

ProximityCreateUI.HideUI

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graph LR; A[ProximityCreateUI.HideUI] --> B[ProximityCreateUI.DestroyUI]; A --> C[ProximityCreateUI.GetCanvas Group];
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A diagram showing a central node on the left, 'ProximityCreateUI.HideUI', which is a dark gray rectangle. Two blue arrows point from its right side to two separate white rectangular nodes on the right. The top node is 'ProximityCreateUI.DestroyUI' and the bottom node is 'ProximityCreateUI.GetCanvas Group'.

ProximityCreateUI.DestroyUI

ProximityCreateUI.GetCanvas  
Group