TrustKit

Code Injection on iOS 8 for the Greater Good

Alban Diquet - @nabla_c0d3 Angela Chow - @paranoid_angela Eric Castro - @_eric_castro



About Us

- Alban: Engineering/security lead at Data Theorem
- Eric: iOS R&D at Data Theorem
- Angela: Paranoids (security) at Yahoo

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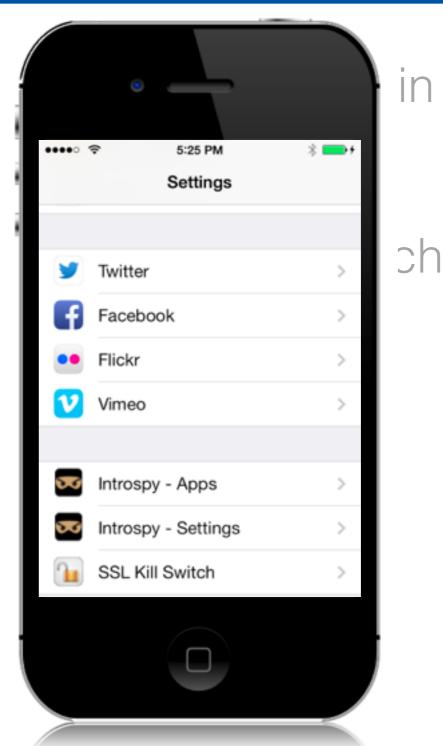
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Agenda

- Dynamic Libraries and iOS 8
- Cydia Substrate on a Non-Jailbroken Device
- Putting It All Together: TrustKit

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Dylibs Before iOS 8

- Historically: no third-party dynamic libraries in Apps
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Dylibs Before iOS 8

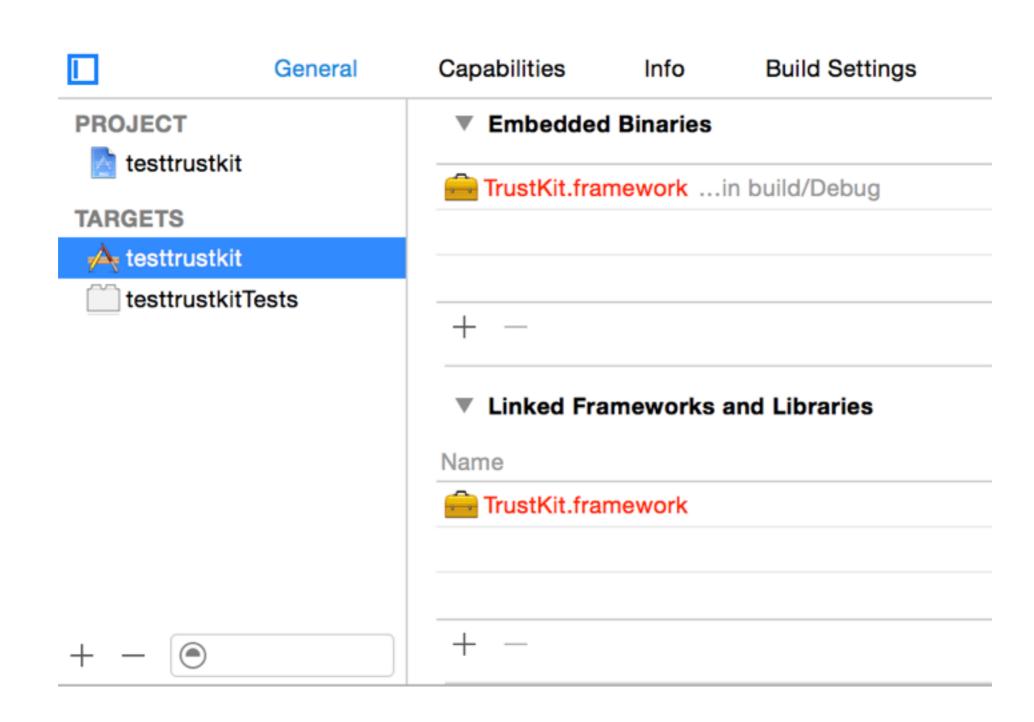
- Historically: no third-party dynamic libraries in Apps
 - System dylibs packaged with the OS
- Developer libraries: static linking only
 - Enforced via the App Store review process
 - Made library distribution complex (see: CocoaPods)
 - Security decision?

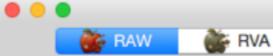
- iOS 8: dynamic libraries now accepted
 - Apple calls them "Embedded Frameworks"
- Introduced to facilitate sharing code between Apps and their App Extensions
 - But... can be used regardless of whether the App actually has an Extension

- Mach-O is the file format for OS X and iOS programs and libraries.
- Executables interact with "dyld", the OS X and iOS dynamic linker to load libraries at runtime.
- A dynamic library is described in Mach-O binary in a "load command" structure

- Sandboxing requires that libraries are packaged within the app's bundle
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- Sandboxing requires that libraries are packaged within the app's bundle
 - Unlike Substrate tweaks which are stored in /Library/
- dyld locates them through relative paths
 - @executable_path prefix allows to locate libraries in paths relative to the main executable.
 - @rpath prefix allows for multiple library search locations.
 - In iOS, @rpath seems limited to one single location ("Frameworks" directory inside app's bundle)





▼ Executable (ARM64_ALL)

Mach64 Header

▼ Load Commands

LC_SEGMENT_64 (__PAGEZERO)

▶ LC_SEGMENT_64 (__TEXT)

► LC_SEGMENT_64 (__DATA)

LC_SEGMENT_64 (__LINKEDIT)

LC_DYLD_INFO_ONLY

LC_SYMTAB

LC_DYSYMTAB

LC_LOAD_DYLINKER

LC_UUID

LC_VERSION_MIN_IPHONEOS

LC_SOURCE_VERSION

LC_MAIN

LC_ENCRYPTION_INFO_64

LC_LOAD_DYLIB (TrustKit)

LC_LOAD_DYLIB (Foundation)

LC_LOAD_DYLIB (libobjc.A.dylib)

LC_LOAD_DYLIB (libSystem.B.dylib)

LC_LOAD_DYLIB (CoreFoundation)

LC_LOAD_DYLIB (UIKit)

LC_RPATH

LC_FUNCTION_STARTS

LC_DATA_IN_CODE

LC_DYLIB_CODE_SIGN_DRS

LC_CODE_SIGNATURE

▶ Section64 (__TEXT,__text)

▶ Section64 (__TEXT,__stubs)

Section64 (__TEXT,__stub_helper)

▶ Section64 (__TEXT,__objc_methname)

▶ Section64 (__TEXT,__cstring)

▶ Section64 (__TEXT,__objc_classname)

▶ Section64 (__TEXT,__objc_methtype)

Section64 (__TEXT,__unwind_info)

▶ Section64 (__DATA,__got)

▶ Section64 (__DATA,__la_symbol_ptr)

▶ Section64 (__DATA,__cfstring)

▶ Section64 (__DATA,__objc_classlist)

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Offset	Data	Description	Value
000008F0	0000000C	Command	LC_LOAD_DYLIB
000008F4	00000040	Command Size	64
000008F8	00000018	Str Offset	24
000008FC	00000002	Time Stamp	Thu Jan 1 01:00:02 1970
00000900	00010000	Current Version	1.0.0
00000904	00010000	Compatibility Version	1.0.0
00000908	4072706174682F5	Name	@rpath/TrustKit.framework/TrustKit



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Offset	Data	Description	Value
00000AA8	8000001C	Command	LC_RPATH
00000AAC	00000028	Command Size	40
00000AB0	0000000C	Str Offset	12
00000AB4	406578656375746	Path	@executable_path/Frameworks

Q Search

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 - For testing, tried packaging an existing tweak
 - ios-ssl-kill-switch
 - (In)security tool for disabling SSL validation and pinning
 - If it works, we can build our SSL pinning tweak!

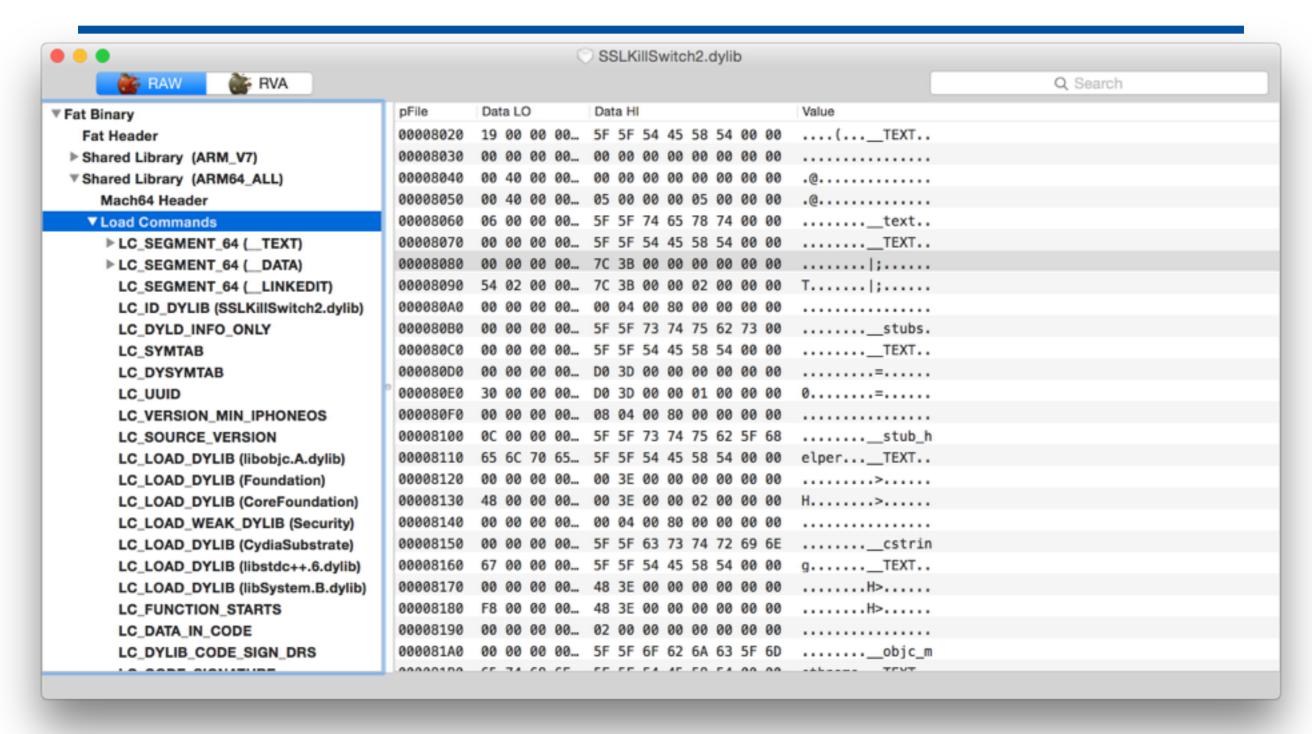
What is a Substrate tweak again?

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 - Dylib with a constructor to initialize hooks

```
__attribute__((constructor)) static void initialize()
    // Our library just got injected in the App — initialize things
    initTweak();
    // ...
    // Enable hooks
   NSLog(@"SSL Kill Switch - Hook Enabled.");
   MSHookFunction((void *) SSLHandshake,
                   (void *) replaced_SSLHandshake,
                   (void **) &original SSLHandshake);
   MSHookFunction((void *) SSLSetSessionOption,
                   (void *) replaced_SSLSetSessionOption,
                   (void **) &original_SSLSetSessionOption);
   MSHookFunction((void *) SSLCreateContext,
                   (void *) replaced_SSLCreateContext,
                   (void **) &original_SSLCreateContext);
   // End of the constructor
```

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			SSLKillSwitch2.dylib		
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Fat Binary	Offset	Data	Description	Value	
Fat Header	000087C0	0000000C	Command	LC_LOAD_DYLIB	
► Shared Library (ARM_V7)	000087C4	00000058	Command Size	88	
▼ Shared Library (ARM64_ALL)	000087C8	00000018	Str Offset	24	
Mach64 Header	000087CC	00000002	Time Stamp	Wed Dec 31 16:00	0:02 1969
▼ Load Commands	000087D0	00000000	Current Version	0.0.0	
► LC_SEGMENT_64 (TEXT)	000087D4	00000000	Compatibility Version	0.0.0	
► LC_SEGMENT_64 (DATA)	000087D8	2F4C6962726	Name	/Library/Framewo	orks/CydiaSubstrate.framework/CydiaSubstrat
LC_SEGMENT_64 (LINKEDIT)					
LC_ID_DYLIB (SSLKillSwitch2.dylib)					
LC_DYLD_INFO_ONLY					
LC_SYMTAB					
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LC_UUID	0				
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LC_SOURCE_VERSION					
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LC_LOAD_DYLIB (CoreFoundation)					
LC_LOAD_WEAK_DYLIB (Security)					
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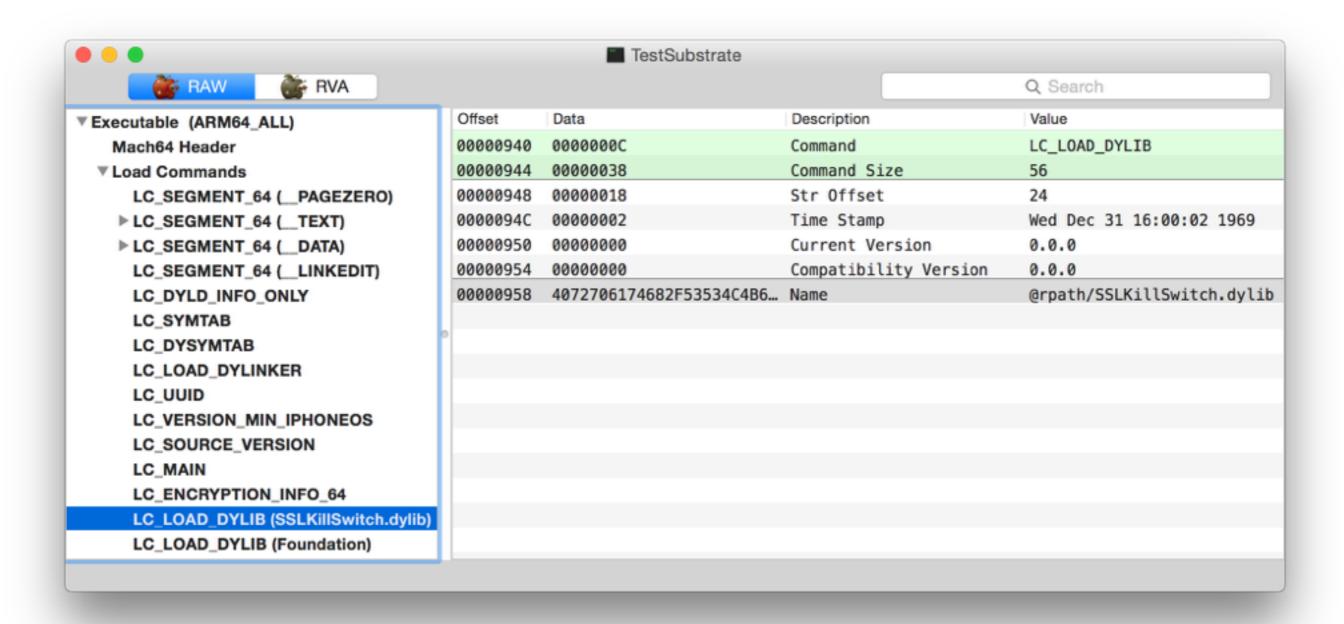
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 - Dylib with a constructor to initialize hooks
 - CydiaSubstrate dylib as a dependency, for calling the hooking functions MSHookFunction(), MSHookMessageEx()
 - On a jailbroken device, gets auto-injected in running Apps

Substrate in an App

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Hardware Model: iPhone6,1 Process: TestSubstrate [319] /private/var/mobile/Containers/Bundle/Application/D0D46AF8-2A3F-469D-Path: A30B-832E2AD2B459/TestSubstrate.nocodesigning.app/TestSubstrate Identifier: TestSubstrate Version: Code Type: ARM-64 (Native) Parent Process: launchd [1] Date/Time: 2015-07-19 10:38:52.407 -0700 Launch Time: 2015-07-19 10:38:52.302 -0700 OS Version: ios 8.4 (12H143) Report Version: 105 Exception Type: EXC BREAKPOINT (SIGTRAP) Exception Codes: 0×00000000000001 , $0 \times 00000001200c5088$ Triggered by Thread: 0 Dyld Error Message: Library not loaded: @rpath/SSLKillSwitch.dylib Referenced from: /private/var/mobile/Containers/Bundle/Application/D0D46AF8-2A3F-469D-A30B-832E2AD2B459/TestSubstrate.app/TestSubstrate Reason: no suitable image found. Did find: /private/var/mobile/Containers/Bundle/Application/D0D46AF8-2A3F-469D-A30B-832E2AD2B459/ TestSubstrate.app/Frameworks/SSLKillSwitch.dylib: code signature invalid for '/private/var/ mobile/Containers/Bundle/Application/D0D46AF8-2A3F-469D-A30B-832E2AD2B459/TestSubstrate.app/

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Triggered by Thread: 0

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A30B-832E2AD2B459/TestSubstrate.nocodesigning.app/TestSubstrate

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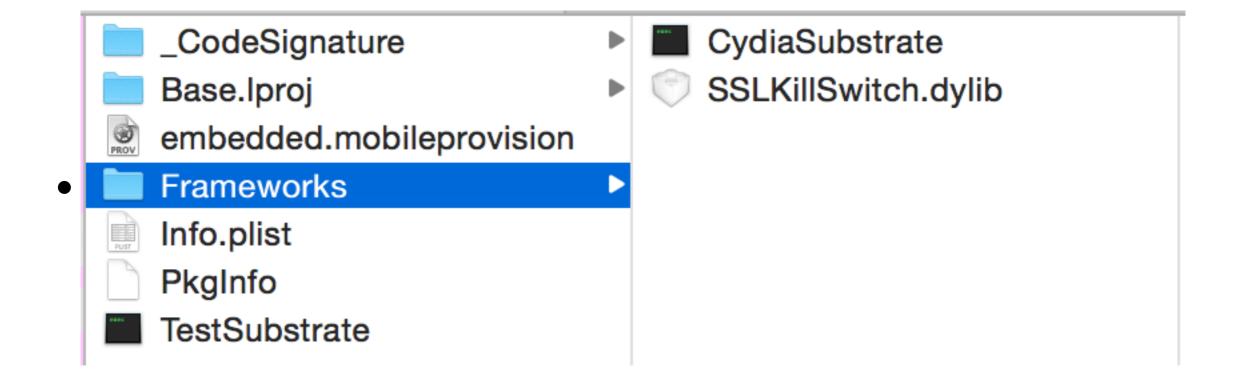
```
Hardware Model:
                     iPhone6,1
                     TestSubstrate [311]
Process:
                     /private/var/mobile/Containers/Bundle/Application/
Path:
3EFA0205-4971-46B6-A1A3-77D3AA6793F5/TestSubstrate.nocydia.app/TestSubstrate
Identifier:
                     TestSubstrate
Version:
                     333
Code Type:
                     ARM-64 (Native)
Parent Process: launchd [1]
                     2015-07-19 10:31:18.880 -0700
Date/Time:
Launch Time:
                     2015-07-19 10:31:18.734 -0700
OS Version:
                     ios 8.4 (12H143)
Report Version:
                     105
Exception Type: EXC BREAKPOINT (SIGTRAP)
Exception Codes: 0 \times 00000000000001, 0 \times 0000000120001088
Triggered by Thread:
Dyld Error Message:
 Library not loaded: /Library/Frameworks/CydiaSubstrate.framework/CydiaSubstrate
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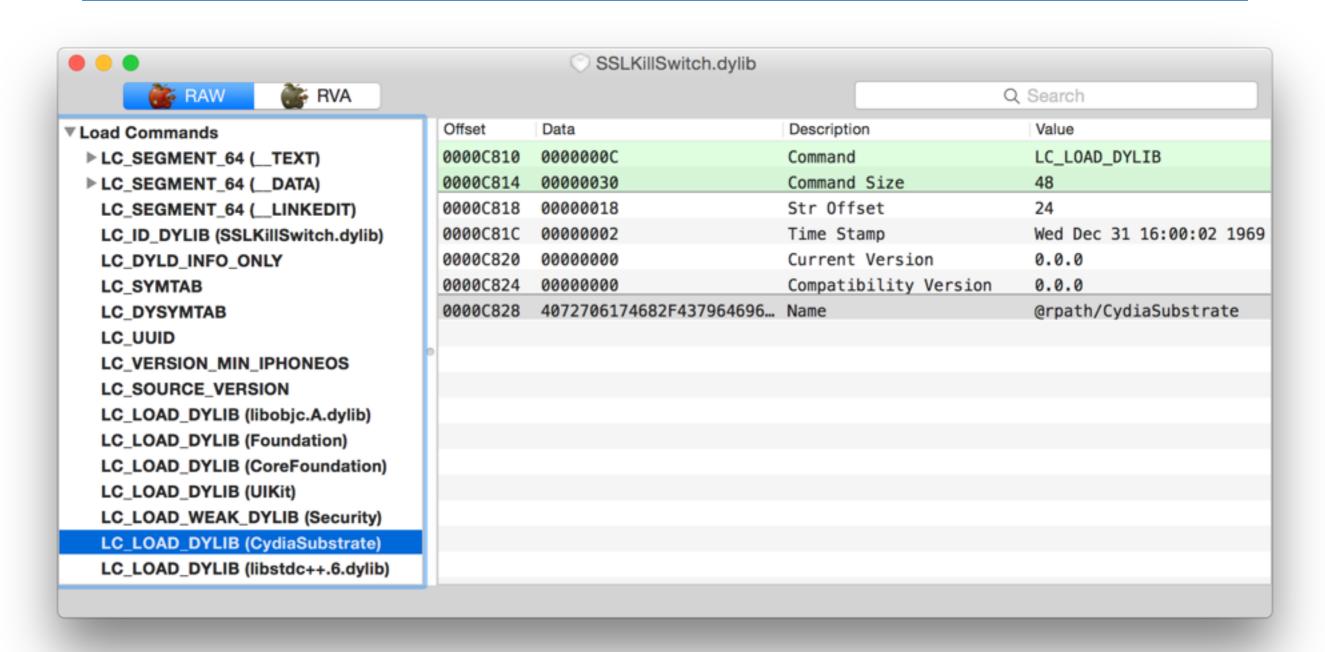
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 - Put SSLKillSwitch.dylib in the App's bundle and add it as a dependency
 - Dyld will then load the tweak when the App starts
 - And also code-sign the tweak...
 - Also embed CydiaSubstrate in the App's bundle
 - Rewrite the path to CydiaSubstrate within the tweak's *LC_LOAD_DYLIB* load commands





```
Hardware Model:
                      iPhone6,1
                      TestSubstrate [1438]
Process:
                      /private/var/mobile/Containers/Bundle/Application/AF0E2FD7-
Path:
BA47-4E57-95ED-B2C3D6116E62/TestSubstrate.app/TestSubstrate
Identifier:
                      TestSubstrate
Version:
                      333
Code Type:
                     ARM-64 (Native)
                   launchd [1]
Parent Process:
                     2015-07-16 22:57:43.529 -0700
Date/Time:
Launch Time:
                  2015-07-16 22:57:43.356 -0700
OS Version:
                     ios 8.4 (12H143)
Report Version:
                      105
Exception Type: EXC BAD ACCESS (SIGKILL - CODESIGNING)
Exception Subtype: unknown at 0x000000186b346c4
Triggered by Thread:
Thread 0 name: Dispatch queue: com.apple.main-thread
Thread 0 Crashed:
  CydiaSubstrate
                                       0 \times 00000001000931bc 0 \times 100090000 + 12732
  SSLKillSwitch.dylib
                                       0 \times 0000000100087d30 \ 0 \times 100084000 + 15664
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   dyld
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                     TestSubstrate [1438]
Process:
                     /private/var/mobile/Containers/Bundle/Application/AF0E2FD7-
Path:
BA47-4E57-95ED-B2C3D6116E62/TestSubstrate.app/TestSubstrate
Identifier:
                     TestSubstrate
Version:
                     333
Code Type:
                     ARM-64 (Native)
                  launchd [1]
Parent Process:
                     2015-07-16 22:57:43.529 -0700
Date/Time:
Launch Time:
                 2015-07-16 22:57:43.356 -0700
OS Version:
                     ios 8.4 (12H143)
Report Version:
                     105
Exception Type: EXC BAD ACCESS (SIGKILL - CODESIGNING)
Exception Subtype: unknown at 0x000000186b346c4
Triggered by Thread:
Thread 0 name: Dispatch queue: com.apple.main-thread
Thread 0 Crashed:
   CydiaSubstrate
                                      0x0000001000931bc 0x100090000 + 12732 MSFunctionHook()
  SSLKillSwitch.dylib
                                      0x000000100087d30 0x100084000 + 15664 Dylib Contructor
                                      0 \times 000000012006d234 0 \times 12005c000 + 70196
   dyld
   dyld
                                      0 \times 000000012006 d3 ec 0 \times 12005 c000 + 70636
```

- SIGKILL when calling MSFunctionHook()
 - Substrate hooks C functions by patching the function's prologue
 - This requires RWX memory pages
 - Not possible on a non-jailbroken device...

- SIGKILL when calling MSFunctionHook()
 - Substrate hooks C functions by patching the function's prologue
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 - Not possible on a non-jailbroken device...
 - ...Unless running in a debugger

- We failed :(
 - No way to package a Substrate tweak in an App Store App due to RWX requirement

- We failed :(
 - No way to package a Substrate tweak in an App Store App due to RWX requirement
- Initial goal was to hook functions and patch an App at runtime on a non-jailbroken device
 - Any alternatives?

- Other other hooking techniques on iOS
 - DYLID_INSERT_LIBRARIES and __interpose
 - Symbol rebinding: can only "hook" exported functions

Other other hooking techniques on iOS

```
// Structure for interposing functions
typedef struct interpose_s {
   void *new func;
    void *orig_func; } interpose_t;
// Our replacement functions
void *my_malloc(int size);
void my_free (void *);
// Add the interpose section
static const interpose_t interposing_functions[] \
__attribute__ ((section("__DATA, __interpose"))) = {
    { (void *)my_free, (void *)free },
    { (void *)my_malloc, (void *)malloc }
};
```

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- Other other hooking techniques on iOS
 - DYLID_INSERT_LIBRARIES and __interpose
 - Symbol rebinding: can only "hook" exported functions
 - Requires setting an environment variable
 - Can't be done in an App Store App outside of Xcode

- Other other hooking techniques on iOS
 - Newer libraries for dynamic symbol rebinding
 - facebook/fishhook
 - comex/substitute
 - Specifically substitute_interpose_imports()
 - Also supports hooking via function prologue patching (like Substrate) if RWX available

Agenda

- Dynamic Libraries and iOS 8
- Cydia Substrate on a Non-Jailbroken Device
- Putting It All Together: TrustKit

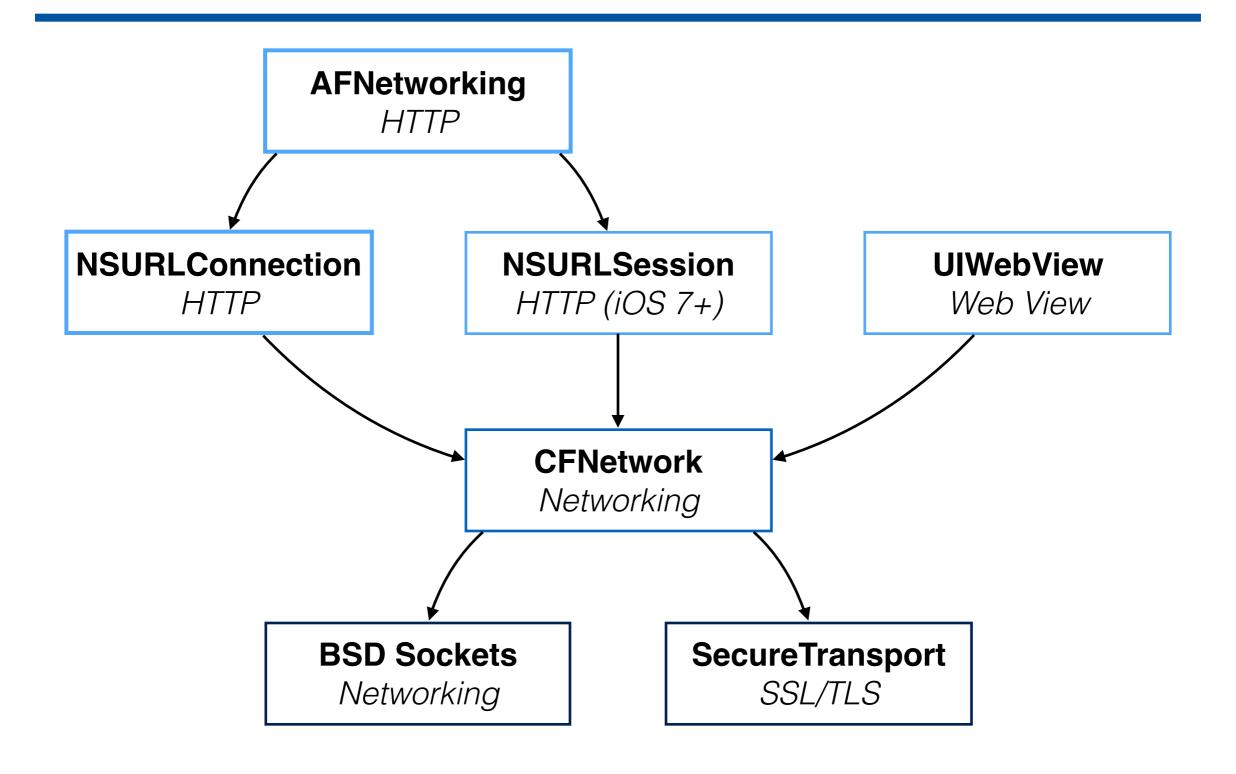
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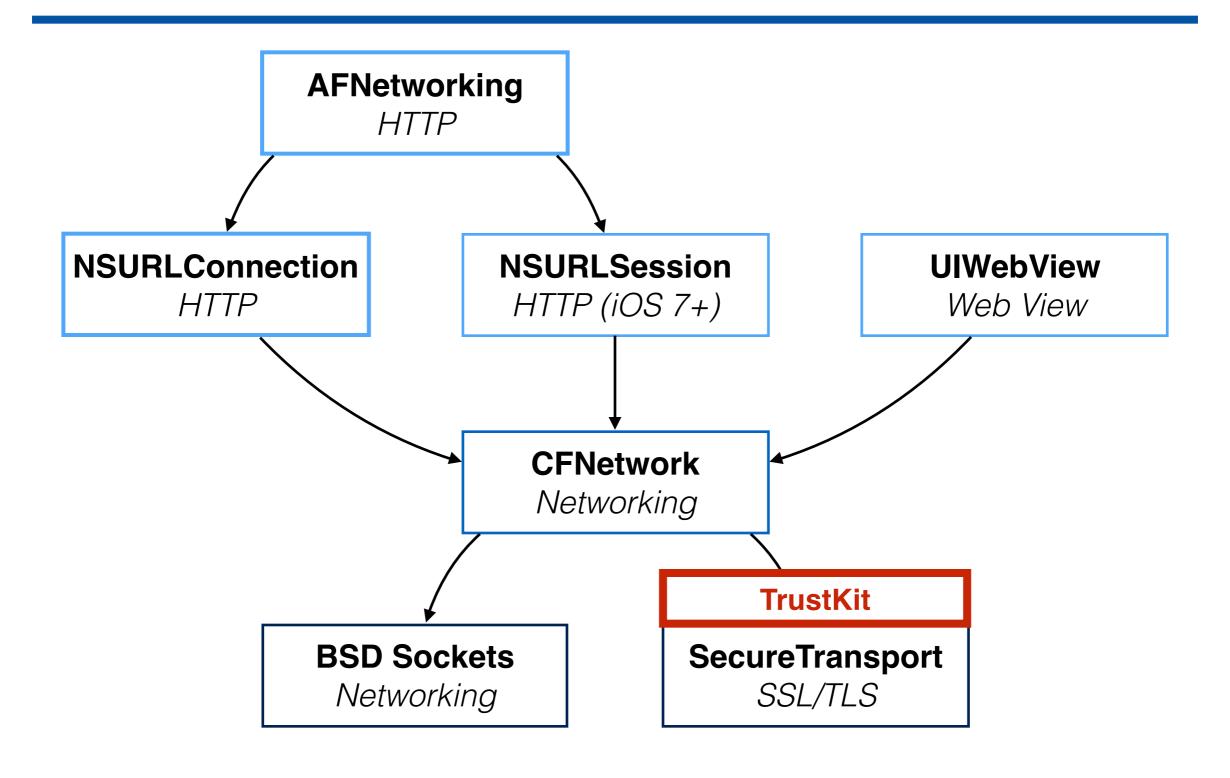
TrustKit

- Effortless SSL pinning for iOS and OS X
- "Tweak" / runtime patch targeting SecureTransport
 - Uses facebook/fishhook for C function hooking

iOS Network Stack



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- "Tweak" / runtime patch targeting SecureTransport
 - Uses facebook/fishhook for C function hooking
- Drag & Drop in Xcode
 - Can be deployed without changing the App's source code
- Needed a usable solution that works in real-world Apps
 - Collaborated with the Yahoo mobile & security teams

SSL Pinning at Yahoo

- Goal: SSL pinning for Yahoo's mobile Apps
 - Easy project, right?

SSL Pinning at Yahoo

- Goal: SSL pinning for Yahoo's mobile Apps
 - Easy project, right?
- But...
 - Technical challenges: What and how to pin?
 - Operational challenges: How to get buy-in from management?

Technical Challenges

- What to pin?
 - Certificate or public key?
 - Best practice is Subject Public Key Info
 - No API on iOS to extract SPKI from a certificate...
- Most libraries and examples are doing it wrong
 - Comparing the whole certificate or public key

Technical Challenges

- How to pin?
 - Find and modify every single instance of NSURLConnection, NSURLSession?
 - Or better: use method swizzling
 - Problem: no public API for customizing certificate validation in UIWebView
 - Not even swizzling would work

Operational Challenges

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 - Blocking attackers is a good cause but...

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Operational Challenges

- How to get buy-in from management?
 - Blocking attackers is a good cause but...
 - What if we block the wrong connections?
- Answer: a report-only mode
 - Shows what connections would be blocked and why
 - Easier to decide on whether pinning should be enforced or not

SSL Pinning at Yahoo

- No existing iOS library supported any of these requirements
 - SPKI pinning
 - Report-only mode
 - Easy to deploy but works on all networking APIs
- Met with Data Theorem and started a collaboration:)

- We solved these challenges
 - SPKI pinning: ask the developer what the key's algorithm is
 - Easy configuration
 - Heavily based on HTTP Public Key Pinning
 - Works on all Apple APIs
 - Report-only mode
 - Format similar to HPKP for pin failure reports

Demo



- We're open-sourcing TrustKit today
 - Supports iOS 7+ and OS X10.9+
 - MIT license
 - Will also be available via CocoaPods very soon
- https://datatheorem.github.io/TrustKit/
 - Feedback, comments and pull requests very welcome!

Conclusion

- TrustKit is already live in a Yahoo App on the App Store
 - Partnered with other companies who will deploy it in their OS X and iOS Apps
- Used our experience in offense to build a defensive library
 - Code injection, function hooking
 - Could be applied to other things than SSL pinning?

One Last Thing

- SSL pinning can be a challenge for security researchers
 - And is not designed to block an attacker running code as root on the device...
 - So I also just released SSL Kill Switch 2
 - https://github.com/nabla-c0d3/ssl-kill-switch2
 - Added support for TrustKit Apps (and OS X)

Thanks!

