

InitilizeFoodDescription()SetFoodActiveList()

- CreateNeedIngredientSlot()

 $\begin{bmatrix} 3 & 0 \\ 7 & B \end{bmatrix}$   $\begin{bmatrix} 3 & 0 \\ 4 & B \end{bmatrix}$   $\begin{bmatrix} 7 & 4 & E \\ F & 6 \end{bmatrix}$  ...