# OpenCore

Reference Manual

[2019.04.11]

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## 1 Introduction

This document provides information on OpenCore user configuration file format used to setup the correct functioning of macOS operating system.

### 1.1 Known defects

For OpenCore issues please refer to Acidanthera Bugtracker. Currently this file has the following entries not completed:

- $\bullet~$  Known <code>UEFI</code> driver list is incomplete.
- Not all NVRAM variables are properly described (e.g. boot-args).

### 2 Generic Terms

- plist Subset of ASCII Property List format written in XML, also know as XML plist format version 1. Uniform Type Identifier (UTI): com.apple.property-list. Plists consist of plist objects, which are combined to form a hierarchical structure. Due to plist format not being well-defined, all the definitions of this document may only be applied after plist is considered valid by running plutil -lint. External references: https://www.apple.com/DTDs/PropertyList-1.0.dtd, man plutil.
- plist type plist collections (plist array, plist dictionary, plist key) and primitives (plist string, plist data, plist date, plist boolean, plist integer, plist real).
- plist object definite realisation of plist type, which may be interpreted as value.
- plist array array-like collection, conforms to array. Consists of zero or more plist objects.
- plist dictionary map-like (associative array) collection, conforms to dict. Consists of zero or more plist keys.
- plist key contains one plist object going by the name of plist key, conforms to key. Consists of printable 7-bit ASCII characters.
- plist string printable 7-bit ASCII string, conforms to string.
- plist data base64-encoded blob, conforms to data.
- plist date ISO-8601 date, conforms to date, unsupported.
- plist boolean logical state object, which is either true (1) or false (0), conforms to true and false.
- plist integer possibly signed integer number in base 10, conforms to integer. Fits in 64-bit unsigned integer in two's complement representation, unless a smaller signed or unsigned integral type is explicitly mentioned in specific plist object description.
- plist real floating point number, conforms to real, unsupported.
- plist metadata value cast to data by the implementation. Permits passing plist string, in which case the result is represented by a null-terminated sequence of bytes (aka C string), plist integer, in which case the result is represented by 32-bit little endian sequence of bytes in two's complement representation, plist boolean, in which case the value is one byte: 01 for true and 00 for false, and plist data itself. All other types or larger integers invoke undefined behaviour.

### 3 Overview

### 3.1 Configuration Terms

- OC config OpenCore Configuration file in plist format named config.plist. It has to provide extensible way to configure OpenCore and is structured to be separated into multiple named sections situated in the root plist dictionary. These sections are permitted to have plist array or plist dictionary types and are described in corresponding sections of this document.
- valid key plist key object of OC config described in this document or its future revisions. Besides explicitly described valid keys, keys starting with # symbol (e.g. #Hello) are also considered valid keys and behave as comments, effectively discarding their value, which is still required to be a valid plist object. All other plist keys are not valid, and their presence yields to undefined behaviour.
- valid value valid plist object of OC config described in this document that matches all the additional requirements in specific plist object description if any.
- invalid value valid plist object of OC config described in this document that is of other plist type, does not conform to additional requirements found in specific plist object description (e.g. value range), or missing from the corresponding collection. Invalid value is read with or without an error message as any possible value of this plist object in an undetermined manner (i.e. the values may not be same across the reboots). Whilst reading an invalid value is equivalent to reading certain defined valid value, applying incompatible value to the host system may yield to undefined behaviour.
- optional value valid value of OC config described in this document that reads in a certain defined manner provided in specific plist object description (instead of invalid value) when not present in OC config. All other cases of invalid value do still apply. Unless explicitly marked as optional value, any other value is required to be present and reads to invalid value if missing.
- fatal behaviour behaviour leading to boot termination. Implementation must stop the boot process from going any further until next host system boot. It is allowed but not required to perform cold reboot or show any warning message.
- undefined behaviour behaviour not prescribed by this document. Implementation is allowed to take any
  measures including but not limited to fatal behaviour, assuming any states or values, or ignoring, unless these
  measures negatively affect system security in general.

### 3.2 Configuration Processing

OC config is guaranteed to be processed at least once if it was found. Depending on OpenCore bootstrapping mechanism multiple OC config files may lead to reading any of them. No OC Config may be present on disk, in which case all the values read follow the rules of invalid value and optional value.

OC config has size, nesting, and key amount limitations. OC config size does not exceed 16 MBs. OC config has no more than 8 nesting levels. OC config has up to 16384 XML nodes (i.e. one plist dictionary item is counted as a pair of nodes) within each plist object.

Reading malformed OC config file leads to undefined behaviour. Examples of malformed OC config cover at least the following cases:

- files non-conformant to plist DTD
- files with unsupported or non-conformant plist objects found in this document
- files violating size, nesting, and key amount limitations

It is recommended but not required to abort loading malformed OC config and continue as if no OC config was present. For forward compatibility it is recommended but not required for the implementation to warn about the use of invalid values. Recommended practice of interpreting invalid values is to conform to the following convention where applicable:

Type	Value
plist string	Empty string ( <string></string> )
plist data	Empty data ( <data></data> )

Type	Value
plist integer plist boolean plist tristate	O ( <integer>0</integer> ) False ( <false></false> ) False ( <false></false> )

### 3.3 Configuration Structure

OC config is separated into following sections, which are described in separate sections of this document. By default it is tried to not enable anything and optionally provide kill switches with Enable property for plist dict entries. In general the configuration is written idiomatically to group similar actions in subsections:

- Add provides support for data addition.
- Block provides support for data removal or ignorance.
- Patch provides support for data modification.
- Quirks provides support for specific hacks.

Root configuration entries consist of the following:

- ACPI
- DeviceProperties
- Kernel
- Misc
- NVRAM
- PlatformInfo
- UEFI

*Note*: Currently most properties try to have defined values even if not specified in the configuration for safety reasons. This behaviour should not be relied upon, and all fields must be properly specified in the configuration.

### 3.4 Directory Structure

When directory boot is used the directory structure used should follow the description on Directory Structure figure. Available entries include:

- BOOTx64.efi
  - Initial booter, which loads OpenCore.efi unless it was already started as a driver.
- ACPI
  - Directory used for storing supplemental ACPI information for ACPI section.
- Drivers
  - Directory used for storing supplemental UEFI drivers for UEFI section.
- Kexts
  - Directory used for storing supplemental kernel information for Kernel section.
- OpenCore.efi
  - Main booter driver responsible for operating system loading.
- config.hash
  - Hashes for all files potentially loadable by OC Config.
- config.plist
  - OC Config.
- config.sig
  - Signature for config.hash.

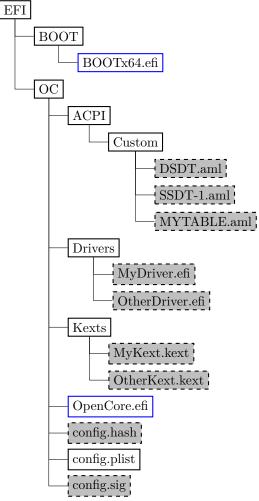


Figure 1. Directory Structure

#### 3.5 Contribution

OpenCore can be compiled as an ordinary EDK II package with UDK 2018.

The only officially supported toolchain is XCODE5. Other toolchains might work, but are neither supported, nor recommended. Contribution of clean patches is welcome. Please do follow EDK II C Codestyle.

Required external package dependencies include EfiPkg and OcSupportPkg.

To compile with XCODE5, besides Xcode, one should also install NASM and MTOC. Example command sequence may look as follows:

```
git clone https://github.com/tianocore/edk2 -b UDK2018 UDK
cd UDK
git clone https://github.com/acidanthera/EfiPkg
git clone https://github.com/acidanthera/OcSupportPkg
git clone https://github.com/acidanthera/OpenCorePkg
source edksetup.sh
make -C BaseTools
build -a X64 -b RELEASE -t XCODE5 -p OpenCorePkg/OpenCorePkg.dsc
```

Listing 1: Compilation Commands

NOOPT or DEBUG build modes instead of RELEASE can produce a lot more debug output. With NOOPT source level debugging with GDB or IDA Pro is also available. For GDB check OcSupport Debug page. For IDA Pro you will need

#### IDA Pro 7.3 or newer.

For IDE usage Xcode projects are available in the root of the repositories. Another approach could be Sublime Text with EasyClangComplete plugin. Add .clang\_complete file with similar content to your UDK root:

- -I/UefiPackages/MdePkg
- -I/UefiPackages/MdePkg/Include
- -I/UefiPackages/MdePkg/Include/X64
- -I/UefiPackages/EfiPkg
- -I/UefiPackages/EfiPkg/Include
- -I/UefiPackages/EfiPkg/Include/X64
- -I/UefiPackages/AptioFixPkg/Include
- -I/UefiPackages/AppleSupportPkg/Include
- -I/Uefi Packages/OpenCorePkg/Include
- -I/UefiPackages/OcSupportPkg/Include
- $\hbox{-I/UefiPackages/IntelFrameworkPkg/Include}$
- -IInclude
- -include

/UefiPackages/MdePkg/Include/Uefi.h

- -fshort-wchar
- -Wall
- -Wextra
- -Wno-unused-parameter
- -Wno-missing-braces
- -Wno-missing-field-initializers
- Wno-tautological-compare
- -Wno-sign-compare
- -Wno-varargs
- -Wno-unused-const-variable

Listing 2: ECC Configuration

### 4 ACPI

#### 4.1 Introduction

ACPI (Advanced Configuration and Power Interface) is an open standard to discover and configure computer hardware. ACPI specification defines the standard tables (e.g. DSDT, SSDT, FACS, DMAR) and various methods (e.g. \_DSM, \_PWR) for implementation. Modern hardware needs little changes to maintain ACPI compatibility, yet some of those are provided as a part of OpenCore.

### 4.2 Properties

1. Add

Type: plist array Default value: Empty

**Description**: Load selected tables from OC/ACPI/Custom directory.

Designed to be filled with string filenames meant to be loaded as ACPI tables. Example values include DSDT.aml, SSDT-8.aml, SSDT-USBX.aml, etc. ACPI table load order follows the item order in the array.

Note: All values but DSDT.aml insert new ables into ACPI stack. DSDT.aml, unlike the rest, performs replacement of DSDT table.

2. Block

Type: plist array Default value: Empty

**Description**: Remove selected tables from ACPI stack.

Designed to be filled with plist dict values, describing each block entry. See Block Properties section below.

3. Patch

Type: plist array Default value: Empty

**Description**: Perform binary patches in ACPI tables before table addition or removal.

Designed to be filled with plist dictionary values describing each patch entry. See Patch Properties section below.

4. Quirks

Type: plist dict

**Description**: Apply individual ACPI quirks described in Quirks Properties section below.

### 4.3 Block Properties

1. Comment

Type: plist string

Default value: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

2. Enabled

Type: plist boolean Default value: false

**Description**: This ACPI table will not be removed unless set to true.

 $3. \ {\tt OemTableId}$ 

Type: plist data, 8 bytes Default value: All zero

**Description**: Match table OEM ID to be equal to this value unless all zero.

4. TableLength

Type: plist integer Default value: 0

**Description**: Match table size to be equal to this value unless 0.

5. TableSignature

Type: plist data, 4 bytes Default value: All zero

**Description**: Match table signature to be equal to this value unless all zero.

### 4.4 Patch Properties

1. Comment

Type: plist string

**Default value**: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

2. Count

Type: plist integer Default value: 0

**Description**: Number of patch occurrences to apply. 0 applies the patch to all occurrences found.

3. Enabled

Type: plist boolean Default value: false

**Description**: This ACPI patch will not be used unless set to true.

 $4.\ {\tt Find}$ 

Type: plist data

**Default value**: Empty data

**Description**: Data to find. Must equal to Replace in size.

5. Limit

Type: plist integer Default value: 0

**Description**: Maximum number of bytes to search for. Can be set to 0 to look through the whole ACPI table.

6. Mask

Type: plist data

Default value: Empty data

**Description**: Data bitwise mask used during find comparison. Allows fuzzy search by ignoring not masked (set to zero) bits. Can be set to empty data to be ignored. Must equal to Replace in size otherwise.

7. OemTableId

Type: plist data, 8 bytes Default value: All zero

**Description**: Match table OEM ID to be equal to this value unless all zero.

8. Replace

Type: plist data

Default value: Empty data

**Description**: Replacement data of one or more bytes.

9. ReplaceMask

Type: plist data

Default value: Empty data

**Description**: Data bitwise mask used during replacement. Allows fuzzy replacement by updating masked (set to non-zero) bits. Can be set to empty data to be ignored. Must equal to Replace in size otherwise.

10. Skip

Type: plist integer Default value: 0

**Description**: Number of found occurrences to be skipped before replacement is done.

11. TableLength

Type: plist integer

Default value: 0

**Description**: Match table size to be equal to this value unless 0.

### 12. TableSignature

Type:

textttplist data, 4 bytes **Default value**: All zero

**Description**: Match table signature to be equal to this value unless all zero.

In the majority of the cases ACPI patches are not useful and harmful:

- Avoid renaming devices with ACPI patches. This may fail or perform improper renaming of unrelated devices (e.g. EC and ECO), be unnecessary, or even fail to rename devices in select tables. For ACPI consistency it is much safer to rename devices at I/O Registry level, as done by WhateverGreen.
- Avoid patching \_OSI to support a higher level of feature sets unless absolutely required. Commonly this enables a number of hacks on APTIO firmwares, which result in the need to add more patches. Modern firmwares generally do not need it at all, and those that do are fine with much smaller patches.
- Try to avoid hacky changes like renaming \_PWR or \_DSM whenever possible.

Several cases, where patching actually does make sense, include:

- Refreshing HPET (or another device) method header to avoid compatibility checks by \_OSI on legacy hardware. \_STA method with if ((OSFL () == Zero)) { If (HPTE) ... Return (Zero) content may be forced to always return 0xF by replacing AO 10 93 4F 53 46 4C 00 with A4 0A 0F A3 A3 A3 A3 A3.
- To provide custom method implementation with in an SSDT, for instance, to report functional key presses on a laptop, the original method can be replaced with a dummy name by patching \_Q11 with XQ11.

Tianocore AcpiAml.h source file may help understanding ACPI opcodes.

### 4.5 Quirks Properties

#### 1. FadtEnableReset

Type: plist boolean Default value: false

**Description**: Provide reset register and flag in FADT table to enable reboot and shutdown on legacy hardware. Not recommended unless required.

#### 2. IgnoreForWindows

Type: plist boolean Default value: false

**Description**: Disable all sorts of ACPI modifications when booting Windows operating system.

This flag implements a quick workaround for those, who made their ACPI tables incompatible with Windows, but need it right now. Not recommended, as ACPI tables must be compatible with any operating system regardless of the changes.

*Note*: This option may be removed in the future.

### 3. NormalizeHeaders

Type: plist boolean Default value: false

**Description**: Cleanup ACPI header fields to workaround macOS ACPI implementation bug causing boot crashes. Reference: Debugging AppleACPIPlatform on 10.13 by Alex James aka theracermaster. The issue is fixed in macOS Mojave (10.14).

#### 4. RebaseRegions

Type: plist boolean Default value: false

**Description**: Attempt to heuristically relocate ACPI memory regions. Not recommended.

ACPI tables are often generated dynamically by underlying firmware implementation. Among the position-independent code, ACPI tables may contain physical addresses of MMIO areas used for device configuration,

usually grouped in regions (e.g. OperationRegion). Changing firmware settings or hardware configuration, upgrading or patching the firmware inevitably leads to changes in dynamically generated ACPI code, which sometimes lead to the shift of the addresses in aforementioned OperationRegion constructions.

For this reason it is very dangerous to apply any kind of modifications to ACPI tables. The most reasonable approach is to make as few as possible changes to ACPI and try to not replace any tables, especially DSDT. When this is not possible, then at least attempt to ensure that custom DSDT is based on the most recent DSDT or remove writes and reads for the affected areas.

When nothing else helps this option could be tried to avoid stalls at PCI Configuration Begin phase of macOS booting by attempting to fix the ACPI addresses. It does not do magic, and only works with most common cases. Do not use unless absolutely required.

### 5 DeviceProperties

#### 5.1 Introduction

Device configuration is provided to macOS with a dedicated buffer, called EfiDevicePropertyDatabase. This buffer is a serialised map of DevicePaths to a map of property names and their values.

### 5.2 Properties

### 1. Add

Type: plist dict

**Description**: Sets device properties from a map (plist dict) of deivce paths to a map (plist dict) of variable names and their values in plist metadata format. Device paths must be provided in canonic string format (e.g. PciRoot(0x0)/Pci(0x1,0x0)/Pci(0x0,0x0)). Properties will only be set if not present and not blocked.

*Note*: Currently properties may only be (formerly) added by the original driver, so unless a separate driver was installed, there is no reason to block the variables.

#### 2. Block

Type: plist dict

**Description**: Removes device properties from a map (plist dict) of deivce paths to an array (plist array) of variable names in plist string format.

### 3. Quirks

Type: plist dict

Description: Apply individual device property quirks described in Quirks Properties section below.

### 5.3 Quirks Properties

#### 1. ReinstallProtocol

Type: plist boolean Default value: false

Description: Reinstalls device property protocol (and drops all previous properties) if it was already installed.

### 5.4 Common Properties

Some known properties include:

• device-id

User-specified device identifier used for I/O Kit matching. Has 4 byte data type.

vendor-id

User-specified vendor identifier used for I/O Kit matching. Has 4 byte data type.

• AAPL, ig-platform-id

Intel GPU framebuffer identifier used for framebuffer selection on Ivy Bridge and newer. Has 4 byte data type.

• AAPL,snb-platform-id

Intel GPU framebuffer identifier used for framebuffer selection on Sandy Bridge. Has 4 byte data type.

• layout-id

Audio layout used for AppleHDA layout selection. Has 4 byte data type.

### 6 Kernel

#### 6.1 Introduction

This section allows to apply different kinds of kernelspace modifications on Apple Kernel (XNU). The modifications currently provide driver (kext) injection, kernel and driver patching, and driver blocking.

### 6.2 Properties

1. Add

Type: plist array Default value: Empty

Description: Load selected kernel drivers from OC/Kexts directory.

Designed to be filled with plist dict values, describing each driver. See Add Properties section below. Kernel driver load order follows the item order in the array, thus the dependencies should be written prior to their consumers.

2. Block

Type: plist array Default value: Empty

**Description**: Remove selected kernel drivers from prelinked kernel.

Designed to be filled with plist dictionary values, describing each blocked driver. See Block Properties section below.

3. Patch

Type: plist array Default value: Empty

**Description**: Perform binary patches in kernel and drivers prior to driver addition and removal.

Designed to be filled with plist dictionary values, describing each patch. See Patch Properties section below.

4. Quirks

Type: plist dict

**Description**: Apply individual kernel and driver quirks described in Quirks Properties section below.

### 6.3 Add Properties

1. BundlePath

Type: plist string

Default value: Empty string

Description: Kext bundle path (e.g. Lilu.kext or MyKext.kext/Contents/PlugIns/MySubKext.kext).

2. Comment

Type: plist string

Default value: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation

defined whether this value is used.

3. Enabled

Type: plist boolean Default value: false

**Description**: This kernel driver will not be added unless set to true.

4. ExecutablePath

Type: plist string

**Default value**: Empty string

Description: Kext executable path relative to bundle (e.g. Contents/MacOS/Lilu).

5. MatchKernel

Type: plist string

**Default value**: Empty string

**Description**: Blocks kernel driver on selected macOS version only. The selection happens based on prefix match with the kernel version, i.e. 16.7.0 will match macOS 10.12.6 and 16. will match any macOS 10.12.x version.

6. PlistPath

Type: plist string

**Default value**: Empty string

Description: Kext Info.plist path relative to bundle (e.g. Contents/Info.plist).

#### 6.4 Block Properties

1. Comment

Type: plist string

Default value: Empty string

Description: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation

defined whether this value is used.

2. Enabled

Type: plist boolean Default value: false

Description: This kernel driver will not be blocked unless set to true.

3. Identifier

Type: plist string

Default value: Empty string

Description: Kext bundle identifier (e.g. com.apple.driver.AppleTyMCEDriver).

4. MatchKernel

Type: plist string

**Default value**: Empty string

Description: Blocks kernel driver on selected macOS version only. The selection happens based on prefix match with the kernel version, i.e. 16.7.0 will match macOS 10.12.6 and 16. will match any macOS 10.12.x version.

#### 6.5Patch Properties

1. Base

Type: plist string

Default value: Empty string

Description: Selects symbol-matched base for patch lookup (or immediate replacement) by obtaining the address of provided symbol name. Can be set to empty string to be ignored.

2. Comment

Type: plist string

**Default value**: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

3. Count

Type: plist integer Default value: 0

**Description**: Number of patch occurrences to apply. 0 applies the patch to all occurrences found.

4. Enabled

Type: plist boolean Default value: false

**Description**: This kernel patch will not be used unless set to true.

5. Find

Type: plist data

Default value: Empty data

Description: Data to find. Can be set to empty for immediate replacement at Base. Must equal to Replace in

size otherwise.

#### 6. Identifier

Type: plist string

Default value: Empty string

Description: Kext bundle identifier (e.g. com.apple.driver.AppleHDA) or kernel for kernel patch.

#### 7. Limit

Type: plist integer Default value: 0

**Description**: Maximum number of bytes to search for. Can be set to 0 to look through the whole kext or kernel.

### 8. Mask

Type: plist data

Default value: Empty data

**Description**: Data bitwise mask used during find comparison. Allows fuzzy search by ignoring not masked (set to zero) bits. Can be set to empty data to be ignored. Must equal to Replace in size otherwise.

#### 9. MatchKernel

Type: plist string

Default value: Empty string

**Description**: Adds kernel driver to selected macOS version only. The selection happens based on prefix match with the kernel version, i.e. 16.7.0 will match macOS 10.12.6 and 16. will match any macOS 10.12.x version.

### 10. Replace

Type: plist data

Default value: Empty data

**Description**: Replacement data of one or more bytes.

#### 11. ReplaceMask

Type: plist data

**Default value**: Empty data

**Description**: Data bitwise mask used during replacement. Allows fuzzy replacement by updating masked (set to non-zero) bits. Can be set to empty data to be ignored. Must equal to Replace in size otherwise.

#### 12. Skip

Type: plist integer Default value: 0

**Description**: Number of found occurrences to be skipped before replacement is done.

### 6.6 Quirks Properties

#### 1. AppleCpuPmCfgLock

Type: plist boolean Default value: false

 $\begin{tabular}{ll} \textbf{Description:} Disables PKG\_CST\_CONFIG\_CONTROL~(0xE2)~MSR~modification~in~AppleIntelCPUPowerManagement.kext, commonly causing early kernel panic, when it is locked from writing. \\ \end{tabular}$ 

*Note*: This option should avoided whenever possible. Modern firmwares provide CFG Lock setting, disabling which is much cleaner. More details about the issue can be found in VerifyMsrE2 notes.

#### $2. \ {\tt AppleXcpmCfgLock}$

Type: plist boolean Default value: false

**Description**: Disables PKG\_CST\_CONFIG\_CONTROL (0xE2) MSR modification in XNU kernel, commonly causing early kernel panic, when it is locked from writing (XCPM power management).

*Note*: This option should avoided whenever possible. Modern firmwares provide CFG Lock setting, disabling which is much cleaner. More details about the issue can be found in VerifyMsrE2 notes.

### $3. \ {\tt ExternalDiskIcons}$

Type: plist boolean Default value: false

Description: Apply icon type patches to IOAHCIPort.kext to force internal disk icons for all AHCI disks.

Note: This option should avoided whenever possible. Modern firmwares usually have compatible AHCI controllers.

### 4. ThirdPartyTrim

Type: plist boolean Default value: false

**Description**: Patch IOAHCIFamily.kext to force TRIM command support on AHCI SSDs.

*Note*: This option should avoided whenever possible. NVMe SSDs are compatible without the change. For AHCI SSDs on modern macOS version there is a dedicated built-in utility called trimforce.

#### 5. XhciPortLimit

Type: plist boolean Default value: false

**Description**: Patch various kexts (AppleUSBXHCI.kext, AppleUSBXHCIPCI.kext, IOUSBHostFamily.kext) to remove USB port count limit of 15 ports.

*Note*: This option should avoided whenever possible. USB port limit is imposed by the amount of used bits in locationID format and there is no possible way to workaround this without heavy OS modification. The only valid solution is to limit the amount of used ports to 15 (discarding some). More details can be found on AppleLife.ru.

### 7 Misc

#### 7.1 Introduction

This section contains miscellaneous configuration entries for OpenCore behaviour that does not go to any other sections

### 7.2 Properties

1. Debug

Type: plist dict

**Description**: Apply debug configuration described in Debug Properties section below.

2. Security

Type: plist dict

**Description**: Apply security configuration described in Security Properties section below.

### 7.3 Debug Properties

1. Delay

Type: plist integer Default value: 0

**Description**: Delay in microseconds performed after every printed line of visible logging output like console, Data Hub, or serial port.

2. DisplayLevel

Type: plist integer, 64 bit

Default value: 0

**Description**: EDK II debug level bitmask (sum) showed onscreen. Unless Target enables console (onscreen) printing, onscreen debug output will not be visible. The following levels are supported (discover more in DebugLib.h):

- 0x00000002 DEBUG\_WARN in DEBUG, NOOPT, RELEASE.
- 0x00000040 DEBUG\_INFO in DEBUG, NOOPT.
- 0x00400000 DEBUG\_VERBOSE in custom builds.
- 0x80000000 DEBUG\_ERROR in DEBUG, NOOPT, RELEASE.
- 3. ExposeBootPath

Type: plist boolean Default value: false

**Description**: Expose printable booter path to OpenCore.efi or its booter (depending on the load order) as an UEFI variable.

To obtain booter path use the following command in macOS:

nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:boot-path

To use booter path for mounting booter volume use the following command in macOS:

```
 u = \$(\mathbf{nvram} \ 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102: boot-path \ | \ \mathbf{sed} \ 's/.*GPT, \\ \lor ([^,]*\setminus),.*/\setminus 1/'); \\ \lor \mathbf{if} \ [ \ "\$u" \ != \ ""]; \ \mathbf{then} \ \mathbf{sudo} \ \mathbf{diskutil} \ \mathbf{mount} \ \$u \ ; \ \mathbf{fi}
```

4. Target

Type: plist integer Default value: 0

**Description**: A bitmask (sum) of enabled logging targets. By default all the logging output is hidden, so this option is required to be set when debugging is necessary.

The following logging targets are supported:

- 0x01 Enable logging, otherwise all log is discarded.
- 0x02 Enable basic console (onscreen) logging.
- 0x04 Enable logging to Data Hub.

- 0x08 Enable serial port logging.
- 0x10 Enable UEFI variable logging.
- 0x20 Enable non-volatile UEFI variable logging.
- 0x40 Enable logging to file.

Console logging prints less than all the other variants. Depending on the build type (RELEASE, DEBUG, or NOOPT) different amount of logging may be read (from least to most).

Data Hub log will not log kernel and kext patches. To obtain Data Hub log use the following command in macOS:

```
ioreg - lw0 - p IODeviceTree | grep boot-log | sort | sed 's/.* < \(.*\) > .* / \1/' | xxd -r - p
```

UEFI variable log may get truncated on some firmwares. Using non-volatile flag will write the log to NVRAM flash after every printed line. To obtain UEFI variable log use the following command in macOS:

```
nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:boot-log | awk '{gsub(/%0d%0a%00/,"");gsub(/%0d%0a/,"\n")}1'
```

*Note*: File logging is currently not implemented.

### 7.4 Security Properties

#### 1. HaltLevel

Type: plist integer, 64 bit

Default value: 0x80000000 (DEBUG\_ERROR)

**Description**: EDK II debug level bitmask (sum) causing CPU to halt (stop execution) after obtaining a message

of HaltLevel. Possible values match DisplayLevel values.

### 8 NVRAM

#### 8.1 Introduction

Has plist dict type and allows to set volatile UEFI variables commonly referred as NVRAM variables. Refer to man nvram for more details. macOS extensively uses NVRAM variables for OS — Bootloader — Firmware intercommunication, and thus supplying several NVRAM is required for proper macOS functioning.

Each NVRAM variable consists of its name, value, attributes (refer to UEFI specification), and its GUID, representing which 'section' NVRAM variable belongs to. macOS uses several GUIDs, including but not limited to:

- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14 (APPLE\_VENDOR\_VARIABLE\_GUID)
- 7C436110-AB2A-4BBB-A880-FE41995C9F82 (APPLE\_BOOT\_VARIABLE\_GUID)
- 8BE4DF61-93CA-11D2-AAOD-00E098032B8C (EFI\_GLOBAL\_VARIABLE\_GUID)

*Note*: Some of the variables may be added by PlatformNVRAM or Generic subsections of PlatformInfo section. Please ensure that variables of this section never collide with them, as behaviour is undefined otherwise.

### 8.2 Properties

#### 1. Add

Type: plist dict

**Description**: Sets NVRAM variables from a map (plist dict) of GUIDs to a map (plist dict) of variable names and their values in plist metadata format. GUIDs must be provided in canonic string format in upper or lower case (e.g. 8BE4DF61-93CA-11D2-AAOD-00E098032B8C).

Created variables get EFI\_VARIABLE\_BOOTSERVICE\_ACCESS and EFI\_VARIABLE\_RUNTIME\_ACCESS attributes set. Variables will only be set if not present and not blocked. To overwrite a variable add it to Block section. This approach enables to provide default values till the operating system takes the lead.

Note: If plist key does not conform to GUID format, behaviour is undefined.

#### 2. Block

Type: plist dict

**Description**: Removes NVRAM variables from a map (plist dict) of GUIDs to an array (plist array) of variable names in plist string format.

To read NVRAM variable value from macOS one could use nvram by concatenating variable GUID and name separated by: symbol. For example, nvram 7C436110-AB2A-4BBB-A880-FE41995C9F82:boot-args.

A continuously updated variable list can be found in a corresponding document: NVRAM Variables.

### 8.3 Mandatory Variables

Warning: These variables may be added by PlatformNVRAM or Generic subsections of PlatformInfo section. Using PlatformInfo is the recommend way of setting these variables.

The following variables are mandatory for macOS functioning:

- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:FirmwareFeatures
  32-bit FirmwareFeatures. Present on all Macs to avoid extra parsing of SMBIOS tables
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:FirmwareFeaturesMask 32-bit FirmwareFeaturesMask. Present on all Macs to avoid extra parsing of SMBIOS tables.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:MLB
   BoardSerialNumber. Present on newer Macs (2013+ at least) to avoid extra parsing of SMBIOS tables, especially in boot.efi.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ROM
   Primary network adapter MAC address or replacement value. Present on newer Macs (2013+ at least) to avoid accessing special memory region, especially in boot.efi.

#### 8.4 Recommended Variables

The following variables are recommended for faster startup or other improvements:

- 7C436110-AB2A-4BBB-A880-FE41995C9F82:csr-active-config 32-bit System Integrity Protection bitmask. Declared in XNU source code in csr.h.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ExtendedFirmwareFeatures

  Combined FirmwareFeatures and ExtendedFirmwareFeatures. Present on newer Macs to avoid extra parsing of SMBIOS tables
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14: ExtendedFirmwareFeaturesMask
   Combined FirmwareFeaturesMask and ExtendedFirmwareFeaturesMask. Present on newer Macs to avoid extra parsing of SMBIOS tables.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:HW\_BID Hardware BoardProduct (e.g. Mac-35C1E88140C3E6CF). Not present on real Macs, but used to avoid extra parsing of SMBIOS tables, especially in boot.efi.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:HW\_MLB Hardware BoardSerialNumber. Override for MLB. Present on newer Macs (2013+ at least).
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:HW\_ROM Hardware ROM. Override for ROM. Present on newer Macs (2013+ at least).
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:prev-lang:kbd
  ASCII string defining default keyboard layout. Format is lang-COUNTRY:keyboard, e.g. ru-RU:19456 for Mac keyboard. Also accepts short forms: ru:19456 or ru:0. Full decoded list of keyboards in AppleKeyboardLayouts-L.dat can be found on AppleLife.
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:security-mode

  ASCII string defining FireWire security mode. Legacy, can be found in IOFireWireFamily source code in IOFireWireController.cpp. It is recommended not to set this variable, which may speedup system startup. Setting to full is equivalent to not setting the variable and none disables FireWire security.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:UIScale
  8-bit integer defining boot.efi user interface scaling. Should be 1 for normal screens and 2 for HDPI screens.

#### 8.5 Other Variables

The following variables may be useful for certain configurations or troubleshooting:

- 7C436110-AB2A-4BBB-A880-FE41995C9F82:boot-args
  - Kernel arguments, used to pass configuration to Apple kernel and drivers. There are many arguments, which may be found by looking for the use of PE\_parse\_boot\_argn function in the kernel or driver code.
    - FIXME: document several known values! debug, keepsyms, slide, -v, -s, -x, cpus=x, io=x, kextlog=x, -nehalem\_error\_disable -no\_compat\_check nvda\_drv=1, etc?
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:bootercfg

Booter arguments, similar to boot-args but for boot.efi. Accepts a set of arguments, which are hexadecimal 64-bit values with or without 0x prefix primarily for logging control:

- log=VALUE
  - \* 1 AppleLoggingConOutOrErrSet/AppleLoggingConOutOrErrPrint (classical ConOut/StdErr)
  - $*~2 {\bf AppleLoggingStdErrSet/AppleLoggingStdErrPrint~(StdErr~or~serial?)}\\$
  - \* 4 AppleLoggingFileSet/AppleLoggingFilePrint (BOOTER.LOG/BOOTER.OLD file on EFI partition)
- debug=VALUE
  - \* 1 enables print something to BOOTER.LOG (stripped code implies there may be a crash)
  - \* 2 enables perf logging to /efi/debug-log in the device three
  - \* 4 enables timestamp printing for styled printf calls
- level=VALUE Verbosity level of DEBUG output. Everything but 0x80000000 is stripped from the binary, and this is the default value.
- kc-read-size=VALUE Chunk size used for buffered I/O from network or disk for prelinkedkernel reading and related. Set to 1MB (0x100000) by default, can be tuned for faster booting.
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:bootercfg-once
  - Booter arguments override removed after first launch. Otherwise equivalent to bootercfg.
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:fmm-computer-name
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:nvda\_drv

### 9 PlatformInfo

Platform information is comprised of several identification fields generated or filled manually to be compatible with macOS services. The base part of the configuration may be obtained from MacInfoPkg package, which itself generates a set of interfaces based on a database in YAML format. These fields are written to three select destinations:

- SMBIOS
- Data Hub
- NVRAM

Most of the fields specify the overrides in SMBIOS, and their field names conform to EDK2 SmBios.h header file. However, several important fields reside in Data Hub and NVRAM. Some of the values can be found in more than one field and/or destination, so there are two ways to control their update process: manual, where one specifies all the values (the default), and semi-automatic, where (Automatic) only select values are specified, and later used for system configuration.

### 9.1 Properties

1. Automatic

Type: plist boolean Default value: false

Description: Generate PlatformInfo based on Generic section instead of using values from DataHub, NVRAM, and SMBIOS sections.

Enabling this option is useful when Generic section is flexible enough. When enabled SMBIOS and DataHub data is unused.

FIXME: Currently unsupported.

2. UpdateDataHub

Type: plist boolean Default value: false

**Description**: Update DataHub fields. These fields are read from Generic or DataHub sections depending on Automatic value.

3. UpdateNVRAM

Type: plist boolean Default value: false

**Description**: Update NVRAM fields related to platform information.

These fields are read from Generic or PlatformNVRAM sections depending on Automatic value. All the other fields are to be specified with NVRAM section.

If UpdateNVRAM is set to false the aforementioned variables can be updated with NVRAM section. If UpdateNVRAM is set to true the behaviour is undefined when any of the fields are present in NVRAM section.

4. UpdateSMBIOS

Type: plist boolean Default value: false

**Description**: Update SMBIOS fields. These fields are read from **Generic** or SMBIOS sections depending on Automatic value.

5. UpdateSMBIOSMode

Type: plist string Default value: Auto

**Description**: Update SMBIOS fields approach:

- Auto Overwrite if new size is <= than the page-aligned original and there are no issues with legacy region unlock. Create otherwise.
- Create Replace the tables with newly allocated EfiReservedMemoryType at AllocateMaxAddress without any fallbacks.
- Overwrite Overwrite existing gEfiSmbiosTableGuid and gEfiSmbiosTable3Guid data if it fits new size. Abort with unspecified state otherwise.

• Custom — Write first SMBIOS table (gEfiSmbiosTableGuid) to gOcCustomSmbiosTableGuid to workaround firmwares overwriting SMBIOS contents at ExitBootServices. Otherwise equivalent to Create. Requires patching AppleSmbios.kext and AppleACPIPlatform.kext to read from another GUID: "EB9D2D31" -> "EB9D2D35" (in ASCII).

6. Generic

Type: plist dictonary

**Description**: Update all fields. This section is read only when Automatic is active.

7. DataHub

Type: plist dictonary

Description: Update Data Hub fields. This section is read only when Automatic is not active.

8. PlatformNVRAM

Type: plist dictonary

Description: Update platform NVRAM fields. This section is read only when Automatic is not active.

9. SMBIOS

Type: plist dictonary

Description: Update SMBIOS fields. This section is read only when Automatic is not active.

### 9.2 Generic Properties

1. SystemProductName

Type: plist string Default value: MacPro6,1

**Description**: Refer to SMBIOS SystemProductName.

SystemSerialNumberType: plist string

Default value: OPENCORE SN1

Description: Refer to SMBIOS SystemSerialNumber.

 $3. \; {\tt SystemUUID}$ 

Type: plist string, GUID Default value: OEM specified

Description: Refer to SMBIOS SystemUUID.

4. MLB

Type: plist string

Default value: OPENCORE\_MLB\_SN11

Description: Refer to SMBIOS BoardSerialNumber.

5. ROM

Type: plist data, 6 bytes Default value: all zero

Description: Refer to 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ROM.

### 9.3 DataHub Properties

1. PlatformName

Type: plist string

Default value: Not installed

Description: Sets name in gEfiMiscSubClassGuid. Value found on Macs is platform in ASCII.

 $2. \ {\tt SystemProductName}$ 

Type: plist string

Default value: Not installed

Description: Sets Model in gEfiMiscSubClassGuid. Value found on Macs is equal to SMBIOS SystemProductName

in Unicode.

3. SystemSerialNumber

Type: plist string

Default value: Not installed

**Description**: Sets SystemSerialNumber in gEfiMiscSubClassGuid. Value found on Macs is equal to SMBIOS SystemSerialNumber in Unicode.

4. SystemUUID

Type: plist string, GUID Default value: Not installed

Description: Sets system-id in gEfiMiscSubClassGuid. Value found on Macs is equal to SMBIOS SystemUUID.

5. BoardProduct

Type: plist string

Default value: Not installed

 $\textbf{Description} : Sets \ \textbf{board-id} \ in \ \textbf{gEfiMiscSubClassGuid}. \ \ Value \ found \ on \ Macs \ is \ equal \ to \ SMBIOS \ \textbf{BoardProduct}$ 

in ASCII.

6. BoardRevision

Type: plist data, 1 byte

Default value: 0

Description: Sets board-rev in gEfiMiscSubClassGuid. Value found on Macs seems to correspond to internal

board revision (e.g. 01).

7. StartupPowerEvents

Type: plist integer, 64-bit

Default value: 0

**Description**: Sets StartupPowerEvents in gEfiMiscSubClassGuid. Value found on Macs is power management state bitmask, normally 0. Known bits read by X86PlatformPlugin.kext:

- 0x00000001 Shutdown cause was a PWROK event (Same as GEN PMCON 2 bit 0)
- 0x00000002 Shutdown cause was a SYS\_PWROK event (Same as GEN\_PMCON\_2 bit 1)
- 0x00000004 Shutdown cause was a THRMTRIP# event (Same as GEN\_PMCON\_2 bit 3)
- 0x00000008 Rebooted due to a SYS RESET# event (Same as GEN\_PMCON\_2 bit 4)
- 0x00000010 Power Failure (Same as GEN\_PMCON\_3 bit 1 PWR\_FLR)
- 0x00000020 Loss of RTC Well Power (Same as GEN PMCON 3 bit 2 RTC PWR STS)
- 0x00000040 General Reset Status (Same as GEN\_PMCON\_3 bit 9 GEN\_RST\_STS)
- Oxffffff80 SUS Well Power Loss (Same as GEN\_PMCON\_3 bit 14)
- 0x00010000 Wake cause was a ME Wake event (Same as PRSTS bit 0, ME\_WAKE\_STS)
- 0x00020000 Cold Reboot was ME Induced event (Same as PRSTS bit 1 ME\_HRST\_COLD\_STS)
- 0x00040000 Warm Reboot was ME Induced event (Same as PRSTS bit 2 ME\_HRST\_WARM\_STS)
- 0x00080000 Shutdown was ME Induced event (Same as PRSTS bit 3 ME\_HOST\_PWRDN)
- 0x00100000 Global reset ME Wachdog Timer event (Same as PRSTS bit 6)
- 0x00200000 Global reset PowerManagment Wachdog Timer event (Same as PRSTS bit 15)

8. InitialTSC

Type: plist integer, 64-bit

Default value: 0

Description: Sets Initial TSC in gEfiProcessor SubClass Guid. Sets initial TSC value, normally 0.

9. FSBFrequency

Type: plist integer, 64-bit Default value: Automatic

Description: Sets FSBFrequency in gEfiProcessorSubClassGuid. Sets CPU FSB frequency.

10. ARTFrequency

Type: plist integer, 64-bit Default value: Not installed

Description: Sets ARTFrequency in gEfiProcessorSubClassGuid. Sets CPU ART frequency, Skylake and

newer.

11. DevicePathsSupported

Type: plist data, 1 byte Default value: Not installed **Description**: Sets DevicePathsSupported in gEfiMiscSubClassGuid. Value found on Macs is 01. Read by AppleACPIPlatform.kext.

#### 12. SmcRevision

Type: plist data, 6 bytes Default value: Not installed

Description: Sets REV in gEfiMiscSubClassGuid. Custom property read by VirtualSMC or FakeSMC to generate

SMC REV key.

#### 13. SmcBranch

Type: plist data, 8 bytes Default value: Not installed

Description: Sets RBr in gEfiMiscSubClassGuid. Custom property read by VirtualSMC or FakeSMC to generate

SMC RBr key.

#### 14. SmcPlatform

Type: plist data, 8 bytes Default value: Not installed

Description: Sets RPlt in gEfiMiscSubClassGuid. Custom property read by VirtualSMC or FakeSMC to

generate SMC RPlt kev.

### 9.4 PlatformNVRAM Properties

#### 1. BID

Type: plist string

Default value: Not installed

Description: Specifies the value of NVRAM variable 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:HW BID.

#### 2. ROM

Type: plist data, 6 bytes Default value: Not installed

4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ROM.

### $3.\ \mathrm{MLB}$

Type: plist string

Default value: Not installed

 $\textbf{Description:} \ \, \textbf{Specifies the values of NVRAM variables 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:HW\_MLB and a specified by the specified of the specified by the specified$ 

4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:MLB.

#### 4. FirmwareFeatures

Type: plist data, 8 bytes Default value: Not installed

Description: This variable comes in pair with FirmwareFeaturesMask. Specifies the values of NVRAM variables:

- $\bullet \quad 4 \texttt{D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:} \\ \textit{FirmwareFeatures}$
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ExtendedFirmwareFeatures

#### 5. FirmwareFeaturesMask

Type: plist data, 8 bytes Default value: Not installed

Description: This variable comes in pair with FirmwareFeatures. Specifies the values of NVRAM variables:

- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:FirmwareFeaturesMask
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ExtendedFirmwareFeaturesMask

### 9.5 SMBIOS Properties

#### 1. BIOSVendor

Type: plist string

Default value: OEM specified

**SMBIOS**: BIOS Information (Type 0) — Vendor

Description: BIOS Vendor. All rules of SystemManufacturer do apply.

### 2. BIOSVersion

Type: plist string

Default value: OEM specified

**SMBIOS**: BIOS Information (Type 0) — BIOS Version

**Description**: Firmware version. This value gets updated and takes part in update delivery configuration and macOS version compatibility. This value could look like MM71.88Z.0234.B00.1809171422 in older firmwares, and is described in BiosId.h. In newer firmwares it should look like 236.0.0.0.0 or 220.230.16.0.0 (iBridge: 16.16.2542.0.0,0). iBridge version is read from BridgeOSVersion variable, and is only present on macs with T2

#### Apple ROM Version

BIOS ID: MBP151.88Z.F000.B00.1811142212

Model: MBP151

EFI Version: 220.230.16.0.0 Built by: root@quinoa

Date: Wed Nov 14 22:12:53 2018

Revision: 220.230.16 (B&I)

ROM Version: F000\_B00

Build Type: Official Build, RELEASE

Compiler: Apple LLVM version 10.0.0 (clang-1000.2.42)

UUID: E5D1475B-29FF-32BA-8552-682622BA42E1 UUID: 151B0907-10F9-3271-87CD-4BF5DBECACF5

#### 3. BIOSReleaseDate

Type: plist string

Default value: OEM specified

**SMBIOS**: BIOS Information (Type 0) — BIOS Release Date

Description: Firmware release date. Similar to BIOSVersion. May look like 12/08/2017.

### $4. \ {\tt SystemManufacturer}$

 $\mathbf{Type} {:}\ \mathtt{plist}\ \mathtt{string}$ 

Default value: OEM specified

**SMBIOS**: System Information (Type 1) — Manufacturer

**Description**: OEM manufacturer of the particular board. Shall not be specified unless strictly required. Should *not* contain Apple Inc., as this confuses numerous services present in the operating system, such as firmware updates, eficheck, as well as kernel extensions developed in Acidanthera, such as Lilu and its plugins.

### 5. SystemProductName

Type: plist string

Default value: OEM specified

SMBIOS: System Information (Type 1), Product Name

**Description**: Preferred Mac model used to mark the device as supported by the operating system. This value must be specified by any configuration for later automatic generation of the related values in this and other SMBIOS tables and related configuration parameters. If SystemProductName is not compatible with the target operating system, -no\_compat\_check boot argument may be used as an override.

Note: If SystemProductName is unknown, and related fields are unspecified, default values should be assumed as being set to MacPro6,1 data. The list of known products can be found in MacInfoPkg.

#### 6. SystemVersion

Type: plist string

Default value: OEM specified

**SMBIOS**: System Information (Type 1) — Version

**Description**: Product iteration version number. May look like 1.1.

### $7. \ {\tt SystemSerialNumber}$

Type: plist string

Default value: OEM specified

**SMBIOS**: System Information (Type 1) — Serial Number

**Description**: Product serial number in defined format. Known formats are described in macserial.

8. SystemUUID

Type: plist string, GUID Default value: OEM specified

**SMBIOS**: System Information (Type 1) — UUID

**Description**: A UUID is an identifier that is designed to be unique across both time and space. It requires no central registration process.

9. SystemSKUNumber

Type: plist string

Default value: OEM specified

**SMBIOS**: System Information (Type 1) — SKU Number

Description: Mac Board ID (board-id). May look like Mac-7BA5B2D9E42DDD94 or Mac-F221BEC8 in older

models. Sometimes it can be just empty.

10. SystemFamily

Type: plist string

Default value: OEM specified

**SMBIOS**: System Information (Type 1) — Family **Description**: Family name. May look like iMac Pro.

11. BoardManufacturer

Type: plist string

Default value: OEM specified

 ${\bf SMBIOS} :$  Baseboard (or Module) Information (Type 2) - Manufacturer

Description: Board manufacturer. All rules of SystemManufacturer do apply.

12. BoardProduct

Type: plist string

Default value: OEM specified

**SMBIOS**: Baseboard (or Module) Information (Type 2) - Product

Description: Mac Board ID (board-id). May look like Mac-7BA5B2D9E42DDD94 or Mac-F221BEC8 in older

models.

13. BoardVersion

Type: plist string

Default value: OEM specified

SMBIOS: Baseboard (or Module) Information (Type 2) - Version

Description: Board version number. Varies, may match SystemProductName or SystemProductVersion.

14. BoardSerialNumber

Type: plist string

Default value: OEM specified

**SMBIOS**: Baseboard (or Module) Information (Type 2) — Serial Number

Description: Board serial number in defined format. Known formats are described in macserial.

15. BoardAssetTag

Type: plist string

Default value: OEM specified

**SMBIOS**: Baseboard (or Module) Information (Type 2) — Asset Tag

Description: Asset tag number. Varies, may be empty or Type2 - Board Asset Tag.

16. BoardType

Type: plist integer

Default value: OEM specified

**SMBIOS**: Baseboard (or Module) Information (Type 2) — Board Type

Description: Either OxA (Motherboard (includes processor, memory, and I/O) or OxB (Processor/Memory

Module), refer to Table 15 – Baseboard: Board Type for more details.

17. BoardLocationInChassis

Type: plist string

Default value: OEM specified

**SMBIOS**: Baseboard (or Module) Information (Type 2) — Location in Chassis

Description: Varies, may be empty or Part Component.

18. ChassisManufacturer

Type: plist string

Default value: OEM specified

SMBIOS: System Enclosure or Chassis (Type 3) — Manufacturer

Description: Board manufacturer. All rules of SystemManufacturer do apply.

19. ChassisType

Type: plist integer

Default value: OEM specified

**SMBIOS**: System Enclosure or Chassis (Type 3) — Type

**Description**: Chassis type, refer to Table 17 — System Enclosure or Chassis Types for more details.

20. ChassisVersion

Type: plist string

Default value: OEM specified

**SMBIOS**: System Enclosure or Chassis (Type 3) — Version

**Description**: Should match BoardProduct.

21. ChassisSerialNumber

Type: plist string

Default value: OEM specified

**SMBIOS**: System Enclosure or Chassis (Type 3) — Version

Description: Should match SystemSerialNumber.

22. ChassisAssetTag

Type: plist string

Default value: OEM specified

SMBIOS: System Enclosure or Chassis (Type 3) — Asset Tag Number

Description: Chassis type name. Varies, could be empty or MacBook-Aluminum.

23. PlatformFeature

Type: plist integer Default value: 0

SMBIOS: APPLE\_SMBIOS\_TABLE\_TYPE133 - PlatformFeature

Description: Platform features bitmask. Refer to AppleFeatures.h for more details.

24. FirmwareFeatures

Type: plist data, 8 bytes

Default value: 0

SMBIOS: APPLE\_SMBIOS\_TABLE\_TYPE128 - FirmwareFeatures and ExtendedFirmwareFeatures

Description: 64-bit firmware features bitmask. Refer to AppleFeatures.h for more details. Lower 32 bits match

FirmwareFeatures. Upper 64 bits match ExtendedFirmwareFeatures.

25. FirmwareFeaturesMask

 $\mathbf{Type} \text{: plist data, } 8 \text{ bytes}$ 

Default value: 0

SMBIOS: APPLE\_SMBIOS\_TABLE\_TYPE128 - FirmwareFeaturesMask and ExtendedFirmwareFeaturesMask Description: Supported bits of extended firmware features bitmask. Refer to AppleFeatures.h for more details.

Lower 32 bits match FirmwareFeaturesMask. Upper 64 bits match ExtendedFirmwareFeaturesMask.

26. ProcessorType

Type: plist integer, 16-bit Default value: Automatic

SMBIOS: APPLE\_SMBIOS\_TABLE\_TYPE131 - ProcessorType **Description**: Combined of Processor Major and Minor types.

27. MemoryFormFactor

Type: plist integer, 8-bit Default value: OEM specified

**SMBIOS**: Memory Device (Type 17) — Form Factor

**Description**: Memory form factor. On Macs it should be DIMM or SODIMM.

### 10 UEFI

#### 10.1 Introduction

UEFI (Unified Extensible Firmware Interface) is a specification that defines a software interface between an operating system and platform firmware. This section allows to load additional UEFI modules and/or apply tweaks for the onboard firmware.

### 10.2 Properties

1. ConnectDrivers

Type: plist boolean Default value: NO

**Description**: Perform UEFI controller connection after driver loading. This option is useful for loading filesystem drivers, which usually follow UEFI driver model, and may not start by themselves. While effective, this option is not necessary with e.g. APFS loader driver, and may slightly slowdown the boot.

2. Drivers

Type: plist array Default value: None

**Description**: Load selected drivers from OC/Drivers directory.

Designed to be filled with string filenames meant to be loaded as UEFI drivers. Depending on the firmware a different set of drivers may be required. Loading an incompatible driver may lead your system to unbootable state or even cause permanent firmware damage. Some of the known drivers include:

FIXME: Write

3. Quirks

Type: plist dict Default value: None

**Description**: Apply individual firmware quirks described in Quirks Properties section below.

### 10.3 Quirks Properties

1. DisableWatchDog

Type: plist boolean Default value: NO

**Description**: Select firmwares may not succeed in quickly booting the operating system, which results in watch dog timer aborting the process. This option turns off watch dog timer.

*Note*: This option is believed to be unnecessary on modern firmwares, yet may be safer to turn on as system performance across the boots is not constant.

 $2. \ {\tt IgnoreInvalidFlexRatio}$ 

Type: plist boolean Default value: NO

**Description**: Select firmwares, namely APTIO IV, may contain invalid values in MSR\_FLEX\_RATIO (0x194) MSR register. These values may cause macOS boot failure on Intel platforms.

*Note*: While the option is not supposed to induce harm on unaffected firmwares, its usage is not recommended when it is not required.

3. ProvideConsoleGop

Type: plist boolean
Default value: NO

**Description**: macOS bootloader requires GOP (Graphics Output Protocol) to be present on console handle. This option will install it if missing.

*Note*: Some drivers, like AptioMemoryFix, may provide equivalent functionality. These drivers are not guaranteed to adhere to the same logic, and if a quirk is necessary, this option is preferred.

# 4. ReleaseUsbOwnership **Type**: plist boolean

Default value: false

**Description**: Attempt to detach USB controller ownership from the firmware driver. While most firmwares manage to properly do that, or at least have an option for, select firmwares do not. As a result, operating system may freeze upon boot. Not recommended unless required.

## 11 Troubleshooting

Good luck.