MonoBehaviour
A T
BaseCreateSlotList
SlotList
n_createSlotType
m_selectUIController
n_slot
n_slotList
m_lineBreak
OnInitialize()
CreateSlot()
DestroyItemSlotData()
RemoveItemSlotData()
RemoveNullSlotList()
SetLineBreak()
AddSelectUIControler()
DestroySlotList()
CreateSlotInstance()
Å
CreateRecipeSlotList
m_pocketType
CheckCreate()
CreateSlotInstance()
A T

CreateProvideFoodRecipeSlotList

- Start()