MonoBehaviour

BaseWindowUI

m_unUpdateAlpha

- m_canvasGroup
- + OnInitialize()
- + OnUpdate()
- + OnLateUpdate()
- + OnSelectInitialize()
- + OnSelectUpdate()
- + OnSelectExit()
- + SetAlpha()

-m_currentUpdateBaseWindowUI

WindowUIController

m baseWindowUIList

- m_currentBaseWindowUICount
- + OnInitialize()
- + OnUpdate()
- + OnLateUpdate()
- # SetUI()
- # SetAlpha()
- # Select()
- # Up()
- # Down()