

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class RemoveOrderFoodListStaff {
        Start()
        Update()
    }
    RemoveOrderFoodListStaff --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name 'MonoBehaviour', while the two lower compartments are empty. Below it is the 'RemoveOrderFoodListStaff' class, represented by a shaded rectangle with three horizontal compartments. The top compartment contains the class name 'RemoveOrderFoodListStaff'. The middle compartment is empty. The bottom compartment contains a list of two methods: 'Start()' and 'Update()', each preceded by a hyphen. A blue arrow with an open triangular head points from the top of the 'RemoveOrderFoodListStaff' class to the bottom of the 'MonoBehaviour' class, indicating that 'RemoveOrderFoodListStaff' inherits from 'MonoBehaviour'.

RemoveOrderFoodListStaff

- Start()
- Update()