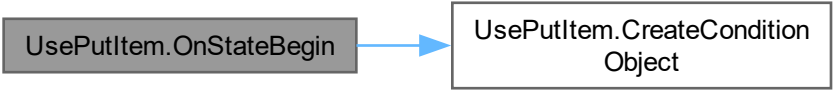


UsePutItem.OnStateBegin



```
graph LR; A[UsePutItem.OnStateBegin] --> B[UsePutItem.CreateCondition Object]
```

UsePutItem.CreateCondition
Object