[Introduction] Reinforcement and Generative Learning 인공지능 특강

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Intelligence Architect

- Artificial Intelligence
- Natural Language Understanding

2010 ~ 2012 : Samsung Electronics

2012 ~ 2014 : ETRI

2014 ~ 2018 : SK telecom

2018.09 ~ : Chungnam National University



Learning

Practice

Reduce time

to understand concepts and ideas

Internalize

them to your owns asset

In this lecture,
I will focus on delivering the <u>understanding</u>
not on giving knowledge

Time is valuable

"Value your own time"
"Respect your lecturer's time"

- ✓ Tardiness is not allowed.
- ✓ Keep the due date

English

In this lecture,
I will use English terminology without translation.
It might be much better to search related knowledge from the web.

Practitioner

Implementation is everything

Problem Theory

Al | Best Framework so far

GOOD & BAD

Discovered Best Frameworks that AI Works Well (2019)

Classification

trained using tagged data

정해진 답 중 하나를 고르는 것

Search Space

that is too large for human

사람이 모두 탐색하기에는 너무 큰 공간을 탐색

Representation

something from the massive data

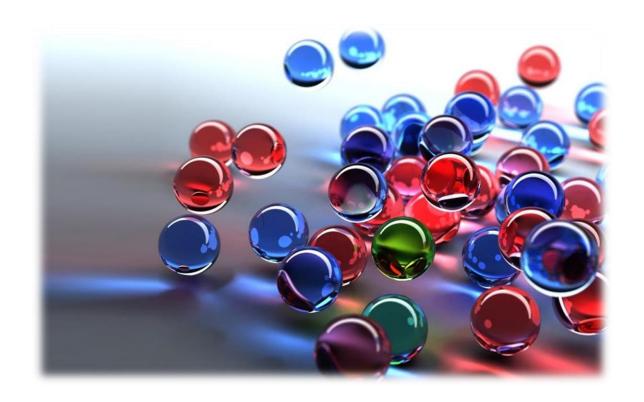
말로 설명할 수 없는 그 무언가를 표현하는 것

Generate Data

that is very similar realworld data

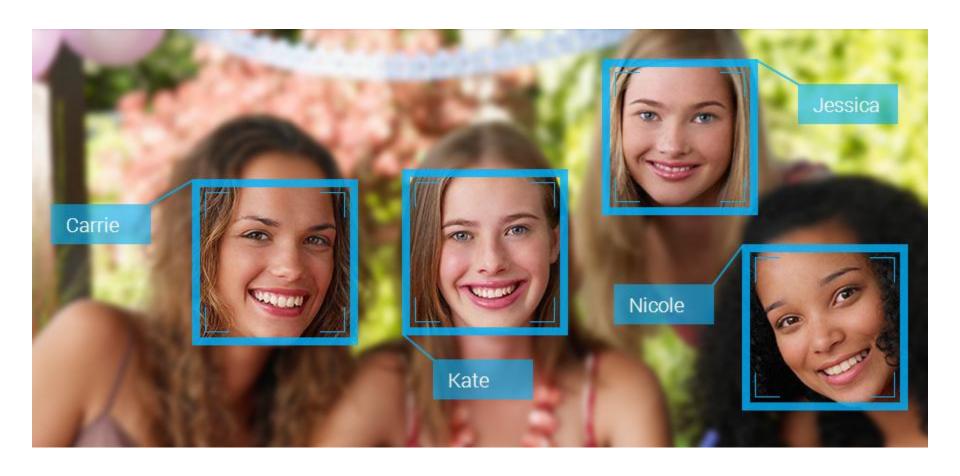
사람이 구분하지 못할 정 도의 유사 데이터 생성

고르는 것

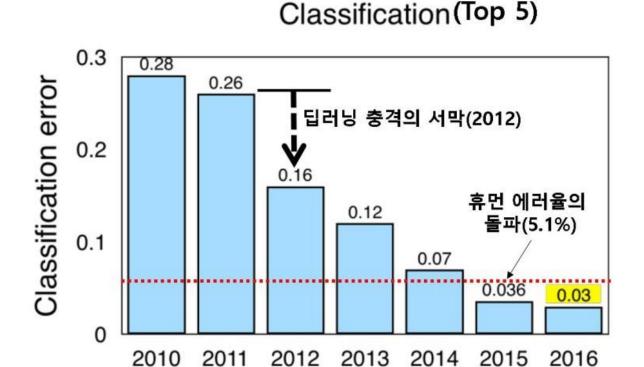


What AI can DO | Classification

고르는 것



What AI can DO | Classification



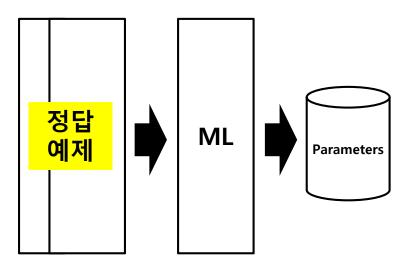
ISLVRC(ImageNet Large Scale Visual Recognition Competition)

ILSVRC year

GoogleNet ResNet GoogleNet

What AI can DO | Classification | How to train?

Supervised Learning



- ① 예제 문제를 풀게 하고
- ② 정답과 비교하여
- ③ 잘 맞추는 방향으로 학습

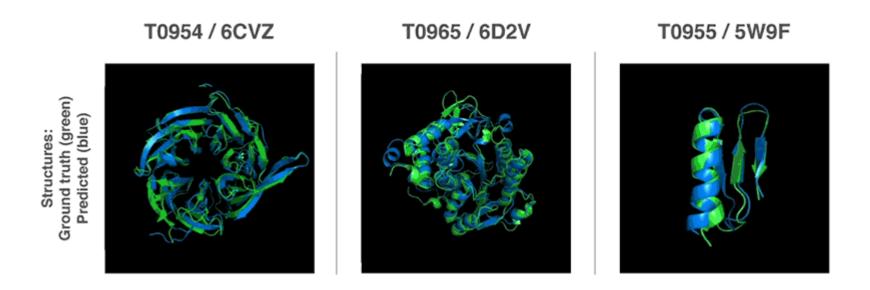
- ✓ K-Nearest Neighbors
- ✓ Linear Regression
- ✓ Logistic Regression
- ✓ Support Vector Machines
- ✓ Conditional Random Fields
- ✓ Decision Tree
- ✓ Deep Neural Network







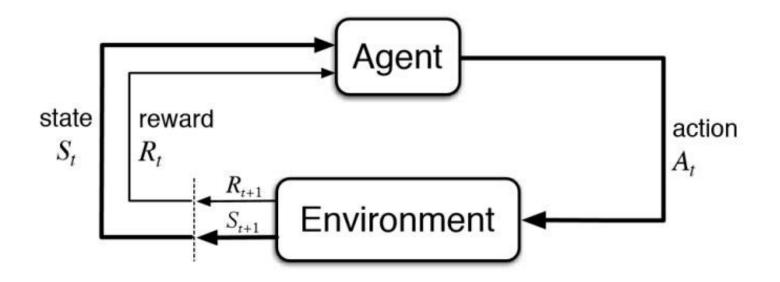
:: Reinforcement Learning 을 이용한 Pan 뒤집기 :: 약 50번정도의 시행착오를 거치면, 거의 완벽하게 수행



AlphaFold – predict 3D structure of a protein based on genetic sequence

What AI can DO | Search Space | by Reinforcement Learning

Search Optimal Policy (under **Closed environment**)



사람은 평생 못 볼 데이터를 보고, 유사 데이터 생성



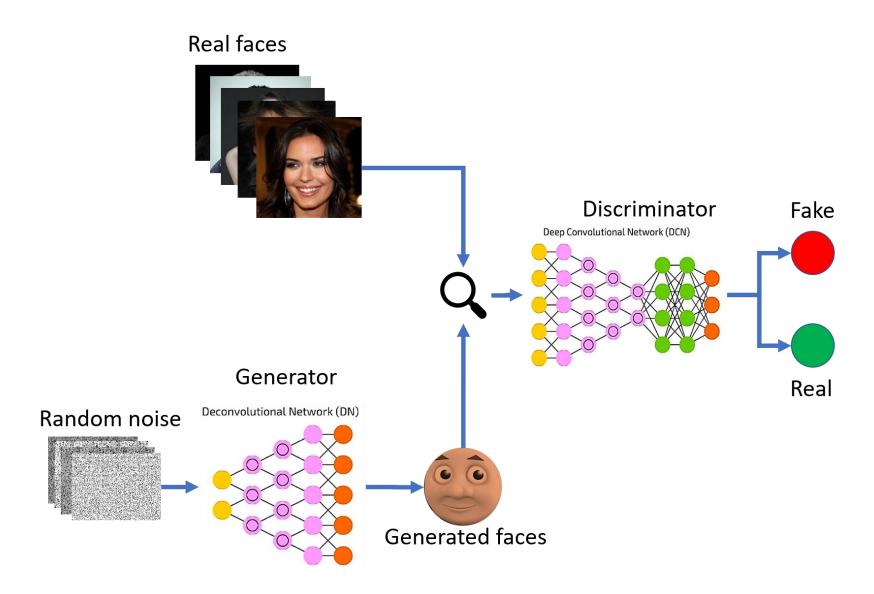
https://youtu.be/kSLJriaOumA

사람은 평생 못 볼 데이터를 보고, 유사 데이터 생성



https://youtu.be/p5U4NgVGAwg

Generative Adversarial Network



https://www.spindox.it/en/blog/generative-adversarial-neural-networks/

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사람이 구분하지 못할 정 도의 유사 데이터 생성

Topic of this semester

SYLLABUS

Course Outline

Problem Practice Theory **Practice**

Goal of the course

After taking this course,

> Students can understand and explain Reinforcement and Generative Learning.

➤ Students can implement Reinforcement and Generative learning – tasks.

Term Project

- Pick or assign problems to students

- Implement the project and make a presentation

- Evaluation will be performed by your model's performance not by the code or theory quality.

Class

1 Hour Lecture - Concept & Background

2 Hour (Practice) - Live Coding - Practice

All students must bring a notebook.

Evaluation

Assignments: 40%

Attendance: 10%

Term Project: 50%

Contact Information



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