

# Basic Theory

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- 1 Column Generation
- 2 Dantzig-Wolfe Reformulation
- 3 Branching and Cutting

## PART I

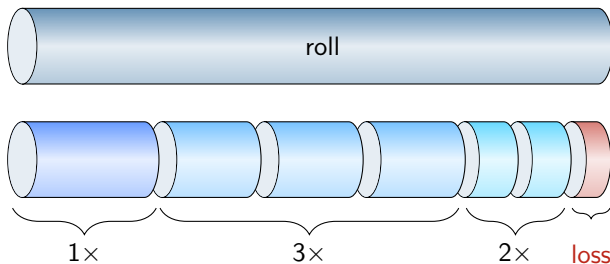
### Column Generation

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An algorithm to solve LPs with **many(!)** variables (=columns).

## Cutting Stock Problem:

- $L$  length of rolls to cut
- $m$  pieces with shorter lengths  $\ell_1, \dots, \ell_m \leq L$
- $b_1, \dots, b_m$  demands for pieces
- **Goal:** Minimize number of rolls

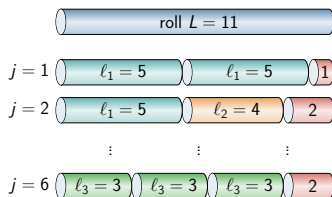


# Cutting Stock

**Example:** Roll  $L = 11$ , pieces  $\ell = (\ell_1, \ell_2, \ell_3)^\top = (5, 4, 3)^\top$

Cutting patterns (efficient, i.e., loss  $< 3$ ):

Pattern $j$	$\ell_1 = 5$ #	$\ell_2 = 4$ #	$\ell_3 = 3$ #	Loss $r_j$
1	2	0	0	1
2	1	1	0	2
3	1	0	2	0
4	0	2	1	0
5	0	1	2	1
6	0	0	3	2



**Here:** Only  $n = 6$  efficient patterns.

$$A_1 = \begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix}, A_2 = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, A_3 = \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix}, A_4 = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix}, A_5 = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}, A_6 = \begin{pmatrix} 0 \\ 0 \\ 3 \end{pmatrix}$$

# Cutting Stock

**Example (cont'd):** Demand  $b = (b_1, b_2, b_3)^T = (100, 400, 300)^T$ .

**Model:**

$$\begin{array}{llllllll} \min & 1\lambda_1 & +1\lambda_2 & +1\lambda_3 & +1\lambda_4 & +1\lambda_5 & +1\lambda_6 & \\ \text{s.t.} & 2\lambda_1 & +1\lambda_2 & +1\lambda_3 & +0\lambda_4 & +0\lambda_5 & +0\lambda_6 & \geq 100 \\ & 0\lambda_1 & +1\lambda_2 & +0\lambda_3 & +2\lambda_4 & +1\lambda_5 & +0\lambda_6 & \geq 400 \\ & 0\lambda_1 & +0\lambda_2 & +2\lambda_3 & +1\lambda_4 & +2\lambda_5 & +3\lambda_6 & \geq 300 \\ & \lambda_1, & \lambda_2, & \lambda_3, & \lambda_4, & \lambda_5, & \lambda_6 & \geq 0 \end{array}$$

**Modell, Gilmore & Gomory (1961, 1963):**  $A = (a_{ij}) = (A_1, \dots, A_n)$

$$z = \min \sum_{j=1}^n \lambda_j \tag{1}$$

$$\text{s.t.} \quad \sum_{j=1}^n a_{ij} \lambda_j \geq b_i \quad i = 1, 2, \dots, m \tag{2}$$

$$\lambda_j \geq 0 \quad j = 1, 2, \dots, n \tag{3}$$

**Remark:** This is an LP!

**Later:** integer problems:  $\lambda_j$  integer...

# Growth of #patterns in Gilmore & Gomory Model

**Example:** Roll  $L$  to be cut into pieces

$$\ell = (\ell_1, \ell_2, \ell_3, \ell_4, \ell_5)^\top = (10, 8, 5, 4, 3)^\top$$

Number of patterns  $n$  (*#patterns*) depending on  $L$ ?

$L$	<i>#patterns</i>	$L$	<i>#patterns</i>	$L$	<i>#patterns</i>
10	8	12	10	14	14
16	19	18	25	20	33
25	57	30	94	35	143
40	216	35	307	50	429
60	770	70	1282	80	2015
90	3024	100	4371	110	6124
120	8358	130	11153	140	14596
150	18780	200	54516	250	126344
300	252936	350	456870	400	764631

**Linear Program (LP)** in standard form:

$$\begin{aligned} \min \quad & c^T \lambda \\ & A\lambda = b \\ & \lambda \geq \mathbf{0} \end{aligned}$$

If an LP has at least one optimal solution, then there also exists a **feasible basic solution** which is an **optimal solution**.

**Main idea of Simplex algorithm (G. Dantzig, 1947):**

- 1 Start in feasible **basic** solution
- 2 **Iteration**: Go to a **better** feasible **basic** solution, if existing



## Recall: Simplex Algorithm – Basics ...

### Definition (basis, basic variables, feasible basic solution)

A **basis**  $B$  is an invertible submatrix of  $A$ . We can reorder the columns of  $A$  such that  $A = (B|N)$ . Let  $\lambda = (\lambda_B|\lambda_N)^\top$  and  $c^\top = (c_B|c_N)$  be the corresponding partitions of  $x$  and  $c$ . The variables  $\lambda_B$  are **basic variables**, the variables  $\lambda_N$  are **non-basic variables**. A **feasible basic solution** is a feasible solution with  $\lambda_N = \mathbf{0}$ .

We can rewrite:

$$A\lambda = (B|N) \begin{pmatrix} \lambda_B \\ \lambda_N \end{pmatrix} = b$$

$$c^\top \lambda = c_B^\top \lambda_B + c_N^\top \lambda_N$$

$$\implies B\lambda_B + N\lambda_N = b$$

$$\implies \lambda_B + B^{-1}N\lambda_N = B^{-1}b$$

$$\implies \boxed{\lambda_B = B^{-1}b - B^{-1}N\lambda_N}$$

## Impact of basis change on cost:

$$\begin{aligned}c^\top \lambda &= c_B^\top \lambda_B + c_N^\top \lambda_N \\&= c_B^\top (B^{-1}b - B^{-1}N\lambda_N) + c_N^\top \lambda_N \\&= \underbrace{c_B^\top B^{-1}b}_{=\pi^\top \text{ (dual sol.)}} + \underbrace{(c_N^\top - c_B^\top B^{-1}N)\lambda_N}_{\text{components: } (c_j - c_B^\top B^{-1}A_j)\lambda_j}\end{aligned}$$

### Definition (reduced cost)

The **reduced cost** of a variable  $\lambda_j$  is  $\tilde{c}_j(\pi) = c_j - c_B^\top B^{-1}A_j = c_j - \pi^\top A_j$ .

- If  $\tilde{c}_j(\pi) < 0$  for some  $\lambda_{j^*}$ 
  - (one of those)  $\lambda_{j^*}$  should enter the basis
  - **Dantzig's criterion**: select  $\lambda_{j^*}$  such that  $j^* = \arg \min_j \tilde{c}_j(\pi)$
- If  $\tilde{c}_j(\pi) \geq 0$  for all  $\lambda_j$ 
  - current solution is optimal!
- Simplex explicitly computes  $\tilde{c}_j(\pi)$  for all  $\lambda_j$  in each iteration

# Column Generation – Principle

Instead of all variables  
 $\lambda_j, j \in J \dots$

$$\begin{aligned} z_{MP} &= \min c_J^\top \lambda_J \\ (MP) \quad A_J \lambda_J &= b \\ \lambda_J &\geq 0 \end{aligned}$$

“Master Program (MP)”

$\dots$  use subset of variables  $\lambda_j$ ,  
for  $j \in J' \subset J$

$$\begin{aligned} z_{RMP} &= \min c_{J'}^\top \lambda_{J'} \\ (RMP) \quad A_{J'} \lambda_{J'} &= b \quad [\pi] \\ \lambda_{J'} &\geq 0 \end{aligned}$$

“Restricted Master Program (RMP)”

Does there exist a variable  $\lambda_{j^*}$  for  $j^* \in J \setminus J'$  with negative reduced cost (rdc)? This is the “pricing problem (PP)”:

$$(PP) \quad \tilde{c}^*(\pi) = \min_{j \in J} (c_j - \pi^\top A_j) \stackrel{?}{<} 0$$

yes: Add  $j^*$  to  $J'$  (add column  $A_{j^*}$ ) and re-optimize RMP

no: Done! MP solved!

# Column Generation for Cutting Stock – Pricing Problem

**Given:** Dual solution  $\pi = (\pi_1, \pi_2, \dots, \pi_m)^\top \geq 0$  of RMP

**Reduced cost of pattern**  $A_j = (a_{ij})_{i=1, \dots, m}$ :

$$\tilde{c}_j(\pi) = 1 - \sum_{i=1}^m \pi_i a_{ij}$$

**Task:** Find a pattern  $A_j$  with minimum  $\tilde{c}_j(\pi)$ !

- explicit enumeration of all patterns with their rdc is not practical
- **instead:** implicit enumeration by solving auxiliary optimization problem

# Column Generation for Cutting Stock – Pricing Problem

**Feasible Patterns:** A pattern  $A_j = (a_{ij})_{i=1,\dots,m} \in \mathbb{Z}_+^m$  is feasible if

$$\sum_{i=1}^m \ell_i a_{ij} \leq L.$$

Substituting  $a_{ij}$  (index  $j$  is irrelevant) by new variables  $x_i$ ,  $i = 1, 2, \dots, m$ :

**Pricing Problem = Subproblem**

$$\begin{aligned} \tilde{c}^*(\pi) &= \min \quad 1 - \sum_{i=1}^m \pi_i x_i \\ \text{s.t.} \quad &\sum_{i=1}^m \ell_i x_i \leq L \\ &x_1, \dots, x_m \in \mathbb{Z}_+ \end{aligned}$$

**Integer Knapsack Problem**

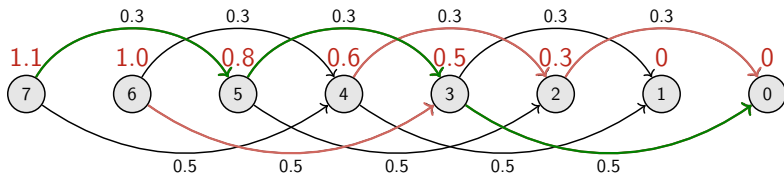
$$\begin{aligned} z_{IKP}(\pi) &= \max \sum_{i=1}^m \pi_i x_i \\ \text{s.t.} \quad &\sum_{i=1}^m \ell_i x_i \leq L \\ &x_1, \dots, x_m \in \mathbb{Z}_+ \end{aligned}$$

# Column Generation for Cutting Stock – Pricing Problem

**Excursus** (solution of integer knapsack problem):

**Example:** Roll  $L = 7$ ,  $m = 2$  pieces,  $\ell = (2, 3)^\top$ ,  
dual solution  $\pi = (\pi_1, \pi_2)^\top = (0.3, 0.5)^\top$

Solution by **dynamic programming**:



- Solution is pattern  $(2, 1)$  and  $z_{IKP} = 1.1$
- Reduced cost of this pattern is  $\tilde{c}^*(\pi) = 1 - 1.1 = -0.1 < 0$
- Linear relaxation of Master Program (MP) not yet solved. Iterate:
  - re-optimize RMP with new pattern
  - solve pricing problem with new dual prices again

# Column Generation – Initialization of the RMP

**Task:** Provide feasible basic solution to RMP

→ does not necessarily have to be feasible for *real problem*

**Two common alternatives:**

feasible initial solution may be difficult in some applications

big- $M$  simple to implement!

**Example:** Roll  $L = 102$ ,  $m = 5$  pieces of length  $\ell = (10, 8, 5, 4, 3)^\top$  with demand  $b = (37, 920, 177, 422, 899)^\top$ .

Initial feasible solution: one pattern for each piece  $i \in \{1, 2, \dots, m\}$

- take piece  $i$  with maximal multiplicity  $\lfloor L/\ell_i \rfloor$
- fill remaining “space” with smallest piece so that loss  $< \min_k \ell_k$

Initial patterns:

$$\begin{pmatrix} 10 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 12 \\ 0 \\ 0 \\ 2 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 20 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 0 \\ 25 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 34 \end{pmatrix}$$

# Column Generation for Cutting Stock – Example

**Restricted master program (RMP):**

$$\begin{array}{llllll}
 \min & 1\lambda_1 & +1\lambda_2 & +1\lambda_3 & +1\lambda_4 & +1\lambda_5 \\
 \text{s.t.} & 10\lambda_1 & +0\lambda_2 & +0\lambda_3 & +0\lambda_4 & +0\lambda_5 & \geq 37 & [\pi_1] \\
 & 0\lambda_1 & +12\lambda_2 & +0\lambda_3 & +0\lambda_4 & +0\lambda_5 & \geq 920 & [\pi_2] \\
 & 0\lambda_1 & +0\lambda_2 & +20\lambda_3 & +0\lambda_4 & +0\lambda_5 & \geq 177 & [\pi_3] \\
 & 0\lambda_1 & +0\lambda_2 & +0\lambda_3 & +25\lambda_4 & +0\lambda_5 & \geq 422 & [\pi_4] \\
 & 0\lambda_1 & +2\lambda_2 & +0\lambda_3 & +0\lambda_4 & +34\lambda_5 & \geq 899 & [\pi_5] \\
 & \lambda_1, & \lambda_2, & \lambda_3, & \lambda_4, & \lambda_5, & \geq 0 & 
 \end{array}$$

$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
128.028	0.1	0.07843	0.05	0.04	0.02941			



# Column Generation for Cutting Stock – Example

**Restricted master program (RMP):**

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 \min & 1\lambda_1 & +1\lambda_2 & +1\lambda_3 & +1\lambda_4 & +1\lambda_5 \\
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$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
128.028	0.1	0.07843	0.05	0.04	0.02941	1.02	-0.02	$(0, 0, 18, 3, 0) = A_6$

# Column Generation for Cutting Stock – Example

**Restricted master program (RMP):**

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 \min & 1\lambda_1 & +1\lambda_2 & +1\lambda_3 & +1\lambda_4 & +1\lambda_5 & +1\lambda_6 & \\
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 \end{array}$$

$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
128.028	0.1	0.07843	0.05	0.04	0.02941	1.02	-0.02	$(0, 0, 18, 3, 0) = A_6$

# Column Generation for Cutting Stock – Example

## Restricted master program (RMP):

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$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
128.028	0.1	0.07843	0.05	0.04	0.02941	1.02	-0.02	$(0, 0, 18, 3, 0) = A_6$
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# Column Generation for Cutting Stock – Example

## Restricted master program (RMP):

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$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
128.028	0.1	0.07843	0.05	0.04	0.02941	1.02	-0.02	$(0, 0, 18, 3, 0) = A_6$
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# Column Generation for Cutting Stock – Example

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 \min & 1\lambda_1 & +1\lambda_2 & +1\lambda_3 & +1\lambda_4 & +1\lambda_5 & +1\lambda_6 & +1\lambda_7 & & \\
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 \end{array}$$

$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
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$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
128.028	0.1	0.07843	0.05	0.04	0.02941	1.02	-0.02	$(0, 0, 18, 3, 0) = A_6$
127.8314	0.1	0.07843	0.04889	0.04	0.02941	1.02	-0.02	$(1, 0, 0, 23, 0) = A_7$
127.4901	0.1	0.07843	0.04903	0.03913	0.02941			

# Column Generation for Cutting Stock – Example

## Restricted master program (RMP):

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127.8314	0.1	0.07843	0.04889	0.04	0.02941	1.02	-0.02	$(1, 0, 0, 23, 0) = A_7$
127.4901	0.1	0.07843	0.04903	0.03913	0.02941	1.0176	-0.0176	$(9, 0, 1, 1, 1) = A_8$

# Column Generation for Cutting Stock – Example

## Restricted master program (RMP):

$$\begin{array}{llllllllll}
 \min & 1\lambda_1 & +1\lambda_2 & +1\lambda_3 & +1\lambda_4 & +1\lambda_5 & +1\lambda_6 & +1\lambda_7 & +1\lambda_8 & & \\
 \text{s.t.} & 10\lambda_1 & +0\lambda_2 & +0\lambda_3 & +0\lambda_4 & +0\lambda_5 & +0\lambda_6 & +1\lambda_7 & +9\lambda_8 & \geq 37 & [\pi_1] \\
 & 0\lambda_1 & +12\lambda_2 & +0\lambda_3 & +0\lambda_4 & +0\lambda_5 & +0\lambda_6 & +0\lambda_7 & +0\lambda_8 & \geq 920 & [\pi_2] \\
 & 0\lambda_1 & +0\lambda_2 & +20\lambda_3 & +0\lambda_4 & +0\lambda_5 & +18\lambda_6 & +0\lambda_7 & +1\lambda_8 & \geq 177 & [\pi_3] \\
 & 0\lambda_1 & +0\lambda_2 & +0\lambda_3 & +25\lambda_4 & +0\lambda_5 & +3\lambda_6 & +23\lambda_7 & +1\lambda_8 & \geq 422 & [\pi_4] \\
 & 0\lambda_1 & +2\lambda_2 & +0\lambda_3 & +0\lambda_4 & +34\lambda_5 & +0\lambda_6 & +0\lambda_7 & +1\lambda_8 & \geq 899 & [\pi_5] \\
 & \lambda_1, & \lambda_2, & \lambda_3, & \lambda_4, & \lambda_5, & \lambda_6, & \lambda_7, & \lambda_8 & \geq 0 & 
 \end{array}$$

$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
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127.451	0.09804	0.07843	0.04902	0.03922	0.02941			

# Column Generation for Cutting Stock – Example

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127.451	0.09804	0.07843	0.04902	0.03922	0.02941	1.0	0.0	Optimality!

# Column Generation for Cutting Stock – Example

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$$\begin{array}{llllllllll}
 \min & 1\lambda_1 & +1\lambda_2 & +1\lambda_3 & +1\lambda_4 & +1\lambda_5 & +1\lambda_6 & +1\lambda_7 & +1\lambda_8 & \\
 \text{s.t.} & 10\lambda_1 & +0\lambda_2 & +0\lambda_3 & +0\lambda_4 & +0\lambda_5 & +0\lambda_6 & +1\lambda_7 & +9\lambda_8 & \geq 37 & [\pi_1] \\
 & 0\lambda_1 & +12\lambda_2 & +0\lambda_3 & +0\lambda_4 & +0\lambda_5 & +0\lambda_6 & +0\lambda_7 & +0\lambda_8 & \geq 920 & [\pi_2] \\
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 \end{array}$$

$z_{RMP}$	$\pi_1$	$\pi_2$	$\pi_3$	$\pi_4$	$\pi_5$	$z_{IKP}(\pi)$	$\tilde{c}^*(\pi)$	pattern
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127.451	0.09804	0.07843	0.04902	0.03922	0.02941	1.0	0.0	Optimality!

Try the same with big- $M$ !

# Column Generation for Cutting Stock – Example

**Example (cont'd):** The last RMP terminates with:

- Optimal (LP) objective value  $z_{RMP} = 127.451$
- Use pattern (0, 12, 0, 0, 2) exactly  $\lambda_2 = 76.6667$  times 77
- (0, 0, 0, 0, 34) exactly  $\lambda_5 = 21.866$  times 22
- (0, 0, 18, 3, 0) exactly  $\lambda_6 = 9.7098$  times 10
- (1, 0, 0, 23, 0) exactly  $\lambda_7 = 16.9856$  times 17
- (9, 0, 1, 1, 1) exactly  $\lambda_8 = 2.2239$  times 3
- Sum  $\Sigma = 129$

**Implications for Integer Cutting Stock Problem (CSP):**

- $\lceil 127.451 \rceil = 128$  is a lower bound for the integer CSP
- **Rounding up** the  $\lambda$ -values gives a feasible integer solution with value 129
- An optimal integer solution uses either 128 or 129 rolls

More on integer formulations and solutions in Part II

# Some Takeaways

- Column generation allows to solve HUGE models (many variables)
  - only a tiny fraction of the variables actually considered
  - example: 3 variables generated (8 in total) of more than 4300
- There is a price to pay:
  - iterate between re-optimization of RMP and PP
- PP is an optimization problem itself
  - need to be solved often
  - better have a good algorithm for that

## PART II

### Dantzig-Wolfe Reformulation

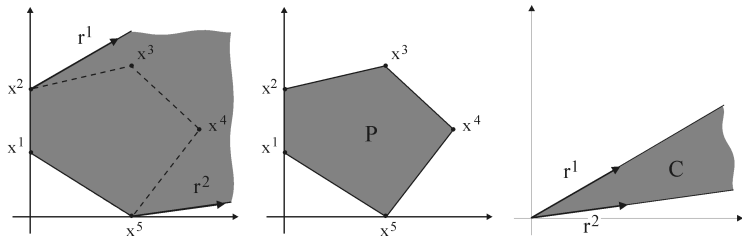
=

A systematic way to produce  
extensive formulations (many columns)  
from compact formulations.

## Minkowski-Weyl Theorem (1897/1935):

For  $X \subseteq \mathbb{R}^d$  the following statements are equivalent:

- 1  $X$  is a **polyhedron**, i.e., for some matrix  $D$  and vector  $d$ ,  
 $X = \{x : Dx \leq d\}$ ;
- 2 There are finite vectors  $\{x_p, p \in P\}$  and  $\{x_r, r \in R\}$  in  $\mathbb{R}^d$  such that  
 $X = \text{conv}(x_p, p \in P) + \text{nonneg}(x_r, r \in R)$ ;
- 3  $X$  is the sum of a **polytope** and a **convex cone**.





Let  $X = \{x : Dx \leq d\}$ . Every  $x \in X$  can be written as:

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

with

$$\lambda_p \geq 0, p \in P \quad \sum_{p \in P} \lambda_p = 1 \quad \text{and} \quad \lambda_r \geq 0, r \in R$$

For a polyhedron  $X = \{Dx \leq d, x \geq 0\}$ ,

- $\{x_p, p \in P\}$  can be chosen as the set of extreme points of  $X$
- $\{x_r, r \in R\}$  can be chosen as the set of extreme rays of  $X$

Three types of Dantzig-Wolfe reformulation:

- 1 for Linear Programs (LP)
- 2 for (Mixed) Integer Programms (IP) by Convexification
- 3 for (Mixed) Integer Programms (IP) by Discretization

# Dantzig-Wolfe Reformulation for LP

**“Original model/formulation”:**

$$z_{LP} = \min c^T x$$

$$Ax = b$$

$$Dx = d$$

$$x \geq 0$$

$$X = \{x : Dx = d, x \geq 0\}$$

$\{x_p, p \in P\}$  extreme points of  $X$

$\{x_r, r \in R\}$  extreme rays of  $X$

Substitute

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

**Equivalent LP (master program): “extensive formulation”**

$$z_{MP} = \min \sum_{p \in P} (c^T x_p) \lambda_p + \sum_{r \in R} (c^T x_r) \lambda_r$$

$$\sum_{p \in P} (Ax_p) \lambda_p + \sum_{r \in R} (Ax_r) \lambda_r = b \quad [\pi]$$

$$\sum_{p \in P} \lambda_p = 1 \quad [\mu]$$

$$\lambda_p \geq 0, p \in P, \quad \lambda_r \geq 0, r \in R$$

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

← No need to keep in LP

# D-W Reformulation for IP by Convexification

“Original model/formulation”:

$$z_{IP} = \min c^T x$$

$$Ax = b$$

$$Dx = d$$

$$x \geq 0, \text{ integer}$$

$$X = \{x : Dx = d, x \geq 0 \text{ integer}\}$$

$$\{x_p, p \in P\} \text{ extreme points of } \text{conv}(X)$$

$$\{x_r, r \in R\} \text{ extreme rays of } \text{conv}(X)$$

Substitute

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

Equivalent IP (integer master program): “extensive formulation”

$$z_{IMP} = \min \sum_{p \in P} (c^T x_p) \lambda_p + \sum_{r \in R} (c^T x_r) \lambda_r$$

$$\sum_{p \in P} (Ax_p) \lambda_p + \sum_{r \in R} (Ax_r) \lambda_r = b \quad [\pi]$$

$$\sum_{p \in P} \lambda_p = 1 \quad [\mu]$$

$$\lambda_p \geq 0, p \in P, \quad \lambda_r \geq 0, r \in R$$

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r \text{ integer} \leftarrow \boxed{\text{Important!}}$$

# D-W Reformulation for IP by Discretization

“Original model/formulation”:

$$z_{IP} = \min c^\top x$$

$$Ax = b$$

$$Dx = d$$

$$x \geq 0, \text{ integer}$$

$$X = \{x : Dx = d, x \geq 0 \text{ integer}\}$$

$$\{x_p, p \in P\} \text{ integer points of } X$$

$$\{x_r, r \in R\} \text{ integer rays of } X$$

Substitute

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r \quad \text{binary/non-neg. integer combinations}$$

Equivalent IP (integer master program): “extensive formulation”

$$\begin{aligned} z_{IMP} = \min \quad & \sum_{p \in P} (c^\top x_p) \lambda_p + \sum_{r \in R} (c^\top x_r) \lambda_r \\ & \sum_{p \in P} (Ax_p) \lambda_p + \sum_{r \in R} (Ax_r) \lambda_r = b \quad [\pi] \\ & \sum_{p \in P} \lambda_p = 1 \quad [\mu] \end{aligned}$$

$$\lambda_p \in \{0, 1\}, p \in P, \quad \lambda_r \in \mathbb{Z}_+, r \in R$$

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r \quad \leftarrow \text{redundant}$$

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$$x \geq 0$$

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$\{x_p, p \in P\}$  extreme points of  $X$

$\{x_r, r \in R\}$  extreme rays of  $X$

Substitute

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

**Equivalent LP (master program): “extensive formulation”**

$$z_{MP} = \min \sum_{p \in P} (c^T x_p) \lambda_p + \sum_{r \in R} (c^T x_r) \lambda_r$$

$$\sum_{p \in P} (Ax_p) \lambda_p + \sum_{r \in R} (Ax_r) \lambda_r = b \quad [\pi]$$

$$\sum_{p \in P} \lambda_p = 1 \quad [\mu]$$

$$\lambda_p \geq 0, p \in P, \quad \lambda_r \geq 0, r \in R$$

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

← No need to keep in LP

# Dantzig-Wolfe Reformulation for LP

- Original and extensive formulations are equivalent!

$$Z_{LP} = Z_{MP}$$

- Extensive formulation (=MP) has huge number of variables  $|P| + |R|$

## Solution by column generation:

→ RMP solved with LP-solver (primal, dual, barrier)

> dual solution  $\pi, \mu$

→ pricing (=sub)problem (PP):

$$\begin{aligned} \tilde{c}^*(\pi, \mu) &= -\mu + \min(c^\top - \pi^\top A)x \\ \text{s.t.} \quad & Dx = d \\ & x \geq 0 \end{aligned}$$

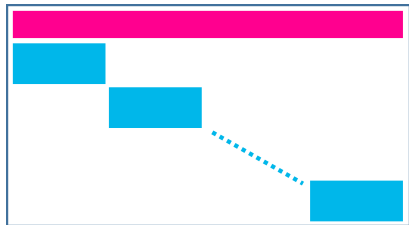
- > extreme point(s)  $x_p$  or extreme ray(s)  $x_r$  with negative rdc
- > partial pricing possible! (→ not necessary to solve PP to optimality)

- Allows exploiting that  $D$  has block-diagonal structure ...



# Dantzig-Wolfe Reformulation for LP

## Block-diagonal structure:



$$z_{LP} = \min \quad c^1{}^\top x^1 + c^2{}^\top x^2 + \cdots + c^{\bar{k}}{}^\top x^{\bar{k}}$$

$$A^1 x^1 + A^2 x^2 + \cdots + A^{\bar{k}} x^{\bar{k}} = b$$

$$D^1 x^1 = d^1$$

$$D^2 x^2 = d^2$$

$\ddots$

$$D^{\bar{k}} x^{\bar{k}} = d^{\bar{k}}$$

$$x^1, \quad x^2, \quad \dots, \quad x^{\bar{k}} \geq 0$$

- $Dx = d$  decomposes into **blocks**

$$D^1 x^1 = d^1 \quad D^2 x^2 = d^2 \quad \dots \quad D^{\bar{k}} x^{\bar{k}} = d^{\bar{k}}$$

- Individual Dantzig-Wolfe reformulation for each **block**

- new variables for each **block**
- one subproblem per **block**

# Dantzig-Wolfe Reformulation for LP

Let  $K = \{1, 2, 3, \dots, \bar{k}\}$ . **Equivalent LP** for the block-diagonal case:

$$\begin{aligned}
 z_{MP} = \min \quad & \sum_{k \in K} \sum_{p \in P^k} (c^{k\top} x_p^k) \lambda_p^k + \sum_{k \in K} \sum_{r \in R^k} (c^{k\top} x_r^k) \lambda_r^k \\
 & \sum_{k \in K} \sum_{p \in P^k} (A^k x_p^k) \lambda_p^k + \sum_{k \in K} \sum_{r \in R^k} (A^k x_r^k) \lambda_r^k = b \quad [\pi] \\
 & \sum_{p \in P^k} \lambda_p^k = 1 \quad k \in K \quad [\mu_k] \\
 & \lambda_p^k \geq 0, k \in K, p \in P^k, \quad \lambda_r^k \geq 0, k \in K, r \in R^k \\
 & x^k = \sum_{p \in P} \lambda_p^k x_p^k + \sum_{r \in R} \lambda_r^k x_r^k \quad k \in K
 \end{aligned}$$

One subproblem for each  $k \in K$ :

$$\begin{aligned}
 \tilde{c}^{k*}(\pi, \mu^k) = & -\mu^k + \min(c^{k\top} - \pi^\top A^k) x^k \\
 \text{s.t.} \quad & D^k x^k = d^k \\
 & x^k \geq 0
 \end{aligned}$$

# Dantzig-Wolfe Reformulation for LP

If all blocks are identical: **Aggregate**  $\rightarrow A^\bullet, x^\bullet, c^\bullet, D^\bullet, d^\bullet$

$$\begin{aligned} z_{MP} = \min \quad & \sum_{p \in P} (c^\bullet{}^\top x_p^\bullet) \lambda_p + \sum_{r \in R} (c^\bullet{}^\top x_r^\bullet) \lambda_r \\ & \sum_{p \in P} (A^\bullet x_p^\bullet) \lambda_p + \sum_{r \in R} (A^\bullet x_r^\bullet) \lambda_r = b \quad [\pi] \\ & \sum_{p \in P} \lambda_p = |K| \quad [\mu] \\ & \lambda_p \geq 0, p \in P, \quad \lambda_r \geq 0, r \in R \\ & x^\bullet = \sum_{p \in P} \lambda_p x_p^\bullet + \sum_{r \in R} \lambda_r x_r^\bullet \end{aligned}$$

One subproblem only:

$$\begin{aligned} \tilde{c}^{\bullet\bullet}(\pi, \mu) = -\mu \quad & + \min (c^\bullet{}^\top - \pi^\top A^\bullet) x^\bullet \\ \text{s.t.} \quad & D^\bullet x^\bullet = d^\bullet \\ & x^\bullet \geq 0 \end{aligned}$$

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$$X = \{x : Dx = d, x \geq 0 \text{ integer}\}$$

$$\{x_p, p \in P\} \text{ extreme points of } \text{conv}(X)$$

$$\{x_r, r \in R\} \text{ extreme rays of } \text{conv}(X)$$

Substitute

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

Equivalent IP (integer master program): “extensive formulation”

$$z_{IMP} = \min \sum_{p \in P} (c^T x_p) \lambda_p + \sum_{r \in R} (c^T x_r) \lambda_r$$

$$\sum_{p \in P} (Ax_p) \lambda_p + \sum_{r \in R} (Ax_r) \lambda_r = b \quad [\pi]$$

$$\sum_{p \in P} \lambda_p = 1 \quad [\mu]$$

$$\lambda_p \geq 0, p \in P, \quad \lambda_r \geq 0, r \in R$$

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r \text{ integer} \leftarrow \boxed{\text{Important!}}$$

# D-W Reformulation for IP by Convexification

- Original and extensive **integer** formulations are equivalent!

$$z_{IP} = z_{IMP}$$

- Original and extensive **LP relaxations** are generally not equivalent!

$$z_{LP} \leq z_{MP}$$

- Solution of MP by **column generation**:

→ RMP solved with LP-solver (primal, dual, barrier)

> dual solution  $\pi, \mu$

→ pricing (=sub)problem (PP):

$$\tilde{c}^*(\pi, \mu) = -\mu + \min(c^\top - \pi^\top A)x$$

$$\text{s.t.} \quad Dx = d$$

$$x \geq 0 \text{ integer}$$

> (use algorithm that ensures) **extreme point(s)**  $x_p$  or **extreme ray(s)**  $x_r$  with negative rdc

> **partial pricing!** (→ heuristics, heuristics, heuristics)

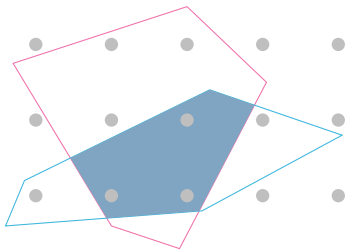
- Solution of IMP by **branch-and-price**:

→ Each node of the branch-and-bound tree is a (modified) MP solved by column generation

- Block-diagonal structure ...

# D-W Reformulation – Better Bounds

Original Formulation: LP and IP

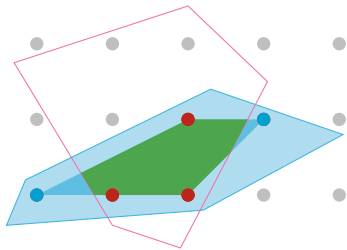


$$\{x : Ax = b\}$$

$$\{Dx = d, x \geq 0\}$$

$$P_{LP} = \{x : Ax = b\} \\ \cap \{x : Dx = d, x \geq 0\}$$

Extensive Formulation: MP and IMP



$$\{x : Ax = b\}$$

$$\{Dx = d, x \geq 0\}$$

$$\text{conv}(\{Dx = d, x \geq 0 \text{ integer}\})$$

$$P_{MP} = \{x : Ax = b\} \\ \cap \text{conv}(\{Dx = d, x \geq 0 \text{ integer}\})$$

**Better bound possible** if  $P_{LP} \supsetneq P_{MP}$ !

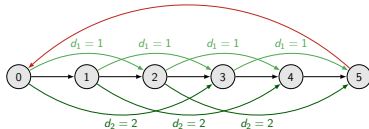
**Equality** if subproblem formulation is integral.

# D-W Reformulation – Cutting Stock

**Example:** Cutting Stock Problem

**Arc-flow formulation:** Network with nodes  $V = \{0, 1, 2, \dots, L\}$  and

- arcs  $(i, i + \ell_d) \in E$  representing piece  $d$
- arcs  $(i, i + 1) \in E$  representing slack
- one arc  $(L, 0)$



Similar to [Valério de Carvalho, 1999]:

$$z_{IP} = \min \sum_{(0,i) \in \delta^+(0)} x_{0i}$$

$$\text{s.t.} \quad \sum_{(i,i+\ell_d) \in E} x_{i,i+\ell_d} \geq b_d \quad d = 1, \dots, m$$

$$\sum_{(i,j) \in \delta^+(i)} x_{ij} - \sum_{(h,i) \in \delta^-(i)} x_{hi} = 0 \quad i \in V$$

$$x_{ij} \geq 0, \text{ integer} \quad (i,j) \in E$$



## Example (cont'd): Cutting Stock Problem

$$\begin{aligned} z_{IP} &= \min \sum_{(0,i) \in \delta^+(0)} x_{0i} \\ \text{s.t.} \quad & \sum_{(i,i+\ell_d) \in E} x_{i,i+\ell_d} \geq b_d \quad d = 1, \dots, m \\ & \sum_{(i,j) \in \delta^+(i)} x_{ij} - \sum_{(h,i) \in \delta^-(i)} x_{hi} = 0 \quad i \in V \\ & x_{ij} \geq 0, \text{ integer} \quad (i,j) \in E \end{aligned}$$

### ■ Pricing problem constraints:

- $X = \{x \geq \mathbf{0} : \text{circulation}\}$
- homogeneous system, unbounded

### ■ One extreme point $\mathbf{0}$ ←

Not needed, cost 0, flow 0

### ■ All cycles are extreme rays

# D-W Reformulation – Cutting Stock

## Example (cont'd): Cutting Stock Problem

D-W reformulation of arc-flow formulation:

$$\begin{aligned} z_{IMP} = \quad & \min \quad \sum_{r \in R} \lambda_r \\ \text{s.t.} \quad & \sum_{r \in R} \left( \sum_{(i, i+\ell_d) \in E} (x_r)_{i, i+\ell_d} \right) \lambda_r \geq b_d \quad d = 1, 2, \dots, m \\ & \lambda_r \geq 0 \quad r \in R \\ & x_{ij} = \sum_{r \in R} (x_r)_{ij} \lambda_r \quad \text{integer} \quad (i, j) \in E \end{aligned}$$

Compare with **Modell, Gilmore & Gomory (1961, 1963)**

- **Coefficient** of  $\lambda_r$  in  $d$ th constraint:  
→ number of times cycle/ray/pattern  $r$  uses piece  $d$ /arcs  $(i, i + \ell_d)$
- **Integer** constraints on  $x_{ij}$ , not on  $\lambda_r$ !
- Pricing problem with integral formulation  
→ equivalent LP relaxations,  $z_{LP} = z_{MP}$

# D-W Reformulation – VRPTW

**Example:** Vehicle Routing Problem with Time Windows

Three-Index Formulation for the VRPTW:

$$z_{IP} = \min \sum_{k \in K} \sum_{(i,j) \in A} c_{ij} x_{ij}^k$$

$$\text{s.t.} \quad \sum_{k \in K} \sum_{(i,j) \in \delta^+(i)} x_{ij}^k = 1 \quad \forall i \in N$$

$$\sum_{(o,j) \in \delta^+(o)} x_{oj}^k = \sum_{(i,d) \in \delta^-(d)} x_{id}^k \leq 1 \quad \forall k \in K$$

$$\sum_{(i,j) \in \delta^+(i)} x_{ij}^k - \sum_{(j,i) \in \delta^-(i)} x_{ji}^k = 0 \quad \forall i \in N, k \in K$$

$$u_i^k - u_j^k + Qx_{ij}^k \leq Q - q_j \quad \forall (i,j) \in A, k \in K$$

$$q_i \leq u_i^k \leq Q \quad \forall i \in N, k \in K$$

$$T_i^k - T_j^k + M_{ij}x_{ij}^k \leq M_{ij} - t_{ij} \quad \forall (i,j) \in A, k \in K$$

$$a_i \leq T_i^k \leq b_i \quad \forall i \in N, k \in K$$

$$x_{ij}^k \in \{0, 1\} \quad \forall (i,j) \in A, k \in K$$

## ■ Pricing problem constraints:

- decompose into  $|K|$  blocks (the vehicles)
- describe feasible vehicle routes (→ extreme points:  $\lambda_p$ )
- no extreme rays

# D-W Reformulation – VRPTW

**Example: (cont'd)** Vehicle Routing Problem with Time Windows

D-W reformulation with blocks  $k \in K$ :

$$\begin{aligned} \min \quad & \sum_{k \in K} \sum_{(i,j) \in A} \sum_{p \in P} c_{ij}(x_p^k)_{ij} \lambda_p^k \\ \text{s.t.} \quad & \sum_{k \in K} \sum_{(i,j) \in \delta^+(i)} \sum_{p \in P} (x_p^k)_{ij} \lambda_p^k = 1 \quad i \in N \quad [\pi_i] \\ & \sum_{p \in P} \lambda_p^k = 1 \quad k \in K \quad [\mu_k] \\ & \lambda_p^k \geq 0 \quad k \in K, p \in P \\ & x_{ij}^k = \sum_{p \in P} (x_p^k)_{ij} \lambda_p^k \in \{0, 1\} \quad k \in K, (i,j) \in A \end{aligned}$$

Let

$c_p$  cost of route  $p$ :  $c_p = \sum_{(i,j) \in A} c_{ij}(x_p^k)_{ij}$

$a_{ip}$  indicator if route  $p$  visits customer  $i$ :  $a_{ip} = \sum_{(i,j) \in \delta^+(i)} (x_p^k)_{ij}$

$a_{ij,p}$  indicator if route  $p$  uses arc  $(i,j)$ :  $a_{ij,p} = (x_p^k)_{ij}$

**Example: (cont'd)** Vehicle Routing Problem with Time Windows

(Nicer looking) D-W reformulation with blocks  $k \in K$ :

$$\begin{aligned} \min \quad & \sum_{k \in K} \sum_{p \in P} c_p \lambda_p^k \\ \text{s.t.} \quad & \sum_{k \in K} \sum_{p \in P} a_{ip} \lambda_p^k = 1 \quad i \in N & [\pi_i] \\ & \sum_{p \in P} \lambda_p^k = 1 \quad k \in K & [\mu_k] \\ & \lambda_p^k \geq 0 \quad k \in K, p \in P \\ & x_{ij}^k = \sum_{p \in P} a_{ij,p} \lambda_p^k \in \{0, 1\} \quad k \in K, (i, j) \in A \end{aligned}$$

■ All blocks  $k \in K$  are identical!

→ **Aggregation!** (eliminates symmetry w.r.t. vehicles)

→  $\lambda_p = \sum_{k \in K} \lambda_p^k \geq 0$

→  $x_{ij} = \sum_{k \in K} x_{ij}^k \in \mathbb{Z}_+$

**Example: (cont'd)** Vehicle Routing Problem with Time Windows

(Aggregated) D-W reformulation:

$$\begin{aligned} \min \quad & \sum_{p \in P} c_p \lambda_p \\ \text{s.t.} \quad & \sum_{p \in P} a_{ip} \lambda_p = 1 \quad i \in N \quad [\pi_i] \\ & \sum_{p \in P} \lambda_p = |K| \quad [\mu] \\ & \lambda_p \geq 0 \quad p \in P \\ & x_{ij} = \sum_{p \in P} a_{ij,p} \lambda_p \in \mathbb{Z}_+ \quad (i, j) \in A \end{aligned}$$

- Here(!) we can replace integer by binary constraints

$$\begin{aligned} \rightarrow x_{ij} &= \sum_{p \in P} a_{ij,p} \lambda_p \in \{0, 1\} \\ \rightarrow x_{ij} &\geq 2 \text{ is always infeasible!} \end{aligned}$$

- Typically, the empty route is allowed:

$$\rightarrow \sum_{p \in P} \lambda_p \leq |K|$$

# D-W Reformulation – Vertex Coloring

**Example:** Vertex Coloring Problem

**Given** Graph  $G = (V, E)$

**Task** Assign colors to vertices such that adjacent vertices receive different colors and the number of colors used is minimum

Sufficiently many colors  $K = \{\text{blue}, \text{green}, \text{orange}, \text{magenta}, \dots\}$

$$\begin{aligned} z_{IP} = \min \quad & \sum_{k \in K} y^k \\ \text{s.t.} \quad & \sum_{k \in K} x_i^k = 1 \quad i \in V \\ & x_i^k + x_j^k \leq 1 \quad \{i, j\} \in E, k \in K \\ & x_i^k \leq y^k \quad i \in V, k \in K \\ & x_i^k, y^k \in \{0, 1\} \quad i \in V, k \in K \end{aligned}$$

# D-W Reformulation – Vertex Coloring

## Example (cont'd): Vertex Coloring Problem

$$\begin{aligned} z_{IP} = \min \quad & \sum_{k \in K} y^k \\ \text{s.t.} \quad & \sum_{k \in K} x_i^k = 1 \quad i \in V \\ & x_i^k + x_j^k \leq 1 \quad \{i, j\} \in E, k \in K \\ & x_i^k \leq y^k \quad i \in V, k \in K \\ & x_i^k, y^k \in \{0, 1\} \quad i \in V, k \in K \end{aligned}$$

### ■ Pricing problem constraints:

- decompose into  $|K|$  blocks (the colors)
- coupling of “color and coloring” and non-adjacency

### ■ Extreme points:

- $(y^k, x_i^k) = \mathbf{0}$
- $(y^k, x_i^k) = (1, x_i) \in \{0, 1\}^{1+|V|}$ , where  $\{i \in V : x_i = 1\}$  are independent sets
  - > new variables  $\lambda_S^k$  for independent sets  $S \subset V$

### ■ No extreme rays



# D-W Reformulation – Vertex Coloring

## Example (cont'd): Vertex Coloring Problem

Let  $\mathcal{S} = \{S \subseteq V : S \text{ independent set in } G\}$

D-W reformulation with blocks  $k \in K$ :

$$\begin{aligned} \min \quad & \sum_{k \in K} \sum_{S \in \mathcal{S}} \lambda_S^k \\ \text{s.t.} \quad & \sum_{k \in K} \sum_{S \in \mathcal{S} : i \in S} \lambda_S^k = 1 \quad i \in V \\ & \sum_{S \in \mathcal{S}} \lambda_S^k \leq 1 \quad k \in K \quad (\text{Why } \leq?) \\ & \lambda_S^k \geq 0 \quad k \in K, S \in \mathcal{S} \\ & x_i^k = \sum_{S \in \mathcal{S} : i \in S} \lambda_S^k \in \{0, 1\} \quad i \in V, k \in K \end{aligned}$$

- Integer requirement  $x_i^k \in \{0, 1\}$  can be shifted on  $\lambda_S^k$  variables

# D-W Reformulation – Vertex Coloring

**Example (cont'd):** Vertex Coloring Problem

Integer requirement shifted on  $\lambda_S^k$

D-W reformulation with blocks  $k \in K$ :

$$\begin{aligned} \min \quad & \sum_{k \in K} \sum_{S \in \mathcal{S}} \lambda_S^k \\ \text{s.t.} \quad & \sum_{k \in K} \sum_{S \in \mathcal{S}: i \in S} \lambda_S^k = 1 \quad i \in V \\ & \sum_{S \in \mathcal{S}} \lambda_S^k \leq 1 \quad k \in K \\ & \lambda_S^k \in \{0, 1\} \quad k \in K, S \in \mathcal{S} \end{aligned}$$

■ All blocks  $k \in K$  are identical!

→ Aggregation! (eliminates symmetry w.r.t. colors)

→  $\lambda_S = \sum_{k \in K} \lambda_S^k \in \mathbb{Z}_+$  for all  $S \in \mathcal{S}$

## Example (cont'd): Vertex Coloring Problem

Aggregated D-W reformulation:

$$\begin{aligned} z_{IMP}^{aggr} = \min \quad & \sum_{S \in \mathcal{S}} \lambda_S \\ \text{s.t.} \quad & \sum_{S \in \mathcal{S}: i \in S} \lambda_S = 1 \quad i \in V \\ & \sum_{S \in \mathcal{S}} \lambda_S \leq |K| \quad (\text{Redundant! Why?}) \\ & \lambda_S \geq 0 \quad \text{integer} \quad S \in \mathcal{S} \end{aligned}$$

- Here(!) we can replace integer by binary constraints  $\lambda_S \in \{0, 1\}$   
→  $\lambda_S \geq 2$  is always infeasible!

Three types of Dantzig-Wolfe reformulation:

- 1 for Linear Programs (LP)
- 2 for (Mixed) Integer Programms (IP) by Convexification
- 3 for (Mixed) Integer Programms (IP) by Discretization

# D-W Reformulation for IP by Discretization

“Original model/formulation”:

$$z_{IP} = \min c^T x$$

$$Ax = b$$

$$Dx = d$$

$$x \geq 0, \text{ integer}$$

$$X = \{x : Dx = d, x \geq 0 \text{ integer}\}$$

$$\{x_p, p \in P\} \text{ integer points of } X$$

$$\{x_r, r \in R\} \text{ integer rays of } X$$

Substitute

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r \quad \text{binary/non-neg. integer combinations}$$

Equivalent IP (integer master program): “extensive formulation”

$$\begin{aligned} z_{IMP} = \min \quad & \sum_{p \in P} (c^T x_p) \lambda_p + \sum_{r \in R} (c^T x_r) \lambda_r \\ & \sum_{p \in P} (Ax_p) \lambda_p + \sum_{r \in R} (Ax_r) \lambda_r = b \quad [\pi] \\ & \sum_{p \in P} \lambda_p = 1 \quad [\mu] \end{aligned}$$

$$\lambda_p \in \{0, 1\}, p \in P, \quad \lambda_r \in \mathbb{Z}_+, r \in R$$

$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r \quad \leftarrow \text{redundant}$$

## Kantorovich (1960) formulation for Cutting Stock:

$$\begin{aligned} z_{IP} &= \min \sum_{k \in K} y^k \\ \text{s.t.} \quad &\sum_{k \in K} x_i^k \geq b_i \quad i = 1, 2, \dots, m \\ &\sum_{i=1}^m \ell_i x_i^k \leq L y^k \quad k \in K \\ &y^k \in \{0, 1\} \quad k \in K \\ &x_i^k \in \mathbb{Z}_+ \quad k \in K, i = 1, 2, \dots, m \end{aligned}$$

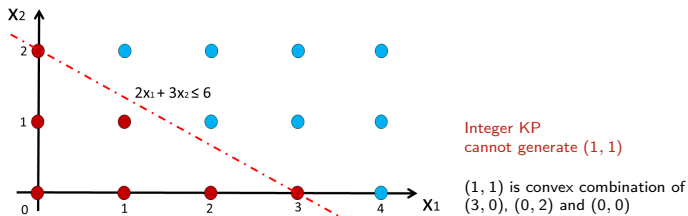
Feasible integer points in the *k*th block:

$$S^k = \{(y^k, \mathbf{x}^k) \in \{0, 1\} \times \mathbb{Z}_+^m : \sum_{i=1}^m \ell_i x_i^k \leq L y^k\}$$

# D-W Reformulation for IP by Discretization

**Example** (taken from [Ben Amor and Valério de Carvalho, 2005]):

- Roll  $L = 6$ ,  $m = 2$  pieces of length  $\ell_1 = 2$  and  $\ell_2 = 3$
- Demand  $b_1 = 4$  and  $b_2 = 3$



Discretization uses

$$S^k = \{(0, (0, 0)), (1, (0, 0)), (1, (1, 0)), (1, (0, 1)), \\ (1, (1, 1)), (1, (2, 0)), (1, (0, 2)), (1, (3, 0))\}$$

while Convexification uses

$$X^k = \text{conv}(S^k) = \text{conv}(\{(0, (0, 0)), (1, (0, 0)), (1, (0, 2)), (1, (3, 0))\})$$

i.e.,  $P = \{(0, (0, 0)), (1, (0, 0)), (1, (3, 0)), (1, (0, 2))\}$  are the extreme points.

## Convexification vs. Discretization

- **Integer formulations** are equivalent!

$$z_{IMP}^{conv} = z_{IMP}^{disc}$$

- **LP relaxations** are equivalent!

$$z_{MP}^{conv} = z_{MP}^{disc}$$

- **Same** pricing (=sub)problem (PP):

$$\begin{aligned}\tilde{c}^*(\pi, \mu) &= -\mu + \min(c^\top - \pi^\top A)x \\ \text{s.t.} \quad & Dx = d \\ & x \geq \mathbf{0} \text{ integer}\end{aligned}$$

- every interior point is dominated with respect to objective values by at least one extreme point of  $\text{conv}(X)$
- extreme point(s)  $x_p$  or extreme ray(s)  $x_r$  with negative rdc

- Interior points are not needed for LP relaxation
- Branching/cutting ensures that interior points are generated
  - structure of subproblem changes...!!



## Why should we think about D-W Reformulation?

### ■ For Linear Programs

- does (usually) not pay off: just solve original model
- not beneficial even for large LPs with block-diagonal structure

### ■ For (Mixed) Integer Programms

- better dual bounds
- elimination of symmetry
- manage non-linearities in the subproblem
- for many applications: very powerful algorithms for subproblems available

## **PART III**

### **Branching and Cutting**

=

From integer formulations to integer solutions

## Solving integer formulations:

- Standard method for solving IP (*original formulation*): **branch-and-cut**
- **Branch-price-and-cut** is the equivalent for solving IMP (*extensive formulation*)
  - **column generation** is reapplied on modified D-W reformulation
    - > at each node of the branch-and-bound search tree
    - > after adding (violated) valid inequalities

## We discuss:

- 1 Branching on the  $\lambda$  variables of the MP
- 2 Branching and cutting on the  $x$  variables of the original formulation
- 3 Ryan-Foster branching for set partitioning MPs
- 4 Valid inequalities on the  $\lambda$  variables of the MP

Do **not branch (directly) on the  $\lambda$  variables** of the master program!

**1** Search tree tends to be very **unbalanced**

- branch  $\lambda_p = 1$  is typically a very strong decision  
(→ lower bound improves well)
- branch  $\lambda_p = 0$  is typically a very weak decision  
(→ MP almost unchanged, often lower bound don't improve)

**2** Subproblem becomes **much more involved!**

- forbidden  $p \in P$  must not be re-generated
- how to enforce this?

# Branching and Cutting on $x$ Variables

Original formulation with **additional constraints** in the  $x$  variables:

$$z_{IP} = \min c^T x$$

$$Ax = b$$

$$Ex \leq e \quad \leftarrow \quad \text{Additional constraints!}$$

$$Dx = d$$

$$x \geq \mathbf{0}, \text{ integer}$$

**Two possibilities** to integrate  $Ex \leq e$  in D-W reformulation:

Master Constraints:

$$Ax = b \rightarrow \text{new master}$$

$$Ex \leq e \rightarrow Ax = b$$

$$Dx = d$$

Subproblem Constraints:

$$Ax = b$$

$$Ex \leq e \rightarrow \text{new subproblem}$$

$$Dx = d \rightarrow Dx = d$$

# Branching and Cutting on $x$ Variables

Integrating  $Ex \leq e$  in **Master Constraints**:

**Modified master program** (additional constraints):

$$\begin{aligned} \min \quad & \sum_{p \in P} (c^\top x_p) \lambda_p + \sum_{r \in R} (c^\top x_r) \lambda_r \\ & \sum_{p \in P} (Ax_p) \lambda_p + \sum_{r \in R} (Ax_r) \lambda_r = b \quad [\pi] \\ & \sum_{p \in P} (Ex_p) \lambda_p + \sum_{r \in R} (Ex_r) \lambda_r \leq e \quad [\alpha] \\ & \sum_{p \in P} \lambda_p = 1 \quad [\mu] \\ & \lambda_p \geq 0, p \in P, \quad \lambda_r \geq 0, r \in R \end{aligned}$$

**Modified subproblem** (modified reduced cost):

$$\begin{aligned} \tilde{c}^*(\pi, \alpha, \mu) &= -\mu + \min (c^\top - \pi^\top A - \alpha^\top E) x \\ \text{s.t.} \quad & Dx = d \\ & x \geq \mathbf{0} \text{ integer} \end{aligned}$$

# Branching and Cutting on $x$ Variables

Integrating  $Ex \leq e$  in Subproblem Constraints:

**Modified master program** (modified columns):

$$\begin{aligned} \min \quad & \sum_{p \in P_{(Ex \leq e)}} (c^\top x_p) \lambda_p + \sum_{r \in R_{(Ex \leq e)}} (c^\top x_r) \lambda_r \\ & \sum_{p \in P_{(Ex \leq e)}} (Ax_p) \lambda_p + \sum_{r \in R_{(Ex \leq e)}} (Ax_r) \lambda_r = b \quad [\pi] \\ & \sum_{p \in P_{(Ex \leq e)}} \lambda_p = 1 \quad [\mu] \\ & \lambda_p \geq 0, p \in P_{(Ex \leq e)}, \quad \lambda_r \geq 0, r \in R_{(Ex \leq e)} \end{aligned}$$

**Modified subproblem** (additional constraints):

$$\begin{aligned} \tilde{c}^*(\pi, \mu) \quad &= -\mu + \min(c^\top - \pi^\top A)x \\ \text{s.t.} \quad & Ex \leq e \\ & Dx = d \\ & x \geq \mathbf{0} \text{ integer} \end{aligned}$$

# Branching and Cutting on $x$ Variables

**Two possibilities. But which should we chose?**

- **Subproblem:**

- convexifying the constraints is potentially stronger
- if they go well with (or even simplify) the subproblem algorithm

- **Master:**

- if the constraints link several variable types/subproblems
- if subproblem algorithm is not compatible with them

**Examples:** (for VRPs)

## Additional Master constraints

- branching on # of vehicles

$$\sum_{(0,j)} x_{0j} \leq k \text{ or } \sum_{(0,j)} x_{0j} \geq k + 1$$

- cut on total cost

$$\sum_{(i,j)} c_{ij} x_{ij} \geq \lfloor LB \rfloor$$

- 2-path cuts

$$\sum_{(i,j) \in \delta^+(S)} x_{ij} \geq 2$$

- branching on flow into subset

$$\sum_{(i,j) \in \delta^-(S)} x_{ij} \leq k \text{ or } \sum_{(i,j) \in \delta^-(S)} x_{ij} \geq k + 1$$

## Additional Subproblem constraints

- branching on arcs

$$x_{ij} = 0 \text{ or } x_{ij} = 1$$

- branching on time vars

$$TW [a_i, m] \text{ or } TW [m + 1, b_i]$$

- branching on resource vars

$$\text{res in } [a_i, m] \text{ or res in } [m + 1, b_i]$$



## Assumptions:

- MP has **set partitioning (sub)structure** with rows  $i \in I$ 
  - Tasks  $i \in I$  that have to be fulfilled (color vertices, pack items, visit customers, ...)
  - Aggregation has been performed on MP
- $x_i \in \{0, 1\}$  indicator variable for task  $i \in I$  in original model
- $x_i(p) \in \{0, 1\}$  indicator if task  $i$  is covered by column  $p \in P$

## Property [Ryan and Foster, 1981]:

Let  $\lambda = (\lambda_p)_{p \in P}$  be a fractional solution of a set partitioning model.  
There exist two rows  $i$  and  $j$  with

$$w_{ij}(\lambda) := \sum_{p \in P: x_i(p)=x_j(p)=1} \lambda_p \in (0, 1) \quad \leftarrow \text{fractional}$$

Branch on  $w_{ij} = 0$  (=separate-branch) and  $w_{ij} = 1$  (=together-branch)!

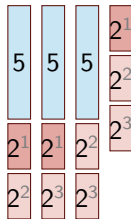
# Ryan-Foster Branching for Set Partitioning MPs

**Ryan and Foster branching for Bin Packing:** Decide whether two items are packed **together** into one bin or packed **separately** into two bins.

**Example:** Length  $L = 10$ ,  $m = 4$  with  $\ell_1 = 5, \ell_2 = \ell_3 = \ell_4 = 2$ .

$$z(P_{BP}) = \min \mathbf{1}^\top \mathbf{x}$$

$$\text{s.t.} \quad \begin{bmatrix} 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{bmatrix} \mathbf{x} \geq \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$
$$\lambda \geq 0$$



- $P_{BP}$  has solution  $\bar{\lambda} = (\frac{1}{3}, \frac{1}{3}, \frac{1}{3}, \frac{1}{3})^\top$  with  $z(P_{BP}) = \frac{4}{3} = 1.\bar{3}$
- For  $i = 1$  (weight 5) and  $j = 2$  (weight 2), the solution  $\bar{\lambda}$  implies that that “in  $w_{ij} = 2/3$  of the cases”, they are **packed together**
- Two branches:
  - **together**: items  $i = 1$  and  $j = 2$  have to be in the **same bin**
  - **separate**: items  $i = 1$  and  $j = 2$  have to be in **different bins**

## Examples:

**Bin Packing** items  $i$  and  $j$  are packed in different bins/the same bin

**Vertex Coloring** vertices  $i$  and  $j$  receive different colors/the same color

**VRPs** customers  $i$  and  $j$  are visited by different vehicles/the same vehicle

## How to handle R-F branching decisions?

- **Master problem:**

- remove incompatible columns

- **Subproblem:** (formally)

- integrate additional  $w_{ij} \in \{0, 1\}$  variables

- ensure  $w_{ij} = 1$  if and only if  $x_i = x_j$

Depending on the **type of subproblem** (or the solution algorithm), the branches  $w_{ij} = 0$  and  $w_{ij} = 1$  may be **simple or hard** to implement:

- **Binary knapsack problems** ( $\rightarrow$  bin packing): **hard**
  - $\rightarrow$  **merge items** ( $w_{ij} = 1$ ) or **add conflict** ( $w_{ij} = 0$ )
  - $\rightarrow$  knapsack problem with (general) conflict constraints is hard
- **Independent set problems** ( $\rightarrow$  vertex coloring): **simple**
  - $\rightarrow$  **merge vertices** ( $w_{ij} = 1$ ) or **add edge** ( $w_{ij} = 0$ )
- **ESPPRCs** solved by labeling ( $\rightarrow$  VRPs): **hard**
  - $\rightarrow$  **pairing** ( $w_{ij} = 1$ ) or **anti-pairing** ( $w_{ij} = 0$ ) require additional resource
- **Formulation directly solved with MIP solver**: **simple**
  - $\rightarrow$  set  $w_{ij} = 1$  or  $w_{ij} = 0$  if  $w$  variables are present
  - $\rightarrow$  otherwise: add constraints  $x_i = x_j$  or  $x_i + x_j \leq 1$

**Master program** with **additional constraints** in the  $\lambda$  variables:

$$\begin{aligned} \min \quad & \sum_{p \in P} (c^\top x_p) \lambda_p + \sum_{r \in R} (c^\top x_r) \lambda_r \\ & \sum_{p \in P} (Ax_p) \lambda_p + \sum_{r \in R} (Ax_r) \lambda_r = b \quad [\pi] \\ & \sum_{p \in P} g(x_p) \lambda_p + \sum_{r \in R} g(x_r) \lambda_r \leq g \quad [\gamma] \\ & \sum_{p \in P} \lambda_p = 1 \quad [\mu] \\ & \lambda_p \geq 0, p \in P, \quad \lambda_r \geq 0, r \in R \end{aligned}$$

- $g(x_p)/g(x_r)$ : are the cut coefficients of  $\lambda_p/\lambda_r$  in the master

**Corresponding subproblem:** (master with add. constraints in  $\lambda$ )

$$\begin{aligned}\tilde{c}^*(\pi, \alpha, \mu) &= -\mu + \min(c^\top - \pi^\top A)x - \gamma^\top g(x) \\ \text{s.t.} \quad & Dx = d \\ & x \geq \mathbf{0} \text{ integer}\end{aligned}$$

- $g(x_p)/g(x_r)$  are the cut coefficients of  $\lambda_p/\lambda_r$  in the master
- Subproblem needs to compute these coefficients
- $g(x)$  is a *function* in  $x$ 
  - does generally not translate back to (individual) original variables  $x$ 
    - > changes structure of subproblem
  - compare with coefficient of constraints in  $x$  variables:  $E_{x_p}/E_{x_r}$

# Valid inequalities on $\lambda$ Variables

**Example: Subset Row Inequalities** (w. subsets of size 3) [Jepsen et al., 2008]

Typical situation for set partitioning:

$$\begin{pmatrix} \ddots & \vdots & \vdots & \vdots & \ddots \\ \cdots & 1 & 1 & 0 & \cdots \\ \cdots & 1 & 0 & 1 & \cdots \\ \cdots & 0 & 1 & 1 & \cdots \\ \ddots & \vdots & \vdots & \vdots & \ddots \end{pmatrix} \begin{pmatrix} \vdots \\ \lambda_1 \\ \lambda_2 \\ \lambda_3 \\ \vdots \end{pmatrix} = \begin{pmatrix} \vdots \\ 1 \\ 1 \\ 1 \\ \vdots \end{pmatrix}$$

$\leftarrow$  task/row  $i_1$   
 $\leftarrow$  task/row  $i_2$   
 $\leftarrow$  task/row  $i_3$

with fractional solution  $\lambda_1 = \lambda_2 = \lambda_3 = 0.5!$

This solution can be cut by inequality

$$\lambda_1 + \lambda_2 + \lambda_3 \leq 1$$

**General form:**

$$\sum_{p \in P_S} \lambda_p \leq 1$$

- $S$  subset of tasks with  $|S| = 3$
- $P_S$  subset of columns that cover at least two tasks from  $S$ 
  - $\rightarrow$  i.e.,  $g(x_p) = \begin{cases} 1 & \text{if column covers two or more tasks of } S \\ 0 & \text{otherwise} \end{cases}$

# Valid inequalities on $\lambda$ Variables

## Example: Chvátal-Gomory Rank-1 Cuts

Assumptions:

- Master program is (extended) set partitioning/packing formulation
- Tasks/rows  $i \in I$
- Coefficient  $a_{ip}$  of column  $p$  in row  $i$
- Weights  $u_i \in [0, 1)$

Chvátal-Gomory Rank-1 Cut:

$$\sum_{p \in P} \left\lfloor \sum_{i \in I} u_i a_{ip} \right\rfloor \lambda_p \leq \left\lfloor \sum_{i \in I} u_i \right\rfloor$$

Remarks:

- Coefficient  $g(x_p) = \lfloor \sum_{i \in I} u_i a_{ip} \rfloor$  must be computed when solving the subproblem
- Subset row inequalities are Chvátal-Gomory rank-1 cuts



# Some Takeaways

- Never ever ever ever branch directly on master variables!
  - there might be exceptions. . . ?!
- Put valid inequalities in the subproblem, if they go well with it
- Valid inequalities in the master:
  - inequalities in the **original  $x$  variables** (= *robust cuts*)
    - > many families of inequalities known in the literature
    - > often already implied by the reformulation
    - > impact on subproblem: **only reduced cost change**, structure does not change  
(→ there might be exceptions: linear node costs)
  - inequalities in the  **$\lambda$  variables** (= *non-robust cuts*)
    - > might be stronger
    - > impact on subproblem: **structural change**
      - harder to solve/adaptation of algorithm necessary
      - add cautiously
- Number of branch-and-bound nodes that can be explored is typically limited (compared to branch-and-cut)

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