OpenCore

Reference Manual (0.0.2.3)

[2019.06.04]

6. Identifier

Type: plist string

Default value: Empty string

Description: Kext bundle identifier (e.g. com.apple.driver.AppleHDA) or kernel for kernel patch.

7. Limit

Type: plist integer Default value: 0

Description: Maximum number of bytes to search for. Can be set to 0 to look through the whole kext or kernel.

8. Mask

Type: plist data

Default value: Empty data

Description: Data bitwise mask used during find comparison. Allows fuzzy search by ignoring not masked (set to zero) bits. Can be set to empty data to be ignored. Must equal to Replace in size otherwise.

9. MatchKernel

Type: plist string

Default value: Empty string

Description: Adds kernel driver to selected macOS version only. The selection happens based on prefix match with the kernel version, i.e. 16.7.0 will match macOS 10.12.6 and 16. will match any macOS 10.12.x version.

10. Replace

Type: plist data

Default value: Empty data

Description: Replacement data of one or more bytes.

11. ReplaceMask

Type: plist data

Default value: Empty data

Description: Data bitwise mask used during replacement. Allows fuzzy replacement by updating masked (set to non-zero) bits. Can be set to empty data to be ignored. Must equal to Replace in size otherwise.

12. Skip

Type: plist integer Default value: 0

Description: Number of found occurrences to be skipped before replacement is done.

6.6 Quirks Properties

1. AppleCpuPmCfgLock

Type: plist boolean Default value: false

 $\begin{tabular}{ll} \textbf{Description:} Disables PKG_CST_CONFIG_CONTROL~(0xE2)~MSR~modification~in~AppleIntelCPUPowerManagement.kext, commonly causing early kernel panic, when it is locked from writing. \\ \end{tabular}$

Note: This option should avoided whenever possible. Modern firmwares provide CFG Lock setting, disabling which is much cleaner. More details about the issue can be found in VerifyMsrE2 notes.

$2. \ {\tt AppleXcpmCfgLock}$

Type: plist boolean Default value: false

Description: Disables PKG_CST_CONFIG_CONTROL (0xE2) MSR modification in XNU kernel, commonly causing early kernel panic, when it is locked from writing (XCPM power management).

Note: This option should avoided whenever possible. Modern firmwares provide CFG Lock setting, disabling which is much cleaner. More details about the issue can be found in VerifyMsrE2 notes.

3. DisableIoMapper

Type: plist boolean Default value: false

Description: Disables IOMapper support in XNU (VT-d), which may conflict with the firmware implementation.

Note: This option is a preferred alternative to dropping DMAR ACPI table and disabling VT-d in firmware preferences, which does not break VT-d support in other systems in case they need it.

4. ExternalDiskIcons

Type: plist boolean Default value: false

Description: Apply icon type patches to IOAHCIPort.kext to force internal disk icons for all AHCI disks.

Note: This option should avoided whenever possible. Modern firmwares usually have compatible AHCI controllers.

5. ThirdPartyTrim

Type: plist boolean Default value: false

Description: Patch IOAHCIFamily.kext to force TRIM command support on AHCI SSDs.

Note: This option should avoided whenever possible. NVMe SSDs are compatible without the change. For AHCI SSDs on modern macOS version there is a dedicated built-in utility called trimforce.

6. XhciPortLimit

Type: plist boolean Default value: false

Description: Patch various kexts (AppleUSBXHCI.kext, AppleUSBXHCIPCI.kext, IOUSBHostFamily.kext) to remove USB port count limit of 15 ports.

Note: This option should avoided whenever possible. USB port limit is imposed by the amount of used bits in locationID format and there is no possible way to workaround this without heavy OS modification. The only valid solution is to limit the amount of used ports to 15 (discarding some). More details can be found on AppleLife.ru.

7 Misc

7.1 Introduction

This section contains miscellaneous configuration entries for OpenCore behaviour that does not go to any other sections

7.2 Properties

1. Boot

Type: plist dict

Description: Apply boot configuration described in Boot Properties section below.

2. Debug

Type: plist dict

Description: Apply debug configuration described in Debug Properties section below.

3. Security

Type: plist dict

Description: Apply security configuration described in Security Properties section below.

7.3 Boot Properties

1. ConsoleMode

Type: plist string

Default value: Empty string

Description: Sets console output mode as specified with the WxH (e.g. 80x24) formatted string. Set to empty string not to change console mode. Set to Max to try to use largest available console mode.

2. ConsoleBehaviourOs

Type: plist string

Default value: Empty string

Description: Set console control behaviour upon operating system load.

Console control is a legacy protocol used for switching between text and graphics screen output. Some firmwares do not provide it, yet select operating systems require its presence, which is what ConsoleControl UEFI protocol is for.

When console control is available, OpenCore can be made console control aware, and and set different modes for the operating system booter (ConsoleBehaviourOs), which normally runs in graphics mode, and its own user interface (ConsoleBehaviourUi), which normally runs in text mode. Possible behaviours, set as values of these options, include:

- Empty string Do not modify console control mode.
- Text Switch to text mode.
- Graphics Switch to graphics mode.
- ForceText Switch to text mode and preserve it (requires ConsoleControl).
- ForceGraphics Switch to graphics mode and preserve it (require ConsoleControl).

Hints:

- Unless empty works, firstly try to set ConsoleBehaviourOs to Graphics and ConsoleBehaviourUi to Text.
- On APTIO IV (Haswell and earlier) it is usually enough to have ConsoleBehaviourOs set to Graphics and ConsoleBehaviourUi set to ForceText to avoid visual glitches.
- On APTIO V (Broadwell and newer) ConsoleBehaviourOs set to ForceGraphics and ConsoleBehaviourUi set to TextForceText usually works best.
- On Apple firmwares ConsoleBehaviourOs set to Graphics and ConsoleBehaviourUi set to Text is supposed to work best.

Note: IgnoreTextInGraphics may need to be enabled for select firmware implementations.

3. ConsoleBehaviourUi

Type: plist string

Default value: Empty string