


leg::get_omega



```
graph LR; A[leg::get_omega] --> B[encoder::get_omega]
```

A diagram showing a call from the `leg::get_omega` function to the `encoder::get_omega` function. The `leg::get_omega` box is shaded gray, and the `encoder::get_omega` box is white. A blue arrow points from the right side of the gray box to the left side of the white box.

encoder::get_omega