BaseManager< ItemDataBase Manager >

- + instance
- m_dontDestroyOnLoad
- + DeleteInstance()
- # Awake()

ScriptableObject

ItemDataBase

- + ItemDataBaseList
- m_itemDataBaseList

/-m_dataBase

ItemDataBaseManager

- + DataBase
- + GetItemData()
- + GetItemData< T >()
- + GetItemList()
- + GetItemList< T >()
- + GetItemList< T >()
- Awake()
- SetID()