# Android Security Development

PART 1 – App Development

**SEAN** 

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### Something you need to know

- USB
- Screen
- Clipboard
- Permission
- Database
- Network
- Cryptography
- API Management

## Security about **USB**

#### **SAFE**

ANDROID:ALLOWBACKUP = "FALSE"

```
<application
   android:name=".MainApplication"
   android:allowBackup="false"
   android:debuggable="false"</pre>
```

#### **DANGEROUS**

ANDROID:ALLOWBACKUP = "TRUE"

It will allow someone can backup databases and preferences.

#### **SAFE**

**ANDROID:DEBUGGABLE = "FALSE"** 

```
<application

android:name=".MainApplication"

android:allowBackup="false"

android:debuggable="false"</pre>
```

#### **DANGEROUS**

ANDROID:DEBUGGABLE = "TRUE"

It will let someone can see log message and do something more ...

#### WHY?

If you do not set android:debuggable="false", debug mode will depend on system setting.

# IF ERROR NOTIFICATION SHOWS IN ECLIPSE WHEN SET ANDROID: DEBUGGABLE, IT IS ALL ABOUT ADT LINT.

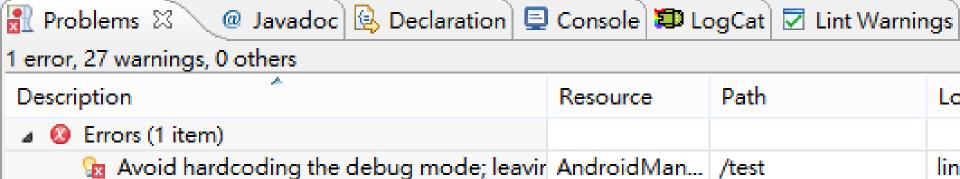
#### <application

android:allowBackup="false" android:debuggable="false"

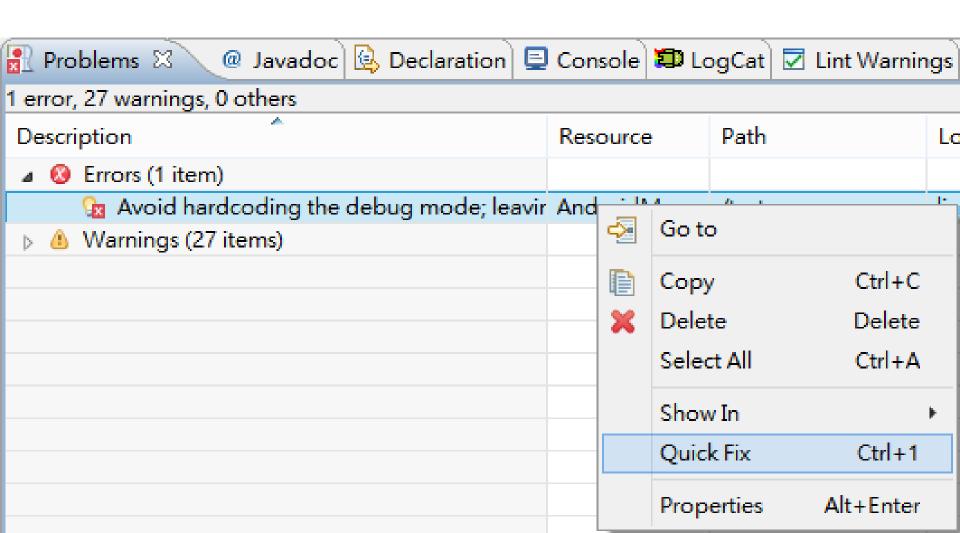
Avoid hardcoding the debug mode; leaving it out allows debug and release builds to automatically assign one

Press 'F2' for focus

#### **CLICK ON "PROBLEMS" TAB**



# RIGHT CLICK ON ITEM AND CHOOSE "QUICK FIX"



#### **CHOOSE "DISABLE CHECK"**

- Clear All Lint Markers
- Disable Check
- Disable Check in This File Only
- Disable Check in This Project
- Explain Issue (HardcodedDebugMode)

### Security about **SCREEN**

#### GETWINDOW().SETFLAGS(LAYOUTPARAMS.FL AG\_SECURE, LAYOUTPARAMS.FLAG\_SECURE);

It disable all screen capture (except rooted device)

- [POWER] + [VOL-DWN]
- OEM feature like SAMSUNG / HTC

## Security about CLIPBOARD

#### WHEN USER LEAVE APP

You want to clear clipboard

#### **YOU WANT TO ALLOW**

User use something copied from other apps in your app

#### **ALSO WANT TO REJECT**

User can not use something copied from your app in other apps

#### **FIRST**

#### **SAVE THE STATE OF APPLICATION**

onResume => FOREGROUND

onPause => BACKGROUND



#### **USE RUNNABLE AND POSTDELAYED 500 MS**

When on Pause is triggered, you can detect the state of application after 500ms.

#### **LAST**

#### **DETECT STATE AND SETPRIMARYCLIP**

If STATE equals BACKGROUND, execute
BaseActivity.this.mClipboardManager
.setPrimaryClip(ClipData.newPlainText("", ""));

# THE TOP ITEM WILL BE EMPTY IN CLIPBOARD STACK

Android only let app access the top item in clipboard stack on non-rooted device.

### Security on PERMISSION

#### **ONLY USE NECESSARY PERMISSIONS**

#### **IT IS COMMON SENSE**

#### **BUT SOMETHING MORE**

# GOOGLE CLOUD MESSAGING NEEDS ANDROID.PERMISSION.GET\_ACCOUNTS

#### **BUT**

# GOOGLE CLOUD MESSAGING NEEDS ANDROID.PERMISSION.GET\_ACCOUNTS

- The com.google.android.c2dm.permission.RECEIVE permission so the Android application can register and receive messages.
  - The android.permission.INTERNET permission so the Android application can send the registration ID to the 3rd party server.
- The android.permission.GET\_ACCOUNTS permission as GCM requires a Google account (necessary only if if the device is running a version lower than Android 4.0.4)
- The android.permission.WAKE\_LOCK permission so the application can keep the processor from sleeping when a message is received. Optional—use only if the app wants to keep the device from sleeping.

#### **ONE YEAR LATER**

#### YOU SHOULD REMOVE "GET\_ACCOUNTS"

When you do not support Android 4.0.3 and older version

## Security on Database

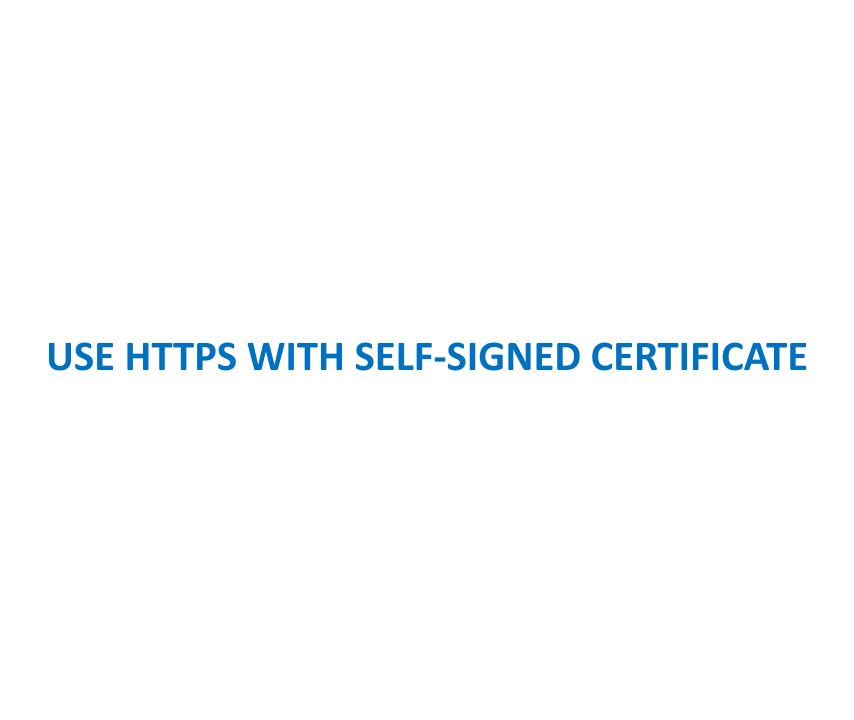
# **SQLITE**

# RECOMMENDED SQLCipher

Support iOS / Android https://www.zetetic.net/sqlcipher/open-source

SQLite Encryption Extension <a href="http://www.sqlite.org/see/">http://www.sqlite.org/see/</a>

# Security on NETWORK



# **BUT**

# **SOMETHING IGNORED?**

# DO YOU CHECK HOSTNAME IS VALID?

## **VERIFY HOSTNAME**

# DO YOU AVOID IMPORTING MALICIOUS CERT?

# CREATE BRAND NEW KEYSTORE AND IMPORT SERVER CERT

```
CertificateFactory certificateFactory = CertificateFactory
        .getInstance("X.509");
Certificate certificate = certificateFactory
        .generateCertificate(cert);
KeyStore keyStore = KeyStore.getInstance(KeyStore.getDefaultType());
keyStore.load(null, null);
keyStore.setCertificateEntry(host, certificate);
TrustManagerFactory trustManagerFactory = TrustManagerFactory
        .getInstance(TrustManagerFactory.getDefaultAlgorithm());
trustManagerFactory.init(keyStore);
SSLContext sslContext = SSLContext.getInstance("TLS");
sslContext.init(null, trustManagerFactory.getTrustManagers(), null);
HttpsURLConnection.setDefaultSSLSocketFactory(sslContext
        .getSocketFactory());
```

# DOUBLE CHECK THE BINARY CONTENT IFCERT?

### **VERIFY BINARY CONTENT OF SERVER CERT**

### Avoid Man-in-the-Middle attack

```
for (Certificate cert : conn.getServerCertificates()) {
    if (cert instanceof X509Certificate) {
        MessageDigest messageDigest = MessageDigest.getInstance("SHA-1");
        messageDigest.update(cert.getEncoded());
        if (Arrays.equals(messageDigest.digest(),
                Hex.decodeHex(hash.toCharArray()))) {
            result = true;
            break:
        } else {
            result = false;
```



## SSL MECHANISM IN OS MAY BE WRONG

# **APPLE SSL / TLS Bug (CVE-2014-1266)**

```
static OSStatus
SSLVerifySignedServerKeyExchange(SSLContext *ctx, bool isRsa, SSLBuffer
signedParams,
                             uint8 t *signature, UInt16 signatureLen)
                    err:
    OSStatus |
    if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
        goto fail;
    if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
        goto fail;
       goto fail;
    if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
        goto fail:
fail:
    SSLFreeBuffer(&signedHashes);
    SSLFreeBuffer(&hashCtx);
    return err;
```

## Chinese MITM Attack on iCloud

Experts in network security monitoring and network forensics



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Monday, 20 October 2014 13:35:00 (UTC/GMT)

### Chinese MITM Attack on iCloud

Users in China are reporting a MITM attacks on SSL connections to iCloud.

GreatFire.org, who monitor the Great Firewall of China (GFW), also published a <u>blog</u> <u>post</u> on their website earlier today saying:

This is clearly a malicious attack on Apple in an effort to gain access to usernames and passwords and consequently all data stored on iCloud such as iMessages, photos, contacts, etc.

#### Fake SSL Certificate

In their blog post GreatFire also <u>linked a packet capture file</u>, which we have analyzed in order to verify the MITM attack. We loaded the PcapNG file into NetworkMiner Professional and extracted the X.509 SSL certificate.

#### Recent Blog Posts

- » Chinese MITM Attack on iCloud
- » Verifying Chinese MITM of Yahoo
- » <u>Analysis of Chinese MITM on</u> Google
- » <u>Running NetworkMiner on Mac OS</u> <u>X</u>
- » NetworkMiner 1.6 Released
- » PCAP or it didn't happen

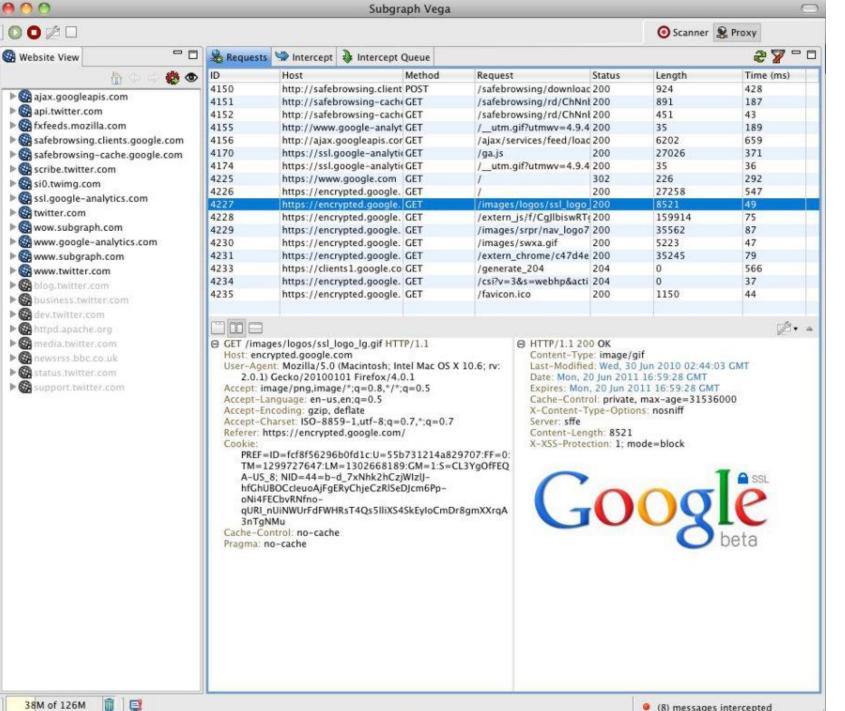
#### **Blog Archive**

- » <u>2014 October</u>
- » 2014 September
- » <u>2014 June</u>
- » 2014 May

# **SSL TUNNEL KEEP DATA SAFE?**

# NO

# YOU STILL NEED ENCRYPT DATA



# DO NOT PUT KEY IN YOUR DATA

# Security on CRYPTOGRAPHY

# **USE ANDROID SDK OR ANDROID NDK?**

# **ANDROID SDK: JAVA**

DECOMPILE EASY ANALYSIS EASY

## **ANDROID NDK: C AND C++**

DISASSEMBLE EASY
ANALYSIS HARD

# **ANDROID NDK**

**OpenSSL Inside** 

# **ANDROID NDK**

Can I customize?

# **ANDROID NDK**

PolarSSL https://polarssl.org

# **PolarSSL**

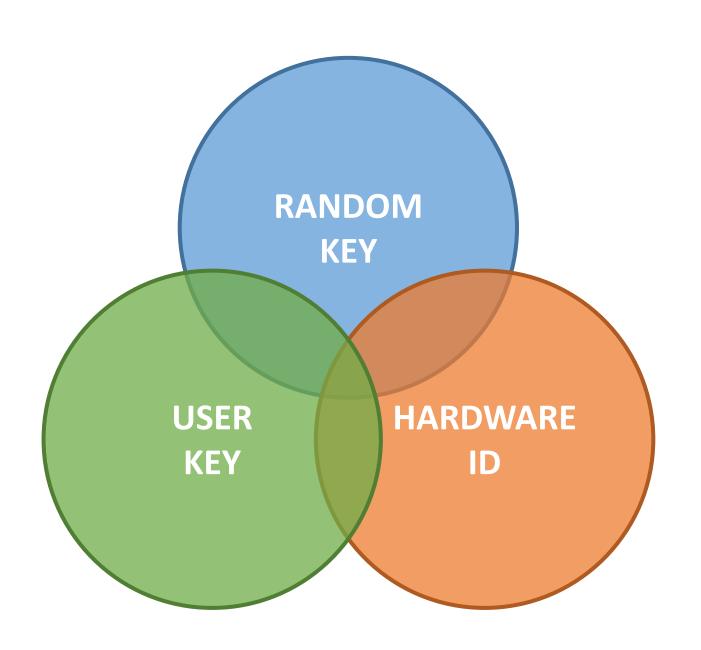
You can change SBOX of AES, ...

# ALL KEY GENERATION AND ENCRYPTION MUST BE DONE IN ANDROID NDK

# **EVERYTHING IS DONE?**

# NO

# **HOW TO GENERATE KEY?**



# **RANDOM KEY**

One Key – One Encryption

## **HARDWARE ID**

IMEI / MEID
WIFI MAC Address
Bluetooth Address

#### **IMEI / MEID**

ANDROID.PERMISSION.READ\_PHONE\_STATE

#### **WIFI MAC Address**

ANDROID.PERMISSION.ACCESS\_WIFI\_STATE

Bluetooth Address
ANDROID.PERMISSION.BLUETOOTH

#### **USER KEY**

Input from user
Only exist in memory
Just clear when exit

#### **ONLY CIPHERTEXT?**

#### **SCRAMBLE YOUR CIPHERTEXT**

WEP can be cracked by collecting large amount packet and analyzing ciphertext.

#### **SCRAMBLED CIPHERTEXT**

**CIPHERTEXT** 

#### **HOW TO SCRAMBLE?**

#### **MORE COMPLEX THAN BASE64**

WIKI: Common Scrambling Algorithm <a href="http://goo.gl/eP6lXj">http://goo.gl/eP6lXj</a>

#### **IF ALL KEY LOST?**

#### **SORRY**

## GOD BLESS YOU

#### **API MANAGEMENT**

#### **ACCESS TOKEN**

### REFRESH PERIODICALLY RANDOM GENERATE

#### **HOW TO USE ACCESS TOKEN?**

# ACCESS TOKEN ↓ USER ID

#### **ACCESS TOKEN**



**USER ID** 



**HARDWARE ID** 

#### **ACCESS TOKEN**



**USER ID** 



**HARDWARE ID** 



**ENCRYPT OR DECRYPT** 

# **ALL API ACCESS MUST USE ACCESS TOKEN**

#### **Next Part**

# Malicious Android App Dynamic Analyzing System