## VolumeSaveLoader.VolumeSaveLoad

- + MasterVolume
- + MusicVolume
- + SFXVolume
- + UIVolume
- + LoadVolume()
- + LoadVolumeCriCategory()
- + SaveVolume()
- + SetCriCategoryVolume()
- + SaveVolumeCriCategory()

-m\_volumeSaveLoad

## VolumeSaveLoader

- m\_masterVolSlider
- m musicVolSlider
- m sfxVolSlider
- m\_uiVolSlider
- + LoadVolume()
- + SaveVolume()
- Start()

MonoBehaviour

- SetCategoryVolume()