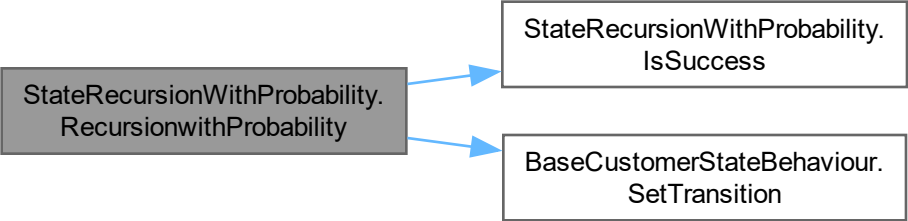


StateRecursionWithProbability.
RecursionwithProbability



```
graph LR; A[StateRecursionWithProbability.  
RecursionwithProbability] --> B[StateRecursionWithProbability.  
IsSuccess]; A --> C[BaseCustomerStateBehaviour.  
SetTransition];
```

StateRecursionWithProbability.
IsSuccess

BaseCustomerStateBehaviour.
SetTransition