

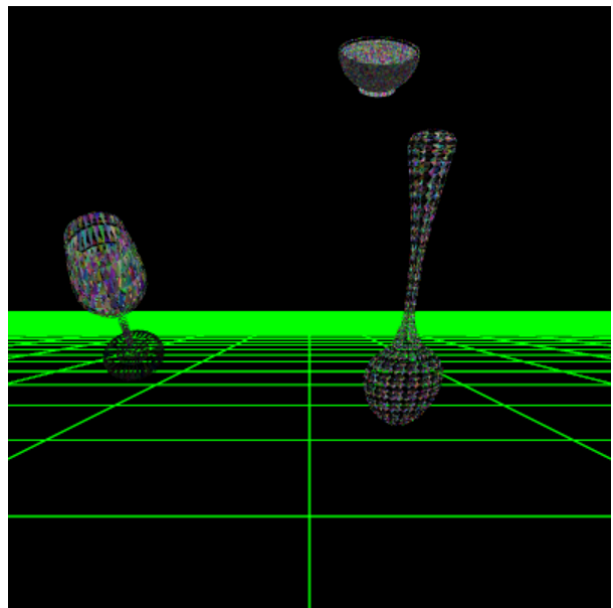
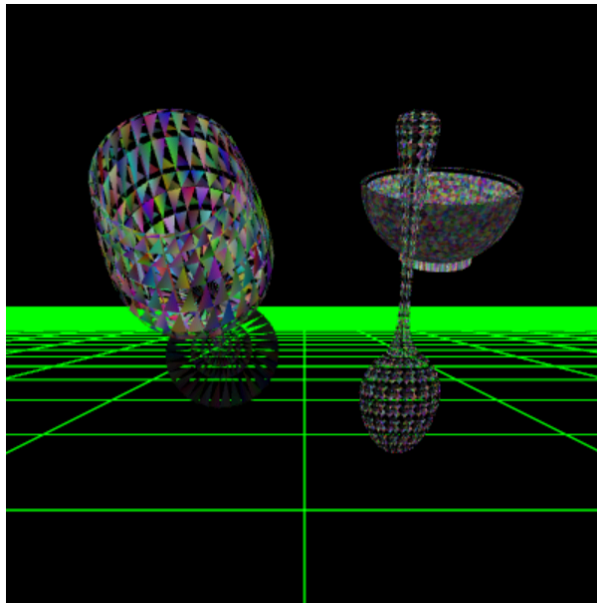
Title: Colorful Rotating Kitchenware

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Description: My project shows three colorful kitchenware utensils: a wine glass, a spoon, and a bowl. These objects constantly rotate and can be moved along a specific axis. Rotation direction can be changed globally.

Images:



Files:

project1starter.js - js file which implements the majority of the project

project1starter.html - HTML file which formats browser which shows project canvas

resources: contains obj files for meshes used in the project

lib: contains js files that provide functions for the project1starter.js file

Instructions:

Use the up and down arrow keys to move the perspective camera forward or backward. You will need to move it backward initially to see all objects in the scene. To change between camera types, press "c" on the keyboard. Use buttons to manipulate objects in the scene. The buttons have names that describe what they do.