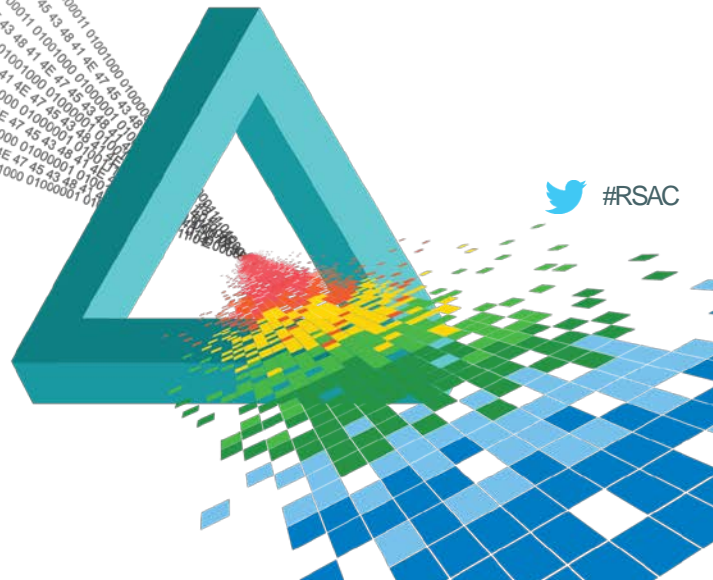
- ◆ **Intelligence / investigation centers looking for a person / group**
  - ◆ Enriching the information with all possible appearances & aspects
  - ◆ Revealing bogus identities
  - ◆ Classification through analysis of the virtual entity features
  - ◆ Identification of groups and networks
- ◆ **Situation awareness centers for defense & early warning**
  - ◆ Prediction of evolving events (in the Cyber world or the physical world)
  - ◆ Enhancing the information about a virtual actor, particularly a cyber attacker
    - ◆ What is the target – support actionable early warning
    - ◆ What is the origin – help attribution of the attacker and possible deterrence
      - ◆ Attacker (physical) ID – Identity resolution
      - ◆ Attacker location – Geo-location resolution



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# Identity Resolution Challenges

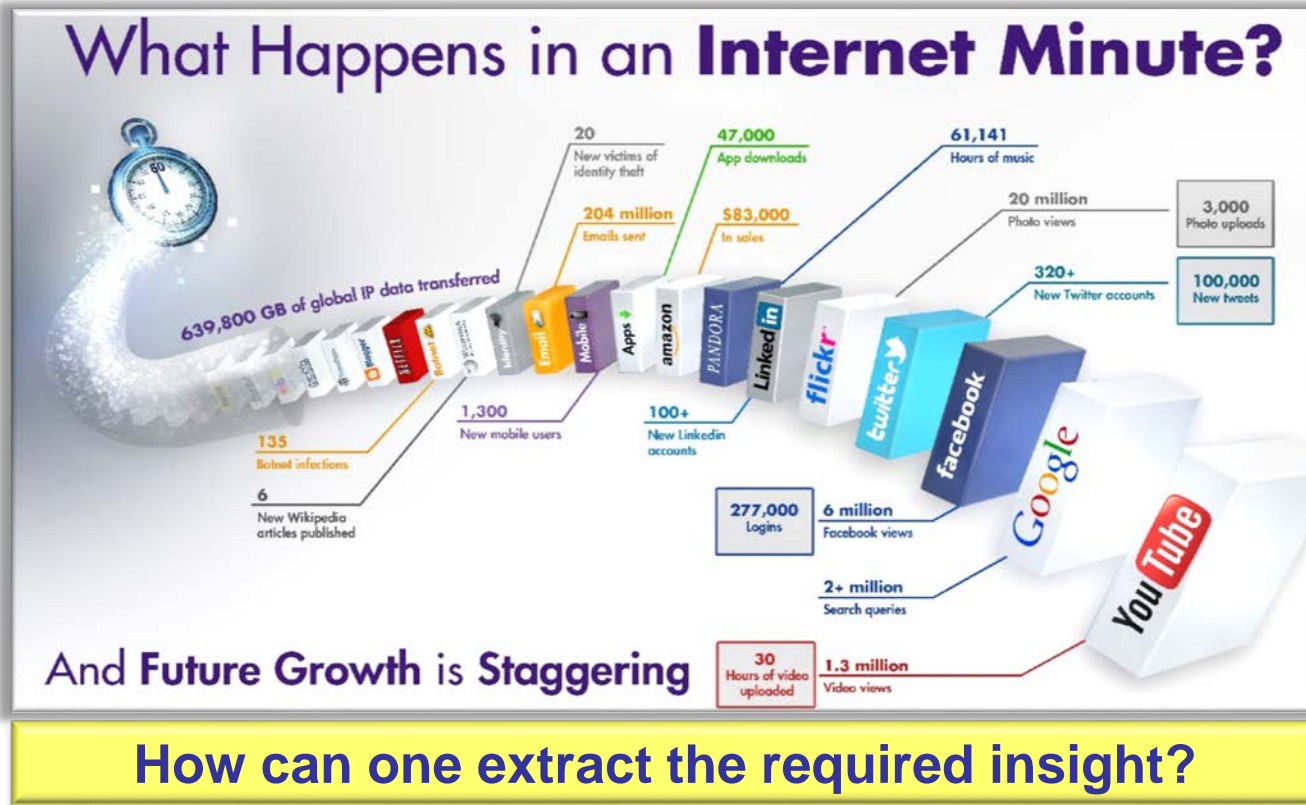


# Sources of Data

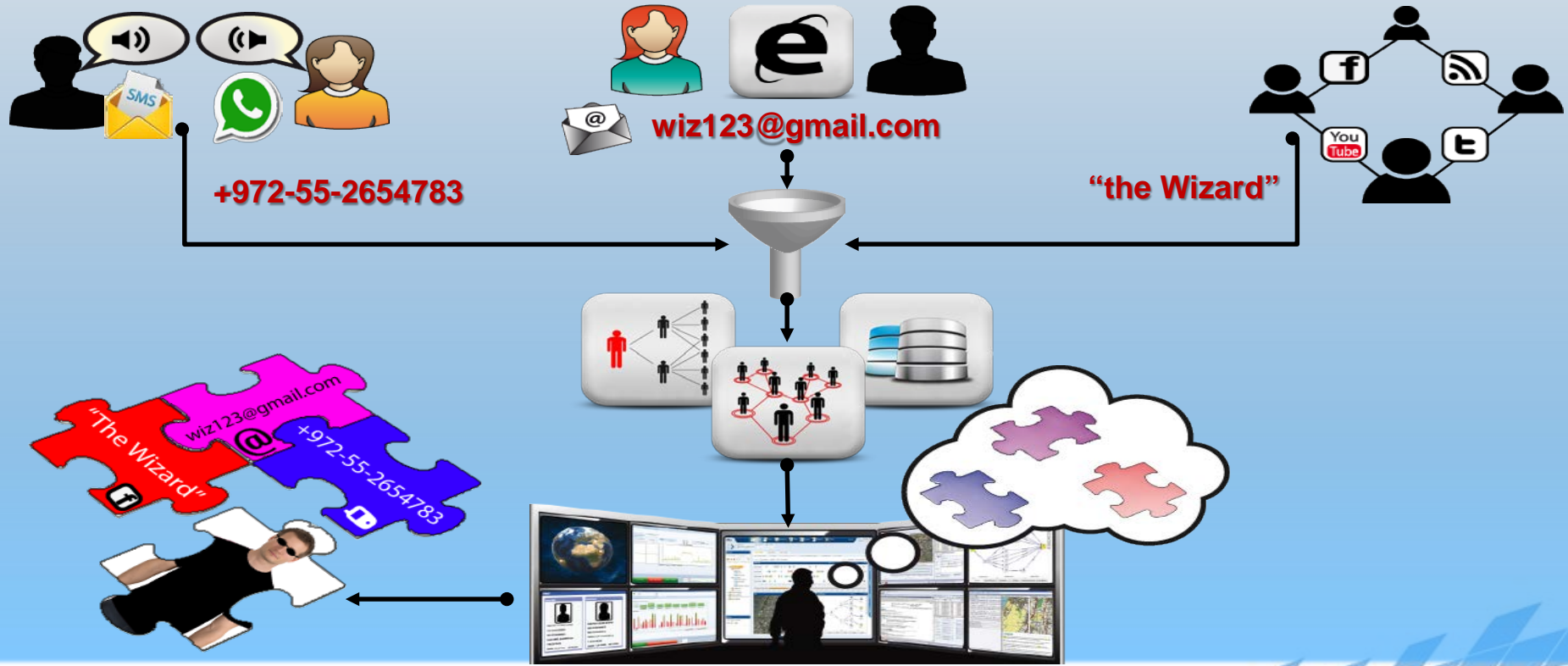
- ◆ **Evolution of communication & information**
  - ◆ From telephony to social networks
  - ◆ From voice to messages, e-mails, blogs & video
- ◆ **Huge amounts of data are available publicly**  
– WEBINT & OSINT
- ◆ **More is available to Law-enforcement agencies**
  - ◆ Through the communications and internet providers (ISP)
  - ◆ Using passive & active accessibility tools
- ◆ **Raw data** is enormous & unsorted
  - ◆ Usually partial or ambiguous
  - ◆ May be misleading, even deliberately – impersonation or just "inaccurate" details



# Identity Resolution Challenges – Massive Data Flow



# Identity Resolution Challenges – Multiple Aspects





# Identity Resolution Challenges – Association

## ◆ Differentiating



## ◆ Combining

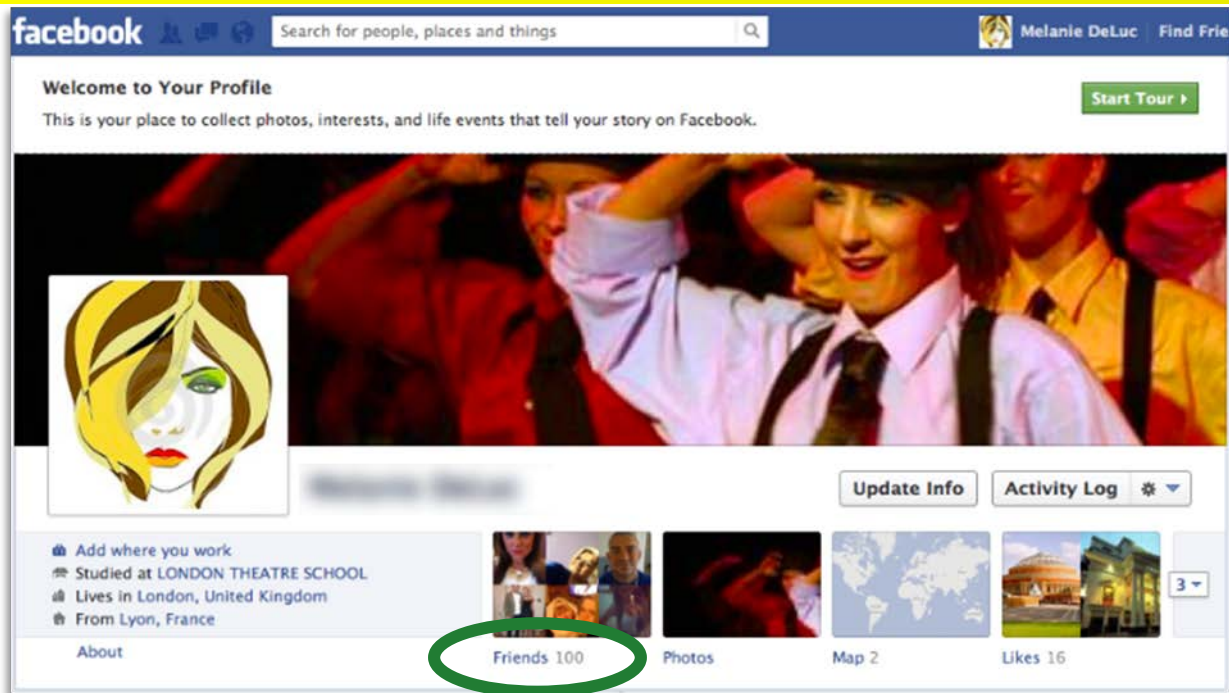
**Sting** = **Gordon Matthew Thomas Sumner**



# Identity Resolution Challenges – Fake Virtual Identities

How easy is it?

100 friends @ 48 hours from launch



# Identity Resolution Challenges – Bogus Identities

**The challenge is growing: Bogus identities are common**

NATO'S most senior commander was at the centre of a major security alert when a series of his colleagues fell for a fake Facebook account opened in his name - apparently by Chinese spies.



[www.telegraph.co.uk/technology/9136029/How-spies-used-Facebook-to-steal-Nato-chiefs-details.html](http://www.telegraph.co.uk/technology/9136029/How-spies-used-Facebook-to-steal-Nato-chiefs-details.html)

**2012: Bogus Facebook account created for NATO senior commander**

**Feds Stole a Woman's Identity and Made a Fake Facebook Page for Her**



<http://gawker.com/feds-stole-a-womans-identity-and-made-a-fake-facebook-p-1643348368>

**2014: FBI makes bogus Facebook account in an attempt to capture offenders**

# Data Analysis & Identity Resolution Challenges

- ◆ **Huge amount of data**
  - ◆ **Data availability**, especially in real time
    - ◆ Technical & regulatory difficulty to maintain effective coverage
  - ◆ **Data diversity, Data dynamics**
- ◆ **Assorted information sources**
  - ◆ **Different aspects** of the same identity (e.g., a phone # & Facebook ID)
  - ◆ **Multiple virtual identities** (incl. bogus ones) to the same physical entity
- ◆ **Insight & discrimination**
  - ◆ **Derive insight** from the mass of data – identification based on the aggregated picture
  - ◆ **Discrimination** between legitimate activity and malicious acts –  
**Eliminating false alarms**
- ◆ **Identification**
  - ◆ **Attribution to actual actors**





# (Physical) Persistent Surveillance Challenges

- ◆ A multitude of entities, of various types
- ◆ Dynamic scenario
- ◆ Integration of different sensors
  - ◆ Each interprets the situation picture in its manner
  - ◆ Some get only a partial situation picture; Some overlap
- ◆ Discrimination between “innocent” entities (false) and “malicious” targets (real threats)
  - ◆ Threats attempt to avoid interception by hiding or behaving like legitimate entities

*quantity,  
variability,  
dynamics*

*integration*

*discrimination*



**Cyber intelligence challenges are similar;  
Solutions can be similar, too...**

# Electronic Warfare vs. Cyber Warfare (I) – Data Analysis Flow

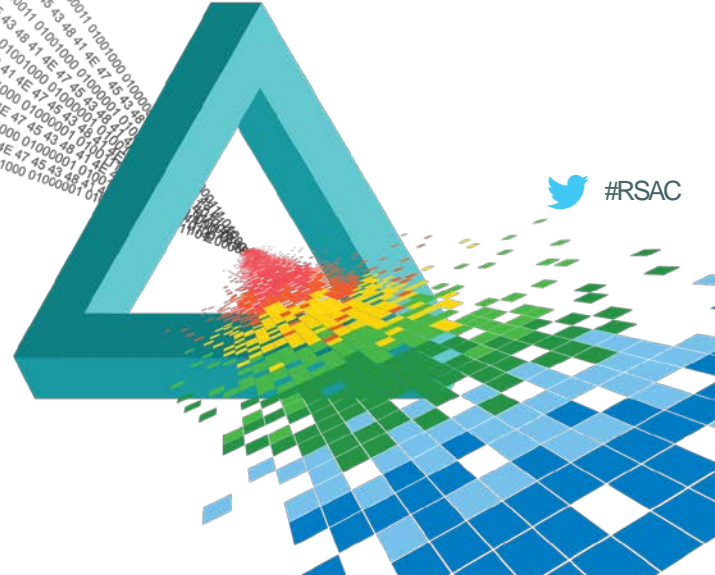
PROCESS	EW SIGINT	CYBER
Interception	<ul style="list-style-type: none"><li>◆ Receiving Electromagnetic Signals (Radar, comm.)</li><li>◆ Measuring electronic parameters</li></ul>	
Geo-location	<ul style="list-style-type: none"><li>◆ Correlating signals from sensors</li><li>◆ Location estimation</li></ul>	
Association	<ul style="list-style-type: none"><li>◆ Signals tracking in time</li></ul>	
Classification	<ul style="list-style-type: none"><li>◆ Classification based on signal type</li></ul>	
Quality Measure	<ul style="list-style-type: none"><li>◆ Quality of the information &amp; uncertainty estimation</li></ul>	
Multiple Hypothesis	<ul style="list-style-type: none"><li>◆ Scoring of hypotheses &amp; online management</li><li>◆ Removing false alarms</li></ul>	
Report	<ul style="list-style-type: none"><li>◆ Integration into Intelligence Center</li><li>◆ Supporting Situation Awareness &amp; Early Warning</li></ul>	

**Similar to EW ?**

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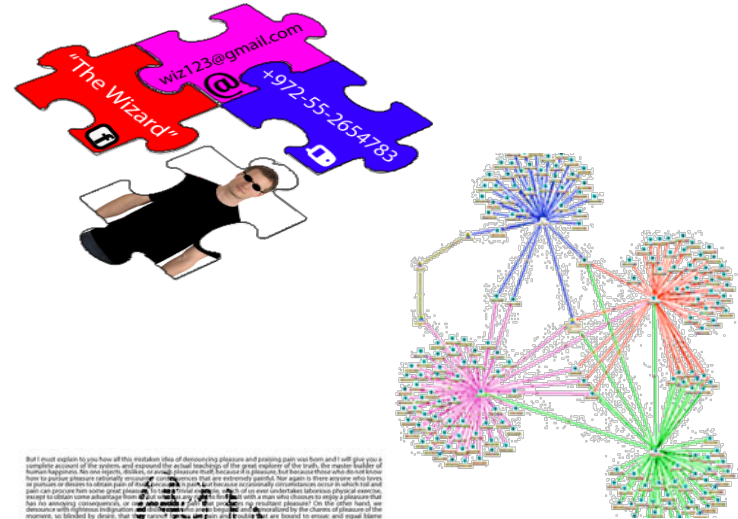
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## Solving Cyber Identity Resolution



## Attributes of Virtual Entities

- ◆ **Profile fields**
  - ◆ Name, e-mail address, company, etc.
- ◆ **Environment-related**
  - ◆ Equipment, operating-system, software
- ◆ **Geographic/time information**
  - ◆ IP address, location
- ◆ **Links & friends**
- ◆ **Posts & messages:** content, time
- ◆ **Behavior-related derived attributes, e.g.,**
  - ◆ Active times
  - ◆ Slang usage, #words/message
  - ◆ Unusual patterns, e.g. writing style

[illegible]



# Names Comparison for Entity Resolution

## ◆ Syntactic techniques

- ◆ Approximate String Matching (ASM) is based on the similarity of two strings in terms of shared characters and character sequences ([syntax](#))
- ◆ Many techniques, e.g.,
  - ◆ Levenshtein Edit Distance, SOUNDEX (& variations), Jaro, Winkler (modification of Jaro), n-grams, Lcs (Longest common substring)
- ◆ *Example: “KELLEY” and “KELLY” differ by 1 char*

## ◆ Semantic techniques

- ◆ Alias Matching is based on the similarity of two strings in terms of their meaning ([semantics](#))
- ◆ *Example: “ED” and “EDWARD” differ by 4 chars, but one is a nickname for the other*

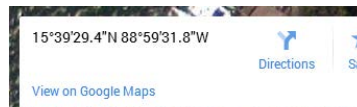
# Geo-location for Identity Resolution

- ◆ **GEO-LOCATION-based differentiation & association of entities**
  - ◆ It is the standard procedure for physical entities & Electronic Warfare
  - ◆ **Not obvious for virtual entities**
- ◆ **Methods to derive Geo-location**
  - ◆ **IP address** geo-location employs available IP databases
    - ◆ Widely used for commercial purposes (web localization, marketing)
    - ◆ Accuracy is rough (country/region); Easily deceived using proxies & spoofing
  - ◆ More complex methods, e.g. **Traffic trace-back**
    - ◆ Require accessibility to the network
    - ◆ Can be deceived as well
  - ◆ Communications **Physical device** geo-location
    - ◆ Especially for mobile devices utilizing cellular or WIFI networks
    - ◆ Inherent & currently common **Synergy between SIGINT & Cyber**



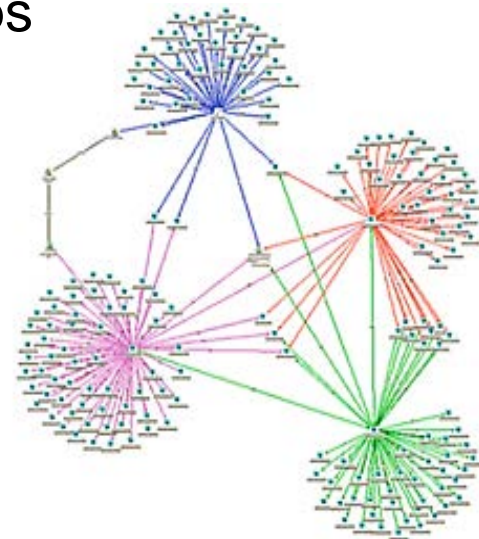
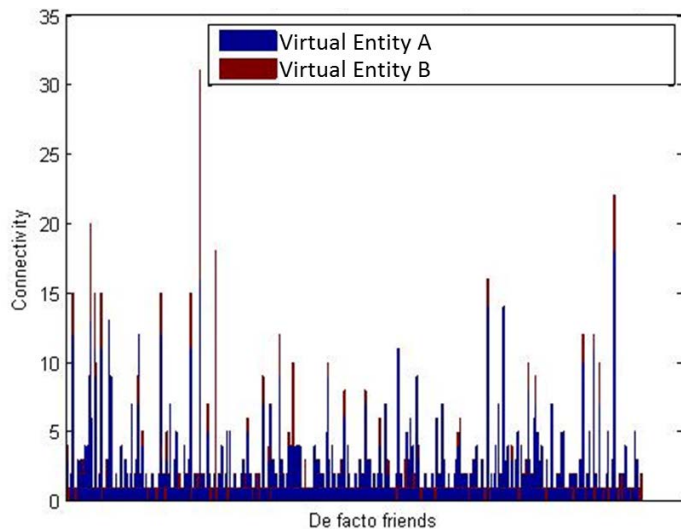
# Geo-location for Identity Resolution – Indirect

- ◆ Contents analysis methods to derive geo-location indirectly
  - ◆ User self-provided location – "**check-in**"
  - ◆ **Metadata**
    - ◆ Intentional tagging of pictures and other objects
    - ◆ Automatic metadata embedded in objects
  - ◆ Reports through certain **applications** (e.g., navigation)
  - ◆ **Text analysis** to infer the position of a virtual entity
  - ◆ **Media analysis** (images, video) for location identifiers
  - ◆ **Fine analysis** for origin clues



# Links & Friends Info for Entity Resolution

- ◆ Connectivity links reveal groups & relationships
- ◆ Virtual entities suspected as being the same identity have links overlap





# Behavior Analysis (Literature Case Study)

## ◆ Dataset

- ◆ Credit card transactions:  
date, amount, store
- ◆ “Anonymized” people information  
(no personal details like names or account numbers)

## ◆ Using the **uniqueness of people’s behavior** 90% of the shoppers were re-identified as unique individuals

- ◆ (Women are more re-identifiable than men in credit card metadata)

## ◆ **Combined with publicly available information** (posts): Possibility to re-identify people’s records by name

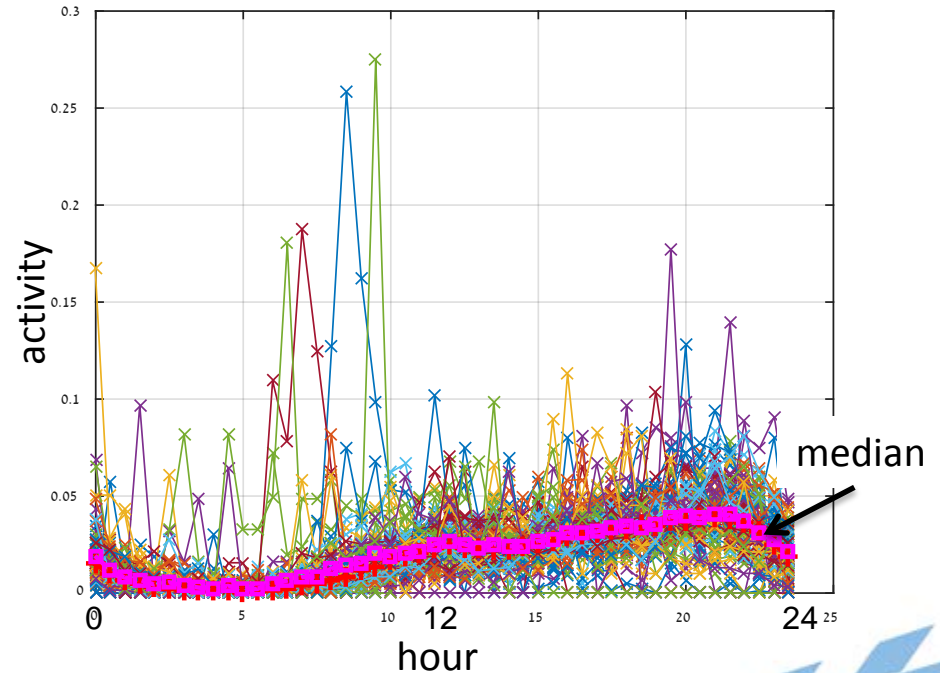


**Entity Resolution**

**Identity Resolution**

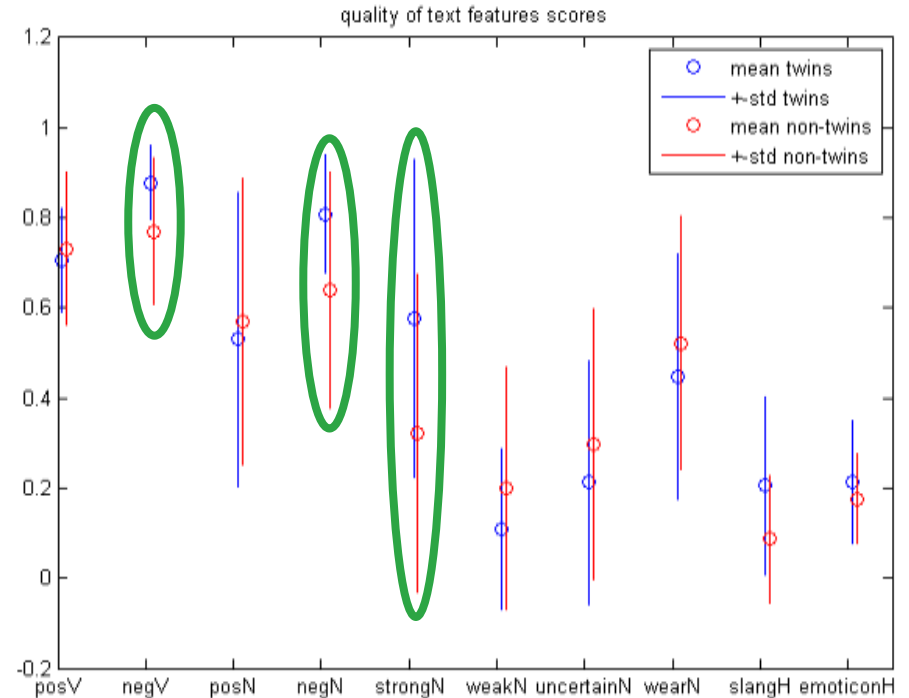
# Activity Features Research for Entity Resolution

- ◆ Feature: Activity distribution of a virtual entity
  - ◆ Normalized activity for a 24 hr period
    - ◆ In the example: different entities, same time zone
- ◆ Entities can be differentiated using their activity distribution pattern



# Text Features Research for Entity Resolution

- ◆ Features: Vocabulary & style
- ◆ Different criteria, e.g.,
  - ◆ "positive", "negative" words
  - ◆ "strong", "weak" words
  - ◆ slang or emoticons usage
- ◆ Some criteria are better than others (culture dependent?)
- ◆ Entities can be differentiated using their text style



# Quality of Entity Resolution

- ◆ **Many features can contribute to resolution of virtual entities**
  - ◆ Direct data fields & indirectly inferred information
- ◆ **None of the techniques is complete;  
None is totally certain**
- ◆ **Each provides a similarity measure**
- ◆ **The more information** from different sources & techniques – the better
  - ◆ (Law enforcement agencies can obtain more information, thus improving the capability)
- ◆ **Best approach is to**
  - ◆ Consider the result of each technique with its measure of quality & certainty
  - ◆ Generate a **weighted combination** of the results of all available information to generate the overall conclusion



# “On-the-fly” Analysis

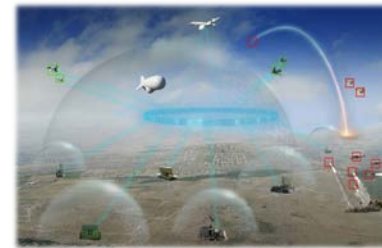
- ◆ **Early warning of attacks or crime** requires analysis of the collected data and early reporting, while data is not complete yet
- ◆ **"On-the-fly" analysis of streaming data...**
  - ◆ Increases the probability for **false positives** and for resolution errors, since the report is based on partial and less confident data
  - ◆ Does not allow examination of all the "history" information, whenever a new piece of data is introduced; thus quality is degraded
  - ◆ **Decision Making** becomes a bigger challenge
- ◆ **Multi-hypothesis analysis and management** is a method to improve performance under on-the-fly conditions

# Multi-Hypothesis Analysis

Multi-Hypothesis Analysis is a method to handle the uncertainty

- ◆ **An algorithmic methodology to handle complex & dynamic data**

- ◆ collected with various sources/sensors,
- ◆ involving many entities,
- ◆ information is partial and/or ambiguous,
- ◆ information is streaming & dynamically changing



- ◆ **For example:**

- ◆ **Air situation picture** based on **geographical data** of **platform entities**
- ◆ **Electronic order of battle** based on **EW&SIGINT data** of **electromagnetic entities**

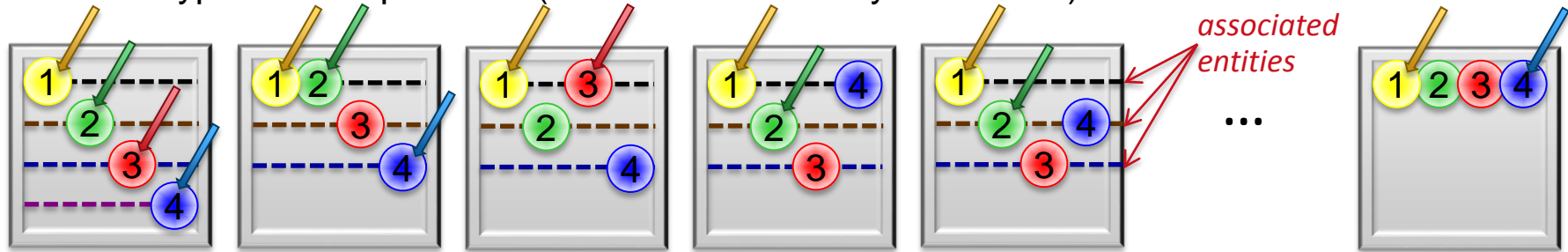
- ◆ **Applicable to Cyber Identity Resolution**

- ◆ **Cyber Identity Resolution** based on **features data** of cyber **virtual entities**
  - ◆ Integrating the various information & techniques
  - ◆ Supporting decision making

# Multi-Hypothesis for Identity Resolution

## ◆ Schematic example

- ◆ Input: virtual identities with extracted features
- ◆ Hypothetical "pictures" (each set is internally consistent)

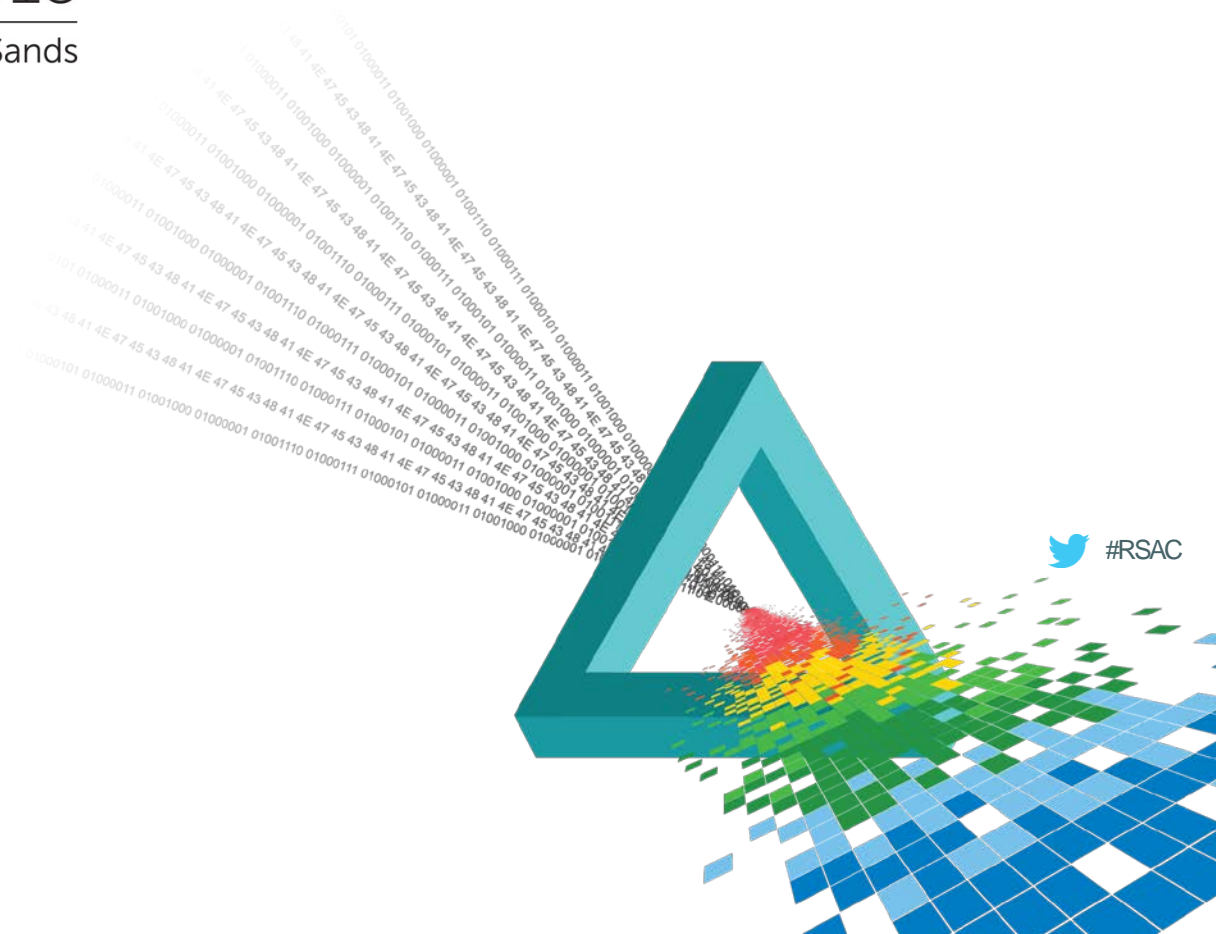


- ◆ Hypothesis score depends on the identity resolution features and their quality
- ◆ Only the "picture" with the highest score is reported
- ◆ Low-score hypotheses are removed, but **many other hypotheses are maintained without reporting** for further examination with newer data – fewer false alarms
- ◆ Multi-hypothesis uses "history" for report updating, in a way that is more efficient, when data is streaming and early response is required

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## Summary



# Electronic Warfare vs. Cyber Warfare (I) – Data Analysis Flow

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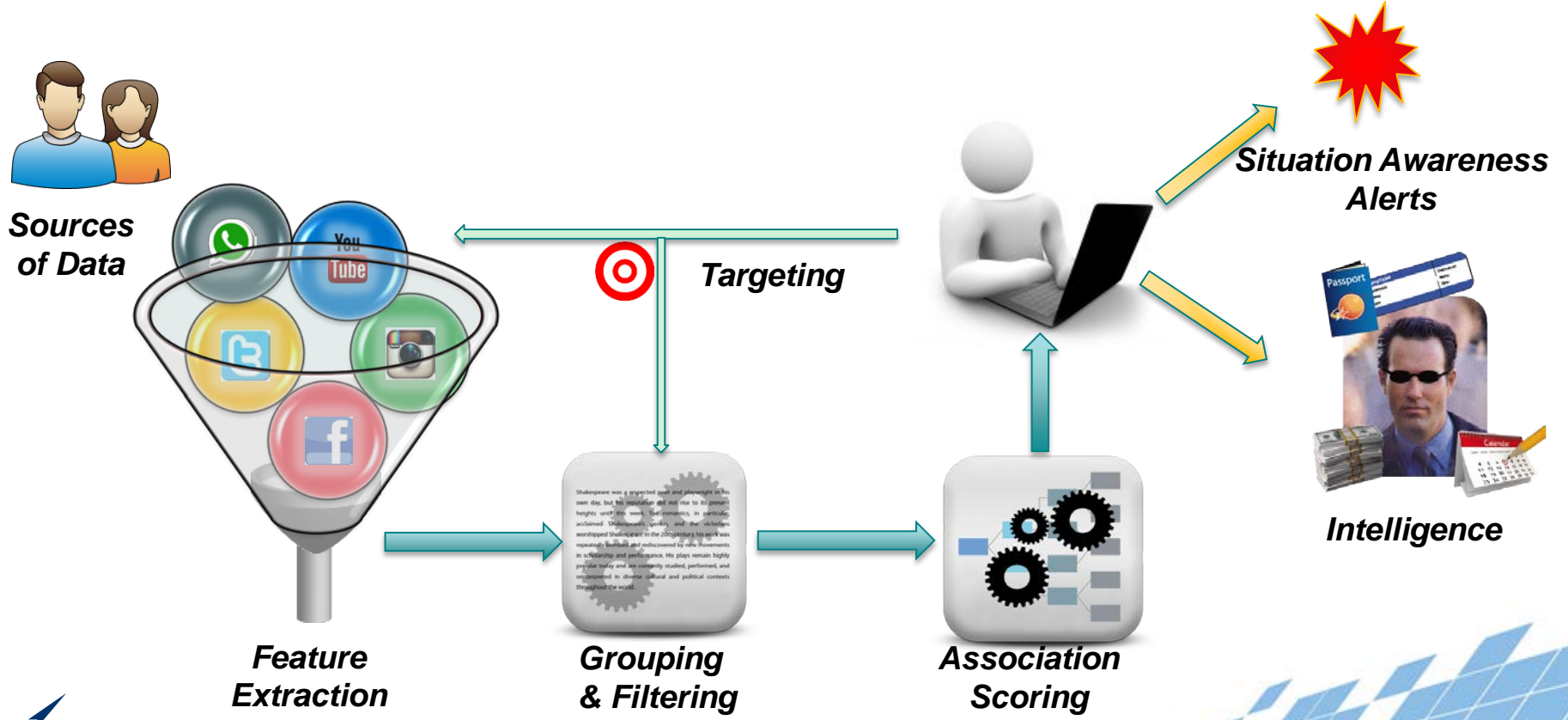
**Similar to EW ?**



# Electronic Warfare vs. Cyber Warfare (II) – Data Analysis Flow

PROCESS	EW SIGINT	CYBER IDENTITY RESOLUTION
Interception	<ul style="list-style-type: none"><li>◆ Receiving Electromagnetic Signals</li><li>◆ Measuring electronic parameters</li></ul>	<ul style="list-style-type: none"><li>◆ Getting Virtual entities activity</li><li>◆ Features extraction</li></ul>
Geo-location	<ul style="list-style-type: none"><li>◆ Correlating signals from sensors</li><li>◆ Location estimation</li></ul>	<ul style="list-style-type: none"><li>◆ Correlating Cyber activity or IP</li><li>◆ Location estimation</li></ul>
Association	<ul style="list-style-type: none"><li>◆ Signals tracking in time</li></ul>	<ul style="list-style-type: none"><li>◆ Association of virtual entities – Entity Resolution</li></ul>
Classification	<ul style="list-style-type: none"><li>◆ Classification based on signal type</li></ul>	<ul style="list-style-type: none"><li>◆ Grouping based on features &amp; behavior</li></ul>
Quality Measure	<ul style="list-style-type: none"><li>◆ Quality of the information &amp; uncertainty estimation</li></ul>	
Multiple Hypothesis	<ul style="list-style-type: none"><li>◆ Scoring of hypotheses &amp; online management</li><li>◆ Removing false alarms</li></ul>	
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# Identity Resolution Flow



# Apply What You Have Learned Today

- ◆ Next week you should:
  - ◆ Identify potential benefits to "identity resolution" capability in your organization
- ◆ In the first three months following this presentation you should:
  - ◆ Define your specific goals,  
for example, given a person, find people that are similar or close
  - ◆ Identify sources of information (inputs) and expected reports (outputs)
  - ◆ Conduct a feasibility study
- ◆ Within six months you should:
  - ◆ Drive an implementation project for identity resolution capability

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Thank you!

