```
┌─────────────────────┐
│   MonoBehaviour     │
├─────────────────────┤
│                     │
├─────────────────────┤
│                     │
└─────────────────────┘
           △
           │
┌─────────────────────────┐
│      BaseDoTweenUI      │
├─────────────────────────┤
│ + Sequence              │
│ # m_ease                │
│ # m_duration            │
│ # m_delay               │
│ # m_isGameStopMove      │
│ # m_updateType          │
│ # m_loopCount           │
│ # m_loopType            │
│ # m_sequence            │
├─────────────────────────┤
│ + StartDoTween()        │
│ # KillSequence()        │
│ # OnInitialize()        │
│ # OnUpdate()            │
│ - Start()               │
│ - Update()              │
│ - OnDestroy()           │
└─────────────────────────┘
```

DOAnchorPosUI	DoAlphaCanvasGroup	DoColorImageUI	DoScaleUI
+ m_targetPosList	# m_canvasGroup	- m_image	- m_rectTransform
- m_rectTransform	- m_initializeAlpha	- m_initializeColor	- m_initializeScale
- m_initializePos	- m_targetAlphaList	- m_colorList	- m_targetScaleList
+ StartDoTween()	+ StartDoTween()	+ StartDoTween()	+ StartDoTween()
# OnInitialize()	# OnInitialize()	# OnInitialize()	# OnInitialize()