# Segmented Changelog

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#### Goals

Improve  $O(changelog^{\dagger})$  DAG operations.

- ightharpoonup O(1)-ish clone with edenfs
- O(log changelog)-ish ancestor related DAG calculations

Improve O(changelog) set operations.

- ▶ a + b
- ► a b
- ▶ a & b

<sup>&</sup>lt;sup>†</sup>Number of commits in the repo

#### Non-goals

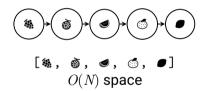
Filter operations. Expect they run on a small subset.

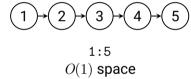
- author(alice)
- date(2017)
- branchpoint()
- merge()

File DAG operations. Expect server-side support (ex. fastlog).

► follow(path, commit)

#### **Commit Identities**

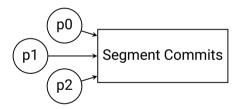




#### Segments

Segments and parents

A Segment contains a list of numbers. Numbers are sorted topologically in DAG.



Parents of a segment: parents(segment) - segment. Stored with the segment.

#### Flat Segments

#### Constraints:

- x:y (using revision numbers)
- heads(x:y) is y
- roots(x:y) is x
- ► (((x:y) x) & merge()) is empty

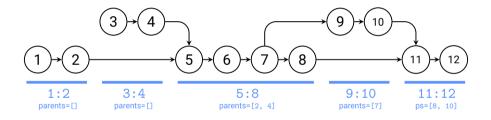


#### Properties:

- ► Reduce DAG complexity to *O*(*merges*)
- Parents of x are segment parents
- Parent information is loseless

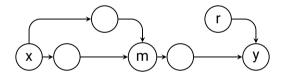
## Flat Segments

Example



#### Constraints:

- x:y (using revision numbers)
- heads(x:y) is y

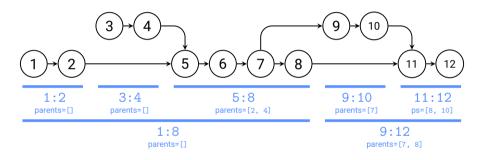


#### Properties:

- Compress commits across merges
- Parent information is lossy<sup>†</sup>

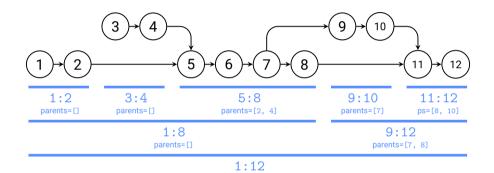
<sup>&</sup>lt;sup>†</sup>Cannot get parents of arbitrary commit by high-level segments only.

Example



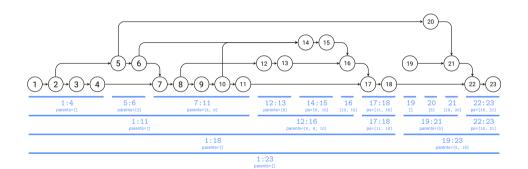
Segment Size = 3. A high-level segment contains 3 lower-level segments at most.

Example



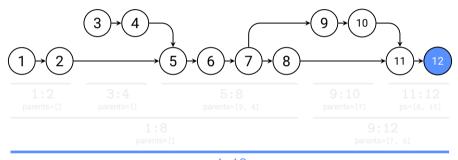
parents=[]

Example



**Example: Ancestors Selection** 

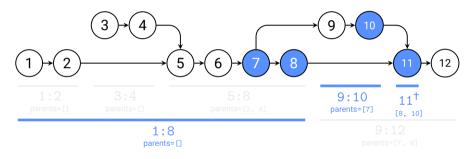
Selecting::12



1:12 parents=[]

**Example: Ancestors Selection** 

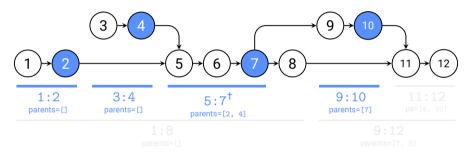
Selecting::11



<sup>†11:11</sup> is generated from 11:12.

**Example: Ancestors Selection** 

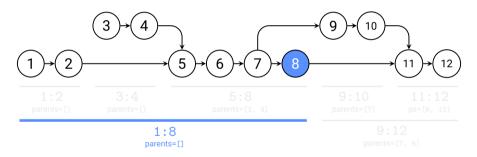
Selecting ::10



<sup>&</sup>lt;sup>†</sup>5:7 is generated from 5:8.

**Example: Ancestors Selection** 

Selecting::8



**Example: Common Ancestor** 

```
ancestor(10, 8)
= \max(::10^{\dagger} \& ::8)
= \max((1:7+9:10) \& 1:8)
= \max(1:7)
= 7
```

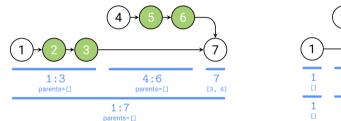


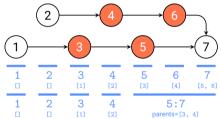
<sup>†::10</sup> can be lazy<sup>‡</sup> to avoid 1:2 and 3:4 lookups.

<sup>&</sup>lt;sup>‡</sup>Laziness has a cost. Non-lazy version has  $O(\log changelog)$ -ish overhead.

#### **Assigning Numbers**

Flat Segments

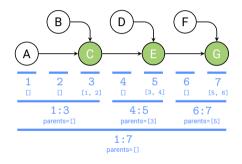


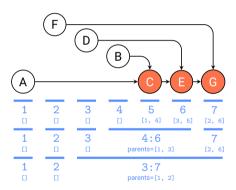


Use Depth-First Search, not Breadth-First Search, from a merge.

# **Assigning Numbers**

Merges

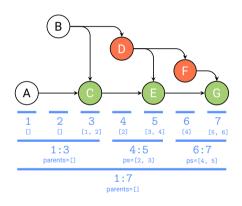


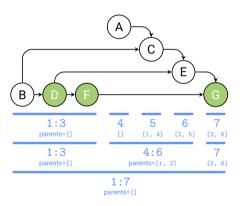


Use Depth-First Search.

# **Assigning Numbers**

#### Merges





Pick parent branch with less merges first.

# Assigning Numbers Algorithm

To assign a number for x, check its parents.

- ▶ If all parents have numbers, assign the next available number to x.
- Otherwise, pick the parent branch with less merges. Assign it recursively.

# Real-world Repos

Repo	Commits	Flat	Level 2 <sup>†</sup>	Level 3	Level 4
fbsource	millions	19961	1325	87	6
mozilla	469k	34179	2390	149	8
cpython	98k	21744	1367	81	4
руру	74k	9008	609	39	2
git	55k	23884	1534	90	5
hg	42k	4654	297	17	0

<sup>&</sup>lt;sup>†</sup>Segment Size = 16. Last segment per level is removed.

#### **New Structures**

- Number Commit Hash Mapping
  - Large
  - Stored Server-side
- Commit Hash Commit Data (user, date, message) Mapping
  - Larger
  - Stored Server-side
- Segments
  - ► Tiny (<1MB)
  - Calculated Server-side
  - Stored Client-side