# Detours

김영철 2015. 11. 17.

#### **Detours**

DetourAttach() function

```
LONG WINAPI DetourAttach(PYOID *ppPointer,
PYOID pDetour);
```

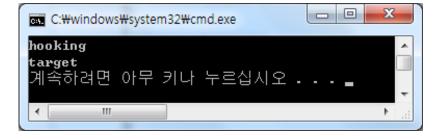
```
first parameter :: detour 될 함수의 포인터의 포인터 second parameter :: detour 할 함수의 포인터
```

#### Hooking by Detours

- 후킹 과정
  - DetourTransactionBegin()
  - → 후킹 또는 후킹해제를 위한 준비
  - DetourUpdateThread(GetCurrentThread())
  - → 현재 프로세스의 Thread handle
  - DetourAttach(PVOID \*ppPointer, PVOID pDetour)
  - → 후킹 할 함수 조작
  - DetourTransactionCommit()
  - → 후킹 실행

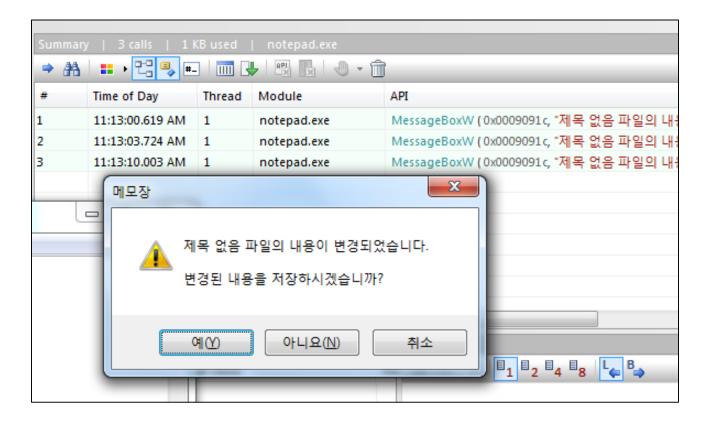
# Hooking by Detours

```
void targetFunction()
   printf("target\");
void hookingFunction()
   printf("hooking\n");
int main()
   void (*target)()=targetFunction;
   DetourTransactionBegin();
   DetourUpdateThread(GetCurrentThread());
   DetourAttach((PVOID*)&target, hookingFunction);
   DetourTransactionCommit();
   targetFunction();
   DetourTransactionBegin();
   DetourUpdateThread(GetCurrentThread()):
   DetourDetach((PVOID*)&target, hookingFunction);
   DetourTransactionCommit();
   targetFunction();
    return 0;
```



- 시나리오
  - 1. API Monitor를 이용, 호출 함수 모니터링
  - 2. 타겟 함수 선택
  - 3. 변조 함수 구현
  - 4. DLL Attach될 경우 detour를 이용하여 후킹

• API Monitor의 함수 호출 모니터링



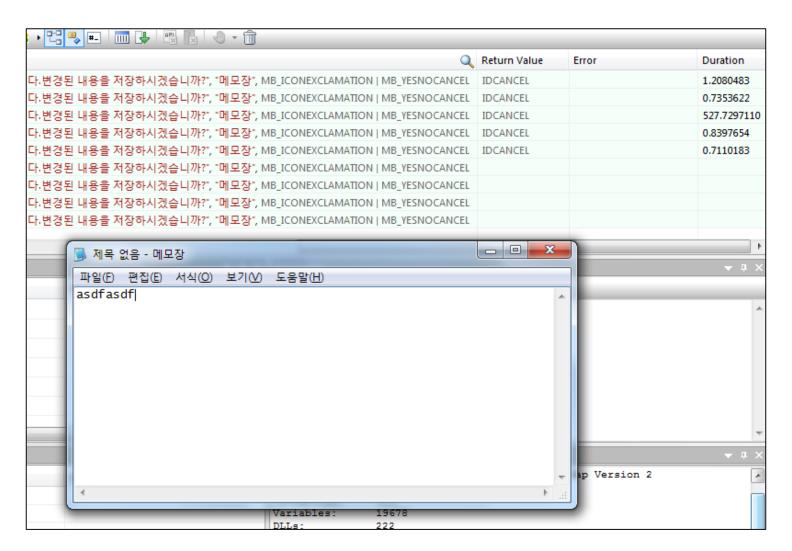
• 타겟 함수 설정, 변조 함수 구현

```
static int (WINAPI *target)(HWND, LPCWSTR, LPCWSTR, UINT) = MessageBoxW;
int WINAPI fakeMessageBox(HWND hWnd, LPCWSTR IpText, LPCWSTR IpCaption, UINT uiType)
{
    return target(hWnd, L"Hooked", L"Fake", uiType);
}
```

• DLL\_Main 구현

```
long error;
int WINAPI DIIMain(HINSTANCE hinstDLL, DWORD fdwReason, LPVOID IpvReserved)
   switch(fdwReason)
   case DLL_PROCESS_ATTACH:
       DetourRestoreAfterWith();
       DetourTransactionBegin();
       DetourUpdateThread(GetCurrentThread());
       DetourAttach( &(PVOID&)target, fakeMessageBox);
       error = DetourTransactionCommit();
       if(error == NO_ERROR)
           OutputDebugString("Injection Success!!!");
       break:
   return 0;
```

● 실패..



● 실패..

