

BaseWindow.OnUpdate



```
graph LR; A[BaseWindow.OnUpdate] --> B[BaseWindow.SetDepthOfField]; A --> C[BaseWindow.SetTimeScale];
```

The diagram illustrates a branching structure. On the left, a gray rectangular box contains the text 'BaseWindow.OnUpdate'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box with a black border containing the text 'BaseWindow.SetDepthOfField'. The bottom arrow points to another white rectangular box with a black border containing the text 'BaseWindow.SetTimeScale'.

BaseWindow.SetDepthOfField

BaseWindow.SetTimeScale