

Improved Storage Performance Using the New Linux Kernel I/O Interface

John Kariuki (Software Application Engineer, Intel)
Vishal Verma (Performance Engineer, Intel)





- Existing Linux IO interfaces
- io_uring: The new efficient IO interface
- Liburing library
- Performance
- Upcoming features
- Summary

Existing Linux Kernel IO Interfaces

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Synchronous I/O interfaces:

- Thread starts an I/O operation and immediately enters a wait state until the I/O request has completed
- read(2), write(2), pread(2), pwrite(2), preadv(2), pwritev(2), pwritev2(2)

Asynchronous I/O interfaces:

- Thread sends an I/O request to the kernel and continues processing another job until the kernel signals to the thread that the I/O request has completed
- Posix AIO: aio read, aio write
- Linux AIO: aio

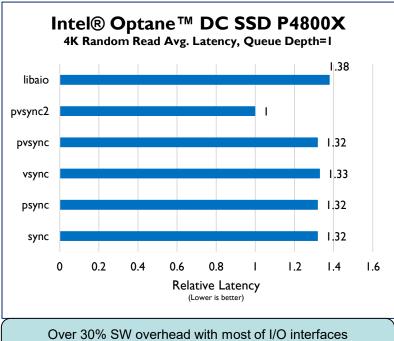
Existing Linux User-space IO Interfaces



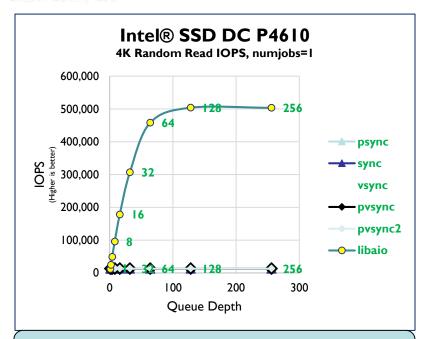
- SPDK: Provides a set of tools and libraries for writing high performance, scalable, user-mode storage applications
- Asynchronous, polled-mode, lockless design
- https://spdk.io

This talk will cover Linux Kernel IO Interfaces

The Software Overhead Problem



Over 30% SW overhead with most of I/O interfaces vs. pvsync2 when running single I/O to an Intel® Optane™ P4800X SSD



Single thread IOPS Scale with increasing iodepth using libaio but other I/O interfaces doesn't scale with iodepth> 1

Test configuration details: slide 24

io_uring: The new IO interface

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- High I/O performance & scalable:
 - Zero-copy: Submission Queue (SQ) and Completion Queue (CQ) place in shared memory
 - No locking: Uses single-producer-single-consumer ring buffers
- Allows batching to minimize syscalls: Efficient in terms of per I/O overhead.
- Allows asynchronous I/O without requiring O_DIRECT
- Supports both block and file I/O
- Operates in interrupted or polled I/O mode

Introduction to Liburing library

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- Provides a simplified API and easier way to establish io_uring instance
- Initialization / De-initialization:
 - *io_uring_queue_init():* Sets up io_uring instance and creates a communication channel between application and kernel
 - io_uring_queue_exit(): Removes the existing io uring instance
- Submission:
 - io_uring_get_sqe(): Gets a submission queue entry (SQE)
 - io_uring_prep_readv(): Prepare a SQE with readv operation
 io_uring_prep_writev(): Prepare a SQE with writev operation
 - io_uring_submit(): Tell the kernel that submission queue is ready for consumption

Introduction to Liburing library

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- Completion:
 - io_uring_wait_cqe(): Wait for completion queue entry (CQE) to complete
 - io_uring_peek_cqe(): Take a peek at the completion, but do not wait for the event to complete
 - io_uring_cqe_seen(): Called once completion event is finished. Increments the CQ ring head, which enables the kernel to fill in a new event at that same slot
- More advanced features not yet available through liburing
- For further information about liburing
 - http://git.kernel.dk/cgit/liburing

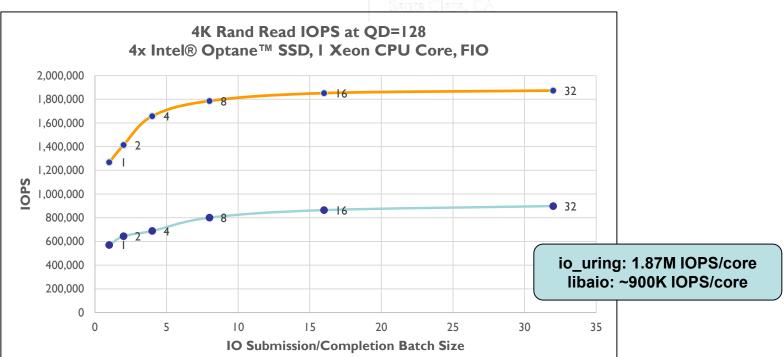
I/O Interfaces comparisons

|--|

SW Overhead	Synchronous I/O	Libaio	io_uring
System Calls	At least I per I/O	2 per I/O batch.	I per batch, zero when using SQ submission thread.
		Batching reduces per I/O overhead	
Memory Copy	Yes	Yes – SQE & CQE	Zero-Copy for SQE & CQE
Context Switches	Yes	Yes	Minimal context switching polling
Interrupts	Interrupt driven	Interrupt driven	Supports both Interrupts and polling I/O
Blocking I/O	Synchronous	Asynchronous	Asynchronous
Buffered I/O	Yes	No	Yes



Single Core IOPS: libaio vs. io_uring



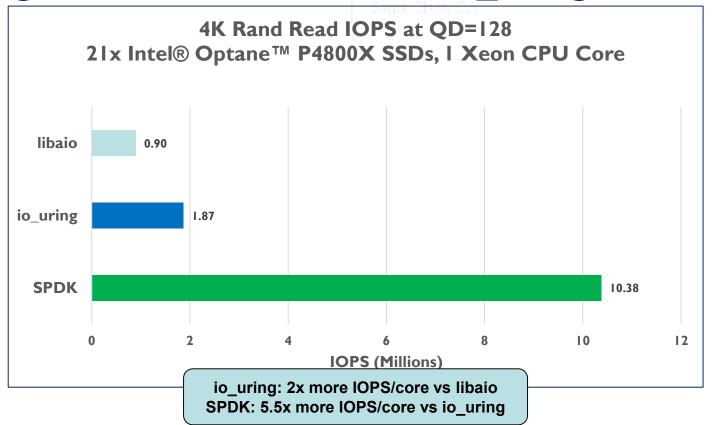
—io uring ——libaio

IO Submission and Completion batch sizes [1,32] Test configuration details: slide 24

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Single Core IOPS: libaio vs io_uring vs SPDK

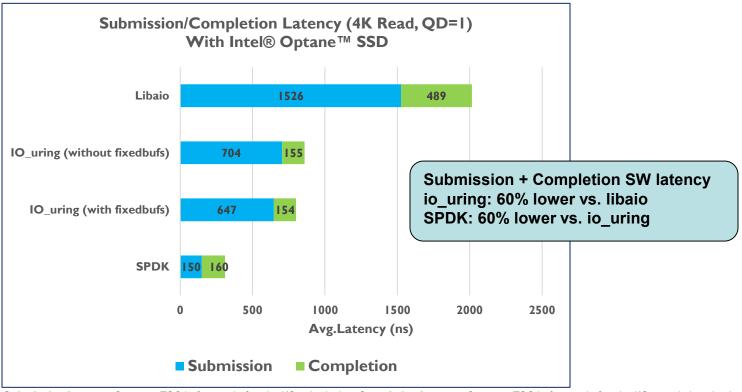




IO Submission/Completion batch sizes 32 for libaio & io_uring with 4x Intel® Optane™ P4800X SSDs. libaio data collected with fio, io_uring data collected with fio t & SPDK with perf. Test configuration details: slide 24 2019 Storage Developer Conference. © Intel Corporation. All Rights Reserved.

I/O Latency: libaio vs. io_uring vs. SPDK





Submission Latency: Captures TSC before and after the I/O submission. **Completion Latency**: Captures TSC before and after the I/O completion check Test configuration details: slide 24

libaio vs io uring I/O path

SUBMISSION

```
85.17% 1.24% fio [kernel.vmlinux] [k] entry_SYSCALL_64

|--85.12%--entry_SYSCALL_64

|--81.86%--do_syscall_64

|--45.28%--__x64_sys_io_submit

| |--44.08%--io_submit_one

| |--32.03%--aio_read

| | |--30.38%--blkdev_read_iter

| | | |--30.13%--generic_file_read_iter

| | | |--29.30%--blkdev_direct_IO
```

COMPLETION

```
|--81.86%--do_syscall_64

|--34.24%--__x64_sys_io_getevents

|--33.49%--do_io_getevents

|--31.87%--read_events

|--16.93%--schedule

| |--15.18%--__schedule

...

|--7.95%--aio_read_events

| |--2.24%--mutex_unlock
```

SUBMISSION + COMPLETION

```
--81.46%--entry_SYSCALL_64
     |--75.93%--do_syscall_64
           |--73.32%-- x64 sys io uring enter
                  |--31.24%--io_ring_submit
                       |--30.83%--io_submit_sqe
                              |--23.37%-- io submit sqe
                                    |--22.39%--io read
                                          I--20.68%--blkdev read iter
                  |--35.62%--io_iopoll_check
                        |--33.80%--io_iopoll_getevents
                              |--28.61%--blkdev iopoll
                                    |--0.87%--nvme poll
                        |--1.34%--blkdev iopoll
```

io_uring: submission + completion in 1 syscall

Interrupt and Context Switch



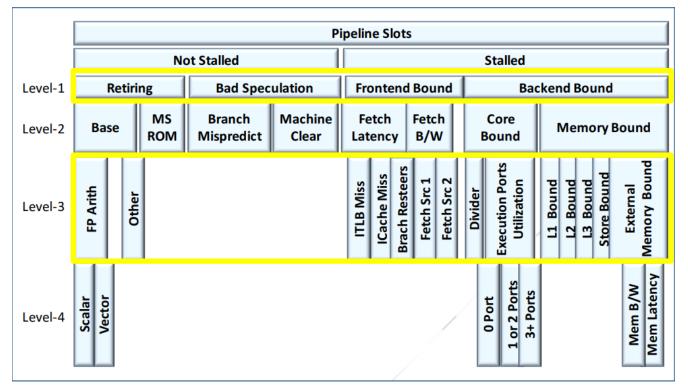
METRICS	libaio	io_uring	RATIONALE
HW Interrupts	172,417.78	251.80	io_uring polling eliminates Interrupts
Context Switch	112.27	1.47	Reduces context switches by 99%

Workload: 4K Rand Read, 60 sec, 4 P4800, no batching.

HW interrupts & Context Switch metrics are per sec. We used fio for libaio test and fio t for io_uring.

Test configuration details: slide 24

Top-down Microarchitecture Analysis Methodology (TMAM) Overview

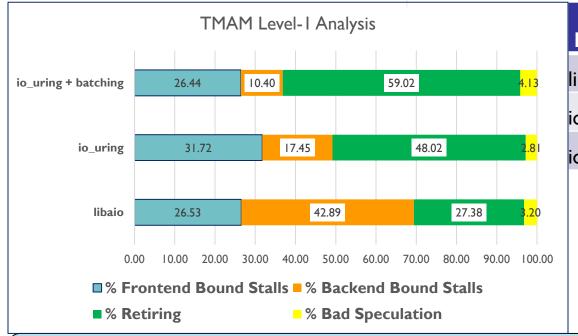


Source: https://fd.jo/wp-content/uploads/sites/34/2018/01/performance analysis sw data planes dec21 2017.pdf



TMAM Level-1 Analysis





I/O Interfaces	CPI (Lower is Better)
libaio	1.36
io_uring	0.58
io_uring + batching	0.45

io_uring with batching:

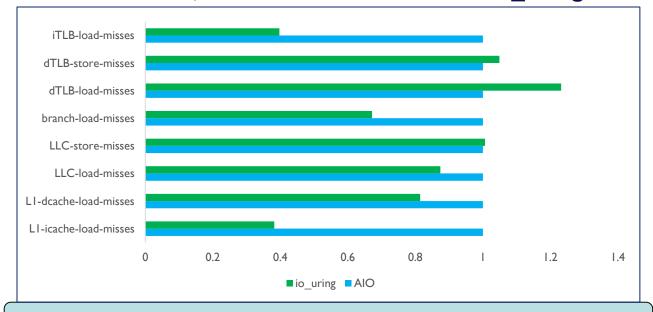
- 32% reduction in backend bound stalls vs. libaio
- 32% improvement in μOps retired vs. libaio. 66% lower CPI for io_uring vs. libaio

Workload: 4K Rand Read, 60 sec, 4 P4800



TMAM Level-3 Analysis

Cache, Branch & TLB: libaio vs. io_uring



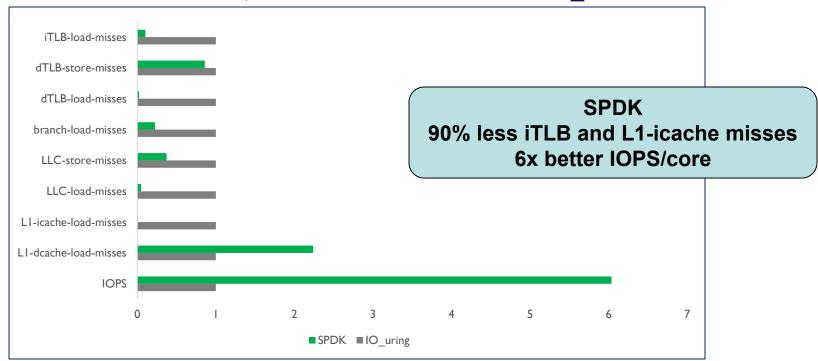
io_uring reduces icache & iTLB misses by over 60% vs. libaio

Workload: 4K Rand Read, 60 sec, 4 P4800 Test configuration details: slide 24

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TMAM Level-3 Analysis

Cache, Branch & TLB: SPDK vs. IO_URING



Workload: 4K Rand Read, 60 sec Test configuration details: slide 24

What's Next for IO_URING

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- io_uring for socket based I/O
 - Support already added for sendmsg(), recvmsg()
- Support for devices like RAID (md), Logical Volumes(dm)
- Async support for more system calls
 - Eg: open+read+close in a single call



Summary 2, 2019

- io_uring is the latest high performance I/O interface in the Linux Kernel (available since 5.1 release)
- Eliminates limitations of current Linux kernel async
 I/O interfaces
- Building an application for next generation of NVMe SSDs? io_uring enables
 - Less than 1 usec SW latency to submit/complete I/Os
 - 1 2 million IOPS/Core

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Performance Configuration

Performance configuration for slide 5 data:

Relative Latency: SuperMicro SYS-2029U-TN24R4T, Intel(R) Xeon(R) Platinum 8270 CPU @ 2.70GHz, 384GB DDR4, Ubuntu 18.04 LTS, Linux Kernel 5.2.0, **1x** Intel® Optane™ DC SSD P4800X 375GB SSD, fio-3.14-6-g97134, 4K 100% Random Reads, lodepth=1, ramp time = 30s, direct=1, runtime=300s, Data collected at Intel Storage Lab 07/17/2019

Throughput: SuperMicro SYS-2029U-TN24R4T, Intel(R) Xeon(R) Platinum 8270 CPU @ 2.70GHz, 384GB DDR4, Ubuntu 18.04 LTS, Linux Kernel 5.2.0, **1x** Intel® SSD DC P4610 1.6TB, fio-3.14-6-g97134, 4K 100% Random Reads, Iodepth=1 to 256 varied (exponential 2), ramp time= 30s, direct=1, runtime=300s, Data collected at Intel Storage Lab 07/17/2019

Performance configuration for slide 11, 12 & 19 data: Intel Server S2600WFT, Intel(R) Xeon(R) Platinum 8280L CPU @ 2.70GHz, 192GB DDR4, Fedora 27, Linux Kernel 5.0.0-rc6, **4x** Intel® Alderstream 503GB SSD, SPDK commit 41b7f1ca2189, SPDK bdevperf, runtime = 60s, Data collected at Intel Storage Lab 09/12/2019

Performance configuration for slide 14 data: SuperMicro SYS-2029U-TN24R4T, Intel(R) Xeon(R) Platinum 8270 CPU @ 2.70GHz, 384GB DDR4, Ubuntu 18.04 LTS, Linux Kernel 5.2.0, **4x** Intel® Optane™ DC SSD P4800X 375GB SSD, fio-3.14-6-g97134, t/fio app used with varied batching sizes, Data collected at Intel Storage Lab 07/17/2019

Performance configuration for slide 15, 17 &18 data: SuperMicro SYS-2029U-TN24R4T, Intel(R) Xeon(R) Platinum 8270 CPU @ 2.70GHz, 384GB DDR4, Ubuntu 18.04 LTS, Linux Kernel 5.2.0, **4x** Intel® Optane™ DC SSD P4800X 375GB SSD, SPDK commit c223ba3b0f, fio-3.14-6-g97134, runtime = 60s, Data collected at Intel Storage Lab 09/6/2019

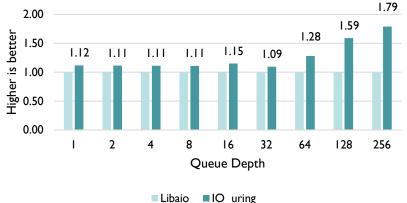
Performance configuration for slide 25 data: SuperMicro SYS-2029U-TN24R4T, Intel(R) Xeon(R) Platinum 8270 CPU @ 2.70GHz, 384GB DDR4, Ubuntu 18.04 LTS, Linux Kernel 5.2.0, **2x** Intel® Optane™ DC SSD P4800X 375GB SSD, 2x Intel® SSD DC P4610 fio-3.14-6-g97134, runtime = 300s, Data collected at Intel Storage Lab 07/17/2019

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Relative IOPS Performance: Single Core: IO_Uring vs. Libaio

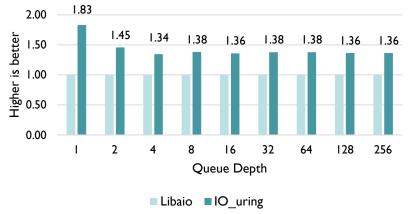






- Up to 10-15% improvement with io_uring on Intel® SSD DC P4610 at lower queue depths





- io_uring performs up to 1.8x better at lower queue depths on Intel® Optane™ SSDs