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┌─────────────────────────┐
│ MonoBehaviour           │
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```

BasePocketItemDataController

+ ListMaxSize
+ ItemDataList
# m_listMaxSize
# m_itemDataList
- m_defaultInventoryItemDataList

+ AddItem()
+ RemoveItem()
+ IsInList()
+ GetItemNum()
+ GetItemList()
+ IsHave()
+ GetRandomItemData()
- Start()
- AddDefaultItemData()

InventoryManager

+ instance
+ AddItem()
+ RemoveItem()
# Awake()

ManagementStorageManager

+ instance
# Awake()

NewItemManager

+ instance
+ DeleteInstance()
# Awake()

StorehouseManager

+ instance
# Awake()