



- m selectUIController

- m_parentUI

m_button

m currentSelectUseItemID

+ SetData()

+ OnUpdate()

EditActionWindow()

EditSelectionWindowforAction

Window_Ingredient()

EditSelectionWindowforAction

Window_Food()

EditInventoryWindow()

EditSelectionWindowforInventory

Window_Ingredient()

EditSelectionWindowforInventory Window_Food()

CheckPressSelectUseItemButton()

AddButton()