

- + CurrentOrderFoodState
  - + FoodID
- + TargetTableSetData + CounterPoint
- m\_currentOrderFoodState
- m\_foodID
- m\_targetTabelSetDatam\_counterPoint
- m\_createDelay
- m\_currentCreateDelayCount
- + CreatCount()
- + IsFindStaff() + Check()
- OnDestroy()
- Update()