Q. A disk has **8 sectors** per track and spins at **600 rpm**. It takes the controller **10 ms** from the end of one I/O operation before it can issue a subsequent one. How long does it take to read all 8 sectors using the following interleaving systems?

(a) No interleaving

(b) Single interleaving

(c) Double interleaving

Ans:

Interleaving is when sectors are arranged in alternate order.

(a) When there is **no interleaving** then sectors would be like this

\$1->\$2->\$3->\$4->\$5->\$6->\$7->\$8

■ We know,

In 60 sec disk revolves 600 rotations. [600 RPM] In 1 sec disk revolves 600/60 = 10 rotation.

For 10 rotations it requires 1000 ms [1 sec = 1000 ms] For 1 rotation it requires 1000/10=100 ms



Total time spend on each sector = 100/8 = 12.5ms [1/8th of the track= 100/8]

The time it takes to load another request is 10ms that is less than 12.5ms

In first request it read sector S1 then while the disk is spinning the controller went to fetch another request. And 10msec are waste out of 12.5msec that means more than haif of the s2 had already passed therefore the heads to rotate again to fetch S2. So will be the case of all 8 sectors meaning it will take 8 revolutions while each revolution takes 100 msec and that would be 800 msec.

(b) When there is **Single Interleaving** then the sectors would be arranged in the order

S1->S5->S2->S6->S3->S7->S4->S8
therefore in 1 revolution 4 sectors will be read and
in 2 revolutions 4*2= 8 sectors will be read



for 1 rotation it takes 100msec therefore for 2 rotations it takes $100^{\circ}2 = 200$ msec.

(c) When there is **Double Interleaving** then the sectors would be arranged in S1->S4->S7->S2->S8->S3->S6

S1->S4->S7->S2->S5->S8->S6 therefore only 3 sectors will be read in 1 revolution. for 1 rotations it takes 100msec for 3 rotations it takes 100*3=300msec.

but 360/8 is 45 degrees, i.e. only 3/4 of the disk rev is required in the 3rd revolution so we need to multiply 100*3/4 to get the actual time needed to read the last sector \$8. Since it comprises only 3/4. Upto 2nd rotations it takes 200msec. For 3rd rotation it takes 3/4*100 = 75msec So total time = 200+75 = 275msec

