

Building Compelling Cyber Challenges and Range Scenarios

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Simon McNamee | @mcnamee_simon

5 June 2020



Hit List

- **Why?**
- **Target Audience**
- **Challenge Shape**
- **Story?**
- **Making the Sausage**
- **Secret Sauce!**





Why?



Training Purpose

- Which skills
- Target end state
- Individual or team

TOMAHAWQUE



...rs, Four Months



On-Site Core NetWars Tournament



Miniaturized Physical City



Marc Blackmer @marcblackmer · May 27

Replying to @LiveOverflow

Not all CTFs are created equal nor can they be lumped together. IMO you have to start with goals you want your players to achieve When I build for @1INTERRUPT I'm introducing kids to new concepts, and their first questions is Why? and that must be clear to them



...ARS
...UOUS

Online DFIR NetWars, Four Months



On-Site DFIR NetWars Tournament



6 Days of Hands-on Learning



GRID NetWars



ICS NetWars



Cyber Defense NetWars



Target Audience



Merve Sahin @mervesahin · May 27

Replying to @LiveOverflow

Because they assume that you have the privilege and desire to spend your weekends without sleep, you like competition, and you like riddles. I don't have any of these properties



NET**WARS**

TOURNAMENT

Jupiter Rockets

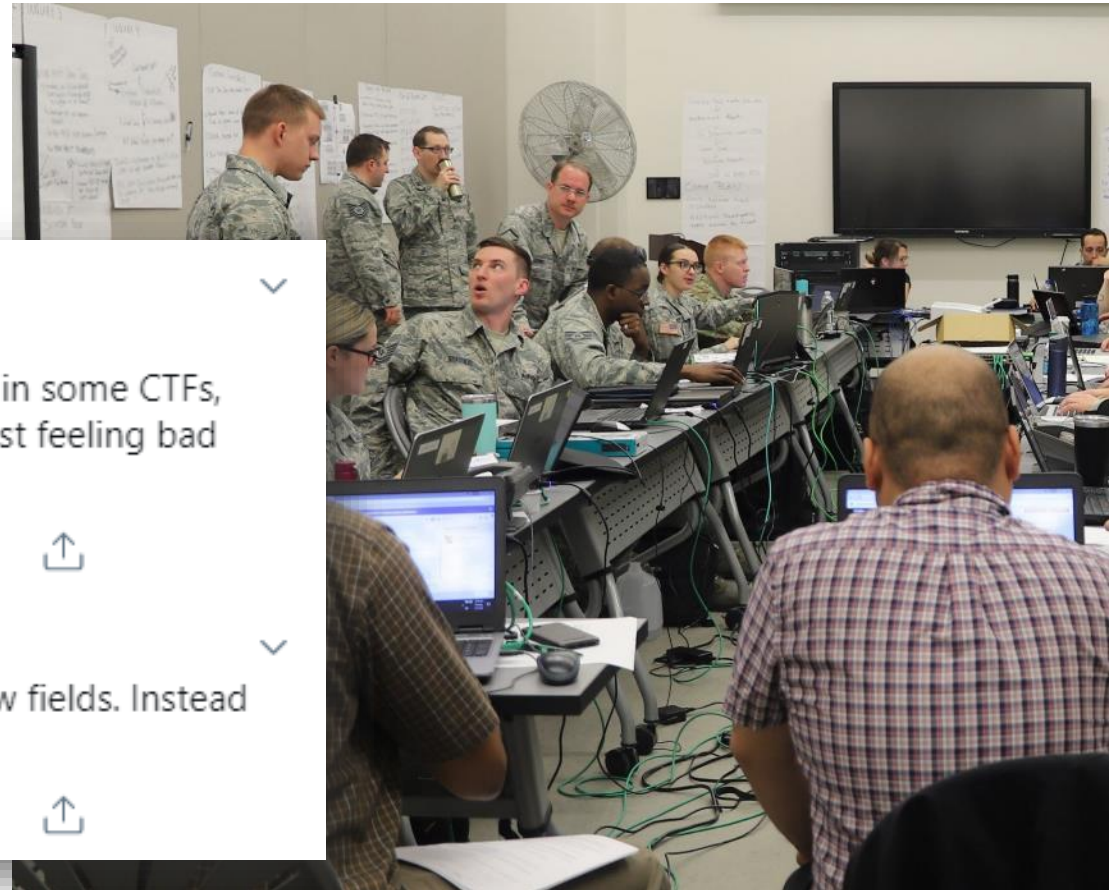
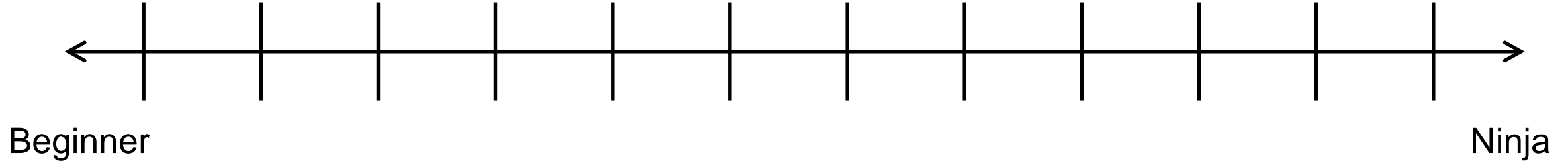


Baa. @secgoat · May 27

Replying to @LiveOverflow

They are not bad. CTFs are e-sports of this community.





Shay Nehmad @ShayNehmad · May 27

Replying to @LiveOverflow

I've found that I can sometimes feel really out of my depth in some CTFs, and since they are usually very competitive, that leads to just feeling bad instead of being motivated to learn



1



6



Yaar @YaarHn · May 27

+1. Most CTFs don't encourage you to try challenges in new fields. Instead you just stick to whatever you're good at.



1

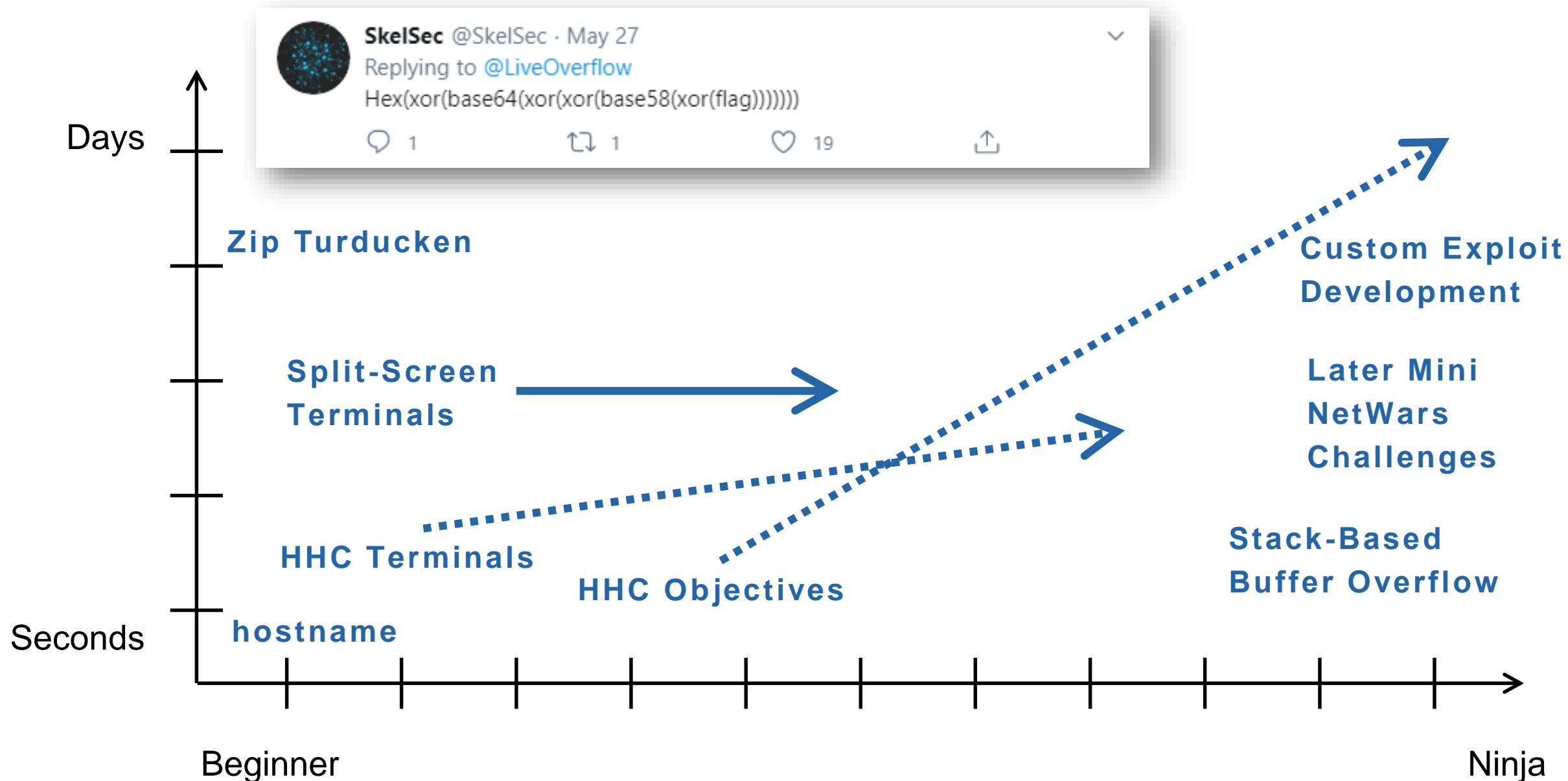


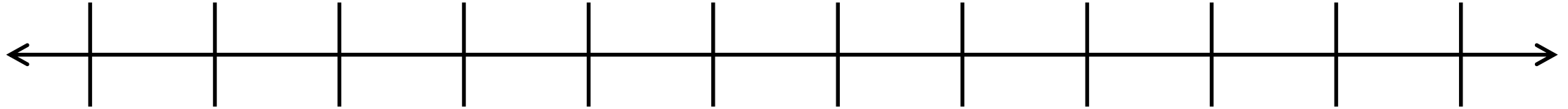
2





Shape of a Challenge





Guided

ReadyGo

| DISTANCE REMAINING | DAY | MONTH | DIFFICULTY | PACE |
|--------------------|-----|--------|------------|----------|
| 6800 | 19 | AUGUST | MEDIUM | GRUELING |

MEDS

HUNT

| PARTY STATUS | | |
|--------------|--------|-----------|
| NAME | HEALTH | CONDITION |
| JANE | 100 | HEALTHY |
| JANE | 100 | HEALTHY |
| CHRIS | 100 | HEALTHY |
| RYAN | 100 | HEALTHY |

THE REINDEER ARE AB
FORWARD A DIST
YOU HAVE ARR

9d 2h 7m
 10s
 UNPAID
 4739626449686a334d36


WANNACOOKIE?

DECRYPT KEY ->


```
ender@VM-Sager-Win10:~$
```


10







Packalyzer










LOGIN



[Register](#)



GETTING SQUIRRELLY 2 POINTS

Using the link above, check out the network packet capture (PCAP) we made.

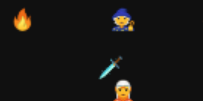
Use **tshark** to determine how many packets there are in the capture.

Hints:

- 1 **tshark --help** is a great place to start!
- 2 **tshark -r squirrely.pcap** gives us a dump of the whole PCAP, *one line per packet*. How can we count those lines?
- 3 **wc** is a Linux utility that counts words, bytes, and lines in files. It can also read from STDIN, e.g. **cat file.txt | wc -l**

Find the ZOMBIE in your Environment variables.

alone! Take this.



```
warrior@b3a42280c73e:~$ ls -la
total 44
drwxr-xr-x 1 warrior warrior 4096 May 28 00:30 .
drwxr-xr-x 1 root    root    4096 May 27 14:14 ..
-rw-r--r-- 1 warrior warrior   33 May 27 14:10 .bash_history
-rw-r--r-- 1 warrior warrior  220 Apr  4 2018 .bash_logout
-rw-r--r-- 1 warrior warrior 3139 May 11 18:31 .bashrc
-rw-r--r-- 1 warrior warrior  807 Apr  4 2018 .profile
-rw-r--r-- 1 warrior warrior   0 May 28 00:30 .skeleton_💀
-rw-r--r-- 1 root    root    168 May 11 18:31 HELP
-rw-r--r-- 1 warrior warrior   0 May 27 14:10 'Shield 🛡️'
-rw-r--r-- 1 warrior warrior  806 May 11 18:31 mystical_cave_entrance
drwxr-xr-x 1 warrior warrior 4096 May 27 14:10 spooky_woods
warrior@b3a42280c73e:~$ rm .skeleton_💀
warrior@b3a42280c73e:~$ history
 1 Magical Scroll Of Revealing 📜
 2 ls
 3 cat mystical_cave_entrance
 4 help
 5 ls
 6 cat mystical_cave_entrance
 7 ls -la
 8 rm .skeleton_💀
 9 history
warrior@b3a42280c73e:~$
```

[AdventureDragonSwordQuest]> Gems [💎💎💎💎]



svbl @svblxyz · May 27

Replying to @LiveOverflow

I find they are often too far away from real world issues. People who are good at CTFs seem to do well with real world security issues, but the other way around doesn't seem to work so well (at least for me 😊).

(Disclaimer: I didn't try RealWorldCTF, yet).

2

1

74





Multiple solve paths

Hints

- 1 `openssl enc -d` is a great place to start
- 2 Would you rather use another tool? You can use `openssl enc -aes-256-cbc -nosalt` for a more creative solution.
- 3 If you're using `openssl`, make sure you use `-nosalt` and `-nopad`.
- 4 One method would be to try this in `python3`:

```
from Crypto.Cipher import AES
key = 'from openssl'
iv = 'from openssl'
with open('wonkatania.enc', 'rb') as f:
    cipher_text = f.read()
decr = AES.new(bytes.fromhex(key), AES.MODE_CBC, bytes.fromhex(iv))
with open('wonkatania.txt', 'wb') as f:
    f.write(decr.decrypt(cipher_text))
f.close()
```



undefined undefined @garethheyes · May 27

Replying to @LiveOverflow

I think CTFs are bad when the solution is too specific and then it's just a race to find the known one solution. If the CTF results in many creative solutions or even better unexpected solutions then it's good.



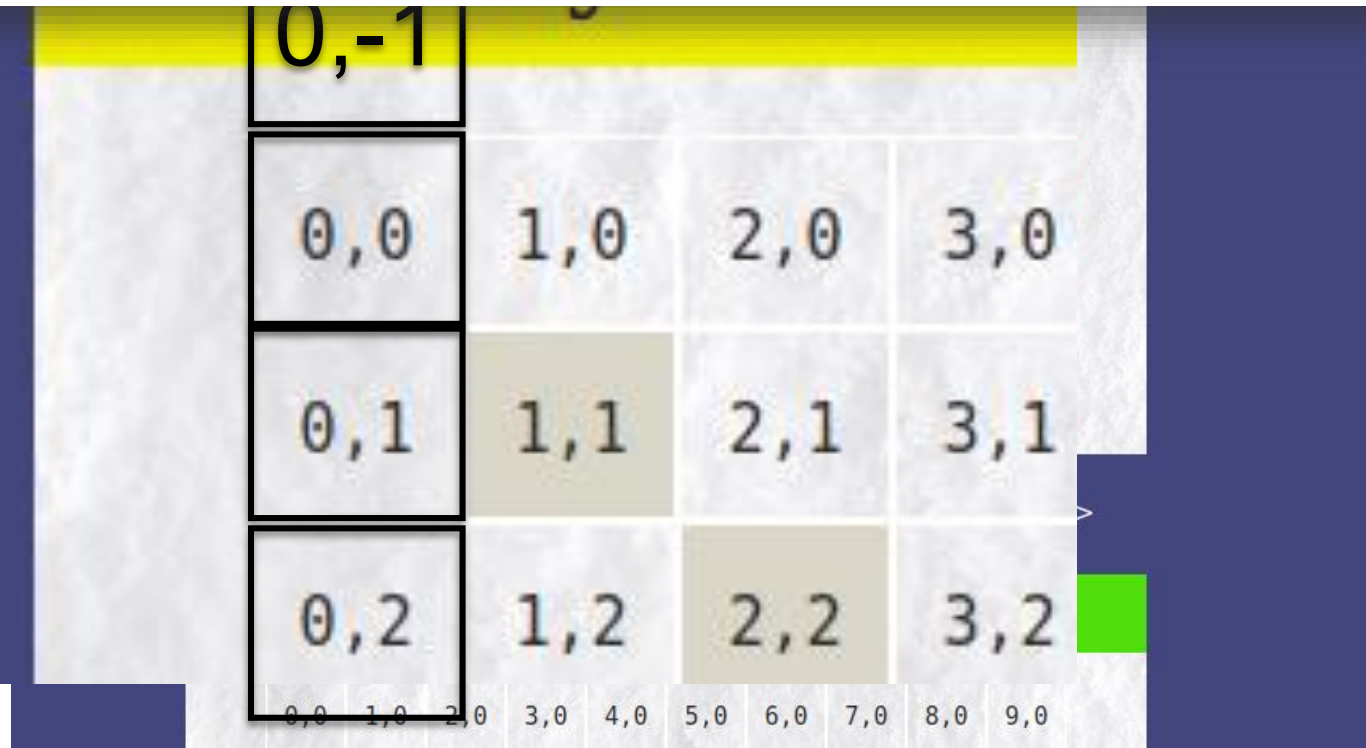


Guess what the challenge developer is thinking.

“Defeat the Enemy with one shot and submit the flag.”

“Trying to hit the enemy? What are *his* coordinates? Once you figure that out, try `wscat` or just the Developer Console in your browser to make the shot.”

“Can you figure out how? Where would you shoot to defeat the Enemy in a single shot?”





Engagement

Context

Artwork

Classification concerns



THE 2019 SANS HOLIDAY HACK CHALLENGE

The 2019 SANS Holiday Hack Challenge has officially ended, although the targets and all game assets remain available for you to practice. The official answers and winners are located [here](#).

Hello Holiday Conference Attendees! Welcome back to the North Pole for KringleCon 2 and the SANS Holiday Hack Challenge. Here is your exclusive pass for the event!

ADMIT ONE

*This ticket entitles its bearer to
admittance for one to
KringleCon 2: Turtle Doves*

*Location:
Elf University
17 Christmas Tree Lane
North Pole*



Marc Blackmer @marcblackmer · May 27

A storyline is important, as well. I prob spend more time on developing a story with characters and back stories than the actual flags. Players also need to be able to feel like they're progressing or they'll interest so you have to develop paths they can follow w/o being obvious



1



1



2





Making the Sausage



Challenge concepts

SDLC

Targets as code

QA

Solver scripts

Feedback - peers and players

CounterHack / mini-netwars-challenges Private

Watch 5 Star 0 Fork 0

Code Issues 2 Pull requests 0 Actions Projects 0 Wiki Security 0 Insights

Challenges for Mini-NetWars Events

308 commits 14 branches 0 packages 0 releases 8 contributors

Branch: master New pull request

Create new file Upload files Find file Clone or download

Switch branches/tags

Find or create a branch...

Branches Tags

- ✓ master default
- almond_crush_webgame
- feature/bash-fu
- feature/fox_osint
- feature/http3

Latest commit 3917bac yesterday

| | |
|--|--------------|
| with the intro to scapy interactive terminal challenge | 29 days ago |
| OUT to 1 hour | 2 months ago |
| x small typo in motd | 2 months ago |
| nite loop from Apex solution | last month |
| ch 'master' into feature/http3 | 7 days ago |
| it of cobol challenge. | 2 days ago |
| r | yesterday |
| OUT to 1 hour for all challenges | 2 months ago |
| asday device UI | 2 months ago |
| Dockerfile | 2 months ago |

challenges

Use this repo for Mini-NetWars challenges. Create a top-level directory for each quest. Add the challenges in sub-directories, organized by quest.



TomNomNom @TomNomNom · May 27

Replying to @LiveOverflow

They can give people a false sense of how common some bugs really are, leading people to question why they're not finding anything on bug bounty programs



4



7



262



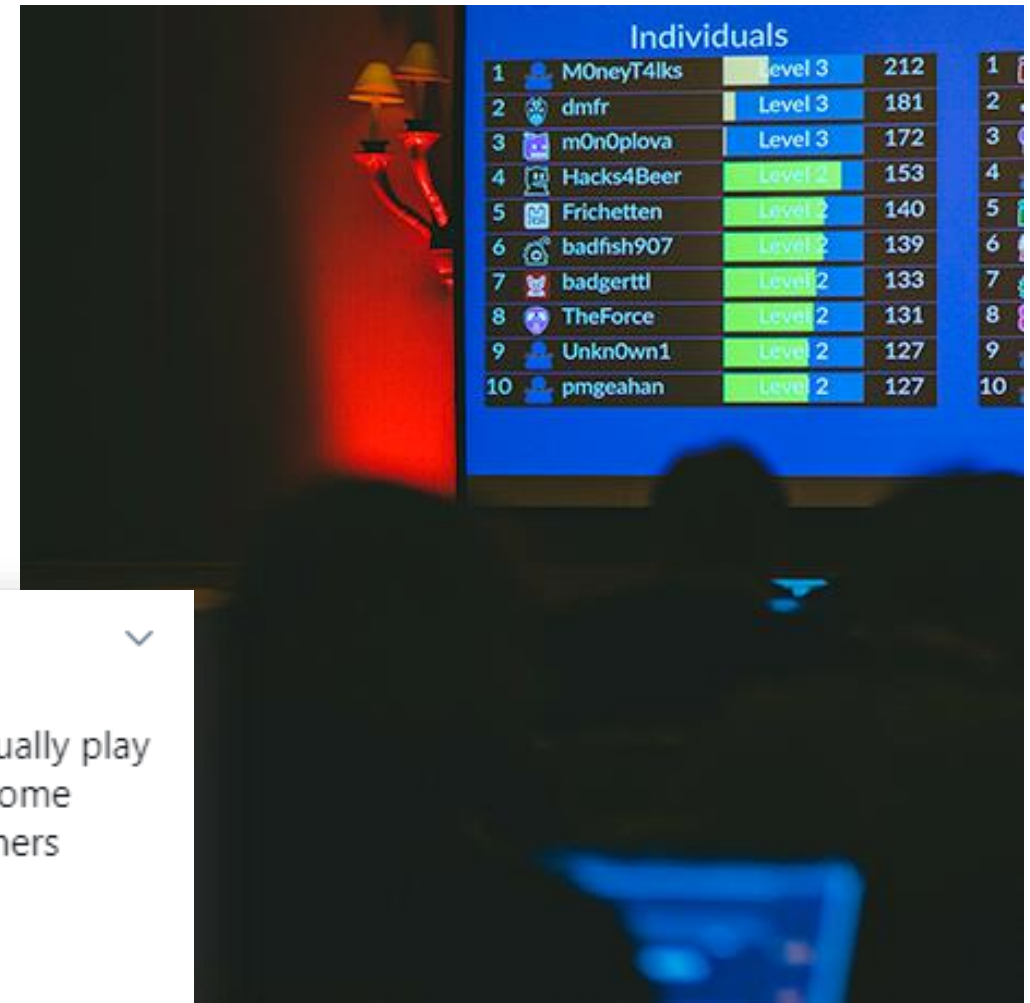


NetWars{SomeFlagHere} or **192.168.24.19** or **Apache httpd 2.6.8** ?

Automatic completion detection

Hiding strings

Penalties?



Robert Vulpe @nytr0gen_ · May 27

Replying to @LiveOverflow

My approach to CTFs is like my approach to gaming in general. I usually play for fun and with my friends. The added benefit is that I usually get some useful skills by collaborating and understanding the approach of others when it comes to security.



chattr +i

networks-support

Chris Elgee (TA)

Threads

Mentions & reactions

Drafts

People

Apps

Files

Show less

Channels

general

mini-networks_missions-1-2_...

random

Direct messages

Slackbot

Chris Elgee (TA) (you)

ak57

Francisco Zuazo

imboliao

Jose Rodriguez

Mike Downing

Pushendra

#mini-networks_missions-1-2_may2020

314 | 6 | Add a topic

Yesterday

aWilyWizard

6:21 PM

Requesting a sanity check on Stolen Nuts: Apex

1

Robin H

6:23 PM

Need TA assist (question) for Nut Powered Doom. Once you reveal the YAML config, where do you submit the code? (edited)

1

2.0

6:23 PM

Seeking technical assistance on `A Door` please.

1

IsoFox

6:26 PM

Requesting TA on Stolen Nuts: Apex

1 reply

16 hours ago

Lynx

6:34 PM

TA fro help on orb...please (edited)

1

nat_daemon

6:34 PM

nvm (edited)

Rb

6:38 PM

Rb

TA : *Almonds Crushed question unlocked but not showing*

Posted in #mini-networks_missions-1-2_may2020 | Yesterday at 6:08 PM | View message

1 reply

16 hours ago



Secret Sauce



Teamwork



Archie Pocsedio @CyberArchSecur1 · May 27

Replying to @LiveOverflow

It will make you addicted 😊





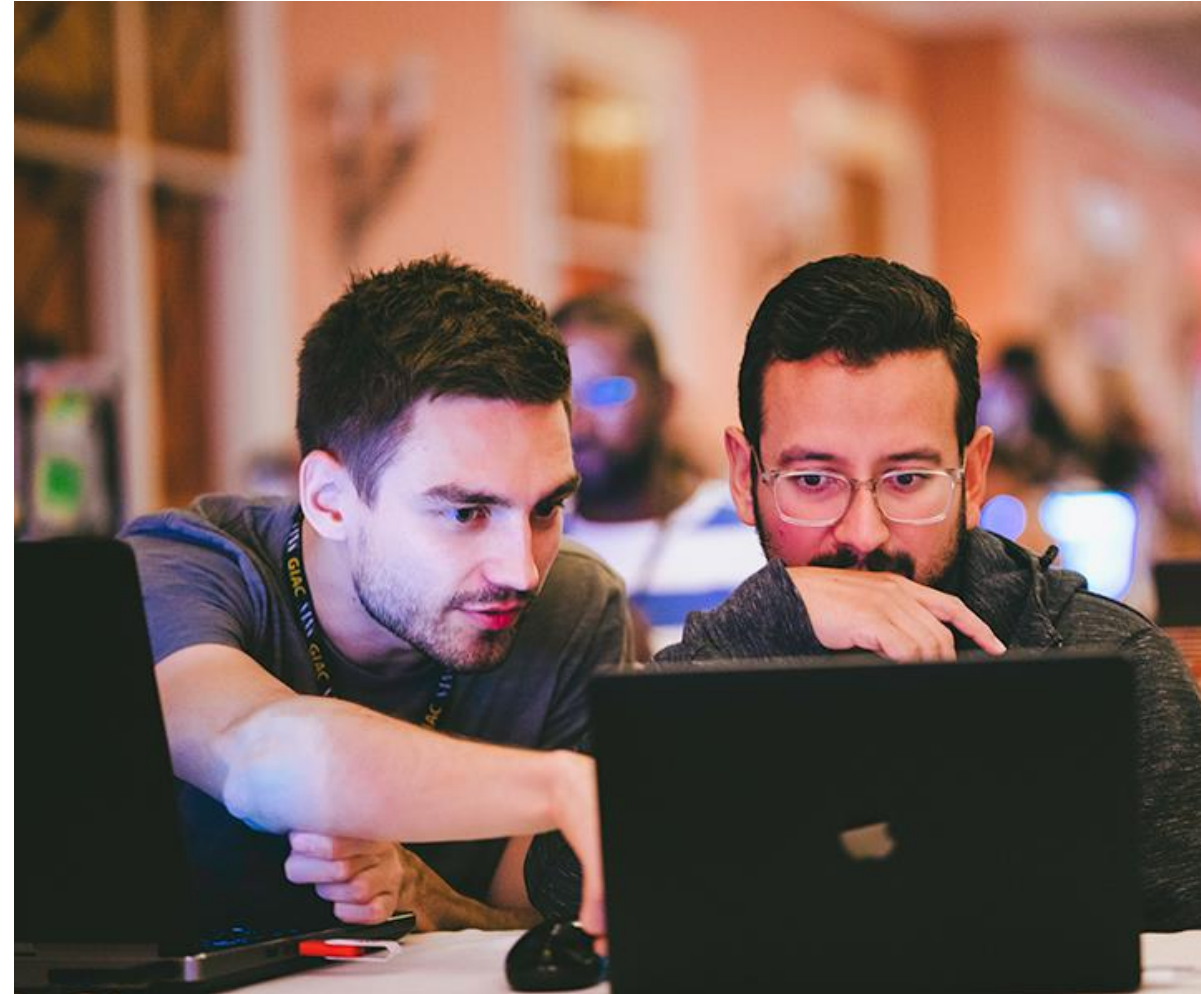
Play CTFs

Compete or don't

Partner up

Try new things - do something that's hard for you!

Give honest feedback



THANK YOU!

elgee@counterhack.com

SMcNamee@sans.org



Eduardo Vela @sirdarckcat · May 27

Replying to @LiveOverflow

CTFs are bad for sleep.





COUNTER
HACK