

ChangeResultDescription

- m_soldNumText
- m_earnedMoneyText
- m_totalEarnedMoneyText
- m_createProvideFoodSlotList
- m_createProvideFoodUseIngredient SlotList
 - m_cameCustomerNumText
- m_cameNormalCustomerNumText
 - m_cameAngryCustomerNumText
- + OnInitialize()
- # SetDescription()
- SetSoldNumText()
- CreateProvideFoodSlot()
- CreateProvideFoodUseIngredient Slot()
- SetEarnedMoneyText()
- SetTotalEarnedMoneyText()
- SetCameCustomerNumText()
- SetCameNormalCustomerNum Text()
- SetCameAngryCustomerNumText()