

# **OpenCore**

Reference Manual (0.6.0.1)

[2020.09.06]

# 2 Configuration

## 2.1 Configuration Terms

- OC config OpenCore Configuration file in plist format named config.plist. It has to provide extensible way to configure OpenCore and is structured to be separated into multiple named sections situated in the root plist dictionary. These sections are permitted to have plist array or plist dictionary types and are described in corresponding sections of this document.
- valid key plist key object of OC config described in this document or its future revisions. Besides explicitly
  described valid keys, keys starting with # symbol (e.g. #Hello) are also considered valid keys and behave as
  comments, effectively discarding their value, which is still required to be a valid plist object. All other plist
  keys are not valid, and their presence yields to undefined behaviour.
- valid value valid plist object of OC config described in this document that matches all the additional requirements in specific plist object description if any.
- invalid value valid plist object of OC config described in this document that is of other plist type, does not conform to additional requirements found in specific plist object description (e.g. value range), or missing from the corresponding collection. Invalid value is read with or without an error message as any possible value of this plist object in an undetermined manner (i.e. the values may not be same across the reboots). Whilst reading an invalid value is equivalent to reading certain defined valid value, applying incompatible value to the host system may yield to undefined behaviour.
- optional value valid value of OC config described in this document that reads in a certain defined manner provided in specific plist object description (instead of invalid value) when not present in OC config. All other cases of invalid value do still apply. Unless explicitly marked as optional value, any other value is required to be present and reads to invalid value if missing.
- fatal behaviour behaviour leading to boot termination. Implementation must stop the boot process from going any further until next host system boot. It is allowed but not required to perform cold reboot or show any warning message.
- undefined behaviour behaviour not prescribed by this document. Implementation is allowed to take any
  measures including but not limited to fatal behaviour, assuming any states or values, or ignoring, unless these
  measures negatively affect system security in general.

## 2.2 Configuration Processing

OC config is guaranteed to be processed at least once if it was found. Depending on OpenCore bootstrapping mechanism multiple OC config files may lead to reading any of them. No OC Config may be present on disk, in which case all the values read follow the rules of invalid value and optional value.

OC config has size, nesting, and key amount limitations. OC config size does not exceed 16 MBs. OC config has no more than 8 nesting levels. OC config has up to 16384 XML nodes (i.e. one plist dictionary item is counted as a pair of nodes) within each plist object.

Reading malformed OC config file leads to undefined behaviour. Examples of malformed OC config cover at least the following cases:

- files non-conformant to plist DTD
- files with unsupported or non-conformant plist objects found in this document
- files violating size, nesting, and key amount limitations

It is recommended but not required to abort loading malformed OC config and continue as if no OC config was present. For forward compatibility it is recommended but not required for the implementation to warn about the use of invalid values. Recommended practice of interpreting invalid values is to conform to the following convention where applicable:

Type-

Type	<del>Value</del> <u>Value</u>
plist string	Empty string ( <string></string> )
plist data	Empty data ( <data></data> )
plist integer	0 ( <integer>0</integer> )
plist boolean	False ( <false></false> )
plist tristate	False ( <false></false> )

# 2.3 Configuration Structure

OC config is separated into following sections, which are described in separate sections of this document. By default it is tried to not enable anything and optionally provide kill switches with Enable property for plist dict entries. In general the configuration is written idiomatically to group similar actions in subsections:

- Add provides support for data addition. Existing data will not be overridden, and needs to be handled separately with Delete if necessary.
- Delete provides support for data removal.
- Patch provides support for data modification.
- Quirks provides support for specific hacks.

Root configuration entries consist of the following:

- ACPI
- Booter
- DeviceProperties
- Kernel
- Misc
- NVRAM
- PlatformInfo
- UEFI

It is possible to perform basic validation of the configuration by using ocvalidate utility. Please note, that ocvalidate must match the used OpenCore release and may not be able to detect all configuration flaws present in the file.

*Note*: Currently most properties try to have defined values even if not specified in the configuration for safety reasons. This behaviour should not be relied upon, and all fields must be properly specified in the configuration.

### 3.3 Contribution

OpenCore can be compiled as an ordinary EDK II package. Since UDK development was abandoned by TianoCore, OpenCore requires the use of EDK II Stable. Currently supported EDK II release is hosted in acidanthera/audk. The required patches for the package are present in Patches directory.

The only officially supported toolchain is XCODE5. Other toolchains might work, but are neither supported, nor recommended. Contribution of clean patches is welcome. Please do follow EDK II C Codestyle.

To compile with XCODE5, besides Xcode, one should also install NASM and MTOC. The latest Xcode version is recommended for use despite the toolchain name. Example command sequence may look as follows:

```
git clone --recursive --depth=1 https://github.com/acidanthera/audk UDK
git clone --depth=1 https://github.com/acidanthera/audk UDK
cd UDK
git clone https://github.com/acidanthera/OpenCorePkg
git submodule update --init --recommend-shallow
git clone --depth=1 https://github.com/acidanthera/OpenCorePkg
source edksetup.sh
make -C BaseTools
build -a X64 -b RELEASE -t XCODE5 -p OpenCorePkg/OpenCorePkg.dsc
```

Listing 1: Compilation Commands

For IDE usage Xcode projects are available in the root of the repositories. Another approach could be Sublime Text with EasyClangComplete plugin. Add .clang\_complete file with similar content to your UDK root:

```
-I/UefiPackages/MdePkg
-I/UefiPackages/MdePkg/Include
-I/UefiPackages/MdePkg/Include/X64
-I/UefiPackages/MdeModulePkg
-I/UefiPackages/MdeModulePkg/Include
-I/UefiPackages/MdeModulePkg/Include/X64
-I/UefiPackages/OpenCorePkg/Include/AMI
-I/UefiPackages/OpenCorePkg/Include/Acidanthera
-I/UefiPackages/OpenCorePkg/Include/Apple
-I/UefiPackages/OpenCorePkg/Include/Apple/X64
-I/UefiPackages/OpenCorePkg/Include/Duet
-I/UefiPackages/OpenCorePkg/Include/Generic
-I/UefiPackages/OpenCorePkg/Include/Intel
-I/UefiPackages/OpenCorePkg/Include/Microsoft
-I/UefiPackages/OpenCorePkg/Include/VMware
-I/UefiPackages/OvmfPkg/Include
-I/UefiPackages/UefiCpuPkg/Include
-IInclude
-include
/UefiPackages/MdePkg/Include/Uefi.h
-fshort-wchar
-Wall
-Wextra
-Wno-unused-parameter
-Wno-missing-braces
-Wno-missing-field-initializers
-Wno-tautological-compare
-Wno-sign-compare
-Wno-varargs
-Wno-unused-const-variable
-DOC_TARGET_NOOPT=1
-DNO_MSABI_VA FUNCS=1
```

Listing 2: ECC Configuration

Codestyle. The codebase follows EDK II codestyle with few changes and clarifications.

- Write inline documentation for the functions and variables only once: in headers, where a header prototype is available, and inline for static variables and functions.
- Use line length of 120 characters or less, preferably 100 characters.
- Use spaces after casts, e.g. (VOID \*)(UINTN) Variable.
- Use SPDX license headers as shown in acidanthera/bugtracker#483.

## 3.5 Debugging

The codebase incorporates EDK II debugging and few custom features to improve the experience.

- Use module prefixes, 2-5 letters followed by a colon (:), for debug messages. For OpenCorePkg use OC:, for libraries and drivers use their own unique prefixes.
- Do not use dots (.) in the end of debug messages and separate EFI\_STATUS, printed by %r, with a hyphen (e.g. OCRAM: Allocation of %u bytes failed %r\n).
- Use DEBUG\_CODE\_BEGIN () and DEBUG\_CODE\_END () constructions to guard debug checks that may potentially reduce the performance of release builds and are otherwise unnecessary.
- Use DEBUG macro to print debug messages during normal functioning, and RUNTIME\_DEBUG for debugging after EXIT\_BOOT\_SERVICES.
- Use DEBUG\_VERBOSE debug level to leave debug messages for future debugging of the code, which are currently not necessary. By default DEBUG\_VERBOSE messages are ignored even in DEBUG builds.
- Use DEBUG\_INFO debug level for all non critical messages (including errors) and DEBUG\_BULK\_INFO for extensive
  messages that should not appear in NVRAM log that is heavily limited in size. These messages are ignored in
  RELEASE builds.
- Use DEBUG\_ERROR to print critical human visible messages that may potentially halt the boot process, and DEBUG\_WARN for all other human visible errors, RELEASE builds included.

When trying to find the problematic change it is useful to rely on git-bisect functionality. There also are some unofficial resources that provide per-commit binary builds of OpenCore, like Dortania.

DevirtualiseMmio. This means that the firmware will be able to directly communicate with this memory region during operating system functioning, because the region this value is in will be assigned a virtual address.

The addresses written here must be part of the memory map, have EfiMemoryMappedIO type and EFI\_MEMORY\_RUNTIME attribute (highest bit) set. To find the list of the candidates the debug log can be used.

#### 2. Comment

Type: plist string Failsafe: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

#### 3. Enabled

Type: plist boolean Failsafe: false

Description: This address will be devirtualised unless set to true.

## 5.4 Quirks Properties

#### 1. AvoidRuntimeDefrag

Type: plist boolean

Failsafe: false

**Description**: Protect from boot.efi runtime memory defragmentation.

This option fixes UEFI runtime services (date, time, NVRAM, power control, etc.) support on many firmwares using SMM backing for select services like variable storage. SMM may try to access physical addresses, but they get moved by boot.efi.

Note: Most but Apple and VMware firmwares need this quirk.

### 2. DevirtualiseMmio

Type: plist boolean

Failsafe: false

**Description**: Remove runtime attribute from select MMIO regions.

This option reduces stolen memory footprint from the memory map by removing runtime bit for known memory regions. This quirk may result in the increase of KASLR slides available, but is not necessarily compatible with the target board without additional measures. In general this frees from 64 to 256 megabytes of memory (present in the debug log), and on some platforms it is the only way to boot macOS, which otherwise fails with allocation error at bootloader stage.

This option is generally useful on all firmwares except some very old ones, like Sandy Bridge. On select firmwares it may require a list of exceptional addresses that still need to get their virtual addresses for proper NVRAM and hibernation functioning. Use MmioWhitelist section to do this.

## $3. \ {\tt DisableSingleUser}$

Type: plist boolean

Failsafe: false

**Description**: Disable single user mode.

This is a security option allowing one to restrict single user mode usage by ignoring CMD+S hotkey and -s boot argument. The behaviour with this quirk enabled is supposed to match T2-based model behaviour. Read this archived article to understand how to use single user mode with this quirk enabled.

#### 4. DisableVariableWrite

Type: plist boolean

Failsafe: false

**Description**: Protect from macOS NVRAM write access.

This is a security option allowing one to restrict NVRAM access in macOS. This quirk requires OC\_FIRMWARE\_RUNTIME protocol implemented in OpenRuntime.efi.

*Note*: This quirk can also be used as an ugly workaround to buggy UEFI runtime services implementations that fail to write variables to NVRAM and break the rest of the operating system.

# 7 Kernel

#### 7.1 Introduction

This section allows to apply different kinds of kernelspace modifications on Apple Kernel (XNU). The modifications currently provide driver (kext) injection, kernel and driver patching, and driver blocking.

## 7.2 Properties

1. Add

Type: plist array Failsafe: Empty

**Description**: Load selected kernel drivers from OC/Kexts directory.

Designed to be filled with plist dict values, describing each driver. See Add Properties section below. Kernel driver load order follows the item order in the array, thus the dependencies should be written prior to their consumers.

To track the dependency order one can inspect the OSBundleLibraries key in the Info.plist of the kext. Any kext mentioned in the OSBundleLibraries of the other kext must be precede this kext.

Note: Kexts may have inner kexts (Plug-Ins) in their bundle. Each inner kext must be added separately.

2. Block

Type: plist array Failsafe: Empty

**Description**: Remove selected kernel drivers from prelinked kernel.

Designed to be filled with plist dictionary values, describing each blocked driver. See Block Properties section below.

3. Emulate

Type: plist dict

**Description**: Emulate select hardware in kernelspace via parameters described in Emulate Properties section below.

4. Force

Type: plist array Failsafe: Empty

**Description**: Load kernel drivers from system volume if they are not cached.

Designed to be filled with plist dict values, describing each driver. See Force Properties section below. This section resolves the problem of injecting drivers that depend on other drivers, which are not cached otherwise. The issue normally affects older operating systems, where various dependency kexts, like IOAudioFamily or IONetworkingFamily may not be present in the kernel cache by default. Kernel driver load order follows the item order in the array, thus the dependencies should be written prior to their consumers. Force happens before Add.

*Note*: The signature of the "forced" kernel drivers is not checked anyhow, making the use of this feature extremely dangerous and undesired for secure boot. This feature may not work on encrypted partitions in newer operating systems.

5. Patch

Type: plist array Failsafe: Empty

**Description**: Perform binary patches in kernel and drivers prior to driver addition and removal.

Designed to be filled with plist dictionary values, describing each patch. See Patch Properties section below.

6. Quirks

Type: plist dict

**Description**: Apply individual kernel and driver quirks described in Quirks Properties section below.

#### 7. Scheme

Type: plist dict

Description: Define kernelspace operation mode via parameters described in Scheme Properties section below.

#### 7.3Add Properties

1. Arch

Type: plist string

Failsafe: Any

Description: Kext architecture (Any, i386, x86\_64).

2. BundlePath

Type: plist string Failsafe: Empty string

Description: Kext bundle path (e.g. Lilu.kext or MyKext.kext/Contents/PlugIns/MySubKext.kext).

3. Comment

Type: plist string Failsafe: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

4. Enabled

Type: plist boolean Failsafe: false

**Description**: This kernel driver will not be added unless set to true.

5. ExecutablePath

Type: plist string Failsafe: Empty string

Description: Kext executable path relative to bundle (e.g. Contents/MacOS/Lilu).

6. MaxKernel

Type: plist string Failsafe: Empty string

**Description**: Adds kernel driver on specified macOS version or older.

Kernel version can be obtained with uname -r command, and should look like 3 numbers separated by dots, for example 18.7.0 is the kernel version for 10.14.6. Kernel version interpretation is implemented as follows:

$$ParseDarwinVersion(\kappa, \lambda, \mu) = \kappa \cdot 10000$$
 Where  $\kappa \in (0, 99)$  is kernel version major  $+\lambda \cdot 100$  Where  $\lambda \in (0, 99)$  is kernel version minor  $+\mu$  Where  $\mu \in (0, 99)$  is kernel version patch

Kernel version comparison is implemented as follows:

$$\alpha = \begin{cases} ParseDarwinVersion(\texttt{MinKernel}), & \text{If MinKernel is valid} \\ 0 & Otherwise \end{cases}$$
 
$$\beta = \begin{cases} ParseDarwinVersion(\texttt{MaxKernel}), & \text{If MaxKernel is valid} \\ \infty & Otherwise \end{cases}$$
 
$$\gamma = \begin{cases} ParseDarwinVersion(FindDarwinVersion()), & \text{If valid "Darwin Kernel Version" is found} \\ 0 & Otherwise \end{cases}$$
 
$$f(\alpha, \beta, \gamma) = \alpha < \gamma < \beta$$

$$f(\alpha, \beta, \gamma) = \alpha \le \gamma \le \beta$$

Here ParseDarwinVersion argument is assumed to be 3 integers obtained by splitting Darwin kernel version string from left to right by the . symbol. FindDarwinVersion function looks up Darwin kernel version by locating "Darwin Kernel Version  $\kappa.\lambda.\mu$ " string in the kernel image.

#### 7. MinKernel

Type: plist string Failsafe: Empty string

**Description**: Adds kernel driver on specified macOS version or newer.

Note: Refer to Add MaxKernel description for matching logic.

#### 8. PlistPath

Type: plist string Failsafe: Empty string

Description: Kext Info.plist path relative to bundle (e.g. Contents/Info.plist).

## 7.4 Block Properties

#### 1. Arch

Type: plist string

Failsafe: Any

Description: Kext block architecture (Any, i386, x86\_64).

### 2. Comment

Type: plist string Failsafe: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

#### 3. Enabled

Type: plist boolean Failsafe: false

**Description**: This kernel driver will not be blocked unless set to true.

#### 4. Identifier

Type: plist string Failsafe: Empty string

**Description**: Kext bundle identifier (e.g. com.apple.driver.AppleTyMCEDriver).

#### 5. MaxKernel

Type: plist string Failsafe: Empty string

**Description**: Blocks kernel driver on specified macOS version or older.

Note: Refer to Add MaxKernel description for matching logic.

#### 6. MinKernel

Type: plist string Failsafe: Empty string

**Description**: Blocks kernel driver on specified macOS version or newer.

Note: Refer to Add MaxKernel description for matching logic.

#### 7.5 Emulate Properties

#### 1. Cpuid1Data

Type: plist data, 16 bytes

Failsafe: All zero

Description: Sequence of EAX, EBX, ECX, EDX values to replace CPUID (1) call in XNU kernel.

This property serves for two needs:

- $\bullet\,$  Enabling support of an unsupported CPU model.
- Enabling XCPM support for an unsupported CPU variant.

Normally it is only the value of EAX that needs to be taken care of, since it represents the full CPUID. The remaining bytes are to be left as zeroes. Byte order is Little Endian, so for example, C3 06 03 00 stands for CPUID 0x0306C3 (Haswell).

For XCPM support it is recommended to use the following combinations.

• Haswell-E (0x0306F2) to Haswell (0x0306C3):

• Broadwell-E (0x0406F1) to Broadwell (0x0306D4):

Keep in mind, that the following configurations are unsupported (at least out of the box):

- Consumer Ivy Bridge (0x0306A9) as Apple disabled XCPM for Ivy Bridge and recommends legacy power management for these CPUs. You will need to manually patch \_xcpm\_bootstrap to force XCPM on these CPUs instead of using this option.
- Low-end CPUs (e.g. Haswell+ Pentium) as they are not supported properly by macOS. Legacy hacks for older models can be found in the Special NOTES section of acidanthera/bugtracker#365.

## $2. \ {\tt Cpuid1Mask}$

Type: plist data, 16 bytes

Failsafe: All zero

Description: Bit mask of active bits in Cpuid1Data.

When each Cpuid1Mask bit is set to 0, the original CPU bit is used, otherwise set bits take the value of Cpuid1Data.

## 7.6 Force Properties

1. Arch

Type: plist string

Failsafe: Any

Description: Kext architecture (Any, i386, x86\_64).

2. BundlePath

Type: plist string Failsafe: Empty string

Description: Kext bundle path (e.g. System\Library \Extensions \IONetworkingFamily.kext).

3. Comment

Type: plist string Failsafe: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

4. Enabled

Type: plist boolean

Failsafe: false

**Description**: This kernel driver will not be added when not present unless set to true.

5. ExecutablePath

Type: plist string Failsafe: Empty string

Description: Kext executable path relative to bundle (e.g. Contents/MacOS/IONetworkingFamily).

6. Identifier

Type: plist string Failsafe: Empty string

**Description**: Kext identifier to perform presence checking before adding (e.g. com.apple.iokit.IONetworkingFamily). Only drivers which identifiers are not be found in the cache will be added.

7. MaxKernel

Type: plist string Failsafe: Empty string

**Description**: Adds kernel driver on specified macOS version or older.

Note: Refer to Add Add MaxKernel description for matching logic.

#### 8. MinKernel

Type: plist string Failsafe: Empty string

**Description**: Adds kernel driver on specified macOS version or newer.

Note: Refer to Add Add MaxKernel description for matching logic.

#### 9. PlistPath

Type: plist string Failsafe: Empty string

Description: Kext Info.plist path relative to bundle (e.g. Contents/Info.plist).

## 7.7 Patch Properties

#### 1. Arch

Type: plist string

Failsafe: Any

Description: Kext patch architecture (Any, i386, x86\_64).

#### 2. Base

Type: plist string Failsafe: Empty string

**Description**: Selects symbol-matched base for patch lookup (or immediate replacement) by obtaining the address of provided symbol name. Can be set to empty string to be ignored.

#### 3. Comment

Type: plist string Failsafe: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

#### 4. Count

Type: plist integer

Failsafe: 0

**Description**: Number of patch occurrences to apply. 0 applies the patch to all occurrences found.

### 5. Enabled

Type: plist boolean Failsafe: false

**Description**: This kernel patch will not be used unless set to true.

#### 6. Find

Type: plist data Failsafe: Empty data

**Description**: Data to find. Can be set to empty for immediate replacement at Base. Must equal to Replace in size otherwise.

#### 7. Identifier

Type: plist string Failsafe: Empty string

Description: Kext bundle identifier (e.g. com.apple.driver.AppleHDA) or kernel for kernel patch.

#### 8. Limit

Type: plist integer

Failsafe: 0

**Description**: Maximum number of bytes to search for. Can be set to 0 to look through the whole kext or kernel.

## $9.\ {\tt Mask}$

Type: plist data Failsafe: Empty data

**Description**: Data bitwise mask used during find comparison. Allows fuzzy search by ignoring not masked (set to zero) bits. Can be set to empty data to be ignored. Must equal to Replace in size otherwise.

#### 10. MaxKernel

Type: plist string Failsafe: Empty string

**Description**: Patches data on specified macOS version or older.

Note: Refer to Add MaxKernel description for matching logic.

#### 11. MinKernel

Type: plist string Failsafe: Empty string

**Description**: Patches data on specified macOS version or newer.

Note: Refer to Add MaxKernel description for matching logic.

#### 12. Replace

Type: plist data Failsafe: Empty data

**Description**: Replacement data of one or more bytes.

#### 13. ReplaceMask

Type: plist data Failsafe: Empty data

**Description**: Data bitwise mask used during replacement. Allows fuzzy replacement by updating masked (set to non-zero) bits. Can be set to empty data to be ignored. Must equal to Replace in size otherwise.

#### 14. Skip

Type: plist integer

Failsafe: 0

**Description**: Number of found occurrences to be skipped before replacement is done.

## 7.8 Quirks Properties

#### 1. AppleCpuPmCfgLock

Type: plist boolean

Failsafe: false

Requirement: 10.6 (64-bit)

**Description**: Disables PKG\_CST\_CONFIG\_CONTROL (0xE2) MSR modification in AppleIntelCPUPowerManagement.kext, commonly causing early kernel panic, when it is locked from writing.

Certain firmwares lock PKG\_CST\_CONFIG\_CONTROL MSR register. To check its state one can use bundled VerifyMsrE2 tool. Select firmwares have this register locked on some cores only.

As modern firmwares provide CFG Lock setting, which allows configuring PKG\_CST\_CONFIG\_CONTROL MSR register lock, this option should be avoided whenever possible. For several APTIO firmwares not displaying CFG Lock setting in the GUI it is possible to access the option directly:

- (a) Download UEFITool and IFR-Extractor.
- (b) Open your firmware image in UEFITool and find CFG Lock unicode string. If it is not present, your firmware may not have this option and you should stop.
- (c) Extract the Setup.bin PE32 Image Section (the one UEFITool found) through Extract Body menu option.
- (d) Run IFR-Extractor on the extracted file (e.g. ./ifrextract Setup.bin Setup.txt).
- (e) Find CFG Lock, VarStoreInfo (VarOffset/VarName): in Setup.txt and remember the offset right after it (e.g. 0x123).
- (f) Download and run Modified GRUB Shell compiled by brainsucker or use a newer version by datasone.
- (g) Enter setup\_var 0x123 0x00 command, where 0x123 should be replaced by your actual offset, and reboot.

**WARNINGWarning**: Variable offsets are unique not only to each motherboard but even to its firmware version. Never ever try to use an offset without checking.

## 2. AppleXcpmCfgLock

Type: plist boolean

Failsafe: false

Requirement: 10.8 (not required for older)

**Description**: Disables PKG\_CST\_CONFIG\_CONTROL (0xE2) MSR modification in XNU kernel, commonly causing early kernel panic, when it is locked from writing (XCPM power management).

Note: This option should be avoided whenever possible. See AppleCpuPmCfgLock description for more details.

# $3. \ {\tt AppleXcpmExtraMsrs}$

Type: plist boolean Failsafe: false

Requirement: 10.8 (not required for older)

**Description**: Disables multiple MSR access critical for select CPUs, which have no native XCPM support.

This is normally used in conjunction with Emulate section on Haswell-E, Broadwell-E, Skylake-SP, and similar CPUs. More details on the XCPM patches are outlined in acidanthera/bugtracker#365.

*Note*: Additional not provided patches will be required for Ivy Bridge or Pentium CPUs. It is recommended to use AppleIntelCpuPowerManagement.kext for the former.

## 4. AppleXcpmForceBoost

Type: plist boolean Failsafe: false

Requirement: 10.8 (not required for older)

**Description**: Forces maximum performance in XCPM mode.

This patch writes 0xFF00 to  $MSR_IA32_PERF_CONTROL$  (0x199), effectively setting maximum multiplier for all the time.

*Note*: While this may increase the performance, this patch is strongly discouraged on all systems but those explicitly dedicated to scientific or media calculations. In general only certain Xeon models benefit from the patch.

#### 5. CustomSMBIOSGuid

Type: plist boolean

Failsafe: false

Requirement: 10.6 (64-bit)

**Description**: Performs GUID patching for UpdateSMBIOSMode Custom mode. Usually relevant for Dell laptops.

# $6.\ \mathtt{DisableIoMapper}$

Type: plist boolean Failsafe: false

Requirement: 10.8 (not required for older)

Description: Disables IOMapper support in XNU (VT-d), which may conflict with the firmware implementation.

*Note*: This option is a preferred alternative to deleting DMAR ACPI table and disabling VT-d in firmware preferences, which does not break VT-d support in other systems in case they need it.

#### 7. DisableRtcChecksum

Type: plist boolean

Failsafe: false

Requirement: 10.6 (64-bit)

**Description**: Disables primary checksum (0x58-0x59) writing in AppleRTC.

 $Note\ 1:$  This option will not protect other areas from being overwritten, see RTCMemoryFixup kernel extension if this is desired.

Note 2: This option will not protect areas from being overwritten at firmware stage (e.g. macOS bootloader), see AppleRtc protocol description if this is desired.

#### 8. DisableLinkeditJettison

Type: plist boolean

Failsafe: false Requirement: 11.0

**Description**: Disables \_\_LINKEDIT jettison code.

This option lets Lilu.kext and possibly some others function in macOS Big Sur with best performance without keepsyms=1 boot argument.

## 9. DummyPowerManagement

Type: plist boolean

Failsafe: false

Requirement: 10.6 (64-bit)

Description: Disables AppleIntelCpuPowerManagement.

Note: This option is a preferred alternative to NullCpuPowerManagement.kext for CPUs without native power management driver in macOS.

#### 10. ExternalDiskIcons

Type: plist boolean

Failsafe: false

Requirement: 10.6 (64-bit)

Description: Apply icon type patches to AppleAHCIPort.kext to force internal disk icons for all AHCI disks.

Note: This option should be avoided whenever possible. Modern firmwares usually have compatible AHCI controllers.

#### 11. IncreasePciBarSize

Type: plist boolean Failsafe: false Requirement: 10.10

**Description**: Increases 32-bit PCI bar size in IOPCIFamily from 1 to 4 GBs.

Note: This option should be avoided whenever possible. In general the necessity of this option means misconfigured or broken firmware.

#### 12. LapicKernelPanic

 $\mathbf{Type}$ : plist boolean

Failsafe: false

Requirement: 10.6 (64-bit)

**Description**: Disables kernel panic on LAPIC interrupts.

## 13. PanicNoKextDump

Type: plist boolean

Failsafe: false

Requirement: 10.13 (not required for older)

**Description**: Prevent kernel from printing kext dump in the panic log preventing from observing panic details. Affects 10.13 and above.

#### 14. PowerTimeoutKernelPanic

Type: plist boolean

Failsafe: false

**Requirement**: 10.15 (not required for older)

**Description**: Disables kernel panic on setPowerState timeout.

An additional security measure was added to macOS Catalina (10.15) causing kernel panic on power change timeout for Apple drivers. Sometimes it may cause issues on misconfigured hardware, notably digital audio, which sometimes fails to wake up. For debug kernels setpowerstate\_panic=0 boot argument should be used, which is otherwise equivalent to this quirk.

#### 15. ThirdPartyDrives

Type: plist boolean

Failsafe: false

Requirement: 10.6 (64-bit, not required for older)

**Description**: Apply vendor patches to IOAHCIBlockStorage.kext to enable native features for third-party drives, such as TRIM on SSDs or hibernation support on 10.15 and newer.

Note: This option may be avoided on user preference. NVMe SSDs are compatible without the change. For AHCI SSDs on modern macOS version there is a dedicated built-in utility called trimforce. Starting from 10.15 this utility creates EnableTRIM variable in APPLE\_BOOT\_VARIABLE\_GUID namespace with 01 00 00 00 value.

### $16. \ {\tt XhciPortLimit}$

Type: plist boolean Failsafe: false

**Requirement:** 10.11 (not required for older)

**Description**: Patch various kexts (AppleUSBXHCI.kext, AppleUSBXHCIPCI.kext, IOUSBHostFamily.kext) to remove USB port count limit of 15 ports.

*Note*: This option should be avoided whenever possible. USB port limit is imposed by the amount of used bits in locationID format and there is no possible way to workaround this without heavy OS modification. The only valid solution is to limit the amount of used ports to 15 (discarding some). More details can be found on AppleLife.ru.

## 7.9 Scheme Properties

These properties are particularly relevant for older macOS operating systems. For more details on how to install and troubleshoot such macOS installation refer to Legacy Apple OS.

#### 1. FuzzyMatch

Type: plist boolean Failsafe: false

Description: Use kernelcache with different checksums when available.

On macOS 10.6 and earlier kernelcache filename has a checksum, which essentially is adler32 from SMBIOS product name and EfiBoot device path. On certain firmwares EfiBoot device path differs between UEFI and macOS due to ACPI or hardware specifics, rendering kernelcache checksum as always different.

This setting allows matching the latest kernelcache with a suitable architecture when the kernelcache without suffix is unavailable, improving macOS 10.6 boot performance on several platforms.

#### 2. KernelArch

Type: plist string

Failsafe: Auto

Description: Prefer specified kernel architecture (Auto, i386, i386-user32, x86\_64) when available.

On macOS 10.7 and earlier XNU kernel can boot with architectures different from the usual x86\_64. This setting will use the specified architecture to boot macOS when it is supported by the macOS and the configuration:

- Auto Choose the preferred architecture automatically.
- i386 Use i386 (32-bit) kernel when available.
- i386-user32 Use i386 (32-bit) kernel when available and force the use of 32-bit userspace on 64-bit capable processors. On macOS 64-bit capable processors are assumed to support SSSE3. This is not the case for older 64-bit capable Pentium processors, which cause some applications to crash on macOS 10.6. The behaviour corresponds to -legacy kernel boot argument.
- x86\_64 Use x86\_64 (64-bit) kernel when available.

Below is the algorithm determining the kernel architecture.

- (a) arch argument in image arguments (e.g. when launched via UEFI Shell) or in boot-args variable overrides any compatibility checks and forces the specified architecture, completing this algorithm.
- (b) OpenCore build architecture restricts capabilities to i386 and i386-user32 mode for the 32-bit firmware variant.
- (c) Determined EfiBoot version restricts architecture choice:
  - 10.4-10.5 i386 or i386-user32
  - 10.6-10.7 i386, i386-user32, or x86\_64
  - 10.8 or newer x86\_64
- (d) If KernelArch is set to Auto and SSSE3 is not supported by the CPU, capabilities are restricted to i386-user32 if supported by EfiBoot.
- (e) Board identifier (from SMBIOS) based on EfiBoot version disables x86\_64 support on an unsupported model if any i386 variant is supported. Auto is not consulted here as the list is not overridable in EfiBoot.
- (f) KernelArch restricts the support to the explicitly specified architecture (when not set to Auto) if the architecture remains present in the capabilities.
- (g) The best supported architecture is chosen in this order: x86\_64, i386, i386-user32.

Unlike macOS 10.7, where select boards identifiers are treated as the i386 only machines, and macOS 10.5 or earlier, where x86\_64 is not supported by the macOS kernel, macOS 10.6 is very special. The architecture choice

on macOS 10.6 depends on many factors including not only the board identifier, but also macOS product type (client vs server), macOS point release, and RAM amount. The detection of them all is complicated and not practical, because several point releases had genuine bugs and failed to properly perform the server detection in the first place. For this reason OpenCore on macOS 10.6 will fallback to  $x86_{c}$  64 architecture whenever it is supported by the board at all, just like on macOS 10.7. As a reference here is the 64-bit Mac model compatibility corresponding to actual EfiBoot behaviour on macOS 10.6.8 and 10.7.5.

Model	10.6 (minimal)	10.6 (client)	10.6 (server)	10.7 (any)
Macmini	4,x (Mid 2010)	5,x (Mid 2011)	4,x (Mid 2010)	3,x (Early 2009)
MacBook	Unsupported	Unsupported	Unsupported	5,x (2009/09)
MacBookAir	Unsupported	Unsupported	Unsupported	2,x (Late 2008)
MacBookPro	4,x (Early 2008)	8,x (Early 2011)	8,x (Early 2011)	3,x (Mid 2007)
i∭ac	8,x (Early 2008)	12,x (Mid 2011)	12,x (Mid 2011)	7,x (Mid 2007)
<u>MacPro</u>	3,x (Early 2008)	5,x (Mid 2010)	3,x (Early 2008)	3,x (Early 2008)
Xserve	2,x (Early 2008)	2,x (Early 2008)	2,x (Early 2008)	2,x (Early 2008)

*Note*: 3+2 and 6+4 hotkeys to choose the preferred architecture are unsupported due to being handled by EfiBoot and thus being hard to properly detect.

## 3. KernelCache

Type: plist string

Failsafe: Auto

Description: Prefer specified kernel cache type (Auto, Cacheless, Mkext, Prelinked) when available.

Different variants of macOS support different kernel caching variants designed to improve boot performance. This setting allows to prevent using faster kernel caching variants if slower variants are available for debugging and stability reasons. I.e. by specifying Mkext one will disable Prelinked for e.g. 10.6 but not 10.7.

The list of available kernel caching types and its current support in OpenCore is listed below.

macOS	<u>i386 NC</u>	i386 MK	i386 PK	x86_64 NC	x86_64 MK	x86_64 PK	x86_64 KC
10.4	NO	NO (V1)	$\widetilde{NO}$	~	~~	~	~
10.5	NO	NO (V1)	$\widetilde{NO}$	$\overline{\sim}$	₹~	$\overline{\sim}$	~
10.6	.NO.	NO (V2)	NO	YES.	YES (V2)	YES.	~
10.7	NO	<del></del>	$\widetilde{NO}$	YES	~~	YES	~
10.8-10.9	~~	<del></del>	~~	YES.	₹~	YES.	~
10.10-10.15	~~	~~	<del></del>	~	<del></del>	YES.	~
11.0+	~~	~~	~~	~	~~	YES	YES

- Mark the option as the default option to boot.
- Boot option through the picker or without it depending on the ShowPicker option.
- Show picker on failure otherwise.

Note 1: This process is meant to work reliably only when RequestBootVarRouting option is enabled or the firmware does not control UEFI boot options (OpenDuetPkg or custom BDS). Without BootProtect it also is possible that other operating systems overwrite OpenCore, make sure to enable it if you plan to use them.

Note 2: UEFI variable boot options' boot arguments will be removed if present as they may contain arguments compromising the operating system, which is undesired once secure boot is enabled.

Note 3: Some operating systems, namely Windows, will create their boot option and mark it as top most upon first boot or after NVRAM Reset. When this happens default boot entry choice will update till next manual reconfiguration.

# 8.2 Properties

1. Boot

Type: plist dict

**Description**: Apply boot configuration described in Boot Properties section below.

2. BlessOverride

Type: plist array

**Description**: Add custom scanning paths through bless model.

Designed to be filled with plist string entries containing absolute UEFI paths to customised bootloaders, for example, \EFI\debian\grubx64.efi for Debian bootloader. This allows unusual boot paths to be automatically discovered by the boot picker. Designwise they are equivalent to predefined blessed path, such as \System\Library\CoreServices\boot.efi or \EFI\Microsoft\Boot\bootmgfw.efi, but unlike predefined bless paths they have highest priority.

3. Debug

Type: plist dict

**Description**: Apply debug configuration described in Debug Properties section below.

4. Entries

Type: plist array

**Description**: Add boot entries to boot picker.

Designed to be filled with plist dict values, describing each load entry. See Entry Properties section below.

5. Security

Type: plist dict

**Description**: Apply security configuration described in Security Properties section below.

6 Tools

Type: plist array

**Description**: Add tool entries to boot picker.

Designed to be filled with plist dict values, describing each load entry. See Entry Properties section below.

*Note*: Select tools, for example, UEFI Shell, are very dangerous and **MUST NOT** appear in production configurations, especially in vaulted ones and protected with secure boot, as they may be used to easily bypass secure boot chain. For tool examples check the UEFI section of this document.

## 8.3 Boot Properties

1. ConsoleAttributes

Type: plist integer

Failsafe: 0

**Description**: Sets specific attributes for console.

Text renderer supports colour arguments as a sum of foreground and background colours according to UEFI specification. The value of black background and black foreground (0) is reserved. List of colour names:

• 0x00 — EFI\_BLACK

#### 8. TakeoffDelay

Type: plist integer, 32 bit

Failsafe: 0

Description: Delay in microseconds performed before handling picker startup and action hotkeys.

Introducing a delay may give extra time to hold the right action hotkey sequence to e.g. boot to recovery mode. On some platforms setting this option to at least 5000-10000 microseconds may be necessary to access action hotkeys at all due to the nature of the keyboard driver.

#### 9. Timeout

Type: plist integer, 32 bit

Failsafe: 0

**Description**: Timeout in seconds in boot picker before automatic booting of the default boot entry. Use 0 to disable timer.

#### 10. PickerMode

Type: plist string Failsafe: Builtin

**Description**: Choose boot picker used for boot management.

Picker describes underlying boot management with an optional user interface responsible for handling boot options. The following values are supported:

- Builtin boot management is handled by OpenCore, a simple text only user interface is used.
- External an external boot management protocol is used if available. Otherwise Builtin mode is used.
- Apple Apple boot management is used if available. Otherwise Builtin mode is used.

Upon success External mode will entirely disable all boot management in OpenCore except policy enforcement. In Apple mode it may additionally bypass policy enforcement. See OpenCanopy plugin for an example of a custom user interface.

OpenCore built-in boot picker contains a set of actions chosen during the boot process. The list of supported actions is similar to Apple BDS and in general can be accessed by holding action hotkeys during boot process. Currently the following actions are considered:

- Default this is the default option, and it lets OpenCore built-in boot picker to loads the default boot option as specified in Startup Disk preference pane.
- ShowPicker this option forces picker to show. Normally it can be achieved by holding OPT key during boot. Setting ShowPicker to true will make ShowPicker the default option.
- ResetNvram this option performs select UEFI variable erase and is normally achieved by holding CMD+OPT+P+R key combination during boot. Another way to erase UEFI variables is to choose Reset NVRAM in the picker. This option requires AllowNvramReset to be set to true.
- BootApple this options performs booting to the first found Apple operating system unless the default chosen operating system is already made by Apple. Hold X key to choose this option.
- BootAppleRecovery this option performs booting to Apple operating system recovery. Either the one related to the default chosen operating system, or first found in case default chosen operating system is not made by Apple or has no recovery. Hold CMD+R key combination to choose this option.

Note 1: Activated KeySupport, OpenUsbKbDxe, or similar driver is required for key handling to work. On many firmwares it is not possible to get all the keys function.

Note 2: In addition to OPT OpenCore supports Escape key to display picker when ShowPicker is disabled. This key exists for Apple picker mode and for firmwares with PS/2 keyboards that fail to report held OPT key and require continual presses of Escape key to enter the boot menu.

Note 3: On Macs with problematic GOP it may be difficult to access Apple BootPicker. To BootKicker utility can be blessed to workaround this problem even without loading OpenCore. On some Macs BootKicker utility can be blessed will not run from OpenCore.

## 8.4 Debug Properties

1. AppleDebug

Type: plist boolean

#### 7. SysReport

Type: plist boolean

Failsafe: false

**Description**: Produce system report on ESP folder.

This option will create a SysReport directory on ESP partition unless it is already present. The directory will contain ACPI and SMBIOS dumps.

*Note*: For security reasons SysReport option is **not** available in RELEASE builds. Use a DEBUG build if you need this option.

#### 8. Target

Type: plist integer

Failsafe: 0

**Description**: A bitmask (sum) of enabled logging targets. By default all the logging output is hidden, so this option is required to be set when debugging is necessary.

The following logging targets are supported:

- 0x01 (bit 0) Enable logging, otherwise all log is discarded.
- 0x02 (bit 1) Enable basic console (onscreen) logging.
- 0x04 (bit 2) Enable logging to Data Hub.
- 0x08 (bit 3) Enable serial port logging.
- 0x10 (bit 4) Enable UEFI variable logging.
- 0x20 (bit 5) Enable non-volatile UEFI variable logging.
- 0x40 (bit 6) Enable logging to file.

Console logging prints less than all the other variants. Depending on the build type (RELEASE, DEBUG, or NOOPT) different amount of logging may be read (from least to most).

Data Hub log will not log kernel and kext patches. To obtain Data Hub log use the following command in macOS:

```
ioreg -lw0 -p IODeviceTree | grep boot-log | sort | sed 's/.*<\(.*\)>.*/\1/' | xxd -r -p
```

UEFI variable log does not include some messages and has no performance data. For safety reasons log size is limited to 32 kilobytes. Some firmwares may truncate it much earlier or drop completely if they have no memory. Using non-volatile flag will write the log to NVRAM flash after every printed line. To obtain UEFI variable log use the following command in macOS:

```
nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:boot-log |
awk '{gsub(/%0d%0a%00/,"");gsub(/%0d%0a/,"\n")}1'
```

Warning Warning: Some firmwares are reported to have broken NVRAM garbage collection. This means that they may not be able to always free space after variable deletion. Do not use non-volatile NVRAM logging without extra need on such devices.

While OpenCore boot log already contains basic version information with build type and date, this data may also be found in NVRAM in opencore-version variable even with boot log disabled.

File logging will create a file named opencore-YYYY-MM-DD-HHMMSS.txt at EFI volume root with log contents (the upper case letter sequence is replaced with date and time from the firmware). Please be warned that some file system drivers present in firmwares are not reliable, and may corrupt data when writing files through UEFI. Log is attempted to be written in the safest manner, and thus is very slow. Ensure that DisableWatchDog is set to true when you use a slow drive. Try to avoid frequent use of this option when dealing with flash drives as large I/O amounts may speedup memory wear and render this flash drive unusable in shorter time.

When interpreting the log, note that the lines are prefixed with a tag describing the relevant location (module) of the log line allowing one to better attribute the line to the functionality. The list of currently used tags is provided below.

#### Drivers and tools:

- BMF OpenCanopy, bitmap font
- BS Bootstrap

- GSTT GoptStop
- HDA AudioDxe
- KKT KeyTester
- MMDD MmapDump
- OCPAVP PavpProvision
- OCRST ResetSystem
- OCUI OpenCanopy
- OC OpenCore main
- VMOPT VerifyMemOpt

#### Libraries:

- AAPL OcDebugLogLib, Apple EfiBoot logging
- OCABC OcAfterBootCompatLib
- OCAE OcAppleEventLib
- OCAK OcAppleKernelLib
- OCAU OcAudioLib
- OCAV OcAppleImageVerificationLib
- OCA OcAcpiLib
- OCBP OcAppleBootPolicyLib
- OCB OcBootManagementLib
- OCCL OcAppleChunkListLib
- OCCPU OcCpuLib
- OCC OcConsoleLib
- OCDH OcDataHubLib
- OCDI OcAppleDiskImageLib
- OCFSQ OcFileLib, UnblockFs quirk
- OCFS OcFileLib
- OCFV OcFirmwareVolumeLib
- OCHS OcHashServicesLib
- OCI4 OcAppleImg4Lib
- OCIC OcImageConversionLib
- OCII OcInputLib
- OCJS OcApfsLib
- OCKM OcAppleKeyMapLib
- OCL OcDebugLogLib
- OCMCO OcMachoLib
- OCME OcHeciLib
- OCMM OcMemoryLib
- OCPI OcFileLib, partition info
- OCPNG OcPngLib
- OCRAM OcAppleRamDiskLib
- OCRTC OcRtcLib
- OCSB OcAppleSecureBootLib
- OCSMB OcSmbiosLib
- OCSMC OcSmcLib
- OCST OcStorageLib
- OCS OcSerializedLib
- OCTPL OcTemplateLib
- OCUC OcUnicodeCollationLib
- OCUT OcAppleUserInterfaceThemeLib
- OCXML OcXmlLib

# 8.5 Security Properties

1. AllowNvramReset

 $\mathbf{Type}:$  plist boolean

Failsafe: false

Description: Allow CMD+OPT+P+R handling and enable showing NVRAM Reset entry in boot picker.

Note 1: It is known that some Lenovo laptops have a firmware bug, which makes them unbootable after performing NVRAM reset. See acidanthera/bugtracker#995 for more details.

Note 2: Resetting NVRAM will also erase all the boot options otherwise not backed up with bless (e.g. Linux).

#### 2. AllowSetDefault

Type: plist boolean Failsafe: false

Description: Allow CTRL+Enter and CTRL+Index handling to set the default boot option in boot picker.

#### 3. ApECID

Type: plist integer, 64 bit

Failsafe: 0

**Description**: Apple Enclave Identifier.

Setting this value to any non-zero 64-bit integer will allow using personalised Apple Secure Boot identifiers. If you want to use this setting, make sure to generate a random 64-bit number with a cryptographically secure random number generator. With this value set and SecureBootModel valid and not Disabled it is possible to achieve Full Security of Apple Secure Boot.

To start using personalised Apple Secure Boot you will have to reinstall the operating system or personalise it. Until your operating system is personalised you will only be able to load macOS DMG recovery. If you do not have DMG recovery you could always download it with macrecovery utility and put to com.apple.recovery.boot as explained in Tips and Tricks section. Keep in mind that DMG loading needs to be set to Signed to use any DMG with Apple Secure Boot.

To personalise an existing operating system use bless command after loading to macOS DMG recovery. Mount the system volume partition, unless it has already been mounted, and execute the following command:

```
bless bless --folder "/Volumes/Macintosh HD/System/Library/CoreServices" \setminus --bootefi --personalize
```

When reinstalling the operating system, keep in mind that current versions of macOS Installer, tested as of 10.15.6, will usually run out of free memory on the /var/tmp partition when trying to install macOS with the personalised Apple Secure Boot. Soon after downloading the macOS installer image an Unable to verify macOS error message will appear. To workaround this issue allocate a dedicated RAM disk of 2 MBs for macOS personalisation by entering the following commands in macOS recovery terminal before starting the installation:

```
disk=$(hdiutil attach -nomount ram://4096)
diskutil erasevolume HFS+ SecureBoot $disk
diskutil unmount $disk
mkdir /var/tmp/OSPersonalizationTemp
diskutil mount -mountpoint /var/tmp/OSPersonalizationTemp $disk
```

## 4. AuthRestart

Type: plist boolean Failsafe: false

**Description**: Enable VirtualSMC-compatible authenticated restart.

Authenticated restart is a way to reboot FileVault 2 enabled macOS without entering the password. To perform authenticated restart one can use a dedicated terminal command: sudo fdesetup authrestart. It is also used when installing operating system updates.

VirtualSMC performs authenticated restart by saving disk encryption key split in NVRAM and RTC, which despite being removed as soon as OpenCore starts, may be considered a security risk and thus is optional.

#### 5. BootProtect

Type: plist string

Failsafe: None

**Description**: Attempt to provide bootloader persistence.

Valid values:

- None do nothing.
- Bootstrap create or update top-priority \EFI\OC\Bootstrap\Bootstrap.efi boot option (Boot9696) in UEFI variable storage at bootloader startup. For this option to work RequestBootVarRouting is required to be enabled.

This option provides integration with third-party operating system installation and upgrade at the times they overwrite \EFI\BOOT\BOOTx64.efi file. By creating a custom option in Bootstrap mode this file path becomes no longer used for bootstraping OpenCore.

Note 1: Some firmewares may have broken NVRAM, no boot option support, or various other incompatibilities of any kind. While unlikely, the use of this option may even cause boot failure. Use at your own risk on boards known to be compatible.

Note 2: Be warned that while NVRAM reset executed from OpenCore should not erase the boot option created in Bootstrap, executing NVRAM reset prior to loading OpenCore will remove it.

## 6. DmgLoading

Type: plist string Failsafe: Signed

**Description**: Define Disk Image (DMG) loading policy used for macOS Recovery.

#### Valid values:

- Disabled loading DMG images will fail. Disabled policy will still let macOS Recovery to load in most cases as there usually are boot.efi files compatible with Apple Secure Boot. Manually downloaded DMG images stored in com.apple.recovery.boot directories will not load, however.
- Signed only Apple-signed DMG images will load. Due to Apple Secure Boot design Signed policy will let any Apple-signed macOS Recovery to load regardless of Apple Secure Boot state, which may not always be desired.
- Any any DMG images will mount as normal filesystems. Any policy is strongly not recommended and will cause a boot failure when Apple Secure Boot is activated.

## 7. EnablePassword

Type: plist boolean Failsafe: false

**Description**: Enable password protection to allow sensitive operations.

Password protection ensures that sensitive operations like booting a non-default operating system (e.g. macOS recovery or a tool), resetting NVRAM storage, trying to boot into a non-default mode (e.g. verbose mode or safe mode) are not allowed without explicit user authentication by a custom password. Currently password and salt are hashed with 5000000 iterations of SHA-512.

Note: This functionality is currently in development and is not ready for daily usage.

#### 8. ExposeSensitiveData

Type: plist integer

Failsafe: 0x6

**Description**: Sensitive data exposure bitmask (sum) to operating system.

- 0x01 Expose printable booter path as an UEFI variable.
- 0x02 Expose OpenCore version as an UEFI variable.
- 0x04 Expose OpenCore version in boot picker menu title.
- 0x08 Expose OEM information as a set of UEFI variables.

Exposed booter path points to OpenCore.efi or its booter depending on the load order. To obtain booter path use the following command in macOS:

```
nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:boot-path
```

To use booter path for mounting booter volume use the following command in macOS:

```
 u = (nvram \ 4D1FDA02 - 38C7 - 4A6A - 9CC6 - 4BCCA8B30102:boot-path \ | \ sed \ 's/.*GPT, \ ([^,]*\ ), .*/\ 1/'); \ | \ [ "$u" \ != "" \ ]; \ then \ sudo \ diskutil \ mount \ $u \ ; \ fi
```

To obtain OpenCore version use the following command in macOS:

nvram 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:opencore-version

To obtain OEM information use the following commands in macOS:

```
nvram4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:oem-product# SMBIOSType1ProductNamenvram4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:oem-vendor# SMBIOSType2Manufacturernvram4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:oem-board# SMBIOSType2ProductName
```

#### 9. HaltLevel

Type: plist integer, 64 bit

Failsafe: 0x80000000 (DEBUG\_ERROR)

**Description**: EDK II debug level bitmask (sum) causing CPU to halt (stop execution) after obtaining a message of HaltLevel. Possible values match DisplayLevel values.

#### 10. PasswordHash

Type: plist data 64 bytes

Failsafe: all zero

**Description**: Password hash used when **EnabledPassword** is set.

#### 11. PasswordSalt

Type: plist data Failsafe: empty

Description: Password salt used when EnabledPassword is set.

#### 12. Vault

Type: plist string Failsafe: Secure

**Description**: Enables vaulting mechanism in OpenCore.

#### Valid values:

- Optional require nothing, no vault is enforced, insecure.
- Basic require vault.plist file present in OC directory. This provides basic filesystem integrity verification and may protect from unintentional filesystem corruption.
- Secure require vault.sig signature file for vault.plist in OC directory. This includes Basic integrity checking but also attempts to build a trusted bootchain.

vault.plist file should contain SHA-256 hashes for all files used by OpenCore. Presence of this file is highly recommended to ensure that unintentional file modifications (including filesystem corruption) do not happen unnoticed. To create this file automatically use create\_vault.sh script. Regardless of the underlying filesystem, path name and case must match between config.plist and vault.plist.

vault.sig file should contain a raw 256 byte RSA-2048 signature from SHA-256 hash of vault.plist. The signature is verified against the public key embedded into OpenCore.efi. To embed the public key you should do either of the following:

- Provide public key during the OpenCore.efi compilation in OpenCoreVault.c file.
- Binary patch OpenCore.efi replacing zeroes with the public key between =BEGIN OC VAULT= and ==END
   OC VAULT== ASCII markers.

RSA public key 520 byte format description can be found in Chromium OS documentation. To convert public key from X.509 certificate or from PEM file use RsaTool.

The complete set of commands to:

- Create vault.plist.
- Create a new RSA key (always do this to avoid loading old configuration).
- Embed RSA key into OpenCore.efi.
- Create vault.sig.

Can look as follows:

- OC\_SCAN\_ALLOW\_DEVICE\_SATA
- OC\_SCAN\_ALLOW\_DEVICE\_SASEX
- OC\_SCAN\_ALLOW\_DEVICE\_SCSI
- OC\_SCAN\_ALLOW\_DEVICE\_NVME

#### 14. SecureBootModel

Type: plist string Failsafe: Default

**Description**: Apple Secure Boot hardware model.

Sets Apple Secure Boot hardware model and policy. Specifying this value defines which operating systems will be bootable. Operating systems shipped before the specified model was released will not boot. Valid values:

- Default Recent available model, currently set to j137.
- Disabled No model, Secure Boot will be disabled.
- j137 iMacPro1,1 (December 2017) minimum macOS 10.13.2 (17C2111)
- j680 MacBookPro15,1 (July 2018) minimum macOS 10.13.6 (17G2112)
- j132 MacBookPro15,2 (July 2018) minimum macOS 10.13.6 (17G2112)
- j174 Macmini8,1 (October 2018) minimum macOS 10.14 (18A2063)
- j140k MacBookAir8,1 (October 2018) minimum macOS 10.14.1 (18B2084)
- j780 MacBookPro15,3 (May 2019) minimum macOS 10.14.5 (18F132)
- j213 MacBookPro15,4 (July 2019) minimum macOS 10.14.5 (18F2058)
- j140a MacBookAir8,2 (July 2019) minimum macOS 10.14.5 (18F2058)
- j152f MacBookPro16,1 (November 2019) minimum macOS 10.15.1 (19B2093)
- j160 MacPro7,1 (December 2019) minimum macOS 10.15.1 (19B88)
- j230k MacBookAir9,1 (March 2020) minimum macOS 10.15.3 (19D2064)
- j214k MacBookPro16,2 (May 2020) minimum macOS 10.15.4 (19E2269)
- j223 MacBookPro16,3 (May 2020) minimum macOS 10.15.4 (19E2265)
- j215 MacBookPro16,4 (June 2020) minimum macOS 10.15.5 (19F96)
- j185 iMac20,1 (August 2020) minimum macOS 10.15.6 (19G2005)
- j185f iMac20,2 (August 2020) minimum macOS 10.15.6 (19G2005)

PlatformInfo and SecureBootModel are independent, allowing to enabling Apple Secure Boot with any SMBIOS. Setting SecureBootModel to any valid value but Disabled is equivalent to Medium Security of Apple Secure Boot. To achieve Full Security one will need to also specify ApECID value.

Enabling Apple Secure Boot is more demanding to incorrect configurations, buggy macOS installations, and unsupported setups. Things to keep in mind:

- (a) Just like on T2 Macs you will not be able to install any unsigned kernel drivers and several signed kernel drivers including NVIDIA Web Drivers.
- (b) The list of cached drivers may be different, resulting in the need to change the list of Added or Forced kernel drivers. For example, I080211Family cannot be injected in this case.
- (c) System volume alterations on operating systems with sealing, like macOS 11, may result in the operating system being unbootable. Do not try to disable system volume encryption unless you disable Apple Secure Boot.
- (d) If your platform requires certain settings, but they were not enabled, because the obvious issues did not trigger before, you may get boot failure. Be extra careful with IgnoreInvalidFlexRatio or HashServices.
- (e) Operating systems released before Apple Secure Boot landed (e.g. macOS 10.12 or earlier) will still boot until UEFI Secure Boot is enabled. This is so, because from Apple Secure Boot point they are treated as incompatible and are assumed to be handled by the firmware just like Microsoft Windows is.
- (f) On older CPUs (e.g. before Sandy Bridge) enabling Apple Secure Boot might cause slightly slower loading by up to 1 second.
- (g) Since Default value will increase with time to support the latest major release operating system, it is not recommended to use ApECID and Default value together.

Sometimes the already installed operating system may have outdated Apple Secure Boot manifests on the Preboot partition causing boot failure. If you see the "OCB: Apple Secure Boot prohibits this boot entry, enforcing!" message, it is likely the case. When this happens you can either reinstall the operating system or copy the manifests (files with .im4m extension, like boot.efi.j137.im4m) from /usr/standalone/i386 to

/Volumes/Preboot/<UUID>/System/Library/CoreServices. Here <UUID> is your system volume identifier.

For more details on how to configure Apple Secure Boot with UEFI Secure Boot refer to UEFI Secure Boot section.

## 8.6 Entry Properties

1. Arguments

Type: plist string Failsafe: Empty string

**Description**: Arbitrary ASCII string used as boot arguments (load options) of the specified entry.

2. Auxiliary

Type: plist boolean Failsafe: false

Description: This entry will not be listed by default when HideAuxiliary is set to true.

3. Comment

Type: plist string Failsafe: Empty string

**Description**: Arbitrary ASCII string used to provide human readable reference for the entry. It is implementation defined whether this value is used.

4. Enabled

Type: plist boolean Failsafe: false

**Description**: This entry will not be listed unless set to true.

5. Name

Type: plist string Failsafe: Empty string

**Description**: Human readable entry name displayed in boot picker.

6. Path

Type: plist string Failsafe: Empty string

**Description**: Entry location depending on entry type.

- Entries specify external boot options, and therefore take device paths in Path key. These values are not checked, thus be extremely careful. Example: PciRoot(0x0)/Pci(0x1,0x1)/.../\EFI\COOL.EFI
- Tools specify internal boot options, which are part of bootloader vault, and therefore take file paths relative to OC/Tools directory. Example: OpenShell.efi.

## 9 NVRAM

#### 9.1 Introduction

Has plist dict type and allows to set volatile UEFI variables commonly referred as NVRAM variables. Refer to man nvram for more details. macOS extensively uses NVRAM variables for OS — Bootloader — Firmware intercommunication, and thus supplying several NVRAM is required for proper macOS functioning.

Each NVRAM variable consists of its name, value, attributes (refer to UEFI specification), and its GUID, representing which 'section' NVRAM variable belongs to. macOS uses several GUIDs, including but not limited to:

- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14 (APPLE\_VENDOR\_VARIABLE\_GUID)
- 7C436110-AB2A-4BBB-A880-FE41995C9F82 (APPLE\_BOOT\_VARIABLE\_GUID)
- 8BE4DF61-93CA-11D2-AAOD-00E098032B8C (EFI\_GLOBAL\_VARIABLE\_GUID)
- 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102 (OC\_VENDOR\_VARIABLE\_GUID)

*Note*: Some of the variables may be added by PlatformNVRAM or Generic subsections of PlatformInfo section. Please ensure that variables of this section never collide with them, as behaviour is undefined otherwise.

For proper macOS functioning it is often required to use OC\_FIRMWARE\_RUNTIME protocol implementation currently offered as a part of OpenRuntime driver. While it brings any benefits, there are certain limitations which arise depending on the use.

1. Not all tools may be aware of protected namespaces.

When RequestBootVarRouting is used Boot-prefixed variable access is restricted and protected in a separate namespace. To access the original variables tools have to be aware of OC\_FIRMWARE\_RUNTIME logic.

# 9.2 Properties

#### 1. Add

Type: plist dict

**Description**: Sets NVRAM variables from a map (plist dict) of GUIDs to a map (plist dict) of variable names and their values in plist metadata format. GUIDs must be provided in canonic string format in upper or lower case (e.g. 8BE4DF61-93CA-11D2-AAOD-00E098032B8C).

Created variables get EFI\_VARIABLE\_BOOTSERVICE\_ACCESS and EFI\_VARIABLE\_RUNTIME\_ACCESS attributes set. Variables will only be set if not present or deleted. I.e. to overwrite an existing variable value add the variable name to the Delete section. This approach enables to provide default values till the operating system takes the lead.

Note: If plist key does not conform to GUID format, behaviour is undefined.

## 2. Delete

Type: plist dict

**Description**: Removes NVRAM variables from a map (plist dict) of GUIDs to an array (plist array) of variable names in plist string format.

#### 3. LegacyEnable

Type: plist boolean

Failsafe: false

Description: Enables loading of NVRAM variable file named nvram.plist from EFI volume root.

This file must have root plist dictionary type and contain two fields:

- Version plist integer, file version, must be set to 1.
- Add plist dictionary, equivalent to Add from config.plist.

Variable loading happens prior to Delete (and Add) phases. Unless LegacyOverwrite is enabled, it will not overwrite any existing variable. Variables allowed to be set must be specified in LegacySchema. Third-party scripts may be used to create nvram.plist file. An example of such script can be found in Utilities. The use of third-party scripts may require ExposeSensitiveData set to 0x3 to provide boot-path variable with OpenCore EFI partition UUID.

**WARNINGWarning**: This feature is very dangerous as it passes unprotected data to your firmware variable services. Use it only when no hardware NVRAM implementation is provided by the firmware or it is incompatible.

#### 4. LegacyOverwrite

Type: plist boolean

Failsafe: false

Description: Permits overwriting firmware variables from nvram.plist.

*Note*: Only variables accessible from the operating system will be overwritten.

## 5. LegacySchema

Type: plist dict

**Description**: Allows setting select NVRAM variables from a map (plist dict) of GUIDs to an array (plist array) of variable names in plist string format.

You can use \* value to accept all variables for select GUID.

**WARNING**: Choose variables very carefully, as nvram.plist is not vaulted. For instance, do not put boot-args or csr-active-config, as this can bypass SIP.

#### 6. WriteFlash

 $\mathbf{Type} {:}\ \mathtt{plist}\ \mathtt{boolean}$ 

Failsafe: false

**Description**: Enables writing to flash memory for all added variables.

*Note*: This value is recommended to be enabled on most firmwares, but is left configurable for firmwares that may have issues with NVRAM variable storage garbage collection or alike.

To read NVRAM variable value from macOS one could use nvram by concatenating variable GUID and name separated by: symbol. For example, nvram 7C436110-AB2A-4BBB-A880-FE41995C9F82:boot-args.

A continuously updated variable list can be found in a corresponding document: NVRAM Variables.

# 9.3 Mandatory Variables

Warning Warning: These variables may be added by PlatformNVRAM or Generic subsections of PlatformInfo section. Using PlatformInfo is the recommend way of setting these variables.

The following variables are mandatory for macOS functioning:

- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:FirmwareFeatures 32-bit FirmwareFeatures. Present on all Macs to avoid extra parsing of SMBIOS tables
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:FirmwareFeaturesMask 32-bit FirmwareFeaturesMask. Present on all Macs to avoid extra parsing of SMBIOS tables.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:MLB

BoardSerialNumber. Present on newer Macs (2013+ at least) to avoid extra parsing of SMBIOS tables, especially in boot.efi.

• 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ROM

Primary network adapter MAC address or replacement value. Present on newer Macs (2013+ at least) to avoid accessing special memory region, especially in boot.efi.

# 9.4 Recommended Variables

The following variables are recommended for faster startup or other improvements:

- 7C436110-AB2A-4BBB-A880-FE41995C9F82:csr-active-config 32-bit System Integrity Protection bitmask. Declared in XNU source code in csr.h.
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ExtendedFirmwareFeatures

  Combined FirmwareFeatures and ExtendedFirmwareFeatures. Present on newer Macs to avoid extra parsing of SMBIOS tables
- 4D1EDE05-38C7-4A6A-9CC6-4BCCA8B38C14:ExtendedFirmwareFeaturesMask

  Combined FirmwareFeaturesMask and ExtendedFirmwareFeaturesMask. Present on newer Macs to avoid extra parsing of SMBIOS tables.

# 10 PlatformInfo

Platform information is comprised of several identification fields generated or filled manually to be compatible with macOS services. The base part of the configuration may be obtained from AppleModels, which itself generates a set of interfaces based on a database in YAML format. These fields are written to three select destinations:

- SMBIOS
- Data Hub
- NVRAM

Most of the fields specify the overrides in SMBIOS, and their field names conform to EDK2 SmBios.h header file. However, several important fields reside in Data Hub and NVRAM. Some of the values can be found in more than one field and/or destination, so there are two ways to control their update process: manual, where one specifies all the values (the default), and semi-automatic, where (Automatic) only select values are specified, and later used for system configuration.

To inspect SMBIOS contents dmidecode utility can be used. Version with macOS specific enhancements can be downloaded from Acidanthera/dmidecode.

## 10.1 Properties

1. Automatic

Type: plist boolean Failsafe: false

Description: Generate PlatformInfo based on Generic section instead of using values from DataHub, NVRAM, and SMBIOS sections.

Enabling this option is useful when Generic section is flexible enough:

- When enabled SMBIOS, DataHub, and PlatformNVRAM data is unused.
- When disabled Generic section is unused.

Warning: It is strongly discouraged set this option to false when intending to update platform information. The only reason to do that is when doing minor correction of the SMBIOS present and alike. In all other cases not using Automatic may lead to hard to debug errors.

2. UpdateDataHub

Type: plist boolean Failsafe: false

Description: Update Data Hub fields. These fields are read from Generic or DataHub sections depending on Automatic value.

3. UpdateNVRAM

Type: plist boolean Failsafe: false

**Description**: Update NVRAM fields related to platform information.

These fields are read from Generic or PlatformNVRAM sections depending on Automatic value. All the other fields are to be specified with NVRAM section.

If UpdateNVRAM is set to false the aforementioned variables can be updated with NVRAM section. If UpdateNVRAM is set to true the behaviour is undefined when any of the fields are present in NVRAM section.

4. UpdateSMBIOS

Type: plist boolean

Failsafe: false

**Description**: Update SMBIOS fields. These fields are read from **Generic** or SMBIOS sections depending on Automatic value.

5. UpdateSMBIOSMode

Type: plist string Failsafe: Create

**Description**: Update SMBIOS fields approach:

AudioDxe\* HDA audio support driver in UEFI firmwares for most Intel and some other analog audio controllers. Staging driver, refer to acidanthera/bugtracker#740 for known issues in AudioDxe. CrScreenshotDxe\* Screenshot making driver saving images to the root of OpenCore partition (ESP) or any available writeable filesystem upon pressing F10. This is a modified version of CrScreenshotDxe driver by Nikolaj Schlej. Proprietary ExFAT file system driver for Bootcamp support commonly found in Apple ExFatDxe firmwares. For Sandy Bridge and earlier CPUs ExFatDxeLegacy driver should be used due to the lack of RDRAND instruction support. HfsPlus Proprietary HFS file system driver with bless support commonly found in Apple firmwares. For Sandy Bridge and earlier CPUs HfsPlusLegacy driver should be used due to the lack of RDRAND instruction support. HiiDatabase\* HII services support driver from MdeModulePkg. This driver is included in most firmwares starting with Ivy Bridge generation. Some applications with the GUI like UEFI Shell may need this driver to work properly. FAT filesystem driver from FatPkg. This driver is embedded in all UEFI firmwares, and EnhancedFatDxe cannot be used from OpenCore. It is known that multiple firmwares have a bug in their FAT support implementation, which leads to corrupted filesystems on write attempt. Embedding this driver within the firmware may be required in case writing to EFI partition is needed during the boot process. NvmExpressDxe\* NVMe support driver from MdeModulePkg. This driver is included in most firmwares starting with Broadwell generation. For Haswell and earlier embedding it within the firmware may be more favourable in case a NVMe SSD drive is installed. OpenCanopy\* OpenCore plugin implementing graphical interface. OpenRuntime\* OpenCore plugin implementing OC\_FIRMWARE\_RUNTIME protocol. OpenUsbKbDxe\* USB keyboard driver adding the support of AppleKeyMapAggregator protocols on top of a custom USB keyboard driver implementation. This is an alternative to builtin KeySupport, which may work better or worse depending on the firmware. PartitionDxe Proprietary partition management driver with Apple Partitioning Scheme support commonly found in Apple firmwares. This driver can be used to support loading older DMG recoveries such as macOS 10.9 using Apple Partitioning Scheme. For Sandy Bridge and earlier CPUs PartitionDxeLegacy driver should be used due to the lack of RDRAND instruction support. Ps2KeyboardDxe\* PS/2 keyboard driver from MdeModulePkg. OpenDuetPkg and some firmwares may not include this driver, but it is necessary for PS/2 keyboard to work. Note, unlike OpenUsbKbDxe this driver has no AppleKeyMapAggregator support and thus requires KeySupport to be enabled. Ps2MouseDxe\* PS/2 mouse driver from MdeModulePkg. Some very old laptop firmwares may not include this driver, but it is necessary for touchpad to work in UEFI graphical interfaces, such as OpenCanopy. UsbMouseDxe\* USB mouse driver from MdeModulePkg. Some virtual machine firmwares like OVMF may not include this driver, but it is necessary for mouse to work in UEFI graphical interfaces, such as OpenCanopy. HFS file system driver with bless support. This driver is an alternative to a closed source VBoxHfs HfsPlus driver commonly found in Apple firmwares. While it is feature complete, it is

approximately 3 times slower and is yet to undergo a security audit.

XHCI USB controller support driver from MdeModulePkg. This driver is included in most XhciDxe\*

firmwares starting with Sandy Bridge generation. For earlier firmwares or legacy systems it

may be used to support external USB 3.0 PCI cards.

Driver marked with \* are bundled with OpenCore. To compile the drivers from UDK (EDK II) use the same command you normally use for OpenCore compilation, but choose a corresponding package:

git clone https://github.com/acidanthera/audk UDK cd UDK source edksetup.sh make -C BaseTools build -a X64 -b RELEASE -t XCODE5 -p FatPkg/FatPkg.dsc build -a X64 -b RELEASE -t XCODE5 -p MdeModulePkg/MdeModulePkg.dsc

- Other Custom entry (see Entries).
- ResetNVRAM Reset NVRAM system action or tool.
- Shell Entry with UEFI Shell name (e.g. OpenShell).
- Tool Any other tool.

Predefined labels are put to \EFI\OC\Resources\Label directory. Each label has .1bl or .12x suffix to represent the scaling level. Full list of labels is provided below. All labels are mandatory.

- EFIBoot Generic OS.
- Apple Apple OS.
- AppleRecv Apple Recovery OS.
- AppleTM Apple Time Machine.
- Windows Windows.
- Other Custom entry (see Entries).
- ResetNVRAM Reset NVRAM system action or tool.
- Shell Entry with UEFI Shell name (e.g. OpenShell).
- Tool Any other tool.

Label and icon generation can be performed with bundled utilities: disklabel and icnspack. Please refer to sample data for the details about the dimensions. Font is Helvetica 12 pt times scale factor.

Font format corresponds to AngelCode binary BMF. While there are many utilities to generate font files, currently it is recommended to use dpFontBaker to generate bitmap font (using CoreText produces best results) and fonverter to export it to binary format.

WARNING: OpenCanopy is currently considered experimental and is not recommended for everyday use. Refer to for more details regarding the current limitations.

# 11.5 OpenRuntime

OpenRuntime is an OpenCore plugin implementing OC\_FIRMWARE\_RUNTIME protocol. This protocol implements multiple features required for OpenCore that are otherwise not possible to implement in OpenCore itself as they are needed to work in runtime, i.e. during operating system functioning. Feature highlights:

- NVRAM namespaces, allowing to isolate operating systems from accessing select variables (e.g. RequestBootVarRouting or ProtectSecureBoot).
- Read-only and write-only NVRAM variables, enhancing the security of OpenCore, Lilu, and Lilu plugins, like VirtualSMC, which implements AuthRestart support.
- NVRAM isolation, allowing to protect all variables from being written from an untrusted operating system (e.g. DisableVariableWrite).
- UEFI Runtime Services memory protection management to workaround read-only mapping (e.g. EnableWriteUnprotector).

## 11.6 Properties

1. APFS

Type: plist dict Failsafe: None

**Description**: Provide APFS support as configured in APFS Properties section below.

2. Audio

Type: plist dict Failsafe: None

**Description**: Configure audio backend support described in Audio Properties section below.

Audio support provides a way for upstream protocols to interact with the selected hardware and audio resources. All audio resources should reside in \EFI\OC\Resources\Audio directory. Currently the only supported audio file format is WAVE PCM. While it is driver-dependent which audio stream format is supported, most common audio cards support 16-bit signed stereo audio at 44100 or 48000 Hz.

Currently two renderers are supported: Builtin and System. System renderer uses firmware services for text rendering. Builtin bypassing firmware services and performs text rendering on its own. Different renderers support a different set of options. It is recommended to use Builtin renderer, as it supports HiDPI mode and uses full screen resolution.

UEFI firmwares generally support ConsoleControl with two rendering modes: Graphics and Text. Some firmwares do not support ConsoleControl and rendering modes. OpenCore and macOS expect text to only be shown in Graphics mode and graphics to be drawn in any mode. Since this is not required by UEFI specification, exact behaviour varies.

Valid values are combinations of text renderer and rendering mode:

- BuiltinGraphics Switch to Graphics mode and use Builtin renderer with custom ConsoleControl.
- BuiltinText Switch to Text mode and use Builtin renderer with custom ConsoleControl.
- SystemGraphics Switch to Graphics mode and use System renderer with custom ConsoleControl.
- SystemText Switch to Text mode and use System renderer with custom ConsoleControl.
- SystemGeneric Use System renderer with system ConsoleControl assuming it behaves correctly.

The use of BuiltinGraphics is generally straightforward. For most platforms it is necessary to enable ProvideConsoleGop, set Resolution to Max. BuiltinText variant is an alternative BuiltinGraphics for some very old and buggy laptop firmwares, which can only draw in Text mode.

The use of System protocols is more complicated. In general the preferred setting is SystemGraphics or SystemText. Enabling ProvideConsoleGop, setting Resolution to Max, enabling ReplaceTabWithSpace is useful on almost all platforms. SanitiseClearScreen, IgnoreTextInGraphics, and ClearScreenOnModeSwitch are more specific, and their use depends on the firmware.

*Note*: Some Macs, namely MacPro5,1, may have broken console output with newer GPUs, and thus only BuiltinGraphics may work for them.

#### 2. ConsoleMode

Type: plist string Failsafe: Empty string

Description: Sets console output mode as specified with the WxH (e.g. 80x24) formatted string.

Set to empty string not to change console mode. Set to Max to try to use largest available console mode. Currently Builtin text renderer supports only one console mode, so this option is ignored.

Note: This field is best to be left empty on most firmwares.

## 3. Resolution

Type: plist string Failsafe: Empty string

**Description**: Sets console output screen resolution.

- Set to WxH@Bpp (e.g. 1920x1080@32) or WxH (e.g. 1920x1080) formatted string to request custom resolution from GOP if available.
- Set to empty string not to change screen resolution.
- Set to Max to try to use largest available screen resolution.

On HiDPI screens APPLE\_VENDOR\_VARIABLE\_GUID UIScale NVRAM variable may need to be set to 02 to enable HiDPI scaling in Builtin text renderer, FileVault 2 UEFI password interface, and boot screen logo. Refer to Recommended Variables section for more details.

*Note*: This will fail when console handle has no GOP protocol. When the firmware does not provide it, it can be added with ProvideConsoleGop set to true.

#### 4. ClearScreenOnModeSwitch

Type: plist boolean

Failsafe: false

**Description**: Some firmwares clear only part of screen when switching from graphics to text mode, leaving a fragment of previously drawn image visible. This option fills the entire graphics screen with black colour before switching to text mode.

*Note*: This option only applies to System renderer.

Some firmwares do not implement legacy UGA protocol, but it may be required for screen output by older EFI applications like EfiBoot from 10.4.

## 11.11 ProtocolOverrides Properties

1. AppleAudio

Type: plist boolean Failsafe: false

**Description**: Reinstalls Apple audio protocols with builtin versions.

Apple audio protocols allow macOS bootloader and OpenCore to play sounds and signals for screen reading or audible error reporting. Supported protocols are beep generation and VoiceOver. VoiceOver protocol is specific to Gibraltar machines (T2) and is not supported before macOS High Sierra (10.13). Instead older macOS versions use AppleHDA protocol, which is currently not implemented.

Only one set of audio protocols can be available at a time, so in order to get audio playback in OpenCore user interface on Mac system implementing some of these protocols this setting should be enabled.

*Note*: Backend audio driver needs to be configured in UEFI Audio section for these protocols to be able to stream audio.

 $2. \ {\tt AppleBootPolicy}$ 

Type: plist boolean

Failsafe: false

**Description**: Reinstalls Apple Boot Policy protocol with a builtin version. This may be used to ensure APFS compatibility on VMs or legacy Macs.

*Note*: Some Macs, namely MacPro5,1, do have APFS compatibility, but their Apple Boot Policy protocol contains recovery detection issues, thus using this option is advised on them as well.

3. AppleDebugLog

Type: plist boolean

Failsafe: false

**Description**: Reinstalls Apple Debug Log protocol with a builtin version.

4. AppleEvent

Type: plist boolean

Failsafe: false

**Description**: Reinstalls Apple Event protocol with a builtin version. This may be used to ensure File Vault 2 compatibility on VMs or legacy Macs.

 AppleFramebufferInfo Type: plist boolean

Failsafe: false

**Description**: Reinstalls Apple Framebuffer Info protocol with a builtin version. This may be used to override framebuffer information on VMs or legacy Macs to improve compatibility with legacy EfiBoot like the one in macOS 10.4.

6. AppleImageConversion

Type: plist boolean

Failsafe: false

**Description**: Reinstalls Apple Image Conversion protocol with a builtin version.

7. AppleImg4Verification

Type: plist boolean

Failsafe: false

**Description:** Reinstalls Apple IMG4 Verification protocol with a builtin version. This protocol is used to verify im4m manifest files used by Apple Secure Boot.

8. AppleKeyMap

Type: plist boolean

Failsafe: false

**Description**: Reinstalls Apple Key Map protocols with builtin versions.

#### 9. AppleRtcRam

Type: plist boolean Failsafe: false

**Description**: Reinstalls Apple RTC RAM protocol with builtin version.

Note: Builtin version of Apple RTC RAM protocol may filter out I/O attempts to select RTC memory addresses. The list of addresses can be specified in 4D1FDA02-38C7-4A6A-9CC6-4BCCA8B30102:rtc-blacklist variable as a data array.

#### 10. AppleSecureBoot

Type: plist boolean Failsafe: false

**Description**: Reinstalls Apple Secure Boot protocol with a builtin version.

### 11. AppleSmcIo

Type: plist boolean Failsafe: false

**Description**: Reinstalls Apple SMC I/O protocol with a builtin version.

This protocol replaces legacy VirtualSmc UEFI driver, and is compatible with any SMC kernel extension. However, in case FakeSMC kernel extension is used, manual NVRAM key variable addition may be needed.

## 12. AppleUserInterfaceTheme

Type: plist boolean Failsafe: false

**Description**: Reinstalls Apple User Interface Theme protocol with a builtin version.

#### 13. DataHub

Type: plist boolean Failsafe: false

**Description**: Reinstalls Data Hub protocol with a builtin version. This will delete all previous properties if the protocol was already installed.

## 14. DeviceProperties

Type: plist boolean

Failsafe: false

**Description**: Reinstalls Device Property protocol with a builtin version. This will delete all previous properties if it was already installed. This may be used to ensure full compatibility on VMs or legacy Macs.

## 15. FirmwareVolume

Type: plist boolean Failsafe: false

**Description**: Forcibly wraps Firmware Volume protocols or installs new to support custom cursor images for File Vault 2. Should be set to **true** to ensure File Vault 2 compatibility on everything but VMs and legacy Macs.

*Note*: Several virtual machines including VMware may have corrupted cursor image in HiDPI mode and thus may also require this setting to be enabled.

## 16. HashServices

Type: plist boolean Failsafe: false

**Description**: Forcibly reinstalls Hash Services protocols with builtin versions. Should be set to **true** to ensure File Vault 2 compatibility on platforms providing broken SHA-1 hashing. Can be diagnosed by invalid cursor size with **UIScale** set to **02**, in general platforms prior to APTIO V (Haswell and older) are affected.

## 17. OSInfo

Type: plist boolean Failsafe: false

**Description**: Forcibly reinstalls OS Info protocol with builtin versions. This protocol is generally used to receive notifications from macOS bootloader, by the firmware or by other applications.

#### 18. UnicodeCollation

Type: plist boolean

# 12 Troubleshooting

# 12.1 Legacy Apple OS

Older operating systems may be more complicated to install, but sometimes can be necessary to use for all kinds of reasons. While a compatible board identifier and CPUID are the obvious requirements for proper functioning of an older operating system, there are many other less obvious things to keep in mind. This section tries to cover a common set of issues relevant to installing older macOS operating systems.

#### 12.1.1 macOS 10.8 and 10.9

- Disk images on these systems use Apple Partitioning Scheme and will require the proprietary PartitionDxe driver to run DMG recovery and installation. It is possible to set DmgLoading to Disabled to run the recovery without DMG loading avoiding the need for PartitionDxe.
- Cached kernel images often do not contain family drivers for networking (IONetworkingFamily) or audio (IOAudioFamily) requiring one to use Force loading in order to inject networking or audio drivers.

## $12.1.2 \quad \text{macOS} \quad 10.7$

- All previous issues apply.
- Many kexts, including Lilu and its plugins, are unsupported on macOS 10.7 and older as they require newer kernel APIs, which are not part of the macOS 10.7 SDK.
- Prior to macOS 10.8 KASLR sliding is not supported, which will result in memory allocation failures on firmwares that utilise lower memory for their own purposes. Refer to acidanthera/bugtracker#1125 for tracking.
- 32-bit kernel interaction is unsupported and will lead to issues like kernel patching or injection failure.

#### 12.1.3 macOS 10.6

- All previous issues apply.
- Last released installer images for macOS 10.6 are macOS 10.6.7 builds 10J3250 (for MacBookPro8,x) and 10J4139 (for iMac12,x), without Xcode). These images are limited to their target model identifiers and have no -no compat check boot argument support. Modified images (with ACDT suffix) without model restrictions can be found here, assuming that you legally own macOS 10.6. Read DIGEST.txt for more details. Keep in mind, that these are the earliest tested versions of macOS 10.6 with OpenCore.

You can also patch out model checking yourself by editing OSInstall.mpkg with e.g. Flat Package Editor by making Distribution script to always return true in hwbeModelCheck function. Since updating the only file in the image and not corrupting other files can be difficult and may cause slow booting due to kernel cache date changes, it is recommended to script image rebuilding as shown below:

```
#!/bin/bash
# Original.dmg is original image, OSInstall.mpkg is patched package
mkdir RO
hdiutil mount Original.dmg -noverify -noautoopen -noautoopenrw -noautofsck -mountpoint RO
cp RO/.DS_Store DS_STORE
hdiutil detach RO -force
rm -rf RO
hdiutil convert Original.dmg -format UDRW -o ReadWrite.dmg
mkdir RW
xattr -c OSInstall.mpkg
hdiutil mount ReadWrite.dmg -noverify -noautoopen -noautoopenrw -noautofsck -mountpoint RW
cp OSInstall.mpkg RW/System/Installation/Packages/OSInstall.mpkg
killall Finder fseventsd
rm -rf RW/.fseventsd
cp DS_STORE RW/.DS_Store
hdiutil detach RW -force
rm -rf DS_STORE RW
```

## 12.2 UEFI Secure Boot

OpenCore is designed to provide a secure boot chain between your firmware and your operating system. On most x86 platforms trusted loading is implemented via UEFI Secure Boot model. Not only OpenCore fully supports this model, but it also extends its capabilities to ensure sealed configuration via vaulting and provide trusted loading to the operating systems using custom verification, such as Apple Secure Boot. Proper secure boot chain requires several steps and careful configuration of select settings as explained below:

- 1. Enable Apple Secure Boot by setting SecureBootModel if you need to run macOS. Note, that not every macOS is compatible with Apple Secure Boot and there are several other restrictions as explained in Apple Secure Boot section.
- 2. Disable DMG loading by setting DmgLoading to Disabled if you are concerned of loading old vulnerable DMG recoveries. This is **not** required, but recommended. For the actual tradeoffs see the details in DMG loading section.
- 3. Make sure that APFS JumpStart functionality restricts the loading of old vulnerable drivers by setting MinDate and MinVersion to 0. More details are provided in APFS JumpStart section. An alternative is to install apfs.efi driver manually.
- 4. Make sure that you do not need Force driver loading and can still boot all the operating systems you need.
- 5. Make sure that ScanPolicy restricts loading from undesired devices. It is a good idea to prohibit all removable drivers or unknown filesystems.
- 6. Sign all the installed drivers and tools with your private key. Do not sign tools that provide administrative access to your computer, like UEFI Shell.
- 7. Vault your configuration as explained Vaulting section.
- 8. Sign all OpenCore binaries (BOOTX64.efi, BOOTIa32.efi, Bootstrap.efi, OpenCore.efi) used on this system with the same private key.
- 9. Sign all third-party operating system (not made by Microsoft or Apple) bootloaders if you need them. For Linux there is an option to install Microsoft-signed Shim bootloader as explained on e.g. Debian Wiki.
- 10. Enable UEFI Secure Boot in your firmware preferences and install the certificate with a private key you own. Details on how to generate a certificate can be found in various articles, like this one, and are out of the scope of this document. If you need to launch Windows you will also need to add the Microsoft Windows Production CA 2011. If you need to launch option ROMs or decided to use signed Linux drivers you will also need the Microsoft UEFI Driver Signing CA.
- 11. Password-protect changing firmware settings to ensure that UEFI Secure Boot cannot be disabled without your knowledge.

## 12.3 Windows support

#### Can I install Windows?

While no official Windows support is provided, 64-bit UEFI Windows installations (Windows 8 and above) prepared with Boot Camp are supposed to work. Third-party UEFI installations as well as systems partially supporting UEFI boot, like Windows 7, might work with some extra precautions. Things to keep in mind:

- MBR (Master Boot Record) installations are legacy and will not be supported.
- All the modifications applied (to ACPI, NVRAM, SMBIOS, etc.) are supposed to be operating system agnostic, i.e. apply equally regardless of the OS booted. This enables Boot Camp software experience on Windows.
- macOS requires the first partition to be EFI System Partition, and does not support the default Windows layout. While OpenCore does have a workaround for this, it is highly recommend not to rely on it and install properly.
- Windows may need to be reactivated. To avoid it consider setting SystemUUID to the original firmware UUID. Be warned, on old firmwares it may be invalid, i.e. not random. In case you still have issues, consider using

#### 3. How to customise boot entries?

OpenCore follows standard Apple Bless model and extracts the entry name from .contentDetails and .disk\_label.contentDetails files in the booter directory if present. These files contain an ASCII string with an entry title, which may then be customised by the user.

# 4. How to choose the default boot entry?

OpenCore uses the primary UEFI boot option to select the default entry. This choice can be altered from UEFI Setup, with the macOS Startup Disk preference, or the Windows Boot Camp Control Panel. Since choosing OpenCore's BOOTx64.EFI as a primary boot option limits this functionality in addition to several firmwares deleting incompatible boot options, potentially including those created by macOS, you are strongly encouraged to use the RequestBootVarRouting quirk, which will preserve your selection made in the operating system within the OpenCore variable space. Note, that RequestBootVarRouting requires a separate driver for functioning.

#### 5. What is the simplest way to install macOS?

Copy online recovery image (\*.dmg and \*.chunklist files) to com.apple.recovery.boot directory on a FAT32 partition with OpenCore. Load OpenCore Boot Picker and choose the entry, it will have a (dmg) suffix. Custom name may be created by providing .contentDetails file.

To download recovery online you may use macrecovery.py, builtin tool.

For offline installation refer to How to create a bootable installer for macOS article. Apart from App Store and softwareupdate utility there also are third-party utilities to download an offline image.

## 6. Why do online recovery images (\*.dmg) fail to load?

This may be caused by missing HFS+ driver, as all presently known recovery volumes have HFS+ filesystem.

#### 7. Can I use this on Apple hardware or virtual machines?

Sure, most relatively modern Mac models including MacPro5,1 and virtual machines are fully supported. Even though there are little to none specific details relevant to Mac hardware, some ongoing instructions can be found on MacRumors.com.

# 8. Why do Find&Replace patches must equal in length?

For machine code (x86 code) it is not possible to do differently sized replacements due to relative addressing. For ACPI code this is risky, and is technically equivalent to ACPI table replacement, thus not implemented. More detailed explanation can be found on AppleLife.ru or in the ACPI section of this document.

## 9. How can I decide which Booter quirks to use?

These quirks originate from AptioMemoryFix driver but provide a wider set of changes specific to modern systems. Note, that OpenRuntime driver is required for most configurations. To get a configuration similar to AptioMemoryFix you may try enabling the following set of quirks:

- ProvideConsoleGop (UEFI quirk)
- AvoidRuntimeDefrag
- DiscardHibernateMap
- EnableSafeModeSlide
- EnableWriteUnprotector
- ForceExitBootServices
- ProtectMemoryRegions
- ProvideCustomSlide
- RebuildAppleMemoryMap
- SetupVirtualMap

However, as of today such set is strongly discouraged as some of these quirks are not necessary to be enabled or need additional quirks. For example, <code>DevirtualiseMmio</code> and <code>ProtectUefiServices</code> are often required, while <code>DiscardHibernateMap</code> and <code>ForceExitBootServices</code> are rarely necessary.

Unfortunately for some quirks like RebuildAppleMemoryMap, EnableWriteUnprotector, ProtectMemoryRegions, SetupVirtualMap, and SyncRuntimePermissions there is no definite approach even on similar systems, so trying