# .conf2015

## Search Head Clustering

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## Agenda

- What is Search Head Clustering?
- Business Benefits of Search Head Clustering
- Cluster Operation
- Scalability and High Availability
- Configuration Management
- Q&A

## Search Head Clustering

Ability to group search heads into a cluster in order to provide Highly Available and Scalable search services





### **Business Benefits of SHC**

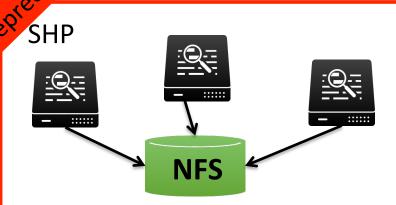
**Horizontal Scaling** 

**Consistent User Experience** 

**Always-on Search Services** 

Easy to add / manage premium contents (apps)

### SHP vs SHC



- Available since v4.2
- Sharing configurations through NFS
- Single point of failure
- Performance issues



- No NFS
- Replication using local storage
- Commodity hardware

### Design Goals

### **Implementation**

- No Single Point of Failures
- "One Configuration" across SH

3. Horizontal Scaling

1. Dynamic Captain

 Automatic Config replication across SH

3. Ability to add / remove nodes on running cluster

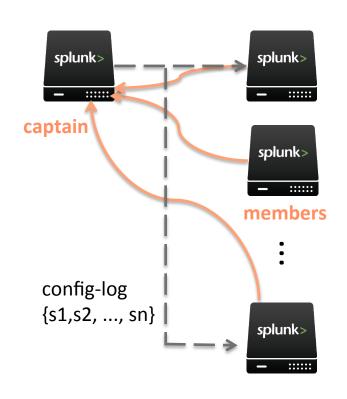
### SHC – How does it work?



- 1. Group search heads into a cluster
- 2. A captain gets elected dynamically
- 3. User created reports/dashboards automatically replicated to other search heads



## Search Head Cluster Bring up

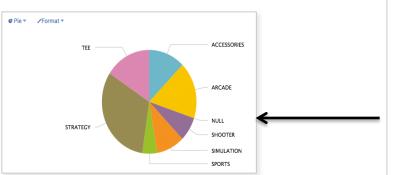


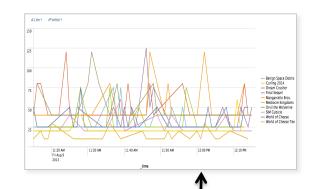
- Bootstrap captain
- Bring-up members
- Captain establishes authority
- Members join/register
- Common splunk.secret and clusterId
- CLI based cluster scale/shrink



### Use Case

- Scale search capacity
- Enable more reports, dashboards, alerts
- Load balance user sessions (onboarding)

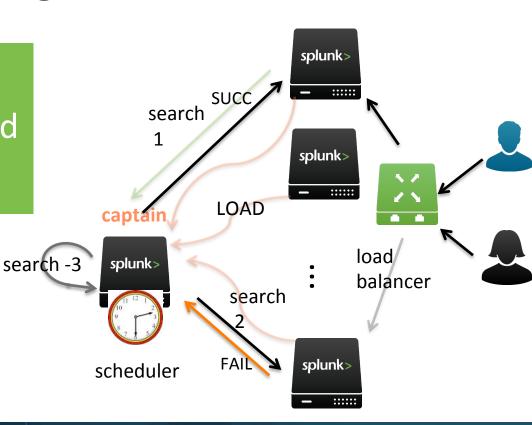




Schedule and alert	
✓ Schedule this search	
Schedule type *	
Basic	•
Run every *	

## **Job Scheduling Orchestration**

- Captain is job scheduler
- Eliminates job-server need
- Load-based heuristic



### **Details**

- Centralized user quota Management
- captain\_is\_adhoc\_searchhead knob to reduce captain load
- Captain updates RA/DM summaries on indexers.
- Scheduler limits honored across the cluster
- Real time scheduled searches run one instance across cluster
- Auto-failover New captain becomes scheduler

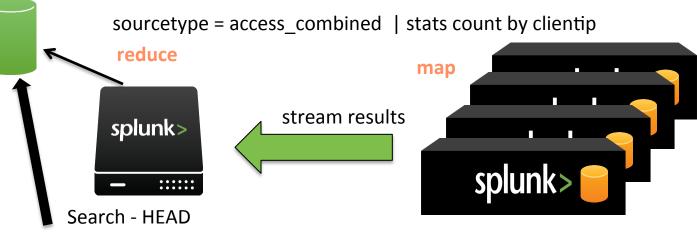


High Availability of Search Results

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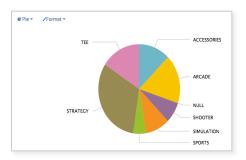
## Search Results primer

\$SPLUNK\_HOME/var/run/ splunk/dispatch/ scheduler\_\_admin\_\_search\_ \_mysearch\_at\_1410708600\_ 345



#### Other names:

- 1. search results
- 2. search artifact
- 3. dispatch directory
- 4. SID

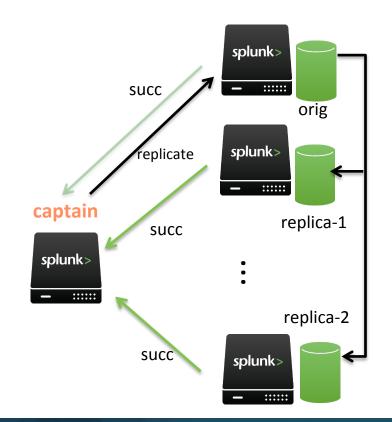


indexers

Dispatch dir needs to be replicated to multiple nodes to tolerate node failures

### **Artifact Replication**

- Captain orchestrates replication
- Default replication factor=3
- Success failure ACK'd to captain
- Asynch Replicate on Proxy
- Replication policy enforced by fixups



### Centralized Cluster State

- Captain maintains a global view of alerts and suppressions and updates the list to all members
- Captain registers all the adhoc searches run in the cluster
- Captain orchestrates reaping of search artifact replicas
- GET /services/search/jobs requests on any member will proxy to captain to get complete jobs



High Availability of Cluster

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### HA & Auto-Failover

### **Design Goals**

- No Single Point of Failure
- 2. Continuous Uptime
- 3. Consistent User Experience

#### **Implementation**

- 1. Dynamic Captain election
- 2. Auto Failover
- 3. Proxying for consistent view

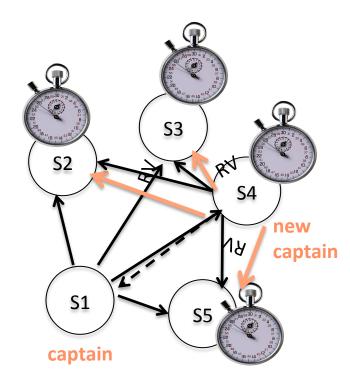
### **Dynamic Captain**

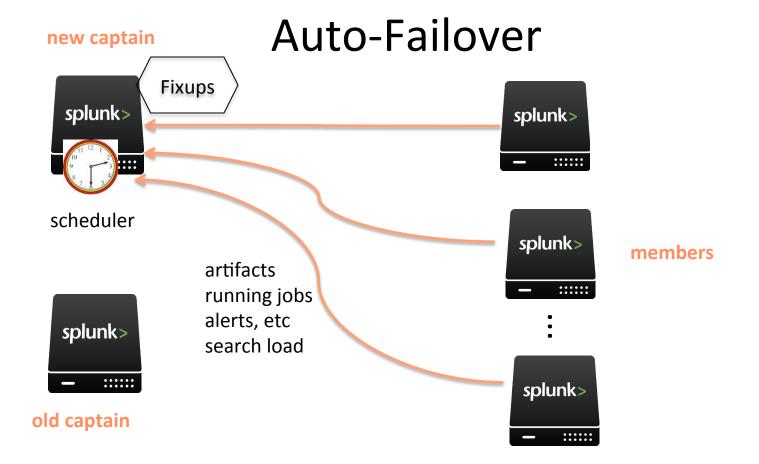
- Raft Consensus Protocol from Stanford
  - Diego Ongaro & John Osterhout
  - Acknowledge Diego Ongaro for help!
- SHC uses RAFT for LE and Auto Failover

RV = Request Vote ————

LE = Leader Election

SHC = Search Head Clustering





## Disaster Recovery – Static Captaincy

- Advised Use Cases
  - Single site cluster looses majority
  - Multi Site cluster where majority site fails
  - NOT advised for network partition due to inability to reconcile configuration changes
- Limitations
  - Manual Intervention required
  - Single Point of Failure
  - Works with or without enough members to meet replication factor



Configuration Management

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## **Configuration Files**

- Custom user content
  - reports
  - Dashboards
- Search-time knowledge
  - field extractions
  - event types
  - Macros
- System configurations
  - inputs, forwarding, authentication

### Goal

- Consistent user experience across all search heads
- Changes made on one member are reflected on all members

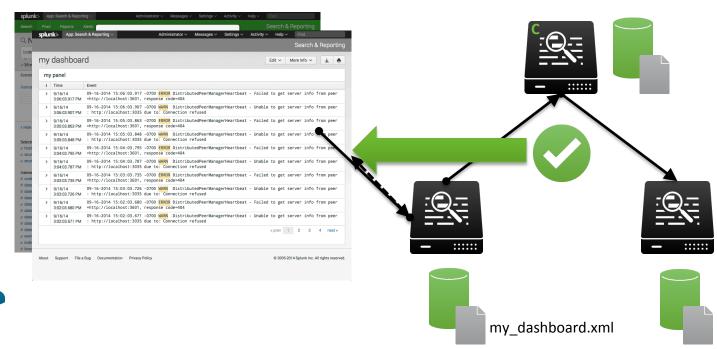
## **Configuration Changes**

- Users customize search and UI configurations via UI/CLI/REST
  - Save report
  - Add panel to dashboards
  - Create field extraction
- Administrators modify system configurations
  - Configure forwarding
  - Deploy centralized authentication (e.G. Ldap)
  - Install entirely new app or hand-edited configuration

## Search and UI Configurations

- Changes to search and UI configurations are replicated across the search head cluster automatically
- Goal: eventual consistency

## **Configuration Replication**





### System Configurations

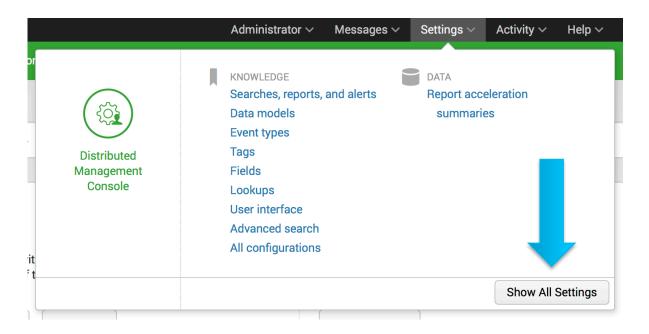
- Recall: only changes to search and UI configurations are replicated across the search head cluster automatically
- Changes to system configurations are not replicated automatically because of their high potential impact
- How are system configurations kept consistent, then?

## Configuration Deployment

- Deployer: a single, well-controlled instance outside of the cluster
- Configurations should be tested on dev/QA instances prior to deploy



### UI



### Migration: User Configurations

- Task: switch from non-clustered search head to search head cluster
- Deployer: migrate user configurations to captain
- In 6.3, captain applies and replicates changes just like native changes made via UI/CLI/REST
- Migrated user configurations thus behave just like configurations created natively on the search head cluster



## Stable Captaincy

- Captain Switching should be extremely rare
- Repair a problem by transfer captain without restarts!!!
  - Preference on a node to be or not to be captain
  - Node configured not to run adhoc searches as Captain hidden from load balancer
- Rolling-restart from the captain maintains the node as captain after restarts
  - Status available via CLI/audit logs

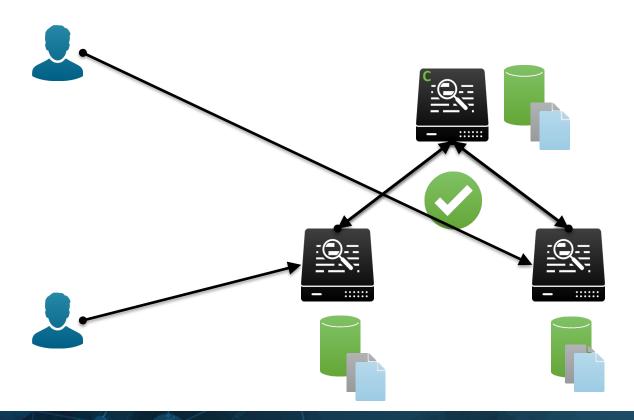
## Adhoc search management

- Adhoc search interactive search run from a user session
- Adhoc searches not replicated
- Captain, however will have global knowledge of all searches.
- GET services/search/jobs will return the global list of searches.
- You can proxy and access adhoc searches from any node.

## Reaping of Search Artifacts

- Reaping Deletion of Search results when TTL (time to live) expires.
- Search Artifacts reaped from the origin node.
- Captain orchestrates reaps of the replicas

## **Concurrent Changes**



### **Custom App Content**

- App devs may "opt-in" their custom configurations for replication under search head clustering
- Example server.Conf from an app would look like:

```
[shclustering]
```

```
conf replication include.my custom file = true
```

## UI (comparison)

