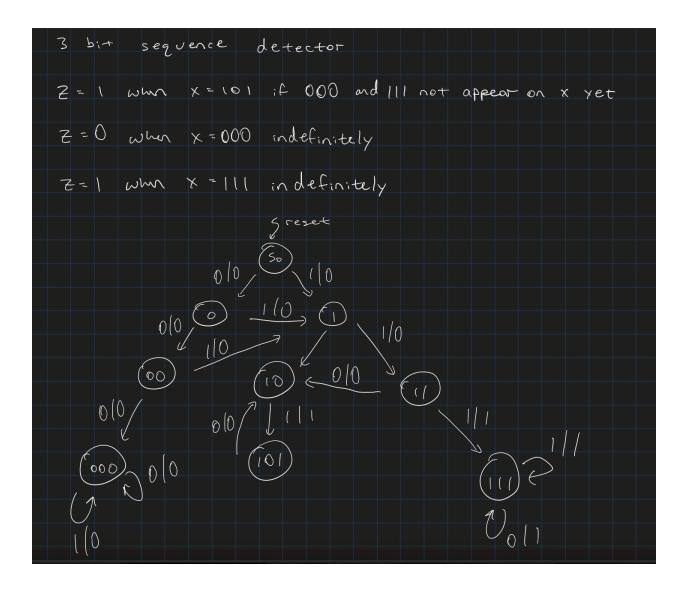
David Zhang and Justin Hsu EEC 180 Lab 4 2/6/25

Sign off

Department of Elec	y of California, Davis trical & Computer Engineering Winter 2025
EEC 180	Report Cover Sheet
	04
Laboratory Exercise Number	
Title of the Laboratory Exercis	2/6/25
Date	s of Team Members
1. David Zhang	3 Of Team Pachibers
2. Justin Hou	
TA Signature: Preparation Comp	on (Pre-lab) Verification 6 th Lost Control C
TA Signature: Aty Fel	6th of parts
Lab Score:	
Laborato	ory Grading Weightage
Preparation	20%
Design Quality & Correctness	50%
Report	30%



```
Test case 1
Time = 10 \mid X = 0 \mid State = 0100 \mid Z = 0
Time = 30 \mid X = 1 \mid State = 0101 \mid Z = 0
Time = 50 \mid X = 0 \mid State = 0001 \mid Z = 0
Time = 70 \mid X = 1 \mid State = 0010 \mid Z = 0
Time = 90 \mid X = 0 \mid State = 0011 \mid Z = 1
Time = 110 | X = 1 | State = 0010 | Z = 0
Time = 130 | X = 0 | State = 0011 | Z = 1
Time = 150 \mid X = 0 \mid State = 0010 \mid Z = 0
Time = 170 | X = 1 | State = 0101 | Z = 0
Time = 190 | X = 0 | State = 0001 | Z = 0
Time = 210 | X = 1 | State = 0010 | Z = 0
Time = 230 | X = 0 | State = 0011 | Z = 1
Time = 250 \mid X = 0 \mid State = 0010 \mid Z = 0
Time = 270 \mid X = 0 \mid State = 0101 \mid Z = 0
Time = 290 \mid X = 1 \mid State = 0110 \mid Z = 0
Time = 310 \mid X = 0 \mid State = 0110 \mid Z = 0
Time = 330 \mid X = 1 \mid State = 0110 \mid Z = 0
```

```
reset occurs, test case 2
Time = 380
           IX = 1
                    State = 0000
                                      Z = 0
Time = 390
                                      Z
             X = 0
                      State = 0001
Time = 410
             X = 1
                      State = 0010
                                      Ζ
                    ı
                                        Time = 430
             X = 0
                      State = 0011
                                      Z = 1
Time = 450
             X = 1
                      State = 0010
                                      Z
Time = 470
                      State = 0011
                                      Z
             X = 0
                                        = 1
Time = 490
             X =
                 1
                      State = 0010
                                      Z
Time = 510
             X = 0
                      State = 0011
                                      Z = 1
Time = 530
             X = 1
                      State = 0010
                                      Z =
Time = 550
             X = 0
                      State = 0011
                                      Z = 1
Time = 570
             X = 1
                      State = 0010
                                      Z =
                    ı
Time = 590
             X = 1
                      State = 0011
                                      Z = 1
Time = 610
             X =
                 1
                      State = 0111
                                      Z =
                      State = 1000
Time = 630
             X = 0
                                      Z = 1
                    Time = 650
             X = 1
                      State = 1000
                    Z = 1
                      State = 1000
Time = 670
             X = 0
                                      Z = 1
                      State = 1000
Time = 690
             X = 1
                                      Z = 1
Time = 710
                      State = 1000
                                      Z = 1
             X = 0
```

Description of design

Our FSM is described by our state machine diagram. We input a specific value, and it will go through the state machine diagram. Whenever 101 is detected in a row, output will become 1. Whenever 111 is asserted, the output stays at 1, and whenever 000 is asserted, output stays at 0. We achieved this by manually setting our next states so this way we could control what would be output depending on the input.

Statements of Contribution

Members split work evenly. Both members developed versions for the mealy machine separately at first. Justin's worked first, so testing began with that version. That implementation worked with a random generator input, but had issues dealing with the lab inputs. David developed two, one similar to Justins and a brute force version. The brute force version proved effective. Debugging the brute force version and the testbench was done equally by both members during lab hours.