MonoBehaviour
<u> </u>
BaseCreateSlotList
SlotList
m_createSlotType
m_selectUIController
n_slot
m_slotList
m_lineBreak
OnInitialize()
CreateSlot()
DestroyItemSlotData()
RemoveItemSlotData()
RemoveNullSlotList()
SetLineBreak()
AddSelectUIControler()
DestroySlotList()
CreateSlotInstance()
<u> </u>
CreateRecipeSlotList
m_pocketType
CheckCreate()
CreateSlotInstance()
A T
ProvideFoodRecipeSlotList

Start()

Create