RSA*Conference2016

San Francisco | February 29 - March 4 | Moscone Center



Product Security at Internet Scale



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Overview



- Organization Culture Two ways to get to internet scale:
 - Start the company building toward it
 - Start as a legacy company and transition to it
- Changing the SDL
 - 1. Instrumentation == securable
 - 2. Move security as close to developer as possible
 - 3. Find security bottlenecks/constraints and eliminate them



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Subhead if needed

The Transition to Cloud



Ignoring Cloud

Cloud products are relatively low risk (in context of company revenue/delivery)

Security provided ad hoc to each cloud product

High duplication of effort, low level of standardization

Often, security is largely ignored at each individual cloud product

▶ Discovering Cloud → Cloud Integrated

Cloud platform security becomes paramount importance

Security becomes standardized as part of platform

IT and platform security become duplicative

Duplicate functions lead to large amounts of waste or encourage risk taking

Security is integral to delivery – security risk of platform compromise is risk to entire business

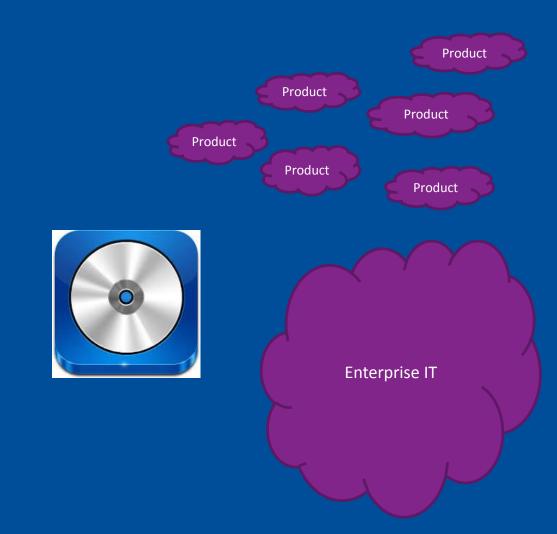
Because IT services are platform integrated, IT security and platform security become single effort

Waste and redundancy eliminated



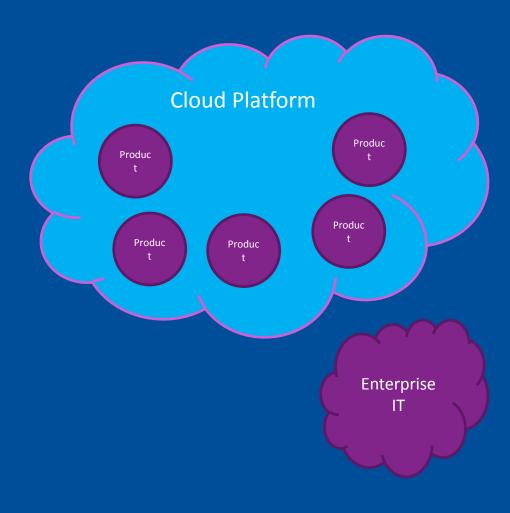
Ignoring the Cloud

- Products are largely shrinkwrapped
- Some cloud products, usually run as one-off environments by distributed product teams
- Usually no coordination between orgs that support cloud programs
- IT organization cloud program usually has no overlap with hosted products



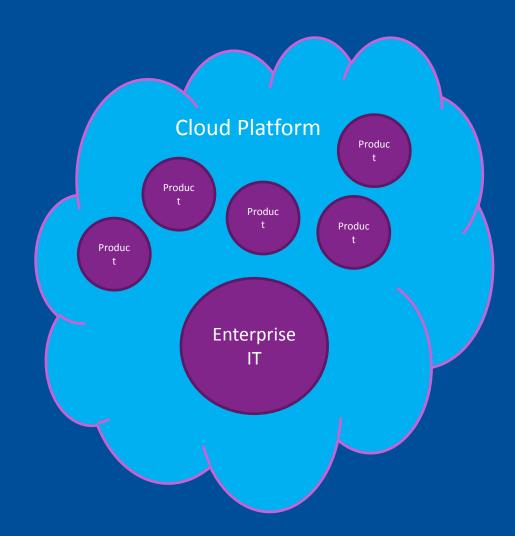
Discovering the Cloud

- Product organization declares intent to make cloud delivery the strategic initiative of product delivery
- Platforming initiatives take precedence over buildingdelivery of shrinkwrapped services
- IT organization is seen as separate from product platform initiatives



Cloud Centric

- Product delivery is indistinguishable from delivery of IT services
- Product platform becomes the central technology for delivery of all product relevant services
- IT organization and product delivery become indistinguishable

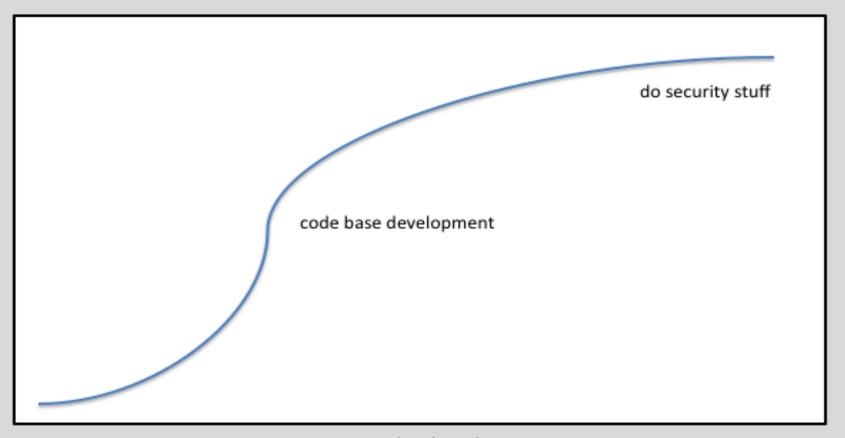


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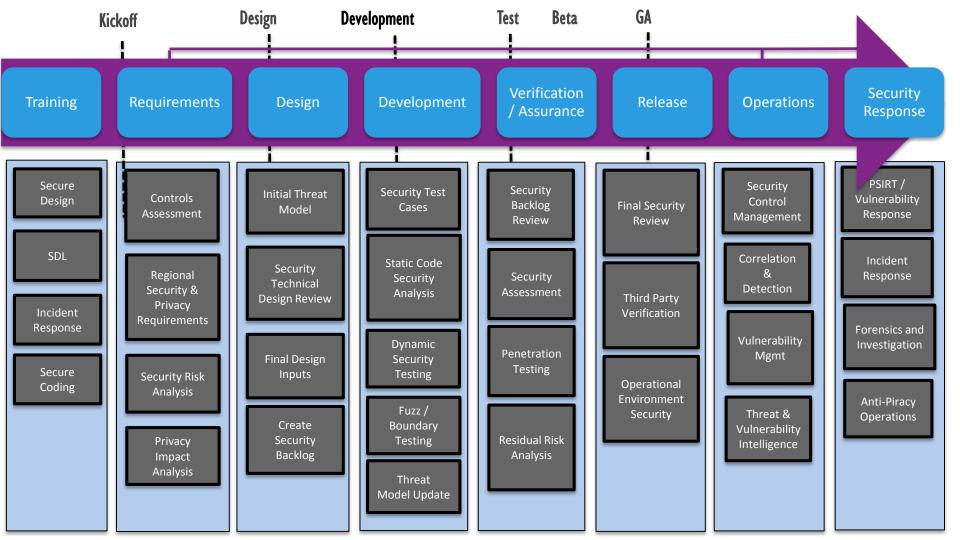




Subhead if needed



Initial idea Product launch Maturity Initiatives



Making Security Agile:

"Instead of completing all bucket requirements each sprint, product teams must complete only one SDL requirement from each bucket of related tasks during each sprint"

Security Development Lifecycle for Agile Development, Version 1.0 Microsoft

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Scale Means Speed

Subhead if needed

MOVE FAST AND
BREAK THINGS."

MY MOTTO 15

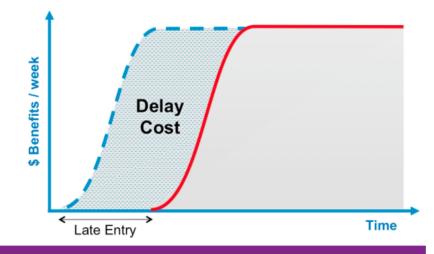
JOBS I'VE BEEN FIRED FROM FEDEX DRIVER CRANE OPERATOR SURGEON AIR TRAFFIC CONTROLLER PHARMACIST MUSEUM CURATOR WAITER DOG WALKER

OIL TANKER CAPTAIN VIOLINIST MARS ROVER DRIVER MASSAGE THERAPIST HTTP://XKCD.COM/1428/

Cost of delay



- Agile developers love to discuss cost of delay
- Every unit of delay in software costs us some amount of revenue opportunity and some amount of waste of development resources
- The key to reducing cost is reducing the amount of wasted time during the development lifecycle
- This cost is usually significantly larger than most other costs in the development lifecycle



Example:

- Program with <u>\$20M/year revenue and \$5M/year</u> development cost
- Weekly revenue: \$385K
- Development: \$96K
- Cost of Delay: \$481K / week



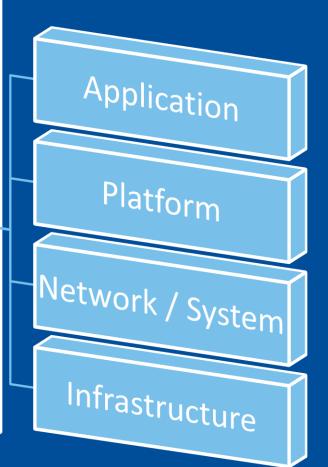
Securability



Would you rather....

- 1. Fix all the vulnerabilities
- 2. Implement robust logging and Instrumentation

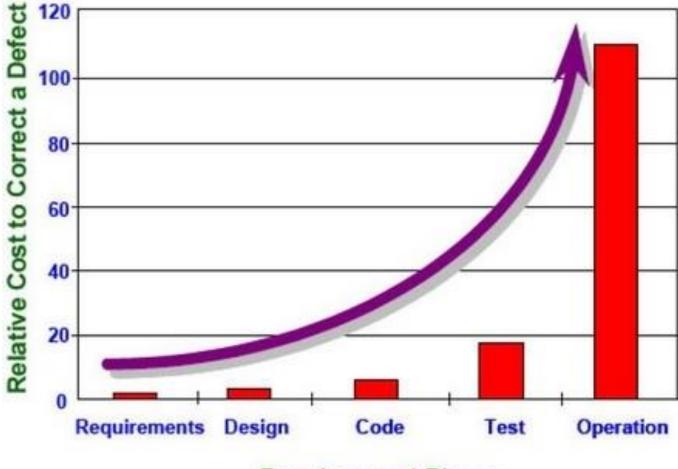
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- Security responsibilities exist at each layer – instrumentation required at each level
- Controls required for:
 - Protection (e.g. firewall)
 - Detection (e.g. IDS, AV, antimalware)
 - Response (e.g. IR, forensics)
- You must heavily instrument each level of the stack to understand the control environment
- Better off leaving out controls in favor of more instrumentation

Move Security Toward the Developer





Development Phase

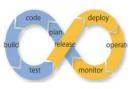
Automation















Security Backlog

- •Keep and manage a backlog of security tasks and review regularly with management
- Drive high value security tasks
- Minimize surprises and encourage communication and accountability

Security Unit Testing

- Write ,teach and drive security focused test cases development across the development organization
- Allow security assurance for Agile "always shippable" state"

CI/CD Security Testing

- Discover vulnerability early in the development lifecycle
- Integrate further security tests in to the CI/CD development pipeline.
- Additional Testing
- Security Static analysis for all languages
- Security dynamic testing
- Fuzzing / Securtity Robustness

Penetration Testing

- Apply real-life attack simulation to detect advanced security vulnerabilities
- Work with penetration test vendors to come up with a devops compatible testing strategy

Elimination of Constraints

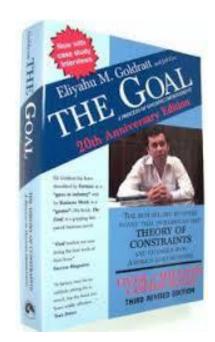


Theory of Constraints



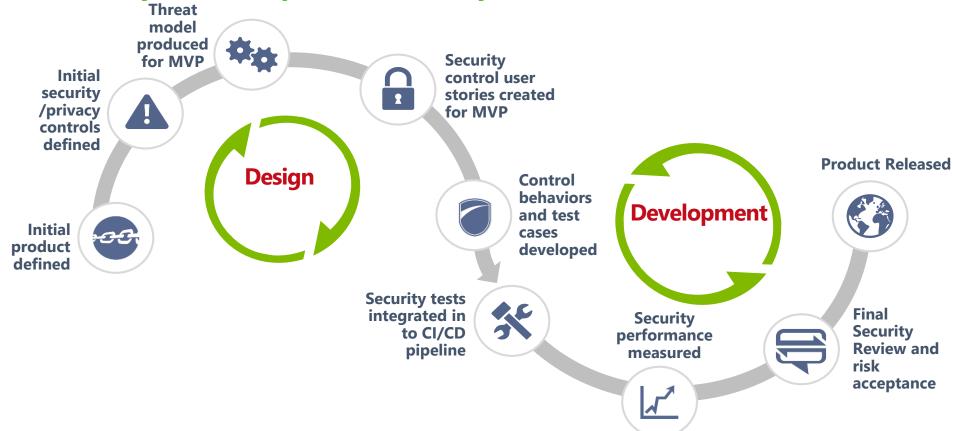
- Any multi-step process has a limiting step the constraint
- To optimize production, you must "exploit the constraint"
 - Find the constraint
 - Determine how to optimize throughput of that process step
 - This will create a new constraint somewhere elserepeat this process





"The Goal"
Eliyahu Goldratt
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Security Development Lifecycle



Apply What You Have Learned



- Next week you should:
 - Determine what kind of company you are did you start out as a legacy company who's moving to internet scale or building that way from the beginning? Where are you in the transition?
- In the first three months following this presentation you should:
 - Know where the overlaps between enterprise IT and product security concerns are and how those overlaps are likely to cause friction in the future
 - Be driving toward instrumentation as a key security strategy
 - Be able to identify security constraints and how they are slowing down your development initiatives
- Within six months you should:
 - Be able to measure concrete areas where you exploited constraints to speed up your product development and security process



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Questions?

