

FlexibleField< AttackData >

```
classDiagram
    class FlexibleField {
        < AttackData >
    }
    class FlexibleAttackData {
        + FlexibleAttackData()
        + FlexibleAttackData()
        + FlexibleAttackData()
        + FlexibleAttackData()
        + operator AttackData()
        + operator FlexibleAttackData()
    }
    FlexibleAttackData --|> FlexibleField
```

FlexibleAttackData

- + FlexibleAttackData()
- + FlexibleAttackData()
- + FlexibleAttackData()
- + FlexibleAttackData()
- + operator AttackData()
- + operator FlexibleAttackData()