

QueueManager.AddQueueObject



```
graph LR; A[QueueManager.AddQueueObject] --> B[QueueManager.IsInQueue]
```

A diagram showing a call from the `QueueManager.AddQueueObject` method to the `QueueManager.IsInQueue` property. The first box is white with a black border, and the second box is gray with a black border. A blue arrow points from the first box to the second box.

QueueManager.IsInQueue