

# CLOUD COMPUTING SYSTEMS

## Lab 6

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# GOAL

In the end of this lab you should be able to:

- Know how to address access control.

# APPROACH TO IMPLEMENT ACCESS CONTROL

**Step 1:** user must log in to the system;

**Step 2:** when executing operations, check if the user is allowed to execute the operation.

# AUTHENTICATION ENDPOINT

**Step 1:** user must log in in the system;

- Endpoint **/user/auth** receives a JSON object with properties **user** and **pwd**;
- Method checks if authentication is correct. If it is, create a cookie with a unique identifier, and store on Redis a session object with the **user** under a key with the generated unique identifier.

# AUTHENTICATION ENDPOINT (2)

```
@POST
@Path("/auth")
@Consumes(MediaType.APPLICATION_JSON)
public Response auth(Login user) {
    boolean pwdOk = false;

    // Check pwd

    if( pwdOk) {
        String uid = UUID.randomUUID().toString();
        NewCookie cookie = new NewCookie.Builder("scc:session")
            .value(uid)
            .path("/")
            .comment("sessionid")
            .maxAge(3600)
            .secure(false)
            .httpOnly(true)
            .build();
        RedisLayer.getInstance().putSession( new Session( uid, user.getUser()));
        return Response.ok().cookie(cookie).build();
    } else
        throw new NotAuthorizedException("Incorrect login");
}
```

**Note:** This code is given as an example. You would have to create classes **Login** and **Session**. **RedisLayer** would be a class that uses RedisCache to store objects (User, Auction, ..., Session).

# ACCESS CONTROL

**Step 2:** when executing operations, check if the user is allowed to execute the operation.

- In methods that require access control, use the cookie to know which user is calling the method.

# ACCESS CONTROL (2)

```
@POST
@Path("/")
@Consumes(MediaType.APPLICATION_JSON)
@Produces(MediaType.APPLICATION_JSON)
public Auction postAuction(@CookieParam("scc:session") Cookie session,
                           Auction auction) {
    try {
        // Check that auction is correct

        checkCookieUser(session, auction.getOwner());

        // Code to create auction

    } catch( WebApplicationException e) {
        throw e;
    } catch( Exception e) {
        throw new InternalServerErrorException( e);
    }
}
```

# ACCESS CONTROL (3)

```
/**
 * Throws exception if not appropriate user for operation on Auction
 */
public Session checkCookieUser(Cookie session, String id)
    throws NotAuthorizedException {
    if (session == null || session.getValue() == null)
        throw new NotAuthorizedException("No session initialized");
    Session s;
    try {
        s = RedisLayer.getInstance().getSession(session.getValue());
    } catch (CacheException e) {
        throw new NotAuthorizedException("No valid session initialized");
    }
    if (s == null || s.getUser() == null || s.getUser().length() == 0)
        throw new NotAuthorizedException("No valid session initialized");
    if (!s.getUser().equals(id) && !s.getUser().equals("admin"))
        throw new NotAuthorizedException("Invalid user : " + s.getUser());
    return s;
}
```



# TODO

Add access control to your code.