

DecNullCheckTargetOrderFood
Staff.OnConditionCheck

DecoBeenTargetObjectStaff.
OnConditionCheck

DecoCheckStateStaff.OnCondition
Check

BaseStaffDecorator.GetStaffData

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graph LR; A[DecNullCheckTargetOrderFoodStaff.OnConditionCheck] --> D[BaseStaffDecorator.GetStaffData]; B[DecoBeenTargetObjectStaff.OnConditionCheck] --> D; C[DecoCheckStateStaff.OnConditionCheck] --> D;
```

The diagram illustrates the Decorator pattern. On the left, there are three white rectangular boxes, each containing a method name. Three blue arrows originate from the right side of these boxes and point towards a single gray rectangular box on the right. The gray box contains the text 'BaseStaffDecorator.GetStaffData', which represents the base decorator's method that the three decorators implement or override.