

# JERRY ISUWA MAKERI

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[makeriweblinks.com.ng](http://makeriweblinks.com.ng)



## EXPERIENCE

- **Frontend/ Backend Programmer** | Ladi Morals Mart  
January 2022 - Present
- **Software Engineer** | Ladi Morals Ventures
- **Software Engineer** | AfroStreetFestival
- **Software Engineer** | Upbookin
- **Software Engineer** | Makeri Weblinks  
Apr 2017 -Present
  - Build web-based user interfaces and content layouts using **Wordpress, HTML5, CSS3, JavaScript, React.js**, and using **Python**.
  - Works closely to ensure seamless integration of front ends with backend and data infrastructure.
  - Collaborate with design, marketing, customer success teams to understand core needs and adopt a user-centric approach to problem solving.
- **Web Developer** | Freelance  
Jan 2010 - Current
  - Developing responsive websites using **React.js, HTML5, CSS3, JavaScript**, and using frameworks such as **Bootstrap, jQuery, Moment JS, Laravel And Wordpress**.
  - Developing Google Chrome extensions and maintaining extensions using **React.js, HTML5, CSS3, JavaScript**, and using frameworks such as **Bootstrap, jQuery, Moment JS And Wordpress**.
  - Collaborated with clients to generate web content to meet their needs.
- Tiymahcare | Frontend/ Backend Programmer



## SKILLS

### Programming Languages

- C/C++, JavaScript, HTML5/CSS3/XML, Python, Java, MySQL, Kotlin, Vue,JS, Node.JS and Dbasic.

### Tools & Frameworks

- Git, Qt Creator, Visual Studio, Visual Studio Code, Adobe Dreamweaver, Burp Suites.
- React.js, Bootstrap, jQuery, Apollo Client, GraphQL.
- Node.js, Express.js, SQLite, REST API.



## PROJECTS

### Multiple Tools for Cyber security - Extension. | Jul 2019 - Current

- Created a Chrome extension to assist cyber users with exclusive features.
- Written in **React.js, Node.js, Express.js, HTML5, CSS3, jQuery** and used **Bootstrap 4, Facebook Query Language, Graph API**.
- In progress.

### Warcraft 2 Map Editor\_ | Jan 2017 – Present

- Worked with a team of five to develop a Map Editor for a cloned Warcraft 2 game.
- Written in **C++** using **Qt Creator** IDE and **Qt** libraries.
- Build UI, graphic scene, Warcraft terrain, units, assets and buildings.



## EDUCATION

### Bachelor of Agriculture-Kaduna State University

November 2017 – December 2022

