

## 102\_Management\_UI

```
graph LR; Root[102_Management_UI] --- NestedBox; Root --- Result[Result]; Root --- Window[Window]; NestedBox --- Prefab[Prefab]; NestedBox --- Description[Description]; NestedBox --- Slot[Slot]; Window --- Standby[Standby];
```

Prefab

Description

Slot

Result

Window

Standby