# DJI Reverse Engineering

# About Us

ASTRONAUT (astronaut.am): The company's initial focus was on electronics education, but it subsequently established a separate (unofficial) research team.

- ArmSec 2024: Reverse Engineering: UEFI BIOS Malwares
- CyberGen 2025: First time

#### Hrant Tadevosuan

- LinkedIn: https://am.linkedin.com/in/hrant-tadevosyan-a75741200
- Email: hrant.tadevosyan@protonmail.com

#### Levon Martirosyan\*

- LinkedIn: https://www.linkedin.com/in/levon-martirosyan-b98251189
- Email: levonmartirosyan2019@gmail.com

# Motivation

DJI is the preeminent drone company, with applications in both military and civilian sectors.

#### Security:

- Proprietary code can't be trusted
- Information presented in research papers must be validated
- Hunting for vulnerabilities

#### Modifications:

- Extending capabilities
- Removing limitations



#### Software Analysis:

- DJI Assistant 2 introduction
- Network monitoring
- USB interactions

#### Firmware Analysis:

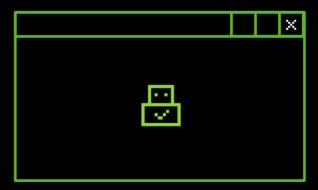
- File format details
- Packing algorithm

#### Hardware Analysis:

- Internal circuitry
- Component descriptions

# DJI Assitant 2

- It is used to interact with the hardware
- It is the only official way
- No direct links for downloading the firmware
- Works only on Windows and MacOS\*



# DJI Assitant 2

- It is used to interact with the hardware
- It is the only official way
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- Works only on Windows and MacOS\*



# DJI Assi<u>tant 2 (Files)</u>

```
> dir *.* /s
1132
> dir
<DIR>
<DIR>
       182,272 DJI Assistant 2.exe
<DIR>
               DJIApp
<DIR>
               DJIEngine
<DIR>
               Drivers
       449,816 msvcp140.dll
     5,298,296 Qt5Core.dl1
       296,647 unins000.dat
     3,252,285 unins000.exe
        83,224 voruntime140.dll
```

# DJI Assitant 2.exe

```
push offset aDjiservicecore; "DJIServiceCore.exe"
call esi; QString::fromAscii_helper(char const *,int)
mov [ebp+var_14], eax
lea eax, [ebp+var_14]
mov byte ptr [ebp+var_4], 2
push eax
call re_kill_proc
...
```

\*NOTE that re\_ prefixed labels have been manually reverse engineered

### re\_kill\_proc

```
push
        offset aDjiservicecore ; "DJIServiceCore.exe"
call
        esi ; QString::fromAscii_helper(char_const *.int)
        [ebp+var 14], eax
mov
        eax, [ebp+var_14]
lea
        byte ptr [ebp+var_4], 2
mov
push
        eax
call
        re_kill_proc
re_kill_proc:
    push
    lea
             ecx, [ebp+var_24]
   call
             ds __imp_QProcess::QProcess
    push
             offset aPkill1 ; "pkill %1"
    push
             [ebp+var_4], 0
    mov
    call
             ds:__imp_QString::fromAscii_helper
    push
             eax
             dword ptr [ecx], 3
    mov
             ecx, [ebp+var_24]
    lea
    call
             ds:__imp_QProcess::start
```



```
push
        offset aDiiservicecore : "DJIServiceCore.exe"
call
            ; QString::fromAscii_helper(char const *,int)
        [ebp+var_14], eax
mov
        eax, [ebp+var_14]
lea
        byte ptr [ebp+var_4], 2
mov
push
        eax
        re_kill_proc
call
lea
        eax, [ebp+var_10]
        offset aDjiserviceExe ; "DJIService.exe"
push
push
        eax
call
        ds: __imp_QString::fromUtf8
        esp, 0Ch
add
push
        eax
lea
        ecx. [ebp+var 14]
        byte ptr [ebp+var_4], 0Ah
mov
        ds:__imp_QString::append
call
push
        0
lea
        eax, [ebp+var_10]
push
        eax
        edi
push
push
        esi
call
        ds:__imp_QProcess::startDetached
```

# DJIService.exe (IAT)

Address	Name
0×00A727D0	usb_init
0×00A727CC	usb_set_debug
0×00A727C0	usb_find_busses
0×00A727D4	usb_find_devices
0×00A727D8	usb_get_busses

The library is inside the install folder, called libusb0\_dji.dll

# DJIService.exe (libusb0)

```
call usb_init
push 4
call usb_set_debug
add esp 4
call usb_find_busses
call usb_find_devices
call usb_get_busses
```

We'll show only the internals of one function. Other functions listed here operate similarly.

# libusb0<u>dji.dll</u>

```
usb_init:
             edi, offset "USB_DEBUG"
  1 mov
    PUSh
             edi
  2 call
             esi ds:getenv
    push
             eax
    call
             ds:atoi
    PUSH
             eax
    call
             usb_set_debug
  4 jmp
             re_os_usb_init
```

- Uses **USB\_DEBUG** environment variable to adjust the debug level
- Calls an internal function to do the rest

### re<u>os usb init</u>

```
re_os_usb_init:
  1 push
             [ebp+re_loop_index]
             eax, [ebp+re_path]
  2 lea
             offset "\\\\\\\\\\libusb0-"
    push
             offset "%s%04d"
    PUSH
             1FFh
    push
    push
             eax
             ds:_snprintf
  3 call
             eax, [ebp+re_path]
   🖪 lea
    push
             eax
             ds:CreateFileA
  5 call
  6 mov
             [ebp+re_dev_hnd], eax
             eax, OFFFFFFFh
    OMP
             short loc re rewind
  7 jz
```

\_\_\_\_\_\_

```
loc_re_os_usb_init_ioctl:
             18h
  8 push
    lea
             ecx. [ebp+re version]
    push
             ecx
             18h
    push
    push
             ecx
             222048h
  push
    push
             eax
             ebx, [ebp+re_bytes_tx]
    lea
 10 call
             re_ioctl
```

# re<u>os\_usb\_init</u>

```
______
re os usb init:
  1 push
            [ebp+re_loop_index]
            eax, [ebp+re_path]
  7 lea
            offset "\\\\\\\\\\libusb0-"
    push
            offset "%s%04d"
    push
            1FFh
    push
    push
            eax
            ds:_snprintf
  3 call
            eax, [ebp+re_path]
  🛛 lea
    push
            eax
  5 call
            ds:CreateFileA
            [ebp+re_dev_hnd], eax
  6 mov
            eax, OFFFFFFFh
    OMP
            short loc re rewind
  7 jz
```

```
loc<u>re os usb init ioctl:</u>
  8 push
             18h
             ecx. [ebp+re version]
    lea
     push
             ecx
    push
             18h
    push
             ecx
             222048h
  push
    PUSh
             eax
             ebx, [ebp+re_bytes_tx]
     lea
 10 call
             re_ioctl
```

- Prepares a \( \)\tag{\chi} \text{libusb0-X} \\ \) string
   Tries to open the file
   If it exists, then creates a \( \text{0x18} \) long buffer
- 3. Stores an unknown value 0x222048
- 10. Calls an internal function, called re\_ioctl

```
re_ioctl:
        lea
                      eax, [ebp+Overlapped]
        push
                      eax
                      esi
        push
                      [ebp+nOutBufferSize]
[ebp+lpOutBuffer]
[ebp+nInBufferSize]
[ebp+lpInBuffer]
[ebp+dwIoControlCode]
[ebp+hDevice]
        push
        push
        push
        push
        push
        push
        call
                      ds:DeviceToControl
```

- The device path is \\.\libusb0-X string
- Data structure is 0x18 bytes long
- The IOCTL code is 0x222048

```
re_ioctl:
       lea
                     eax. [ebp+Overlapped]
       push
                     eax
                     esi
       push
                     [ebp+nOutBufferSize]
       PUSH
                     [ebp+hootBoffer3]
[ebp+hpOutBuffer3]
[ebp+nInBuffer3]
[ebp+lpInBuffer]
[ebp+dwIoControlCode]
[ebp+hDevice]
       push
       push
       push
       push
       push
       call
                     ds:DeviceIoControl
```

- The device path is \\.\libusb0-X string
- Data structure is 0x18 bytes long
- The IOCTL code is 0x222048
  - Device: (code >> 16) 8 0xFFFF
  - Access: (code >> 14) 8 3
  - Function: (code >> 2) 8 0xFFF
  - Method: code 8 3

```
re_ioctl:
       lea
                     eax. [ebp+Overlapped]
       push
                     eax
                     esi
       push
                     [ebp+nOutBufferSize]
       PUSH
                     [ebp+hootBoffer3]
[ebp+hpOutBuffer3]
[ebp+nInBuffer3]
[ebp+lpInBuffer]
[ebp+dwIoControlCode]
[ebp+hDevice]
       push
       push
       push
       push
       push
       call
                     ds:DeviceIoControl
```

- The device path is \\.\libusb0-X string
- Data structure is 0x18 bytes long
- The IOCTL code is 0x222048
  - Device: (0x222048 >> 16) 8 0xFFFF
  - Access: (0x222048 >> 14) 8 3
  - Function: (0x222048 >> 2) 8 0xFFF
  - Method: 0x222048 8 3

```
re_ioctl:
       lea
                   eax, [ebp+Overlapped]
       push
                   eax
                   esi
       push
                    [ebp+nOutBufferSize]
       PUSH
                   [ebp+hootBoffer3]
[ebp+hpOutBuffer3]
[ebp+hpInBuffer3]
[ebp+dwIoControlCode3]
[ebp+hDevice3
       push
       push
       push
       push
       push
       call
                   ds:DeviceIoControl
```

- The device path is \\.\libusb0-X string
- Data structure is 0x18 bytes long
- The IOCTL code is 0x222048

- Device: 0x022 - Access: 0x000 - Function: 0x812 - Method: 0x000

```
re ioctl:
       lea
                             [ebp+Overlapped]
                     eax.
       push
                     eax
                     esi
       push
                     [ebp+nOutBufferSize]
       PUSH
                     [ebp+hootBoffer3]
[ebp+hpOutBuffer3]
[ebp+nInBuffer3]
[ebp+lpInBuffer]
[ebp+dwIoControlCode]
[ebp+hDevice]
       push
       push
       push
       push
       push
       call
                     ds:DeviceIoControl
```

- The device path is \\.\libusb0-X string
- Data structure is 0x18 bytes long
- The IOCTL code is 0x222048
  - Device: 0x022 = FILE\_DEVICE\_UNKNOWN
  - Access: 0x000 = FILE\_ANY\_ACCESS
  - Function: 0x812 = re\_get\_version
  - Method: 0x000 = METHOD\_BUFFERED

DJI Assistant 2.exe

DJI Assistant 2.exe

DJIService.exe

DJI Assistant 2.exe

DJIService.exe

libusb0\_dji.dll

DJI Assistant 2.exe

DJIService.exe

libusb0\_dji.dll

Device: libusb0-X

?Driver.sys?

DJI Assistant 2.exe

DJIService.exe

libusb0\_dji.dll

Device: libusb0-X

libusb0\_device.sys

- Use the command driverquery
- Or look inside the installation folder
- Or look inside the System32/drivers folder
- . . .

```
NTSTATUS
DriverEntry(
    PORIVER_OBJECT    DriverObject,
    PUNICODE_STRING RegistryPath)

{
    re_log("DriverEntry: [loading-driver] v%d.%d.%d.%d\n", 1, 2, 6, 0);

    memset64(DriverObject->MajorFunction, &re_major_func, 0x1Cu);

    DriverObject->DriverExtension->AddDevice = re_add_device;
    DriverObject->DriverUnload = re_unload;
    return 0;
}
```

 $* \underline{\mathsf{NOTE}}$  that this is a decompiled function, and  $\underline{\mathsf{NOT}}$  a snippet from the actual source file.

III just a log record

\*NOTE that this is a decompiled function, and NOT a snippet from the actual source file.

```
1. just a log record
2. sets the major function pointers:
    DriverObject-MajorFunction[0] = my_operation0_function;
    DriverObject-MajorFunction[1] = my_operation1_function;
```

 $*\underline{\mathsf{NOTE}}$  that this is a decompiled function, and  $\underline{\mathsf{NOT}}$  a snippet from the actual source file.

```
just a log record
sets the major function pointers:
    DriverObject-MajorFunction[IRP_MJ_READ] = my_read_function;
    DriverObject-MajorFunction[IRP_MJ_DEVICE_CONTROL] = my_dev_ctl_function;
```

 $*\underline{\mathsf{NOTE}}$  that this is a decompiled function, and  $\underline{\mathsf{NOT}}$  a snippet from the actual source file.

```
1. just a log record
2. sets the major function pointers:
    DriverObject-MajorFunction[IRP_MJ_READ] = re_major_func;
    DriverObject-MajorFunction[IRP_MJ_DEVICE_CONTROL] = re_major_func;
```

 $*\underline{\mathsf{NOTE}}$  that this is a decompiled function, and  $\underline{\mathsf{NOT}}$  a snippet from the actual source file.

```
1. just a log record
2. sets the major function pointers:
    DriverObject-MajorFunction[IRP_MJ_READ] = re_major_func;
    DriverObject-MajorFunction[IRP_MJ_DEVICE_CONTROL] = re_major_func;
```

3. adds new devices, most likely \\.\libusb0-X

```
NTSTATUS
DriverEntry(
    PORIVER_OBJECT    DriverObject,
    PUNICODE_STRING RegistryPath)

{
    re_log("DriverEntry: [loading-driver] v%d.%d.%d.%d\n", 1, 2, 6, 0);

    memset64(DriverObject->MajorFunction, &re_major_func, 0x1Cu);

    DriverObject->DriverExtension->AddDevice = re_add_device;
    DriverObject->DriverUnload = re_unload;
    return 0;
}
```

 $*\underline{\mathsf{NOTE}}$  that this is a decompiled function, and  $\underline{\mathsf{NOT}}$  a snippet from the actual source file.

- 1. just a log record
  2. sets the major function pointers:
   DriverObject-MajorFunction[IRP\_MJ\_READ] = re\_major\_func;
   DriverObject-MajorFunction[IRP\_MJ\_DEVICE\_CONTROL] = re\_major\_func;
   ...
- 3. adds new devices, most likely \\.\libusb0-X
- the cleanup function

# re\_add\_device

```
lea r9, "\\Device\\libusb0"

call cs:_snwprintf
lea r9, "\\DosDevices\\libusb0-"
lea r8, "%s%04d"

call cs:_snwprintf

call cs:IoCreateDevice
```

- nrepares the links
- 2. creates the device

# re\_major\_func

#### REMINDER

- we're looking for an unknown function code 0x222048
- the buffer size has to be 0x18

```
mov eax, edi
sub eax, 222048h
jz loc_re_handle_get_version
```

# re\_major\_func

#### REMINDER

- we're looking for an unknown function code 0x222048
- the buffer size has to be 0x18

```
mov eax, edi
sub eax, 222048h
jz loc_re_handle_get_version
```

```
🔙 checks the IOCTL code
```

- 🔼 checks the buffer size
- 3. writes the value 1.2.6.0.1 inside the buffer

### USB Traffic

- The VID 0x2CA3 corresponds to 'DJI Technology Co., Ltd.'
- USB traffic can be monitored via Wireshark (USBPcap)

```
27 26.817005 host 1.7.0 USB 36 GET DESCRIPTOR Request DEVICE
28 26.817272 1.7.0 host USB 46 GET DESCRIPTOR Response DEVICE
```

#### USB Traffic

- The VID @x2CA3 corresponds to 'DJI Technology Co., Ltd.'
- USB traffic can be monitored via Wireshark (USBPcap)

```
27
28
                                      36
46
    26.817005
                   host
                           1.7.0
                                  USB
                                            GET DESCRIPTOR Request
                                                                      DEVICE
    26.817272
                                  ÜSB
                                            GET DESCRIPTOR Response
                   1.7.0
                           host
                                                                      DEVICE
0000
       1c 00 10 40 31 b5 06 cb ff ff 00 00 00 00 08 00
0010
                                           03 12 01 00 02
                    00
                       80
                          02 12 00
                                    00 00
0020
                                           02 03 01
                                                              . . . @ . , . . . . . . . .
                40 a3 2c 19 00
                                 10 03 01
```

#### USB Traffic

- The VID @x2CA3 corresponds to 'DJI Technology Co., Ltd.'
- USB traffic can be monitored via Wireshark (USBPcap)

```
27
                                                                  GET DESCRIPTOR Request
       26.817005
                             host
                                         1.7.0 USB 36
                                                                                                          DEVICE
                                                    USB
                                                                   GET DESCRIPTOR Response
28
       26.817272
                             1.7.0
                                         host
                                                                                                          DEVICE
0000
                              31 b5 06 cb ff <u>ff 00</u>
0010
                               00
                                    80
                                         02 12
                                                   00
                                                        00
                                                             00
                                                                  03
0020
                                    2c 19
                                                                                               . . . @ . , . . . . . . . .
DEVICE DESCRIPTOR
    bLength: 18
bDescriptorType: 0x01 (DEVICE)
bcdUSB: 0x0200
    bDeviceClass: Device (0x00)
bDeviceSubClass: 0
bDeviceProtocol: 0 (Use class code info from Interface Descriptors)
bMaxPacketSize0: 64
    idVendor: DJI Technology Co., Ltd. (0x2ca3)
idProduct: Unknown (0x0019)
    bcdDevice: 0x0310
iManufacturer: 1
    iProduct: 2
iSerialNumber: 3
    bNumConfigurations: 1
```

# DJIService.exe (IAT)

Address	Name
0×00EE1DA4	QNetworkRequest::url
0×00EE1DF4	QNetworkAccessManager::get
0×00EE1DF8	QNetworkAccessManager::post
0×00EE1E08	QNetworkReply::request
0×00EE1DD0	QSslCertificate::QSslCertificate

It uses the QT5 framework to do the job

#### <u>DJIService.exe</u> (Network)

```
push
         ØFFFFFFF
         offset "9dc0228943f68fb065e64b6370dbd3d966117c8..."
push
         ecx, [ebp+var 68]
lea
         byte ptr [ebp+var_4], 13h
ds:__imp_QByteArray::QByteArray
mov
call
<A LOT OF XFORMS>
         и
push
PUSH
         eax
         ecx. [ebp+var 90]
lea
         byte ptr [ebp+var_4], 0Fh
mov
         ds:__imp_QSslCertificate::QSslCertificate
call
```

it uses a hex string to store the certificate data
a lot of decoding is done to probably make it harder to sniff
since we're analyzing on lowest level. we can just skip it

#### <u>DJIService.exe</u> (Network)

```
ØFFFFFFFh
Push
         offset "9dc0228943f68fb065e64b6370dbd3d966117c8..."
push
         ecx, [ebp+var 68]
lea
         byte ptr [ebp+var_4], 13h
ds:__imp_QByteArray::QByteArray
mov
call
<A LOT OF XFORMS>
         и
push
PUSh
         eax
         ecx. [ebp+var 90]
lea
         byte ptr [ebp+var_4], 0Fh
         ds: __imp_QSslCertificate::QSslCertificate
call
```

```
it uses a hex string to store the certificate data

large a lot of decoding is done to probably make it harder to sniff

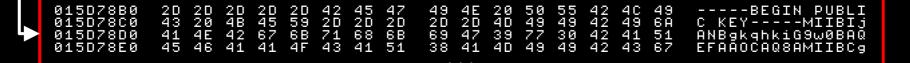
since we're analyzing on lowest level, we can just skip it

look inside EAX, as it should point to the byte array
```

#### <u>DJIService.exe</u> (Network)

```
ØFFFFFFFF
PUSh
        offset "9dc0228943f68fb065e64b6370dbd3d966117c8..."
push
        ecx, [ebp+var 68]
lea
        byte ptr [ebp+var_4], 13h
mov
        ds:__imp_QByteArray::QByteArray
call
KA LOT
       OF XFORMS>
        и
push
PUSh
        eax
        ecx. [ebp+var 90]
lea
mov
        byte ptr [ebp+var_4], 0Fh
call
        ds: imp_QSslCertificate::QSslCertificate
```

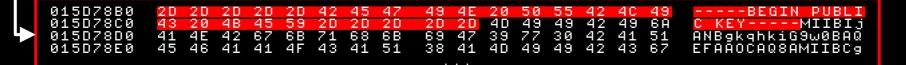
```
1. it uses a hex string to store the certificate data
2. a lot of decoding is done to probably make it harder to sniff
3. since we're analyzing on lowest level, we can just skip it
. look inside EAX, as it should point to the byte array
```



#### DJIService.exe (Network)

```
ØFFFFFFF
PUSh
        offset "9dc0228943f68fb065e64b6370dbd3d966117c8..."
push
        ecx, [ebp+var 68]
lea
        byte ptr [ebp+var_4], 13h
mov
        ds:__imp_QByteArray::QByteArray
call
<A LOT OF XFORMS>
        и
push
Push
        eax
        ecx. [ebp+var 90]
lea
        byte ptr [ebp+var_4], 0Fh
call
        ds: imp_QSslCertificate::QSslCertificate
```

```
1. it uses a hex string to store the certificate data
2. a lot of decoding is done to probably make it harder to sniff
3. since we're analyzing on lowest level, we can just skip it
. look inside EAX, as it should point to the byte array
```



#### DJIService.exe (PubKey)

----BEGIN PUBLIC KEY----MIIBIJANB9kqhkiG9w0BAQEFAAOCAQ8AMIIBC9KCAQEAlnRp3lNPSsPso2P/FLCT
FVC2T/1qZ9JySHavaRfzMprUyX/hf1dnYmpZ2DmsPrZDKNscYkwwVPir4nvLrs5z
RMI24YT3s8IeZF/lwwghDusNtGu4cGxK50vyXn55xPOA0R22HVZNLC9Pb6WxD3fy
kFjK3nIqBYR2p1YC3dAOIdLXFMqZrWaQAeAJi7e3EPsC9mWbjpWSpgvtGdnZV9OT
aN4k91FbfZdPZ62VbjblQgaBHfw72uWc+nXaXKrDzZ6az1nFBlCbT4q5P6yz5vid
xYskufldyayliDbK/5CvD9CSHmKmHq56NIWcpyfgxL86igBkQL8FVHI5qQkwMNtz
TQIDAQAB
----END PUBLIC KEY----

#### Firmware cache files

- Inside the installation folder, resides the a dynamically created **firm\_cache** folder
- It contains available firmware details
- It also can contain the firmware files

#### <u>Firmware</u> cache files,

Inside the installation folder, resides the a dynamically created firm cache folder
It contains available firmware details
It also can contain the firmware files

```
00000000 49 4D 2A 48 02 00 00 00 60 C0 01 00 00 00 00 00 IM*H...`....
00000010 E0 00 00 00 00 01 00 00 80 BE 01 00 60 C0 01 00 ........
00000020 00 00 00 00 02 00 00 00 50 52 41 4B 00 00 00 00 ......PRAK....
```

#### Firmware cache files

Inside the installation folder, resides the a dynamically created firm cache folder
 It contains available firmware details
 It also can contain the firmware files

```
00000000 49 4D 2A 48 02 00 00 00 60 C0 01 00 00 00 00 00 IM*H...`....
00000010 E0 00 00 00 00 01 00 00 80 BE 01 00 60 C0 01 00 .........
00000020 00 00 00 02 00 00 00 50 52 41 4B 00 00 00 00 ......PRAK....
```

## <u>Firmware files (USBPcap)</u>

```
...
265517 1455.915538 1.16.4 host USBCOM 305 URB_BULK in
```

```
06 cb ff ff
03 16 01 00
00 00 01 00
00 a0 14 00
00 c0 12 00
0000
0010
                                                                                      92
92
98
98
98
98
98
                                      Ь8
84
                                                                 00
00
                                                                            00
13
04
14
                                                                                 00
05
00
                                                                                                      10
                                                                                                      *.+..0......I
M*H.....
                            02
02
02
02
                                                       01
14
12
52
0020
0030
                       ŽБ
                                       4 f
                                                                  ØØ
                                 00
                                                                       a0
                                                                                             49
                                      00
00
                                 00
01
                                                                 00
00
                                                                       00
                                                                                  00
00
                                                                                             e0
0040
                                                                                             00
                                       ØØ.
                                            ØØ.
                                                 50
                                                                            00
0050
                                 00
                                                            41
                                                                  4ь
                                                                       00
                                                                                  00
                                                                                            00
                                                                                                      .......PRAK....
```

## <u>Firmware files (USBPcap)</u>

```
265517 1455.915538 1.16.4 host USBCOM 305 URB_BULK in
```

```
06 cb ff ff
03 16 01 00
00 00 01 00
00 a0 14 00
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0040
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                                                                                                        .......PRAK....
```

# <u>Firmware files entropy</u>

#### a296ac80b5a5618625e3ffb85516ff00.cache (34KB)



# <u>Firmware files entropy</u>

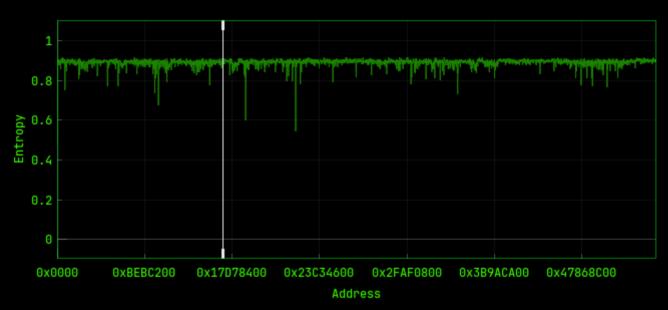
#### a296ac80b5a5618625e3ffb85516ff00.cache (34KB)



00002C20	B1 4	и во	78	αа	20	0.1	D 4	0.1	вα	αа	FΘ	64	εи	64	6.9	.@.ix.*`a`ai
00002C30	B0 4	10 08	43	60	61	70	ВD	00	00	00	00	44	ЗА	5C	70	.@.C`apD:\p
00002C40	72 6	F 6A	65	63	74	5C	52	40	35	30	30	5C	65	78	74	rōject\RM500\ext
																_boart\git\maste
																r\ex_board\app\h
00002000	72 3	00	7.0	J.	0.2	OT	OI	7.2	04	30	OI	70	70	30	00	r vex_poar d (app (ii)

# <u>Firmware files entropy</u>

8121d15926da19b49616d24643c69bb4.cache (1.28GB)



# <u>The firmware file format</u>

\*NOTE that this was "pre-" reverse engineered

IM*H Header									
Chunk 0	Chunk 1 Chunk r								
Signature									
Payload									

IM*H Header									
Chunk Ø	Chunk 1 ··· Chunk								
Signature									
Payload									



```
struct imah_header {
        magic[4];
    u32 header_version;
    u32 size;
        reserved[4];
    u32 header size:
    u32 signature_size;
    u32 payload_size;
    u32 target_size;
    υ8
        os;
    υ8
        arch;
       compression:
    п8
    υ8
       anti_version;
    u32 auth_alg;
    υ8
       auth<u>key[4]</u>;
    υ8
       enc_key[4];
    u 8
        scram_key[16];
       name [32] ;
    s 8
    υ8
        type[4];
    u32 version;
    u32 date;
    u32 encr_cksum;
    υ8
       reserved2[16];
    s 8
        userdata[16];
        entry[8];
    υ8
    u32 plain_cksum;
    u32 chunk_num;
        payload_digest[32];
Э;
```



```
struct imah_header {
    s 8
        magic[4]:
    u32 header_version;
    u32 size;
        reserved[4];
    u32 header size:
    u32 signature_size;
    u32 payload_size;
    u32 target_size;
    υ8
        os;
    υ8
        arch;
       compression:
    п8
    υ8
       anti_version;
    u32 auth_alg;
    υ8
       auth<u>key[4]</u>;
    υ8
       enc_key[4];
    u 8
        scram_key[16];
       name [32] ;
    s 8
    υ8
        type[4];
    u32 version;
    u32 date;
    u32 encr_cksum;
    υ8
       reserved2[16];
    s 8
        userdata[16];
        entry[8];
    υ8
    u32 plain_cksum;
    u32 chunk_num;
        payload_digest[32];
Э;
```



```
struct imah_header {
        magic[4];
    u32 header_version;
    u32 size;
        reserved[4];
    U32 header size:
    u32 signature_size;
    u32 payload_size;
    u32 target_size;
    υ8
        os;
    υ8
        arch;
    υ8
       compression:
    υ8
       anti_version;
    u32 auth_alg;
    υ8
       auth<u>key[4]</u>;
    υ8
        enc_key[4];
    u 8
        scram_key[16];
        name [32] ;
    s 8
    υ8
        type[4];
    u32 version;
    u32 date;
    u32 encr_cksum;
    υ8
       reserved2[16];
    s 8
        userdata[16];
        entry[8];
    υ8
    u32 plain_cksum;
    u32 chunk_num;
        payload_digest[32];
Э;
```



```
struct imah_header {
       magic[4];
   u32 header_version;
   u32 size;
       reserved[4];
   u32 header_size;
   u32 signature_size;
   u32 payload_size;
   u32 target_size;
   υ8
       os;
   υ8
       arch;
   υ8
       compression:
   υ8
       anti_version;
   u32 auth_alg;
   enc_key[4];
   υ8
   υ8
       scram_key[16];
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   υ8
       reserved2[16];
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       userdata[16];
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   υ8
   u32 plain_cksum;
   u32 chunk_num;
       payload_digest[32];
Э;
```



```
struct imah_header {
        magic[4];
    u32 header_version;
    u32 size;
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    u32 header_size;
    u32 signature_size;
    u32 payload_size;
    u32 target_size;
    υ8
        os;
    υ8
        arch;
       compression:
    п8
    υ8
       anti_version;
    u32 auth_alg;
    υ8
        auth_key[4];
    υ8
        enc<u>_</u>key[4];
    u 8
        scram_key[16];
        name[32];
    s 8
    υ8
        type[4];
    u32 version;
    u32 date;
    u32 encr_cksum;
    υ8
       reserved2[16];
    s 8
        userdata[16];
        entry[8];
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    u32 plain_cksum;
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        payload_digest[32];
Э;
```



```
struct imah_header {
       magic[4];
    u32 header_version;
    u32 size;
        reserved[4];
    u32 header size:
    u32 signature_size;
    u32 payload_size;
    u32 target_size;
    υ8
        os;
    υ8
       arch;
       compression:
    п8
    υ8
       anti_version;
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    u8 auth_key[4];
    υ8
       enc_key[4];
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       scram_key[16];
       name [32] ;
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    υ8
        type[4];
    u32 version;
    u32 date;
    u32 encr_cksum;
    υ8
       reserved2[16];
    s 8
        userdata[16];
        entry[8];
    υ8
    u32 plain_cksum;
    u32 chunk_num;
        payload_digest[32];
Э;
```

# <u>The firmware chunks</u>



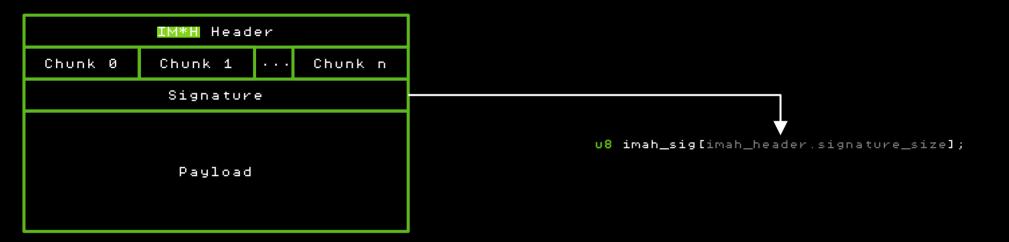
```
struct imah_chunk (
    s8 id[4];
    u32 offset;
    u32 size;
    u32 attrib;
    u64 address;
    u8 reserved[8];
);
```

# <u>The firmware chunks</u>



```
struct imah_chunk {
    s8 id[4];
    u32 offset;
    u32 size;
    u32 attrib;
    u64 address;
    u8 reserved[8];
};
```

# <u>The firmware signature</u>



# The firmware payload



- 1. Preliminary sanity checks
- 2. Checksum computation
- 3. Retrieving the encryption keys from the header hints\*
- 4. Read all chunk headers
- 5. Find the chunks, inside the payload
- 6. Decrypt them using the found keys\*\*

- 1. Preliminary sanity checks
- 2. Checksum computation
- 3. Retrieving the encryption keys from the header hints\*
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\* Actual keys are inside the hardware

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- 3. Retrieving the encryption keys from the header hints\*
- 4. Read all chunk headers
- 5. Find the chunks, inside the payload
- 6. Decrypt them using the found keys\*\*

- \* Actual keys are inside the hardware
- \*\* Uses AES to decrypt the payload

GENERALLY, using the python script below is sufficient

## <u>The final firmware files</u>

#### <u>The final firmware files</u>

```
dir
33.701
         a296ac80b5a5618625e3ffb85516ff00<u>0</u>0601.ini
         a296ac80b5a5618625e3ffb85516ff00<u>head.ini</u>
     Code: 0000D000 SP_main
                                     DCD 0x20001800
     Code:0000D004
                                     DCD unk_E02D
                                     DCD NMI_handler+1
     Code: 0000D008
     Code:0000D00C
                                         HardFault handler+1 :
                                     DCD 0x92AB
     Code:0000D038
     Code:0000D03C
Code:0000D040
Code:0000D044
                                         0×A53B
                                     DCD IRQ_0_handler+1
                                     DCD IRQ_1_handler+1
     Code:0000D048
                                     DCD IRQ 2 handler+1
```

#### <u>Archived firmware files</u>

```
$ unzip -d 9e32434cc1925c43f0280a1e3b37f26f_1301.cache
$ ls 9e32434cc1925c43f0280a1e3b37f26f_1301
META-INF
boot.img
file_contexts.bin
RKLoader.bin
system.new.dat
system.patch.dat
system.transfer.list
trust.img
uboot.img
```

# <u>The firmware filesystem</u>

```
$ unzip -d 9e32434cc1925c43f0280a1e3b37f26f_1301.cache
$ ls 9e32434cc1925c43f0280a1e3b37f26f_1301
META-INF
boot.img
file_contexts.bin
RKLoader.bin
system.new.dat
system.patch.dat
system.transfer.list
trust.img
uboot.img
```

## The firmware filesystem

```
$ unzip -d 9e32434cc1925c43f0280a1e3b37f26f_1301.cache
$ ls 9e32434cc1925c43f0280a1e3b37f26f_1301
META-INF
boot.img
file_contexts.bin
RKLoader.bin
System.new.dat
system.patch.dat
system.transfer.list
trust.img
uboot.img
```

```
0...
erase 6,99011,130560,263231,294400,347580,359936
new 2,0,1024
new 2,1024,2048
new 2,2048,3072
new 2,3072,4096
new 8,4096,4826,4827,5088,5089,5090,5091,5123
new 42,5123,5129,5130,5131,5132,5133, ...
new 2,6167,7191
new 2,7191,8215
```

## The firmware filesystem

```
$ unzip -d 9e32434cc1925c43f0280a1e3b37f26f_1301.cache
$ ls 9e32434cc1925c43f0280a1e3b37f26f_1301
META-INF
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```

```
0...
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new 42,5123,5129,5130,5131,5132,5133, ...
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```

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```
$ unzip -d 9e32434cc1925c43f0280a1e3b37f26f_1301.cache
$ ls 9e32434cc1925c43f0280a1e3b37f26f_1301
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boot.img
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System.new.dat
system.patch.dat
system.transfer.list
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new 42,5123,5129,5130,5131,5132,5133, ...
new 2,8167,7191
new 2,7191,8215
```

```
$ ls 9e32434cc1925c43f0280a1e3b37f26f_1301
...
system.new.dat
system.patch.dat
system.transfer.list
...
```

```
$ ls 9e32434cc1925c43f0280a1e3b37f26f_1301
...
system.new.dat
system.patch.dat
system.transfer.list
...
$ ./sdat2img.py system.transfer.list system.new.dat system.ext4
```

```
$ 1s 9e32434cc1925c43f0280a1e3b37f26f_1301
...
system.new.dat
system.patch.dat
system.transfer.list
...
$ ./sdat2img.py system.transfer.list system.new.dat system.ext4
$ mount -o loop ./system.ext4 /mnt
```

```
$ ls 9e32434cc1925c43f0280a1e3b37f26f_1301
...
system.new.dat
system.patch.dat
system.transfer.list
...

$ ./sdat2img.py system.transfer.list system.new.dat system.ext4
$ mount -o loop ./system.ext4 /mnt
$ tree /mnt
...
dji_service
dji_verify
...
```

# Sample function

\$ ls 8121d15926da19b49616d24643c69bb4\_0205\system\bin\dji\_verify
dji\_verify

## re\_dji\_image\_verify

\$ ls 8121d15926da19b49616d24643c69bb4\_0205\system\bin\dji\_verify
dji\_verify

```
re_dji_image_verify:

LDR W3, [X24]

MOV W4, #0×482A4D49

CMP W3, W4

B.NE re_log_err
```

## re\_dji\_image\_verify

\$ ls 8121d15926da19b49616d24643c69bb4\_0205\system\bin\dji\_verify
dji\_verify

```
re_dji_image_verify:

LDR W3, [X24]

MOV W4, #0x482A4D49

CMP W3, W4

B.NE re_log_err
```

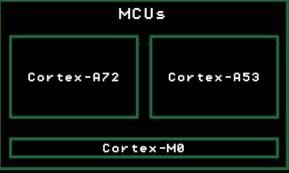
482A4D49 = "IM\*H"

## The processor



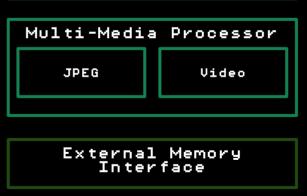
## RK3399

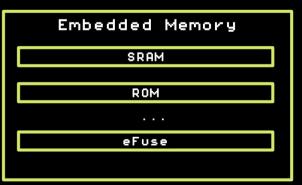
System Peripheral		
Clock & Reset		
PMU		
Mailbox		





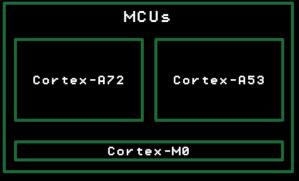






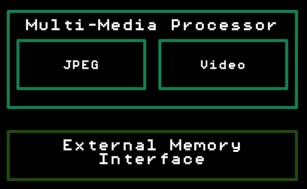
## RK3399 (Memory)

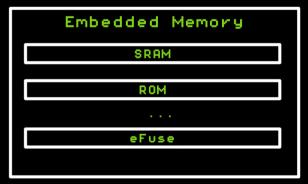






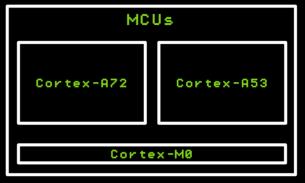






## RK3399 (Processors)







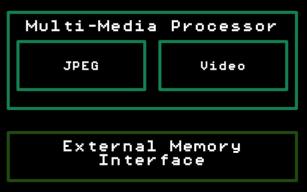
Multi-Media Interface

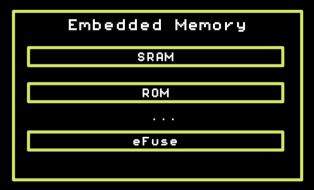
Dual MIPI-CSI 4 Lane

eDP Lane

...

Dual Display Controller





# Bootloader (bootarea.img)

```
09 2E 1F EF 43 44 B9 5A
A6 9E 3F 78 47 A7 E6 D5
6C 44 F3 2E 3F AB 2E 91
D3 80 38 E8 10 AB 3D D5
                                                                      40 00 00 00
4E D8 05 66
89 6C F3 B9
                         C7 3F B7 BA
B2 A3 AA AC
F6 4E 77 1B
00000000
00000010
00000020
           AB 58 34 E4 8B
                             ВF
                                8E 8A
                                                                       X4 . . . . . 8 . . = .
00000030
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5.1-n8.0.J..)..0
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00020070
```

# Bootloader (bootarea.img)

```
09 2E 1F EF 43 44 B9 5A
A6 9E 3F 78 47 A7 E6 D5
6C 44 F3 2E 3F AB 2E 91
D3 80 38 E8 10 AB 3D D5
                                                                                                                                                                  \begin{smallmatrix} @ \dots & ? \dots & . \dots & . CD \dots Z \\ N \dots & f \dots & . \dots & . ? \times G \dots . \\ \end{smallmatrix} 
                          40 00 00 00
4E D8 05 66
89 6C F3 B9
                                                         C7 3F B7 BA
B2 A3 AA AC
F6 4E 77 1B
00000000
00000010
                                                                                                                                                                 .1...Nω.1D..?...
00000020
                           AB 58 34 E4 8B
                                                                  ВF
                                                                         8E 8A
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00000030
                         00 00
A0 5D
00000400

      A0
      5D
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5.1-n8.0.J..)..0
00000430
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00000440
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00000450
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00000470
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00000480
00000490
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000004A0
                                                                                                                  74 DS
74 DS
90 90 90 90
90 90 90 90 90
90 90 90 90
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BLLK....[....
000004B0
000004C0
000004D0
                                                                                              80 00 00
00 00 00
                                                                                                                                                                 BLFA [.......
000004E0
000004F0
00020000
                           49 4D 2A
                                                 48 02 00 00 00
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                                                                                                     02 00 00 00 00 00
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00020020
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boardinfo.....
00020030
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0002D040
                                                                                                                                                      00
00020050
                                                                                                                                                      00
                                                                                                             22
00
                                                                                                                     20
00
                                                                                                                              34
00
                                                                                                                                                                 BINF.... " 4..e
00020060
                                                                                                      00
                                                                                                                                      00
00020070
```

# Bootloader (bootarea.img)

```
09 2E 1F EF 43 44 B9 5A
A6 9E 3F 78 47 A7 E6 D5
6C 44 F3 2E 3F AB 2E 91
D3 80 38 E8 10 AB 3D D5
                                                                                                                     @....?.....CD.Z
N..f.....?xG...
                   40 00 00 00
4E D8 05 66
89 6C F3 B9
                                         C7 3F B7 BA
B2 A3 AA AC
F6 4E 77 1B
00000000
00000010
                                                                                                                     .1...Nω.1D..?...
00000020
00000030
                   AB 58 34 E4 8B
                                                BF
                                                     8E 8A
                                                                                                                     X4 . . . . . 8 . . = .

    49
    40
    2A
    48
    02
    00
    00
    00

    00
    01
    00
    00
    01
    00
    00

    00
    00
    00
    02
    00
    04
    00

    35
    06
    7C
    2D
    6E
    38
    8D
    30

                                                                    A0
A0
                                                                                     00 00 00 00
00 A0 5D 02
00000400
                                                                                                                      IM*H . . . . . ] . . . . . . .
                                                                   HU 5B 02 00 A0 5D 00

50 52 41 4B 54 42 49

13 4A EA FO 29 16 12

65 72 00 00 00 00 00 00

00 00 00 00 00 00 00 0

20 04 22 20 FA 62 F4 F

00 00 00 00 00 00 00 00
00000410
                                                                                                             00
00000420
                                                                                                                     ....PRAKTBIE
5.1-n8.0.J..)..0
00000430
                                                                                                             30
                        96 /C /U

96 /C /U

90 90 99

42 4C 44

90 90 90

90 88 FA
00000440
00000450
                                                                                                                      bootloader ....
                                          6C 6F 61
                                                            64
                                                                                                             00
                   00 00 00
                                          00
                                                00 00
                                                                                                             00
                                                                                                                     ŤВĹĎ:...." ...
                                                            00
                  00 00
00 00
00000460
                                                            00
00000470
                                                            00
                                                                                                             00
                                                                   00 00 00 00 00 00 00

00 00 00 00 00 00

00 18 E9 33 02 00 00

A4 05 56 96 00 98 28

78 74 16 B5 E1 74 D9

0C 5B 02 00 00 00 00

00 00 00 00 00 00

00 00 00 00
00000480
00000490
                                                      00
                                                            00
                                                                                                             00
                                                      00
                                                            00
                                                                                                             00
000004A0
                                                            02
                                                                                                             50
                                                                                                                      t. V. . Ro. . . V. . . + P
                                                                                                                     ....t..
BLLK....[....t..
000004B0
                                                      09
                                                           75
000004C0
                                                00 00
                                                            00
                                                                                                             00
000004<u>D</u>0
                                                00 00
                                                            00
                                                                                                             00
                                                5B 02
                                                                                                                     BLFA [.......
000004E0
                                                            00
                                                                                                             00
000004F0
00020000
                   49 4D 2A
                                    48 02 00 00 00
                                                                    00
                                                                          02 00 00 00 00 00
00020010
                   E0 00
                              00
                                    00
                                          00
                                                01
                                                      00
                                                                               00
                                                                                     00
                                                                                           00
                                                                                                 02
                                                                                                       00
                                                                                                             00
                                                            00
                                                                    50 52 41 4B 54 42 49 63 89 EA 70 5B AA 76 6F 00 00 00 00 00 00 00 00 00 00 20 20 04 22 20 34 02 95
                                    00 02 00 04 00
F8 7A 3C C2 08
00020020
                   00 00 00
                                                                                                             45
                                                                                                                      .......PRAKTBIE
00020030
                   2C BØ 22 F8
                                                                                                             80
                                                                                                                      ,.".z<..c..p[.v.
                   62 6F 61
00 00 00
                                                69
                                                                                                                      boardinfo.....
0002D040
                                          64
                                                     6E 66
                                                                                                             00
                                    00
                                          ēО
                                                00 00
00020050
                                                            00
                                                                                                             00
                   42 49
00 00
                              4Ĕ
00
                                          00
00
                                                                               22 20
00 00
                                                                                                                      BINF.... " 4..e
                                    46
                                                00 00
00020060
                                                00
                                                                                           00
                                                                                                 00
00020070
                                    00
```

ROM:00000000	В	loc_20
ROM:00000004	В	loc <u></u> 1A70
ROM:00000008	В	loc <u></u> 1AC8
ROM:0000000C	В	loc <u></u> 1B20
ROM:00000010	В	loc_1B7C
ROM:00000014	В	loc_1BD8
ROM:00000018	В	loc_1BDC
ROM:0000001C	В	loc <u>1</u> 060

```
      ROM:0000000
      B
      loc_20

      ROM:0000004
      B
      loc_1A70

      ROM:0000008
      B
      loc_1B20

      ROM:00000010
      B
      loc_1B7C

      ROM:0000014
      B
      loc_1BD8

      ROM:0000018
      B
      loc_1BDC

      ROM:000001C
      B
      loc_1C60
```

Vector Table

0x00: Reset

0x04: Undefined

0x08: Syscall

0x0C: Prefetch Abort

0x10: Data Abort

0x14: Reserved

0x18: IRQ

0x1C: FRQ

```
ROM:00000000 B re_reset
ROM:00000004 B re_undef
ROM:00000008 B loc_1AC8
ROM:0000000C B loc_1B20
ROM:00000010 B loc_1B7C
ROM:00000014 B loc_1BD8
ROM:00000018 B loc_1BDC
ROM:0000001C B loc_1C60
```

Vector Table

0x00: Reset

0x04: Undefined

0x08: Syscall

0x0C: Prefetch Abort

0x10: Data Abort

0x14: Reserved

0x18: IRQ

0x1C: FRQ

```
      ROM:0000000
      B
      re_veset

      ROM:0000004
      B
      re_undef

      ROM:0000008
      B
      loc_1AC8

      ROM:0000000
      B
      loc_1B20

      ROM:0000010
      B
      loc_1B7C

      ROM:0000014
      B
      loc_1BDC

      ROM:0000018
      B
      loc_1C60

      ROM:0000010
      B
      loc_1C60
```

```
re_reset:

MRC

P15, 0, R12,c1,c0, 0

BIC

R12, R12, #0×1000

BIC

R12, R12, #5

MRC

P15, 1, R0,c0,c0, 0
```

```
      ROM:0000000
      B
      re_reset

      ROM:0000004
      B
      re_undef

      ROM:0000008
      B
      loc_1AC8

      ROM:0000000
      B
      loc_1B20

      ROM:0000010
      B
      loc_1B7C

      ROM:00000014
      B
      loc_1BD8

      ROM:00000018
      B
      loc_1C60

      ROM:0000001C
      B
      loc_1C60
```

```
re_reset:

MRC

BIC

R12, R12, #0×1000

BIC

R12, R12, #5

MRC

P15, 1, R0,c0,c0, 0

BLX

re_lk_main
```

## LittleKernel

```
re_lk_main:

BL re_dprintf
LDR R0, "Enter lk_main\n"

BL re_thread_init_early
```

#### main.c

```
void lk_main(ulong arg0, ulong arg1, ulong arg2, ulong arg3) {
    // save the boot args
    lk_boot_args[0] = arg0;
    lk_boot_args[1] = arg1;
    lk_boot_args[2] = arg2;
    lk_boot_args[3] = arg3;

    // get us into some sort of thread context
    thread_init_early();
}
```

### Related Work

### Paper:

- Title: Challenges in Dynamic Analysis of Drone Firmware and Its Solutions
  - DOI: 10.1109/ACCESS.2024.3425604

#### Paper:

- Title: Drone Security and the Mysterious Case of DJI's DroneID
- DOI: 10.14722/ndss.2023.24217

#### Repository:

- Link: https://github.com/o-gs/dji-firmware-tools

### Questions?

#### ASTRONAUT:

- Website: astronaut.am

#### Hrant Tadevosyan

- LinkedIn: https://am.linkedin.com/in/hrant-tadevosyan-a75741200
- Email: hrant.tadevosyan@protonmail.com

#### Levon Martirosyan\*

- LinkedIn: https://www.linkedin.com/in/levon-martirosyan-b98251189
- Email: levonmartirosyan2019@gmail.com

Github: https://github.com/0x0000z3r0/dji-re

# BONUS: Encryption Keys

Inside the dji\_verify or bootarea we can see the embedded values

```
ED 9E 47 32 93 80 01 00 01 00 40 00 00 00 C3 15
16 41 15 7D 30 44 8F EE 89 58 D6 84 33 2E 8B 28
21 3C DB 05 C9 23 E0 6A FE 2D 13 37 1B 48 87 C2
87 2F 7F D6 74 49 0E 25 00 17 18 3A 9F CF B4 10
9F DD D8 6A 55 5F C8 74 B0 8D 64 19 C4 B7 FA 7E
03 B8 F1 06 A0 8F 57 1E 8C 26 A5 32 FC 23 E1 DD
```

# BONUS: Protocol

Its called DUME. WireShark dissectors do exist

Source: https://github.com/o-gs/dji-firmware-tools/tree/master/comm\_dissector/wireshark

This slide is for careful readers

# BONUS: Chunk IDs

They correspond to 'hardware' modules