

WaitFoodCustomer.CheckCurry

```
graph LR; A[WaitFoodCustomer.CheckCurry] --> B[BaseCustomerStateBehaviour.  
GetCustomerData]; A --> C[BaseCustomerStateBehaviour.  
SetTransition];
```

The diagram illustrates a call from the method `WaitFoodCustomer.CheckCurry` to two methods in the `BaseCustomerStateBehaviour` class. The source method is highlighted in a grey box, while the target methods are in white boxes. Two blue arrows point from the right side of the grey box to the left side of each white box.

BaseCustomerStateBehaviour.  
GetCustomerData

BaseCustomerStateBehaviour.  
SetTransition