## 1 Behavioral Cloning

## 1.2

| Behavioral Cloning |         |
|--------------------|---------|
| Ant                | Hopper  |
| Mean               | Mean    |
| 4550.343           | 938.227 |
| STD                | STD     |
| 236.455            | 104.239 |

Table 1: We are collecting Ant and Hopper, Ant being the one which was amenable to behavior cloning, Hopper not. Settings were about 5 trajectories, with 2 hidden layers of size 64. Batch size was 1000, training batches were 100. Each were run for 1 epoch. Ant expert policy mean was 4713.653. Hopper expert policy mean was 3772.670

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1.3

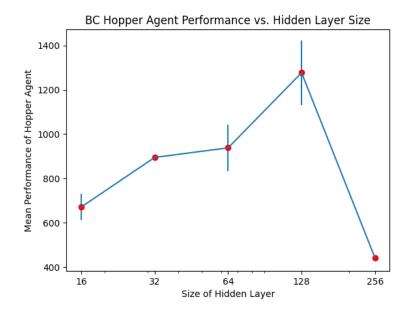


Figure 1: Plotted agent performance against size of the Neural Network. I wanted to see whether or not the ability for the agent to imitate was a matter of network complexity, but it probably is not.

## 2 DAgger

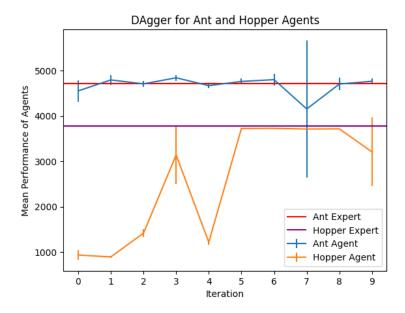


Figure 2: Ant and Hopper agents with DAgger. The settings are the same as in 1.2. But it is run with DAgger for 10 epochs