

Manager

```
classDiagram
    class Manager {
        StateUpdate
        GoActionTutorial
        GoManagementTutorial
        LobbyState
    }
```

The diagram illustrates the structure of a `Manager` class. It is represented by a light blue rectangle with a dashed border. Inside, there is a solid black border containing four elements: `StateUpdate`, `GoActionTutorial`, `GoManagementTutorial`, and `LobbyState`. The first three elements are grouped within a smaller rectangle, while `LobbyState` is positioned to the right of this group.

StateUpdate

GoActionTutorial

GoManagementTutorial

LobbyState