

Sorts

Understanding Array Sorting Algorithms, Efficiency, Comparison and Implementation

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Runtime and Memory Complexity: Basics

- **Runtime Complexity**
 - Time an algorithm takes relative to input length.
- **Memory Complexity**
 - Memory needed by an algorithm relative to input size.
- Both are crucial for:
 - Comparing algorithm efficiency.
 - Choosing the right algorithm for the job.

Measuring Program Execution Time: Challenges

Types of Time Measurements

- **Time Measurement Issues**

- Real Time: Wall-clock time for program execution.
- User Time: CPU time for executing user program code.
 - Excludes system operations.
 - Reflects direct program execution time.
- System Time¹: CPU time for system operations for the program.
 - File operations, I/O tasks.
 - Essential for resource-intensive operations.

- Variability in measurements due to:

- System load, resources, hardware.
- Inconsistencies across environments.

¹See <https://stackoverflow.com/questions/556405/what-do-real-user-and-sys-mean-in-the-output-of-time1>

Measuring Program Execution Time: Theoretical Approach

Abstracting Time Measurements

- **Theoretical Approach**

- Approximate with **input size** (n) and **operation count**.
- $n \in \mathbb{N}^*$: Number of loops or iterations – main driver of complexity.
- $k \in \mathbb{N}^*$: Parameters affecting complexity, aside from input size.
 - Here intended as range of the non-negative key values
- Focus on growth trends rather than exact times.

- **Conclusion:**

- Theoretical focus helps identify scalability issues.
- Prioritizes relative efficiency over absolute timing.

Understanding Big O Notation

- **Big O Notation:** Describes the upper bound of complexity.
 - Focuses on worst-case scenario.
 - Ignores constant factors and lower order terms.
- **Basic Rules**
 - *Linear Terms:* $\mathcal{O}(\alpha n + \beta) = \mathcal{O}(n)$.
 - Constants α, β don't affect growth rate.
 - *Sum Rule:* $\mathcal{O}(f(n)) + \mathcal{O}(g(n)) = \mathcal{O}(\max(f(n), g(n)))$.
 - *Product Rule:* $\mathcal{O}(f(n)) \cdot \mathcal{O}(g(n)) = \mathcal{O}(f(n) \cdot g(n))$.
- **Implications**
 - Simplifies comparing algorithms.
 - Emphasizes dominant factors affecting growth.
- **Example**
 - $\mathcal{O}(3n^2 + 10n + 100) = \mathcal{O}(n^2)$.
 - n^2 term dominates as n grows.

Classic Sorting Algorithms and Their Complexities

Algo.	Best	Average	Worst	Mem.
Selection Sort	$\mathcal{O}(n^2)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n^2)$	$\mathcal{O}(1)$
Insertion Sort	$\mathcal{O}(n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n^2)$	$\mathcal{O}(1)$
Bubble Sort	$\mathcal{O}(n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n^2)$	$\mathcal{O}(1)$
Merge Sort	$\mathcal{O}(n \log n)$	$\mathcal{O}(n \log n)$	$\mathcal{O}(n \log n)$	$\mathcal{O}(n)$
Quick Sort	$\mathcal{O}(n \log n)$	$\mathcal{O}(n \log n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(\log n)$

More Algorithms and Their Complexities²

Algorithm	Best	Average	Worst	Memory
Selection Sort	$\Omega(n^2)$	$\Theta(n^2)$	$O(n^2)$	$O(1)$
Insertion Sort	$\Omega(n)$	$\Theta(n^2)$	$O(n^2)$	$O(1)$
Bubble Sort	$\Omega(n)$	$\Theta(n^2)$	$O(n^2)$	$O(1)$
Merge Sort	$\Omega(n \log n)$	$\Theta(n \log n)$	$O(n \log n)$	$O(n)$
Quick Sort	$\Omega(n \log n)$	$\Theta(n \log n)$	$O(n^2)$	$O(\log n)$
Timsort	$\Omega(n)$	$\Theta(n \log n)$	$O(n \log n)$	$O(n)$
Heapsort	$\Omega(n \log n)$	$\Theta(n \log n)$	$O(n \log n)$	$O(1)$
Tree Sort	$\Omega(n \log n)$	$\Theta(n \log n)$	$O(n^2)$	$O(n)$
Shell Sort	$\Omega(n \log n)$	$\Theta(n(\log n)^2)$	$O(n(\log n)^2)$	$O(1)$
Bucket Sort	$\Omega(n + k)$	$\Theta(n + k)$	$O(n^2)$	$O(n)$
Radix Sort	$\Omega(nk)$	$\Theta(nk)$	$O(nk)$	$O(n + k)$
Counting Sort	$\Omega(n + k)$	$\Theta(n + k)$	$O(n + k)$	$O(k)$
Cubesort	$\Omega(n)$	$\Theta(n \log n)$	$O(n \log n)$	$O(n)$

²See <https://www.bigocheatsheet.com/>

Selection Sort Algorithm

Simplicity in Action

- **How It Works**

- Iteratively selects the smallest element from the unsorted portion and swaps it with the element at the current position.
- Continues until the entire array is sorted.

```
def selection_sort(arr):  
    for i in range(len(arr)):  
        min_idx = i  
        for j in range(i+1, len(arr)):  
            if arr[j] < arr[min_idx]:  
                min_idx = j  
        arr[i], arr[min_idx] = arr[min_idx], arr[i]  
    return arr
```

Insertion Sort Algorithm

Building the Sorted Array

- **How It Works**

- Builds the sorted array one element at a time.
- Iterates through the array, shifting elements to the right to make space for the current element.

```
def insertion_sort(arr):  
    for i in range(1, len(arr)):  
        key = arr[i]  
        j = i-1  
        while j >= 0 and key < arr[j]:  
            arr[j+1] = arr[j]  
            j -= 1  
        arr[j+1] = key  
    return arr
```

Bubble Sort Algorithm

Element

Bubbling Up the Largest

- **How It Works**

- Repeatedly steps through the list, compares adjacent elements and swaps them if they are in the wrong order.
- Continues until no more swaps are needed.

```
def bubble_sort(arr):  
    n = len(arr)  
    for i in range(n):  
        for j in range(0, n-i-1):  
            if arr[j] > arr[j+1]:  
                arr[j], arr[j+1] = arr[j+1], arr[j]  
    return arr
```

Quicksort Algorithm

Divide and Conquer

- **How It Works**

- Employs a divide-and-conquer strategy to sort the array.
- Selects a 'pivot' element and partitions the array into sub-arrays of elements less than and greater than the pivot.
- Recursively applies the same strategy to the sub-arrays.
- Highly efficient for large datasets, with average time complexity of $O(n \log n)$.

```
def quicksort(arr):  
    if len(arr) <= 1:  
        return arr  
    pivot = arr[len(arr) // 2]  
    left = [x for x in arr if x < pivot]  
    middle = [x for x in arr if x == pivot]  
    right = [x for x in arr if x > pivot]  
    return quicksort(left) + middle + quicksort(right)
```

Merge Sort Algorithm

- **How It Works**

- Another divide-and-conquer algorithm that divides the array into halves, sorts each half, and then merges the sorted halves together.
- Begins with the division of the array into smallest manageable units, then merges units in a sorted manner to form larger sorted sections until the whole array is merged back together.
- Consistently performs with a time complexity of $O(n \log n)$, making it highly efficient for large data sets.

- **Key Features**

- Predictable performance.
- Stable sorting algorithm.
- Popular. Default sorting algorithm for many programming languages, but tends to be replaced by Timsort in practice.

Merge Sort Algorithm

```
def merge_sort(arr):  
    if len(arr) > 1:  
        mid = len(arr) // 2  
        L = arr[:mid]  
        R = arr[mid:]  
        merge_sort(L)  
        merge_sort(R)  
        i = j = k = 0  
        while i < len(L) and j < len(R):  
            if L[i] < R[j]:  
                arr[k] = L[i]  
                i += 1  
            else:  
                arr[k] = R[j]  
                j += 1  
            k += 1  
        while i < len(L):  
            arr[k] = L[i]  
            i, k = i + 1, k + 1  
        while j < len(R):  
            arr[k] = R[j]  
            j, k = j + 1, k + 1  
    return arr
```

Thank You for Your Attention!

Further Resources

- **Useful Links**

- Big O Cheat Sheet: <https://www.bigocheatsheet.com/>
 - A handy reference for complexity of common data structures and algorithms.
- Sorting Algorithms with Animations: <https://www.toptal.com/developers/sorting-algorithms/bubble-sort>
 - Explore how different sorting algorithms work with interactive animations.

- **Contact & Feedback**

- My GitHub: <https://github.com/onyr>
- This presentation: https://github.com/onyr/sorting_algorithms

Once again, thank you and have a great day!