MonoBehaviour

SerializableDictionary

- < ActionUIState, AnyActionUIController.
 AnyActionInfo >
 - list
 - OnAfterDeserialize()
 - OnBeforeSerialize()

-m_actionInfoList

AnyActionUIController

- m_anyActionUI
- m_anyActionUIText
- m nowActionState
- + ChangeStateUI()
- ChangeNowStateUI()