```
BPSkill_2Presenter.Start ──┬──▶ BPSkill_2Presenter.BarSetting ──▶ StorySkillUIController.Set
                           │                                      Value ⟲
                           │
                           └──▶ BPSkill_2Presenter.BarUpdate ──┬──▶ StorySkillUIController.Set
                                                               │    Value
                                                               ├──▶ StorySkillUIChangeColor.
                                                               │    ChangeUseColor
                                                               └──▶ StorySkillUIChangeColor.
                                                                    ChangeNoUseColor
```