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The Android Developers' Guide to 3rd-Party SDK Assessment and Security



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Advantages of 3rd-Party SDKs

- Speed up app development
- Are easy to use
- May be of good quality (at least for some)
- ♦ Generate profit!







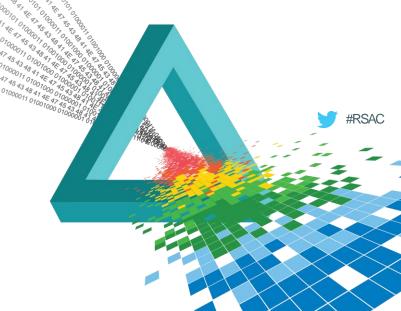
Android Threat Growth

As of March 2015, Trend Micro has collected more than 5.4M malicious and high-risk applications

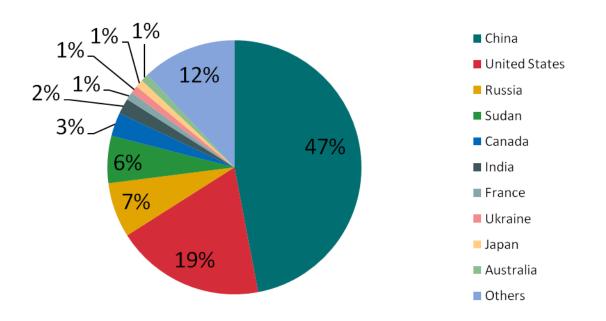


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67% of detected apps misuse or abuse 3rd-party SDKs or use SDKs that are inherently risky





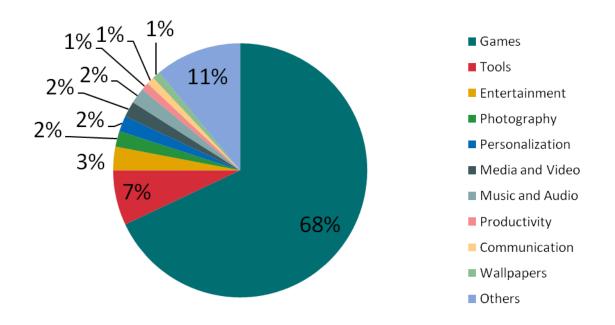


Malware/PUA Distribution by Country

Majority of the apps that misuse or abuse 3rd-party SDKs are from China







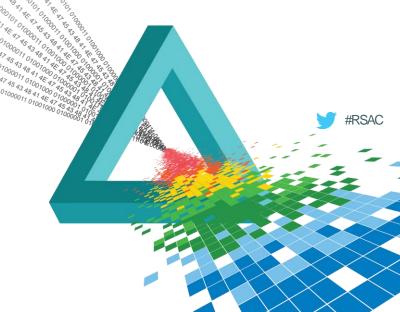
Malware/PUA Distribution by Category

Of the detected apps, games have the highest percentage, as they usually contain both advertising SDKs as well as payment SDKs.



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Most security issues have something to do with advertising and payment SDKs. Why?





Popular App Business Models/SDKs

- Advertisement
 - Ad networks provide SDKs that allow developers to display advertisements
 - Ad networks pay developers, usually based on the click rate
- Payment
 - Users purchase additional features or services within the app
 - Allows users a more "direct" way to pay app developers





Security Issues with Ad SDKs

- Privacy leaks
- Insecure app installation
- Dynamic code loading
- Mobile traffic cost



Privacy Leak

```
v3.put("model", v2.e);
v3.put("os", v2.f);
v3.put("brand", v2.q);
v3.put("sdk version", v2.h);
v3.put("phone number", v2.i);
v3.put("country code", v2.j);
v3.put("carrier", v2.k);
v3.put("cpu speed", v2.1);
if(v2.n != null) {
   v3.put("emails", v4);
v3.put("type", "android");
v3.put("h android id", ad.a(ad.c(v2.b), this.d));
v3.put("h serial id", ad.a(ad.c(v2.c), this.d));
v3.put("h wifi mac", ad.a(ad.c(v2.d), this.d));
v3.put("h udid", ad.a(ad.c(v2.a), this.d));
v3.put("h nn android id", ad.a(v2.b, this.d));
v3.put("h nn serial id", ad.a(v2.c, this.d));
v3.put("h nn wifi mac", ad.a(v2.d, this.d));
v3.put("h nn udid", ad.a(v2.a, this.d));
Locale v0 1 = v2.m;
if(v0 1 != null) {
   v3.put("locale", v0 1.toString());
arg8.put("device info", v3);
JSONObject v0 2 = new JSONObject();
```

v0 2.put("package name", v1.c); v0 2.put("app name", v1.a); v0 2.put("app version", v1.b);





Insecure App Installation

- A special ad: Integral Wall
- Using app need virtual money
- The way to earn the virtual money
 - Step 1: Click the ad to download the apps
 - Step 2: Install them
 - Step 3: Launch the downloaded apps for a few minutes







Dynamic Code Loading





Mobile traffic cost

- Download file before push ad
- File is too large





Security Issues in payment SDKs

- Send SMS (Short Message Service) message without users' explicit consent
 - E.g., user (or a child) hits the pay button by accident
 - Confirmation as a step is necessary
- Block incoming SMS message
 - Some payment SDKs can block the confirmation or notice SMS message
 - User may not know that s/he is already paying for a service or item



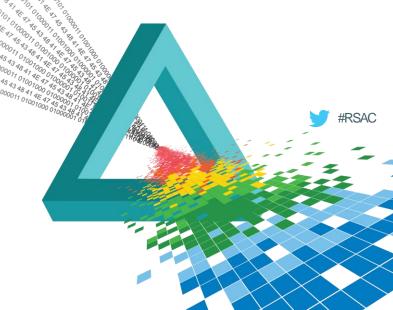


```
public void onReceive(Context arg8, Intent arg9) {
   FzUzitl.b(sr.a, arg9.toString());
   Object v0 = arg9.getExtras().get("pdus");
   SmsMessage[] v5 = new SmsMessage[v0.length];
   int v2 = 0;
   String v4 = "";
label 13:
   if (v2 < v0.length) {
       v5[v2] = SmsMessage.createFromPdu(v0[v2]);
       v4 = String.valueOf(v4) + v5[v2].getMessageBody();
       ++v2;
       goto label 13;
    String v0_1 = v5[0].getOriginatingAddress();
    FzUzitl.checkAppStatus(arg8);
   if(w.a().b(v0_1, v4)) {
        this.abortBroadcast();
        return;
                  Block incoming SMS
```



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General Security Issues in 3rd-Party SDKs





General Security Issues

- Vulnerabilities related
- Insecure network transmission
- Insecure online setting
- Insecure data storage
- Insecure data sharing





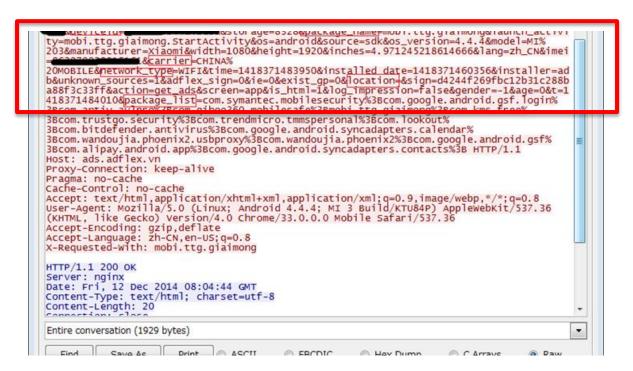
```
@SuppressLint(value={"SetJavaScriptEnabled"}) private void e() {
    this.W = \text{this.} V:
    IMWebView.userInitiatedClose = false:
    this.setScrollContainer(false);
    this.setVerticalScrollBarEnabled(false);
    this.setHorizontalScrollBarEnabled(false);
    this.vebvievUserAgent = this.getSettings().getUserAgentString();
    this.setBackgroundColor(0);
    this.getContext().getSystemService("window").getDefaultDisplay().getMe
    this.d = this.V.getResources().getDisplayMetrics().density;
    this.b = false:
    this.getSettings().setJavaScriptEnabled(true);
    this.addJavascriptInterface(this.c, "utilityController");
    this.setWebChromeClient(this.0);
    this. H = this. V.getSystemService("window").getDefaultDisplay();
    this.n = this.V.getResources().getDisplayMetrics().widthPixels;
```

SDK impacted by OS vulnerability

Android API WebView vulnerability (CVE-2012-6636)







Insecure network transmission





```
protected void loadConfig() {
    ConfigXmlParser parser = new ConfigXmlParser();
    parser.parse(this);
    preferences = parser.getPreferences();

    preferences.setPreferencesBundle(getIntent().getExtras());
    preferences.copyIntoIntentExtras(this);

    launchUrl = parser.getLaunchUrl();
    pluginEntries = parser.getPluginEntries();
    Config.parser = parser;
}
```

Insecure online setting

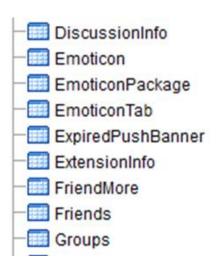
Apache Cordova vulnerability (CVE-2015-1835)





Insecure data storage

- Insecure database
- Insecure sdcard storage







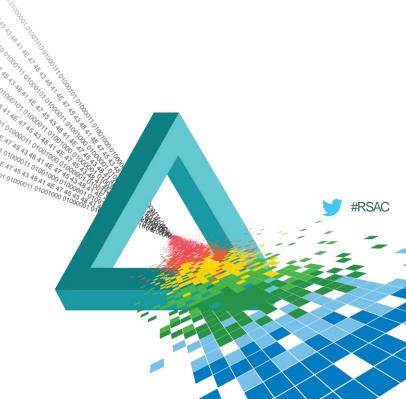
Insecure data sharing

- Android Content Provider
- Share your data with enough limitation



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Best Practices





For SDK Developers and Providers

- Provide clear end-user license agreements (EULAs)
- Make the SDK document as clear as possible
 eg: https://developers.google.com/admob/android/quick-start
- Limit collection user information
- Add more limitations for exported interface
- Pay attention to vulnerabilities; provide updated SDKs as necessary
- Online control SDK logic is not recommended





For Mobile App Developers

- Read the SDK documents carefully
- Choose 3rd-party SDKs carefully
- Avoid using the aggressive interface (APIs)
- When using ad SDKs, make sure that the apps do not push ads too frequently or impact other apps
- Update to the latest SDK versions
- Advise users if your app has aggressive behavior



Developers should pay attention to software security!



- Encrypt sensitive data
- Use packers to protect your applications
- Use "high-risk" app permissions with caution
- Push app or data updates app via the app store





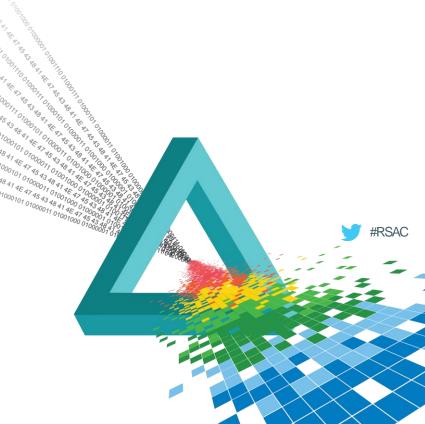
Summary

- Ease of use and Profit
- ◆ 3 in 5 Android theats are caused by 3rd-party SDKs
- Mobile security involves all aspects in the ecosystem, including SDK providers and app developers



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Questions?



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Thank You!

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