

DecNullCheckTargetOrderFood
Staff.OnConditionCheck

DecoBeenTargetObjectStaff.
OnConditionCheck

DecoCheckStateStaff.OnCondition
Check

BaseStaffDecorator.GetStaffData

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graph LR; A[DecNullCheckTargetOrderFoodStaff.OnConditionCheck] --> D[BaseStaffDecorator.GetStaffData]; B[DecoBeenTargetObjectStaff.OnConditionCheck] --> D; C[DecoCheckStateStaff.OnConditionCheck] --> D;
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The diagram illustrates the Decorator pattern. On the left, there are three white rectangular boxes, each containing a method name. Three blue arrows originate from the right side of these boxes and point towards a single gray rectangular box on the right. The gray box contains the text 'BaseStaffDecorator.GetStaffData', which represents the base decorator's method. The three white boxes represent specific decorators that inherit or delegate the 'OnConditionCheck' logic to the base method.