MonoBehaviour

ItemSlotData

- + ItemTypeID
- + ItemID
- # m_itemImage
- # m_nameText # m_descriptionText
- # m conditionImage
- # m numText
- # m itemTypeID
- # m itemID
- # m pocketType
- # m conditionBackColor
- # m conditionBackAlpha
- + SetItemSlotData()
- + InitializeSlotData()
- # SetItemImage()
- # SetItemName()
 # SetDescription()
- # SetItemNum()
- # SetConditionImage()
- # SetConditionBackColor()



NeedIngredientSlotData

- m comparisonNumText
- + SetNeedIngredientData()
- + InitializeSlotData()
- SetComparisonNumText()