

# OEMan Communications Requirements

*version 1.0*

## 1. Version

Version	Date	Details	Editor
1.0	31-January-2015	First version	Adam Tyler

## 2. Table of contents

[Version](#)

[Table of contents](#)

[Summary](#)

[Requirements](#)

[Suggested error codes](#)

## 1. Summary

This is the specification of the communications libraries that OEMan will use. It has been chosen to build on the protocol currently used by the OEMon project, and therefore will simplify the linking of the two.

## 2. Requirements

Communications will be using JSON over HTTP; the reliable, ordered and error-checked delivery of packets provided by TCP underlying HTTP, is important for the intended control use of the system.

For more details of the communications standard, see document OEMan communications specification

To allow confirmation of delivery of packets, error codes should be available if requested. This includes an error message system so we know what the error we are having is. A list of suggested error codes is provided below.

Status codes generated as part of the communications standard, should be available if requested.

The communications can also be encrypted if required; the specification for this encryption has not yet been specified. Any library made to allow communications for OEMan should allow encrypted and un-encrypted communications concurrently.

Any library made to allow communications for OEMan should be developed with simplicity of use in mind, for example a single command to read in data and a single command to write.

Any library made to allow communications for OEMan should be fully documented as to its use and implementation.

### 3. Suggested error codes

0 = Success  
1 = Operation not permitted  
2 = No such file or directory  
3 = No such process  
4 = Interrupted system call  
5 = Input/output error  
6 = No such device or address  
7 = Argument list too long  
8 = Exec format error  
9 = Bad file descriptor  
10 = No child processes  
11 = Resource temporarily unavailable  
12 = Cannot allocate memory  
13 = Permission denied  
14 = Bad address  
15 = Block device required  
16 = Device or resource busy  
17 = File exists  
18 = Invalid cross-device link  
19 = No such device  
20 = Not a directory  
21 = Is a directory  
22 = Invalid argument  
23 = Too many open files in system  
24 = Too many open files  
25 = Inappropriate ioctl for device  
26 = Text file busy  
27 = File too large  
28 = No space left on device  
29 = Illegal seek  
30 = Read-only file system  
31 = Too many links  
32 = Broken pipe  
33 = Numerical argument out of domain  
34 = Numerical result out of range  
35 = Resource deadlock avoided  
36 = File name too long  
37 = No locks available  
38 = Function not implemented  
39 = Directory not empty  
40 = Too many levels of symbolic links  
41 = Unknown error 41  
42 = No message of desired type  
43 = Identifier removed  
44 = Channel number out of range

45 = Level 2 not synchronized  
46 = Level 3 halted  
47 = Level 3 reset  
48 = Link number out of range  
49 = Protocol driver not attached  
50 = No CSI structure available  
51 = Level 2 halted  
52 = Invalid exchange  
53 = Invalid request descriptor  
54 = Exchange full  
55 = No anode  
56 = Invalid request code  
57 = Invalid slot  
58 = Unknown error 58  
59 = Bad font file format  
60 = Device not a stream  
61 = No data available  
62 = Timer expired  
63 = Out of streams resources  
64 = Machine is not on the network  
65 = Package not installed  
66 = Object is remote  
67 = Link has been severed  
68 = Advertise error  
69 = Srmount error  
70 = Communication error on send  
71 = Protocol error  
72 = Multihop attempted  
73 = RFS specific error  
74 = Bad message  
75 = Value too large for defined data type  
76 = Name not unique on network  
77 = File descriptor in bad state  
78 = Remote address changed  
79 = Can not access a needed shared library  
80 = Accessing a corrupted shared library  
81 = .lib section in a.out corrupted  
82 = Attempting to link in too many shared libraries  
83 = Cannot exec a shared library directly  
84 = Invalid or incomplete multibyte or wide character  
85 = Interrupted system call should be restarted  
86 = Streams pipe error  
87 = Too many users  
88 = Socket operation on non-socket  
89 = Destination address required  
90 = Message too long  
91 = Protocol wrong type for socket  
92 = Protocol not available

93 = Protocol not supported  
94 = Socket type not supported  
95 = Operation not supported  
96 = Protocol family not supported  
97 = Address family not supported by protocol  
98 = Address already in use  
99 = Cannot assign requested address  
100 = Network is down  
101 = Network is unreachable  
102 = Network dropped connection on reset  
103 = Software caused connection abort  
104 = Connection reset by peer  
105 = No buffer space available  
106 = Transport endpoint is already connected  
107 = Transport endpoint is not connected  
108 = Cannot send after transport endpoint shutdown  
109 = Too many references: cannot splice  
110 = Connection timed out  
111 = Connection refused  
112 = Host is down  
113 = No route to host  
114 = Operation already in progress  
115 = Operation now in progress  
116 = Stale NFS file handle  
117 = Structure needs cleaning  
118 = Not a XENIX named type file  
119 = No XENIX semaphores available  
120 = Is a named type file  
121 = Remote I/O error  
122 = Disk quota exceeded  
123 = No medium found  
124 = Wrong medium type