

Manager

```
classDiagram
    class Manager {
        StateUpdate
        GoActionTutorial
        GoManagementTutorial
        LobbyState
    }
    class InnerBox {
        StateUpdate
        GoActionTutorial
        GoManagementTutorial
    }
    class StateUpdate
    class GoActionTutorial
    class GoManagementTutorial
    class LobbyState
```

The diagram illustrates the structure of a `Manager` class. The `Manager` class is represented by a light blue rectangle with a dashed border. Inside it, there is a solid-bordered rectangle containing three smaller light blue rectangles: `StateUpdate`, `GoActionTutorial`, and `GoManagementTutorial`. To the right of this inner container, within the `Manager` class, is the `LobbyState` attribute. The `StateUpdate`, `GoActionTutorial`, and `GoManagementTutorial` components are also represented by light blue rectangles with solid borders.

StateUpdate

GoActionTutorial

GoManagementTutorial

LobbyState