

SetEarnedMoneyText.ChangeText

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graph LR; A[SetEarnedMoneyText.ChangeText] --> B[BaseChangeText.PlayDoTween]; A --> C[BaseChangeText.PlayEffect];
```

The diagram illustrates a method call sequence. A gray rectangular box on the left contains the text 'SetEarnedMoneyText.ChangeText'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'BaseChangeText.PlayDoTween'. The bottom arrow points to another white rectangular box containing 'BaseChangeText.PlayEffect'. All boxes have a thin black border.

BaseChangeText.PlayDoTween

BaseChangeText.PlayEffect