

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class RemoveOrderFoodListStaff {
        Start()
        Update()
    }
    RemoveOrderFoodListStaff --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'RemoveOrderFoodListStaff' class, represented by a shaded rectangle with three horizontal compartments. The top compartment contains the class name. The middle compartment is empty. The bottom compartment contains a list of methods: '- Start()' and '- Update()'. A blue arrow with an open triangular head points from the 'RemoveOrderFoodListStaff' class up to the 'MonoBehaviour' class, indicating that 'RemoveOrderFoodListStaff' inherits from 'MonoBehaviour'.

RemoveOrderFoodListStaff

- Start()
- Update()