## MonoBehaviour A

## SelectTutorialController

- + TutorialDataList + CurrentTutorial
  - + IsSelectChangeFlg
  - m tutorialDataList
- m currentTutorial
- m\_isSelectChangeFlg
- m\_nextInputActionButtonm backInputActionButton
- m\_closeInputActionButton
- + OnUpdate()
- + OnLateUpdate()
- + GetCurrentTutorialData()
- + IsClose() + IsGoNext()
- + IsGoBack()
- + IsGoClose()
- Select()
- Next()
- Back()