DSC 255: Machine learning

Solutions to HW2

1. (a)
$$||x - x'||_2 = \sqrt{8}$$

(b)
$$||x - x'||_1 = 4$$

(c)
$$||x - x'||_{\infty} = 2$$

2. (a)
$$||x||_1 = 6$$

(b)
$$||x||_2 = \sqrt{14}$$

(c)
$$||x||_{\infty} = 3$$

3. The distance function is **not** a metric. Let's consider the four metric properties:

•
$$d(x,y) \ge 0$$
: satisfied

•
$$d(x,y) = 0$$
 if and only if $x = y$: satisfied

•
$$d(x,y) = d(y,x)$$
: satisfied

• Triangle inequality: not satisfied. E.g.
$$d(A, D) > d(A, C) + d(C, D)$$
.

4. The KL divergence between the two distributions is

$$\begin{split} K(p,q) &= \frac{1}{2}\log\frac{1/2}{1/4} + \frac{1}{4}\log\frac{1/4}{1/4} + \frac{1}{8}\log\frac{1/8}{1/6} + \frac{1}{16}\log\frac{1/16}{1/6} + \frac{1}{16}\log\frac{1/16}{1/6} \\ &= \frac{1}{2}\log2 + \frac{1}{4}\log1 + \frac{1}{8}\log\frac{3}{4} + \frac{1}{16}\log\frac{3}{8} + \frac{1}{16}\log\frac{3}{8} \approx 0.27 \end{split}$$

5. Classification or regression?

6. Variance examples.

(a) Variance 1.

Explanation: X takes value -1 with probability 1/2 and value 1 with probability 1/2. Therefore $\mathbb{E}[X] = 0$. Now, $X^2 = 1$ always, so $\mathbb{E}[X^2] = 1$. Hence $\text{var}(X) = \mathbb{E}[X^2] - (\mathbb{E}[X])^2 = 1$.

(b) Variance 0.

Explanation: X does not vary at all, so $X = \mathbb{E}[X]$ always. Thus $\text{var}(X) = \mathbb{E}[(X - \mathbb{E}[X])^2] = 0$.

(c) Variance 3/8.

Explanation: X is a coin of bias p = 1/4. Its variance is $p(1-p) = 1/4 \times 3/4 = 3/16$.

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7. Covariance and correlation.

(a) cov(X, Y) = -2/3.

Explanation: First, let's determine individual statistics for X and Y.

X has the following distribution:

$$\begin{array}{c|cc} x & \Pr(X = x) \\ \hline -1 & 1/3 \\ 0 & 1/3 \\ 1 & 1/3 \end{array}$$

Thus $\mathbb{E}[X] = 0$ and $\text{var}(X) = \mathbb{E}[(X - \mathbb{E}[X])^2] = (1/3)1^2 + (1/3)0^2 + (1/3)(-1)^2 = 2/3$. Next, let's look at the distribution of Y.

$$\begin{array}{c|c} y & \Pr(Y = y) \\ \hline -1 & 1/3 \\ 0 & 1/3 \\ 1 & 1/3 \end{array}$$

This is the same as that of X, so $\mathbb{E}[Y] = 0$ and var(Y) = 2/3.

Finally, let's look at the product XY.

$$\begin{array}{c|cc} xy & \Pr \\ \hline -1 & 2/3 \\ 0 & 1/3 \\ 1 & 0 \\ \end{array}$$

Thus $\mathbb{E}[XY] = -2/3$ and $cov(X,Y) = \mathbb{E}[XY] - \mathbb{E}[X]\mathbb{E}[Y] = -2/3$.

(b) corr(X, Y) = -1

Explanation: We have already seen that var(X) = var(Y) = 2/3. Thus

$$\operatorname{corr}(X,Y) = \frac{\operatorname{cov}(X,Y)}{\operatorname{std}(X)\operatorname{std}(Y)} = \frac{\operatorname{cov}(X,Y)}{\sqrt{\operatorname{var}(X)\operatorname{var}(Y)}} = \frac{-2/3}{\sqrt{(2/3)(2/3)}} = -1.$$

- 8. Independence and uncorrelatedness.
 - (a) Not independent.

Explanation: Notice that Pr(X = 0) = 1/3 and Pr(Y = 0) = 1/3, but Pr(X = 0, Y = 0) = 0.

(b) Uncorrelated.

Explanation: X takes on values -1, 0, or 1, each with probability 1/3. Therefore $\mathbb{E}[X] = 0$. The same is true of Y and of XY. Thus $\mathbb{E}[Y] = 0$ and $\mathbb{E}[XY] = 0$, whereupon $\text{cov}(X,Y) = \mathbb{E}[XY] - \mathbb{E}[X]\mathbb{E}[Y] = 0$.

- 9. Classifying back injuries. The code can be found in the accompanying notebook back-injuries.ipynb.
 - (a) Error rate with l_1 distance = 21.67% Error rate with l_2 distance = 23.33%
 - (b) Confusion matrix for l_1 distance:

			_
	NO	DH	SL
NO	14	0	2
DH	9	9	0
SL	1	1	24

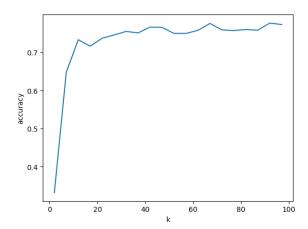
Confusion matrix for l_2 distance:

	NO	DH	SL
NO	12	1	3
DH	9	9	0
\overline{SL}	1	0	25

- 10. Cross-validation for nearest neighbor classification. Code is given in the accompanying notebook wine-nn-crossval.ipynb.
 - (a) Using leave-one-out cross-validation, we get the following estimates: the accuracy is ≈ 0.77 and the confusion matrix is

$$\begin{bmatrix} 52 & 3 & 4 \\ 5 & 54 & 12 \\ 3 & 14 & 31 \end{bmatrix}$$

(b) Here is the plot we get:



(c) We normalize the data by linearly remapping each feature to have minimum value 0 and maximum value 1. After this normalization, the leave-one-out estimate of accuracy is ≈ 0.95 and the estimated confusion matrix is

$$\begin{bmatrix} 59 & 0 & 0 \\ 5 & 62 & 4 \\ 0 & 0 & 48 \end{bmatrix}$$

In this instance, normalization helps a lot!