## MonoBehaviour AA

## BasePocketItemDataController

- + ListMaxSize
- + ItemDataList
- # m\_listMaxSize
- # m itemDataList
- m\_defaultInventoryItemDataList
- + AddItem()
- + AddItem()
- + RemoveItem()
- + RemoveItem()
- + IsInList()
- + GetItemData()
- + GetItemNum()
- + GetItemList()
- + IsHave()
- + GetRandomItemData()
- # AddSingle()
- # AddSingle()
- # AddDuplicate()
- Start()
- AddDuplicate()
- AddDefaultItemData()

