DSC 255 - MACHINE LEARNING FUNDAMENTALS

SPEEDING UP NEAREST NEIGHBOR METHODS

SANJOY DASGUPTA, PROFESSOR



COMPUTER SCIENCE & ENGINEERING
HALICIOĞLU DATA SCIENCE INSTITUTE



Algorithmic issue: speeding up NN search

Naive search takes time O(n) for training set of size n: slow!



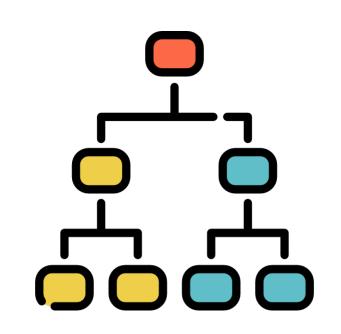
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There are data structures for speeding up nearest neighbor search, like:

- 1. Locality sensitive hashing
- 2. Ball trees
- 3.K-d trees

These are part of standard Python libraries for NN, and help a lot.

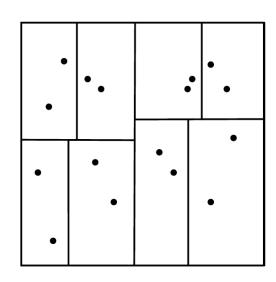


Example: k-d trees for NN search

hierarchical, rectilinear spatial partition.

For data set $S \subset \mathbb{R}^d$:

- 1. Pick a coordinate $1 \le i \le d$.
- 2. Compute $\mathbf{v} = \mathbf{median} (\{x_i : \mathbf{x} \in S\})$.
- 3. Split *S* into two halves:
 - $S_{\perp} = \{x \in S : x_i < v\}$
 - $S_{R} = \{x \in S : x_{i} \geq v\}$
- 4. Recurse on S_L , S_R



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 - $S_1 = \{x \in S : x_i < v\}$
 - $S_{R} = \{x \in S : x_{i} \geq v\}$
- 4. Recurse on S_1 , S_R

Two types of search, given a query $q \in \mathbb{R}^d$:

- 1. Defeatist search: Route q to a leaf cell and return the NN in that cell. This might not be the true NN.
- **2. Comprehensive search:** Grow the search region to other cells that cannot be ruled out using the triangle inequality.

