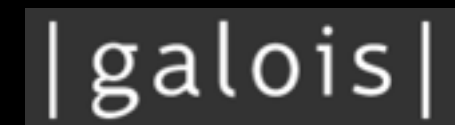
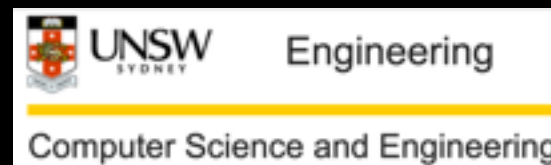
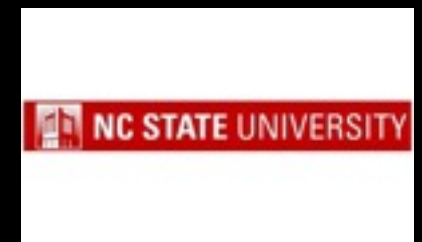


# Security R&D Projects using LLVM











# Vellvm: Verified LLVM



- Model syntax and semantics of LLVM IR so as to...
- Reason about code expressed in IR in order to...
- Prove properties about LLVM passes in Coq
- OCaml extracted, ran unit tests validating model
- Prior work: reasoning on Instruction Combiner pass
- Recent work: reasoning on FastTrack (TSan)
  - Toward proof of implementation: 18900 LoC in proofs



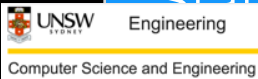


# Hybrid static/dynamic “sanitizers”

	AddressSanitizer	<ul style="list-style-type: none"> <li>• RT lib replaces malloc/free/etc</li> <li>• UAF, UAR</li> </ul>	<ul style="list-style-type: none"> <li>• “asan-module” ModulePass</li> <li>• “asan” FunctionPass</li> <li>• Taint/poison memory</li> <li>• Analyze those points on use</li> <li>• Instruction Visitor collect return loc’s (UAR)</li> </ul>
	MemorySanitizer	<ul style="list-style-type: none"> <li>• Detect reads of uninit memory</li> <li>• Subset of valgrind</li> </ul>	<ul style="list-style-type: none"> <li>• “msan” FunctionPass</li> <li>• Instrument each function to taint a few bits of app memory</li> <li>• Instruction Visitor does much of the work to add propagation elements</li> </ul>
	ThreadSanitizer	<ul style="list-style-type: none"> <li>• Detect race conditions &amp; deadlocks</li> </ul>	<ul style="list-style-type: none"> <li>• “tsan” FunctionPass</li> <li>• Instrument load/store insts to track read and writes to mem</li> </ul>
	DataFlowSanitizer	<ul style="list-style-type: none"> <li>• Allows for create your own dynamic taint flow analysis</li> </ul>	“DFSan”
	DangSan	<ul style="list-style-type: none"> <li>• Detect UAF (at scale)</li> </ul>	<ul style="list-style-type: none"> <li>• instruments programs written in C or C++ to invalidate pointers whenever a block of memory is freed</li> </ul>
	TypeSan	<ul style="list-style-type: none"> <li>• Check casts in C++ code</li> </ul>	

# Dynamic analysis: fuzzing

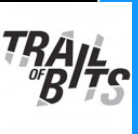


Project	Action	LLVM Usage
 LibFuzzer	<ul style="list-style-type: none"><li>• Dynamic analysis</li><li>• Evolutionary fuzzer engine</li><li>• In-process, coverage guided</li><li>• Wrap code to make target functions</li></ul>	<ul style="list-style-type: none"><li>• Target code instrumented with DFSan and instruction tracing</li><li>• Taint applied to every byte of input</li></ul>
 American Fuzzy Lop (AFL)	<ul style="list-style-type: none"><li>• Dynamic analysis</li><li>• Genetic Algorithm based Fuzzer</li><li>• Instruments code for guided coverage</li></ul>	<ul style="list-style-type: none"><li>• LLVM mode option allows for instrumentation via IR</li><li>• Implemented as a ModulePass</li><li>• Uses IRBuilder</li></ul>
lafindel's compare splitter	<ul style="list-style-type: none"><li>• Improve getting pass multi-byte compares by splitting them</li><li>• See “Circumventing Fuzzing ...” in projects appendix listing</li></ul>	<ul style="list-style-type: none"><li>• Split compares module pass</li><li>• Split switch statements module pass</li><li>• Work toward strcmp, memcmp's</li></ul>
TokenCap	<ul style="list-style-type: none"><li>• Similar to above</li><li>• Find tokens (magic values) etc</li><li>• Use that to feed your fuzzing</li></ul>	<ul style="list-style-type: none"><li>• Implemented as a ModulePass</li></ul>

# Static Program Analysis





Project	Action	LLVM Usage
 Static Value Flow (SVF)	<ul style="list-style-type: none"> <li>• Static program analysis</li> <li>• Andersen's Alias Analysis</li> <li>• Interprocedural value flow</li> <li>• Build your own program analysis</li> </ul>	<ul style="list-style-type: none"> <li>• Uses LLVM as means for all analysis</li> <li>• Lifting to simplifying auto-analysis</li> <li>• Decomposing some GetElementPtr uses</li> </ul>
 IKOS	<ul style="list-style-type: none"> <li>• Static Program analysis               <ul style="list-style-type: none"> <li>• find buffer overflows, etc)</li> </ul> </li> <li>• Abstract Interpretation</li> </ul>	<ul style="list-style-type: none"> <li>• Function pass that lifts to ARBOS IR (a text based rep)</li> <li>• Module pass that determines read-only globals and <i>lowers</i> them to constants</li> <li>• Lower select to 3 BB and a phi node</li> </ul>
 Infer	<ul style="list-style-type: none"> <li>• Static Program analysis               <ul style="list-style-type: none"> <li>• Memory leaks</li> <li>• Null deref</li> <li>• Resource leak</li> </ul> </li> <li>• Build-time analysis</li> </ul>	<ul style="list-style-type: none"> <li>• Clang static analyzer plugin</li> </ul>



# Lifting MC to IR





Project	Action	LLVM Usage
 Mc Sema, remill	<ul style="list-style-type: none"> <li>• Binary patching + instrumentation</li> <li>• Reverse engineering</li> <li>• symbolic exec</li> <li>• Bug finding</li> <li>• Retargeting</li> <li>• Worth reading the CGC blog post &amp;&amp;</li> </ul>	<ul style="list-style-type: none"> <li>• Control flow reproduction in IR</li> <li>• IR code generation</li> <li>• MC to IR translation               <ul style="list-style-type: none"> <li>• compilable</li> </ul> </li> </ul>
 rev.ng	<ul style="list-style-type: none"> <li>• Reverse engineering</li> <li>• Symbolic concolic execution</li> <li>• Worth reading llvm devmtg slides &amp;&amp;</li> </ul>	<ul style="list-style-type: none"> <li>• Translation from QEMU to IR</li> <li>• IR code generation</li> </ul>
fdc	<ul style="list-style-type: none"> <li>• Reverse engineering</li> <li>• Output C-like pseudocode with IR</li> </ul>	<ul style="list-style-type: none"> <li>• IR code generation</li> <li>• MC to IR translation</li> </ul>
 s2e	<ul style="list-style-type: none"> <li>• Reverse engineering</li> <li>• Bug finding</li> <li>• Symbolic or relaxed execution</li> <li>• path analysis</li> </ul>	<ul style="list-style-type: none"> <li>• Uses Klee for symbolic exec</li> </ul>

# FM Verification






Project	Action	LLVM Usage
 Software Analysis Workbench (SAW)	<ul style="list-style-type: none"> <li>• Verification: mode/code equivalence</li> <li>• Translate code to formal model</li> <li>• Use SMT/SAT <i>solvers</i> to prove equiv</li> <li>• (C/C++) bitcode &lt;-&gt; java &lt;-&gt; cryptol</li> </ul>	<ul style="list-style-type: none"> <li>• LLVM symbolic simulator: <ul style="list-style-type: none"> <li>• haskell based xlate to symbolic IR</li> </ul> </li> </ul>
 Divine	<ul style="list-style-type: none"> <li>• Verification: Explicit state model checker</li> <li>• Explores attempting to hit asserts</li> <li>• Implements DIVINE VM</li> </ul>	<ul style="list-style-type: none"> <li>• “divine cc prog.c” will generate prog.bc</li> <li>• DiVM symexec’s IR</li> </ul>
 Seahorn	<ul style="list-style-type: none"> <li>• Verification: Model checking integral assertions</li> <li>• intra-procedural</li> </ul>	<ul style="list-style-type: none"> <li>• Inject calls in C for assume and assert style checking <ul style="list-style-type: none"> <li>• See end possible projects slide</li> </ul> </li> <li>• Lifts to CRAB (abstract rep) for reasoning on values</li> </ul>
 Istar	<ul style="list-style-type: none"> <li>• Verification Model checking</li> <li>• Pre Post condition checking</li> <li>• Translates to coreStar for sym.exec</li> </ul>	<ul style="list-style-type: none"> <li>• Ingests Bitcode</li> <li>• Translates it to coreStar</li> </ul>




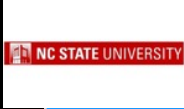

# Translate IR to Formal Language

Project	Action	LLVM Usage
 Ilmc	<ul style="list-style-type: none"> <li>• Verification: Transform to Labeled Transition System (LTS)</li> <li>• Map IR to PINS interface of LTS_min</li> </ul>	<ul style="list-style-type: none"> <li>• Ilmc git is empty</li> <li>• Thesis available with code discussion <b>&amp;&amp;</b></li> </ul>
pmGen	<ul style="list-style-type: none"> <li>• Verification: Translation IR to Promela</li> <li>• Process or Protocol Meta Language Verification Modeling Language</li> <li>• Promela is checked in SPIN</li> </ul>	Uses IR reader, but does not use pass API.
   Smack	<ul style="list-style-type: none"> <li>• Verification: Translation to Boogie (IVL)</li> <li>• Checks user-supplied assestions</li> </ul>	<ul style="list-style-type: none"> <li>• Translates LLVM to Boogie</li> <li>• Can inject into bc <code>__VERIFIER_assert()</code></li> </ul>



# Application Hardening

Project	Action	LLVM Usage
 Security-Oriented Analysis of Application Programs (SOAAP)	<ul style="list-style-type: none"> <li>• Help with (fine grained) app compartmentalization</li> <li>• Semi-automated static/dynamic analysis</li> <li>• Act as an aide to development</li> </ul>	<ul style="list-style-type: none"> <li>• Pass manager</li> <li>• Passes analyzing code and compare with injected annotations (policy)</li> </ul>
 Temporally Enhanced Security Logic Assertions (TESLA)	<ul style="list-style-type: none"> <li>• Developer specify temporal properties</li> <li>• Auto-gen runtime checks for the properties</li> <li>• “previously”, “eventually”...</li> <li>• Borrowed from model checking</li> </ul>	<ul style="list-style-type: none"> <li>• Injection of tesla_ routines</li> <li>• Injection of runtime checks</li> </ul>
 Causal, Adaptive, Distributed, & Efficient Tracing System (CADETS)	<ul style="list-style-type: none"> <li>• Improve tracing and audit implementations based on lessons learned from <i>TrustedBSD Audit</i> and <i>DTrace</i></li> </ul>	TBD
 SAFECode	<ul style="list-style-type: none"> <li>• Code hardening</li> <li>• Static analysis for runtime safety</li> <li>• Goal to reduce runtime checks</li> </ul>	<ul style="list-style-type: none"> <li>• Virtual instruction set is LLVM IR + more</li> <li>• Compile to that and code is analyzed / verified</li> <li>• Then translated to proper MC</li> </ul>
 ASAP	<ul style="list-style-type: none"> <li>• Optimizing “hardened” code</li> <li>• Analyzes runtime checks to determine which may be safely removed</li> </ul>	<ul style="list-style-type: none"> <li>• Implements cost calculators as module passes</li> <li>• Show use of SmallPtrSet container</li> <li>• Metadata node use</li> </ul>

# General Code Hardening & SW Resilience

Project	Action	LLVM Usage
 KULFI	<ul style="list-style-type: none"> <li>• Software resiliency analysis</li> <li>• Instruction level fault injection</li> </ul>	<ul style="list-style-type: none"> <li>• Module pass that injects static corruption and dynamic corruption</li> </ul>
 Return-less-code	<ul style="list-style-type: none"> <li>• Code hardening</li> <li>• Investigate eliminating ROP via no returns</li> <li>• Generated return-less FreeBSD kernel</li> </ul>	<ul style="list-style-type: none"> <li>• Iterate through Instructions finding call/ret and replacing</li> <li>• Implement backend (MC)</li> </ul>
 PRESAGE	<ul style="list-style-type: none"> <li>• Software resiliency</li> <li>• Protect structured address computations against soft errors (e.g. bit flips from alpha particles)</li> </ul>	<ul style="list-style-type: none"> <li>• Translate GetElementPtr array accesses to have dependencies that broken are a signal of soft error</li> <li>• Read paper for gory details on GEP</li> </ul>
Obfuscator-LLVM	<ul style="list-style-type: none"> <li>• Code obfuscation</li> <li>• Tamper-proofing</li> </ul>	<ul style="list-style-type: none"> <li>• Operator substitution is FunctionPass</li> <li>• Bogus CFG injection is FunctionPass               <ul style="list-style-type: none"> <li>• splits basic blocks</li> <li>• introduce bogus loops</li> </ul> </li> </ul>

# Many small, one-off passes or tools as well...

Project	Action	LLVM Usage
 kryptonite	<ul style="list-style-type: none"><li>• Code obfuscation</li></ul>	Implemented function pass to transform IR
 Passes from QuarksLab	<ul style="list-style-type: none"><li>• Example passes:<ul style="list-style-type: none"><li>• ObfuscateZero</li><li>• Others</li></ul></li></ul>	<ul style="list-style-type: none"><li>• OZ is BasicBlockPass</li></ul>
whole program llvm	<ul style="list-style-type: none"><li>• Help merge multiple bitcode files into one</li></ul>	

- <https://github.com/roachspray/opcde2017/blob/master/projects.md>
- Please send me additions