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The Emerging Gray-App Threat: Mobile Kids' Apps

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We all know how we parent



70%

of kids share a device with a family member

77%

of kids with devices download games

Source: RJI Mobile Media Research, Nielsen

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Study: Free Mobile Apps are Gateway for Cybercrime



Unsafe apps for kids have:

- Aggressive ads & prompts to download other third-party apps
- Invasive permissions
- Open up a gateway for malware

Why Kids?

Favorite attack vector for nation states:

"The personal devices employees bring into the office on which they've allowed their kids to load Steam games, and which the workers then connect to the network."

--- Rob Joyce – former head of NSA's TAO division

Wired, "NSA Hacker Chief Explains How to Keep Him Out of Your System" 1/28/2016





Why Free Apps?



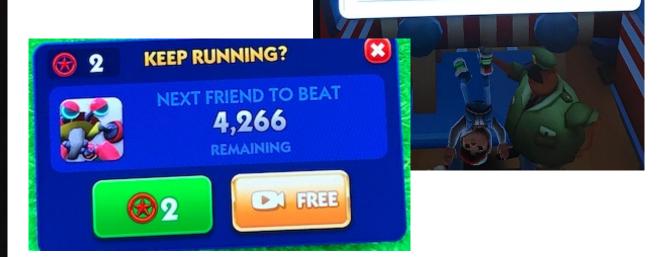
Get 10 free

- Advertisements & in-app purchase or upgrade options
- Kids click on everything
- Deceptive tactics targeting young players

You are giving up the only chance to get the gift package today, are you sure?

Quit

Think again





Save me!

Approach to the Study

- ✓ Top 20 apps
- ✓ Rated E for Everyone
- Android & iOS, with and without parental controls
- Clean devices & distinct user profiles (gender, age)
- Rubica security monitoring for threat indicators

✓ Recorded:

- Prompts
- App & Ad behavior
- Requests
- Timestamps
- Developer notes
- Permission details
- Resulting permissions



Scoring

Frequency & aggressiveness of ads	Every 1-2 minutes, 3-5 minutes, 6-8 minutes Every time player dies or completes level
Inappropriate content in ads	Gambling, sexual/dating, excessive violence
Deceptive tactics in ads/prompts	Offers rewards/enticements; difficult to exit; pop-up unexpectedly when about to click something else; seems to be part of the game, etc.
Privacy concerns	Permission to device settings & information that is excessive, intrusive, or inappropriate for game function
Security concerns	App installs suspicious program without warning; evidence of malware/IOCs; data exfiltration; access to sensitive device controls
Secondary app concerns	Privacy or security concerns with secondary app prompted for download during primary game play





#RSAC

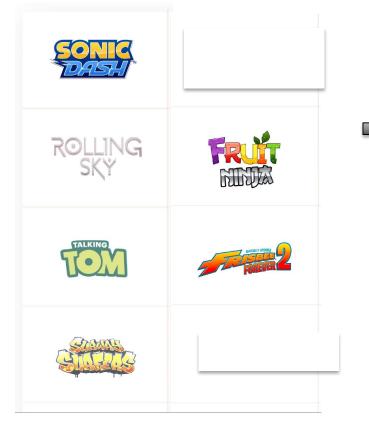
RUBICA

ANGERO

Findings in Primary apps

8

primary apps



50+



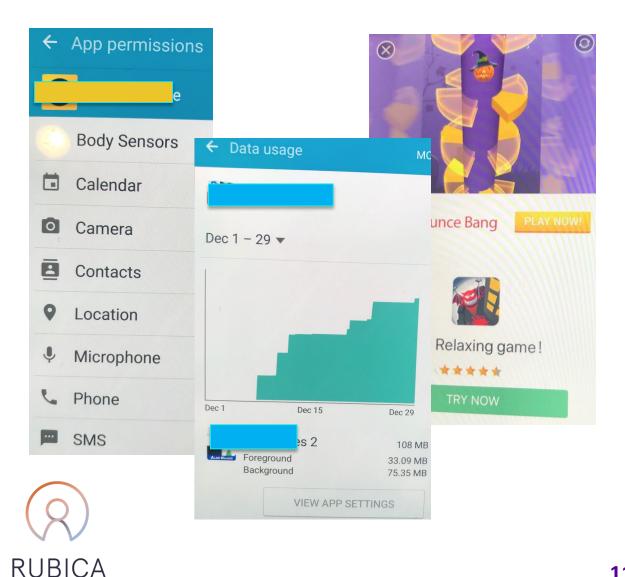
17

of secondary apps prompted in multiple primary apps

22

secondary apps with invasive permissions

Further Investigation: Secondary Apps



PERMISSIONS:

Invasive permissions and privacy concerns in primary or secondary app:

Ability to:

- Download files without notification
- Retrieve list of all running apps
- Position prompts over top

Access to:

- Sensitive log files
- **Browsing history**
- Precise GPS location
- Camera/microphone

The Grayware Problem



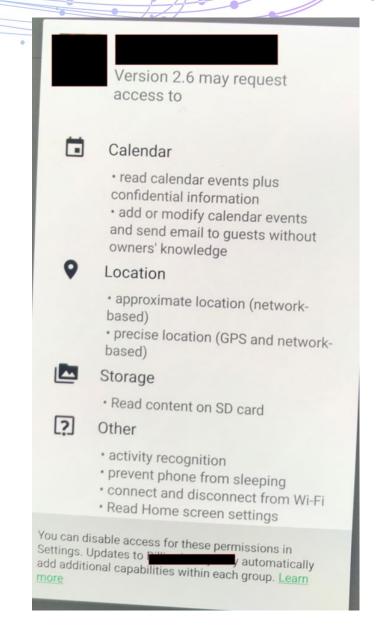
Image: ArsTechnica.com

Highlights larger issue in cybersecurity – PUPs, adware, grayware

Hard to detect and police

Little oversight or control over 3rd party ad networks & ad content providers

Remember: Data itself is sometimes the target – its valuable!





What You Can Do

As a parent:

- 1. Use parental controls...the right way.
- 2. Review App permissions, esp. on Android.
- 3. Educate your kids not to click. (Show them what can happen.)





What You Can Do

As a cybersecurity professional:

- Don't forget the kids as a weak link when securing your executives
- Extend protection to family and personal devices





Learn More

Download the full white paper:

www.rubica.com/cyber-safety-for-kids



