

Introduction to Column-Generation Theory and Application

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Thanks are due to Stefan Irnich(!),
Christian Tilk, and many other colleagues

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In a Nutshell

'Column generation is the simplex algorithm for huge [=many(!) variables aka columns] LPs.'

Jacques Desrosiers

'Column generation is really simple if you ignore all the theory!'

unknown PhD colleague from Mainz

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Column Generation

// Input: LP with variables $\lambda_j, j \in J$

Select subset $J' \subset J$

repeat

 Solve LP restricted to $\lambda_j, j \in J'$

if variable λ_{j^*} missing **then**

$J' \leftarrow J' \cup \{j^*\}$

until no variable was missing

// Output: Optimal solution $\bar{\lambda}_j, j \in J$ of LP

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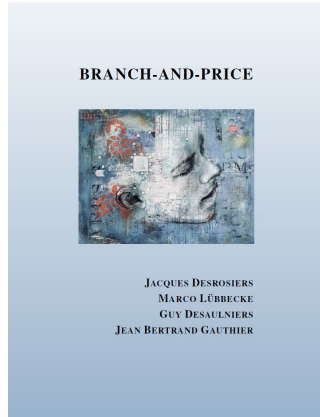
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Remark: Don't bother for LPs. Real benefits of CG are for integer programming

Where to Start – Collection of Main Reads

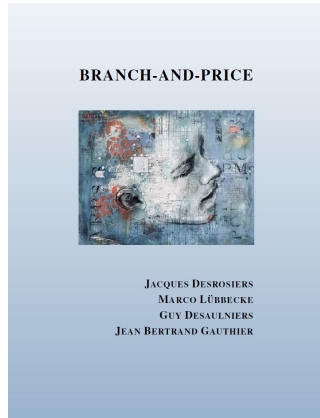
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It's here! [Desrosiers et al., 2024]



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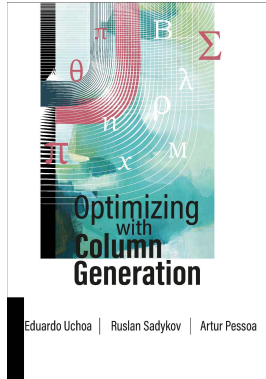
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And it's open access! <https://www.gerad.ca/en/papers/G-2024-36>

Where to Start – Collection of Main Reads

On the horizon:



- 'Scheduled to be finished by the end of the year [2023]'
- 'Beginner-friendly, starts from the basics'

Eduardo's presentation at Column Generation 2023 Workshop

Where to Start – Collection of Main Reads

Additionally:

- Desaulniers et al. [2005]
 - CG book (not a classical/introductory textbook!)
- Desrosiers and Lübbecke [2005]
 - the 'Primer on Column Generation'
- Lübbecke and Desrosiers [2005]
 - survey: 'Selected Topics in Column Generation'
- Lübbecke [2010]
 - CG in Wiley Encyclopedia of ORMS
- Lübbecke and Desrosiers [2010]
 - Branch-Price-and-Cut in Wiley Encyclopedia of ORMS

Idea of the Course

- Transport a 'feeling' for CG-based approaches
 - is a problem/formulation suitable for CG?
 - how to design and implement a working B&P algorithm?
 - what needs to be done to make it a good B&P algorithm?
 - > spoiler: many things to do/try...
- Examples, examples, some theory, more examples
- Hands-on approach
 - implement your own algorithm
- Redundancy!! → I hope it helps ...

Agenda

1. Introduction to B&P: A full-fledged example for the VRPTW
2. Identifying suitable CG formulations of some fundamental optimization problems
3. Coding part 1
4. Basic theory (of CG and B&P)
 - column generation
 - Dantzig-Wolfe reformulation
 - branching and cutting
5. Overcoming vanilla/textbook CG
 - advice, suggestions, tips and tricks, things to try, ...
 - pointers to more advanced topics
 - include more coding parts

- Guy Desaulniers, Jacques Desrosiers, and Marius M. Solomon, editors. Column Generation. Springer US, 2005.
- Jacques Desrosiers and Marco E. Lübbecke. A primer in column generation. In Guy Desaulniers, Jacques Desrosiers, and Marius M. Solomon, editors, Column Generation, pages 1–32. Springer US, 2005.
- Jacques Desrosiers, Marco Lübbecke, Guy Desaulniers, and Jean-Bertrand Gauthier. Branch-and-price. Les Cahiers du GERAD G-2024-36, Groupe d'études et de recherche en analyse des décisions, GERAD, Montréal QC H3T 2A7, Canada, 2024.
- Marco E. Lübbecke. Column generation. Wiley Encyclopedia of Operations Research and Management Science, 2010.
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- Marco E. Lübbecke and Jacques Desrosiers. Branch-price-and-cut algorithms. Wiley Encyclopedia of Operations Research and Management Science, 2010.