

Élisée Othniel AMEGASSI

My name is Élisée Othniel AMEGASSI. I am a software developer living in Dakar, Sénégal. I am passionate about computer science and technology and I have a strong interest in game development, computer graphics and Deep learning.



Professional Experience

April 2019 - PRESENT

École Supérieure Polytechnique (ESP), Dakar — Intern

Trainee at the Medical Imaging and Bioinformatics Laboratory (LIMBI)



Projets

My personal website

Made using Hugo

Roll the ball

Roll the Ball is a 3D mobile game made by Unity whose objective is to roll a ball on a perforated plate (using the accelerometer) to reach a goal by avoiding trap holes and while collecting bonuses in the form of stars and gems.

- Features: 10 levels, Music theme and sound effects, Main Menu (play, about, quit), Collectible Objects, Animations, Score (elapsed time, number of stars), Pause, Next level, Restart a level

Job

A mobile application on IOS and Android made with React-Native that allows users to view job offers previously posted by companies (through a web interface), to mark favorites and possibly apply.

- Features: Register, Authenticate, List of jobs available, Add favorites, View favorites, Apply for job, Follow the progress of the application
- Technologies: React-navigation, Redux, Firebase, RN async-storage

For more feel free to consult [my github page](#)



Education

November 2017 - September 2019

École Supérieure Polytechnique (ESP), Dakar — Master 2

Master in Software Engineering and Information Systems, option Video Games and Big Data.

September 2015 - June 2017

Institut Supérieur de Management (ISM), Dakar — Bachelor

Bachelor in Software Engineering - Networks and Systems.

SKILLS

— Programming: Java, C#, Python, JS, C, XML (DTD, XSLT, XML schemas), HTML

— Technologies: Unity, JEE, Spring Boot, React, React-native

— Databases: MySql, MongoDB

— Tools: Docker, git, Adobe XD, Linux

— Familiar with: JUnit, TestRail, Selenium, Matlab, Octave, Php, Angular, Oracle APEX (PL/SQL), Oracle, Sql Server

INTERESTED IN

— Game development with Unity and JS

— Low level computer graphics (OpenGL, WebGL)

— Deep learning

OTHER INFO

LANGUAGE:

French — Fluent

English — Intermediate (B2)

Hobbies/Interests

Walking, Video games

References

Please contact me at eliseothniel@gmail.com for references.

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