How we use Golang in heybeuaty

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발표자 소개

- UI Developer (implements Serverable)
- API 서버 리뉴얼
 - RoR Golang
- · iOS 앱 리뉴얼 (지금 바로 앱스토어 '헤이뷰티' 검색 & 설치!)
 - Native (Obj-C) React SPA in WebView (Swift)
- Android 앱 리뉴얼 (Ongoing…)
 - Native (Java) React SPA in WebView (Kotlin)

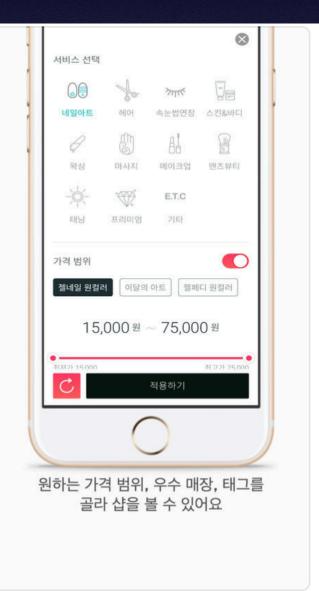
헤이뷰티

- 뷰티샵 (네일, 헤어, 마사지, 왁싱 등) 예약 서비스
- 전화 없이, 손쉽게 예약!

완전히 새로워진 디자인

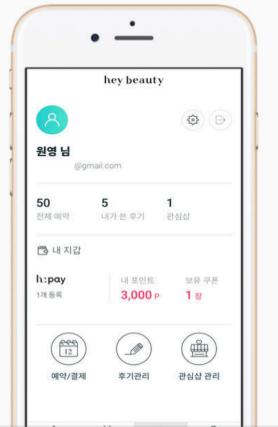






hpay로 간편결제

카드를 등록하지 않아도 결제할 수 있도록 일반결제 기능이 추가되었어요



"우릴 속였어. 이건 광고잖아!"

-Homer Simpson

이제 진짜 시작합니다.

"I might be wrong"

-Radiohead



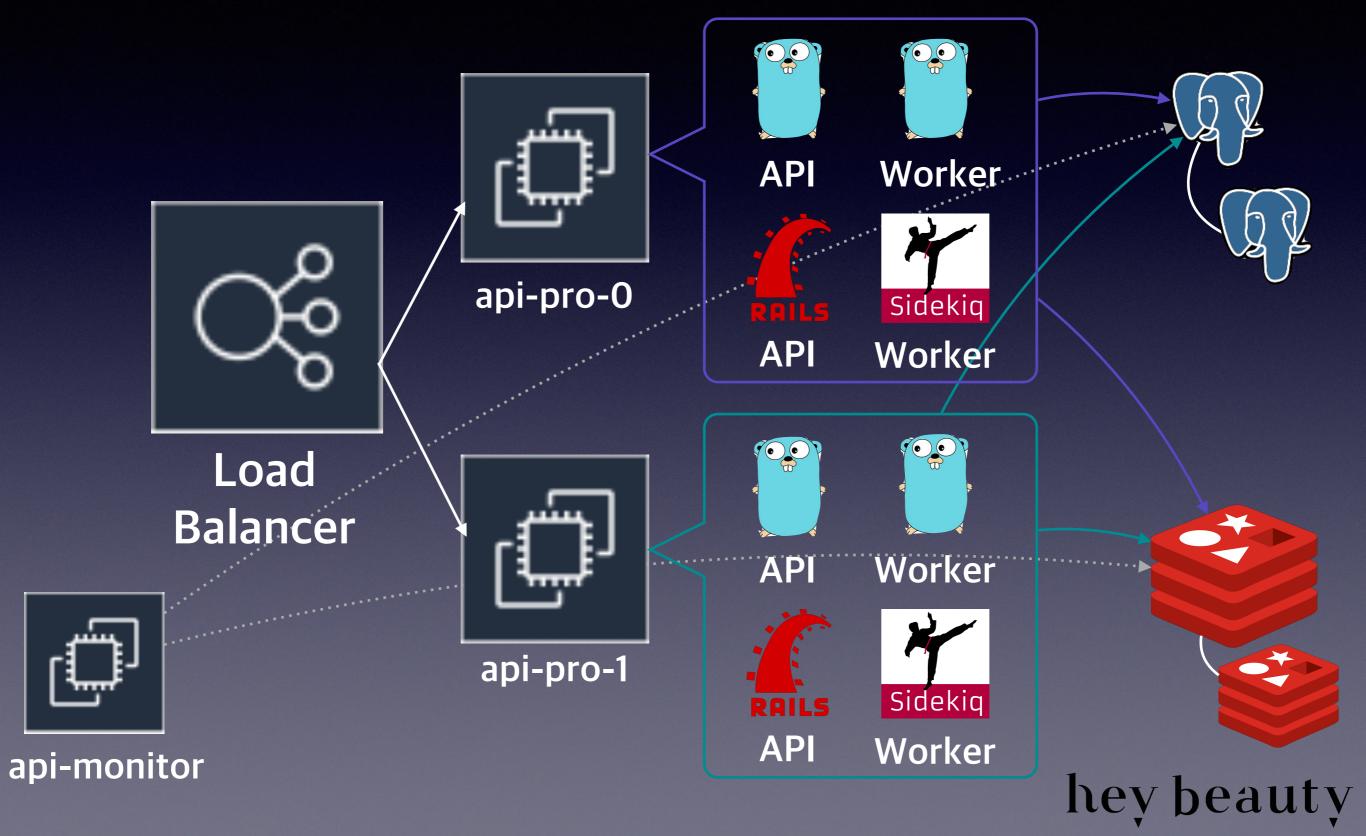
당신의 눈(_{과 지식})으로 제 발표를 무시하세요.

헤이뷰티서비스

- 미리결제
 - 신용카드
 - hpay (간편결제)
 - 일반결제
 - 쿠폰
 - 포인트
- 방문결제

- 예약
 - 승인 대기
 - 승인 완료
 - 서비스 완료
 - 취소
 - 임박 취소 패널티 부과
 - - 패널티 부과

헤이뷰티의 서버 구성



"가장 보통의 존재"

-언니네 이발관

가장 보통의 서비스.

가장 보통의 서버 구성.

가장 보통의 API.

제일 중요하고, 제일 어려운 것.

Interlude

배포

- Lint
- Test
- Build
- Load Balancing
- Upload
- Daemonize
- Clean

\$ make production

헤이뷰티의 Makefile을 통한 배포 자동화

https://asciinema.org/a/221510

```
{17:01}[2.6.0]~/go/src/github.com/hey-beauty/server-api-up:master ✓ ▷ make production
make lint test
Check Dependencies for Makefile
Dependencies for Makefile are fullfilled
Lint Source Files
                                                   Upload hop Utility Excutable
golangci-lint run
                                                   scp -r ./hop api-pro-0:~/server/hop
                                                   hop
Run Tests
go test -v .
                                                   Build Worker Excutable
make DEPLOY=pro0 deploy-nolint-notest
                                                   GOOS=linux go build -o hbworker worker/cmd/main.go
Check Dependencies for Makefile
Dependencies for Makefile are fullfilled
                                                   Stop Worker
                                                   ssh api-pro-0 "sudo systemctl stop hbworkerd"
Build API Server Excutable
                                                   Upload Worker Excutable
GOOS=linux go build -o hbapi main.go
                                                   scp ./hbworker api-pro-0:~/server/hbworker
                                                   hbworker
Build hop Utility Excutable
GOOS=linux go build -o hop ./cmd/hop/main.go
                                                   Start Worker
                                                   ssh api-pro-0 "sudo systemctl start hbworkerd"
Deregister 'pro0' from ELB
aws elbv2 deregister-targets \
                                                   Start API Server
Stop API Server
                                                   ssh api-pro-0 "sudo systemctl start hbapid"
ssh api-pro-0 "sudo systemctl stop hbapid"
                                                   Register 'pro0' to ELB
                                                   aws elbv2 register-targets \
Upload API Server Excutable
scp -r ./hbapi api-pro-0:~/server/hbapi
                                                   Clean Output Files
hbapi
                                                   rm ./hbapi
                                                   rm ./hop
Upload Environment File
                                                   rm ./hbworker
scp -r ./production.env api-pro-0:~/server/production
production.env
                                                   make DEPLOY=pro1 deploy-nolint-notest
```

\$ make production

- \$ make lint
- \$ make test
- \$ DEPLOY=pro1 make setup
- \$ DEPLOY=pro1 make restart
- \$ DEPLOY=pro1 make stop
- \$ DEPLOY=pro1 make run

Makefile 후기

• 장점

- 모든 linux / macOS 에 기본 탑재 및 호환
- Golang 세계의 컨벤션 (그저 빛 🌟 T.J. 🌟 그저 빛)

• 단점

- 생각보다 어렵다
- 문서도 읽기 어려운 편
- 아는 사람이 별로 없다 (뇌피셜)
- 스크립트가 아니라 매크로에 가깝다

hey beauty

Makefile 후기

- 다음 번에는?
 - 전 안 쓸거예요
- 대안들
 - https://github.com/markbates/grift
 - https://github.com/magefile/mage

Interlude

헤이뷰티의 API 서버 어플리케이션 아키텍쳐

주요 프레임워크/라이브러리

- Web framework: github.com/labstack/echo
- ORM: https://github.com/go-pg/pg
- Worker: https://github.com/RichardKnop/machinery

주요 프레임워크/라이브러리 후기

- Web framework: github.com/labstack/echo
 - 아주 좋음
- ORM: https://github.com/go-pg/pg
 - 쓰지 마세요
- Worker: https://github.com/RichardKnop/machinery

주요 프레임워크/라이브러리 후기

- 그냥 buffalo 쓸 걸···
 - https://github.com/gobuffalo/buffalo
 - Golang on Rails
 - Routing, Templating, Testing, Hot Code Reload, Frontend Pipeline,
 ORM, Worker, Toolbox(scaffold generator), etc...
 - 이렇게 좋은 거 있는지 몰랐어요 ㅠㅠ

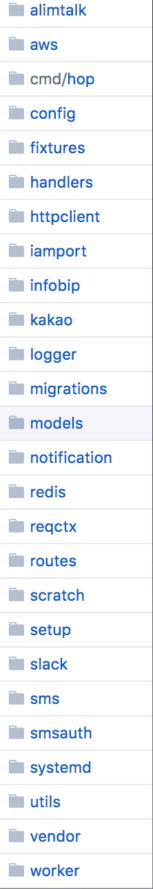
"I have no interest in playing the benchmark game, and neither should you."

-Mark Bates (Author of buffalo framework)

디렉토리구성

- main.go
- main_of_test.go

- routes
- handlers
- **models**



hey beauty

Models as One Package

- alimtalk_token.go
- assigned_coupon.go
- assigned_coupon_test.go
- balance.go
- balance_test.go
- balance_transaction.go
- balance_transaction_test.go
- blacklist.go
- block time.go
- block_time_test.go
- brand.go
- brand_test.go
- call_log.go
- call_log_test.go
- campaign.go
- category.go
- category_test.go
- color.go
- color_test.go
- content.go
- content_test.go
- contract_plan.go
- · coupon.go
- coupon_test.go
- curation.go
- curation_test.go

- customer.go
- customer_test.go
- design.go
- design_portfolio.go
- device.go
- device_test.go
- employee.go
- employee_review.go
- employee_test.go
- employment.go
- employment_schedule.go
- employment_test.go
- employment_timeslot.go
- faq.go
- gift_certificate.go
- gift_certificate_test.go
- go_pg_test.go
- interest_free_policy.go
- main_service.go
- marketing_plan.go
- models.go
- models_test.go
- naver_agreement.go
- package.go
- packaged_service.go
- partner_coupon.go

- payment.go
- payment_method.go
- payment_test.go
- · peon.go
- plan_payment.go
- portfolio.go
- portfolio_tag.go
- portfolio_tagging.go
- · portfolio_test.go
- post.go
- pricing.go
- product.go
- product_type.go
- purchased_package.go
- question.go
- received_sms.go
- region.go
- registered_invitation.go
- registered_invitation_test.go
- reservation.go
- reservation_notification.go
- · eaplyeigacrosyfigation_alimtalk_t
- reservation_test.go
- reservations_timeslot.go
- schedule.go

- service.go
- service_category.go
- service_tag.go
- service_tagging.go
- settlement.go
- shop.go
- shop_pricing.go
- shop_review.go
- shop_search.go
- shop_tag.go
- shop_tagging.go
- shop_test.go
- sns_blacklist.go
- style.go
- timeslot.go
- transaction.go
- user.go
- user_push.go
- user_test.go
- version.go

Middlewares / Routes

- Bind Request Context: JWT, userID, etc...
- Bind Start Time Context: measuring duration
- Recover Panic
- Remove Trailing Slash
- CORS
- Log Request and Response Debugging Experience
- Gzip

```
func Route(e *echo.Echo) {
  e.HTTPErrorHandler = errorHar
 e.Logger = logger.Logger
 e.Use(bindRequestContext)
 e.Use(bindStart)
 e.Use(middleware.Recover())
 e.Use(middleware.RemoveTraili
 e.Use(middleware.CORS())
 e.Use(bindUserContext)
 skipPaths := []string{"/ping"
 e.Use(logger.Middleware(skipF
 RouteAlimtalk(e)
 RouteAssignedCoupon(e)
 RouteBalance(e)
  RouteBalanceTransation(e)
 RouteBrand(e)
 RouteCuration(e)
 RouteDevice(e)
 RouteEmployment(e)
  RouteMainService(e)
  RouteMetaInfo(e)
 RouteMobileApp(e)
 RoutePayment(e)
 RoutePaymentMethod(e)
 RoutePing(e)
  RouteProduct(e)
 RouteRegisteredInvitation(e)
  RouteReservation(e)
  RouteReview(e)
 RouteShop(e)
  RouteSMSAuth(e)
  RouteUser(e)
  RouteRRWeb(e)
 e.Use(middleware.Gzip())
```

JSON Serialization on Response

```
type reservationIndexItem struct {
 ID
              int32 `json:"id"`
              int32 `json:"startTs"`
 StartTS
 Status string `json:"status"`
 ServiceAmount int32 `json:"serviceAmount"`
              bool `json:"isPrepay"`
 IsPrepay
              IsReviewed
              bool `json:"isRebookable"`
 IsRebookable
              int32 `json:"serviceId"`
 ServiceID
              string `json:"serviceName"`
 ServiceName
              int32 `json:"shopId"`
 ShopID
 ShopName string `json:"shopName"`
type reservationIndexResult struct {
 TotalCount int
                                  `json:"totalCount"`
 Reservations []*reservationIndexItem `json:"reservations"`
```

Response/Request Serialization/Deserialization

- DTO(Data Transfer Object)
 - https://martinfowler.com/eaaCatalog/dataTransferObject.html
 - Repetitive but Explicit, Easy to understand and Safe
 - Validate() error

API Documentation

- https://github.com/lord/slate
 - Just Markdown



REPLACE THIS WITH YOUR LOGO IN SOURCE/IMAGES/LOGO.PNG

Q Search

Introduction

Authentication

App

Assigned Coupon

Balance

Show Balance

Purchase Balance with Registe...

Purchase Balance with Instant ...

Add Balance using Gift Certific...

Balance Transcation

Brand

Curation

Device

Employment

Main Services

Mobile App

Payment

Payment Method

Product

Balance

Show Balance

유저의 포인트 현황을 조회하는 API 입니다.

Responses:

JSON Field	Туре	Description
nonRefundableAmount	int32	환불 불가 포인트 (헤이뷰티에서 지급 된 포인트)
refundableAmount	int32	환불 가능 포인트 (유저가 구매한 포인 트)
total	int32	유저 총 포인트: 환불 불가 포인트 + 환 불 가능 포인트

Purchase Balance with Registered Payment Method

기존에 등록해놓은 카드로 포인트를 구매하는 API 입니다.

할부 기능을 지원합니다. 무이자 할부 정보는 고정적이지 않으며 , 그 때마다 <u>나이스</u> 페이 안내를 참조하세요 .

```
curl 'https://dapi.heybeauty.kr/balances' \
    -X GET \
    -H "Authorization: Bearer eyJhbGci0iJSUzI1NiIsInR5cCI6IkpXVCJ9.e
```

Database Migration

- The 'hop' CLI Utility
 - Wrapped https://github.com/go-pg/migrations

```
ubuntu@hb-production-0:~/apps/hb/current$ hop migration
디비 마이그레이션 관련 툴들
Usage:
  hop migration [flags]
  hop migration [command]
Available Commands:
             creates a migration file
  create
             reverts last migration
  down
             reverts all migrations
  reset
  set_version set version without running migration
              runs all available migrations
  up
  version
              shows current db version
Flags:
  -h, --help
              help for migration
   "hop migration [command] --help" for more information about a command.
```

- - ▶ sqlmod
- 1_initial.go
- 2_add_arn_to_devices.go
- 3_add_jti_to_users.go
- 4_add_is_ad_agree_to_users.ge
- 5_create_registered_invitations
- 6_add_invitation_code_to_user
- 7_add_is_pw_change_required_
- 8_add_card_quota_to_payment
- 9_create_interest_free_policies
- 10_add_pay_type_to_reservation
- 11_remove_is_benefit_providec
- 12_create_marketing_plans.go
- 13_create_contract_plans.go
- 14_create_designs.go
- 15_create_joint_table_designs_
- 16_change_shops_expose_to_r

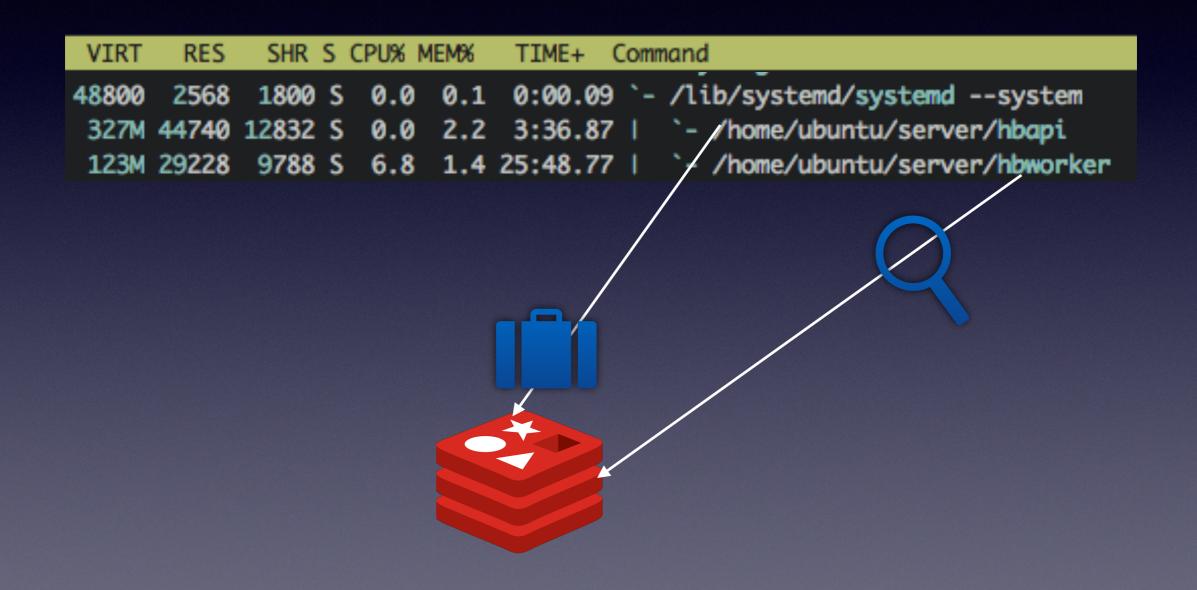
Worker

```
worker
func main() {
  if err := setup.App(); err != nil {
    log.Fatal(err)
  }
  worker.go

worker.Launch()
```

```
func Launch() {
    worker := Server.NewWorker("server-api-worker", 8)
    worker.SetErrorHandler(func(err error) {
        // make raven client
        ravenClient, rerr := raven.New(conf.SentryDSN)
        if rerr != nil {
            logger.Logger.Errorf("%+v", errors.Wrapf(rerr, "new raven client"))
            return
        }
        ravenClient.CaptureMessageAndWait(fmt.Sprintf("%+v", err), nil, nil)
        })
        if err := worker.Launch(); err != nil {
            log.Fatalf("launch worker: %v", errors.WithStack(err))
        }
}
```

Worker



Scratch

- Fast Feedback Loop 🕞 Rapid Development
- Missing REPL or `\$ rails console`
 - Learning Test (TDDBE, 토비의 스프링)
 - \$ go run main.go scratch

```
var subcommand string
if len(os.Args) > 1 {
    subcommand = os.Args[1]
}

if subcommand == "scratch" {
    if err := scratch.Run(); err != nil {
        log.Fatal(errors.Wrapf(err, "run scratch"))
    }
} else {
    runServer(conf)
}
```

```
package scratch
import (
   "github.com/davecgh/go-spew/spew"
   "github.com/hey-beauty/server-api-up/utils/krtime"
)
func Run() error {
   spew.Dump(krtime.Now())
   return nil
}
```

Interlude

테스트

라고 쓰고 **디펜던시 목킹(mocking)**이라고 읽는다

Mocking What?

- ✓ time.Now()
- 3rd party API (SNS Auth, SMS, Push, etc…)
- Database
 - Local Test Database and Fixtures
 - Transaction Rollback

Mocking How?

gomock/mockgen + Dependency Injection "Dependency Injection is not a virtue in Ruby"

-DHH (David Heinemeier Hansen, Author of Ruby on Rails)
(https://dhh.dk/2012/dependency-injection-is-not-a-virtue.html)

hey beauty

"Dependency Injection is not a virtue in Ruby Monkey-patchable Language"

Monkey patching in Golang

https://github.com/bouk/monkey

```
func TestUser_SendPush(t *testing.T) {
  publishPushAsyncCalled := false
  var d *Device
  monkey.PatchInstanceMethod(
    reflect.TypeOf(d),
    "PublishPushAsync",
    func(_ *Device, data *aws.PlatformMessageData) error {
     publishPushAsyncCalled = true
      return nil
    Ъ,
  defer monkey.UnpatchInstanceMethod(reflect.TypeOf(d), "PublishPushAsync")
  var user User
  err := DB.Model(&user).
   Column("user.*", "Devices").
   Where(`"user".id = ?', 40797).
    Select()
  assert.NoError(t, err)
  err = user.SendPush(&aws.PlatformMessageData{
   Message: "User.SendPush test (/w open_coupon_box action)",
    Action: aws.PlatformMessageActionOpenCouponBox,
 assert.NoError(t, err)
  assert.True(t, publishPushAsyncCalled)
```

Interlude

Error Handling in Golang

Exception is considered harmful

https://www.joelonsoftware.com/2003/10/13/13/

- It's REALLY hard to use well
 - Silence or Kaboom
- Dereliction of Duty as a Programmer

"Errors are values"

-Rob Pike (Co-creator of Golang, UTF-8)

It's just one of cases(flows)

```
if err := doSomething(); err != nil {
  return err
}
```

network is unreachable

?????????????????????????????

```
if err := doSomething(userID); err != nil {
   return fmt.Errorf("do something with user %v: %v", userID, err)
}
```

sms delivery to '01012341234': network is unreachable

- The Go Programming Language Style
- Must include information to debug
- It works, but…

https://github.com/pkg/errors

```
if err := doSomething(userID); err != nil {
   return errors.Wrapf(err, "do something with user %v", userID)
}
```

```
alimtalk delivery to [07012341234] status ((*infobip.ResultMessageStatus)(0xc0
011107d0)({
 GroupID: (int32) 5,
 GroupName: (string) (len=8) "REJECTED",
 ID: (int32) 51,
Name: (string) (len=10) "MISSING_TO",
Description: (string) (len=20) "Missing destination.",
Action: (string) (len=19) "Check to parameter."
})
github.com/hey-beauty/server-api-up/alimtalk/infobip.(*Client).SendBulk
       /Users/wonyoungju/go/src/github.com/hey-beauty/server-api-up/alimtalk/
infobip/infobip.go:122
github.com/hey-beauty/server-api-up/alimtalk/infobip.(*Client).Send
       /Users/wonyoungju/go/src/github.com/hey-beauty/server-api-up/alimtalk/
infobip/infobip.go:53
github.com/hey-beauty/server-api-up/alimtalk.Send
       /Users/wonyoungju/go/src/github.com/hey-beauty/server-api-up/alimtalk/
alimtalk.go:34
github.com/hey-beauty/server-api-up/alimtalk.SendGOB
        /Users/wonyoungju/go/src/github.com/hey-beauty/server-api-up/alimtalk/
alimtalk.go:54
runtime.call64
        /usr/local/Cellar/go/1.11.4/libexec/src/runtime/asm_amd64.s:523
reflect Value call
```

- Wrap error with stack trace!
- Adding context to an error
- Retrieving the cause of an error
- Go 2 Error Inspection?
 - https://go.googlesource.com/proposal/+/refs/ changes/97/159497/3/design/XXXXX-errorvalues.md

Using pkg/errors with Sentry

raven.CaptureErrorAndWait() is **shit**

```
func errorHandler(errToHandle error, c echo.Context) {
 code, message := utils.CodeAndMessageFromError(errToHandle)
 msg := echo.Map{
   "message": message,
 if err := c.JSON(code, msg); err != nil {
   panic(errors.Wrapf(err, "echo context json response"))
 // Report Error //
 // check pre-conditions
 if conf.Env != "prod" {
   fmt.Printf("%+v\n", errToHandle)
   return
 if !(500 <= code && code <= 599) {
   return
 // make raven client
 ravenClient, err := raven.New(conf.SentryDSN)
 if err != nil {
   panic(errors.Wrapf(err, "new raven client"))
 reg := c.Reguest()
 ravenClient.SetHttpContext(raven.NewHttp(reg))
 // try to set raven user context
 authHeader := req.Header.Get("Authorization")
 if authHeader != "" {
   token, err := parseTokenFromRequestWithClaims(req)
   if err == nil { // CAUTION: err == nil NOT err != nil
     claims := token.Claims.(*handlers.UserClaims)
     ravenClient.SetUserContext(&raven.User{
       ID: fmt.Sprintf("%d", claims.UserID),
     })
 ravenClient.CaptureMessageAndWait(fmt.Sprintf("%+v", errToHandle), nil, nil)
```

Sentry Shit

- Horrible Documentation
- Horrible API
- Horrible Implementation
- Horrible Issue Handling
 - https://github.com/getsentry/sentry-javascript/ issues/1735

```
func errorHandler(errToHandle error, c echo.Context) {
 code, message := utils.CodeAndMessageFromError(errToHandle)
 msg := echo.Map{
   "message": message,
 if err := c.JSON(code, msg); err != nil {
   panic(errors.Wrapf(err, "echo context json response"))
 // Report Error //
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 if conf.Env != "prod" {
   fmt.Printf("%+v\n", errToHandle)
   return
 if !(500 <= code && code <= 599) {
   return
 // make raven client
 ravenClient, err := raven.New(conf.SentryDSN)
 if err != nil {
   panic(errors.Wrapf(err, "new raven client"))
 reg := c.Reguest()
 ravenClient.SetHttpContext(raven.NewHttp(reg))
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 if authHeader != "" {
   token, err := parseTokenFromRequestWithClaims(req)
   if err == nil { // CAUTION: err == nil NOT err != nil
     claims := token.Claims.(*handlers.UserClaims)
     ravenClient.SetUserContext(&raven.User{
       ID: fmt.Sprintf("%d", claims.UserID),
     })
 ravenClient.CaptureMessageAndWait(fmt.Sprintf("%+v", errToHandle), nil, nil)
```

사용자 친화적인 서버에러 메시지

login: password validation: 비밀번호가 일치하지 않습니다 ★ 비밀번호가 일치하지 않습니다 ▼

*UserFriendlyError

```
type UserFriendlyError struct {
    Message string
}

func (e *UserFriendlyError) Error() string {
    return e.Message
}

func NewUserFriendlyErrorf(format string, args ...interface{}) *UserFriendlyError {
    return &UserFriendlyErrorf(
    Message: fmt.Sprintf(format, args...),
    }
}
```

// Report Error //

```
func CodeAndMessageFromError(err error) (int, string) {
 var code int
 var message string
  if httpErr, ok := err.(*echo.HTTPError); ok && httpErr != nil {
    code = httpErr.Code
    switch v := httpErr.Message.(type) {
    case string:
      message = v
    case error:
      message = v.Error()
   else {
    cause := errors.Cause(err)
    if uferr, ok := cause.(*UserFriendlyError); ok {
      code = http.StatusBadRequest
      message = uferr.Message
    } else {
      code = http.StatusInternalServerError
      message = err.Error()
  return code, message
```

Interlude

뜬금 없지만, TDD와는 다르다! TDD와는!

TDD?

- Test Driven Development: By Example Kent Beck
- https://dhh.dk//2014/tdd-is-dead-long-livetesting.html
- https://www.facebook.com/notes/kent-beck/riptdd/750840194948847
- https://martinfowler.com/articles/is-tdd-dead/

- I love pizza != I love Pineapple pizza
- I love hamburger != I love Loxxeria hamburger
- I do write test code != I do TDD

Test with code is not TDD

TDD (Test Driven Development)

Kent Beck's HUUUUUGE marketing shit

Don't get me wrong

TFD (Test First Development)

TDD is dead. Long live TFD.

Ido not TFD

It's fucking hard to learn!

I write test code (after implementation)

Q&A

One more thing...

"Talk is cheap. Show me the code"

-Linus Torvalds

(https://lkml.org/lkml/2000/8/25/132)

Q&A

Thank you

Contact - getogrand@gmail.com

One more thing...

We are hiring!

Taste the Golang in Production Send resume to dev@heybeauty.me