Linux Kernel Exploitation Earning Its Pwnie a Vuln at a Time

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An Ode to My Dear Eyjafjallajokull



The Jono

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 - CTO of Scio Security





- What we're talking about today
 - Linux kernel security!



Agenda

- Why the Linux Kernel?
- A History of Vulns
- Vulnerability Classes
- Wrap-up



Why the Linux Kernel?

- Administrators:
 - Know your exposure!
- Researchers:
 - Relatively soft target
 - Lots of interesting vulndev opportunities
- Security mechanisms not deployed
 - Available in external patches, not in mainline
 - Execution overhead can be nontrivial



Linus Wins a Pwnie!

Btw, and you may not like this, since you are so focused on security, one reason I refuse to bother with the whole security circus is that I think it glorifies - and thus encourages - the wrong behavior.

It makes "heroes" out of security people, as if the people who don't just fix normal bugs aren't as important.

In fact, all the boring normal bugs are _way_ more important, just because there's a lot more of them. I don't think some spectacular security hole should be glorified or cared about as being any more "special" than a random spectacular crash due to bad locking.

- Good: distro in charge of security!
- Bad: distro in charge of security!
- Eugene++



Bug Misclassification

- Many have non-obvious security impact
 - Often "silently" fixed
 - Intentional or not, same impact
- Miscommunication between devs/distros
- Attackers may classify better!
 - Unfortunate side-effect of open development



Embedded Devices: Mobile!

My mobile phone!

- Android, Bada, MeeGo, WebOS
- 1990s exploitability
- Lack of user patching
- Numerous untrusted users (aka apps)

Third-party "sleeper" apps

- Legitimate looking app/game
- Get solid user base of installs
- Wait for privesc, deliver payload, rootkit!
- Easy to win race against provider





Android Privilege Escalation

- Zinx port of Tavis/Julien's sock_sendpage [1,2]
 - Didn't have MMAP_MIN_ADDR
 - Map get_root() object code at 0x0
 - Trigger sock_sendpage() NULL func ptr deref
 - Root archived!
- Rootkit loading
 - · CONFIG_MODULES=y
 - · /dev/mem unrestricted

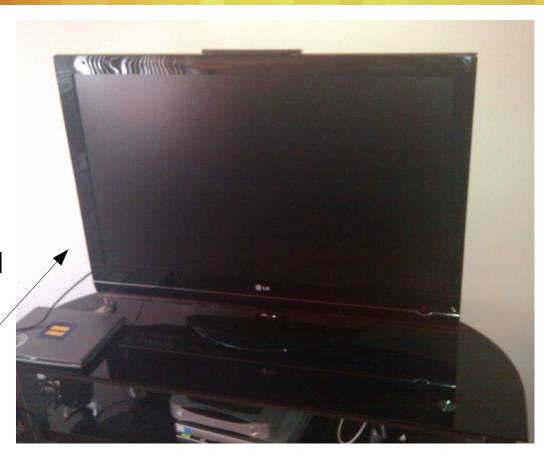
```
∞ ↓
                                        2 12:18 AM
3530
               diskstats
                               version
3575
               driver
                               vmallocinfo
               execdomains
                               vmstat
                               wakelocks
               filesystems
                               yaffs
                               zoneinfo
               interrupts
 zcat config.gz
                   grep STRICT
 zcat config.gz
                   grep CONFIG MODULES
CONFIG MODULES=v
 07:19 /dev/mem
```



Embedded Devices: TVs!

My LG TV!

- MIPS box
- Flash malicious firmware via USB
- Pop root shell via serial
- Now with built-in ethernet/wifi......



Linux version 2.6.26 (gunhoon@swfarm-I1) (gcc version 3.4.3 (MontaVista 3.4.3-25.0.70.0501961 2005-12-18)) #108 PREEMPT Wed Nov 4 09:22:14 KST 2009



Kernel vs. Userspace

Traditional memory corruption vulns are boring!

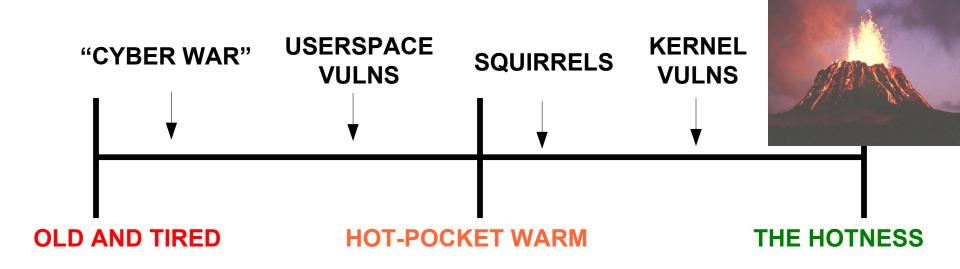
- Userspace increasingly hardened
 - NX + ASLR + PIE + RELRO + canaries = hard.
- Non-traditional vulns more interesting
 - A couple in userspace (eg. udev vuln [3,4])
 - A whole lot more in kernel space
 - Require semantic knowledge of a particular subsystem
 - Pros: interesting vulndev; Cons: non-reusable patterns
 - > 60% of local privilege escalations are not traditional stack/heap memory corruption



Kernel vs. Userspace

THE INFOSEC THERMOMETER!!!

Advanced
Pompeii
Threats



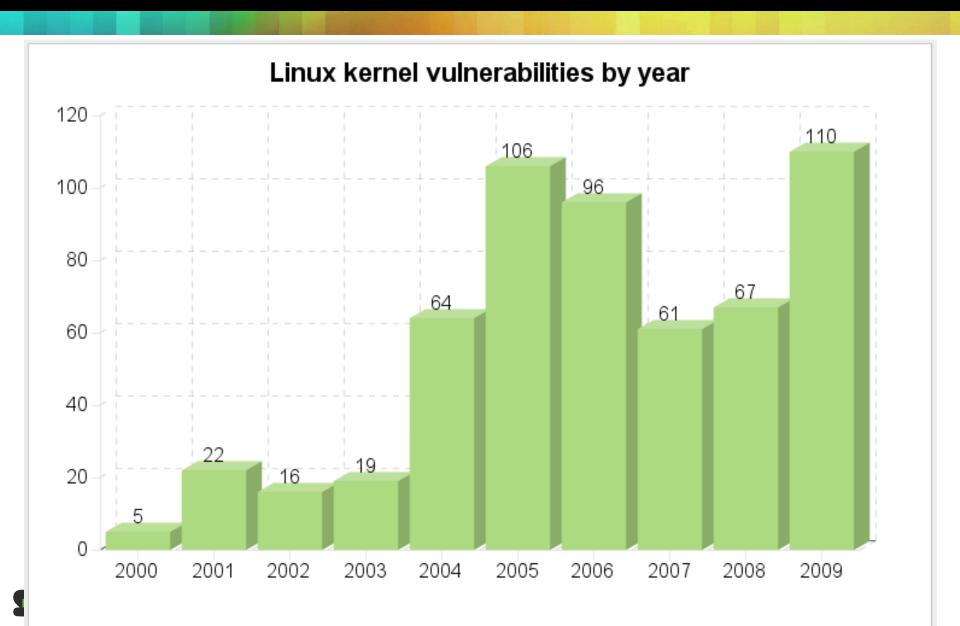


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Vulnerabilities By Year



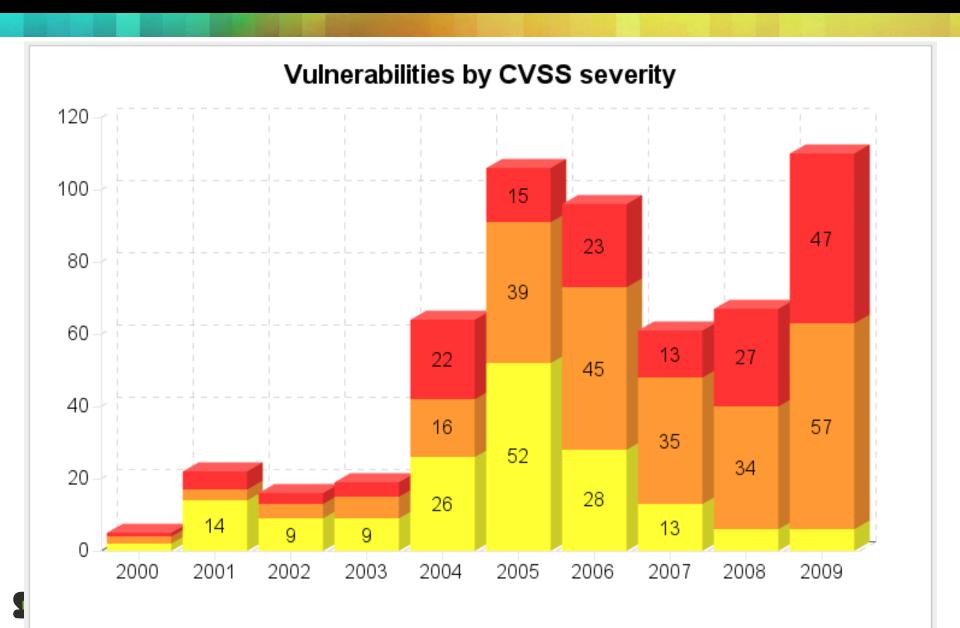
2005?!?

- 2.6.11 first release of 2005
 - Start of the 2.6.x.y stable versioning scheme

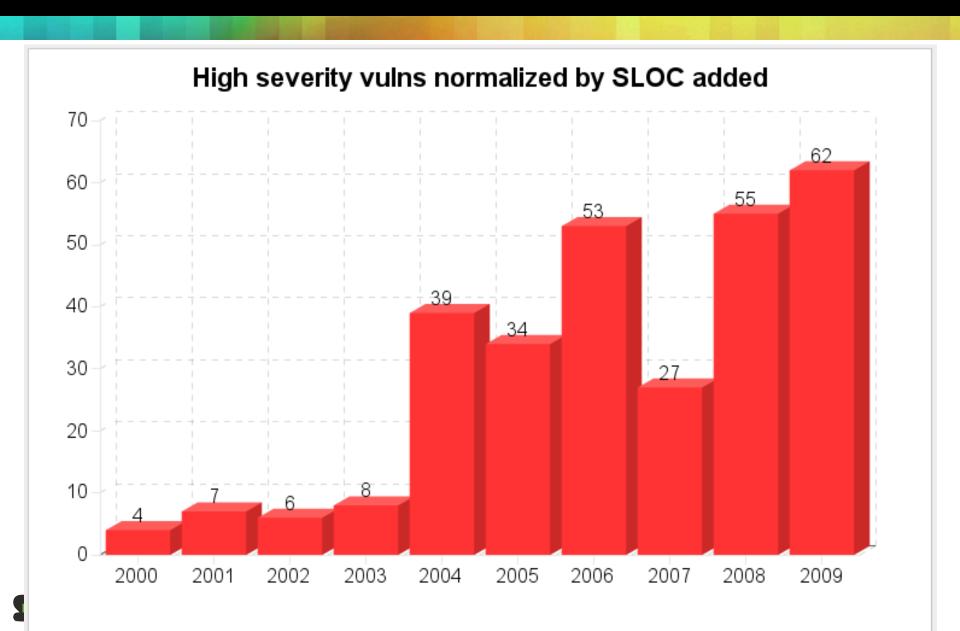




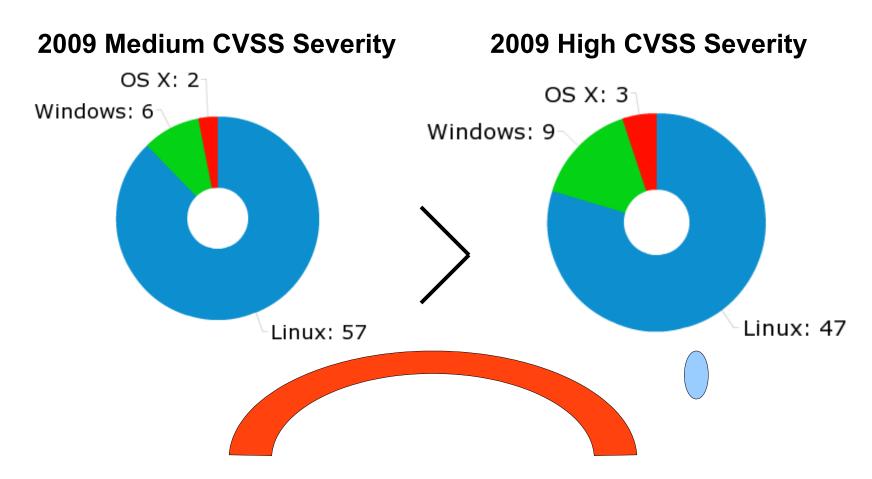
Vulnerability Severity



Vulnerabilities by SLOC



Other OS Kernel Vulns



The Linux kernel averaged > 2 vulns/week for all of 2009.



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Exploit Vectors

Remote

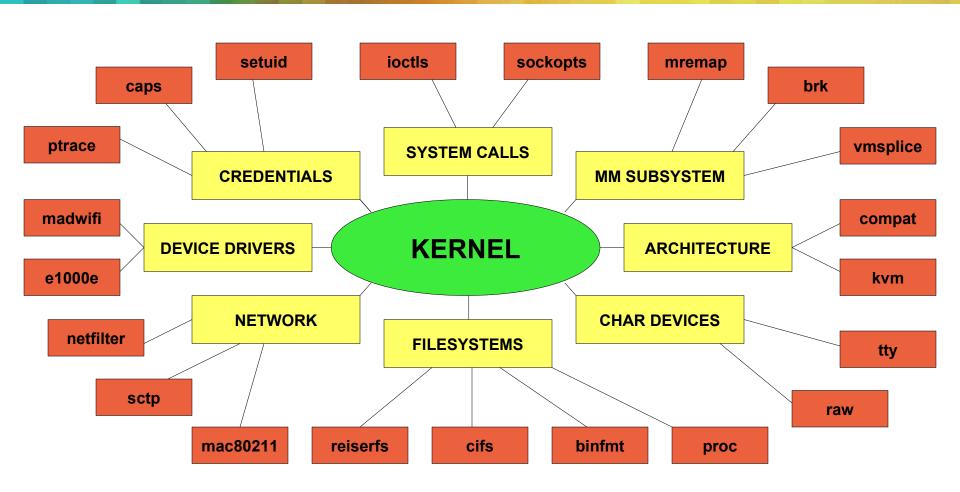
- Fairly rare
- sgrakkyu's sctp_houdini [5], Julien's madwifi [6]
- Interrupt context issues [7]

Local

- Quite common
- Mostly in form of privilege escalation
- Kernel has a fairly large attack surface



Kernel Attack Surface



Contrary to popular belief, most vulns are <u>not</u> in device drivers.



Let's Look at a Recent Example

- Vulnerability in ReiserFS filesystem [8]
- .reiserfs_priv fails to enforce perms
 - A virtual path, you won't see this is "Is -la /"
 - Internal filesystem usage
- Including extended attribute (xattr) storage
 - We can write xattrs for arbitrary files!



ReiserFS Exploit

- Ok, arbitrary xattrs, how to escalate?
 - One xattr use: POSIX file capabilities
 - Finer-grained privs than setuid bit (eg. CAP_NET_RAW)
- CAP_SETUID sounds good!
 - Let's apply it to our own shell!
- Ok, how to get inode/object id of shell?
 - Compile shell, getdents(), set dummy xattr, getdents()
 - Write out CAP_SETUID xattr, exec the shell, root!
- Demo against fully patched Ubuntu http://jon.oberheide.org/files/team-edward.py



What's Interesting Here?

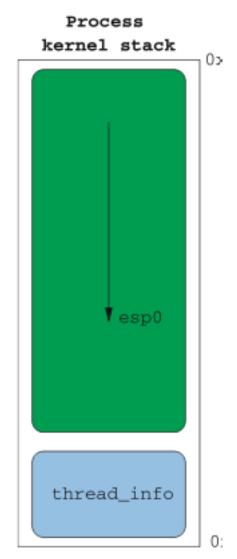
- No memory corruption here!
 - Just a bit of fs/xattr/caps knowledge
 - Not a repeatable bug class / exploit pattern

- Representative of many Linux kernel vulns
 - Lots of one-off logic bugs like this one
 - But we also have the "standard" classes, too



Kernel Stack Smashing

- If you can do userland, you can do kernel
- We have existing protection mechanisms
 - Stack canaries, bounds checking, etc
 - But, how effective in kernel space?
 - Not so great... [9,10]





FORTIFY_SOURCE Coverage

- FORTIFY_SOURCE
 - Compile-time bounds checking on potentially unsafe stack operations (strcpy/memcpy/etc)
- gcc __builtin_object_size[11]

```
#if __GNUC_MINOR__ >= 3
#define __bos1(ptr) ((__builtin_object_size (ptr, 1) == -1) ? -1 : θ )
#define __bosθ(ptr) ((__builtin_object_size (ptr, θ) == -1) ? -1 : θ )
#define __malloc attributes attribute ((malloc)) attribute ((al
```

```
$ make allyesconfig && make
$ cat success.txt | wc -1
5725
$ cat fail-o-rama.txt | wc -1
11638
• Total: 5725 +11638 = 17363
• Coverage: 5725 / 17363 = 32.9%
```

GCC's FORTIFY_SOURCE covers < 1/3 of bounds checking cases.



Kernel Heap Overflows

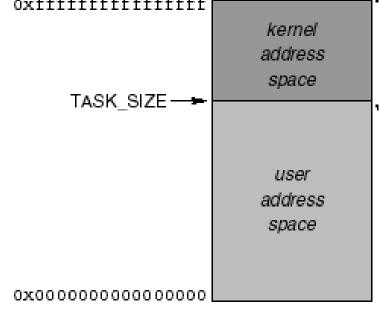
SLAB/SLUB/SLOB allocators

- SLUB is default on current kernels
- Provides the kmalloc() family
- Must reads:
 - tioctl/sctp_houdini.c [12,5]
 - Larry H's Phrack 66 article [13]
- KERNHEAP Heap Protection [14]
 - Metadata protection, safe unlinking, etc



Userland Pointer Dereference

- Often misclassified as NULL ptr derefs
 - NULL is just a specific case (address 0x0)
 - Happens to be more common due to programming mistakes
- Shared VM architectures
 - Userspace and kernel in single VM space
 - Unsafe deference of userspace pointers by kernel code
 - Usually FP deref or data control converted later





Traditional Exploitation Pattern

- Assuming NULL deref of FP
- Set up your payload
 - mmap(0, ...)
 - memcpy(0, shellcode, sizeof(shellcode));
- Trigger the NULL deref
 - sendfile(fd1, fd2, NULL, 4096);
- See enlightenment framework [15]
 - Just fill in your prepare/trigger functions and boom!



An Example From...OpenBSD?!?

- Ok, it's not Linux, I'm cheating!
 - But it's multi-stage,
 kind of cute

- getsockopt()[16]
 - NULL dereference
 - Controlled write of 0x1

```
IP socket option processing.
int
ip ctloutput(op, so, level, optname, mp
    int op;
    struct socket *so;
    int level, optname;
    struct mbuf **mp;
    struct inpcb *inp = sotoinpcb(so);
    struct mbuf *m = *mp;
    int optval = 0;
    if (level != IPPROTO IP)
     else switch (op)
        case IP AUTH LEVEL:
        case IP ESP TRANS LEVEL:
        case IP ESP NETWORK LEVEL:
        case IP IPCOMP LEVEL:
            optval = *mtod(m, int *);
    return (error);
```



Exploit Procedure

USERSPACE

1. Call mmap to map zero page

KERNEL

2. Set up fake mbuf at 0x0 mbuf->data should point to address of a syscall table entry

3. Call getsockopt to trigger vuln

5. Set up root-getting shellcode at address 0x1

6. Call syscall that we overwrote

4. Kernel accesses fake mbuf located at 0x0, writes value 0x1 to address in mbuf->data, overwriting syscall entry

ROOT!

7. Kernel derefs system call to 0x1 and executes shellcode located there.



Protection Against User Derefs

- /proc/sys/vm/mmap_min_addr
 - Can't mmap to addrs < mmap_min_addr
 - Blocks NULL ptr derefs, but not all user derefs
 - Has been bypassed multiple times [17]
- UDEREF in grsecurity [18]
 - Segmentation on i386
 - Just released x64 support (spender/pipacs) [19]



Memory Disclosure

- Leak sensitive kernel memory to userspace
 - Commonly through unbounded copy_to_user()
- Pair up info leak w/setuid exploit
 - Leak task_struct/vma information for ASLR bypass
- Pair up info leak w/kernel exploit
 - Leak stack canary value from task_struct



Memory Disclosure Example

```
JUJZ
5053 static int sctp getsockopt hmac ident(struct sock *sk, int len,
                                        char user *optval, int user *optlen)
5054
5055 {
             struct sctp_hmac_algo param *hmacs;
                                                          1. len is attacker controlled
5056
            ul6 param len;
5057
5058
             hmacs = sctp sk(sk)->ep->auth hmacs list;
5059
            param len = ntohs(hmacs->param hdr.length);
5060
5061
5062
            if (len < param len)
                                                          2. no upper bounds check
5063
                    return -EINVAL:
            if (put user(len, optlen))
5064
                    return -EFAULT;
5065
5066
            if (copy to user(optval, hmacs->hmac ids, len))
5067
                     return -EFAULT:
5068
                                                          3. unbounded copy to user
             return 0:
5069
5070 }
```

SCTP getsockopt() kernel memory disclosure [20]



Race Conditions

- Comes in many forms:
 - eg. ptrace_attach, user copies
- Hard on UP, easier on SMP
 - Force kernel to sleep/reschedule on UP
 - Great work from sgrakkyu and twiz [21]
- Ex: sendmsg() multiple user copy vuln



Race Condition Example

```
while(ucmsg != NULL) {
                if(get user(ucmlen, &ucmsg->cmsg len))
                                                                     [2]
                        return -EFAULT:
                /* Catch bogons. */
                if(CMSG COMPAT ALIGN(ucmlen) <
                   CMSG COMPAT ALIGN(sizeof(struct compat cmsghdr)))
                        return -EINVAL;
                if((unsigned long)(((char __user *)ucmsg - (char __user
*)kmsq->msq control)
                                   + ucmlen) > kmsg->msg controllen) [3]
                        return -EINVAL:
                tmp = ((ucmlen - CMSG COMPAT ALIGN(sizeof(*ucmsg))) +
                       CMSG ALIGN(sizeof(struct cmsqhdr)));
                                                                      [4]
                kcmlen += tmp;
                ucmsq = cmsq compat nxthdr(kmsq, ucmsq, ucmlen);
        }
[...]
        if(kcmlen > stackbuf size)
                                                                      [5]
                kcmsg base = kcmsg = kmalloc(kcmlen, GFP KERNEL);
[...]
        while(ucmsq != NULL) {
                get user(ucmlen, &ucmsg->cmsg len);
                                                                      [6]
                tmp = ((ucmlen - CMSG COMPAT ALIGN(sizeof(*ucmsg))) +
                       CMSG ALIGN(sizeof(struct cmsqhdr)));
                kcmsg->cmsg len = tmp;
                __get_user(kcmsg->cmsg_level, &ucmsg->cmsg_level);
                get user(kcmsg->cmsg type, &ucmsg->cmsg type);
                /* Copy over the data. */
                if(copy from user(CMSG DATA(kcmsg),
                                                                      [7]
                                  CMSG COMPAT DATA(ucmsg),
                                  (ucmlen -
```

[2] copy length value from userspace

[3] sanity check length value

RACE WINDOW!

[6] re-copy length value from userspace

[7] perform copy_from_user with length value

Slide # 36

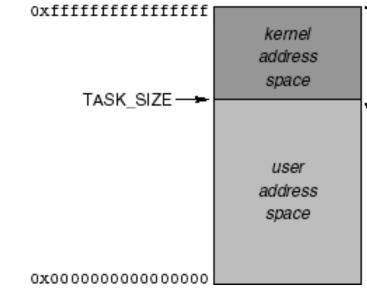
MM Desynchronization

- Confusing the MM subsystem
 - Desynchronize book-keeping state of MM from what the actual state is in memory
- PS3 hack analogy [22]
 - George Hotz, OS ↔ hypervisor
 - Glitching the memory bus during memory mappings
- We can do the same for the kernel MM
 - But of course between userspace ↔ OS
 - Our "glitching" is just leveraging a book-keeping bug



MM Desynchronization

- Some classic exploits from isec.pl guys
 - mremap/unmap/do_brk [23,24,25]
- Hugely simplified do_brk
 - Expand heap via brk(2)
 - Lack of addr sanity checking
 - Expand past TASK_SIZE
 - mprotect() to alter MMU prot
 - Kernel confused..thinks it's part of heap, approves!
 - Kernel memory now writable by userspace





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What You Can Do!

Researchers:

- Spend more time in kernel space!
- There's much fun to be had!

Administrators

- Distros are conservative, poke them!
- Lots of hardening you can do on your own
- grsecurity / PaX / KERNHEAP patchsets [26,14]
- Most importantly, support/sponsor these guys for their hard work



Auditing With checksec.sh

- checksec.sh
 - Tobias Klein [27]
 - ASLR, RELRO, NX,
 PIE, canaries, etc
- Now with kernel support!
 - Checks for a number of kernel hardening features

Patched version w/kernel support:

http://jon.oberheide.org/files/checksec.sh

```
onysus jono # ./checksec.sh --kernel
Kernel protection information:
Description - List the status of kernel protection m
inspect kernel mechanisms that may aid in the prever
userspace processes, this option lists the status of
options that harden the kernel itself against attack
Kernel config: /boot/config-2.6.32
Warning: The config on disk may not represent running
GCC stack protector support:
                                        Enabled
Strict user copy checks:
                                         Enabled
Enforce read-only kernel data:
Restrict /dev/mem access:
                                        Enabled
Restrict /dev/kmem access:
grsecurity / PaX: High GRKERNSEC
Non-executable kernel pages:
                                         Enabled
Prevent userspace pointer deref:
                                         Enabled
Prevent kobject refcount overflow:
                                         Enabled
```

Bounds check heap object copies:

Disable writing to kmem/mem/port:

Kernel Heap Hardening: Full KERNHEAP

Disable privileged I/O:

Hide kernel symbols:

Harden module auto-loading:



Enabled

Enabled

Enabled

Take Away

- Message is not: "Don't use Linux, it's insecure, lolz!"
- Security is not measured in absolutes
 - Risk management → uncertainty management

"There are known knowns. There are things we know that we know. There are known unknowns. That is to say there are things that we now know we don't know. But there are also unknown unknowns. There are things we do not know we don't know."

-- Donald Rumsfield

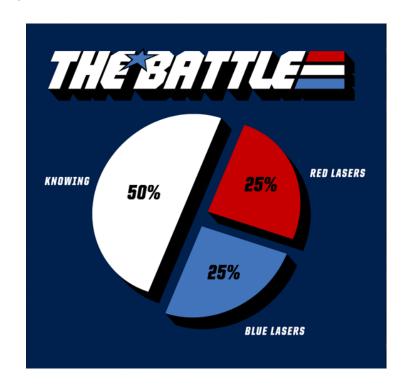
Or, more concisely:

"Now you know, and knowing is half the battle!" -- GI JOE



Thank you

QUESTIONS?



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References

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- [2] http://blog.cr0.org/2009/08/linux-null-pointer-dereference-due-to.html
- [3] http://c-skills.blogspot.com/2009/04/udev-trickery-cve-2009-1185-and-cve.html
- [4] http://jon.oberheide.org/files/cve-2009-1185.c
- [5] http://sgrakkyu.antifork.org/sctp_houdini.c
- [6] http://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2006-6332
- [7] http://www.springerlink.com/content/m2783777I47t3836/
- [8] http://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2010-1146
- [9] http://lwn.net/Articles/342182/
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- [13] http://www.phrack.org/issues.html?issue=66&id=15
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- [15] http://www.grsecurity.net/~spender/enlightenment.tgz
- [16] http://marc.info/?l=openbsd-cvs&m=125676466108709&w=2
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- [27] http://www.trapkit.de/tools/checksec.html

