BaseManager< ManagementProvide FoodManager >		
	+	instance
	-	m_dontDestroyOnLoad
	+	DeleteInstance()
	#	Awake()
A T		
ManagementProvideFoodManager		
ľ	+	PocketType
ı	+	ProvideFoodDataList
ı	+	IsListChange
ı	-	m_pocketType
ı	-	m_maxFoodListCount
ı	-	m_provideFoodDataList
ı	-	m_isListChange
ĺ	+	Initialize()
ı	+	AddProvideFoodList()
ı	+	SoldFood()
ı	+	RemoveProvideFood()
ı	+	RemoveProvideFoodList()
ı	+	GetProvideFood()
ı	+	GetProvidePossibleNum()
ı	+	GetRandomFoodData()
ı	+	IsSetProvideFood()
ı	+	IsCreate()
ı	+	IsAddList()
ı	+	IsAddedProvideFood()
	-	LateUpdate()
	-	PublishSoldOutProvideFood Event()
	-	PublishAddListEvent()
	-	PublishChangeProvideFood Event()