

Fuzzing: the way to vulnerabilities

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About Me

Experience

- Tsinghua University, Assoc. Prof., 2016/11-present
- UC Berkeley, Postdoc, 2013/9-2016/9, Advisor: Dawn Song
- Peking University, Ph.D., 2008/9-2013/7, Advisors: 邹维, 韦韬
- Peking University, Undergraduate, 2004/9-2008/7, Math

Honors

- Young Elite Scientists Sponsorship Program by CAST
- DARPA CGC, Captain of Team CodeJitsu
 - Defense #1 in 2015 CQE, Attack #2 in 2016 CFE
- Microsoft BlueHat Prize Contest 2012
 - Special Recognition Award
- DEFCON CTF 2015 (#5), 2016 (#2), 2017 (#5)
- GeekPwn 2017/5/12

What are vulnerabilities?

Errors introduced in the design or implementations of software/system/hardware/protocol/algorithms, that could be exploited to break victims' CIA attributes.

```
int main(int argc, char** argv){
    if(argc<2)
    {
        printf("please tell me the working mode ID.\n");
        return 2;
    }
    int mode = atoi(argv[1]);
    printf("working mode: %x\n", mode);

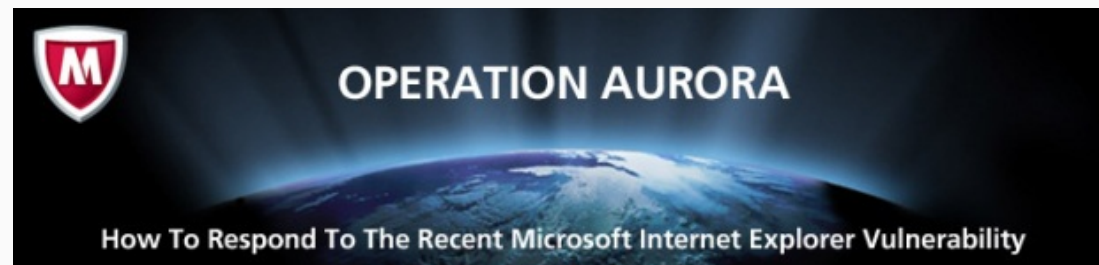
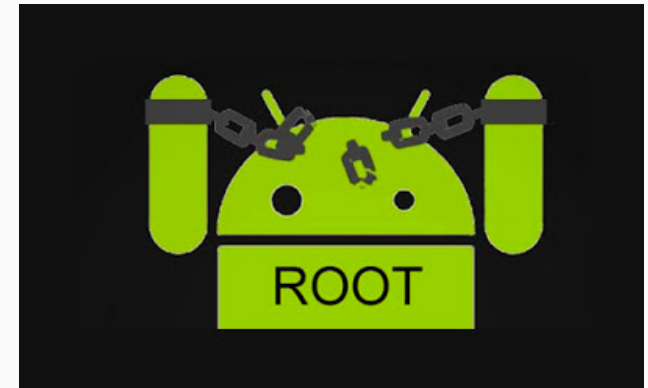
    if(mode==12345678){
        char buf[256];
        printf("ping: ");
        gets(buf);
        printf("pong: %s\n", buf);
        return 1;
    }
    else{
        printf("try again.\n");
        return 0;
    }
}
```

栈溢出：输入
超过256字节

内存破坏漏洞

- 栈溢出
- 堆溢出
- 整数溢出
- 格式化字符串
- 悬空指针
- 未初始化变量
- 竞态条件
- 命令注入
- ...
- 逻辑漏洞
- 协议漏洞
- Web漏洞
- Android应用漏洞
- ...

Consequences of vulnerabilities





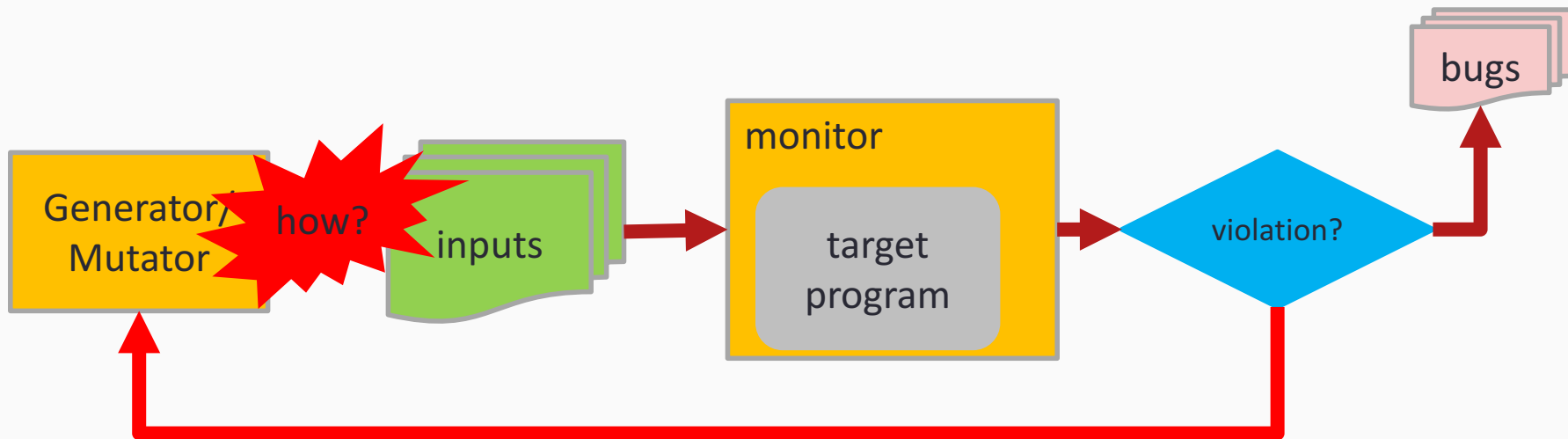
Finding vulnerabilities is a key
to both defenses and attacks.

So, how to find vulnerabilities?

Vulnerability Detection Solutions

- Static Analysis
- Taint Analysis
- Fuzzing
 - mutation, generation
 - blackbox, greybox, whitebox
 - smart, dumb
- Symbolic Execution
- Dynamic Detection
 - online
 - offline

Fuzzing



Random Fuzzing

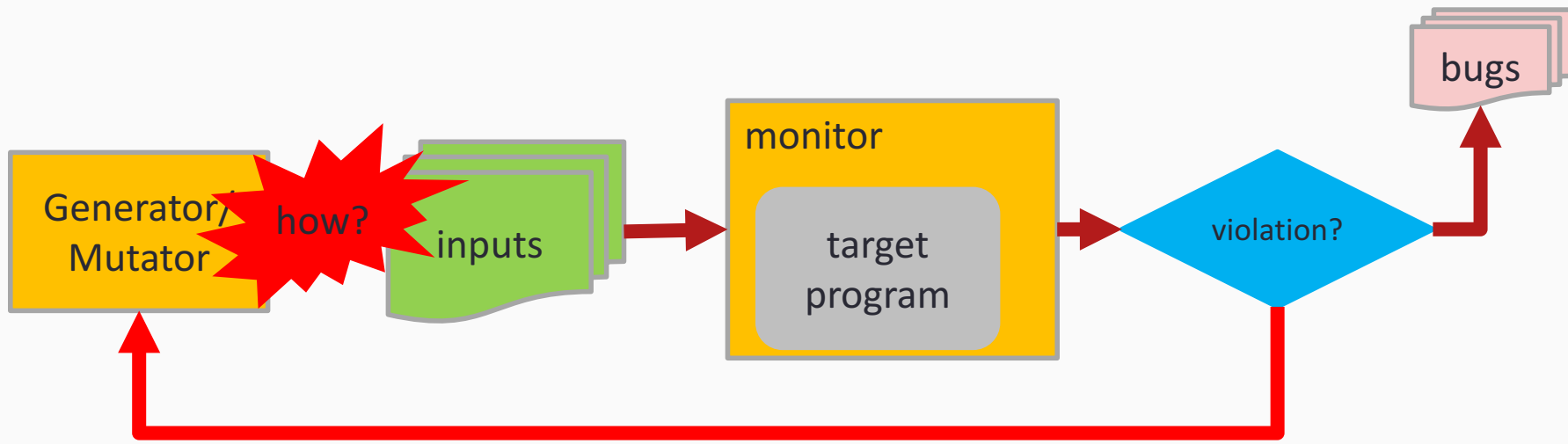
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    if(mode==12345678){
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}
```

- ./test 1
- ./test 2
- ./test 3
- ./test 4
- ...
- ./test 12345678
 - and the input buf...
- ...
- ...

Random fuzzing is very ineffective.

Fuzzing



- generation-based
 - generate inputs from templates (e.g., grammar, specification)
- mutation-based
 - mutate inputs from seed inputs

Generation-based Fuzzing

```
1  <!-- A. Local file header -->
2  <Block name="LocalFileHeader">
3    <String name="lfh_Signature" valueType="hex" value="504b0304" token="true" mut
4    <Number name="lfh_Ver" size="16" endian="little" signed="false"/>
5    ...
6    [truncated for space]
7    ...
8    <Number name="lfh_CompSize" size="32" endian="little" signed="false">
9      <Relation type="size" of="lfh_CompData"/>
10   </Number>
11   <Number name="lfh_DecompSize" size="32" endian="little" signed="false"/>
12   <Number name="lfh_FileNameLen" size="16" endian="little" signed="false">
13     <Relation type="size" of="lfh_FileName"/>
14   </Number>
15   <Number name="lfh_ExtraFldLen" size="16" endian="little" signed="false">
16     <Relation type="size" of="lfh_FldName"/>
17   </Number>
18   <String name="lfh_FileName"/>
19   <String name="lfh_FldName"/>
20   <!-- B. File data -->
21   <Blob name="lfh_CompData"/>
22 </Block>
```









Src: <http://www.flinkd.org/2011/07/fuzzing-with-peach-part-1/>

Mutation-based Fuzzing

- Mutate from **seed** input

```
D7 CD FD 9A 00 00 DB FE 0B 00 C5 00 00 01 E8 03 ;  
      xÍýš...Ûp..Å...è.  
D7 CD FE 9A 00 00 DB FE 0B 00 C5 00 00 01 E8 03 ;  
      xÍpš...Ûp..Å...è.  
D7 CD FF 9A 00 00 DB FE 0B 00 C5 00 00 01 E8 03 ;  
      xÍÿš...Ûp..Å...è.
```

Comparison

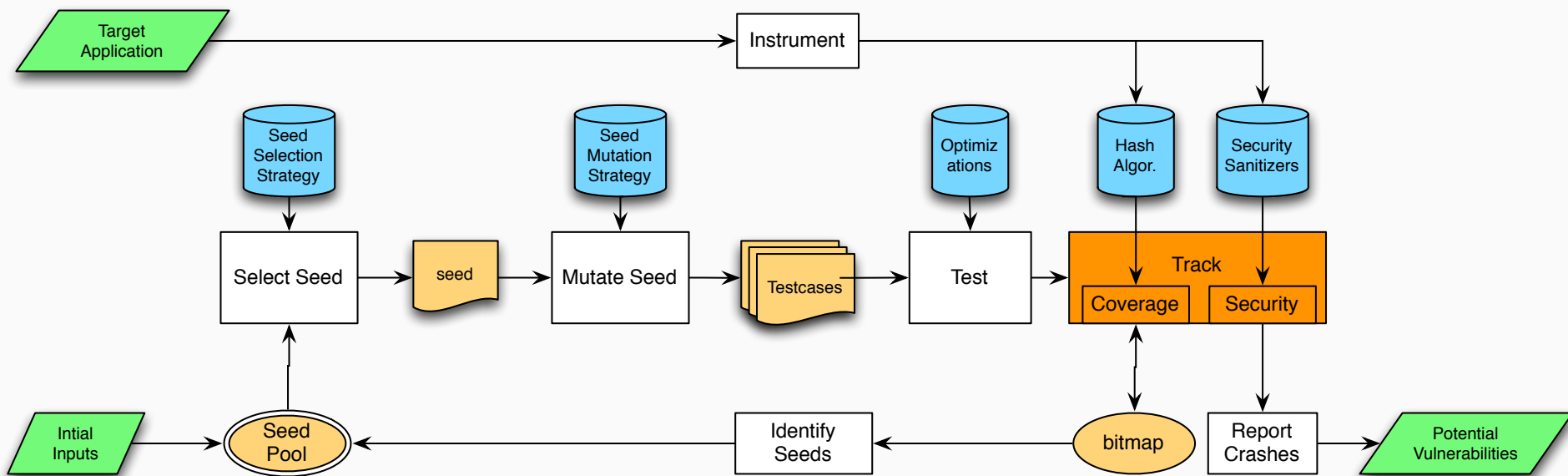
	setup	knowledge	coverage	checksum etc.
Mutation-based	Super easy to setup and automate 	Little to no protocol knowledge required 	Limited by initial corpus 	May fail for protocols with checksums, or other complexity 
Generation-based	Writing generator is labor intensive for complex protocols 	require spec of protocol 	Completeness 	Can deal with complex checksums and dependencies 

	blackbox	greybox	whitebox
mutation-based	Miller	AFL , Driller, Vuzzer, TaintScope, Mayhem	SAGE, Libfuzzer,
generation-based	SPIKE, Sulley, Peach		

Basics of AFL

AFL

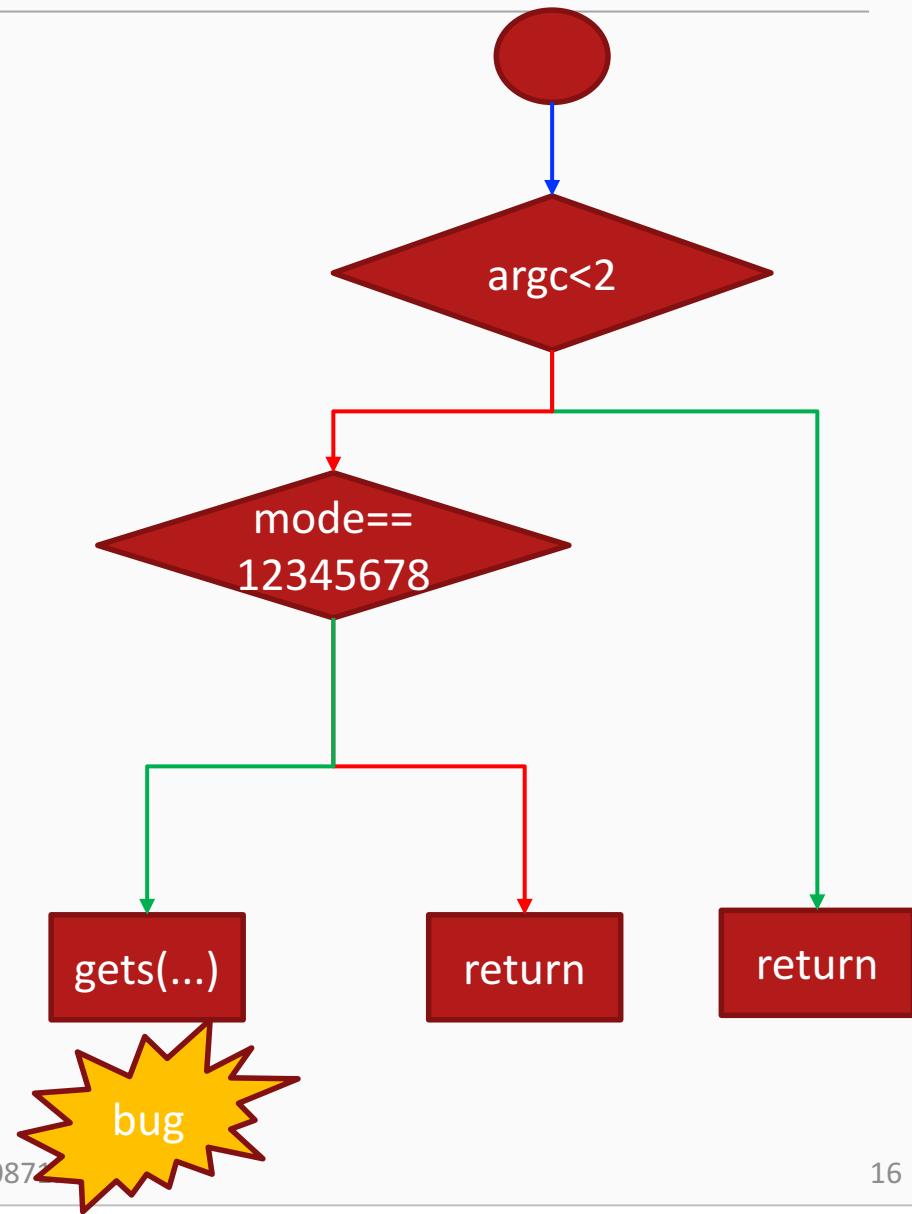
- An open source coverage-guided mutation-based fuzzer, very successful and popular.

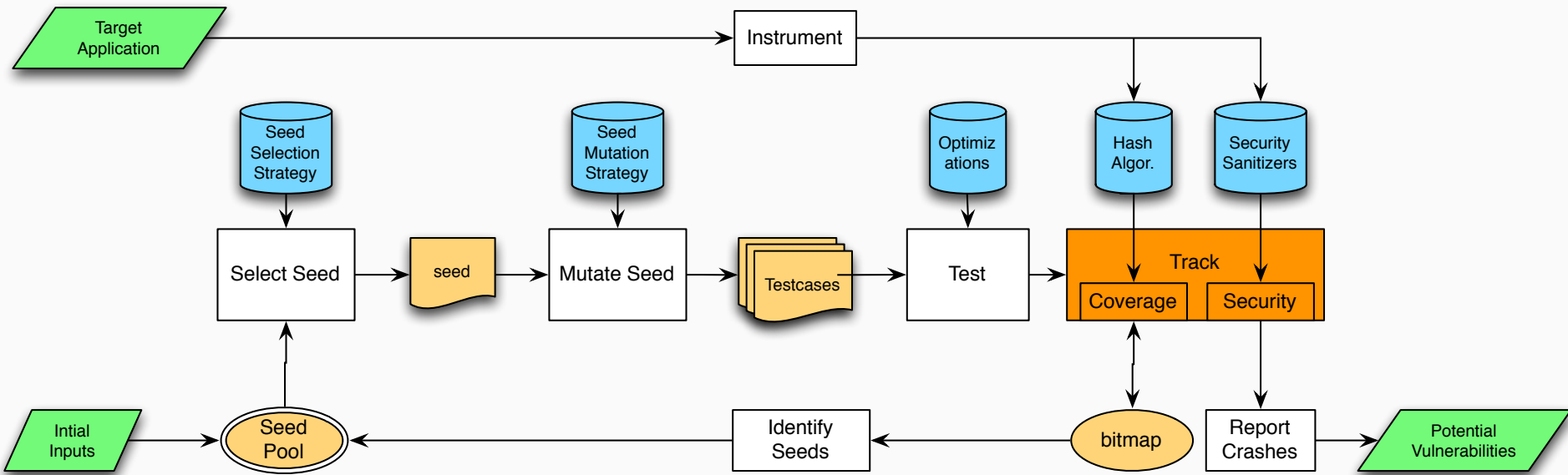


scalable, few knowledge is required
evolving, code coverage guided,
fast, throughput is high
sensitive, able to catch security violations

Evolving: Code Coverage

```
int main(int argc, char** argv){  
    if(argc<2)  
    {  
        printf("please tell me the working mode ID.\n");  
        return 2;  
    }  
    int mode = atoi(argv[1]);  
    printf("working mode: %x\n", mode);  
  
    if(mode==12345678){  
        char buf[256];  
        printf("ping: ");  
        gets(buf);  
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        return 1;  
    }  
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    }  
}
```





Idea: evolve, discard useless testcases.
only keep GOOD seeds that contribute to the code coverage.

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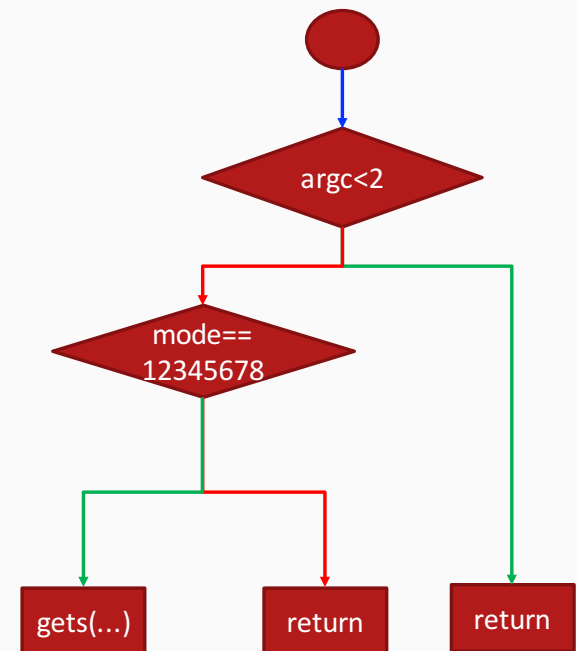
■ How to track code coverage?

- give each basic block an ID
- compute hash for edges based on block IDs
- update the **bitmap** to store edge hit count
 - **trace_bits**

```
cur_loc = <compile_time_random>  
hash = cur_loc ^ (prev_loc << 1)  
trace_bits[hash] ++;
```

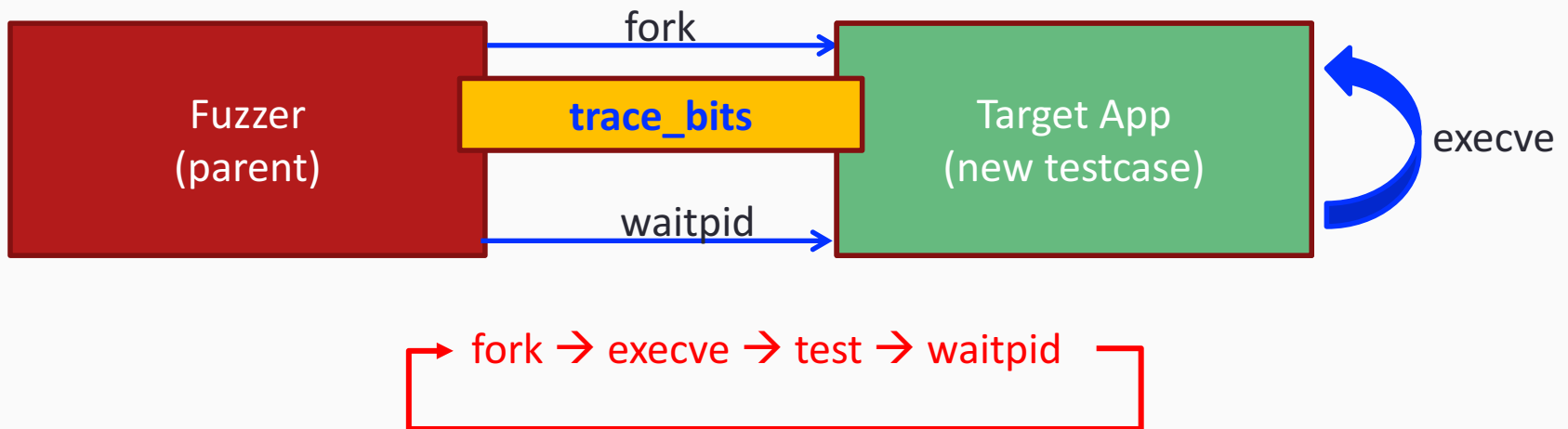
■ Whether a new testcase is GOOD?

- maintain a global **bitmap** tracking the hit count history of each edge
 - **virgin_bits**
- compare **trace_bits** with **virgin_bits**,



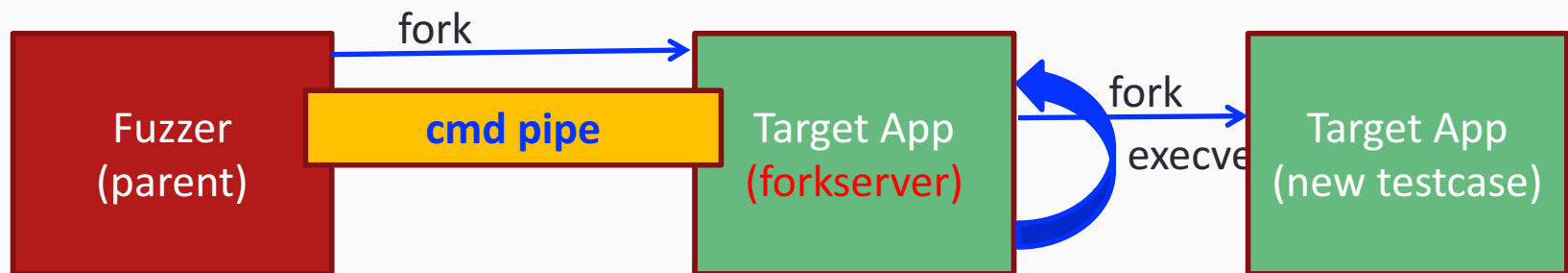
Fast: fork and execve

- dumb_mode



Faster: forkserver

- `execve` is still slow
 - prepare the Target App, and fork it without `execve`

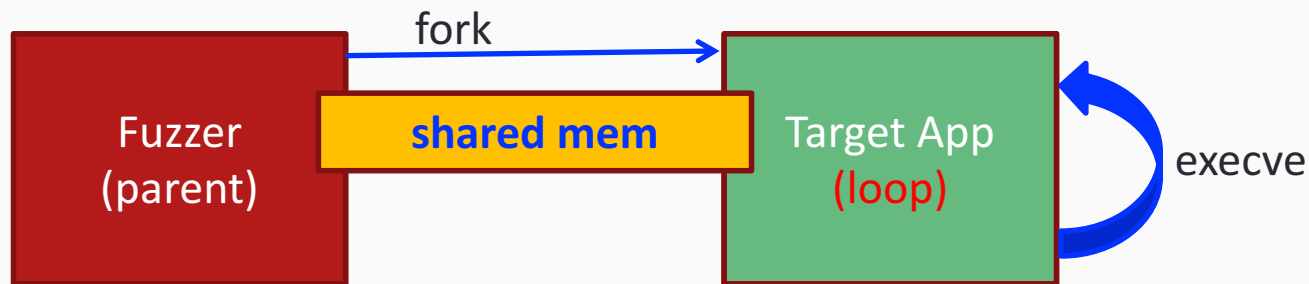


fork → execve → forkserver → fork → test



Fastest: persistent mode

- **fork** is still slow
 - keep only one copy of target app process



Sensitive: catch potential bugs

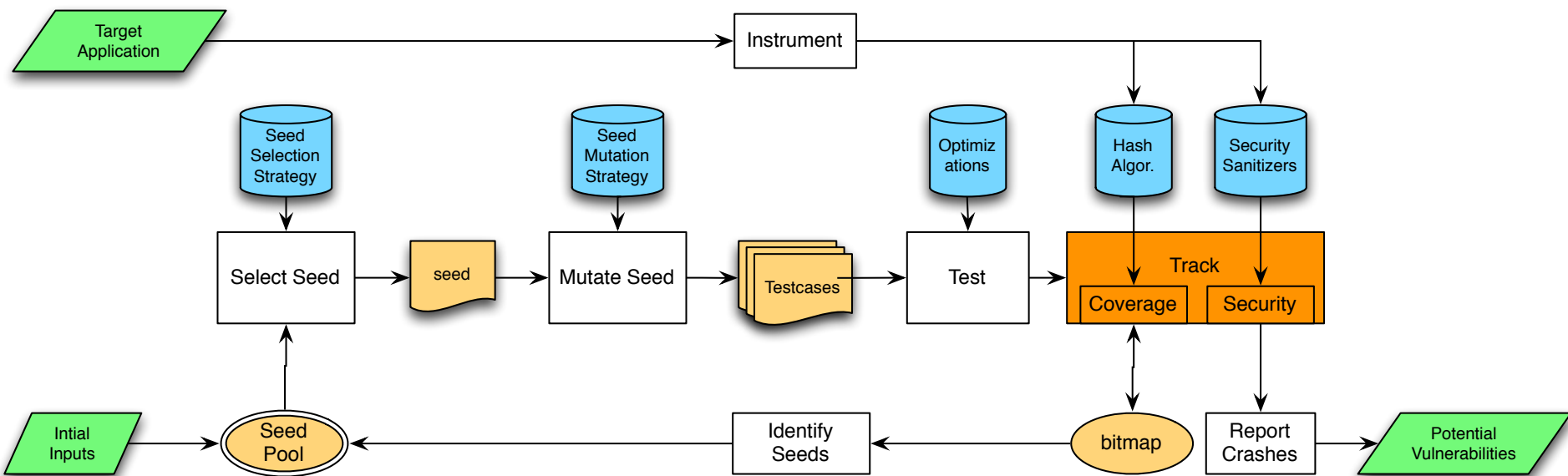
- Security violations:

- AddressSanitizer
- UBSan
- MemorySanitizer
- ThreadSanitizer
- DataFlowsanitizer
- LeakSanitizer
- ...

AddressSanitizer:

- buffer overflow
 - keeps track of whether memory is addressable
 - places un-addressable redzone around objects
 - check each object access
- Use after free
 - Quarantine for free-ed memory

Research Questions



Key Questions of Fuzzing

- How to get initial inputs?
- How to select seed from the pool?
- How to generate new testcases?
 - How to mutate seeds? Location and value.
- How to efficiently test target application?
- How to track the testing?
 - Code coverage, Security violation, ...?
- How do we update the seed pool?
 - identify good testcases, shrink seed pool...

How to get initial inputs?

■ Why is it important?

- cpu time
- complex data structure
- hard-to-reach code
- reusable between fuzzings

■ Solutions

- standard benchmarks
- crawling from the Internet

■ Extra step

- distill the corpus

How to select seed from the pool?

■ Why is it important?

- prioritize seeds which are more helpful,
 - e.g., cover more code, more likely to trigger vulnerabilities
- save computing resources
- faster to identify hidden vulnerabilities

■ Solutions

- AFLFast (CCS' 16): seeds being picked fewer or exercising less-frequent paths
- Vuzzer (NDSS' 17): seeds exercising deeper paths
- QTEP (FSE' 17): seeds covering more faulty code
- AFLgo (CCS' 17): seeds closer to target vulnerable paths
- SlowFuzz (CCS' 17): seeds consuming more resources

How to generate new testcases?

■ Why is it important?

- explore more code in a shorter time
- target potential vulnerable locations

■ Solutions

- Vuzzer (NDSS' 17):
 - where to mutate: bytes related to branches
 - what value to use: tokens used in the code.
- Skyfire (Oakland' 17):
 - learn Probabilistic Context-Sensitive Grammar from crawled inputs
- Learn&Fuzz (Microsoft):
 - learn RNN from valid inputs

How to efficiently test application?

- Why is it important?
 - test more in a unit time
 - very important
- Solutions:
 - fork + execve
 - forkingserver
 - persistent mode
 - Intel PT
 - ...

How to track the testing?

■ Why is it important?

- Code coverage: leading to thorough program states exploring
- Security violations: capturing bugs that have no explicit results

■ Solutions

- Code coverage:
 - AFL bitmap, SanitizerCoverage
- Security violations:
 - AddressSanitizer
 - UBSan
 - MemorySanitizer
 - ThreadSanitizer
 - DataFlowsanitizer
 - LeakSanitizer
 - ...

Fuzzing in real world

- Dumb enough, easy to use, but effective!
 - **VERY** popular in industry
- Key to find more vulnerabilities
 - domain knowledge
 - write your own mutation algorithm for your target application

纯干货：微软漏洞中国第一人黄正——如何用正确姿势挖掘浏览器漏洞（附完整 PPT） | 硬创公开课

Conclusions

- Fuzzing is the most popular vulnerability discovery solution.
- AFL is one of the most popular fuzzer, studied by researchers from academia and industry.
 - scalable, fast, evolving, sensitive
- We could improve AFL in many ways.
- Fuzzing is a hot research topic.

? & #
