OpenCore

Reference Manual (0.0.2)

[2019.05.21]

1 Introduction

This document provides information on OpenCore user configuration file format used to setup the correct functioning of macOS operating system.

1.1 Known defects

For OpenCore issues please refer to Acidanthera Bugtracker. Currently this file has the following entries not completed:

• Not all NVRAM variables are properly described (e.g. boot-args).



Figure 1. Directory Structure

3.5 Installation and Upgrade

To install OpenCore reflect the Configuration Structure described in the previous section on a EFI volume of a GPT partition. While corresponding sections of this document do provide some information in regards to external resources like ACPI tables, UEFI drivers, or kernel extensions (kexts), completeness of the matter is out of the scope of this document. Extra information about particular kernel extensions may be found in Lilu's Known Plugins table. Vaulting information is provided in Security Properties section of this document.

OC config, just like any property lists can be edited with any stock textual editor (e.g. nano, vim), but specialised software may provide better experience. On macOS the preferred GUI application is Xcode. For a lightweight cross-platform and open-source alternative ProperTree editor can be utilised.

For BIOS booting a third-party UEFI environment provider will have to be used. DuetPkg is one of the known UEFI environment providers for legacy systems. While it is known to be possible to run OpenCore on such a legacy system, configuration and use of DuetPkg is currently out of the scope of this document.

For upgrade purposes refer to Differences.pdf document, providing the information about the changes affecting the configuration compared to the previous release, and Changelog.md document, containing the list of modifications across all published updates.

3.6 Contribution

OpenCore can be compiled as an ordinary EDK II package with UDK 2018.

The only officially supported toolchain is XCODE5. Other toolchains might work, but are neither supported, nor recommended. Contribution of clean patches is welcome. Please do follow EDK II C Codestyle.

Required external package dependencies include EfiPkg, MacInfoPkg, and OcSupportPkg.

To compile with XCODE5, besides Xcode, one should also install NASM and MTOC. The latest Xcode version is recommended for use despite the toolchain name. Example command sequence may look as follows:

```
git clone https://github.com/tianocore/edk2 -b UDK2018 UDK
cd UDK
git clone https://github.com/acidanthera/EfiPkg
git clone https://github.com/acidanthera/MacInfoPkg
git clone https://github.com/acidanthera/OcSupportPkg
git clone https://github.com/acidanthera/OpenCorePkg
source edksetup.sh
make -C BaseTools
build -a X64 -b RELEASE -t XCODE5 -p OpenCorePkg/OpenCorePkg.dsc
```

Listing 1: Compilation Commands

NOOPT or DEBUG build modes instead of RELEASE can produce a lot more debug output. With NOOPT source level debugging with GDB or IDA Pro is also available. For GDB check OcSupport Debug page. For IDA Pro you will need IDA Pro 7.3 or newer.

For IDE usage Xcode projects are available in the root of the repositories. Another approach could be Sublime Text with EasyClangComplete plugin. Add .clang_complete file with similar content to your UDK root:

-I/UefiPackages/MdePkg -I/UefiPackages/MdePkg/Include -I/UefiPackages/MdePkg/Include/X64 -I/UefiPackages/EfiPkg -I/UefiPackages/EfiPkg/Include -I/UefiPackages/EfiPkg/Include/X64 -I/UefiPackages/AptioFixPkg/Include -I/UefiPackages/AppleSupportPkg/Include -I/UefiPackages/OpenCorePkg/Include -I/UefiPackages/OcSupportPkg/Include -I/UefiPackages/IntelFrameworkPkg/Include -I/UefiPackages/MacInfoPkg/Include -IInclude -include /UefiPackages/MdePkg/Include/Uefi.h -fshort-wchar -Wall -Wextra

-Wno-unused-parameter -Wno-missing-braces

-Wno-sign-compare -Wno-varargs

-Wno-missing-field-initializers -Wno-tautological-compare

-Wno-unused-const-variable

T. I. O FOO O C

Warning: Tool developers modifying config.plist or any other OpenCore files must ensure that their tool checks for opencore-version NVRAM variable (see Debug Properties section below) and warn the user if the version listed is unsupported or prerelease. OpenCore configuration may change across the releases and the tool shall ensure that it carefully follows this document. Failure to do so may result in this tool to be considered as malware and blocked with all possible means.

Listing 2: ECC Configuration

Default value: false

Description: Provide reset register and flag in FADT table to enable reboot and shutdown on legacy hardware. Not recommended unless required.

2. IgnoreForWindows

Type: plist boolean Default value: false

Description: Disable all sorts of ACPI modifications when booting Windows operating system.

This flag implements a quick workaround for those, who made their ACPI tables incompatible with Windows, but need it right now. Not recommended, as ACPI tables must be compatible with any operating system regardless of the changes.

Note: This option may be removed in the future.

3. NormalizeHeaders

Type: plist boolean Default value: false

Description: Cleanup ACPI header fields to workaround macOS ACPI implementation bug causing boot crashes. Reference: Debugging AppleACPIPlatform on 10.13 by Alex James aka theracermaster. The issue is fixed in macOS Mojave (10.14).

4. RebaseRegions

Type: plist boolean Default value: false

Description: Attempt to heuristically relocate ACPI memory regions. Not recommended.

ACPI tables are often generated dynamically by underlying firmware implementation. Among the position-independent code, ACPI tables may contain physical addresses of MMIO areas used for device configuration, usually grouped in regions (e.g. OperationRegion). Changing firmware settings or hardware configuration, upgrading or patching the firmware inevitably leads to changes in dynamically generated ACPI code, which sometimes lead to the shift of the addresses in aforementioned OperationRegion constructions.

For this reason it is very dangerous to apply any kind of modifications to ACPI tables. The most reasonable approach is to make as few as possible changes to ACPI and try to not replace any tables, especially DSDT. When this is not possible, then at least attempt to ensure that custom DSDT is based on the most recent DSDT or remove writes and reads for the affected areas.

When nothing else helps this option could be tried to avoid stalls at PCI Configuration Begin phase of macOS booting by attempting to fix the ACPI addresses. It does not do magic, and only works with most common cases. Do not use unless absolutely required.

5. ResetLogoStatus

Type: plist boolean Default value: false

Description: Reset BGRT table Displayed status field to false.

This works around firmwares that provide BGRT table but fail to handle screen updates afterwards.

7 Misc

7.1 Introduction

This section contains miscellaneous configuration entries for OpenCore behaviour that does not go to any other sections

7.2 Properties

1. Boot

Type: plist dict

Description: Apply boot configuration described in Boot Properties section below.

2. Debug

Type: plist dict

Description: Apply debug configuration described in Debug Properties section below.

3. Security

Type: plist dict

Description: Apply security configuration described in Security Properties section below.

7.3 Boot Properties

1. ConsoleMode

Type: plist string

Default value: Empty string

Description: Sets console output mode as specified with the WxH (e.g. 80x24) formatted string. Set to empty string not to change console mode. Set to Max to try to use largest available console mode.

 $2. \ {\tt ConsoleBehaviourOs}$

Type: plist string

Default value: Empty string

Description: Set console control behaviour upon operating system load.

Console control is a legacy protocol used for switching between text and graphics screen output. Some firmwares do not provide it, yet select operating systems require its presence, which is what ProvideConsoleControl UEFI quirk protocol is for.

When console control is available, OpenCore can be made console control aware, and and set different modes for the operating system booter (ConsoleBehaviourOs), which normally runs in graphics mode, and its own user interface (ConsoleBehaviourUi), which normally runs in text mode. Possible behaviours, set as values of these options, include:

- Empty string Do not modify console control mode.
- Text Switch to text mode.
- Graphics Switch to graphics mode.
- ForceText Switch to text mode and preserve it (requires ProvideConsoleControl).
- ForceGraphics Switch to graphics mode and preserve it (require ProvideConsoleControl).

Hints:

- Unless empty works, firstly try to set ConsoleBehaviourOs to Graphics and ConsoleBehaviourUi to Text.
- On APTIO IV (Haswell and earlier) it is usually enough to have ConsoleBehaviourOs set to Graphics and ConsoleBehaviourUi set to ForceText to avoid visual glitches.
- On APTIO V (Broadwell and newer) ConsoleBehaviourOs set to ForceGraphics and ConsoleBehaviourUi set to Text usually works best.

Note: IgnoreTextInGraphics may need to be enabled for select firmware implementations.

3. ConsoleBehaviourUi

Type: plist string

Default value: Empty string

Description: Set console control behaviour upon OpenCore user interface load. Refer to ConsoleBehaviourOs description for details.

4. HideSelf

Type: plist boolean Default value: false

 $\textbf{Description} \hbox{: Hides own boot entry from boot picker. This may potentially hide other entries, for instance, when}\\$

another UEFI OS is installed on the same volume and driver boot is used.

5. Resolution

Type: plist string

Default value: Empty string

Description: Sets console output screen resolutionas specified with the .

- Set to WxH@Bpp (e.g. 1920x1080@32) or WxH (e.g. 1920x1080) formatted string -to request custom resolution from GOP if available.
- Set to empty string not to change screen resolution.
- Set to Max to try to use largest available screen resolution.

On HiDPI screens APPLE_VENDOR_VARIABLE_GUID UIScale NVRAM variable may need to be set to 02 to enable HiDPI scaling in FileVault 2 UEFI password interface and boot screen logo. Refer to Recommended Variables section for more details.

Note: This will fail when console handle has no GOP protocol. When the firmware does not provide it, it can be added with ProvideConsoleGop UEFI quirk set to true.

6. ShowPicker

Type: plist boolean Default value: false

Description: Show simple boot picker to allow boot entry selection.

7. Timeout

Type: plist integer, 32 bit

Default value: 0

Description: Timeout in seconds in boot picker before automatic booting of the default boot entry.

7.4 Debug Properties

1. DisableWatchDog

Type: plist boolean Default value: NO

Description: Select firmwares may not succeed in quickly booting the operating system, especially in debug mode, which results in watch dog timer aborting the process. This option turns off watch dog timer.

2. DisplayDelay

Type: plist integer Default value: 0

Description: Delay in microseconds performed after every printed line visible onscreen (i.e. console).

3. DisplayLevel

Type: plist integer, 64 bit

Default value: 0

Description: EDK II debug level bitmask (sum) showed onscreen. Unless Target enables console (onscreen) printing, onscreen debug output will not be visible. The following levels are supported (discover more in DebugLib.h):

- 0x00000002 (bit 1) DEBUG_WARN in DEBUG, NOOPT, RELEASE.
- 0x00000040 (bit 6) DEBUG_INFO in DEBUG, NOOPT.
- 0x00400000 (bit 22) DEBUG_VERBOSE in custom builds.
- 0x80000000 (bit 31) DEBUG_ERROR in DEBUG, NOOPT, RELEASE.
- 4. ExposeBootPathType: plist booleanDefault value: falseDescription: Expose printable booter path to OpenCore.efi or its booter (depending on the load order) as an UEFI variable.

To obtain booter path use the following command in macOS:

nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:boot-path

To use booter path for mounting booter volume use the following command in macOS:

5. Target

Type: plist integer Default value: 0

Description: A bitmask (sum) of enabled logging targets. By default all the logging output is hidden, so this option is required to be set when debugging is necessary.

The following logging targets are supported:

- 0x01 (bit 0) Enable logging, otherwise all log is discarded.
- 0x02 (bit 1) Enable basic console (onscreen) logging.
- 0x04 (bit 2) Enable logging to Data Hub.
- 0x08 (bit 3) Enable serial port logging.
- 0x10 (bit 4) Enable UEFI variable logging.
- 0x20 (bit 5) Enable non-volatile UEFI variable logging.
- 0x40 (bit 6) Enable logging to file.

Console logging prints less than all the other variants. Depending on the build type (RELEASE, DEBUG, or NOOPT) different amount of logging may be read (from least to most).

Data Hub log will not log kernel and kext patches. To obtain Data Hub log use the following command in macOS:

```
ioreg -lw0 -p IODeviceTree | grep boot-log | sort | sed 's/.*<\(.*\)>.*/\1/' | xxd -r -p
```

UEFI variable log does not include some messages and has no performance data. For safety reasons log size is limited to 32 kilobytes. Some firmwares may truncate it much earlier or drop completely if they have no memory. Using non-volatile flag will write the log to NVRAM flash after every printed line. To obtain UEFI variable log use the following command in macOS:

```
nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:boot-log | awk '{gsub(/%0d%0a%00/,"");gsub(/%0d%0a/,"\n")}1'
```

Warning: Some firmwares are reported to have broken NVRAM garbage collection. This means that they may not be able to always free space after variable deletion. Do not use non-volatile NVRAM logging without extra need on such devices.

While OpenCore boot log already contains basic version information with build type and date, this data may also be found in NVRAM in opencore-version variable even with boot log disabled:-

nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:opencore-version

÷

File logging will create a file named opencore.log at EFI volume root with log contents. Please be warned that some file system drivers present in firmwares are not reliable, and may corrupt data when writing files through UEFI. Log is attempted to be written in the safest manner, and thus is very slow. Ensure that <code>DisableWatchDog</code> is set to <code>true</code> when you use a slow drive.

7.5 Security Properties

1. ExposeSensitiveData

Type: plist integer Default value: 2

Description: Sensitive data exposure bitmask (sum) to operating system.

- 0x01 Expose printable booter path as an UEFI variable.
- 0x02 Expose OpenCore version as an UEFI variable.

Exposed booter path points to OpenCore.efi or its booter depending on the load order. To obtain booter path use the following command in macOS:

 $nvram\ 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102: boot-path$

To use booter path for mounting booter volume use the following command in macOS:

u=\$(nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:boot-path | sed 's/.*GPT,\([^,]*\),.*/\1/'): \ if ["\$u" != ""]; then sudo diskutil mount \$u; fi

To obtain OpenCore version use the following command in macOS:

 $nvram\ 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102: open core-version$

2. HaltLevel

Type: plist integer, 64 bit

Default value: 0x80000000 (DEBUG_ERROR)

Description: EDK II debug level bitmask (sum) causing CPU to halt (stop execution) after obtaining a message of HaltLevel. Possible values match DisplayLevel values.

3. RequireSignature

Type: plist boolean Default value: true

Description: Require vault.sig signature file for vault.plist in OC directory.

This file should contain a raw 256 byte RSA-2048 signature from SHA-256 hash of vault.plist. The signature is verified against the public key embedded into OpenCore.efi.

To embed the public key you should do either of the following:

- Provide public key during the OpenCore.efi compilation in OpenCoreVault.c file.
- Binary patch OpenCore.efi replacing zeroes with the public key between =BEGIN OC VAULT= and ==END OC VAULT== ASCII markers.

RSA public key 520 byte format description can be found in Chromium OS documentation. To convert public key from X.509 certificate or from PEM file use RsaTool.

Note: vault.sig is used regardless of this option when public key is embedded into OpenCore.efi. Setting it to true will only ensure configuration sanity, and abort the boot process when public key is not set but was supposed to be used for verification.

4. RequireVault

Type: plist boolean Default value: true

Description: Require vault.plist file present in OC directory.

This file should contain SHA-256 hashes for all files used by OpenCore. Presence of this file is highly recommended to ensure that unintentional file modifications (including filesystem corruption) do not happen unnoticed. To create this file automatically use create_vault.sh script.

Regardless of the underlying filesystem, path name and case must match between config.plist and vault.plist.

Note: vault.plist is tried to be read regardless of the value of this option, but setting it to true will ensure configuration sanity, and abort the boot process.

The complete set of commands to:

- Create vault.plist.
- Create a new RSA key (always do this to avoid loading old configuration).
- Embed RSA key into OpenCore.efi.
- Create vault.sig.

Can look as follows:

```
cd /Volumes/EFI/EFI/OC
/path/to/create_vault.sh .
/path/to/RsaTool -sign vault.plist vault.sig vault.pub
off=$(($(strings -a -t d OpenCore.efi | grep "=BEGIN OC VAULT=" | cut -f1 -d' ')+16))
dd of=OpenCore.efi if=vault.pub bs=1 seek=$off count=520 conv=notrunc
rm vault.pub
```

Note: While it may appear obvious, but you have to use an external method to verify OpenCore.efi and BOOTx64.efi for secure boot path. For this you are recommended to at least enable UEFI SecureBoot with a custom certificate, and sign OpenCore.efi and BOOTx64.efi with your custom key. More details on customising secure boot on modern firmwares can be found in Taming UEFI SecureBoot paper (in Russian).

5. ScanPolicy

Type: plist integer, 32 bit Default value: 0xF0103

Description: Define operating system detection policy.

This value allows to prevent scanning (and booting) from untrusted source based on a bitmask (sum) of select flags. As it is not possible to reliably detect every file system or device type, this feature cannot be fully relied upon in open environments, and the additional measures are to be applied.

Third party drivers may introduce additional security (and performance) measures following the provided scan policy. Scan policy is exposed in scan-policy variable of 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102 GUID for UEFI Boot Services only.

- 0x00000001 (bit 0) 0C_SCAN_FILE_SYSTEM_LOCK, restricts scanning to only known file systems defined as a part of this policy. File system drivers may not be aware of this policy, and to avoid mounting of undesired file systems it is best not to load its driver. This bit does not affect dmg mounting, which may have any file system. Known file systems are prefixed with OC_SCAN_ALLOW_FS_.
- 0x00000002 (bit 1) OC_SCAN_DEVICE_LOCK, restricts scanning to only known device types defined as a part of this policy. This is not always possible to detect protocol tunneling, so be aware that on some systems it may be possible for e.g. USB HDDs to be recognised as SATA. Cases like this must be reported. Known device types are prefixed with OC_SCAN_ALLOW_DEVICE_.
- 0x00000100 (bit 8) 0C SCAN ALLOW FS APFS, allows scanning of APFS file system.
- 0x00010000 (bit 16) OC_SCAN_ALLOW_DEVICE_SATA, allow scanning SATA devices.
- 0x00020000 (bit 17) 0C_SCAN_ALLOW_DEVICE_SASEX, allow scanning SAS and Mac NVMe devices.
- 0x00040000 (bit 18) 0C_SCAN_ALLOW_DEVICE_SCSI, allow scanning SCSI devices.
- 0x00080000 (bit 19) OC_SCAN_ALLOW_DEVICE_NVME, allow scanning NVMe devices.
- 0x00100000 (bit 20) OC_SCAN_ALLOW_DEVICE_ATAPI, allow scanning CD/DVD devices.
- 0x00200000 (bit 21) OC SCAN ALLOW DEVICE USB, allow scanning USB devices.
- 0x00400000 (bit 22) 0C SCAN ALLOW DEVICE FIREWIRE, allow scanning FireWire devices.
- 0x00800000 (bit 23) OC SCAN ALLOW DEVICE SDCARD, allow scanning card reader devices.

Note: Given the above description, 0xF0103 value is expected to allow scanning of SATA, SAS, SCSI, and NVMe devices with APFS file system, and prevent scanning of any devices with HFS or FAT32 file systems in addition to not scanning APFS file systems on USB, CD, USB, and FireWire drives. The combination reads as:

- OC_SCAN_FILE_SYSTEM_LOCK
- OC SCAN DEVICE LOCK
- OC_SCAN_ALLOW_FS_APFS
- OC_SCAN_ALLOW_DEVICE_SATA
- OC_SCAN_ALLOW_DEVICE_SASEX
- OC_SCAN_ALLOW_DEVICE_SCSI
- OC_SCAN_ALLOW_DEVICE_NVME

8.4 Recommended Variables

The following variables are recommended for faster startup or other improvements:

- 7C436110-AB2A-4BBB-A880-FE41995C9F82:csr-active-config 32-bit System Integrity Protection bitmask. Declared in XNU source code in csr.h.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ExtendedFirmwareFeatures

 Combined FirmwareFeatures and ExtendedFirmwareFeatures. Present on newer Macs to avoid extra parsing of SMBIOS tables
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ExtendedFirmwareFeaturesMask

 Combined FirmwareFeaturesMask and ExtendedFirmwareFeaturesMask. Present on newer Macs to avoid extra parsing of SMBIOS tables.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:HW_BID Hardware BoardProduct (e.g. Mac-35C1E88140C3E6CF). Not present on real Macs, but used to avoid extra parsing of SMBIOS tables, especially in boot.efi.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:HW_MLB Hardware BoardSerialNumber. Override for MLB. Present on newer Macs (2013+ at least).
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:HW_ROM Hardware ROM. Override for ROM. Present on newer Macs (2013+ at least).
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:prev-lang:kbd
 ASCII string defining default keyboard layout. Format is lang-COUNTRY:keyboard, e.g. ru-RU:19456252 for Mac
 Russian locale and ABC keyboard. Also accepts short forms: ru:19456252 or ru:0. Full decoded list of keyboards
 in-(U.S. keyboard, compatible with 10.9). Full decoded keyboard list from AppleKeyboardLayouts-L.dat can
 be found on AppleLife. Using non-latin keyboard on 10.14 will not enable ABC keyboard, unlike previous macOS
 versions, and is thus not recommended.
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:security-mode

 ASCII string defining FireWire security mode. Legacy, can be found in IOFireWireFamily source code in IOFireWireController.cpp. It is recommended not to set this variable, which may speedup system startup. Setting to full is equivalent to not setting the variable and none disables FireWire security.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:UIScale 8-bit integer defining boot.efi user interface scaling. Should be 1 for normal screens and 2 for HDPI screens.

8.5 Other Variables

The following variables may be useful for certain configurations or troubleshooting:

• 7C436110-AB2A-4BBB-A880-FE41995C9F82:boot-args

Kernel arguments, used to pass configuration to Apple kernel and drivers. There are many arguments, which may be found by looking for the use of PE_parse_boot_argn function in the kernel or driver code. Some of the known boot arguments include:

- FIXME: document several known values! debug, keepsyms, slide, -v, -s, -x, epus=x, io=x, kextlog=x, -nehalem_error_disable -no_compat_cheek nvda_drv=1, etc? acpi_layer=0xFFFFFFFF
- acpi level=0xFFFF5F (implies ACPI_ALL_COMPONENTS)
- cpus=VALUE
- debug=VALUE
- io=VALUE
- keepsyms=1
- kextlog=VALUE
- nvda_drv=1
- slide=VALUE
- -nehalem_error_disable
- -no_compat_check
- <u>-s</u>
- **−** ~v
- _ _x
- 7C436110-AB2A-4BBB-A880-FE41995C9F82:bootercfg

Booter arguments, similar to boot-args but for boot.efi. Accepts a set of arguments, which are hexadecimal 64-bit values with or without 0x prefix primarily for logging control:

— log=VALUE

9 PlatformInfo

Platform information is comprised of several identification fields generated or filled manually to be compatible with macOS services. The base part of the configuration may be obtained from MacInfoPkg package, which itself generates a set of interfaces based on a database in YAML format. These fields are written to three select destinations:

- SMBIOS
- Data Hub
- NVRAM

Most of the fields specify the overrides in SMBIOS, and their field names conform to EDK2 SmBios.h header file. However, several important fields reside in Data Hub and NVRAM. Some of the values can be found in more than one field and/or destination, so there are two ways to control their update process: manual, where one specifies all the values (the default), and semi-automatic, where (Automatic) only select values are specified, and later used for system configuration.

9.1 Properties

1. Automatic

Type: plist boolean Default value: false

Description: Generate PlatformInfo based on Generic section instead of using values from DataHub, NVRAM, and SMBIOS sections.

Enabling this option is useful when Generic section is flexible enough. When enabled SMBIOS, DataHub, and PlatformNVRAM data is unused.

2. UpdateDataHub

Type: plist boolean Default value: false

Description: Update Data Hub fields. These fields are read from Generic or DataHub sections depending on Automatic value.

3. UpdateNVRAM

Type: plist boolean Default value: false

Description: Update NVRAM fields related to platform information.

These fields are read from Generic or PlatformNVRAM sections depending on Automatic value. All the other fields are to be specified with NVRAM section.

If UpdateNVRAM is set to false the aforementioned variables can be updated with NVRAM section. If UpdateNVRAM is set to true the behaviour is undefined when any of the fields are present in NVRAM section.

4. UpdateSMBIOS

Type: plist boolean Default value: false

Description: Update SMBIOS fields. These fields are read from **Generic** or **SMBIOS** sections depending on **Automatic** value.

5. UpdateSMBIOSMode

Type: plist string

Default value: AutoCreate

Description: Update SMBIOS fields approach:

- AutoTryOverwrite Overwrite if new size is <= than the page-aligned original and there are no issues with legacy region unlock. Create otherwise. Has issues with some firmwares.
- Create Replace the tables with newly allocated EfiReservedMemoryType at AllocateMaxAddress without any fallbacks.
- Overwrite Overwrite existing gEfiSmbiosTableGuid and gEfiSmbiosTable3Guid data if it fits new size. Abort with unspecified state otherwise.
- Custom Write first SMBIOS table (gEfiSmbiosTableGuid) to gOcCustomSmbiosTableGuid to workaround firmwares overwriting SMBIOS contents at ExitBootServices. Otherwise equivalent to Create. Requires

patching AppleSmbios.kext and AppleACPIPlatform.kext to read from another GUID: "EB9D2D31" -> "EB9D2D35" (in ASCII).

6. Generic

Type: plist dictonary

Optional: When Automatic is false

Description: Update all fields. This section is read only when Automatic is active.

7. DataHub

Type: plist dictonary

Optional: When Automatic is true

Description: Update Data Hub fields. This section is read only when Automatic is not active.

8. PlatformNVRAM

Type: plist dictonary

Optional: When Automatic is true

Description: Update platform NVRAM fields. This section is read only when Automatic is not active.

9. SMBIOS

Type: plist dictonary

Optional: When Automatic is true

Description: Update SMBIOS fields. This section is read only when Automatic is not active.

9.2 Generic Properties

1. SpoofVendor

Type: plist boolean Default value: false

Description: Sets SMBIOS vendor fields to Acidanthera.

It is dangerous to use Apple in SMBIOS vendor fields for reasons given in SystemManufacturer description. However, certain firmwares may not provide valid values otherwise, which could break some software.

2. SystemProductName

Type: plist string Default value: MacPro6,1

Description: Refer to SMBIOS SystemProductName.

3. SystemSerialNumber Type: plist string

Default value: OPENCORE_SN1

Description: Refer to SMBIOS SystemSerialNumber.

 $4. \; {\tt SystemUUID}$

Type: plist string, GUID Default value: OEM specified

Description: Refer to SMBIOS SystemUUID.

5. MLB

Type: plist string

Default value: OPENCORE_MLB_SN11

Description: Refer to SMBIOS BoardSerialNumber.

6. ROM

Type: plist data, 6 bytes Default value: all zero

Description: Refer to 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ROM.

9.3 DataHub Properties

1. PlatformName

Type: plist string

16. BoardType

Type: plist integer

Default value: OEM specified

SMBIOS: Baseboard (or Module) Information (Type 2) — Board Type

Description: Either OxA (Motherboard (includes processor, memory, and I/O) or OxB (Processor/Memory

Module), refer to Table 15 – Baseboard: Board Type for more details.

17. BoardLocationInChassis

Type: plist string

 ${\bf Default\ value} : \ {\rm OEM\ specified}$

SMBIOS: Baseboard (or Module) Information (Type 2) — Location in Chassis

Description: Varies, may be empty or Part Component.

18. ChassisManufacturer

Type: plist string

Default value: OEM specified

SMBIOS: System Enclosure or Chassis (Type 3) — Manufacturer

Description: Board manufacturer. All rules of SystemManufacturer do apply.

19. ChassisType

Type: plist integer

Default value: OEM specified

SMBIOS: System Enclosure or Chassis (Type 3) — Type

Description: Chassis type, refer to Table 17 — System Enclosure or Chassis Types for more details.

20. ChassisVersion

Type: plist string

Default value: OEM specified

SMBIOS: System Enclosure or Chassis (Type 3) — Version

Description: Should match BoardProduct.

21. ChassisSerialNumber

Type: plist string

Default value: OEM specified

SMBIOS: System Enclosure or Chassis (Type 3) — Version

Description: Should match SystemSerialNumber.

22. ChassisAssetTag

Type: plist string

Default value: OEM specified

SMBIOS: System Enclosure or Chassis (Type 3) — Asset Tag Number

 ${\bf Description:}\ {\bf Chassis}\ {\bf type}\ {\bf name.}\ {\bf Varies,}\ {\bf could}\ {\bf be}\ {\bf empty}\ {\bf or}\ {\tt MacBook-Aluminum.}$

23. PlatformFeature

Type: plist integer 32-bit Default value: \(\theta 0 \) xFFFFFFF

SMBIOS: APPLE_SMBIOS_TABLE_TYPE133 - PlatformFeature

Description: Platform features bitmask. Refer to AppleFeatures.h for more details. Use <code>OxFFFFFFFF value to not provide this table</code>.

24. SmcVersion

Type: plist data, 16 bytes Default value: All zero

SMBIOS: APPLE_SMBIOS_TABLE_TYPE134 - Version

Description: ASCII string containing SMC version in upper case. Missing on T2 based Macs. Ignored when zero.

25. FirmwareFeatures

Type: plist data, 8 bytes

Default value: 0

SMBIOS: APPLE_SMBIOS_TABLE_TYPE128 - FirmwareFeatures and ExtendedFirmwareFeatures

10 UEFI

10.1 Introduction

UEFI (Unified Extensible Firmware Interface) is a specification that defines a software interface between an operating system and platform firmware. This section allows to load additional UEFI modules and/or apply tweaks for the onboard firmware.

10.2 Properties

1. ConnectDrivers

Type: plist boolean Default value: NO

Description: Perform UEFI controller connection after driver loading. This option is useful for loading filesystem drivers, which usually follow UEFI driver model, and may not start by themselves. While effective, this option is not necessary with e.g. APFS loader driver, and may slightly slowdown the boot.

2. Drivers

Type: plist array Default value: None

Description: Load selected drivers from OC/Drivers directory.

Designed to be filled with string filenames meant to be loaded as UEFI drivers. Depending on the firmware a different set of drivers may be required. Loading an incompatible driver may lead your system to unbootable state or even cause permanent firmware damage. Some of the known drivers include:

- ApfsDriverLoader APFS file system bootstrap driver adding the support of embedded APFS drivers in bootable APFS containers in UEFI firmwares.
- AppleUiSupport Apple-specific user interface support driver. This driver brings the support for FileVault 2 GUI, hotkey parsing (shift, cmd+v, etc.), language collation support, and certain other features important for normal macOS functioning. For hotkey support AppleKeyMapAggregator-compatible driver is required.
- AptioInputFix user input driver adding the support of AppleKeyMapAggregator protocols on top of different UEFI input protocols. Additionally resolves mouse input issues on select firmwares. This is an alternative to UsbKbDxe, which may work better or worse depending on the firmware.
- AptioMemoryFix a set of quirks for various firmwares. While it primarily targets APTIO firmwares, other
 firmwares may be compatible as well. Among the resolved issues are hibernation support, KASLR, Lilu
 NVRAM security enhancements, NVRAM, and UEFI Boot entry preservation.
- Intel DataHub driver from IntelFrameworkModulePkg. It is believed that this driver is included in all UEFI firmwares, and is not required.
- EmuVariableRuntimeDxe NVRAM emulation driver from MdeModulePkg. NVRAM is supported by most modern firmwares. For firmwares with macOS incompatible NVRAM implementation an emulated driver may be used. This driver will not preserve NVRAM contents across the reboots.
- EnglishDxe Unicode collation driver from MdeModulePkg. This driver is a lightweight alternative to AppleUiSupport, which contains no Apple-specific code, and only provides unicode collation support. The driver is not recommended for use on any hardware but few original Macs.
- EnhancedFatDxe FAT filesystem driver from FatPkg. This driver is embedded in all UEFI firmwares, and cannot be used from OpenCore. It is known that multiple firmwares have a bug in their FAT support implementation, which leads to corrupted filesystems on write attempt. Embedding this driver within the firmware may be required in case writing to EFI partition is needed during the boot process.
- NvmExpressDxe NVMe support driver from MdeModulePkg. This driver is included in most firmwares starting with Broadwell generation. For Haswell and earlier embedding it within the firmware may be more favourable in case a NVMe SSD drive is installed.
- UsbKbDxe USB keyboard driver adding the support of AppleKeyMapAggregator protocols on top of a custom USB keyboard driver implementation. This is an alternative to AptioInputFix, which may work better or worse depending on the firmware.
- VirtualSmc UEFI SMC driver, required for proper FileVault 2 functionality and potentially other macOS specifics. An alternative, named SMCHelper, is not compatible with VirtualSmc and OpenCore, which is unaware of its specific interfaces. In case FakeSMC kernel extension is used, manual NVRAM variable addition may be needed and VirtualSmc driver should still be used.

- VBoxHfs HFS file system driver with bless support. This driver is an alternative to a closed source HFSPlus driver commonly found in Apple firmwares. While it is feature complete, it is approximately 3 times slower and is yet to undergo a security audit.
- XhciDxe XHCI USB controller support driver from MdeModulePkg. This driver is included in most firmwares starting with Sandy Bridge generation. For earlier firmwares or legacy systems it may be used to support external USB 3.0 PCI cards.

To compile the drivers from TianoCore UDK use the same command you do normally use for OpenCore compilation, but choose a corresponding package:

git clone https://github.com/tianocore/edk2 -b UDK2018 UDK

 \mathbf{cd} UDK

source edksetup.sh
make -C BaseTools

build -a X64 -b RELEASE -t XCODE5 -p FatPkg/FatPkg.dsc

build -a X64 -b RELEASE -t XCODE5 -p MdeModulePkg/MdeModulePkg.dsc

build -a X64-b RELEASE-t XCODE5-p IntelFrameworkModulePkg/IntelFrameworkModulePkg.dse

3. Protocols

Type: plist dict Default value: None

Description: Force builtin versions of select protocols described in Protocols Properties section below.

 $4. \ {\tt Quirks}$

Type: plist dict Default value: None

Description: Apply individual firmware quirks described in Quirks Properties section below.

10.3 Protocols Properties

1. AppleBootPolicy

Type: plist boolean Default value: false

Description: Reinstalls apple boot policy Apple Boot Policy protocol with a builtin version. This may be used to ensure APFS compatibility on VMs or legacy Macs.

2. ConsoleControl

Type: plist boolean Default value: NO

Description: Replaces Console Control protocol with a builtin version.

macOS bootloader requires console control protocol for text output, which some firmwares miss. This option is required to be set when the protocol is already available in the firmware, and other console control options are used, such as IgnoreTextInGraphics, SanitiseClearScreen, and sometimes ConsoleBehaviourOs with ConsoleBehaviourUi).

3. DataHub

Type: plist boolean Default value: false

Description: Reinstalls Data Hub protocol with a builtin version. This will drop all previous properties if the protocol was already installed.

4. DeviceProperties

Type: plist boolean Default value: false

Description: Reinstalls device property Device Property protocol with a builtin version. This will drop all previous properties if it was already installed. This may be used to ensure full compatibility on VMs or legacy Macs.

10.4 Quirks Properties

ExitBootServicesDelay
 Type: plist integer
 Default value: 0

Description: Adds delay in microseconds after EXIT_BOOT_SERVICES event.

This is a very ugly quirk to circumvent "Still waiting for root device" message on select APTIO IV firmwares, namely ASUS Z87-Pro, when using FileVault 2 in particular. It seems that for some reason they execute code in parallel to EXIT_BOOT_SERVICES, which results in SATA controller being inaccessible from macOS. A better approach should be found in some future. Expect 3-5 seconds to be enough in case the quirk is needed.

IgnoreInvalidFlexRatio Type: plist boolean

Default value: NO

Description: Select firmwares, namely APTIO IV, may contain invalid values in MSR_FLEX_RATIO (0x194) MSR register. These values may cause macOS boot failure on Intel platforms.

Note: While the option is not supposed to induce harm on unaffected firmwares, its usage is not recommended when it is not required.

IgnoreTextInGraphics
 Type: plist boolean
 Default value: NO

Description: Select firmwares output text onscreen in both graphics and text mode. This is normally unexpected, because random text may appear over graphical images and cause UI corruption. Setting this option to true will discard all text output when console control is in mode different from Text.

Note: While the option is not supposed to induce harm on unaffected firmwares, its usage is not recommended when it is not required. This option may hide onscreen error messages. ProvideConsoleControl is required may need to be set to true for this to work.

- 4. ProvideConsoleControlType: plist booleanDefault value: NODescription: macOS bootloader requires console control protocol for text output, some firmwares miss it. This option is required to be set when other console control options are used, such as IgnoreTextInGraphics, SanitiseClearScreen, and sometimes ConsoleBehaviourOs with ConsoleBehaviourUi).
- 5. ProvideConsoleGop

Type: plist boolean
Default value: NO

Description: macOS bootloader requires GOP (Graphics Output Protocol) to be present on console handle. This option will install it if missing.

Note: Some drivers, like AptioMemoryFix, may provide equivalent functionality. These drivers are not guaranteed to adhere to the same logic, and if a quirk is necessary, this option is preferred.

6. ReleaseUsbOwnership

Type: plist boolean Default value: false

Description: Attempt to detach USB controller ownership from the firmware driver. While most firmwares manage to properly do that, or at least have an option for, select firmwares do not. As a result, operating system may freeze upon boot. Not recommended unless required.

 $7. \ {\tt RequestBootVarRouting}$

Type: plist boolean
Default value: false

Description: Request NVRAM driver (or AptioMemoryFix) to redirect Boot prefixed variables from EFI_GLOBAL_VARIABLE_C to OC VENDOR VARIABLE GUID.

This will set special boot-redirect variable, which a compatible driver will abide after booter start. The quirk lets default boot entry preservation at times when firmwares delete incompatible boot entries.

8. SanitiseClearScreen

Type: plist boolean

Default value: false

Description: Some firmwares reset screen resolution to a failsafe value (like 1024x768) on the attempts to clear screen contents when large display (e.g. 2K or 4K) is used. This option attempts to apply a workaround.

Note: ProvideConsoleControl is required may need to be set to true for this to work. On all known affected systems ConsoleMode had to be set to empty string for this to work.