

C/C++ Program Design

Lab 1, environment configuration

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Environment Configuration

- Download and install GCC on Windows 10 (Based on Windows Subsystem for Linux)
- Download and install LLVM on macOS
- Download and install the editor (VSCode)
- Compile, link and run C/C++ programs
- Set output format

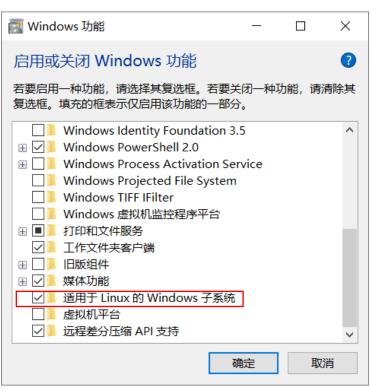


Download and install GCC on Windows 10 (Based on WSL)

1.1 Install WSL on Windows system

- Step one: enable the Windows Subsystem for Linux
 - Open the Control Panel and set the Windows functions

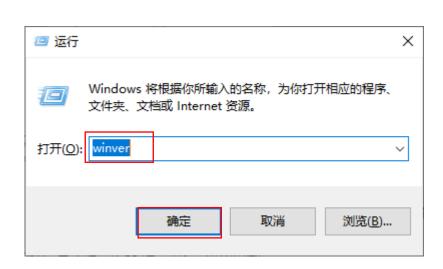








- Step one: enable the Windows Subsystem for Linux
 - Check Prerequisites: You must be running Windows 10 version 2004 and higher (Build 19041 and higher) or Windows 11.
 - To check your version and build number, select Windows logo key + R, type winver, select OK.

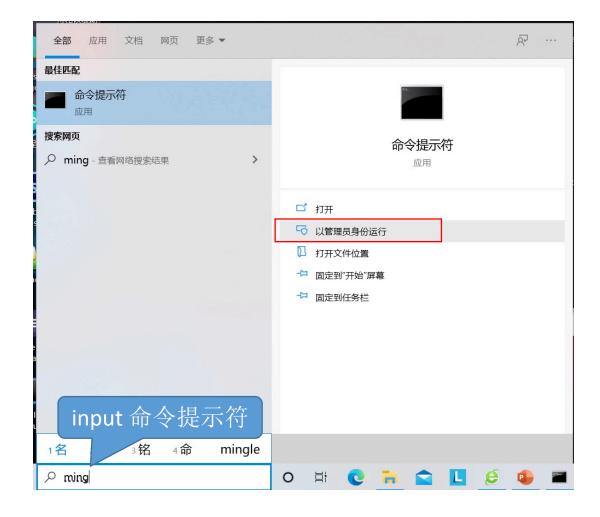








- Step one: enable the Windows Subsystem for Linux
 - Open Powershell or Windows Command Prompt in administrator mode and enter the wsl --install command



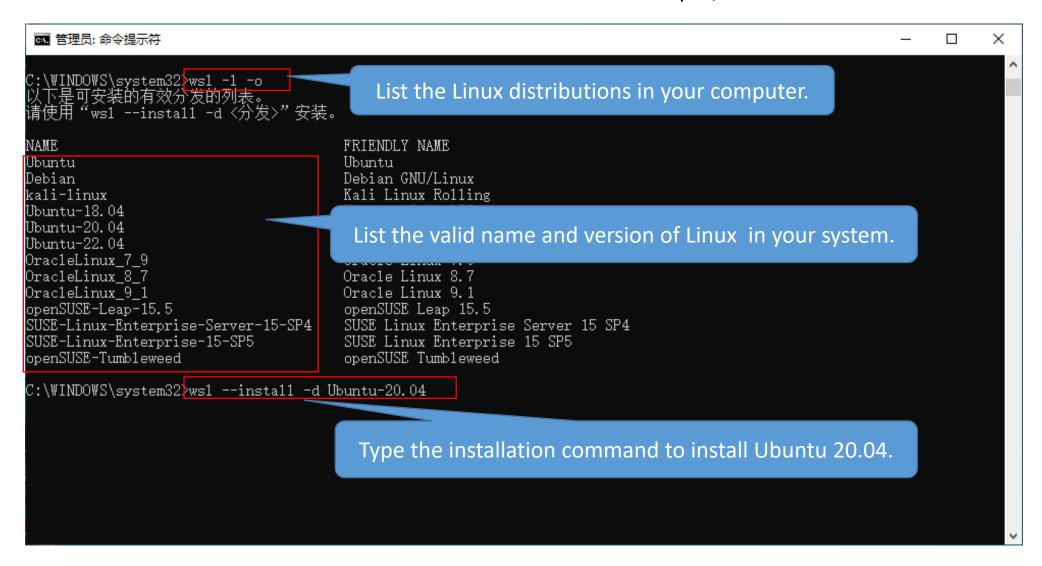








Use the command wsl -l -o to check which version of Ubuntu is valid to your system. Then use the command wsl --install -d with the name of Ubuntu. For example, wsl --install -d Ubuntu-20.04.







If you use command wsl --install and return the command instruction, it means that the default Ubuntu is not fit to your system(If you input the wrong command, it shows you the same window).

```
C:\WINDOWS\system32\cmd.exe
C:\Users\liaogm>wsl --install
饭权所有(c) Microsoft Corporation。保留所有权利。
用法: wsl.exe [Argument] [Options...] [CommandLine]
运行 Linux 二进制文件的参数:
   如果未提供命令行, wsl.exe 将启动默认 shell。
   --exec, -e <CommandLine>
        在不使用默认 Linux Shell 的情况下执行指定的命令。
       按原样传递其余命令行。
    --distribution, -d (Distro)
        运行指定分发。
   --user, -u <UserName>
以指定用户身份运行。
管理适用于 Linux 的 Windows 子系统的参数:
   --install [选项]
安装额外的适用于 Linux 的 Windows 子系统分发。
要获得有效分发列表,请使用"wsl --list --online"。
           `--distribution, -d [参数]
按名称下载并安装分发。
                    ,
有效分发名称(不区分大小写)。
                    ws1 --install -d Ubuntu
                   ws1 --install --distribution Debian
    --set-default-version〈Version〉
更改新分发的默认安装版本。
    --status
```

At this time, you need open PowerShell as administrator and run:

dism.exe /online /enable-feature /featurename:VirtualMachinePlatform /all /norestart



Restart your computer, open the **Microsoft Store**, search for your preferred Linux distribution (Ubuntu), get and install it in your computer according to the guidance.



☐ liao@DESKTOP-OOC4F37: ~ Installing, this may take a few minutes... Please create a default UNIX user account. <u>The username does not need to match your Windows username</u>. For more information visit: https://aka.ms Input new UNIX username and new password. Enter new UNIX username: 1iao New password: Remember your username and password. Retype new password: passwd: password updated successfully Note: the password is not displayed on the screen. Installation successful! 活用于 Linux 的 Windows 子系统现已在 Microsoft Store 中可用: 你可以通过运行"ws1.exe --update"或通过访问 https://aka.ms/ws1storepage 进行升级 从 Microsoft Store 安装 WSL 将可以更快地获取最新的 WSL 更新。 有关详细信息,请访问 https://aka.ms/ws1storeinfo To run a command as administrator (user "root"), use "sudo <command>". See "man sudo root" for details. Welcome to Ubuntu 20.04.6 LTS (GNU/Linux 4.4.0-19041-Microsoft x86 64) * Documentation: https://help.ubuntu.com * Management: https://landscape.canonical.com https://ubuntu.com/advantage * Support: System information as of Mon Sep 4 13:13:33 CST 2023 System load: 0.52 Processes: Usage of /home: unknown Users logged in: Memory usage: IPv4 address for eth0: 10.16.75.223 36% IPv6 address for eth0: 2001:da8:201d:1107::1239 Swap usage: 0% Expanded Security Maintenance for Applications is not enabled. updates can be applied immediately. Enable ESM Apps to receive additional future security updates. See https://ubuntu.com/esm or run: sudo pro status The list of available updates is more than a week old. To check for new updates run: sudo apt update This message is shown once a day. To disable it please create the /home/liao/.hushlogin file.





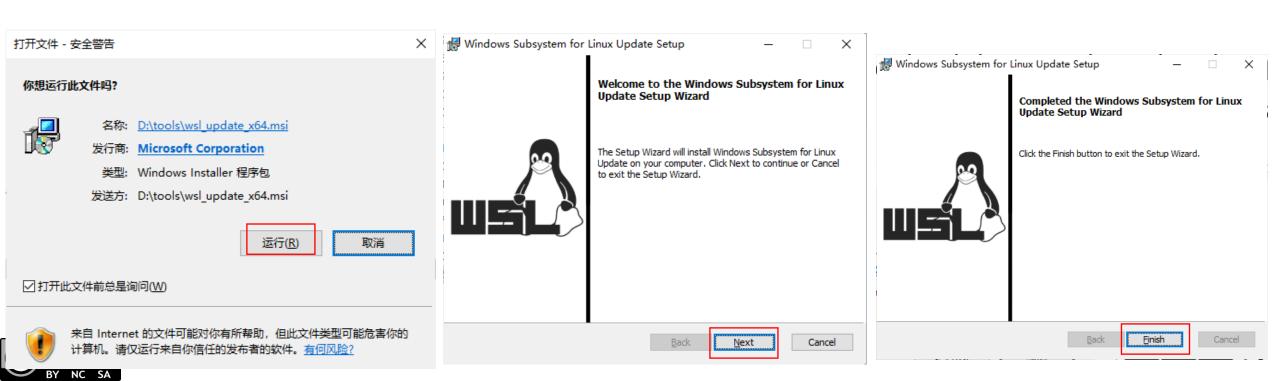
1.1 Install WSL on Windows 10(cont.)

- Step two: Update WSL kernel
- Download the latest package and run the update package

https://wslstorestorage.blob.core.windows.net/wslblob/wsl_update_x64.msi

If you're using an ARM64 machine, please download the ARM64 package instead.

https://wslstorestorage.blob.core.windows.net/wslblob/wsl_update_arm64.msi





1.1 Install WSL on Windows 10(cont.)

- Step three: Set WSL version as 2
- Open PowerShell or Windows command prompt and run this command to set WSL version as 2: wsl --set-version Ubuntu-20.04 2

```
國 管理员: 命令提示符
Microsoft Windows [版本 10.0.19045.3208]
(c) Microsoft Corporation。保留所有权
                                     Check the version of WSL.
C:\WINDOWS\system32>ws1 -1 -v
                                VERSION
 Ubuntu-20.04
                Stopped
  \\INDO\S\system32\ws1 --set-version Ubuntu-20.04 2
                             请访问 https://aka.ms/ws12
C:\\INDO\S\system32>ws1 -1 -v
                                VERSION
 NAME
 Ubuntu-20.04
                Stopped
C:\WINDOWS\system32>_
```

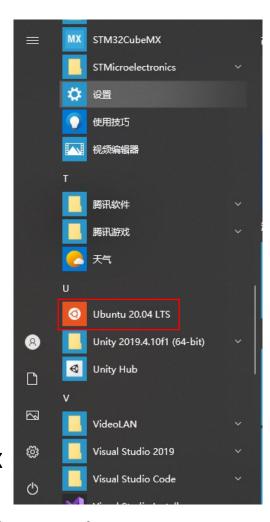




1.2 Install GCC on WSL

- Once you finished the installation of Ubuntu 20.04 LTS, you can find it on your start menu.
- Open it and you will see a Terminal for Linux
- You can set username and password for your system (Please remember this password as you need it to switch to root user later)

- Use the two commands below to install GNU: (If you are using any Linux distribution based on debian you can use below to install, too)
 - sudo apt update this command will update your apt library (apt: Advanced Packaging Tools)
 - sudo apt install g++ -y this command will install g++ and its independence



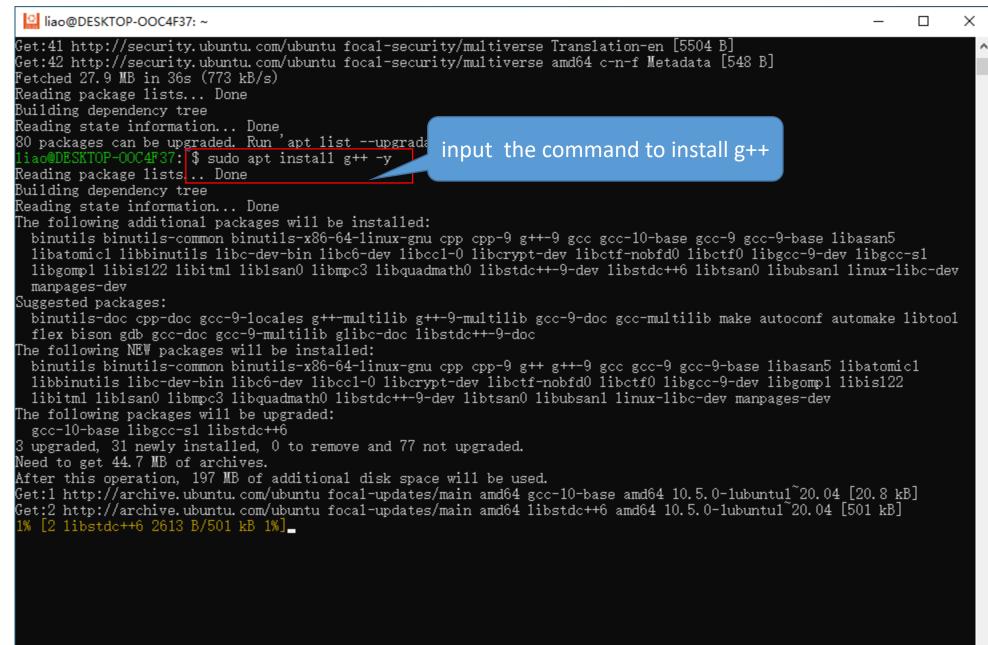




liao@DESKTOP-OOC4F37: ~ 适用于 Linux 的 Windows 子系统现已在 Microsoft Store 中可用! 尔可以通过运行"ws1.exe --update"或通过访问 https://aka.ms/ws1storepage 进行升级 从Microsoft Store 安装 WSL 将可以更快地获取最新的 WSL 更新。 有关详细信息,请访问 https://aka.ms/wslstoreinfo To run a command as administrator (user "root"), use "sudo <command>". See "man sudo_root" for details. input the command and liao@DESKTOP-OOC4F37:~\$ sudo apt update your password [sudo] password for liao: Get:1 http://security.ubuntu.com/ubuntu focal-security InRelease [114 kB] Hit:2 http://archive.ubuntu.com/ubuntu focal InRelease Get:3 http://archive.ubuntu.com/ubuntu focal-updates InRelease [114 kB] Get:4 http://security.ubuntu.com/ubuntu focal-security/main amd64 Packages [2401 kB] Get:5 http://archive.ubuntu.com/ubuntu focal-backports InRelease [108 kB] Get:6 http://archive.ubuntu.com/ubuntu focal/universe amd64 Packages [8628 kB] Get:7 http://archive.ubuntu.com/ubuntu focal/universe Translation-en [5124 kB] Get:8 http://archive.ubuntu.com/ubuntu focal/universe amd64 c-n-f Metadata [265 kB] Get:9 http://archive.ubuntu.com/ubuntu focal/multiverse amd64 Packages [144 kB] Get:10 http://archive.ubuntu.com/ubuntu focal/multiverse Translation-en [104 kB] Get:11 http://archive.ubuntu.com/ubuntu focal/multiverse amd64 c-n-f Metadata [9136 B] Get:12 http://archive.ubuntu.com/ubuntu focal-updates/main amd64 Packages [2788 kB] Get:13 http://archive.ubuntu.com/ubuntu focal-updates/main Translation-en [461 kB] Get:14 http://archive.ubuntu.com/ubuntu focal-updates/main amd64 c-n-f Metadata [17.0 kB] Get:15 http://archive.ubuntu.com/ubuntu focal-updates/restricted amd64 Packages [2243 kB] Get:16 http://archive.ubuntu.com/ubuntu focal-updates/restricted Translation-en [313 kB] Get:17 http://archive.ubuntu.com/ubuntu focal-updates/restricted amd64 c-n-f Metadata [576 B] Get:18 http://archive.ubuntu.com/ubuntu focal-updates/universe amd64 Packages [1105 kB] Get:19 http://archive.ubuntu.com/ubuntu focal-updates/universe Translation-en [264 kB] Get:20 http://archive.ubuntu.com/ubuntu focal-updates/universe amd64 c-n-f Metadata [25.4 kB]











1.3 Verify GCC on WSL

 You can input command: gcc --version or g++ --version to check whether the GCC is installed well

```
liao@DESKTOP-OOC4F37: ~
Setting up binutils-x86-64-linux-gnu (2.34-6ubuntul.6) ...
Setting up binutils (2.34-6ubuntul.6) ...
Setting up libgcc-9-dev:amd64 (9.4.0-lubuntu1~20.04.2) ...
Setting up cpp (4:9.3.0-lubuntu2) ...
Setting up gcc-9 (9.4.0-1ubuntu1~20.04.2) ...
Setting up 1ibstdc++-9-dev:amd64 (9.4.0-1ubuntu1~20.04.2) ...
Setting up gcc (4:9.3.0-lubuntu2) ...
Setting up g++-9 (9.4.0-1ubuntu1~20.04.2) ...
Setting up g++ (4:9.3.0-1ubuntu2) ...
update-alternatives: using /usr/bin/g++ to provide /usr/bin/c++ (c++) in auto mode
Processing triggers for man-db (2.9.1-1) ...
Processing triggers for <del>libe bin (2.31 Oubuntu9.9) ...</del>
liao@DESKTOP-OOC4F37: $ gcc --version
                                                                                          Input gcc -version or g++ --version to check if
                                                                                                the compiler is installed successfully
gcc (Ubuntu 9.4.0-1ubuntu1~20.04.2) 9.4.0
Copyright (C) 2019 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO
warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
iao@DESKTOP-OOC4F37: \$ g++ --version
g++ (Ubuntu 9.4.0-1ubuntu1~20.04.2) 9.4.0
Copyright (C) 2019 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO
warranty: not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
liao@DESKTOP-OOC4F37:~$ 🗕
```





2 Download and install LLVM on macOS

2.1 Install CLT (Xcode Command Line Tool) on macOS

- Open the Terminal on your Mac
- Input g++ to check whether the CLT or GCC is installed
- If not, the system will guide you to install CLT
- You can also install CLT by package provided by Apple: https://developer.apple.com/download/more/
- For more info regarding the CLT installation you can refer to https://www.easeus.com/computer-instruction/install-xcode-command-line-tools-on-mac.html





2.2 Verify LLVM on macOS

• The same as verifying GNU, using: g++ --version

```
gdjs2@xiaozhaoqideMacBook-Pro %

$ g++ --version

Configured with: --prefix=/Library/Developer/CommandLineTools/usr --with-gxx-inc lude-dir=/Library/Developer/CommandLineTools/SDKs/MacOSX.sdk/usr/include/c++/4.2.1

Apple clang version 12.0.0 (clang-1200.0.32.28)

Target: x86_64-apple-darwin20.2.0

Thread model: posix
InstalledDir: /Library/Developer/CommandLineTools/usr/bin
```





3. Download and install editor

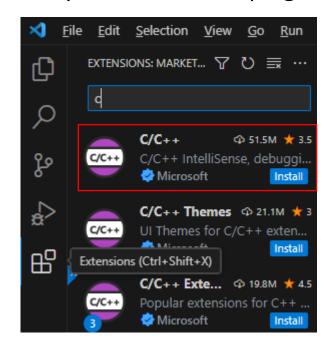
To install **VSCode**, you can visit: https://code.visualstudio.com/ to download the package for your platform (Linux, Windows or macOS).

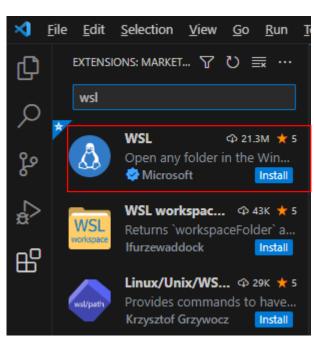
After you install VSCode, you need to install two plugins at least to support your development:

- 1. C/C++ plugin
- 2. WSL plugin

Start VSCode, press the "Extensions" icon on the left margin, select the two plugins or search c and wsl key words respectively to find the two plugins.





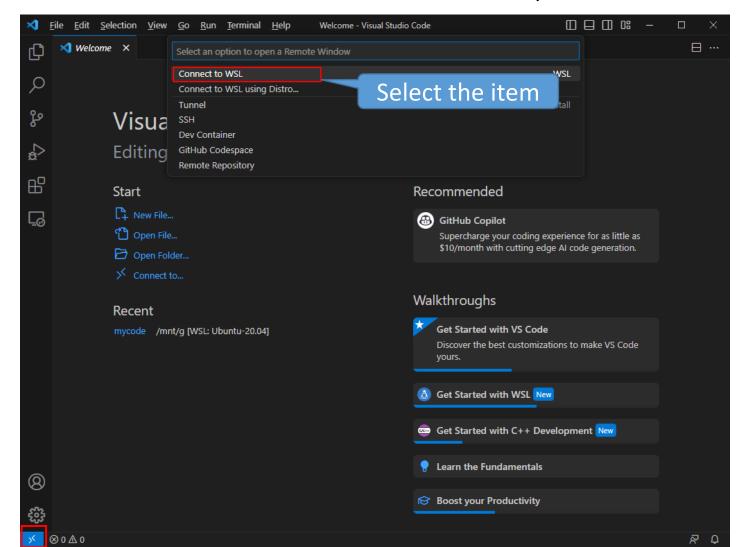




3. Download and install editor (Cont.)

Now, you need to switch your VSCode to WSL system.

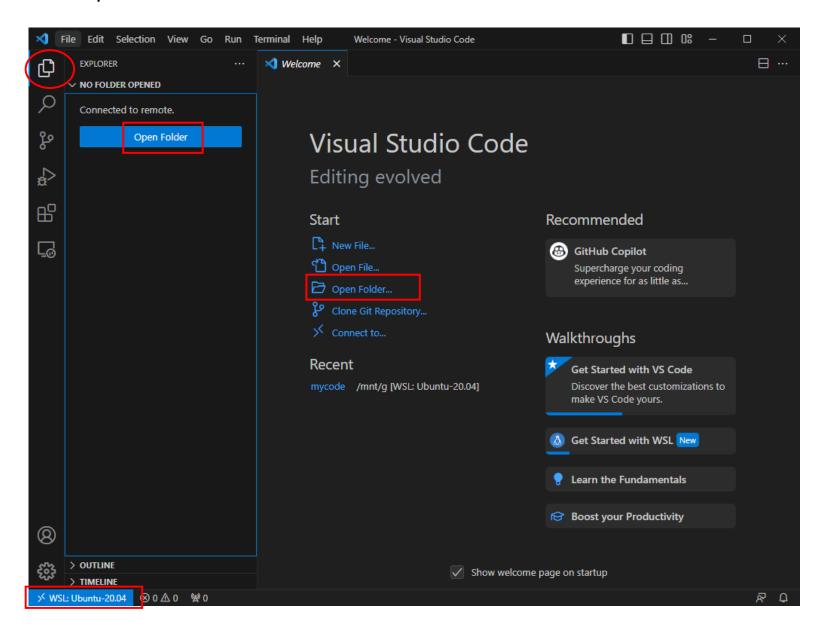
Click the bule button on left of the bottom, and choose "Connect to WSL"





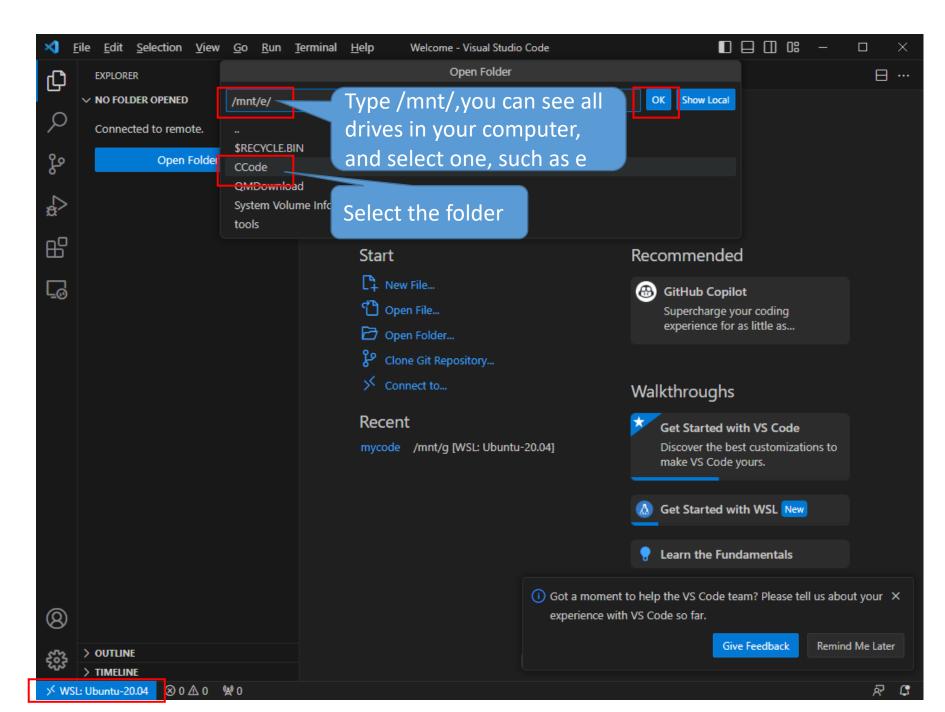


Click "Open Folder..." in Welcome page or "Open Folder" button in Explorer or "File"→"Open Folder..." menu item.



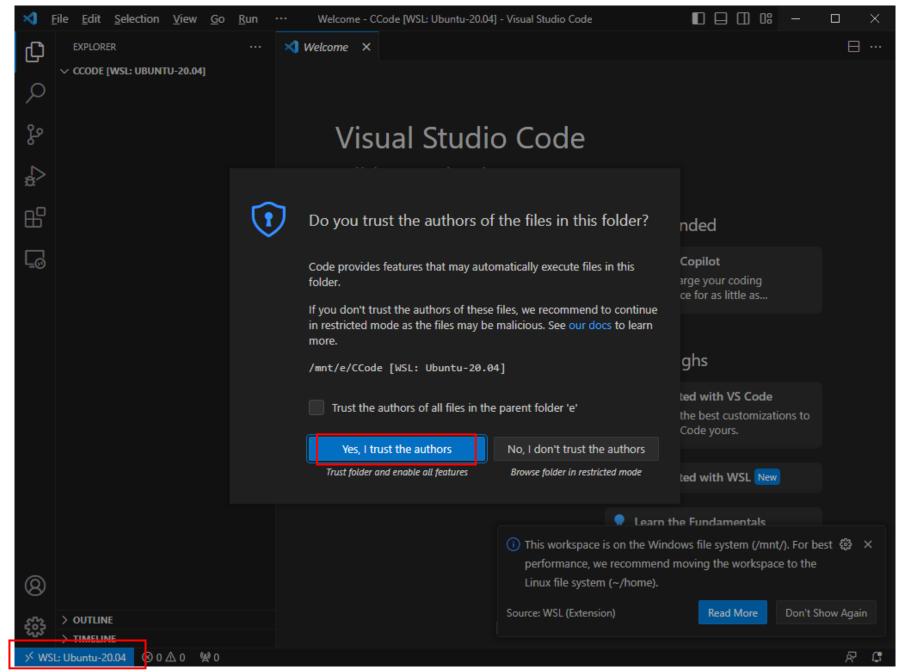




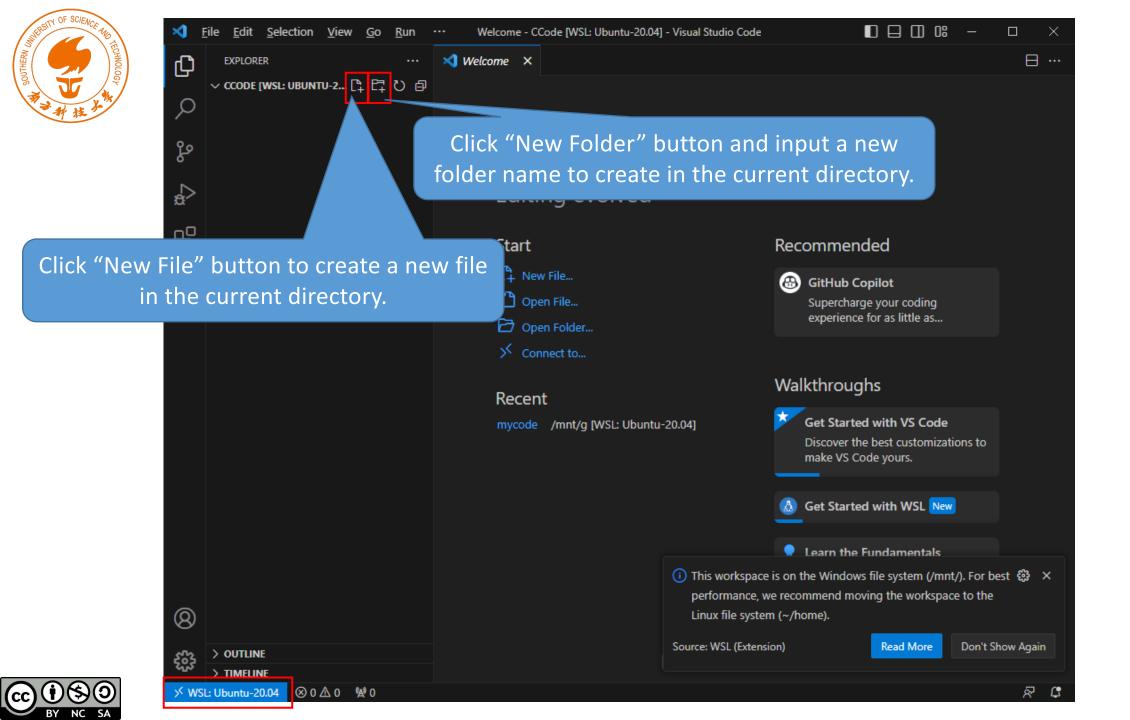








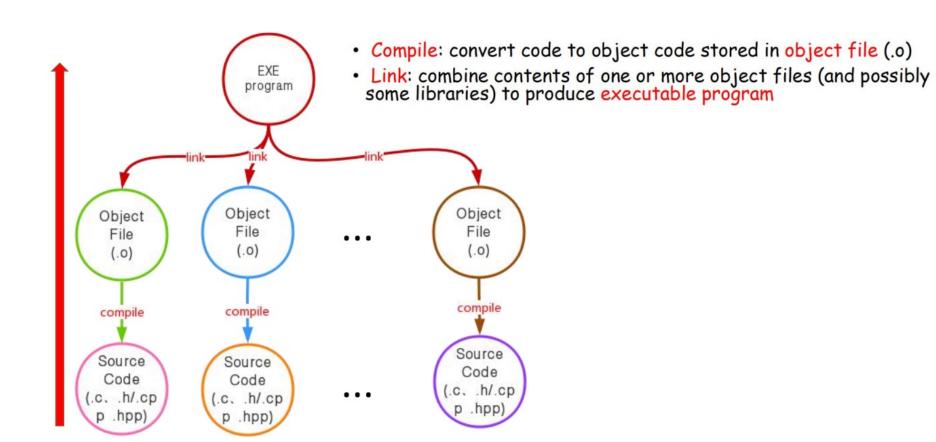






4 Compile, Link and Run C/C++ Programs

4.1 The program compilation process

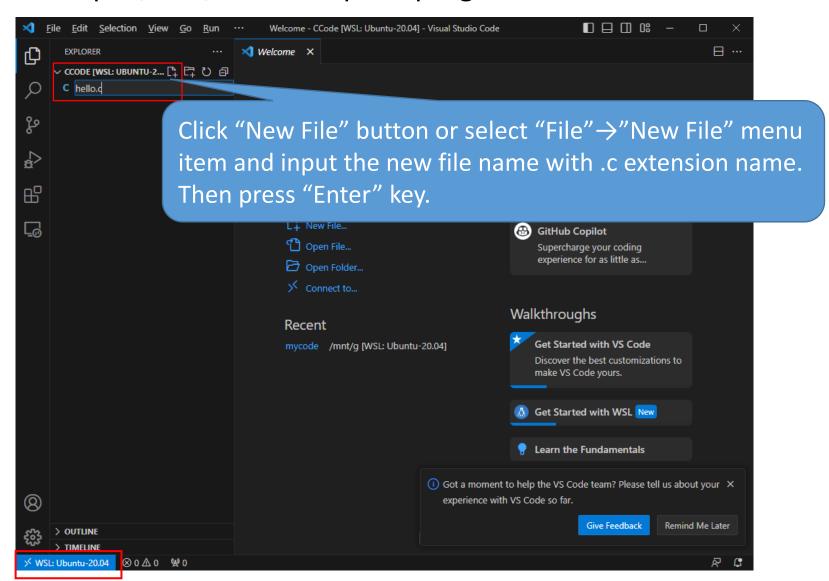






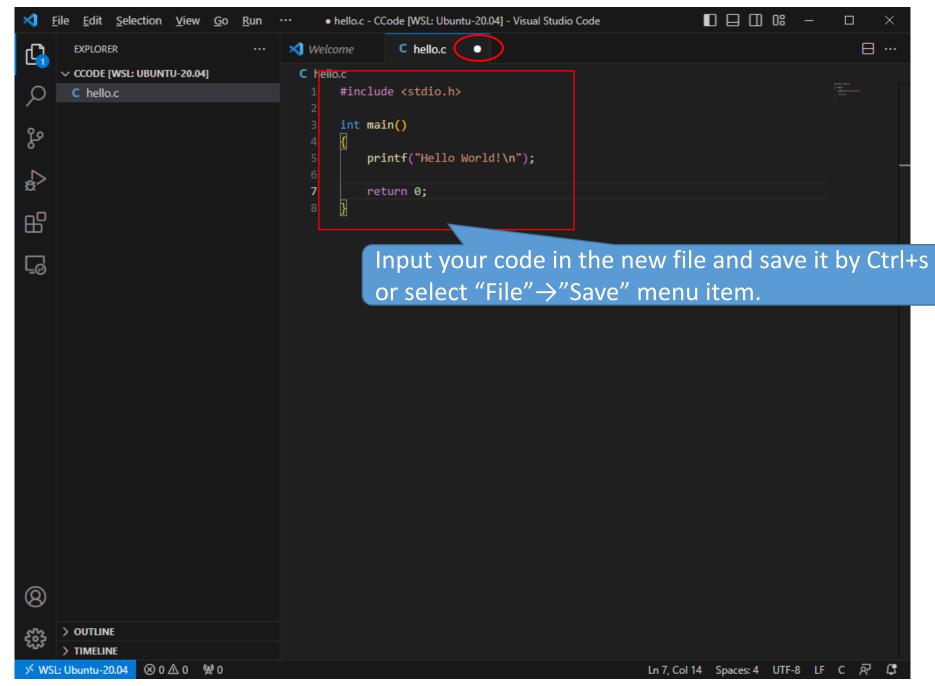
4.2 Compile, Link and Run C programs

Compile/Link/Run a simple C program – hello.c

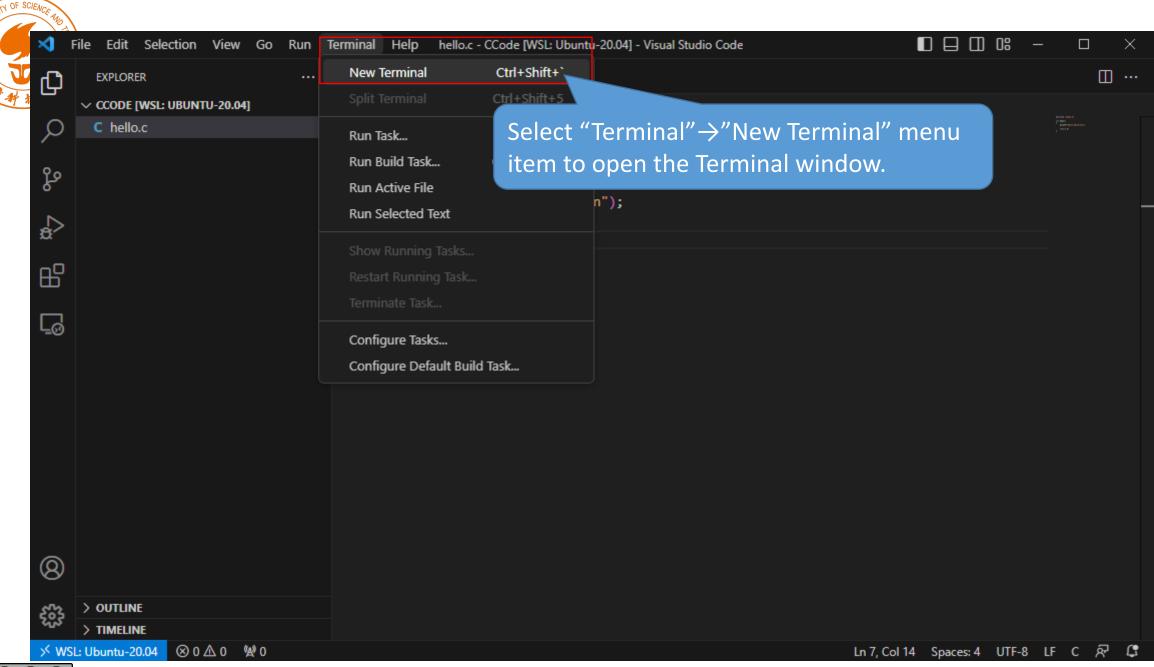








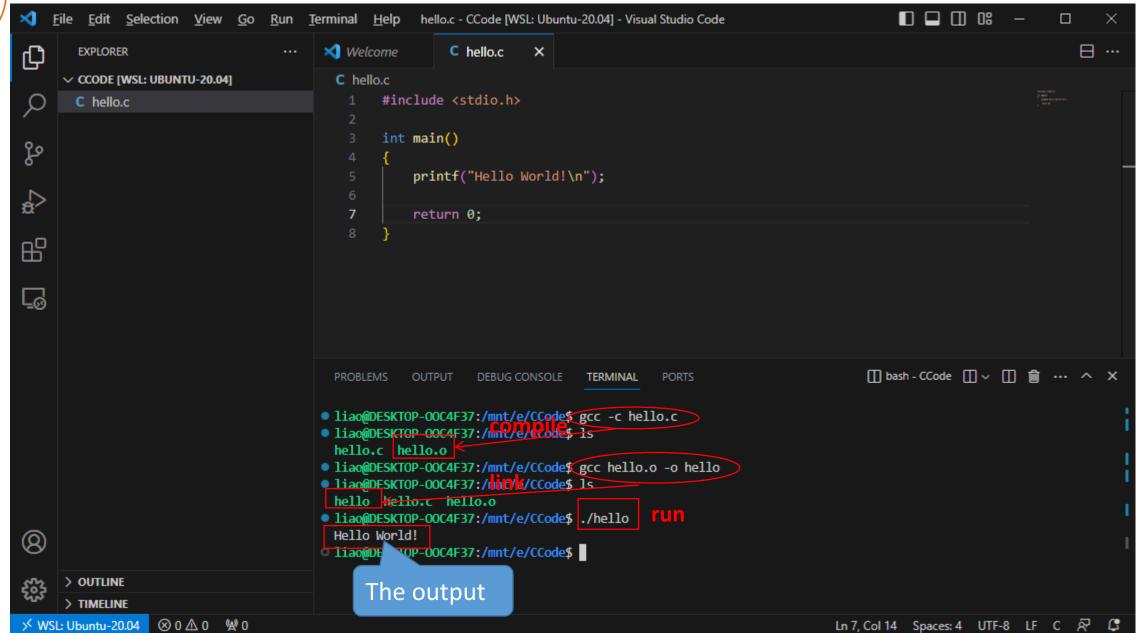








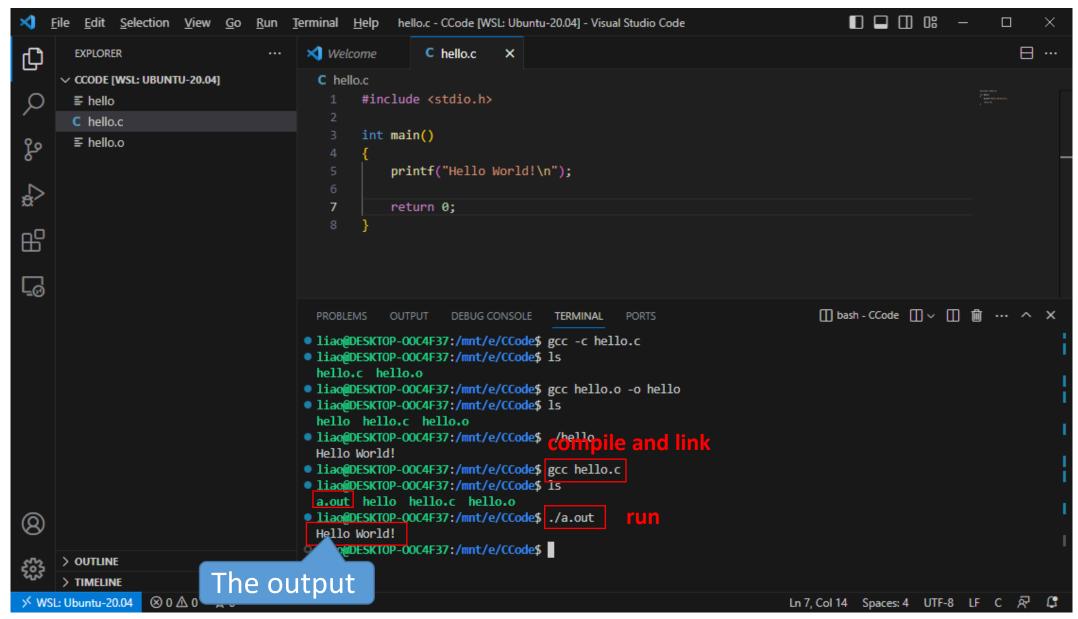
Use gcc to compile the .c file.







The default output executable file is called "a.exe" (Windows) or "a.out" (Unix and Mac OS) if you don't specify the name in compiling and linking step.

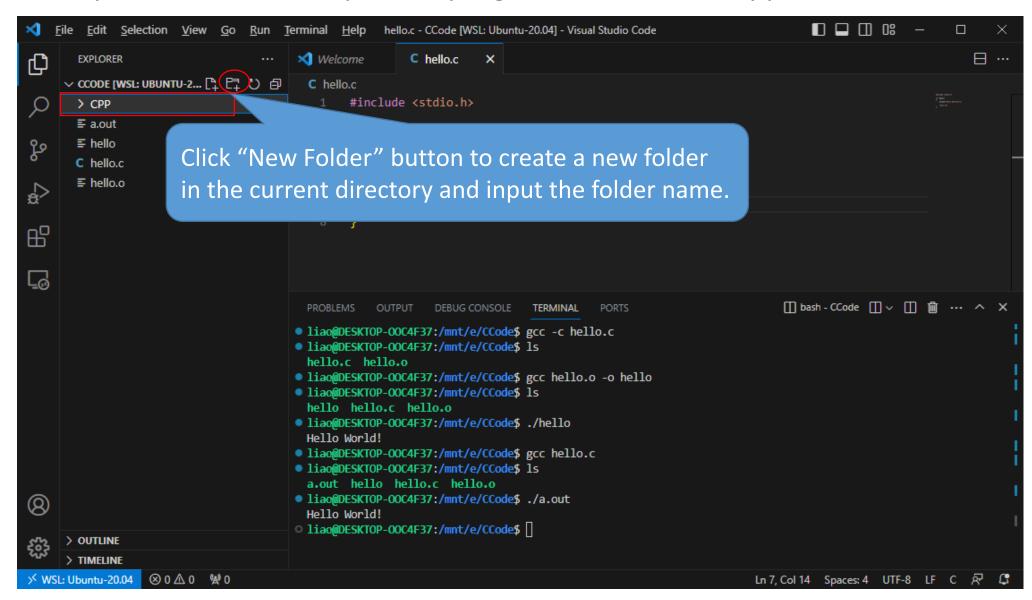






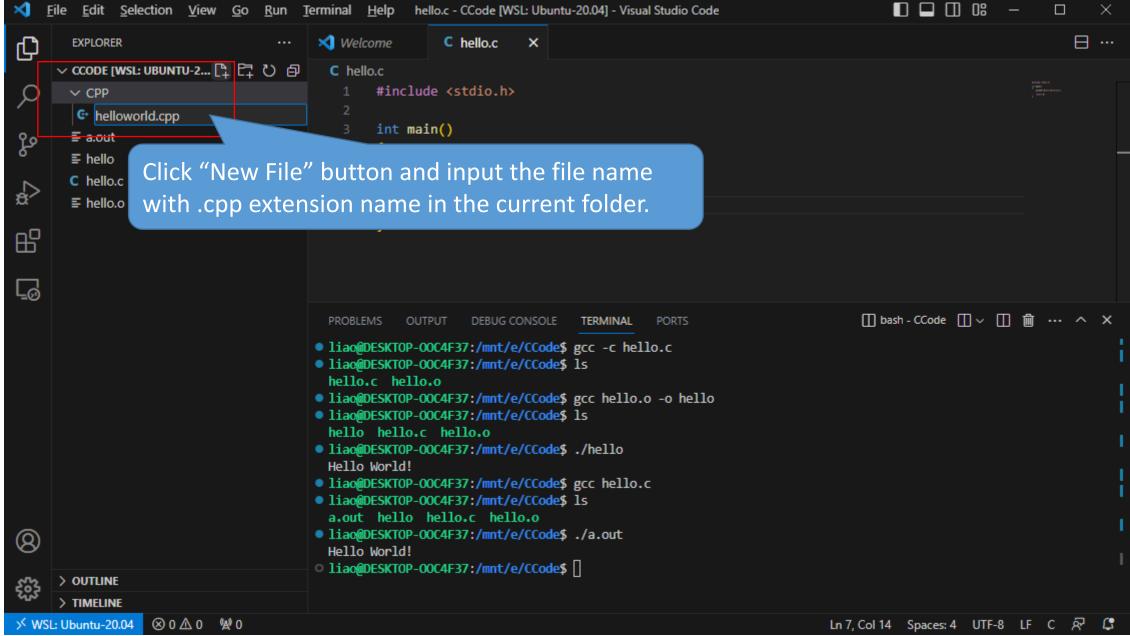
4.3 Compile, Link and Run C++ programs

Compile/Link/Run a simple C++ program – helloworld.cpp



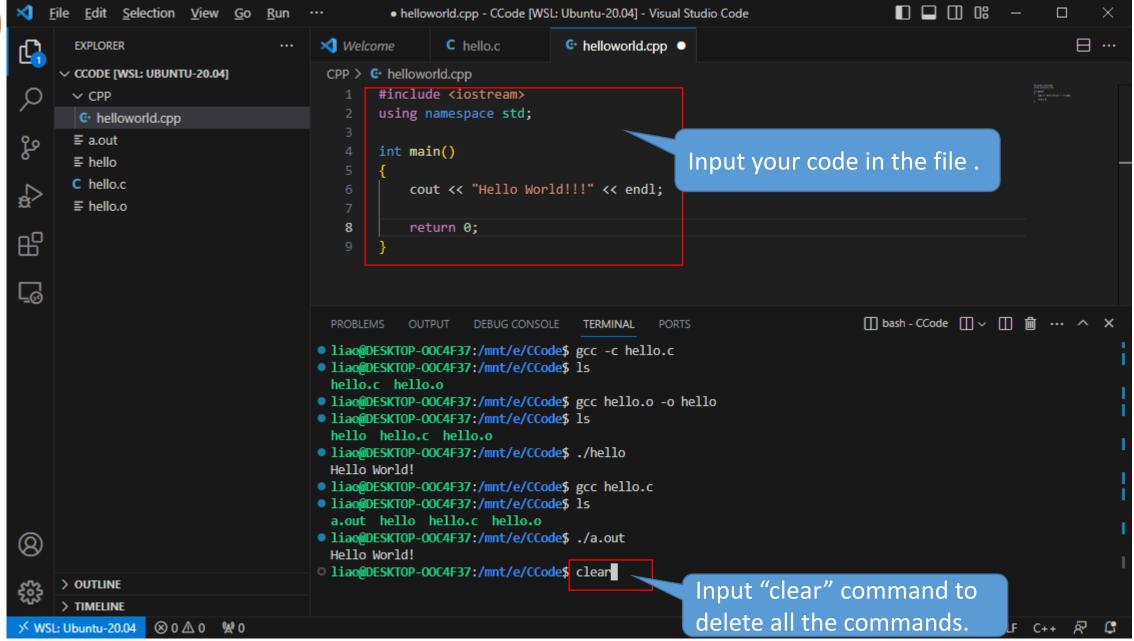








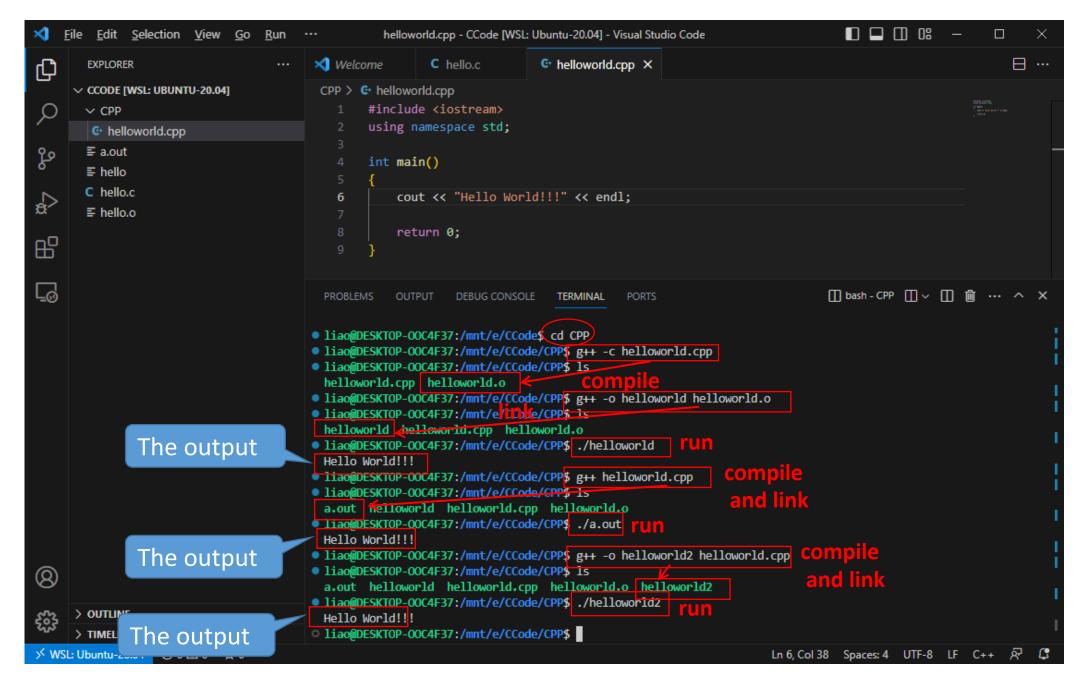








You need to use g++ to compile C++ program. The -o option is used to specify the output file name.







5 Terminal Output

5.1 Formatting output with *printf*

printf (format-control-string, other-arguments)

format-control-string describes the output format, which consists of conversion specifiers, field widths, precisions and literal characters with percent sign(%).

Conversion specifier	Description
d	Display as a signed decimal integer.
i	Display as a <i>signed decimal integer</i> . [Note: The i and d specifiers are different when used with scanf.]
0	Display as an unsigned octal integer.
u	Display as an unsigned decimal integer.
x or X	Display as an <i>unsigned hexadecimal integer</i> . X causes the digits 0-9 and the <i>uppercase</i> letters A-F to be used in the display and x causes the digits 0-9 and the <i>lowercase</i> letters a-f to be used in the display.
h, 1 or 11 (letter "ell")	Place <i>before</i> any integer conversion specifier to indicate that a short, long or long long integer is displayed, respectively. These are called length modifiers .
e or E	Display a floating-point value in exponential notation.
f or F	Display floating-point values in <i>fixed-point notation</i> (F is supported in the Microsoft Visual C++ compiler in Visual Studio 2015 and higher).
g or G	Display a floating-point value in either the <i>floating-point form</i> f or the exponential form e (or E), based on the magnitude of the value.
L	Place before any floating-point conversion specifier to indicate that a long double floating-point value should be displayed.





Туре	Format Specifier
int	%d
char	%с
float	%f
double	%lf
short int	%hd
unsigned int	%u
long int	%li
long long int	%11i
unsigned long int	%lu
unsigned long long int	%llu
signed char	%с
unsigned char	%с
long double	%Lf

Example:

```
int a=1234;
float f=123.456;
char ch='a';
printf("%8d,%2d\n",a,a);
printf("%f,%8f,%8.1f,%.2f,%.2e\n",f,f,f,f,f);
printf("%3c\n",ch);
```

Sample output:

1234,1234 123.456000,123.456000, 123.5,123.46,1.23e+02 a





5.2 *cout*

cout << variable1(expression1) [<< variable2 << variable n];</pre>

```
CPP > G coutdemo.cpp
        int main()
            int a = 10;
            float b = 45.7;
            char c = 'A';
            cout << "a = " << a << ",b = " << b << ",c = " << c << endl;
  11
  12
            return 0;
  13
 PROBLEMS
            OUTPUT
                     DEBUG CONSOLE
                                    TERMINAL
                                               PORTS
● liao@DESKTOP-OOC4F37:/mnt/e/CCode$ cd CPP
 liao@DESKTOP-OOC4F37:/mnt/e/CCode/CPP$ g++ coutdemo.cpp
  liac@DESKTOP-COC4F37:/mnt/e/CCode/CPP$ ./a.out
 a = 10, b = 45.7, c = A
1iao@DESKTOP-OOC4F37:/mnt/e/CCode/CPP$
```





6.1 Exercises

Write a program to initialize three variables which equal to 0.1, 0.2, 0.3, then print them with two decimal points.

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

wdx@DESKTOP-R133B5N:~/Cpp$ g++ -o main main.cpp && ./main
0.10
0.20
0.30
wdx@DESKTOP-R133B5N:~/Cpp$
```

Your output should look like something above. You can use printf to achieve this, or you can explore the cout way.





6.2 Exercises

Copy the following code into 3 files, and compile them together to an executable file. Find the bugs if there are some.

Step 1: Compile main.cpp

Step 2: Compile add.cpp

Step 3: Link the two object files.

main.cpp

```
#include <iostream>
#include "Add.h"

int main()
{
    int num1 = 2147483647;
    int num2 = 1;
    int result = 0;

    result = add(num1, num2);

    cout << "The result is " << result << endl;
    return 0;
}</pre>
```

add.h

```
#pragma once
int add(int n1, int n2);
```

add.cpp

```
#include "add.h"

int Add(int number1, int number2);
{
  return n1 + n2;
}
```

