

ScriptableObject



StorySkillData

- + StorySkillPrefab
- + SpellEffectPrefab
- + PayBP
- + CastTime
- + Distance
- + StorySkill_ID
- + StorySkillName
- + StorySkillDescriptionText
- m_storySkillPrefab
- m_spellEffect
- m_payBP
- m_castTime
- m_distance
- m_storySkill_ID
- m_storySkillName
- m_storySkillDescriptionText