

# manual

Este módulo permite la representación de números en formato binario o hexadecimal, así como realizar determinadas operaciones sobre estos.

Los números serán representados de la forma: `bind(0)`, `hexd(0)`.

## Ejemplos de uso:

### 1. Conversión de un número en formato hexadecimal a formato binario:

```
?- byte_conversion([hexd(a), hexd(1)], B).

B = [bind(1), bind(0), bind(1), bind(0), bind(0), bind(0),
bind(0), bind(1)] ? ;

no
?-
```

### 2. Obtención del enésimo bit de un byte:

```
?- get_nth_bit_from_byte(s(s(s(s(s(0))))), [hexd(a), hexd(c)],
B).

B = bind(1) ? ;

no
?-
```

## Usage and interface

### Library usage:

```
:- use_module(/home/mlg/manual.pl).
```

### Exports:

#### ◦ *Predicates:*

```
byte_list/1, byte_conversion/2, juntar_listas/3, byte_list_conversion/2,
get_nth_bit_from_byte/3, resta/3, sacar_bit/3, byte_list_clsh/2, unificar/2,
trasponer_izq/2, restaurar/3, longitud_lista/2, byte_list_conversion_2/2,
byte_conversion_2/2, separar_lista/4, byte_list_crsh/2, trasponer_drch/3,
byte_xor/3, operacion_xor/3.
```

#### ◦ *Properties:*

```
bind/1, hexd/1, binary_byte/1, hex_byte/1, byte/1, hex_equiv/2, igual/2,
no_igual/2.
```

## Documentation on exports

## PROPERTY **bind/1**

**Usage:**    `bind(A)`

**A** es un dígito binario.

```
bind(0).  
bind(1).
```

## PROPERTY **hexd/1**

**Usage:**    `hexd(A)`

**A** es un dígito hexadecimal.

```
hexd(0).  
hexd(1).  
hexd(2).  
hexd(3).  
hexd(4).  
hexd(5).  
hexd(6).  
hexd(7).  
hexd(8).  
hexd(9).  
hexd(a).  
hexd(b).  
hexd(c).  
hexd(d).  
hexd(e).  
hexd(f).
```

## PROPERTY **binary\_byte/1**

**Usage:**    `binary_byte(A)`

**A** es un byte binario.

```
binary_byte([bind(B7),bind(B6),bind(B5),bind(B4),bind(B3),bind(B2),bind(B1),bind(B0)]  
    bind(B7),  
    bind(B6),  
    bind(B5),  
    bind(B4),  
    bind(B3),  
    bind(B2),  
    bind(B1),  
    bind(B0)).
```

## PROPERTY `hex_byte/1`

**Usage:** `hex_byte(A)`

`A` es un byte hexadecimal.

```
hex_byte([hexd(H1),hexd(H0)]) :-  
    hexd(H1),  
    hexd(H0).
```

## PROPERTY `byte/1`

**Usage:** `byte(A)`

`A` es un byte decimal o hexadecimal.

```
byte(BB) :-  
    binary_byte(BB).  
byte(HB) :-  
    hex_byte(HB).
```

## PREDICATE `byte_list/1`

**Usage:** `byte_list(A)`

`A` es una lista de bytes binarios o hexadecimales.

```
byte_list([]).  
byte_list([X|Xs]) :-  
    byte(X),  
    byte_list(Xs).
```

### Other properties:

**Test:** `byte_list(A)`

- *If the following properties hold at call time:*

`A=[bind(0),bind(0),bind(0),bind(0),bind(0),bind(0),bind(0),bind(0)],` ( = /2 )  
`[bind(0),bind(0),bind(0),bind(0),bind(0),bind(0),bind(0),bind(0)]`

*then the following properties should hold globally:*

All the calls of the form `byte_list(A)` do not fail. ( not\_fails/1 )

## PREDICATE `byte_conversion/2`

**Usage:** `byte_conversion(A,B)`

**A** es un byte hexadecimal y **B** es el byte binario equivalente.

```
byte_conversion([X,Y],Z) :-  
    hex_equiv(X,A),  
    hex_equiv(Y,B),  
    juntar_listas(A,B,Z).
```

### Other properties:

**Test:** `byte_conversion(A,B)`

- *If the following properties hold at call time:*

`A=[hexd(a),hexd(1)]` ( = /2 )

*then the following properties should hold upon exit:*

`B=[bind(1),bind(0),bind(1),bind(0),bind(0),bind(0),bind(0),bind(1)]` ( = /2 )

*then the following properties should hold globally:*

All the calls of the form `byte_conversion(A,B)` do not fail. ( not\_fails/1 )

### PROPERTY `hex_equiv/2`

**Usage:** `hex_equiv(A,B)`

**A** es un bit hexadecimal y **B** es el bit binario equivalente.

```
hex_equiv(hexd(0),[bind(0),bind(0),bind(0),bind(0)]).  
hex_equiv(hexd(1),[bind(0),bind(0),bind(0),bind(1)]).  
hex_equiv(hexd(2),[bind(0),bind(0),bind(1),bind(0)]).  
hex_equiv(hexd(3),[bind(0),bind(0),bind(1),bind(1)]).  
hex_equiv(hexd(4),[bind(0),bind(1),bind(0),bind(0)]).  
hex_equiv(hexd(5),[bind(0),bind(1),bind(0),bind(1)]).  
hex_equiv(hexd(6),[bind(0),bind(1),bind(1),bind(0)]).  
hex_equiv(hexd(7),[bind(0),bind(1),bind(1),bind(1)]).  
hex_equiv(hexd(8),[bind(1),bind(0),bind(0),bind(0)]).  
hex_equiv(hexd(9),[bind(1),bind(0),bind(0),bind(1)]).  
hex_equiv(hexd(a),[bind(1),bind(0),bind(1),bind(0)]).  
hex_equiv(hexd(b),[bind(1),bind(0),bind(1),bind(1)]).  
hex_equiv(hexd(c),[bind(1),bind(1),bind(0),bind(0)]).  
hex_equiv(hexd(d),[bind(1),bind(1),bind(0),bind(1)]).  
hex_equiv(hexd(e),[bind(1),bind(1),bind(1),bind(0)]).  
hex_equiv(hexd(f),[bind(1),bind(1),bind(1),bind(1)]).
```

### PREDICATE `juntar_listas/3`

**Usage:** `juntar_listas(A,B,C)`

**C** es la unificación de las listas **A** y **B**.

```
juntar_listas([],X,X).  
juntar_listas([X|Xs],Y,[X|Rs]) :-  
    juntar_listas(Xs,Y,Rs).
```

## PREDICATE `byte_list_conversion/2`

**Usage:** `byte_list_conversion(A,B)`

`A` es una lista de bits hexadecimales y `B` es la lista de bits binarios equivalentes.

```
byte_list_conversion([X],[Y]) :-  
    byte_conversion(X,Y).  
byte_list_conversion([X|Xs],[Y|Ys]) :-  
    byte_conversion(X,Y),  
    byte_list_conversion(Xs,Ys).
```

### Other properties:

**Test:** `byte_list_conversion(A,B)`

- *If the following properties hold at call time:*

`A=[ [hexd(3),hexd(5)], [hexd(4),hexd(e)] ]` ( = /2 )

*then the following properties should hold upon exit:*

`B=[ [bind(0),bind(0),bind(1),bind(1),bind(0),bind(1),bind(0),bind(1)],` ( = /2 )  
`[bind(0),bind(1),bind(0),bind(0),bind(1),bind(1),bind(1),bind(0)]]`

*then the following properties should hold globally:*

All the calls of the form `byte_list_conversion(A,B)` do not fail. ( not\_fails/1 )

## PREDICATE `get_nth_bit_from_byte/3`

**Usage:** `get_nth_bit_from_byte(A,B,C)`

`C` es el bit del byte `B` situado en la posición `A`.

```
get_nth_bit_from_byte(X,Y,Z) :-  
    ( hex_byte(Y),  
      resta(s(s(s(s(s(s(s(0))))))),X,A),  
      byte_conversion(Y,B),  
      sacar_bit(A,B,Z)  
    ; binary_byte(Y),  
      resta(s(s(s(s(s(s(s(0))))))),X,A),  
      sacar_bit(A,Y,Z)  
    ).
```

### Other properties:

**Test:** `get_nth_bit_from_byte(A,B,C)`

- *If the following properties hold at call time:*

`A=s(s(s(s(s(0)))))` ( = /2 )

`B=[bind(1),bind(0),bind(1),bind(0),bind(1),bind(1),bind(0),bind(0)]` ( = /2 )

*then the following properties should hold upon exit:*

`C=bind(1)` ( = /2 )

*then the following properties should hold globally:*

All the calls of the form `get_nth_bit_from_byte(A,B,C)` do not fail. ( not\_fails/1 )

**Test:** `get_nth_bit_from_byte(A,B,C)`

- *If the following properties hold at call time:*

`A=s(s(s(s(s(0))))))` ( = /2 )

`B=[hexd(a),hexd(c)]` ( = /2 )

*then the following properties should hold upon exit:*

`C=bind(1)` ( = /2 )

*then the following properties should hold globally:*

All the calls of the form `get_nth_bit_from_byte(A,B,C)` do not fail. ( not\_fails/1 )

## PREDICATE `resta/3`

**Usage:** `resta(A,B,C)`

`C` es el resultado de restar `A` menos `B`.

```
resta(X,0,X).
resta(0,_1,0).
resta(s(X),s(Y),Z) :-
    resta(X,Y,Z).
```

## PREDICATE `sacar_bit/3`

**Usage:** `sacar_bit(A,B,C)`

`C` es el bit del byte `B` situado en la posicion siete menos `A`.

```
sacar_bit(0,[X|_1],X).
sacar_bit(s(X),[_1|Yz],Z) :-
    sacar_bit(X,Yz,Z).
```

## PREDICATE `byte_list_clsh/2`

**Usage:** `byte_list_clsh(A,B)`

`B` es la lista de bytes `A` desplazada una posicion a la izquierda.

```
byte_list_clsh([X|Xs],Y) :-
    ( hex_byte(X),
      byte_list_conversion([X|Xs],A),
      unificar(A,B),
      trasponer_izq(B,C),
      restaurar(C,s(s(s(s(s(s(s(s(0))))))))),D),
      byte_list_conversion_2(D,Y)
```

```
; binary_byte(X),
  unificar([X|Xs],B),
  trasponer_izq(B,C),
  restaurar(C,s(s(s(s(s(s(s(s(0))))))))) ,Y)
).
```

## Other properties:

**Test:** `byte_list_clsh(A,B)`

- *If the following properties hold at call time:*

```
A=[ [bind(0),bind(1),bind(0),bind(1),bind(1),bind(0),bind(0),bind(1)],      ( = /2 )
  [bind(0),bind(0),bind(1),bind(0),bind(0),bind(0),bind(1),bind(1)],
  [bind(0),bind(1),bind(0),bind(1),bind(0),bind(1),bind(0),bind(1)],
  [bind(0),bind(0),bind(1),bind(1),bind(0),bind(1),bind(1),bind(1)]]
```

*then the following properties should hold upon exit:*

```
B=[ [bind(1),bind(0),bind(1),bind(1),bind(0),bind(0),bind(1),bind(0)],      ( = /2 )
  [bind(0),bind(1),bind(0),bind(0),bind(0),bind(1),bind(1),bind(0)],
  [bind(1),bind(0),bind(1),bind(0),bind(1),bind(0),bind(1),bind(0)],
  [bind(0),bind(1),bind(1),bind(0),bind(1),bind(1),bind(1),bind(0)]]
```

*then the following properties should hold globally:*

All the calls of the form `byte_list_clsh(A,B)` do not fail. ( not\_fails/1 )

**Test:** `byte_list_clsh(A,B)`

- *If the following properties hold at call time:*

```
A=[ [hexd(5),hexd(a)], [hexd(2),hexd(3)], [hexd(5),hexd(5)], [hexd(3),hexd(7)]] ( = /2 )
```

*then the following properties should hold upon exit:*

```
B=[ [hexd(b),hexd(4)], [hexd(4),hexd(6)], [hexd(a),hexd(a)], [hexd(6),hexd(e)]] ( = /2 )
```

*then the following properties should hold globally:*

All the calls of the form `byte_list_clsh(A,B)` do not fail. ( not\_fails/1 )

## PREDICATE unificar/2

**Usage:** `unificar(A,B)`

**B** es la lista de listas **A** unificada en una unica lista.

```
unificar([X],X).
unificar([X|Y],Z) :-
  unificar(Y,A),
  juntar_listas(X,A,Z).
```

## PREDICATE trasponer\_izq/2

**Usage:** `trasponer_izq(A,B)`

**B** es la lista de bits **A** unificada en una unica lista.

```
trasponer_izq([X|Xs],Y) :-  
    juntar_listas(Xs,[X],Y).
```

### PREDICATE restaurar/3

**Usage:**    `restaurar(A,B,C)`

**C** agrupa la lista **A** en una lista de listas de **B** elementos.

```
restaurar([],_1,[]).  
restaurar(X,Y,[Z|Zs]) :-  
    juntar_listas(Z,A,X),  
    longitud_lista(Z,Y),  
    restaurar(A,Y,Zs).
```

### PREDICATE longitud\_lista/2

**Usage:**    `longitud_lista(A,B)`

**B** es la longitud de la lista **A**.

```
longitud_lista([],0).  
longitud_lista([_1|Xs],s(Y)) :-  
    longitud_lista(Xs,Y).
```

### PREDICATE byte\_list\_conversion\_2/2

**Usage:**    `byte_list_conversion_2(A,B)`

**A** es una lista de bits binarios y **B** es la lista de bits hexadecimales equivalentes.

```
byte_list_conversion_2([X],[Y]) :-  
    byte_conversion_2(X,Y).  
byte_list_conversion_2([X|Xs],[Y|Ys]) :-  
    byte_conversion_2(X,Y),  
    byte_list_conversion_2(Xs,Ys).
```

### PREDICATE byte\_conversion\_2/2

**Usage:**    `byte_conversion_2(A,B)`

**A** es un byte binario y **B** es el byte hexadecimal equivalente.



```
byte_conversion_2(X,Y) :-
    separar_lista(X,s(s(s(s(0)))),A,B),
    hex_equiv(C,A),
    hex_equiv(D,B),
    juntar_listas([C],[D],Y).
```

## PREDICATE **separar\_lista/4**

**Usage:**    `separar_lista(A,B,C,D)`

**C** es una lista que contiene los **B** primeros elementos de la lista **A** y **D** contiene el resto.

```
separar_lista([H|T],0,[],[H|T]).
separar_lista([X|Xs],s(Y),[X|Zs],Z) :-
    separar_lista(Xs,Y,Zs,Z).
```

## PREDICATE **byte\_list\_crsh/2**

**Usage:**    `byte_list_crsh(A,B)`

**B** es la lista de bytes **A** desplazada una posicion a la derecha.

```
byte_list_crsh([X|Xs],Y) :-
    ( hex_byte(X),
      byte_list_conversion([X|Xs],A),
      unificar(A,B),
      longitud_lista(B,s(C)),
      trasponer_drch(B,C,D),
      restaurar(D,s(s(s(s(s(s(s(s(0))))))))),E),
      byte_list_conversion_2(E,Y)
    ; binary_byte(X),
      unificar([X|Xs],A),
      longitud_lista(A,s(B)),
      trasponer_drch(A,B,C),
      restaurar(C,s(s(s(s(s(s(s(s(0))))))))),Y)
    ).
```

## Other properties:

**Test:**    `byte_list_crsh(A,B)`

- *If the following properties hold at call time:*

```
A=[ [bind(1),bind(0),bind(1),bind(1),bind(0),bind(1),bind(0),bind(0)],      ( = /2 )
    [bind(0),bind(1),bind(0),bind(0),bind(0),bind(1),bind(1),bind(0)],
    [bind(1),bind(0),bind(1),bind(0),bind(1),bind(0),bind(1),bind(0)],
    [bind(0),bind(1),bind(1),bind(0),bind(1),bind(1),bind(1),bind(0)]]
```

*then the following properties should hold upon exit:*

```
B=[ [bind(0),bind(1),bind(0),bind(1),bind(1),bind(0),bind(1),bind(0)],      ( = /2 )
    [bind(0),bind(0),bind(1),bind(0),bind(0),bind(0),bind(1),bind(1)],
```

```
[bind(0),bind(1),bind(0),bind(1),bind(0),bind(1),bind(0),bind(1)],
[bind(0),bind(0),bind(1),bind(1),bind(0),bind(1),bind(1),bind(1)]]
```

*then the following properties should hold globally:*

All the calls of the form `byte_list_crsh(A,B)` do not fail.

( not\_fails/1 )

**Test:** `byte_list_crsh(A,B)`

- *If the following properties hold at call time:*

`A=[ [hexd(b),hexd(4)], [hexd(4),hexd(6)], [hexd(a),hexd(a)], [hexd(6),hexd(e)]]` ( = /2 )

*then the following properties should hold upon exit:*

`B=[ [hexd(5),hexd(a)], [hexd(2),hexd(3)], [hexd(5),hexd(5)], [hexd(3),hexd(7)]]` ( = /2 )

*then the following properties should hold globally:*

All the calls of the form `byte_list_crsh(A,B)` do not fail.

( not\_fails/1 )

### PREDICATE `trasponer_drch/3`

**Usage:** `trasponer_drch(A,B,C)`

`C` es la lista de bytes `A` desplazada `B` posiciones a la izquierda.

```
trasponer_drch(X,0,X).
trasponer_drch(X,s(Y),Z) :-
    trasponer_izq(X,A),
    trasponer_drch(A,Y,Z).
```

### PREDICATE `byte_xor/3`

**Usage:** `byte_xor(A,B,C)`

`C` es el resultado de aplicar la operación lógica XOR entre los bytes `A` y `B`.

```
byte_xor(X,Y,Z) :-
    ( hex_byte(X),
      byte_conversion(X,A),
      byte_conversion(Y,B),
      operacion_xor(A,B,C),
      byte_conversion_2(C,Z)
    ; operacion_xor(X,Y,Z)
    ).
```

**Other properties:**

**Test:** `byte_xor(A,B,C)`

- *If the following properties hold at call time:*

`A=[bind(0),bind(1),bind(0),bind(1),bind(1),bind(0),bind(1),bind(0)]` ( = /2 )

`B=[bind(0),bind(0),bind(1),bind(0),bind(0),bind(0),bind(1),bind(1)]` ( = /2 )

*then the following properties should hold upon exit:*

C=[bind(0),bind(1),bind(1),bind(1),bind(1),bind(0),bind(0),bind(1)] ( = /2 )

*then the following properties should hold globally:*

All the calls of the form `byte_xor(A,B,C)` do not fail. ( not\_fails/1 )

**Test:** `byte_xor(A,B,C)`

- *If the following properties hold at call time:*

A=[hexd(5),hexd(a)] ( = /2 )

B=[hexd(2),hexd(3)] ( = /2 )

*then the following properties should hold upon exit:*

C=[hexd(7),hexd(9)] ( = /2 )

*then the following properties should hold globally:*

All the calls of the form `byte_xor(A,B,C)` do not fail. ( not\_fails/1 )

## PREDICATE `operacion_xor/3`

**Usage:** `operacion_xor(A,B,C)`

`C` es el resultado de aplicar la operación lógica XOR entre los bytes `A` y `B`.

```
operacion_xor([],[],[]).
operacion_xor([X|Xs],[Y|Ys],[Z|Zs]) :-
    ( igual(X,Y),
      igual(Z,bind(0)),
      operacion_xor(Xs,Ys,Zs)
    ; no_igual(X,Y),
      igual(bind(1),Z),
      operacion_xor(Xs,Ys,Zs)
    ).
```

## PROPERTY `igual/2`

**Usage:** `igual(A,B)`

`A` y `B` son iguales.

```
igual(X,X).
```

## PROPERTY `no_igual/2`

**Usage:** `no_igual(A,B)`

`A` y `B` no son iguales.

```
no_igual(bind(0),bind(1)).
no_igual(bind(1),bind(0)).
```

## Documentation on imports

This module has the following direct dependencies:

- *Internal (engine) modules:*

`term_basic`, `arithmetic`, `atomic_basic`, `basiccontrol`, `exceptions`, `term_compare`,  
`term_typing`, `debugger_support`, `basic_props`.

- *Packages:*

`prelude`, `initial`, `condcomp`, `assertions`, `assertions/assertions_basic`.