

StaminaController.OnBefore  
Serialize

StaminaController.SetValue

StaminaController.Update  
FillAmount

```
graph LR; A[StaminaController.OnBeforeSerialize] --> C[StaminaController.UpdateFillAmount]; B[StaminaController.SetValue] --> C;
```

The diagram illustrates a dependency or call relationship. Two white rectangular boxes on the left, labeled 'StaminaController.OnBeforeSerialize' and 'StaminaController.SetValue', have blue arrows pointing to a single gray rectangular box on the right labeled 'StaminaController.UpdateFillAmount'.