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Embedded Systems Security: Building a More Secure Device

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Objectives



- What are common embedded systems?
- What issues do they face?
- Recommendations for securing embedded systems



Poll



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- Which operating system is your software most commonly developed for?
- Which language is your software most commonly developed for?
- Which hardware does your system run on?
- What are your thoughts on the following statement: My system is standalone, therefore many Cybersecurity or Software Assurance (SwA) requirements do not apply?
- What do you perceive as the biggest threats to your embedded system's security?
- Given the rise of IoT, do you feel IoT and its issues are related to your embedded system's security issues?



Results (Predicted)



- OS: Green Hills and VxWorks
- Language: C++
- Hardware: PPC (SoC)
- Standalone: Systems are not actually standalone
- Threats: Supply chain, physical access
- IoT Threats: IoT mirror without legacy issues



Results (Actual)



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- OS: Large increase in the use of Linux and even Windows
- Language: C/C++, Java, and even Ada
- Hardware: x86 (SoC)
- Standalone: Systems are not actually standalone
- Threats: Supply chain, physical access, reverse engineering
- IoT Threats: IoT mirror without legacy issues



Audience Poll



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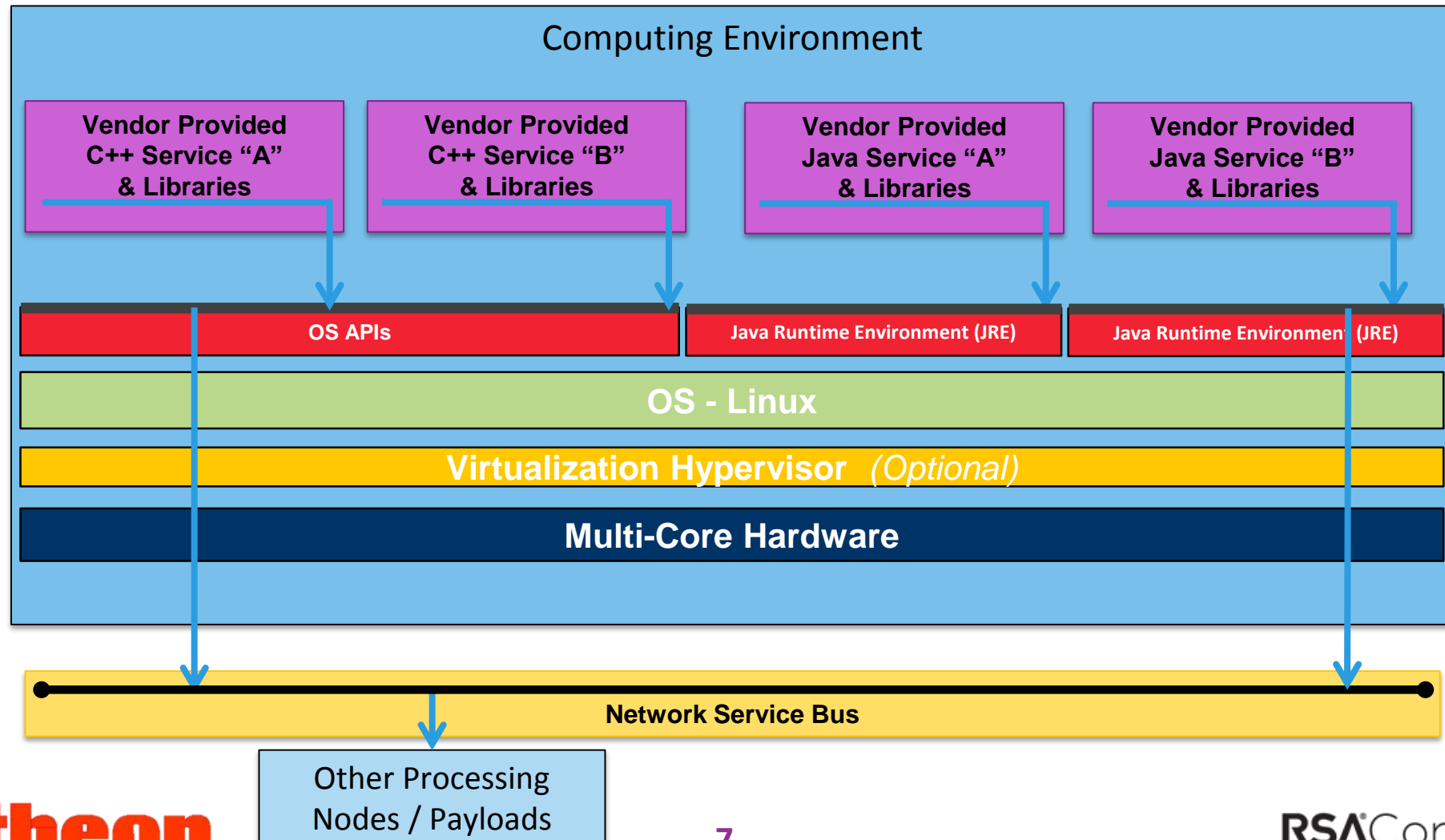
- Which operating systems do you see or use?
- Other languages?
- Which about hardware?
 - MIPS?
 - ARM?



Example Embedded Computing Environment



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Traditional Embedded System Issues



- Storage components
- Processing power
- Battery life
- Time-to-market
- Overall cost



Functionality, Security, and Cost: Pick Two

The Troublesome 12 Embedded Systems Cybersecurity Threats



Supply Chain/Counterfeit Parts

Legacy Systems

Cascading Faults

Physical Access

Patch update process

No Secure Configuration

Reverse Engineering

Custom protocols

Design Mistakes

Network Access

Custom libraries

Humans

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Threat: Supply Chain/Counterfeit Parts



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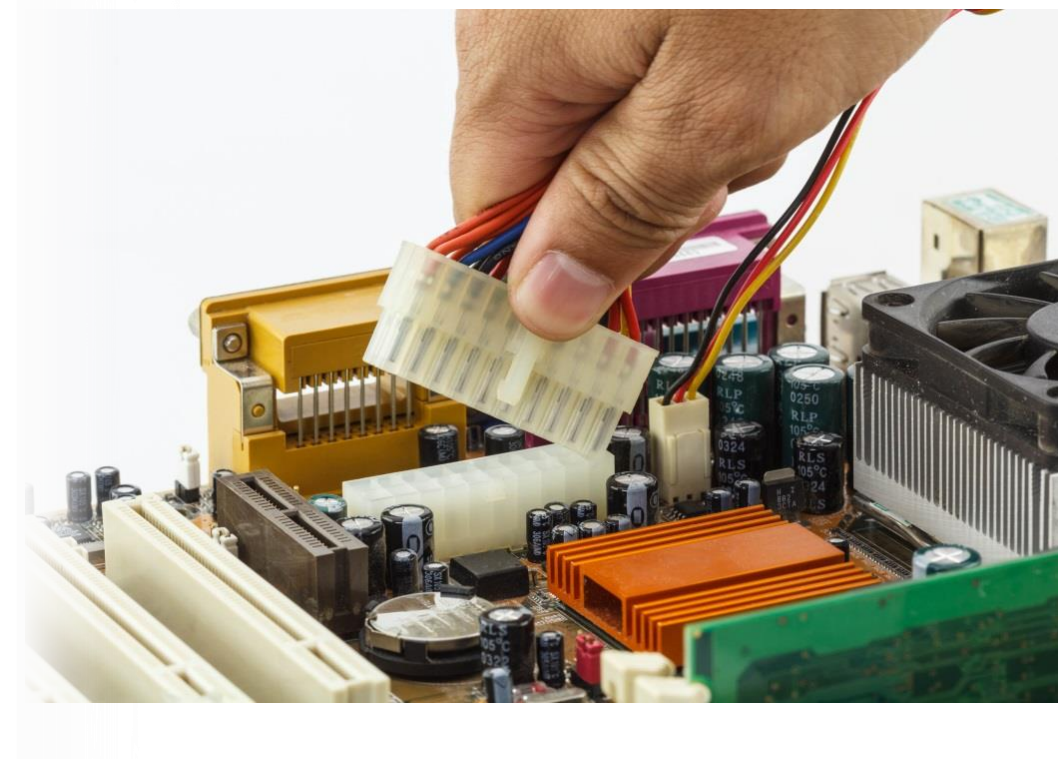
- Make vs. buy
- Quality vs. counterfeiting vs. malicious alteration
 - Vendor tracking database
- ASICS, FPGAs, and microprocessors
 - Destructive and non-destructive analysis
- Information storage in volatile memory and permanent storage
- Nano tagging



Threat: Physical Access



- Malicious access
- Maintenance connections
- Maintenance equipment



Threat: Reverse Engineering



- Intellectual Property (IP) access
 - System Integrity
- Disassembly
- Black box testing
 - Static Analysis Security Testing (SAST) of binaries
 - Dynamic
 - System Probing



Threat: Network Access



- Standalone systems internetworked
- Unprotected processes
- Remote access
- Radio Frequency (RF) manipulation



Threat: Legacy Systems



- System interaction
- Least common security measure
- Loss of technical knowledge



Threat: Patch Update Process



- None
 - Systems are permanent and not updated
- Unauthenticated
 - No digital signature on software/firmware
- Invalid
 - No integrity
- No fail secure

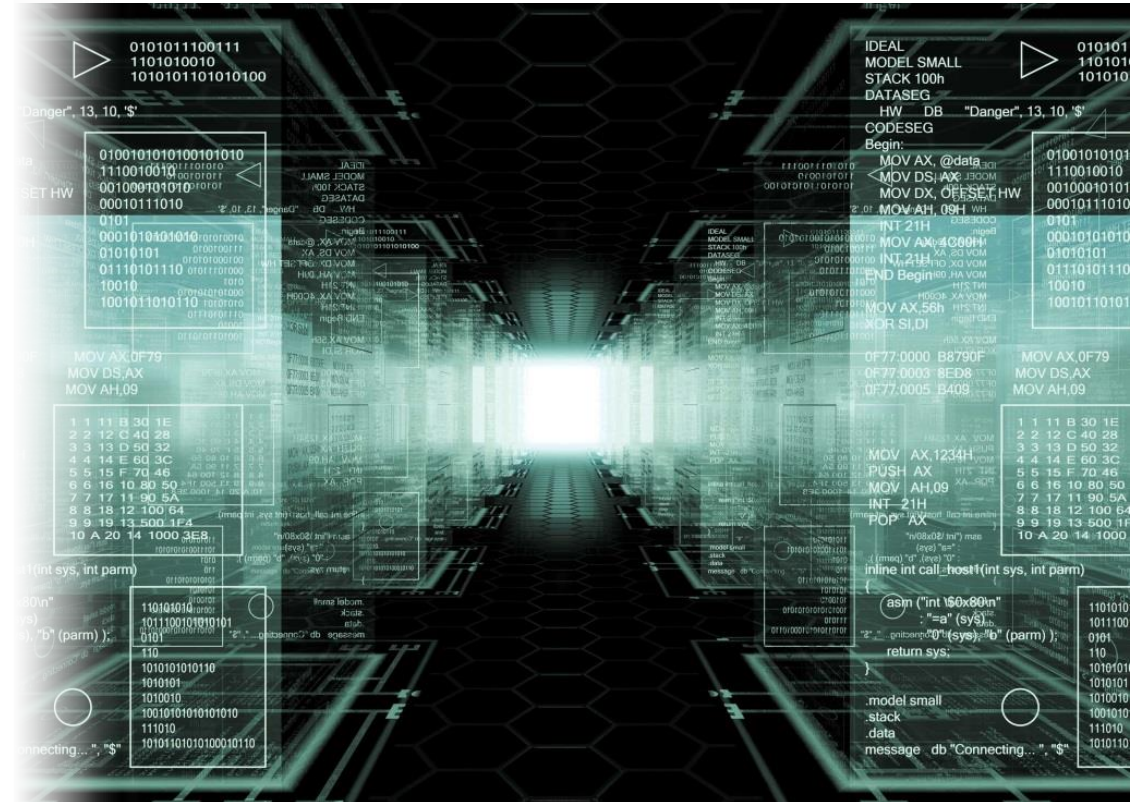


Threat: Custom Protocols



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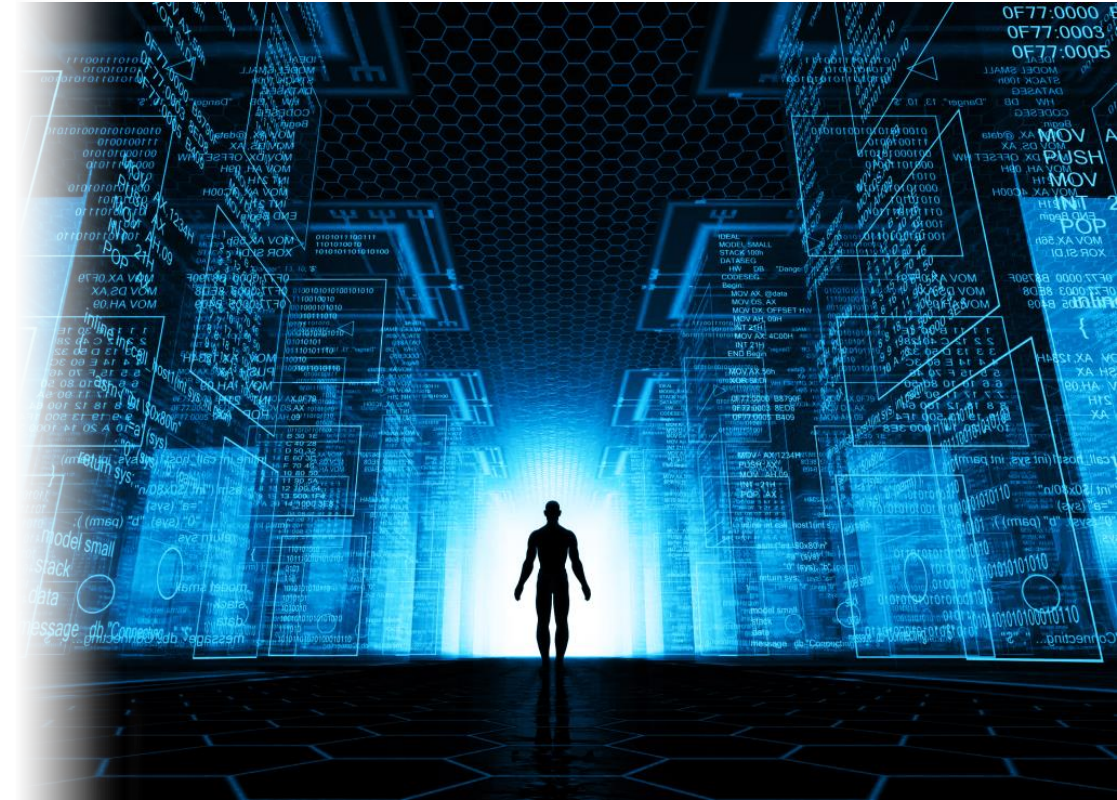
- Legacy
- No authentication
- Variable size
- Non-standard or multiple version support



Threat: Custom Libraries



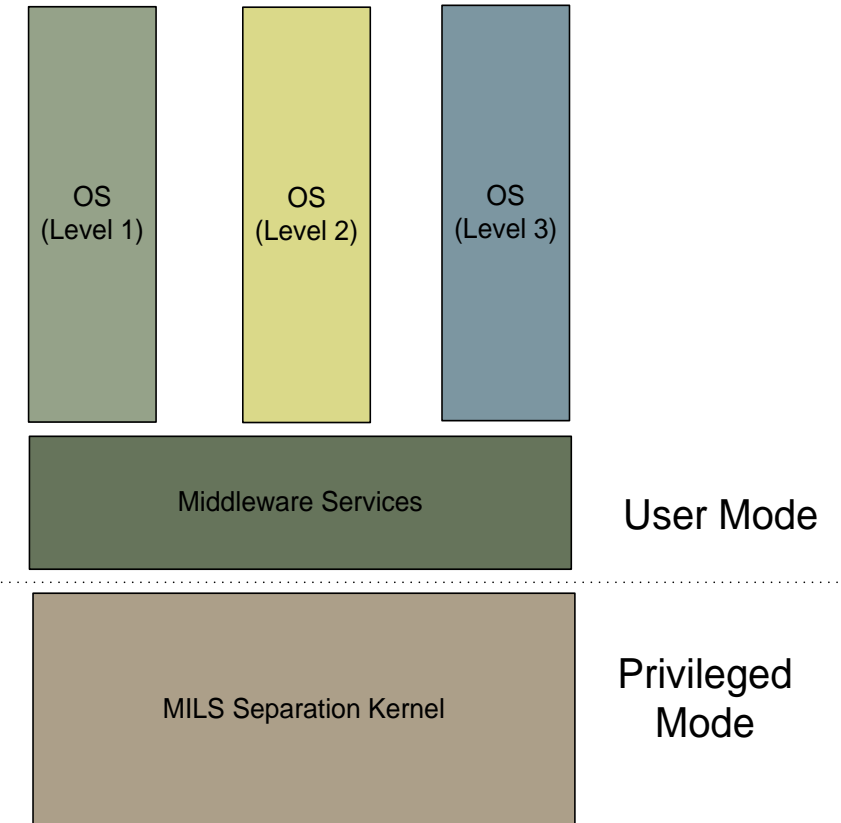
- Common functions
- Extended
- Malicious library



Threat: Cascading Faults



- Information flow – authentication and integrity for end-to-end protection of information between partitions
- Data isolation – confidentiality of data
- Periods processing – protect against covert channels
- Damage limitation – protection from a failure in one partition will not cascade to another partition.



Separation kernels keep execution separate

Threat: No Secure Configuration



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- Tampered configuration
- Not secure by default
- Shared passwords across collection's embedded systems



Threat: Design Issues



- Hard-coded credentials
- Weak or missing authentication
- Improper segregation of sensitive and non-sensitive data
- Weak, custom, or excessive use of encryption
- Debug functions left in



Threat: Humans



- Psychological acceptability
- Admins or users making an intentional unauthorized change or unintentional authorized change to the system.
 - Auditing, change, and control managemer
 - Training



How does this apply to IoT?



- How closely does IoT mirror these Threat?
- Does IoT have legacy issues?
 - What about the future?
- Does the key word “Internet” mean higher risk?

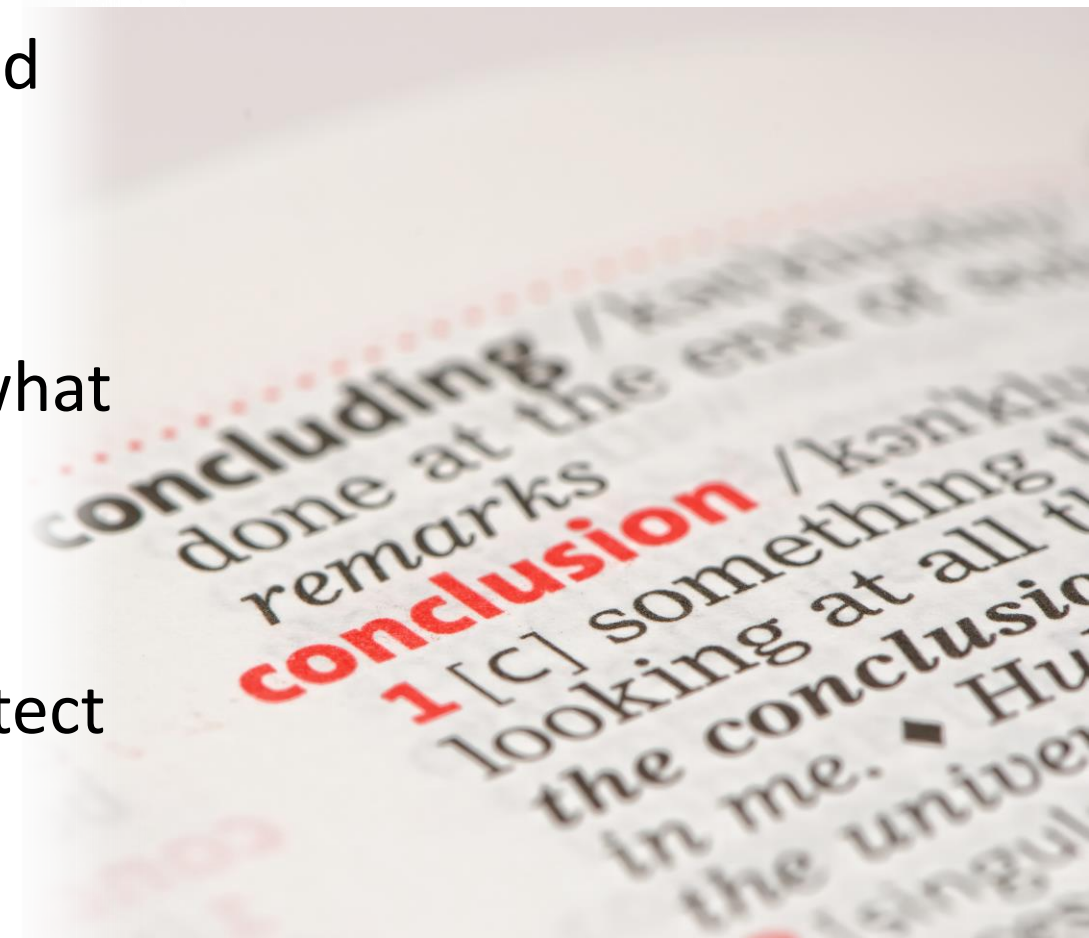


Conclusion



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- Security functions should be built in and defend against threats within the environment.
- It is important to understand CPI and what is done to protect it.
- Host systems must maintain ultimate control over security algorithms to protect the data and prevent IP theft.



Protect Application, Execution, Data and IP

Applying What You Have Learned Part 1



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Educate + Learn = Apply

As an instructor, hopefully I provided some good lessons learned.

As a student hopefully you got 2-3 key items you learned today

Take any new knowledge and apply to your development system

Let me know what you learned in the Question and Answers!

Applying What You Have Learned Part 2



- Next week you should:
 - Consider the 2-3 key items you learned from this session and start to consider where do they apply to your work?
- In the first three months following this presentation you should:
 - Do an initial Risk Assessment and consider The Troublesome 12 Embedded Systems Cybersecurity Threats
- Within six months you should:
 - Seek the advise of a 3rd party vulnerability research or assessment team
 - Train developers on Application Security/Software Assurance



Questions?



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Randall Brooks is an Engineering Fellow for Raytheon Company (NYSE: RTN), representing the company within the U.S. International Committee for Information Technology Standards Cyber Security 1 (CS1) and the Cloud Security Alliance. Brooks has

nearly 20 years of experience in Cybersecurity with a recognized expertise in Software Assurance (SwA) and secure development life cycles (SDLC). In addition to holding seven patents, Brooks is a CISSP, CSSLP, ISSEP, ISSAP ISSMP, and CCSK. Brooks graduated from Purdue University with a Bachelors of Science from the School of Computer Science.

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