

# the adventures of alic bob

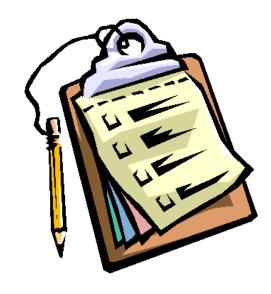
# Social Media, Mobility And The Cloud, Oh My!

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Wedge Networks Inc.



#### **AGENDA**

- The New Internet
  - The Rise of Social Media
  - The Rise of Mobile Internet
  - The Rise of Cloud Computing
- The Attack Vectors
  - Threats That Ride On the Trends
  - New factors HTML5 and IPv6
  - "The Large Scale Security Issues"
- The Solution
  - Deep Content Inspection
  - Use cases of DCI
- Questions?



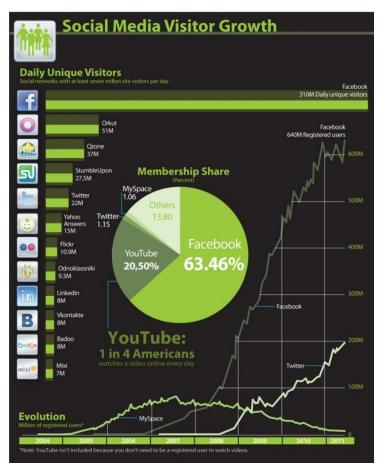


## The New Internet





#### THE RISE OF SOCIAL MEDIA



Source: The Growth of Social Media: An Infographic

- One in every nine people on Earth is on Facebook
- How is our life consumed:
  - 700 billion minutes per month on Facebook
  - 2.9 billion hours per month (326,294 years) on YouTube
  - 190 million average Tweets per day
- Google+ was the fastest social network to reach 10 million users at 16 days (Twitter took 780 days and Facebook 852 days)



#### THE RISE OF SOCIAL MEDIA





#### **China Specific Stats**

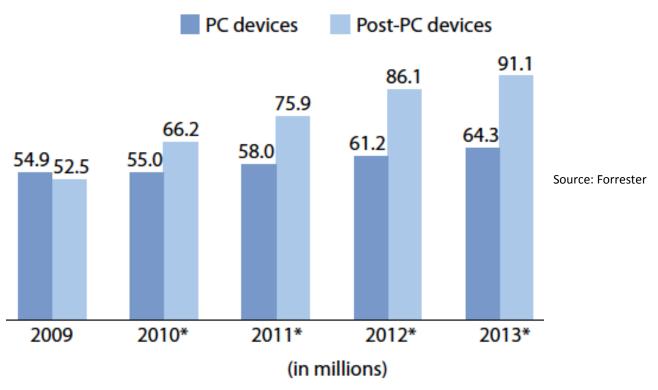
- Renren: 140 Million Chinese Users (Aug 2010)
- Youku: 100 Million Users
- Weibo: 80 Million Users (Feb 2011)







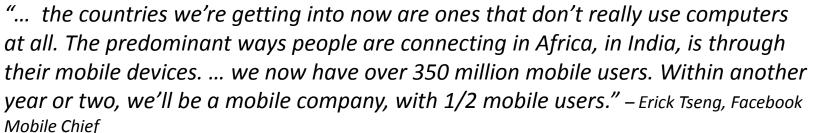
#### THE RISE OF MOBILE INTERNET









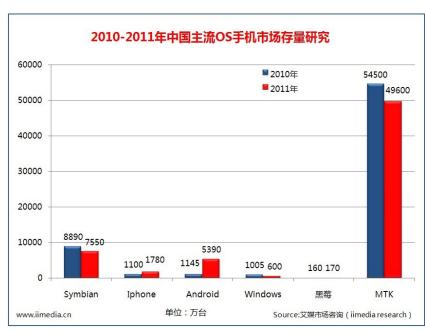






#### THE RISE OF MOBILE INTERNET





#### RSACONFERENCE CHINA 2011

## ALWAYS ON, ALWAYS CONNECTED



4.7"

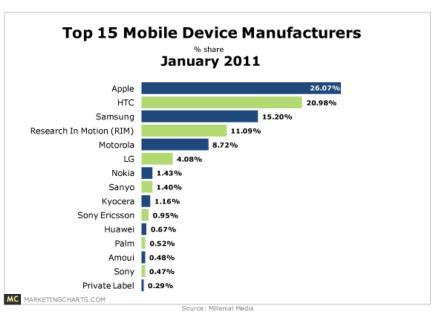
- "... at any given time, there are 670,000 concurrent HTTP sessions in a single metro area" administrator of a provincial mobile data network in China
- HTML5 keeps two way communication sessions

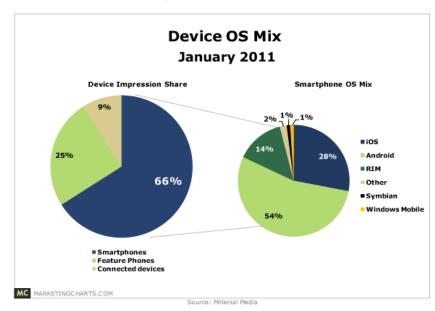


7.5"



#### DIFFERENT MOBILE DEVICES



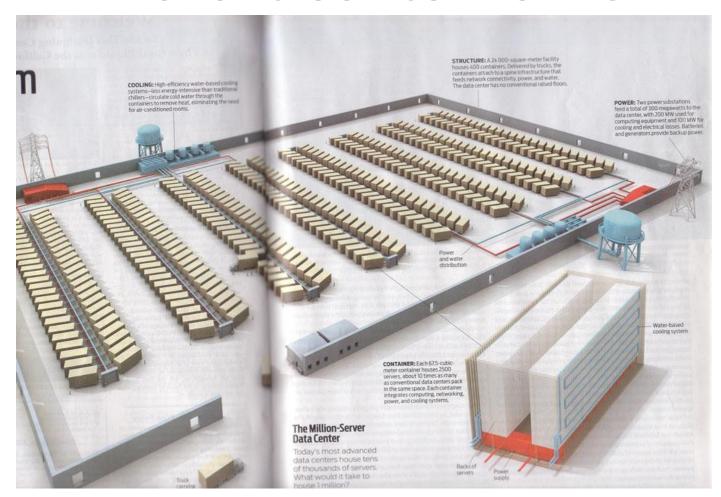


Top Smartphone Platforms 3 Month Avg. Ending Apr. 2011 vs. 3 Month Avg. Ending Jan. 2011 Total U.S. Smartphone Subscribers Ages 13+ Source: comScore MobiLens				
	Share (%) of Smartphone Subscribers			
	Jan-11	Apr-11	Point Change	
Total Smartphone Subscribers	100.0%	100.0%	N/A	
Google	31.2%	36.4%	5.2	
Apple	24.7%	26.0%	1.3	
RIM	30.4%	25.7%	-4.7	
Microsoft	8.0%	6.7%	-1.3	
Palm	3.2%	2.6%	-0.6	

Ref. comScore



#### THE RISE OF CLOUD COMPUTING

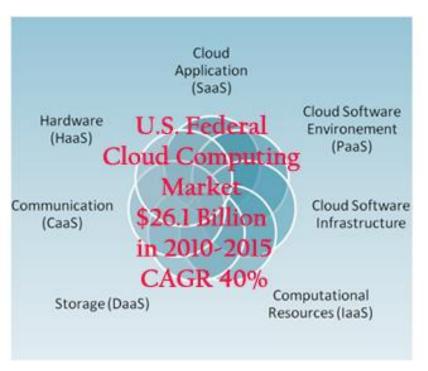


**The Giant Cloud** 

**Source**: IEEE Spectrum Jan, 2009



#### **MARKET GROWTH**





Source: IDC

Source: Market Research Media

- "...CHT will spend USD\$6.2B to build out Cloud Computing Centers ..."
- "... We are building 5 Cloud Computing clusters ..."



#### THE BIG PICTURE

- Content: dynamic and large scale multi-sources
- **Source**: decentralized and large scale aggregation
- Access: mobile and large scale concurrency

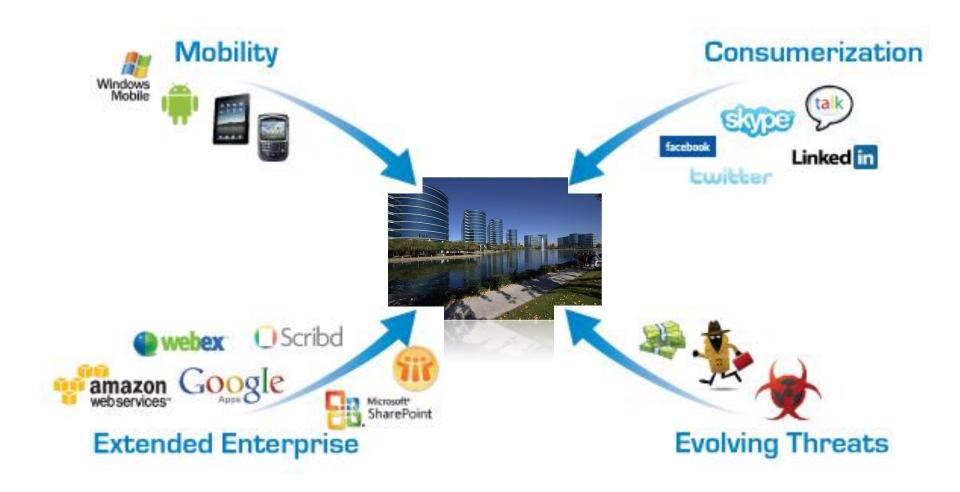


# Increasing Attack Vectors: What Does This Mean?





#### **EVOLVING THREATS**





#### COMPLEX DELIVERY METHODS



# How Malicious Activity Spreads

- Speed Of Transmission
- Trusted Source Manipulation
- Reach of Transmission
- Data Harvesting



# INCREASED VECTORS FOR DATA COMPROMISE



GPS Channel

Signaling Channel

Voice Channel

Cellular Data Channel

Local Area (Wi-Fi)

Personal Area (Bluetooth)

Near Field (Proximity)

- GPS used for E911, but can also be used to know where you are
- **Signaling** used by operator to control device, deliver text messages, indicators
- Voice used for the main function of voice communication
- Cellular Data used for applications when not in Wi-Fi zone
- Local Area (Wi-Fi) used for applications and in some cases voice when in Wi-Fi zone
- Personal Area (Bluetooth) used for device to accessory or device to device communication
- Near Field (future) used to pay. Think Esso Speedpass

Any entry / exit point for data could potentially be compromised...



#### **CLOUDY SKY**



No boundary to defend



## NEW FACTORS: HTML5, IPv6

- New structure for content
- Known malware undetected within Websocket



Large amount of two way concurrent sessions



- Render IP reputation based approach useless due to the lack of history
- Huge search space that will slow down the inspection engines



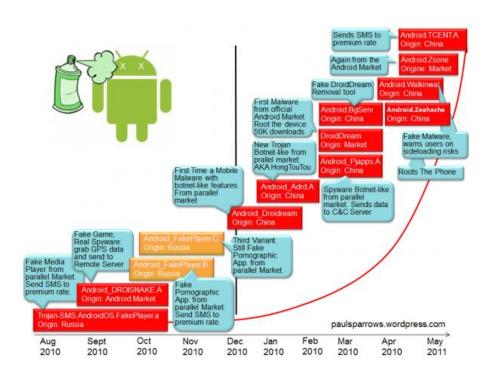
#### LARGE SCALE VULNERABILITY



- Enemy is within: breach of the "Trust Networks"
- Underprivileged mobile end points are the weakest links
- "Ease of access" of cloud services applies to everyone, good or evil
- Obsolete defense due to emerging standards



#### LARGE SCALE SECURITY OUTBREAKS



Ref: paulsparrow.wordpress.com

- Fake joke worm wriggles through Facebook (May 21<sup>st</sup>, 2011)
- 400% increase in mobile malware in 7 months
- "0.48% of mobile devices are infected. 30% of micro-blog sites contain malware"
- "1/3 of my computing resources are consumed by content based DDoS"
- Survey of SaaS providers: 46% major security issues;
   36% minor security issues; 18% do not know.
- Texas Controller's Office: 3.5M records; WordPress: 18M records; Sony PlayStation Networks: 77M records
- The "flocking behaviour" of attacks conspiracy theory



#### OTHER LARGE SCALE SECURITY TARGETS



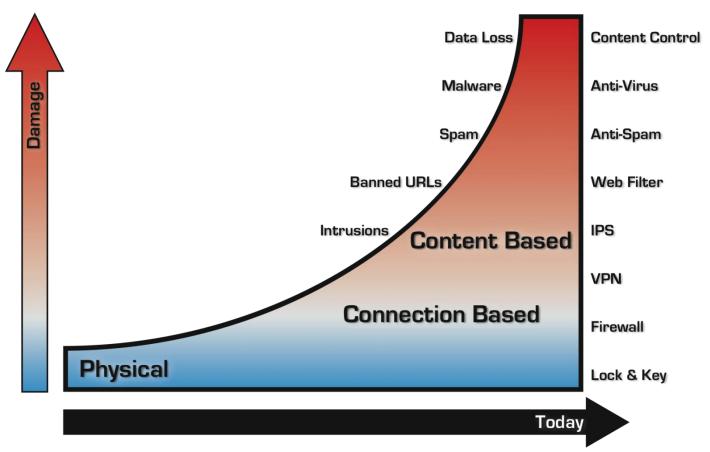


## The Solution





#### DANGEROUS CONTENT



#### Most threats come through CONTENT

- Dynamic Content
- High Performance
  - Complex Traffic

#### RSACONFERENCE CHINA 2011

# STOP THE TRANSMISSION OF MALICIOUS CONTENT



In the Middle Ages, we had to boil water for cleanliness and safety...

Today, we expect clean and safe water coming out from our taps...

Internet traffic should not be any different!

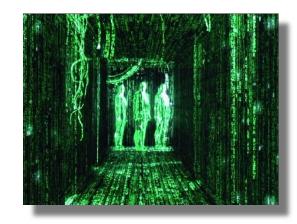


#### DEEP CONTENT INSPECTION

Goal: 100% visibility of content, not just packets or application types



Deep Packet Inspection

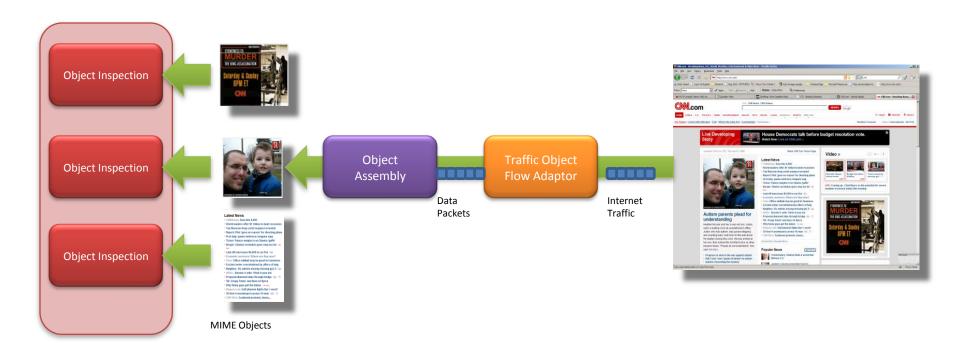


Deep Content Inspection

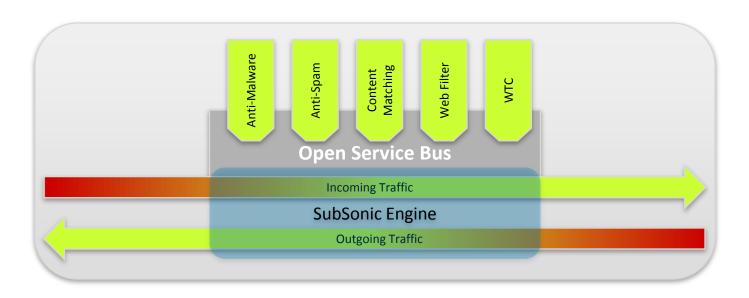
#### Requirements

- Visibility of the whole application session and data-in-motion (the content vs. individual packet)
- Intelligence to understand the intent of content
- Content independent of protocol

# HOW IS CONTENT INSPECTED?



# HOW IS SECURITY ENFORCED?

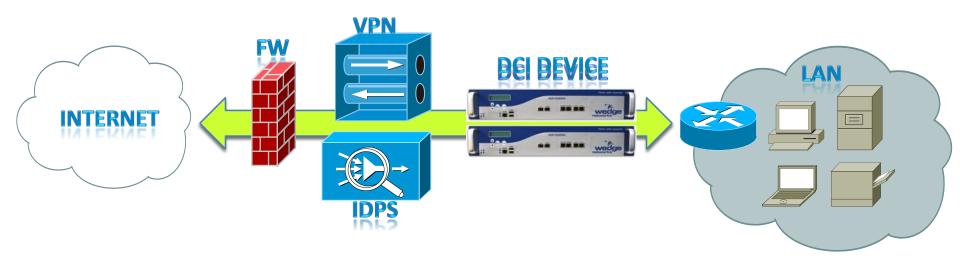


#### **Open Services Bus**

- Allows Any Engine to be Implemented
- Scan Once Apply All Services
- Applied Across Multiple Protocols
- Multiple Best of Breed Party Signature / Heuristics Engines

#### WHERE IS IT LOCATED?

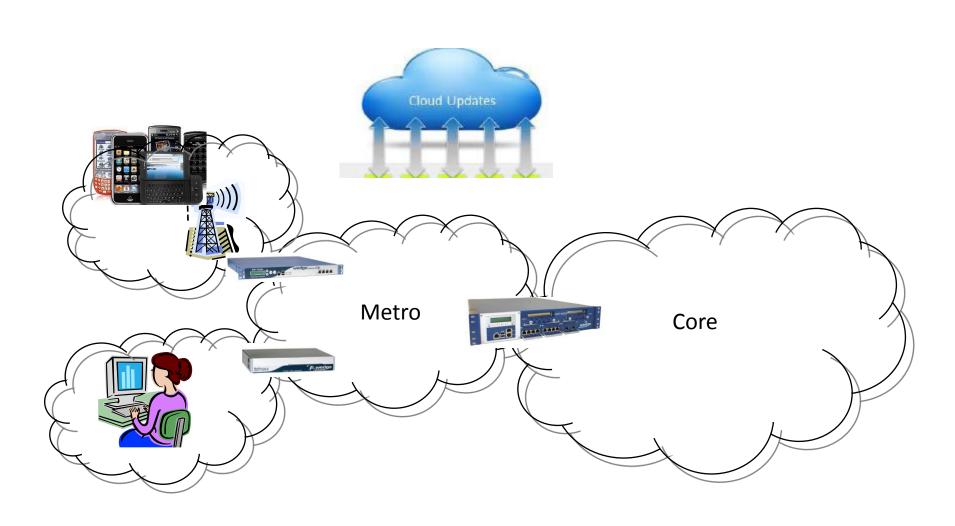






#### WHERE IS IT LOCATED?



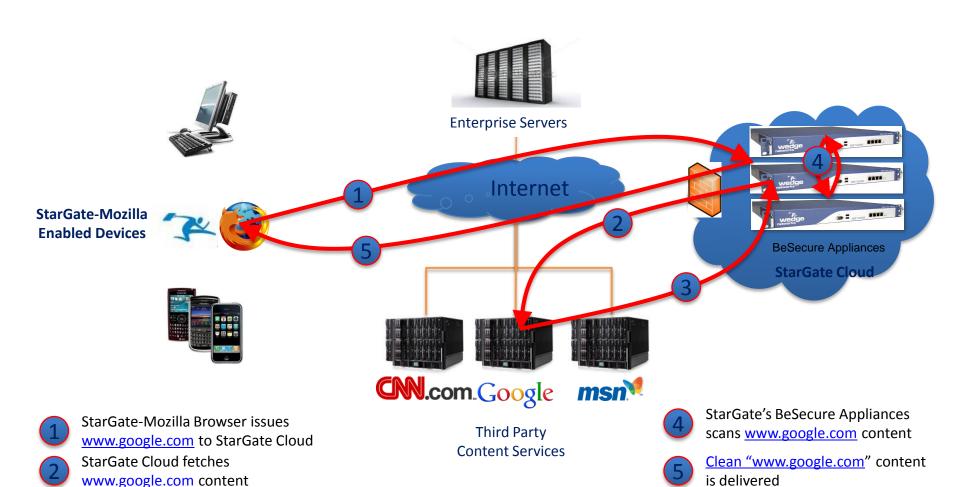


#### WHERE IS IT LOCATED?

www.google.com content is sent

to StarGate Cloud





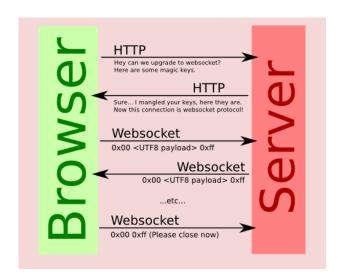


### DCI: USABILITY REQUIREMENTS

High Performance  High throughput  Low latency  Scalability	High Security Accuracy     Best-of-breed detection analytics     Frequent updates to automatically adapt to new threats
<ul> <li>Network Equipment</li> <li>Plug&amp;Play in existing networks</li> <li>Multitude of HA/LB options</li> </ul>	<ul> <li>Managed Device</li> <li>Flexible/adaptive DCI policy</li> <li>Event reporting/Dashboard/Threat notification</li> <li>Firmware field updating.</li> <li>Web, CLI, SNMP management interfaces</li> </ul>

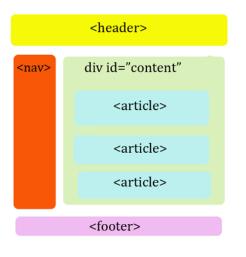


#### **USE CASE: HTML5**



- New structure for content
- Known malware undetected within Websocket
- Large amount of two way concurrent sessions



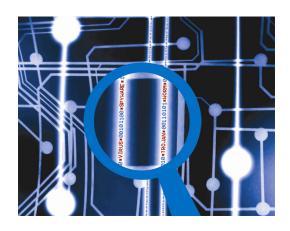






#### SUMMARY

- The new internet: large scale content creation, aggregation, and distribution
- The large scale security issues
- DCI as a solution







## Questions?

Thank You

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