

ShowSpeechBubble.CalcDistance
TargetObject

```
graph LR; A[ShowSpeechBubble.CalcDistance  
TargetObject] --> B[ShowSpeechBubble.OnHide]; A --> C[ShowSpeechBubble.OnShow];
```

The diagram illustrates a function call. A gray rectangular box on the left contains the text 'ShowSpeechBubble.CalcDistance' followed by 'TargetObject' on a new line. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'ShowSpeechBubble.OnHide'. The bottom arrow points to another white rectangular box containing 'ShowSpeechBubble.OnShow'.

ShowSpeechBubble.OnHide

ShowSpeechBubble.OnShow